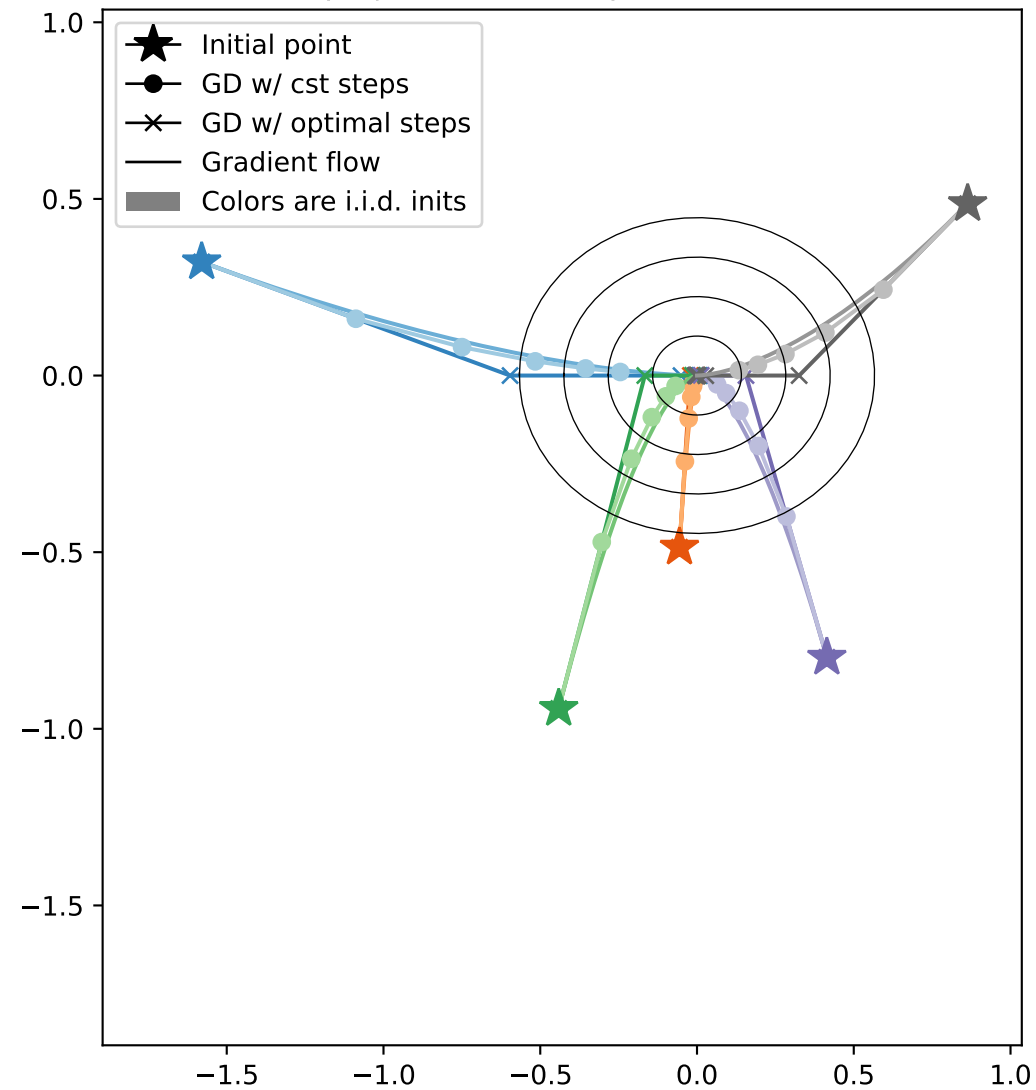
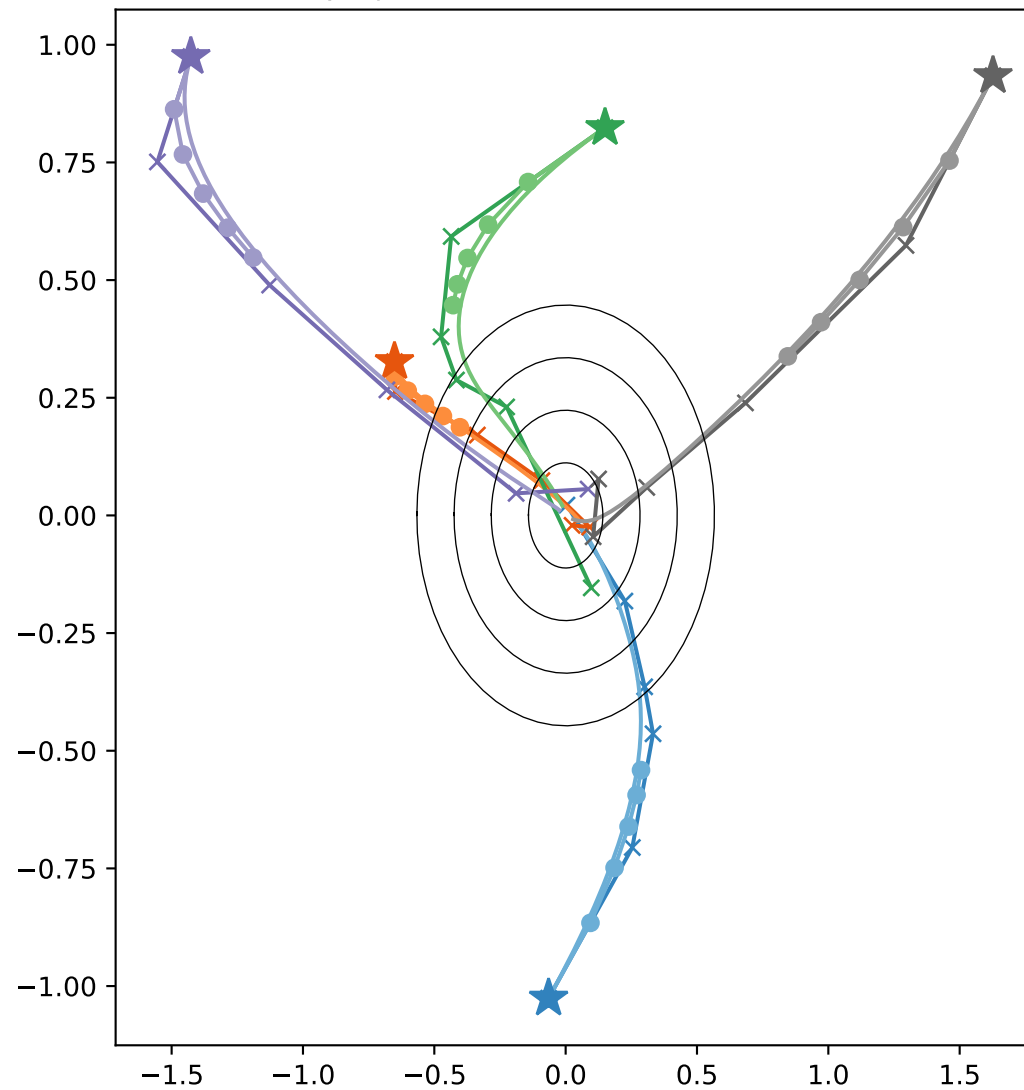


projection onto top two evecs



projection onto first two coords



projection onto first two coords (only endpoints)

