

# Module 2-8

**Integration Testing** 

## **Objectives**

- What is an integration test?
- DAO Integration testing

## Integration Testing

- Broad category of tests that validate integration between
  - Units of code
  - Outside dependencies such as databases or network resources

## Integration Testing

- Use same tools as unit tests (i.e. Junit)
- Usually slower than unit tests (but still measured in ms)
- More complex to write and debug
- Can have dependencies on outside resources like files or a database

### DAO Integration Testing

DAOs exist solely to interact with database Best tested with integration tests

#### Rules of testing:

- DRY production code should be DRY don't repeat yourself
- WET testing code should be WET write everything twice

### DAO Integration Testing

Integration tests with a database should ensure that the DAO code functions correctly:

- SELECT statements are tested by inserting dummy data before the test
- INSERT statements are tested by searching for the data
- UPDATE statements are tested by verifying dummy data has been changed
- DELETE statements are tested by seeing if dummy data is missing

### **DAO Integration Testing**

#### Tests should be:

- Repeatable If test passes/fails on first execution, it should pass/fail on second execution if no code has changed
- Independent A test should be able to run on its own, independently of other tests, OR together with other tests and have the same result either way
- Obvious When a test fails, it should be as obvious as possible as to why it failed

#### How to manage test data

- Remotely Hosted Shared Test Database
  - Advantages:
    - Easy setup
    - Production-like software and (possibly) hardware
  - Disadvantages
    - Lack of test isolation
    - Temptation to rely on existing data (which can change)

#### How to manage test data

- Locally Hosted Test Database
  - Advantages
    - Production-like software
    - Reliable (local control)
    - Isolation
  - Disadvantages
    - Requires local hardware resources
    - RDBMS needs to be installed and managed

## Mocking

- Make a replica or imitation
- Creating objects that simulate the behavior of real objects
- Typically used in unit testing, but we need to create fake data in order to test CRUD statements

#### Database considerations

- When testing, we create "test data"
  - Insert new data, update data, or remove rows of data
- Do not want these to be permanent changes
  - Need to roll back changes when done

### SingleConnectionDataSource class

- We have used BasicDataSource for our production code
- For integration testing, we use SingleConnectionDataSource
  - Preferred implementation for testing

 Both BasicDataSource and SingleConnectionDataSource are implementations of DataSource

```
/* Using this particular implementation of DataSource so that
  * every database interaction is part of the same database
  * session and hence the same database transaction */
private SingleConnectionDataSource adminDataSource;
```

#### @PostConstruct method

Generally set up the data source in a @PostConstruct method:

```
/* This method creates the temporary database to be used for the tests. */
@PostConstruct
public void setup() {
    if (System.getenv("DB_HOST") == null) {
        adminDataSource = new SingleConnectionDataSource();
        adminDataSource.setUrl("jdbc:postgresql://localhost:5432/postgres");
        adminDataSource.setUsername("postgres");
        adminDataSource.setPassword("postgres1");
        adminJdbcTemplate = new JdbcTemplate(adminDataSource);
        adminJdbcTemplate.update("DROP DATABASE IF EXISTS \"" + DB_NAME + "\";");
        adminJdbcTemplate.update("CREATE DATABASE \"" + DB_NAME + "\";");
    }
}
```

https://www.baeldung.com/spring-postconstruct-predestroy

#### @Before method

Where we would insert mocked data into the database:

```
@Before
public void setup() {
    sut = new JdbcCityDao(dataSource);
    testCity = new City(0, "Test City", "CC", 99, 999);
}
```

#### @After method

Want to rollback after each test method runs using the @After annotation:

```
/* After each test, we rollback any changes that were made to the database so that
  * everything is clean for the next test */
@After
public void rollback() throws SQLException {
    dataSource.getConnection().rollback();
}
```

## @PreDestroy method

 Destroy the data source when done with all the tests using the @PreDestroy annotation

```
/* This method runs after all the tests and removes the temporary database. */
@PreDestroy
public void cleanup() {
    if (adminDataSource != null) {
        adminJdbcTemplate.update("DROP DATABASE \"" + DB_NAME + "\";");
        adminDataSource.destroy();
    }
}
```

# Module 2-8

Another Look

## **Integration Testing**

**Integration Testing** is a broad category of tests that validate the integration between units of code or code and outside dependencies such as databases or network resources.

#### Integration tests in Java

- Use the same tools as unit tests (i.e. JUnit)
- Usually slower than unit tests
- More complex to write and debug
- Can have dependencies on outside resources like files or a database

## **Test Database Approaches - Shared Database**

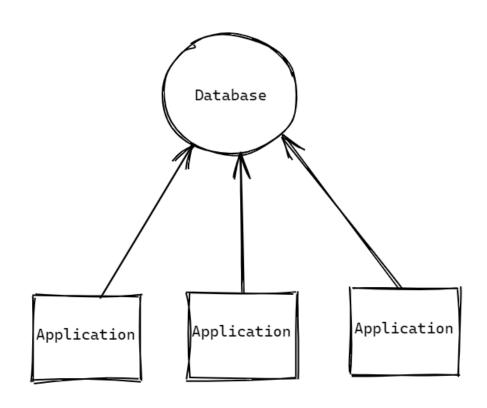
All Developers share a remote test database on the network.

#### **Pros:**

- Easy Developer setup
- 1 Setup for all developers
- Production-like software and hardware
- Can be managed by DBAs

#### Cons:

- Unreliable
- Brittle
- No Isolation
- Temptation to rely on existing data



## **Test Database Approaches - Local Database**

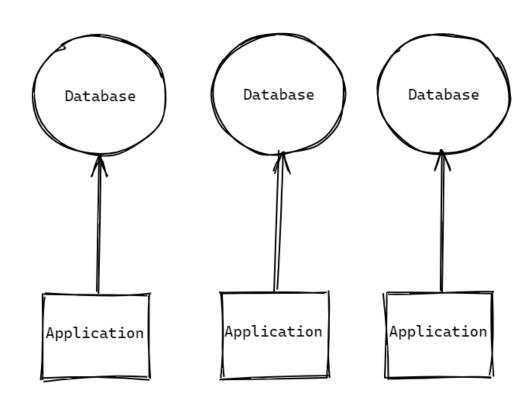
Each developer has their own copy of the database on their computer.

#### Pros:

- Production-like software
- Reliable
- Isolation

#### Cons:

- Requires developer to act as DBA
- RDBMS needs to be installed locally, requiring additional licences
- Hardware is not production like
- Production like data can be difficult
- Inconsistent across machines



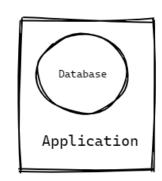
## **Test Database Approaches - Embedded Database**

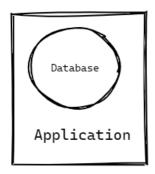
An in-memory database server is started and managed by test code and run inside the application

#### **Pros:**

- Very reliable
- Consistent across machines
- Lightweight
- Supports Continuous Integration







#### Cons:

- Software and hardware is not production like
- Can not use proprietary features of an RDBMS
- Production like data can be difficult

## **DAO Testing**

#### **Integration tests should be:**

- Repeatable: If the test passes/fails on first execution, it should pass/fail on second execution if no code has changed.
- Independent: A test should be able to be run on it's own, independently of other tests, OR together with other tests and have the same result either way.
- Obvious: When a test fails, it should be as obvious as possible why it failed.

#### Integration Test should never use existing data.

They should always provide their own data.

## **Transaction Scope**

After the test is run the database and data should be in the same state as before the test was run.

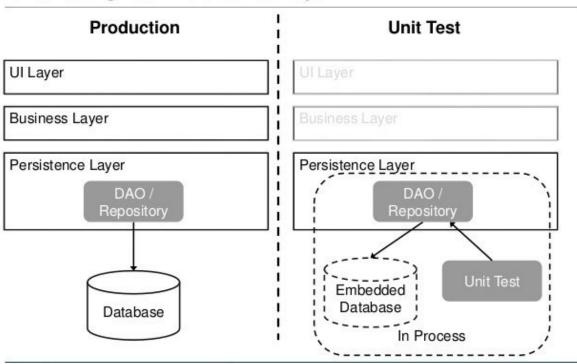
*Transactions* will be used to create an automatic transaction scope that will start a transaction before each test is run and *rollback* after each test has completed. This will prevent the database from being permanently changed during testing.

Our DAOs used the *BasicDataSource* from Apache's DBCP2 library, which provided a *connection pool*. Since we need to create a *Transaction scope*, a connection pool will not allow steps in our tests to see the changes made by other steps.

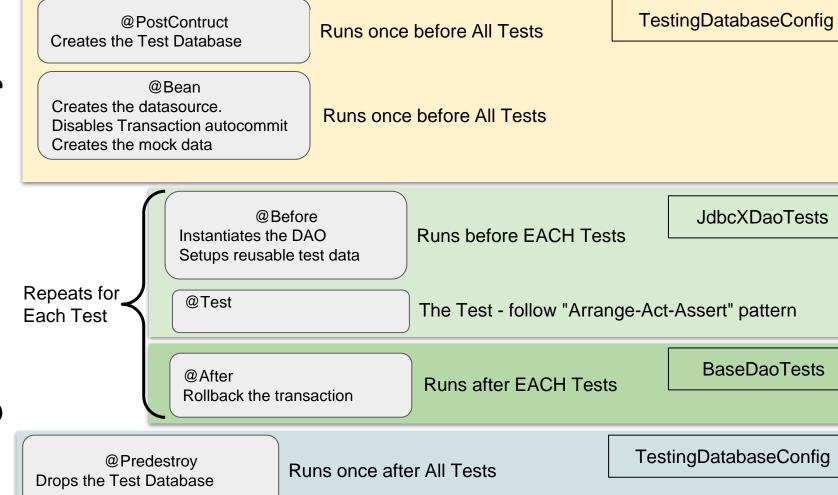
For testing we will use the **SingleConnectionDataSource**, which will create a direct connection *without a connection pool*, allowing steps to share the connection, and see changes being made by other steps.

#### **Mock Database and Data**

Unit Testing Your Persistence Layer



Testing is done in a Mock database with Mock data so there is no risk to the actual database.



### Let's Code!