README

This README is for O's high fidelity prototype.

Operating Instructions:

O runs on any iOS mobile device, though best results will be seen on an iPhone 6.

Implemented Tasks:

Through this prototype, users will be able to perform the following three tasks:
1. Find local, user-generated events in their area based on their preferences
2. Navigate to an event through an unfamiliar area
3. Share a new event with other users

Limitations and Information for implemented Tasks

Find an event
● Event list is populated with Wizard of Oz, hardcoded data.
Navigate to an event
● Green markers indicate locations users have checked-in previously and are hard-coded
● Directions and addresses are hard-coded due to limited GPS tracking on a prototype
Adding an event
● After exiting out of the application, any added events or other changes will not persist

Beta Features

Users will also be able to perform these additional beta features. Note that they are in beta stages, so functionality is not perfect.
1. Check-in to an event and update a live feed of the event

Known bugs for beta

● Cannot remove keyboard when commenting on check-in
● Checking-in more than once will not update properly. It is suggested to try the check in feature after going through all the implemented tasks first.