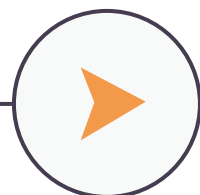


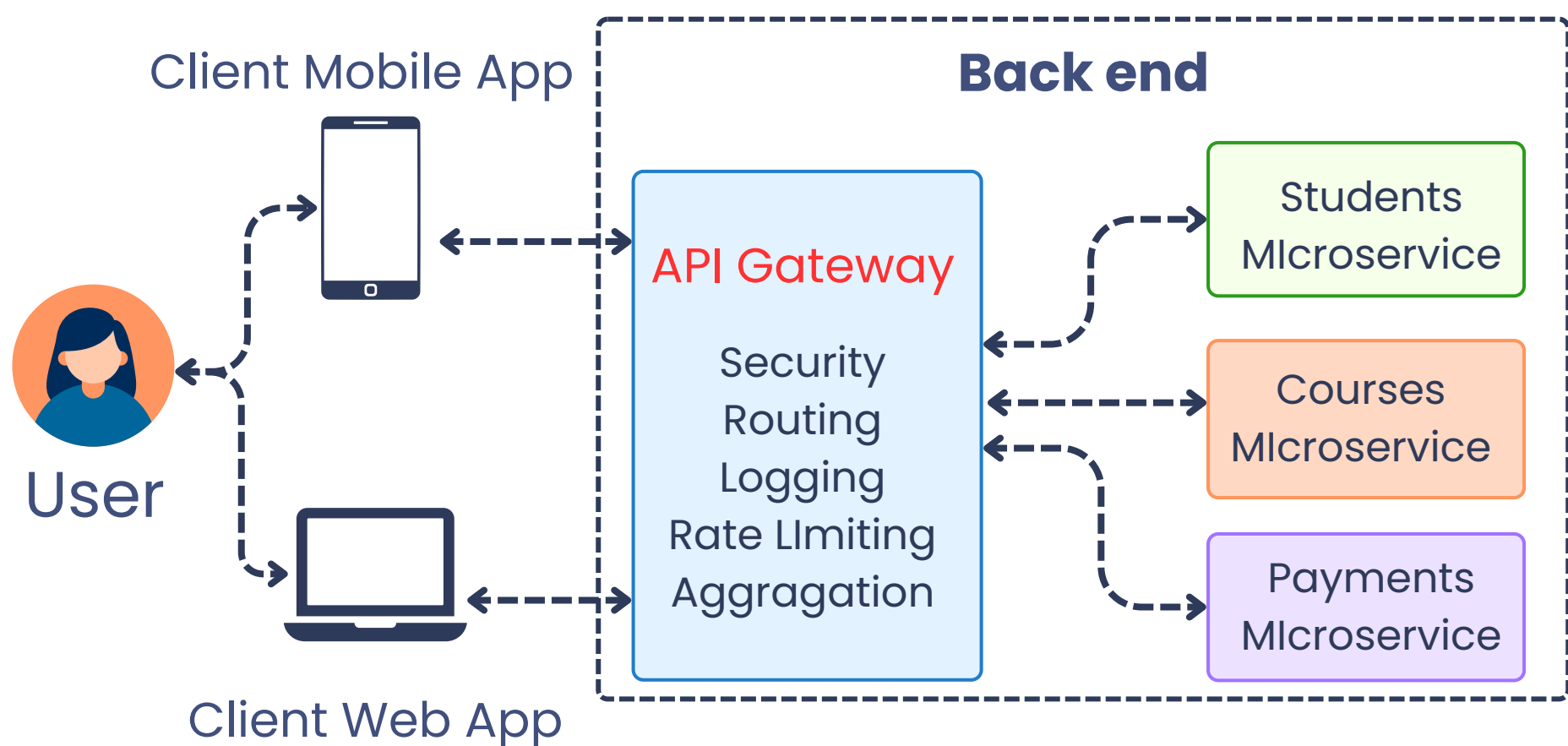


14 DESIGN PATTERNS FOR SCALABLE MICROSERVICES

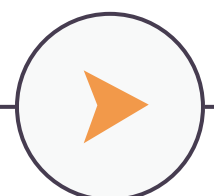
Explore proven system design patterns for building scalable, reliable, and maintainable microservices architectures with ease.



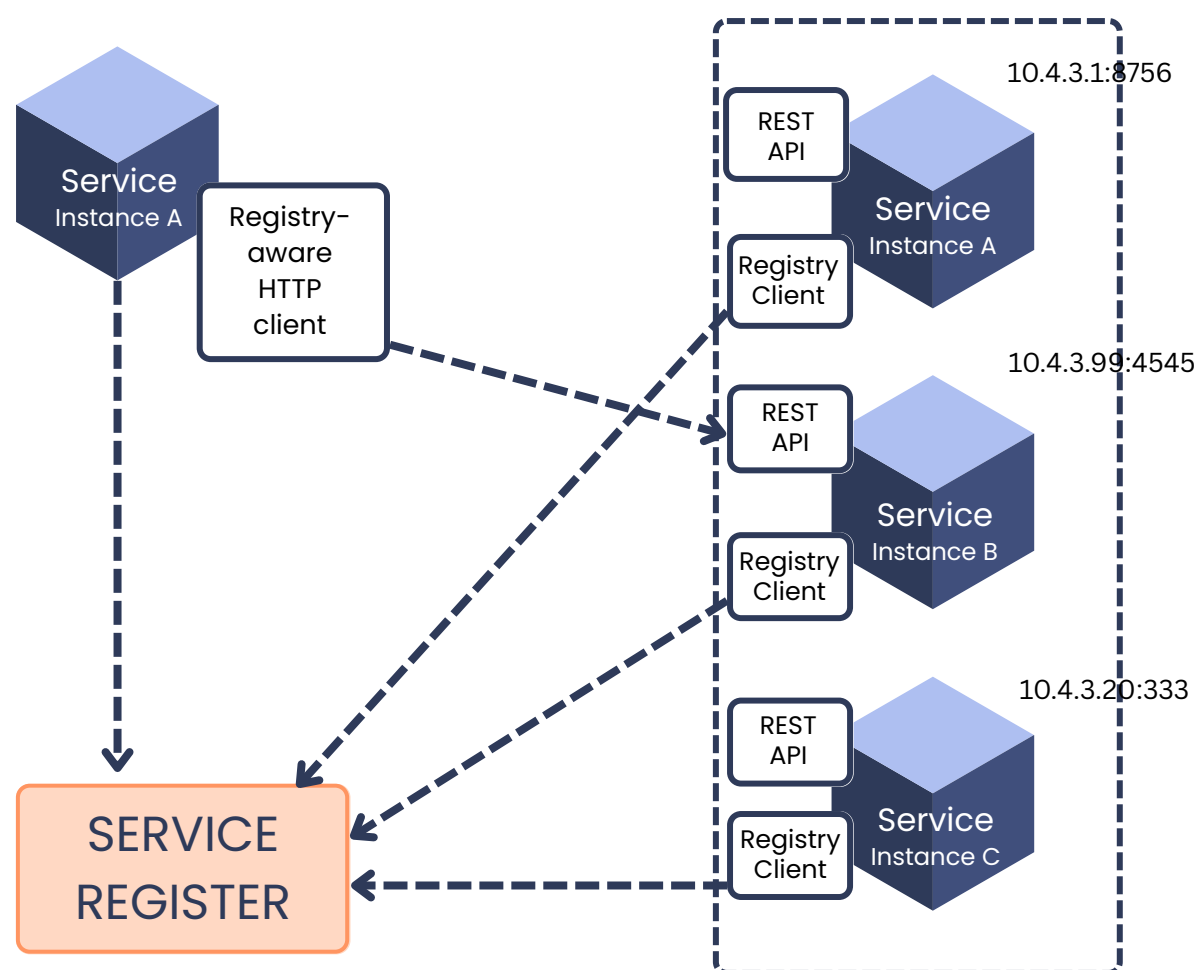
Gateway Pattern



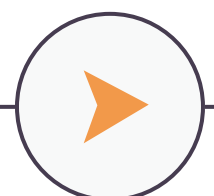
An API Gateway manages client requests by handling routing, authentication, logging, and load balancing across multiple backend microservices efficiently and centrally.



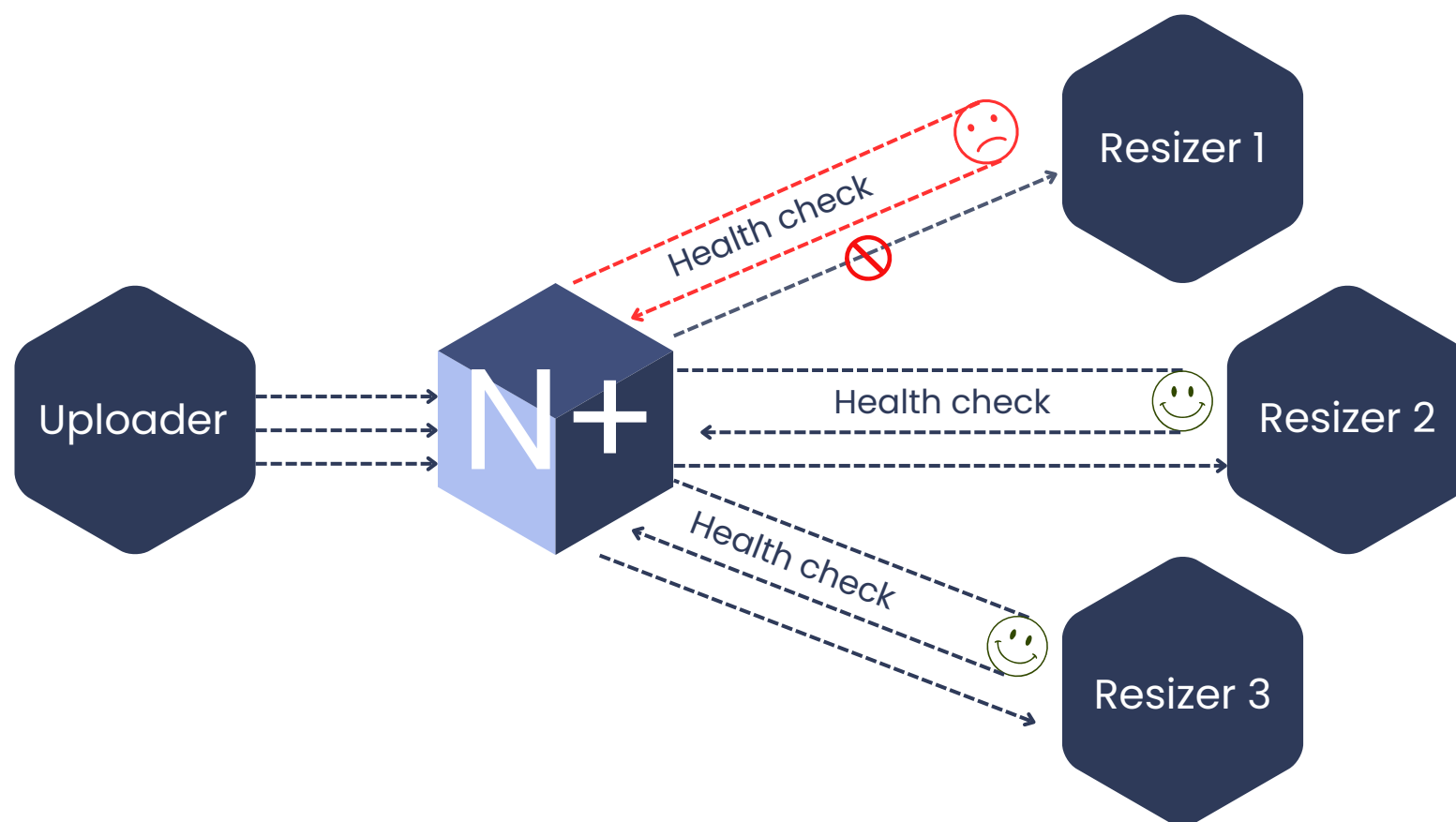
Service Registry Pattern



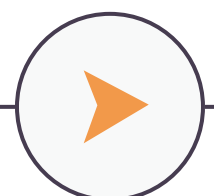
A service registry allows microservices to register and discover each other dynamically, enabling flexible, scalable communication without hardcoded service addresses.



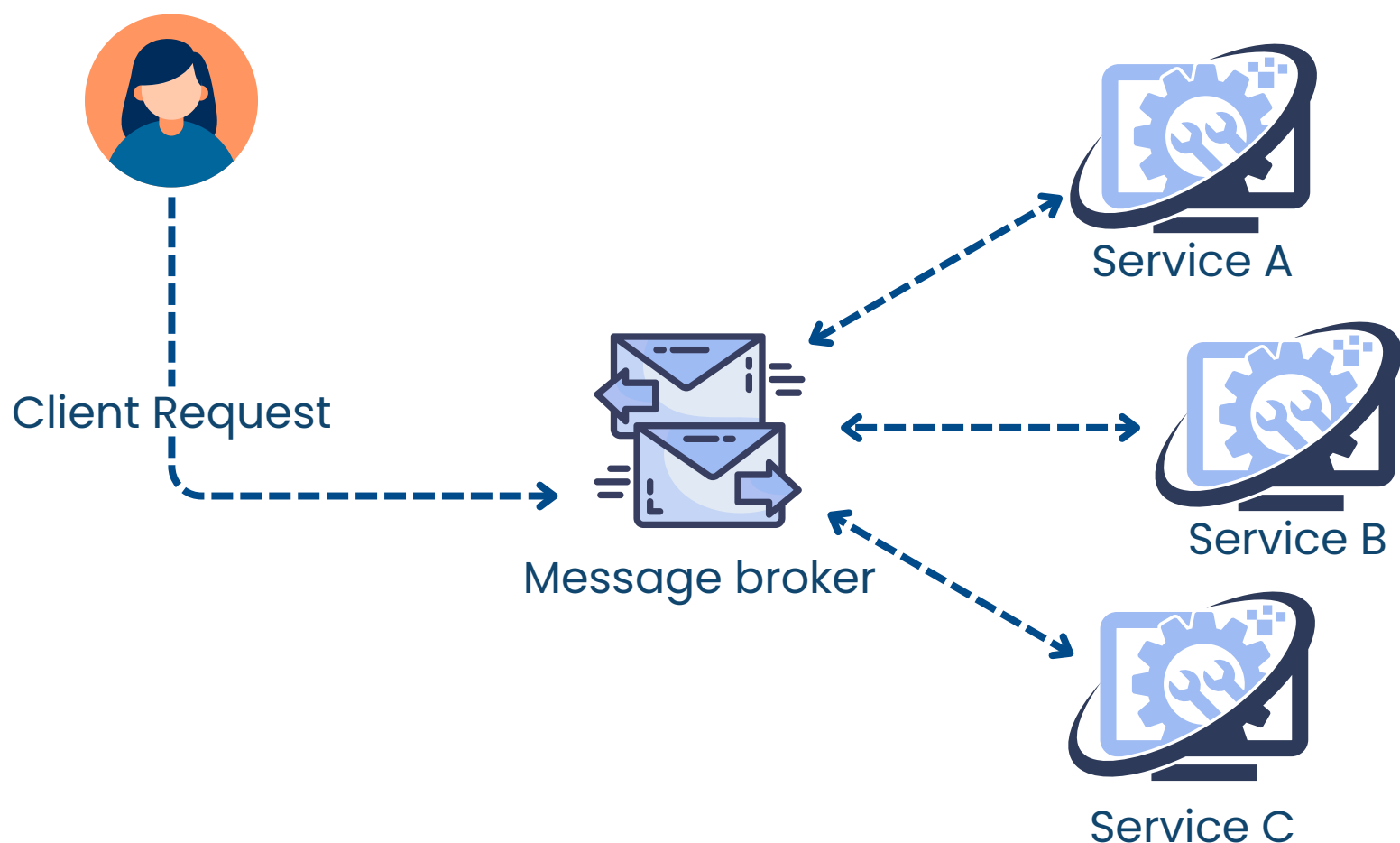
Circuit Breaker Pattern



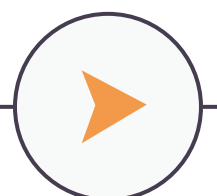
Circuit breakers detect failing services and temporarily block requests to them, preventing cascading system failures and enabling fallback logic to maintain resilience.



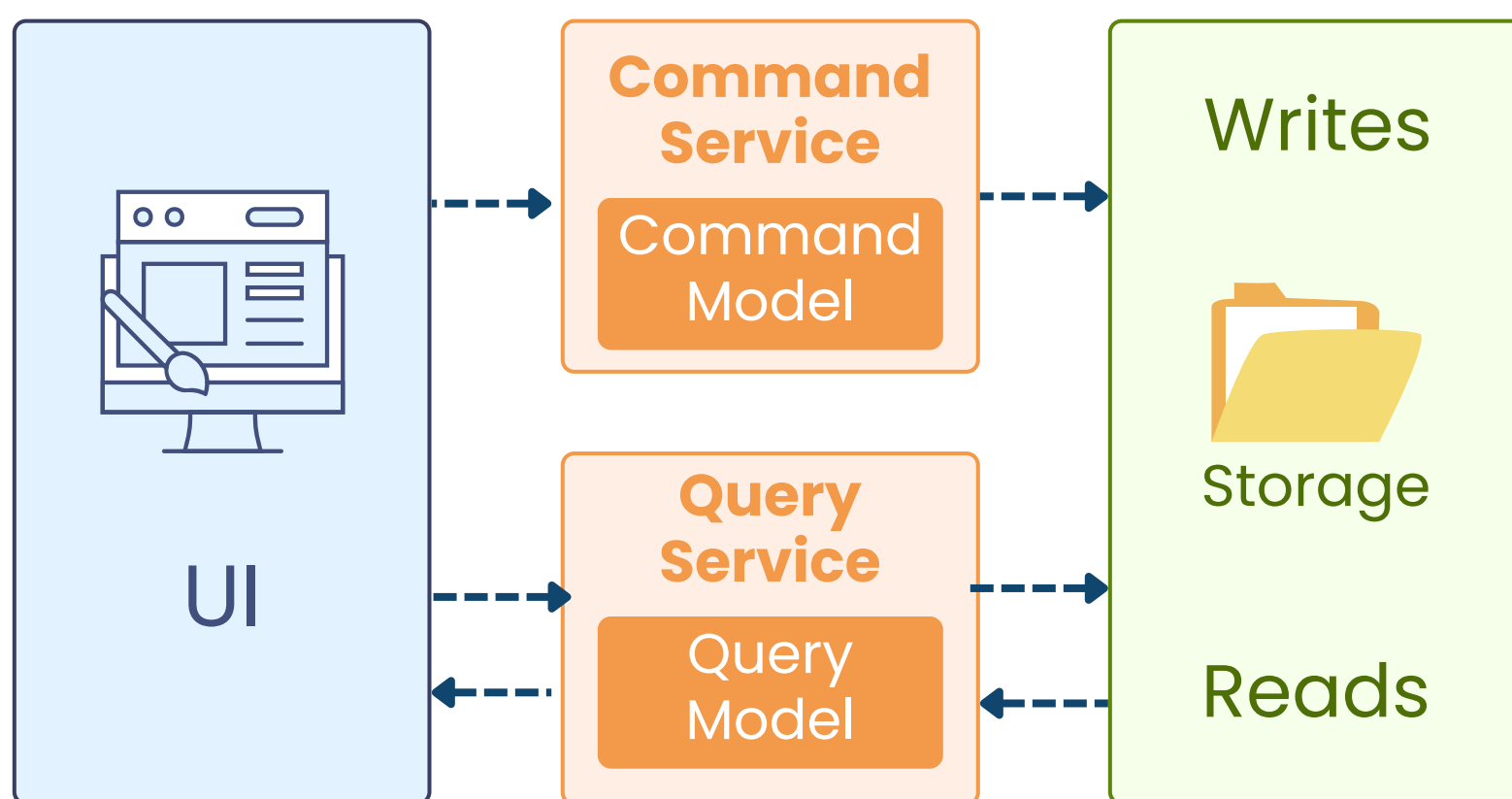
Saga Pattern



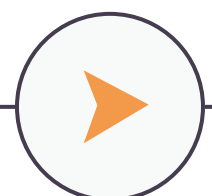
The Saga pattern divides long-running business transactions into smaller coordinated steps across services, ensuring consistency in distributed systems without locking resources.



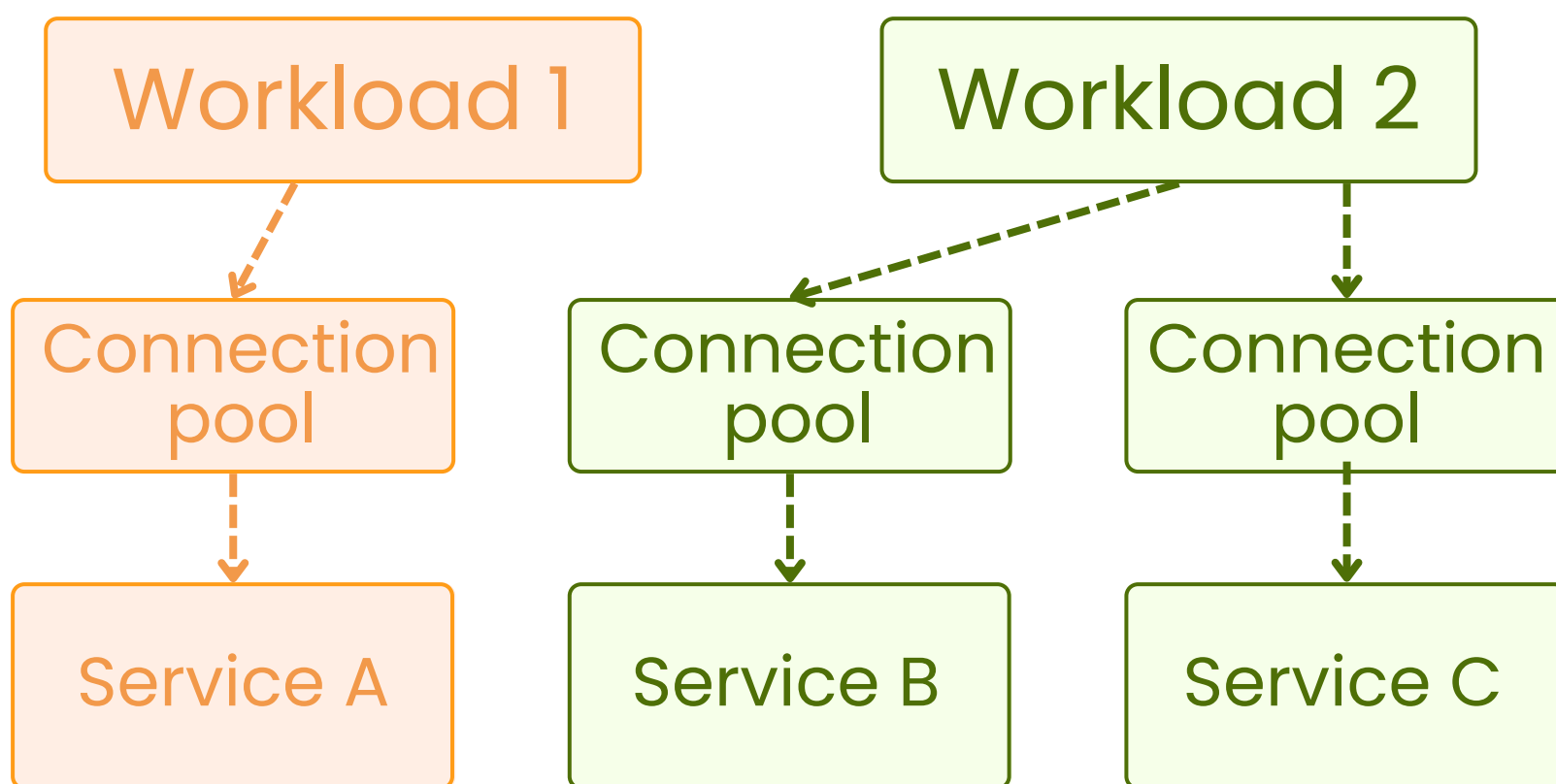
CQRS Pattern



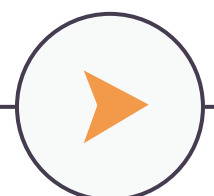
The CQRS pattern separates the system's read and write operations into different models for better scalability, maintainability, and system performance.



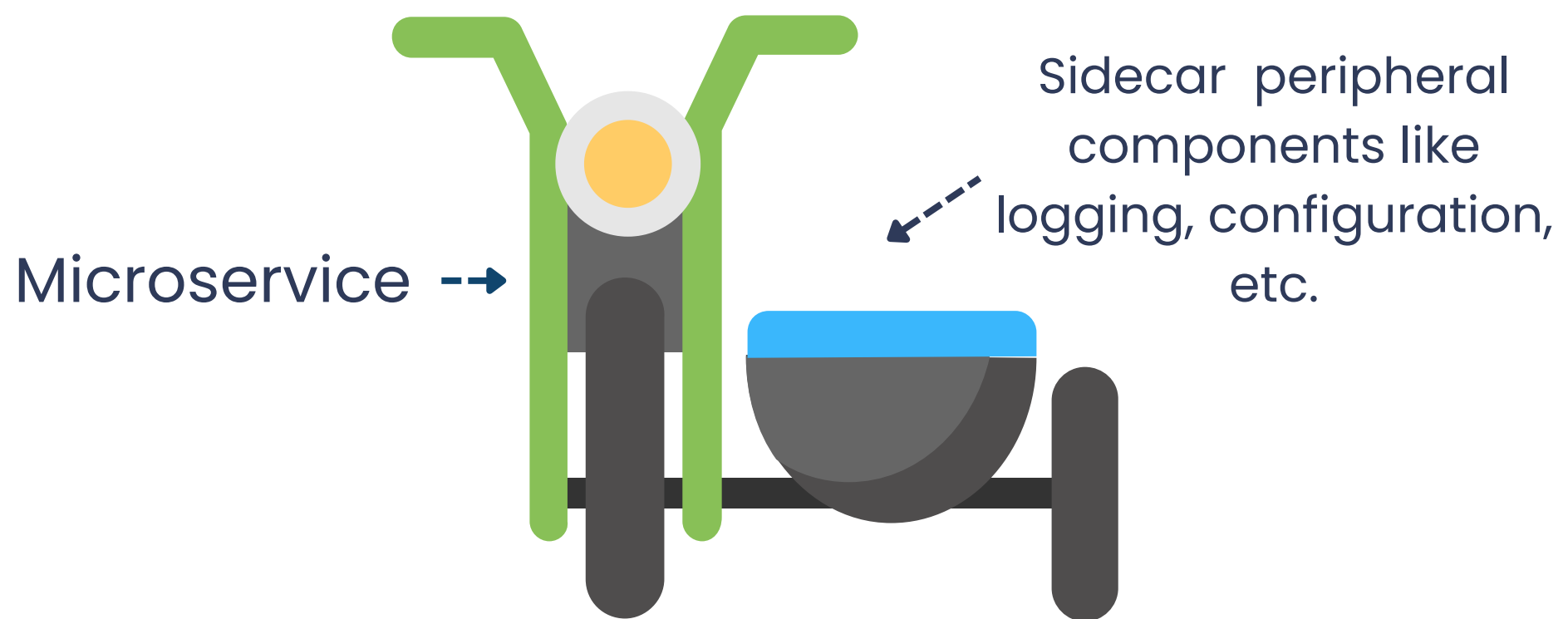
Bulkhead Pattern



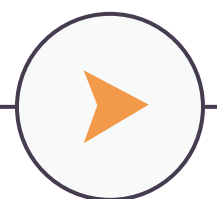
Bulkhead pattern isolates services into compartments so failures in one area don't bring down the entire system architecture.



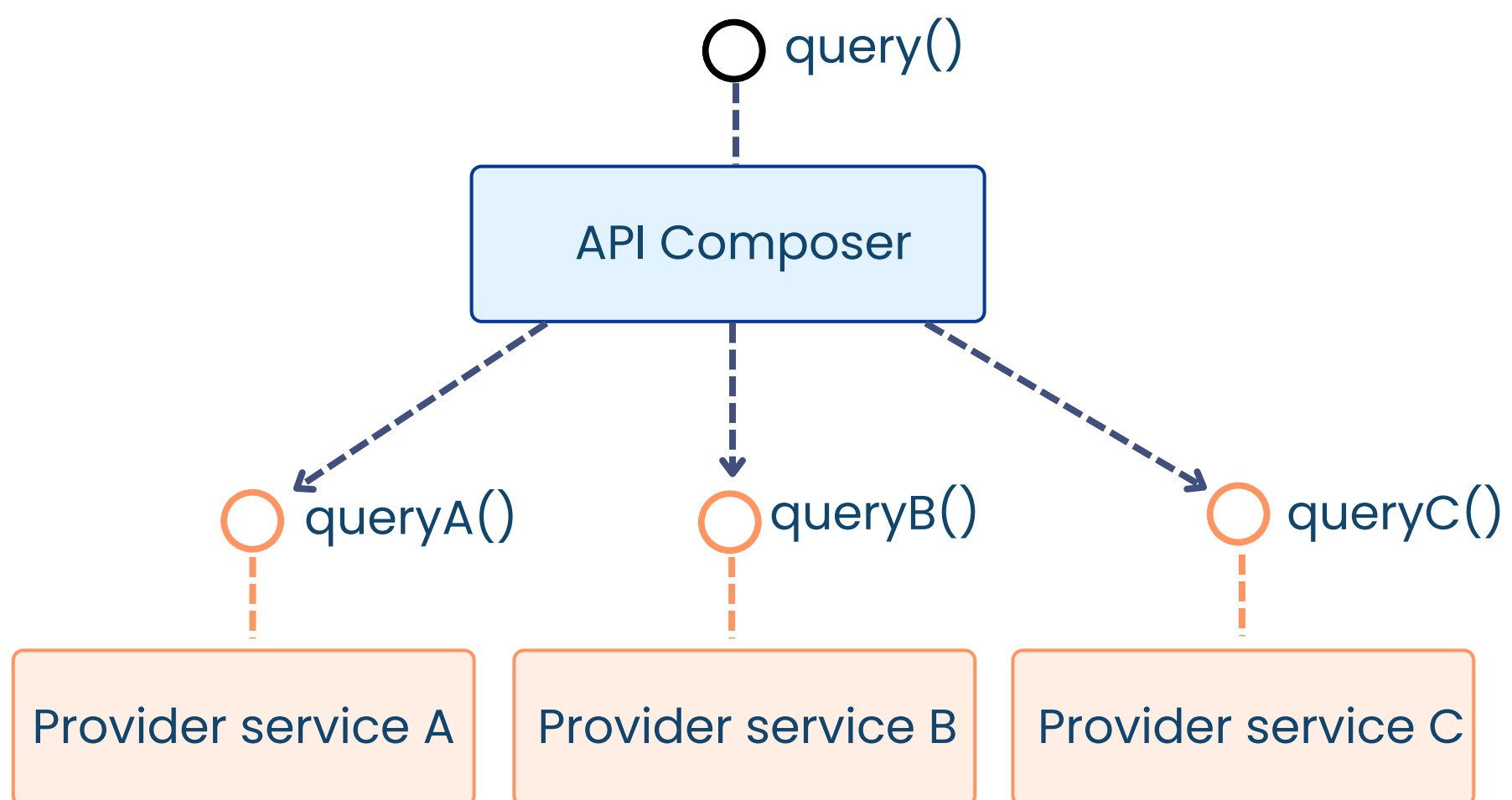
Sidecar Pattern



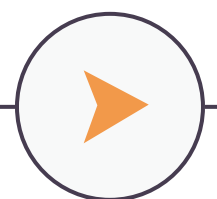
Sidecar attaches auxiliary microservices to a core service to handle cross-cutting concerns like configuration, logging, monitoring, and service discovery.



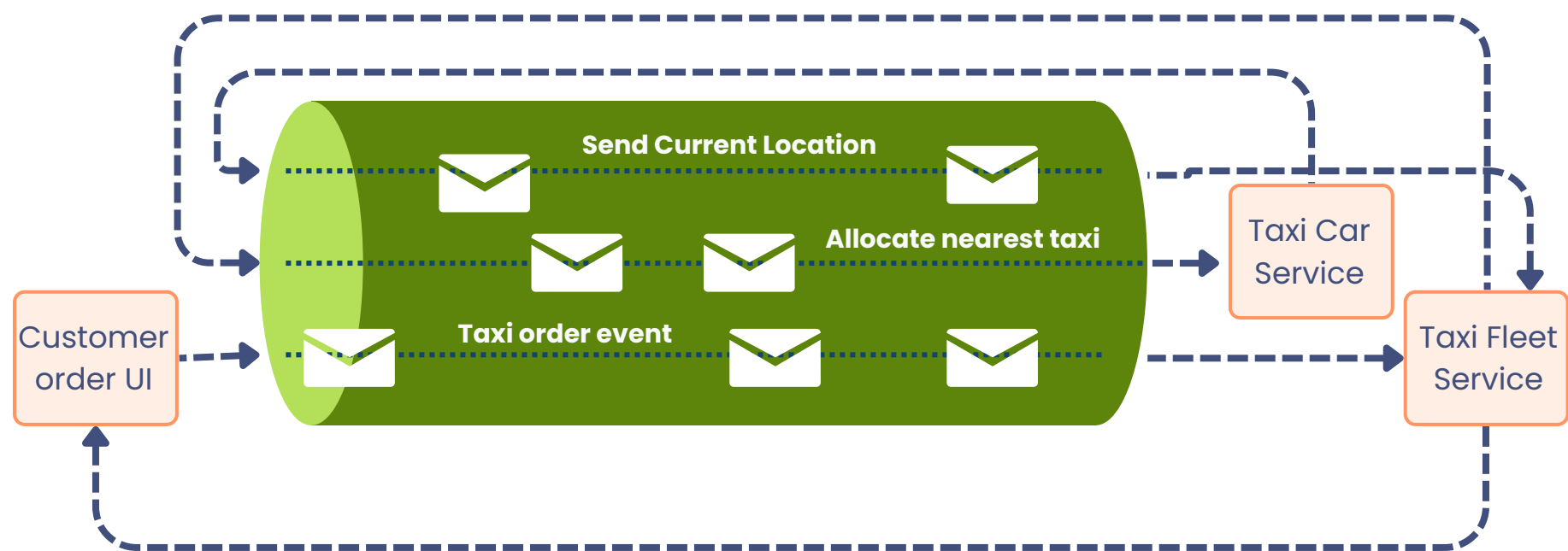
API Composition Pattern



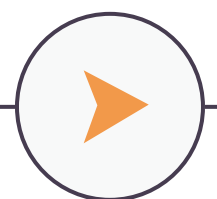
Combine data from multiple services into a single response by composing APIs, delivering rich, client-optimized responses with reduced client overhead.



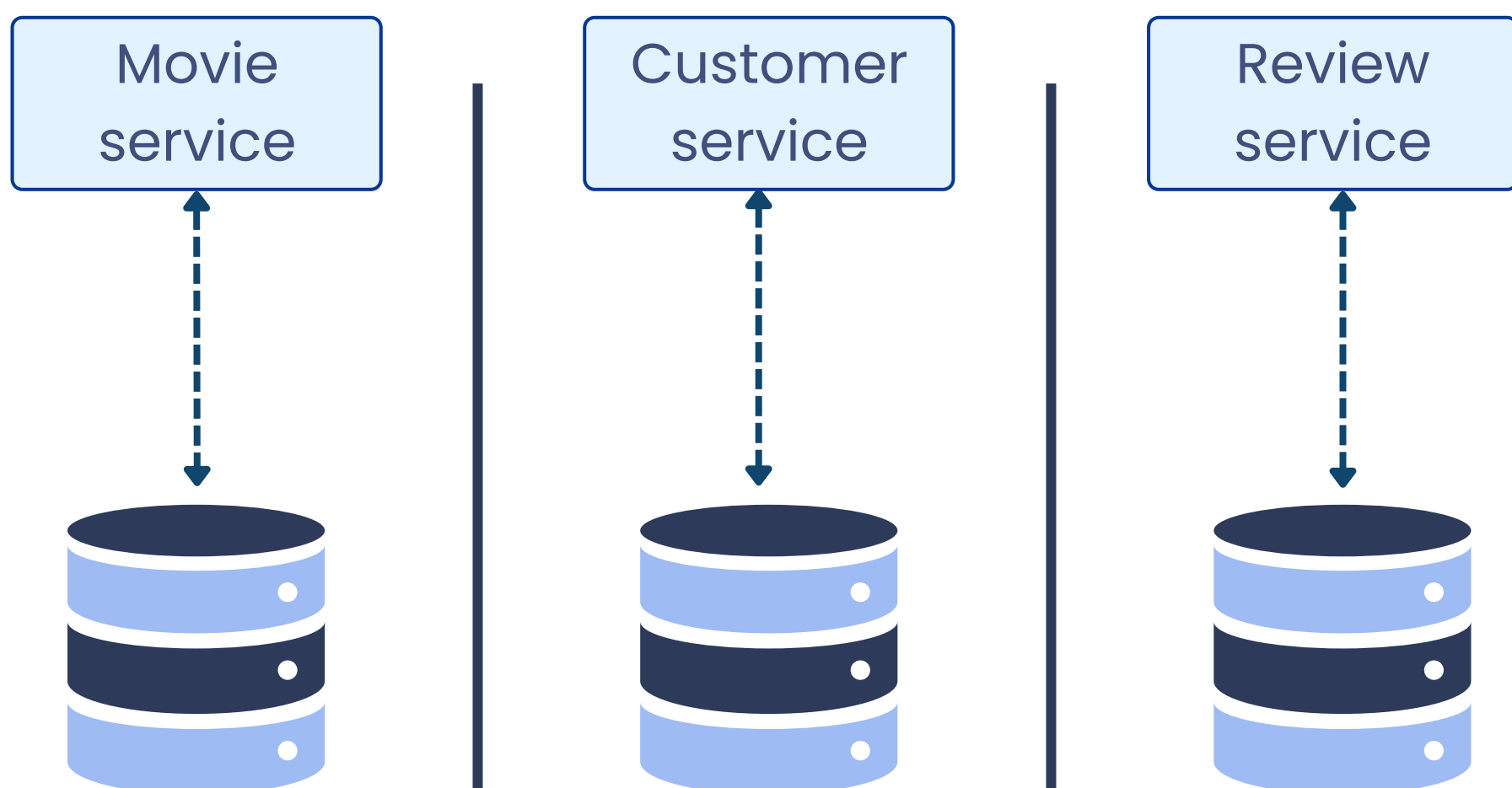
Event-Driven Architecture Pattern



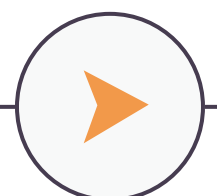
Microservices communicate asynchronously via events, promoting scalability, loose coupling, and independent service evolution in distributed systems architecture.



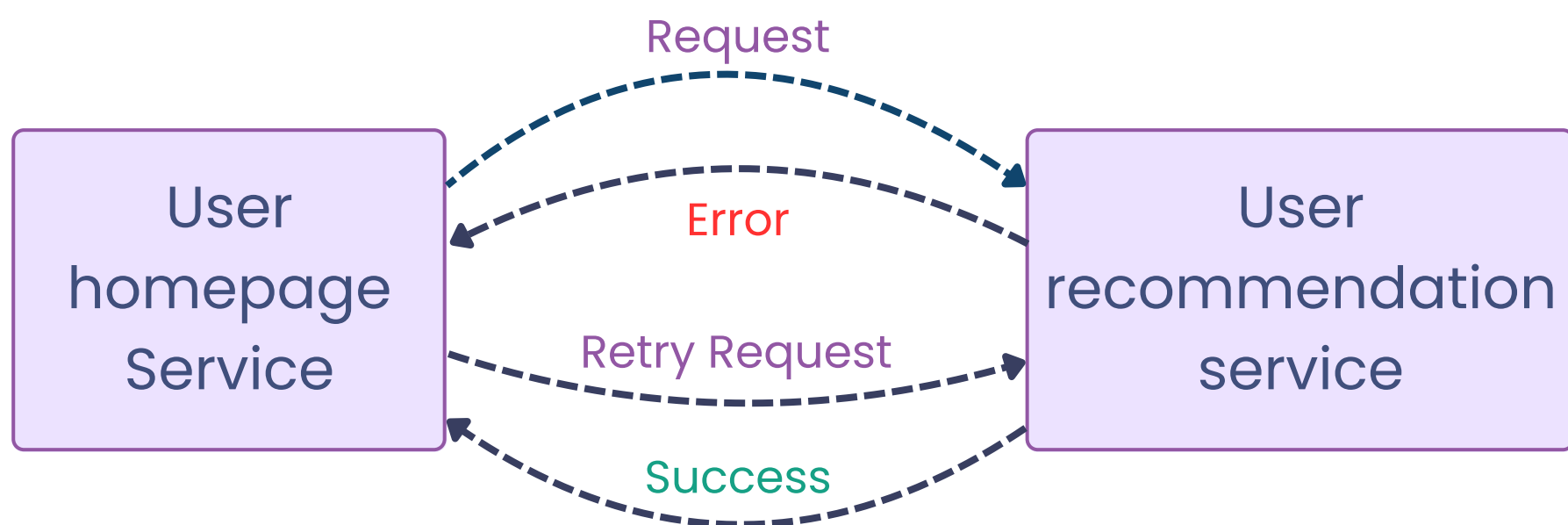
Database per Service Pattern



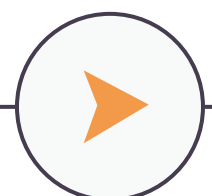
Each microservice uses its own database, promoting autonomy, decoupling, and independent scaling, updates, and deployments for better microservice isolation.



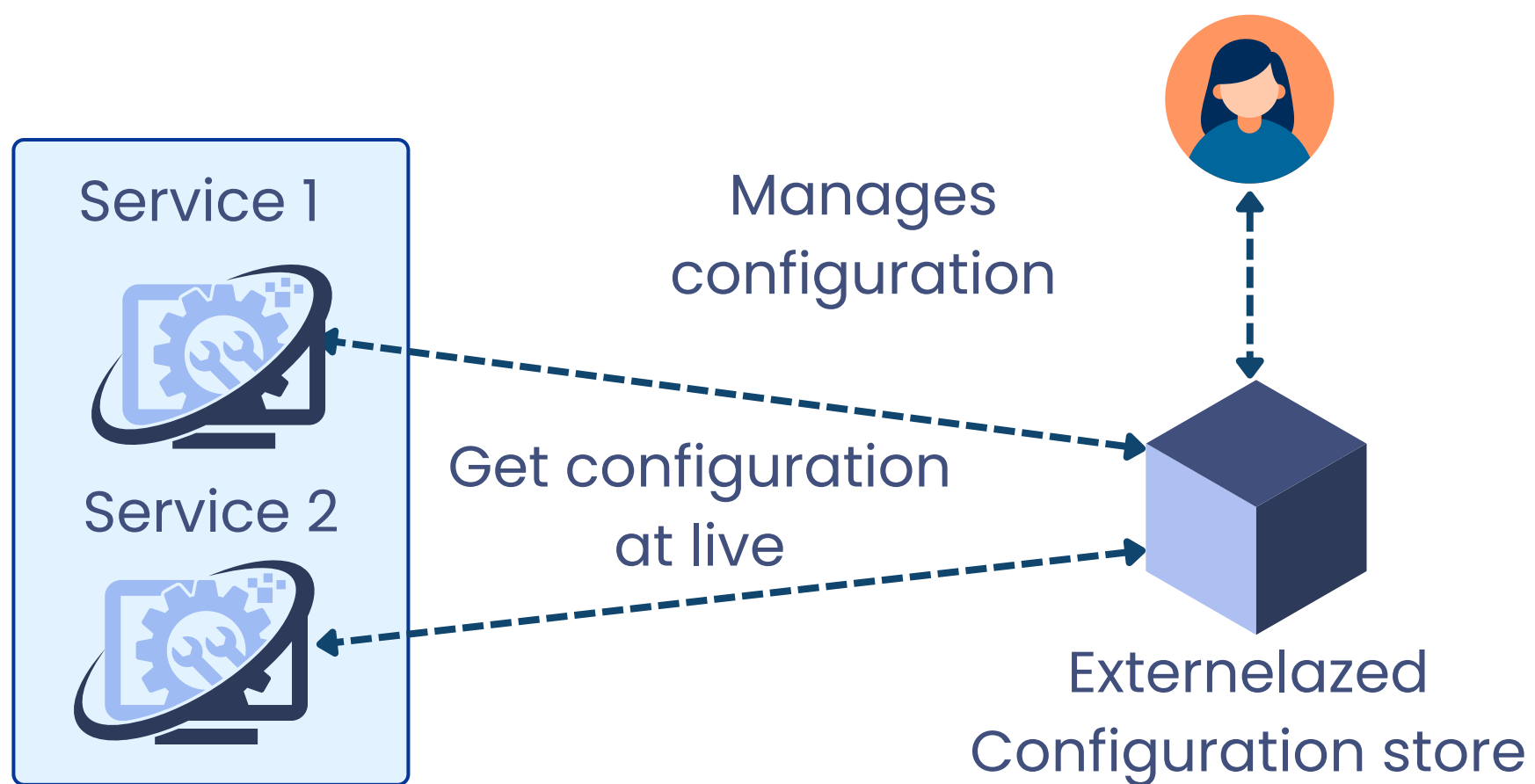
Retry Pattern



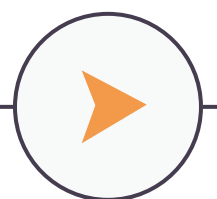
The Retry pattern automatically re-attempts failed operations after delays, increasing the system's reliability, fault-tolerance, and chances of successful responses.



Configuration Externalization Pattern

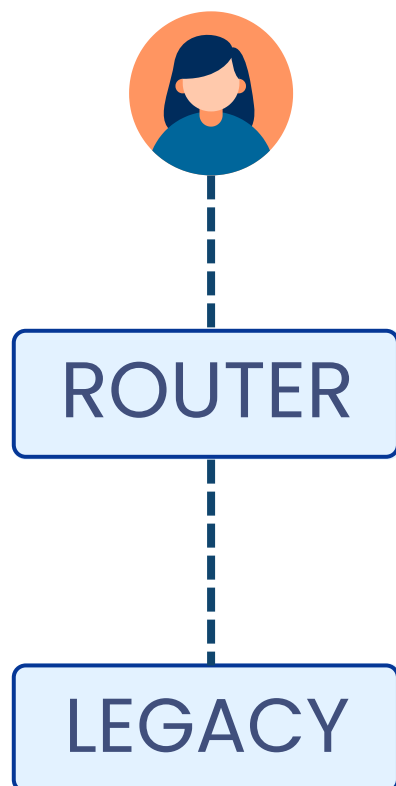


Externalize configuration settings from application code for centralized management, making updates easier and ensuring consistency across environments.

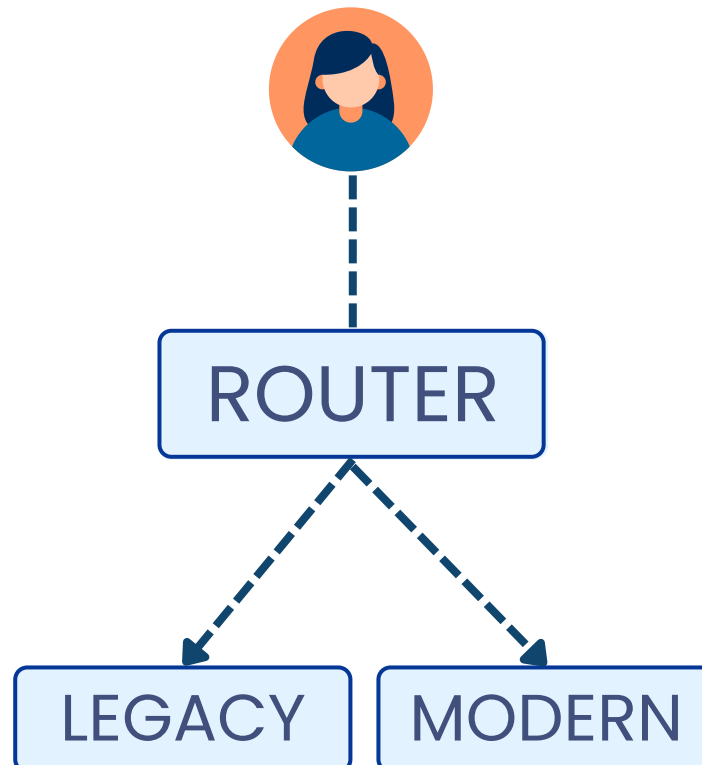


Strangler Fig Pattern

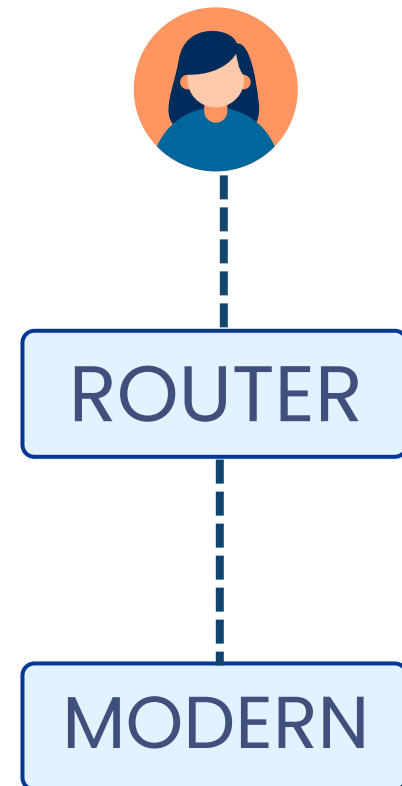
TRANSFORM



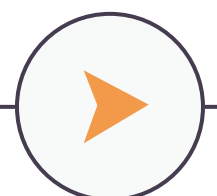
CO-EXIST



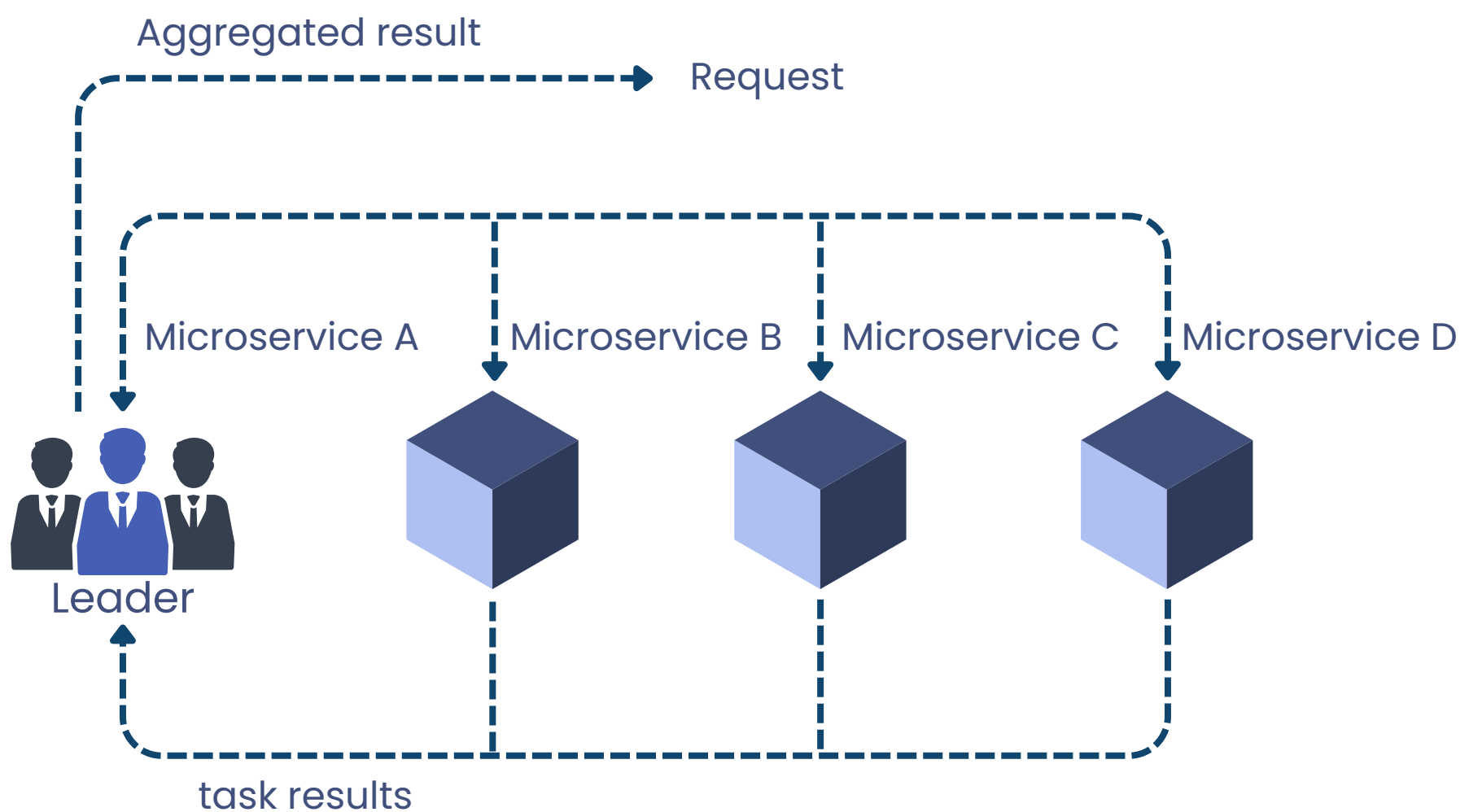
ELIMINATE



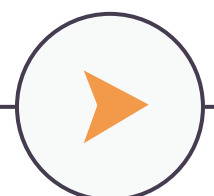
Strangler Fig gradually replaces legacy systems by routing traffic to new components, allowing safe, staged modernization without full replacement.



Leader Election Pattern



Elect a leader among service instances to coordinate tasks, improve consistency, and manage distributed workflows requiring single ownership.





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