Perx

v1.0.0

SER – 502 Languages and Programming Paradigms

Team 33
Vihar Bhatt
Jay Patel
Meet Patel
Raghavendra

Overview

- ► Language Introduction
- ► Grammar, Lexical Analyzer and Parser
- ▶ Intermediate Code
- Runtime
- ▶ Demonstration of the language & sample programs.

Language Introduction

- ► Perx Programming Language
- ▶ Easy to code
- Mainly based on C
- Runtime written in Java
- Used prefix notation for Intermediate code
- Used stack machine mode for virtual machine

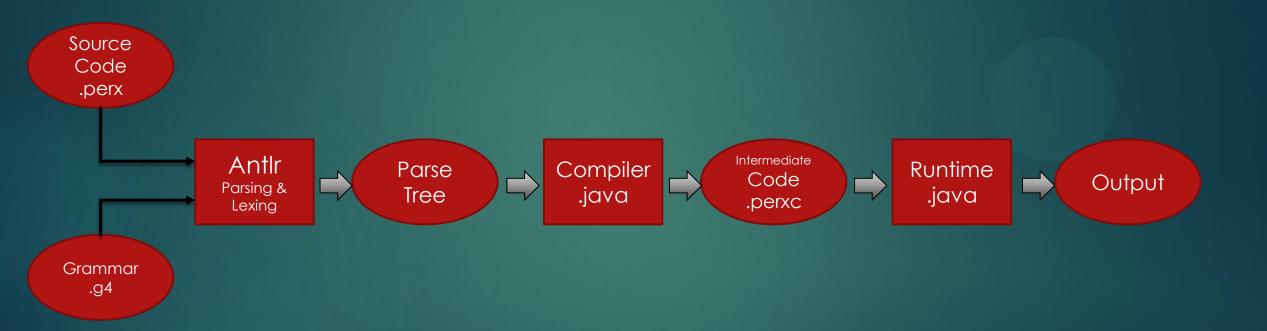
Language Features

- ▶ Simple Syntax
- Data types boolean , int
- Arithmetic operations addition, subtraction, division, multiplication, modulo.
- Boolean operations
- ▶ Relational operations !=, ==, <,>,<=,>=
- Operator Precedence
- Decision statements if else
- Loop structures while loop

Tools used to develop Perx

- Eclipse Oxygen
- IntelliJ Idea
- ▶ Antlr v4.7.1 Takes the grammar as input, performs lexical analysis, generates tokens, parses the grammar and generates the parse tree.
- Antlr generates a listener class which helps us traverse all the nodes of the parse tree.

Language Design Flow



Grammar

Our Basic Grammar looks like

```
grammar Perx;
program: stmt_block
stmt_block: stmt';'stmt_block
       stmt';'
stmt: decl_stmt
    assign_stmt
    ifelse_stmt
    whileloop_stmt
    print_stmt
decl_stmt: integer Identifier
       bool Identifier
```

Basic Syntax and Equivalent Grammar Rule

Variable Declaration

boolean a;

decl_stmt: integer Identifier
| bool Identifier
;
Identifier: [a-z]+
;
integer: 'integer'
;
bool: 'boolean';

Assignment Statement

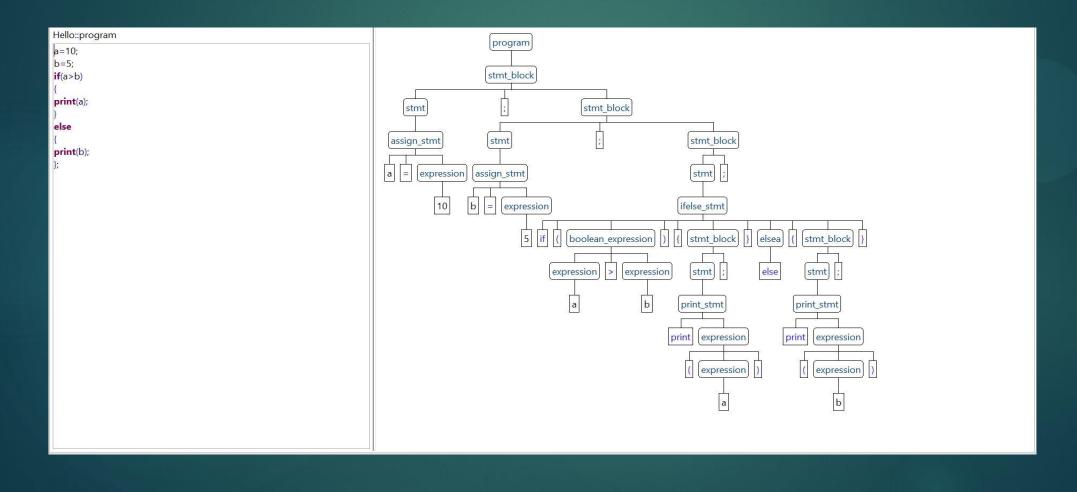
```
a = 5;
b = T;
```

```
assign_stmt: Identifier ASSIGN
         expression
      Identifier: [a-z]+
 expression: expression DIV
         expression
     expression MUL expression
    expression MOD expression
     expression ADD expression
    expression SUB expression
          | '('expression')'
              Identifier
              Number
         ASSIGN:'=';
```

Parse Tree

- ► Antlr generates Parse tree
- ▶ Parse Tree helps in verifying the grammar.
- Walker class traverses the nodes of the parse tree to generate the Intermediate Code

Parse Tree for a Sample if-else program



Intermediate Code Generation

- Antlr generates two listener classes –
- 1) BaseListener.java
- 2) Listener.java
- ▶ This classes help us to traverse nodes of the parse tree.
- Enter & Exit methods for each node.
- Fires action and generates the intermediate code.

Operations of Intermediate Code

- ▶ START
- ► END
- ASSIGN
- ▶ PRINT
- ▶ IF
- ► ELSE
- ▶ ADD
- ► SUM
- ▶ DIVIDE

- ▶ MULTIPLY
- ▶ MODULO
- ▶ WHILE
- ► INT
- BOOLEAN

Sample Intermediate Code

```
a = 5;
b = 6;
c = a+b;
print c;
```

ASSIGN a 5 ASSIGN b 6 ASSIGN c SUM a,b PRINT c

```
a = 10;
b = 11;
if (a>b){
print a;
}
else {
print b;
};
```

ASSIGN a 10
ASSIGN b 11
IF GREATER a,b
T START
PRINT a END
F START
PRINT b END

Runtime

- Written in Java
- Data structures
- 1)Hash map
- 2) Linked List
- 3)Stack
- ▶ Intermediate code is fed into the runtime to generate the output.

Intermediate



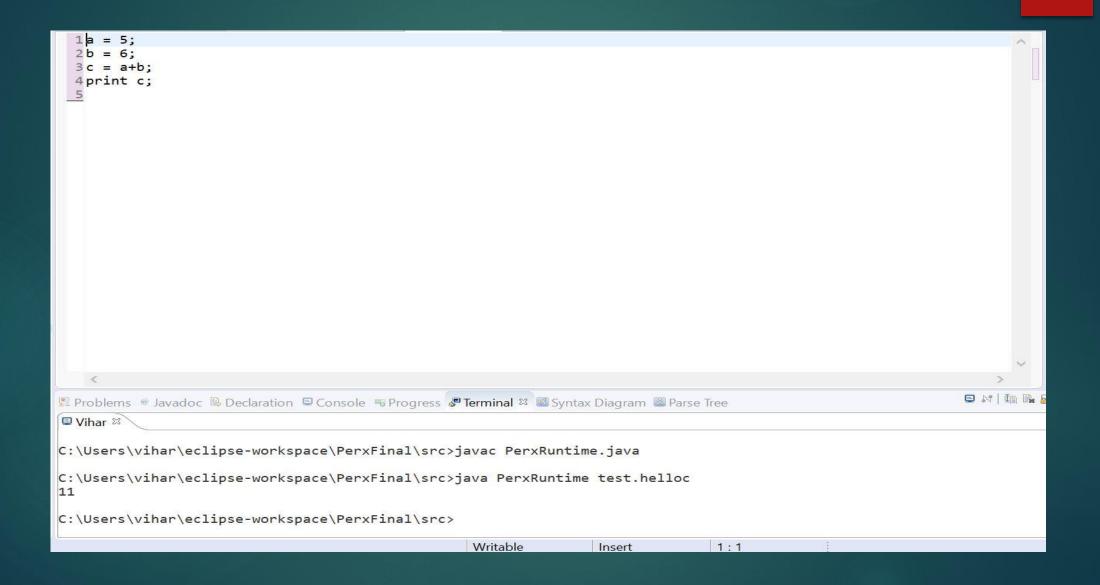
Runtime



Output

Sample Runtime execution and Output

```
1a = 10;
  2b = 11;
  3 if (a>b){
  4 print a;
  6else {
  7 print b;
  8 };
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🖫 Problems @ Javadoc 🚇 Declaration 📮 Console 🤏 Progress 🧬 Terminal 🖂 🜃 Syntax Diagram 🕮 Parse Tree
■ Vihar 🖾
C:\Users\vihar\eclipse-workspace\PerxFinal\src>javac PerxRuntime.java
C:\Users\vihar\eclipse-workspace\PerxFinal\src>java PerxRuntime test.helloc
C:\Users\vihar\eclipse-workspace\PerxFinal\src>
                                                     Writable
                                                                                    1:1
                                                                     Insert
```



Thank You