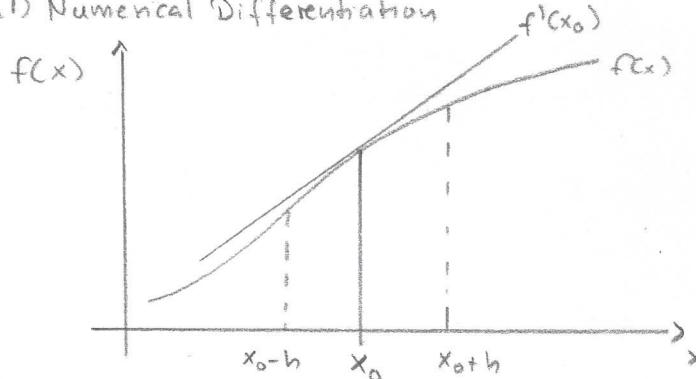


Review Vectors / Linear Algebra

(1) Numerical Differentiation



$$f'(x) = \frac{f(x+h) - f(x)}{h}$$

forward difference

$$f'(x) = \frac{f(x) - f(x-h)}{h}$$

backward difference

$$f'(x) = \frac{f(x+h) - f(x-h)}{h}$$

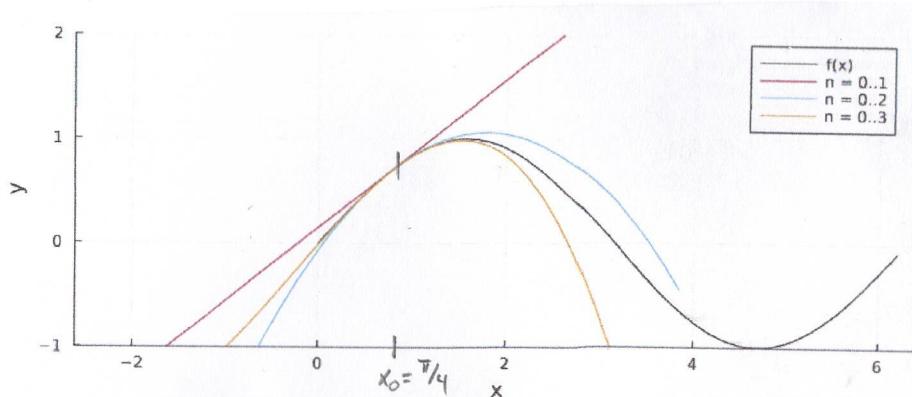
central difference

Taylor Series : approximate $f(x)$ near x_0

$$f(x_0 + h) = \sum_{n=0}^{\infty} \frac{f^{(n)}(x_0)}{n!} h^n$$

$$= f(x_0) + \frac{f'(x_0)}{1!} h + \frac{f''(x_0)}{2!} h^2 + \frac{f'''(x_0)}{3!} h^3 + \dots$$

$n=1 \qquad n=2 \qquad n=3 \qquad O(h^4)$



$$\begin{aligned}f(x) &= \sin(x) \\f'(x) &= \cos(x) \\f''(x) &= -\sin(x)\end{aligned}$$

Finite Difference from Taylor Series

$$(1) \quad f(x+h) \approx f(x) + f'(x)h + \frac{f''(x)}{2!} h^2 + \frac{f'''(x)}{3!} h^3$$

$$\Rightarrow f'(x) = \frac{f(x+h) - f(x)}{h} + O(h^2)$$

$$(2) \quad f(x-h) \approx f(x) - f'(x)h + \frac{f''(x)}{2!} h^2 - \frac{f'''(x)}{3!} h^3$$

$$\Rightarrow f'(x) = \frac{f(x) - f(x+h)}{h} + O(h^2)$$

$$(1)-(2) \quad f(x+h) - f(x-h) \approx 2f'(x)h + \underbrace{O(h^3) + O(h^5)}$$

\Rightarrow center difference more precise

even terms are missing

Higher Order Derivative

$$(1)+(2) \quad f(x+h) + f(x-h) \approx 2f(x) + 2\frac{f''(x)}{2!} h^2 + O(h^4)$$

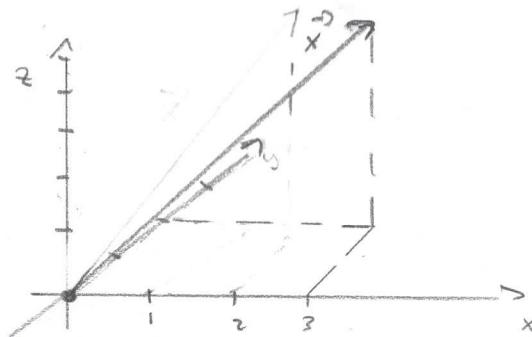
$$f''(x) = \frac{f(x+h) - 2f(x) + f(x-h)}{h^2}$$

Vectors and Matrices

(arrays)

$$\vec{x} = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix} \quad \vec{x} = [3 \ 2 \ 5]$$

- collection of points
- mag. + direction



$$\|\vec{x}\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2}$$

↑
Euclidian Norm (magnitude)

python / c

$$x[0] = 3$$

$$x[1] = 2$$

$$x[2] = 5$$



array index

julia / R / fortran

$$x[1] = 3$$

$$x[2] = 2$$

$$x[3] = 5$$

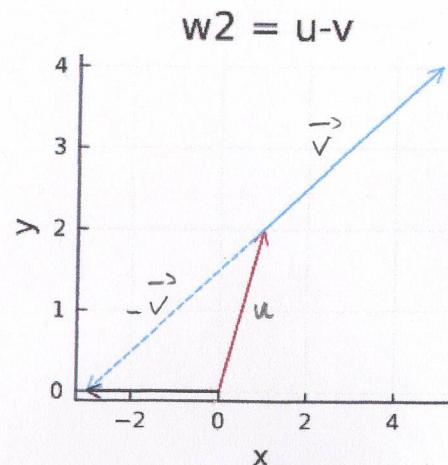
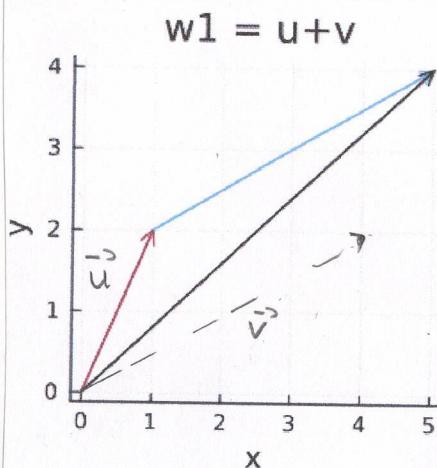
Addition and Subtraction

$$\vec{u} = [1, 2]$$

$$\vec{v} = [4, 2]$$

$$\vec{u} + \vec{v} = [u_1 + v_1, u_2 + v_2]$$

$$\vec{u} - \vec{v} = [u_1 - v_1, u_2 - v_2]$$



commutative

$$\vec{u} + \vec{v} = \vec{v} + \vec{u}$$

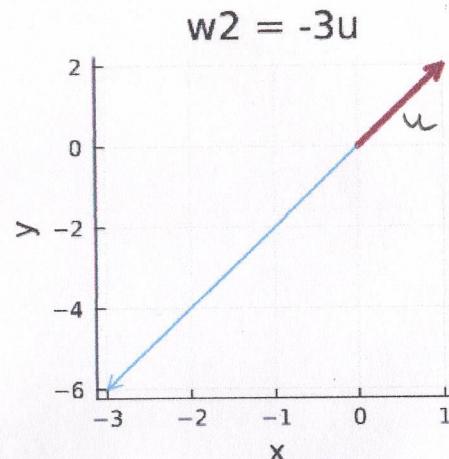
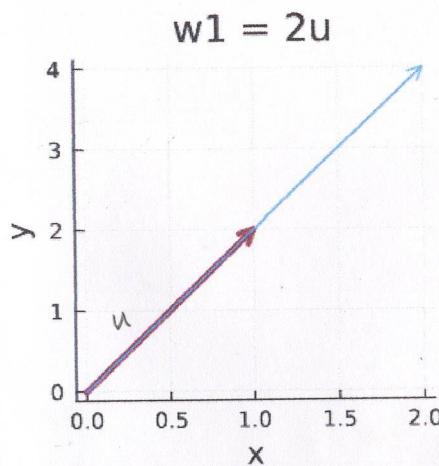
$$(\vec{v} + \vec{w}) + \vec{u} = \vec{v} + (\vec{u} + \vec{w})$$

Associative

Multiplication by Scalar

$$\vec{u} = [2, 4]$$

$$a \cdot \vec{u} = [au_1, au_2]$$



$$s\vec{v} = \vec{v}s$$
$$r(s\vec{v}) = (rs)\vec{v}$$
$$(q+r+s)\vec{v} = q\vec{v} + r\vec{v} + s\vec{v}$$

(distributive)

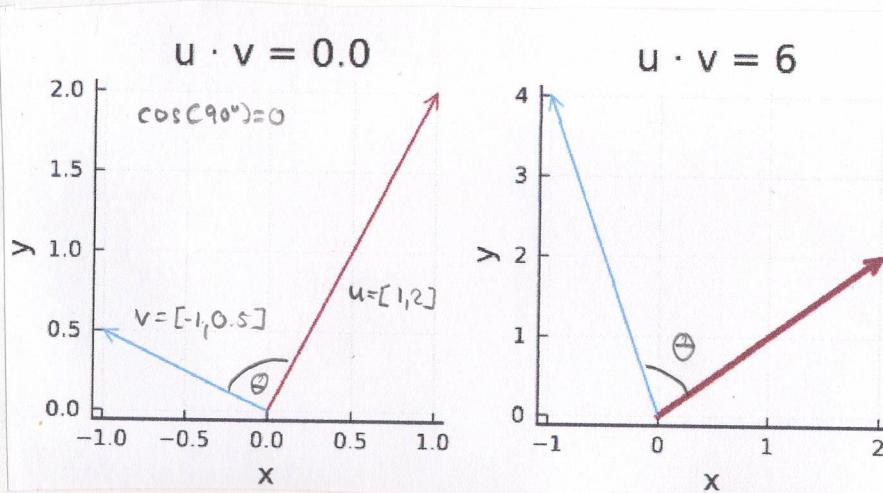
Scalar Product (Dot Product)

Test Orthogonality (right angle)

$$\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos(\theta)$$

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + \dots + v_n w_n$$

$$\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$$



$$\begin{aligned}\vec{u} \cdot \vec{v} &= \vec{v} \cdot \vec{u} \\ (\vec{u} \cdot \vec{v})\vec{w} &\neq \vec{u}(\vec{v} \cdot \vec{w}) \\ \vec{w} \cdot [\vec{v} + \vec{w}] &= \vec{v} \cdot \vec{w} + \vec{u} \cdot \vec{w}\end{aligned}$$

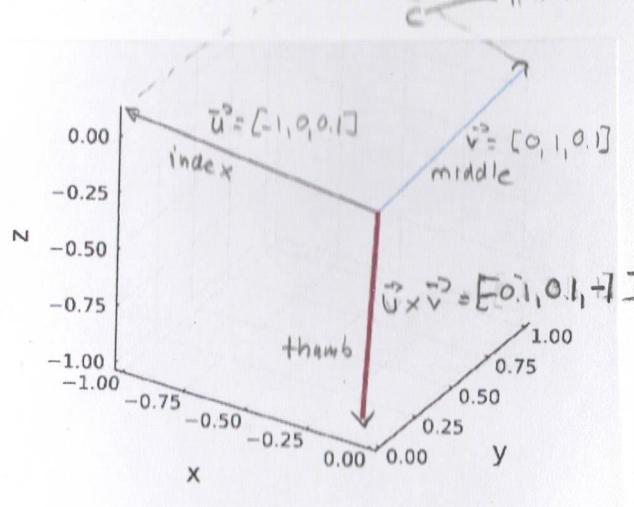
Vector Product (Cross Product)

- defined on 3-dim vectors

$$-\vec{v} \times \vec{w} = \|\vec{v}\| \|\vec{w}\| \sin(\theta) \hat{n} \rightarrow \text{zero for parallel vectors} \Rightarrow \vec{v} \times \vec{v} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{v} \times \vec{w} = \begin{bmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{bmatrix} \text{ is a vector}$$

$$\|\vec{v} \times \vec{w}\| = \|\vec{v}\| \|\vec{w}\| \sin(\theta)$$



- right-hand rule

$$(c\vec{u}) \times \vec{v} = c(\vec{u} \times \vec{v})$$

$$\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

$$\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$$

$$(\vec{u} \times \vec{v}) \times \vec{w} \neq \vec{u} \times (\vec{v} \times \vec{w})$$

Matrix

$$3x + 4y - 5z = 10$$

$$3x - 5y + 7z = 11$$

$$-3x + 6y + 9z = 12$$

$$\begin{bmatrix} 3 & 4 & -5 \end{bmatrix} \cdot \begin{bmatrix} x & y & z \end{bmatrix}$$

$$\begin{bmatrix} 3 & -5 & 7 \end{bmatrix} \cdot \begin{bmatrix} x & y & z \end{bmatrix}$$

$$\begin{bmatrix} -3 & 6 & 9 \end{bmatrix} \cdot \begin{bmatrix} x & y & z \end{bmatrix}$$

column
→

$$\downarrow \begin{bmatrix} 3 & 4 & -5 \\ 3 & -5 & 7 \\ -3 & 6 & 9 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 10 \\ 11 \\ 12 \end{bmatrix}$$
$$A \quad \vec{x} = \vec{b}$$

Matrix A with m rows and n columns

A_{ij} or a_{ij} entry of i^{th} row and j^{th} column

Scalar times matrix

$$cA = c a_{ij}$$

Matrix times Matrix

$$A * B = A_{i,:} \cdot B_{:,j} \leftarrow \begin{matrix} \text{all rows column } j \\ \uparrow \text{ dot product} \\ \text{row } i, \text{ all columns} \end{matrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 7 & 10 \\ 15 & 22 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} 1 & 3 \end{bmatrix} = 7$$

$$\begin{bmatrix} 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} 2 & 4 \end{bmatrix} = 10$$

$$\begin{bmatrix} 3 & 4 \end{bmatrix} \cdot \begin{bmatrix} 1 & 3 \end{bmatrix} = 15$$

$$\begin{bmatrix} 3 & 4 \end{bmatrix} \cdot \begin{bmatrix} 2 & 4 \end{bmatrix} = 22$$

Matrix Transpose

$$A^{m \times n} \Rightarrow (A^T)^{n \times m}$$

i,j entry becomes j,i entry.

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{bmatrix}$$

$$A^T = \begin{bmatrix} a_{11} & a_{21} & a_{31} \\ a_{12} & a_{22} & a_{32} \end{bmatrix}$$

Rules

$$(A^T)^T = A \quad (\text{self inverse})$$

$$(A+B)^T = A^T + B^T$$

$$(cA)^T = cA^T$$

$$(AB)^T = B^T A^T \quad (\text{order reversal})$$

$$a \cdot b = a^T b \quad (\text{dot product to matrix product})$$

Matrix Determinant ($n \times n$ matrix)

$$\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = ad - bc$$

$$\det \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

- (1) a square matrix is invertible if and only if $\det(A) \neq 0$
- (2) if the rows or columns are linearly dependent, then $\det(A)=0$
- (3) $\det(AB) = \det(A)\det(B)$
- (4) $\det(A) = \det(A^T)$
- (5) $\det(A^{-1}) = \frac{1}{\det(A)}$

Matrix Inverse

$$AA^{-1} = I$$

↑
inverse matrix

I = Identity Matrix

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$AI = A$$

$$IA = A$$

Methods of matrix inversion

- Gaussian Elimination
- Numerical linear algebra

>> $\text{inv}(A)$

i if $\det(A) \neq 0$

$$I_{i,j} = \delta_{i,j} = \begin{cases} 0 & \text{for } i \neq j \\ 1 & \text{for } i = j \end{cases}$$

↑
Kronecker delta
↓ Fourier Transform ↳ Einstein Notation

Vector-Valued Functions

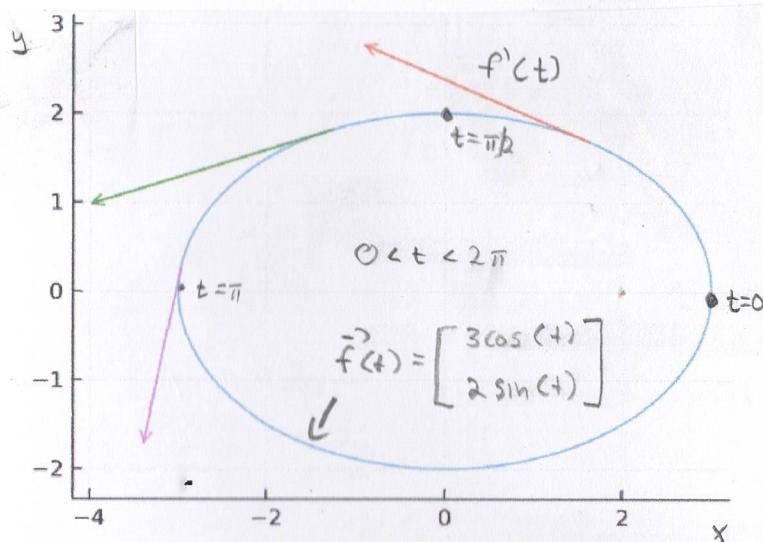
$$\vec{f}: \mathbb{R} \rightarrow \mathbb{R}^n \quad n > 1$$

$$\vec{f}(t) = \begin{bmatrix} \sin(t) \\ 2\cos(t) \end{bmatrix}$$

maps scalar "t" to vector

$$\vec{f}'(t) = \lim_{\Delta t \rightarrow 0} \frac{\vec{f}(t + \Delta t) - \vec{f}(t)}{\Delta t}$$

$$\vec{f}(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$



$$\vec{f}'(t) = \begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix} = \text{tangent vector}$$

$$(\vec{U} \cdot \vec{V})' = \vec{U}' \cdot \vec{V} + \vec{U} \cdot \vec{V}'$$

$$(\vec{U} \times \vec{V})' = \vec{U}' \times \vec{V} + \vec{U} \times \vec{V}'$$

product rule

Multivariate Scalar Functions

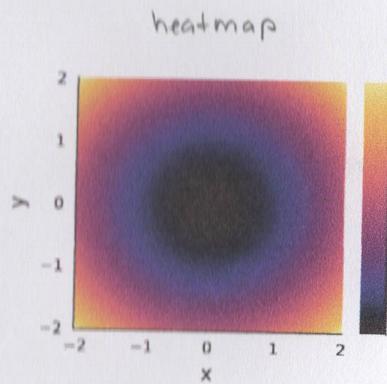
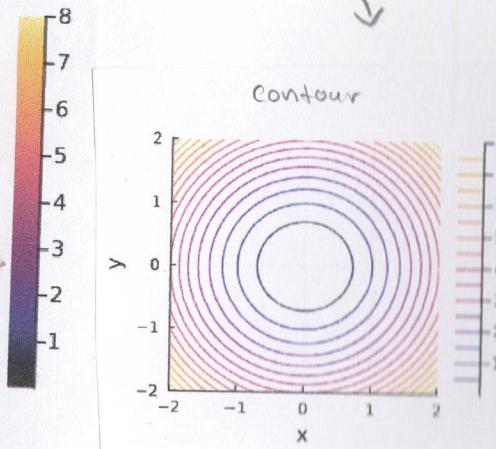
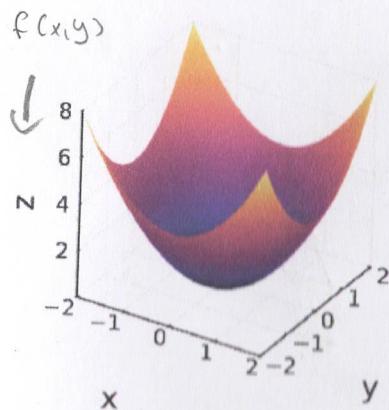
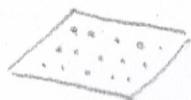
$$f: \mathbb{R}^n \rightarrow \mathbb{R}$$

multiple inputs \rightarrow scalar output

Example: $f(x, y) = x^2 + y^2$

need to evaluate

for

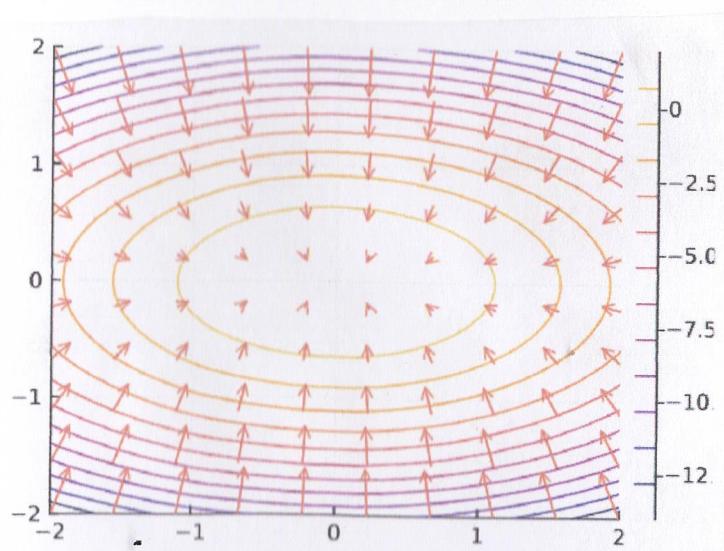


The Gradient

gradient of a scalar function is the direction of steepest ascent

$$\begin{aligned}\nabla f(x_1, \dots, x_n) &= \left[\frac{\partial}{\partial x_1} \frac{\partial}{\partial x_2} \dots \frac{\partial}{\partial x_n} \right] f(x_1, x_2, \dots, x_n) \\ &= \left[\frac{\partial f}{\partial x_1} \frac{\partial f}{\partial x_2} \dots \frac{\partial f}{\partial x_n} \right]\end{aligned}$$

$$\mathbb{R}^n \rightarrow \mathbb{R}^n$$



$$\begin{aligned}\nabla f &\neq f \nabla \\ (\nabla f)g &\neq \nabla(fg) \\ \nabla(f+g) &= \nabla f + \nabla g\end{aligned}$$

$$f(x, y) = 2 - x^2 - 3y^2$$

Divergence

Divergence of a vector field $\vec{F}: \mathbb{R}^3 \rightarrow \mathbb{R}$

$$\operatorname{div}(\vec{F}) = \nabla \cdot \vec{F} = \left[\frac{\partial}{\partial x} \frac{\partial}{\partial y} \frac{\partial}{\partial z} \right] \cdot [\vec{F}_x \vec{F}_y \vec{F}_z]$$

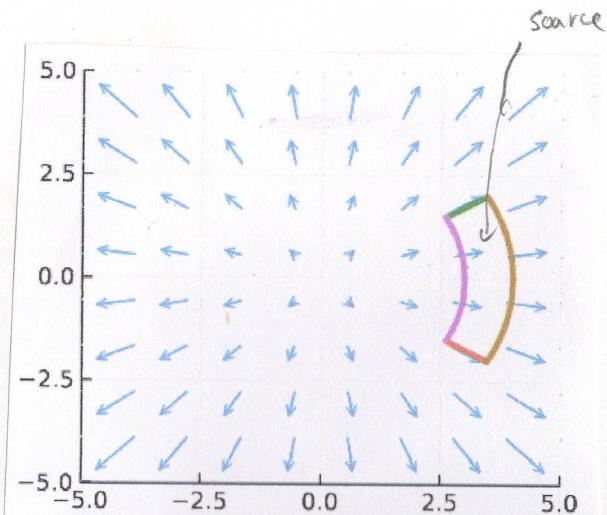
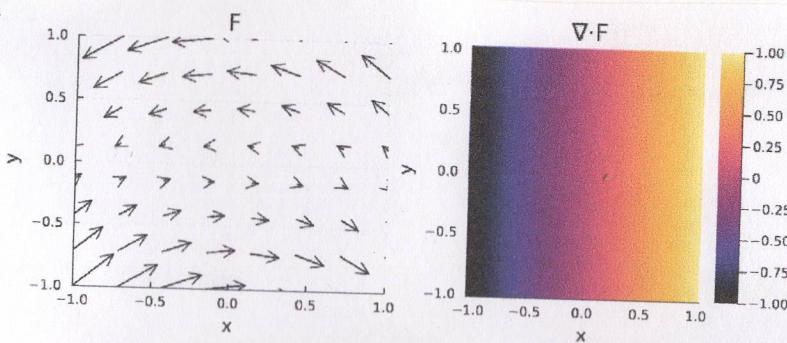
$$\nabla \cdot \vec{F} = \frac{\partial \vec{F}_x}{\partial x} + \frac{\partial \vec{F}_y}{\partial y} + \frac{\partial \vec{F}_z}{\partial z}$$

$$\nabla \cdot \vec{u} \neq \vec{u} \cdot \nabla$$

$$\nabla \cdot s\vec{u} \neq s\nabla \cdot \vec{u}$$

$$\nabla \cdot [\vec{u} + \vec{v}] = \nabla \cdot \vec{u} + \nabla \cdot \vec{v}$$

$$\vec{F} = [-y, xy, 0]$$



$\operatorname{div} > 0 \Rightarrow \text{outflow} > \text{inflow}$

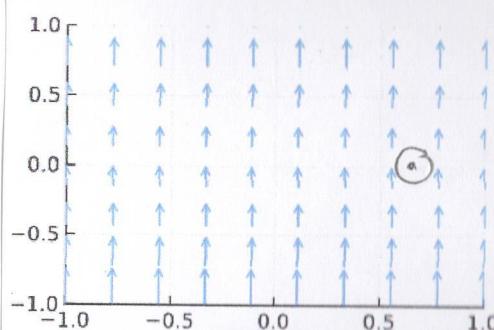
Curl

defined for a 3D vector field $\mathbb{R}^3 \rightarrow \mathbb{R}^3$

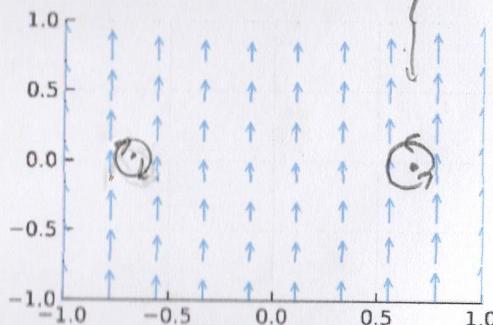
$$\text{curl } \vec{F} = \nabla \times \vec{F} = \det \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \vec{F}_x & \vec{F}_y & \vec{F}_z \end{vmatrix} =$$

$$= \left[\frac{\partial \vec{F}_z}{\partial y} - \frac{\partial \vec{F}_y}{\partial z}, - \frac{\partial \vec{F}_z}{\partial x} + \frac{\partial \vec{F}_x}{\partial z}, \frac{\partial \vec{F}_y}{\partial x} - \frac{\partial \vec{F}_x}{\partial y} \right]$$

no spin $\Rightarrow \text{curl } \vec{F} = 0$



$$\vec{F} = [0, 1+y^2, 0]$$



$$\vec{F} = [0, 1+x^2, 0]$$

Curl downward

right hand rule

\rightarrow curl points upward