

Activity Resource Estimates

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Description: PMBOK Activity Resource Estimates

Activity Resource Estimates: Requirements Gathering Agent Project

1. Overview

This document provides a comprehensive estimate of the resources required for the Requirements Gathering Agent project. The estimates are based on a combination of expert judgment, historical data (where available), and project-specific assumptions. The resource categories include human resources, technology and equipment, facilities and support, and associated costs. This document will be reviewed and approved by the project sponsor and project management team.

2. Resource Estimation Methodology

This project utilizes a hybrid approach to resource estimation, combining the following techniques:

- **Bottom-Up Estimation:** Individual activity durations and resource requirements are estimated first, then aggregated to the project level. This provides a detailed level of accuracy.
- **Three-Point Estimation:** For tasks with inherent uncertainty, a three-point estimate (optimistic, most likely, pessimistic) is used to account for potential variations.
- **Expert Judgment:** The estimates leverage the expertise of the project team members, particularly the lead developers and project manager, based on their experience with similar projects.
- **Analogous Estimating:** We will reference similar projects completed by the team to inform the estimates.

Historical Data: While specific historical data for this exact project isn't available, we will use past project data for similar AI-based development projects to inform our estimates.

Resource Productivity Assumptions: We assume a standard 8-hour workday and a 40-hour workweek, with allowances for meetings, training, and other non-billable activities. Productivity rates for different roles are detailed in the subsequent sections.

3. Human Resource Estimates

The following tables detail the human resource requirements, categorized by role and skill level. Durations are expressed in weeks. Total effort is calculated as $\text{Quantity Required} * \text{Duration Needed} * 40 \text{ hours/week}$.

Table 3.1: Project Management & Leadership

Role	Skill Level	Quantity Re-quired	Duration Needed (Weeks)	Total Effort (Person-Hours)	Rate/Hour ()	$TotalCost()$
Project Manager	Senior	1	24	960	75	72,000
Technical Lead	Senior	1	24	960	65	62,400

Table 3.2: Software Developers

Skill Level	Quantity Required	Duration Needed (Weeks)	Total Effort (Person-Hours)	Rate/Hour ()	$TotalCost()$
Senior	2	24	1920	60	115,200
Mid-Level	2	24	1920	50	96,000
Junior	1	12	480	40	19,200

Table 3.3: Other Roles

Role	Skill Level	Quantity Re-quired	Duration Needed (Weeks)	Total Effort (Person-Hours)	Rate/Hour ()	$TotalCost()$
QA Engineer	Mid-Level	1	24	960	55	52,800
Business Analyst	Senior	1	12	480	70	33,600
Technical Writer	Mid-Level	1	8	320	50	16,000
DevOps Engineer	Senior	1	16	640	60	38,400
UI/UX Designer	Senior	1	12	480	75	36,000

Role	Skill Level	Quantity Required	Duration Needed (Weeks)	Total Effort (Person-Hours)	Rate/Hour ()	Total Cost()
Database Administrator	Mid-Level	1	8	320	55	17,600

4. Resource Estimates Table

This table summarizes the resource requirements for key activities. Note that some activities may require multiple resource types concurrently.

Activity ID	Activity Name	Resource Type	Role/Skill Level	Quantity Required	Duration (Weeks)	Total Effort (Person-Hours)	Resource			Risk Factors	
							Peak Requirement	Availability	Cost Estimate (\$)		
A1	Requirements Gathering	Business Analyst	Senior	1	4	160	1	Full-time availability	2800	Assumes efficient stakeholder collaboration.	Stakeholder un-availability, scope creep
A2	System Design & Architecture	Technical Lead	Senior	1	8	320	1	Full-time availability	5200	Assumes clear and concise initial requirements.	Design complexity, technology changes
A3	Development (Back-end)	Software Developer	Senior/Mid-Level	4	16	2560	4	Full-time availability	128000	Assumes efficient code development and testing.	Bugs, integration issues, code complexity

Activity ID	Activity Name	Resource Type	Resource Role/Level	Quantity	Duration (Weeks)	Total Effort (Person-Hours)	Resource			Assumptions	Risk Factors
							Peak Re-	Avail-	Cost		
							quire-	Re-	Es-		
							ment	quire-	ti-		
								ments	mate		
									(\$)		
A4	Development (Frontend)	Software Developer	Mid-Level, Junior	2	16	1280	2	Full-time availability	64000	Assumes efficient UI/UX design and implementation.	Design changes, browser compatibility issues
A5	Database Design & Implementation	Database Administrator	Mid-Level	1	4	160	1	Full-time availability	2200	Assumes standard database technology.	Database performance issues, schema changes
A6	Testing & QA	QA Engineer	Mid-Level	1	8	320	1	Full-time availability	4400	Assumes adequate test coverage and efficient bug fixing.	Testing environment issues, bug severity
A7	Documentation & Technical Writing	Technical Writer	Mid-Level	1	8	320	1	Full-time availability	4000	Assumes clear design specifications and guidelines.	Documentation complexity, unclear requirements

Activity ID	Activity Name	Resource Type	Role/Skill Level	Quantity Required	Duration (Weeks)	Total Effort (Person-Hours)	Resource			Risk Factors			
							Peak Re-	Avail-	Cost				
											source	ability	Es-
							ment	ments	mate (\$)	Assumptions			
A8	Deployment & DevOps	DevOps Engineer	Senior	1	4	160	1	Full-time availability	2400	Assumes smooth deployment and infrastructure stability.	Infrastructure issues, deployment failures		
A9	Project Close-out	Project Manager	Senior	1	4	160	1	Full-time availability	3000	Assumes efficient project closure and documentation.	Stakeholder sign-off delays, documentation issues		

5. Technology and Equipment Resources

- **Development Hardware:** High-spec laptops for developers (8 units), cloud-based development environments.
- **Software Licenses:** Node.js, TypeScript, Azure OpenAI SDK, testing frameworks, database software (estimated cost: \$10,000)
- **Infrastructure & Cloud Resources:** Azure subscription for AI services, cloud storage, and hosting (estimated cost: \$20,000 per year, prorated for project duration)
- **Testing Environments:** Virtual machines for testing and QA (estimated cost: \$5,000)
- **Security & Compliance Tools:** Security scanning and code analysis tools (estimated cost: \$2,000)

6. Facilities and Support Resources

- **Office Space:** Shared workspace or remote work arrangement (minimal cost)
- **Communication & Collaboration:** Slack, Microsoft Teams (minimal cost, included in existing subscriptions)
- **Training & Development:** Training on Azure AI services (estimated cost: \$1,000)

- **Administrative Support:** Minimal administrative support (included in existing resources)

7. Resource Optimization

- **Resource Leveling:** The project schedule will be reviewed to ensure resource utilization is balanced across activities.
- **Alternative Resource Options:** The project team will explore open-source alternatives for certain tools to reduce costs.
- **Make vs. Buy:** All core development will be done in-house.
- **Outsourcing:** No outsourcing is planned for this project.

8. Risk and Contingency

- **Resource Availability Risks:** Contingency plans include hiring additional resources if needed.
- **Skill Gap Analysis:** Training will address any skill gaps identified.
- **Contingency Resource Planning:** A 10% buffer is included in the overall budget for unforeseen resource needs.
- **Backup Resource Strategies:** Team members will be cross-trained to provide backup support for each other.

9. Cost Analysis

Table 9.1: Total Project Costs

Category	Estimated Cost (\$)
Human Resources	468,000
Technology & Equipment	37,000
Facilities & Support	1,000
Contingency (10%)	47,600
Total Project Cost	553,600

10. Quality Considerations

- **Resource Qualification:** All team members will meet minimum skill and experience requirements.
- **Training & Certification:** Training will be provided as needed to ensure proficiency.
- **Performance Standards:** Regular performance reviews and progress tracking will be implemented.
- **Quality Assurance Procedures:** Rigorous testing and code review processes will be followed.

This document provides a best-effort estimation of resources. Actual resource requirements may vary depending on project progress and unforeseen circumstances.

Regular monitoring and updates to this plan will be conducted throughout the project lifecycle.