

# Activity Duration Estimates

Generated by Requirements Gathering Agent v2.1.2

Category: planning-artifacts

Generated: 2025-06-10T08:16:44.403Z

Description: PMBOK Activity Duration Estimates

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## Activity Duration Estimates for Requirements Gathering Agent Project

### 1. Overview

This document provides activity duration estimates for the Requirements Gathering Agent project. The estimates are based on a combination of expert judgment, analogous estimating (drawing from similar past projects), and three-point estimating (optimistic, most likely, pessimistic) techniques. The primary goal is to create a realistic project schedule, considering potential risks and uncertainties.

**Scope:** This estimation covers key activities across all project phases, from planning through deployment.

**Methodology:** Three-point estimating (PERT) will be used to calculate expected durations. The PERT formula:  $(\text{Optimistic} + 4 * \text{Most Likely} + \text{Pessimistic}) / 6$  will be applied. Expert judgment will be used to refine estimates based on team experience and project complexity. Analogous estimating will leverage data from past similar projects to inform initial estimates.

**Assumptions:** The team consists of experienced developers and project managers. Access to necessary resources (hardware, software, AI APIs) is assumed. Contingency time is included to account for unforeseen delays.

**Constraints:** The project is subject to the availability of AI API access and potential rate limits.

**Review and Approval:** This document will be reviewed and approved by the project manager and key stakeholders.

### 2. Estimation Methodology

**Techniques Used:** Expert judgment, analogous estimating, three-point estimating (PERT).

**Historical Data:** Data from previous AI-driven project development efforts within the organization will be used for analogous estimating.

**Resource Productivity:** Based on historical data and team expertise, average productivity rates for developers and project managers will be applied.

**Quality and Complexity:** The complexity of AI integration and the need for robust error handling are factored into the estimates.

### 3. Activity Duration Estimates Table

Activity ID	Activity Name	WBS Ref-ence	Estimate Meth	Most Likely				Basis of Estimate	Resource Re-quire-ments	Risk Fac-tors
				Optimistic (days)	Most Likely (days)	Pessimistic (days)	Expected (days)			
1	Project Initia-tion & Plan-ning	1.1	Expert Judg-ment	2	3	5	3.17	Based on experi-ence with similar projects.	Project Man-ager, Stake-hold-ers	Stakeholder dis-agree-ments, un-clear re-quire-ments.
2	Require-ments Gath-ering & Anal-ysis	1.2	Experts Analysis	5	7	10	7.17	Based on similar projects' require-ments gathering phases.	BA, De-vel-op-ers	Well-defined scope and clear com-muni-cation with stake-hold-ers. Incomplete re-quire-ments, chang-ing re-quire-ments.
3	System De-sign & Archi-tecture	1.3	Expert Judg-ment	5	7	5		Based on archi-tect's experi-ence and complex-ity of the system.	Architect De-vel-op-ers	Clear under-standing of sys-tem re-quire-ments. Architectural changes, inte-gration chal-lenges.

Activity ID	Activity Name	WBS Ref-ence	Estimate Method	Most Likely Estimate (days)				Basis of Estimate	Resource Requirements	Risk Factors	
				Optimistic (days)	Most Likely (days)	Pessimistic (days)	Expected (days)			Assumptions	Impacts
4	API Integration (Azure OpenAI)	2.1	Three-Point	2	4	8	4.33	Based on previous experience integrating with Azure services.	Developer, DevOps Engineer	Stable Azure API, adequate documentation.	API downtime, unexpected API changes.
5	Core Functionality Development	2.2	Three-Point	10	15	25	15.83	Based on code complexity and team velocity.	Developer	Sufficient development resources.	Unexpected bugs, integration issues.
6	Unit & Integration Testing	2.3	Three-Point	5	7	12	7.5	Based on code coverage targets and testing experience.	Developer, QA Engineer	Thorough test plans.	Unforeseen bugs, test environment issues.
7	UI/UX Design & Implementation (CLI)	2.4	Expert Judgment	3	5	8	5	Based on CLI complexity and designer's experience.	UI/UX Designer, Developers	Clear design specifications.	Design changes, usability issues.
8	Documentation Creation	2.5	Analogy	3	5	8	5	Based on previous documentation efforts.	Technical Writer, Developers	Clear documentation guidelines.	Delays in content creation, editing cycles.

Activity ID	Activity Name	WBS Ref-ence	Estimate Method	Most Likely				Basis of Estimate	Resource Re-quire-ments	Assumptions	Risk Fac-tors
				Optimistic (days)	Most Likely (days)	Pessimistic (days)	Expected (days)				
9	PMBOK3.1 Vali-da-tion & Com-pli-ance Test-ing	3.1	Expert Judg-ment	2	4	6	4	Based on PMBOK expertise and testing strategy.	Project Manager, QA Engi-neer	Access to PM-BOK docu-men-tation and re-sources.	Difficulty in meet-ing PM-BOK re-quire-ments.
10	Deployment & Re-lease	4.1	Expert Judg-ment	2	4	2	2	Based on DevOps experi-ence and release process.	DevOps Engi-neer	Stable de-ploy-ment envi-ron-ment.	Deployment issues, unex-pected errors.
11	User Train-ing & Knowl-edge Trans-fer	4.2	Expert Judg-ment	2	3	2	2	Based on training materials and user base.	Project Manager, Trainer	Availability of train-ing re-sources.	User un-avail-ability, train-ing chal-lenges.
12	Post-Release Moni-tor-ing & Sup-port (2 weeks)	5.1	Expert Judg-ment	5	10	15	10	Based on antici-pated support needs.	Support Team	Effective sup-port chan-nels and docu-men-ta-tion.	High vol-ume of sup-port re-quests, criti-cal issues.

Activity ID	Activity Name	WBS						Resource		Risk Factors	
		Ref- erence	Estimate Method	Optimistic (days)	Most Likely (days)	Pessimistic (days)	Expected (days)	Re- quire- ments	Assumptions		
13	Context Manager Development	2.2.1	Three-Point	7	10	14	10.17	Based on complexity of context management logic.	Developer	Clear re-quire-ments and design specifications.	Integration challenges, performance issues.
14	AI Provider Integration (Google AI)	2.1.2	Three-Point	3	5	7	5	Based on experience with Google AI APIs.	Developer	Stable Google AI API, adequate documentation.	API downtime, unexpected API changes.
15	Enhanced Analysis Module Development	2.2.2	Three-Point	5	8	12	8.17	Based on complexity of enhanced analysis features.	Developer	Clear re-quire-ments and design specifications.	Integration challenges, performance issues.
16	Quality Assurance and Testing (Entire Project)	3.2	Expert Judgment	7	10	14	10	Covers all testing activities across the project lifecycle.	QA Team	Sufficient test-ing re-sources, complete test cover-age.	Unforeseen bugs, test environment issues.

#### 4. Estimation Categories

The activities listed above are categorized as follows:

- **Development Activities:** 2, 3, 4, 5, 7, 13, 14, 15.
- **Project Management Activities:** 1, 9, 11, 16.
- **Quality Assurance Activities:** 6, 16.
- **Infrastructure Setup:** None (assumed to be pre-existing).
- **Training & Knowledge Transfer:** 11.

#### 5. Risk and Uncertainty

**Risk Factors:** API availability and rate limits, unforeseen bugs, integration challenges, stakeholder changes in requirements, resource availability.

**Contingency:** A 10% contingency buffer is added to the overall project duration to account for unforeseen delays.

**Schedule Buffer:** A 2-week buffer is added at the end of the project for unforeseen issues during deployment and post-release support.

**Sensitivity Analysis:** A sensitivity analysis will be conducted to identify the most critical activities and assess the impact of potential delays.

#### 6. Quality Considerations

**Review and Validation:** Regular code reviews, testing, and stakeholder feedback sessions will be used to ensure quality.

**Expert Judgment:** Experienced developers and project managers will provide expert judgment throughout the estimation process.

**Historical Data Validation:** Historical data will be validated for accuracy and relevance to the current project.

**Continuous Improvement:** The estimation process will be refined based on lessons learned from this and future projects.

#### 7. Supporting Information

**Resource Skill Levels:** Assumptions about developer and project manager skill levels are based on documented experience and performance evaluations.

**Technology & Tools:** The project will utilize standard development tools and technologies, and the availability and stability of these tools are assumed.

**Dependencies & Constraints:** Activity dependencies are explicitly noted in the WBS. Constraints include API availability and rate limits.

**Environmental Factors:** The project environment (hardware, software, network) is assumed to be stable and reliable.

This document provides a baseline for activity duration estimates. These estimates will be regularly reviewed and updated as the project progresses and more information becomes available.