

## Education

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### University of Florida, College of Engineering:

Major: Computer Science  
Minor: Communication  
Expected Graduation: Spring 2022  
GPA: 3.35

### Relevant Courses:

Operating Systems  
Computer Organization  
Data Structures and Algorithms  
Software Engineering

## Experience

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### JP Morgan Chase & Co. (Tampa, FL)

June 2021 – August 2021

- SEP(Software Engineering Program) Internship
- Assisted in development of a Java Spring Boot backend & React frontend.
- Created a hosting location in the Kubernetes platform to host a Java Spring Boot backend.
- Gained experience with Spring Boot, the Kubernetes platform, unit testing with Junit, Mockito, Jest, and functional testing with internal tools

### GameSetMatch (Jacksonville, FL)

June 2020 – May 2021

- Software Engineering Internship (Full-Stack Developer)
- Responsible for developing, implementing, and maintaining a fully functional webapp that creates, publishes, and manages tennis leagues and tournaments for recreational tennis players.
- Collaborating with the product owner, UX designer and other stakeholders using Agile (Scrum) methodology throughout all phases of the development lifecycle (from visioning to implementation of the Minimum Viable Product)
- Developed the backend and database of the application using Google Firebase & frontend with React

### Heavenly Writing (Gainesville, FL)

February - April 2020

- Software Engineering Internship
- Worked with team of 7 on full stack webapp that emails clients regularly about their horoscope
- Developed the frontend using React and a component library, Material UI
- Assisted on creating backend using Express and MongoDB

## Projects (Available at [github.com/mdrewry](https://github.com/mdrewry))

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### TrailTracker: [github.com/mdrewry/TrailTracker](https://github.com/mdrewry/TrailTracker)

November 2020

- Created a Django app with html/css frontend to record and view past hikes
- Utilizes sqlite as the database

### SnapChef: [github.com/mdrewry/SnapChef](https://github.com/mdrewry/SnapChef)

May 2020

- Created a React Native app that works on IOS and Android
- Utilized Google Cloud Vision API for image detection
- Utilized the Edamam recipe API for database of recipes

### Personal Website: [markdrewry.com](https://markdrewry.com)

April 2020

- React website with Material UI components

### Swamphacks 2020: [devpost.com/software/crowdfLOW-u0jghn](https://devpost.com/software/crowdfLOW-u0jghn)

January 2020

- Worked on webapp with a group of 4 at Swamphacks 2020

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## Mark Drewry

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- Developed frontend using React with group member
- Selected as runner-up project by Carnival Cruise

**Simple Interval:** [tinyurl.com/y6revuu6](https://tinyurl.com/y6revuu6)

**December 2019**

- Published interval timer app on Play Store
- Developed with Java in Android Studio

**Eagle Scout**

**Fall 2017**

- Achieved the rank of Eagle Scout in the Boy Scouts of America

**Skills**

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<JavaScript – NodeJS – React – Firebase – GitHub – Java – MongoDB – Express – Android Studio – Python – C++>

**References Available Upon Request**