Michael Driscoll

Washington, D.C. · 585-719-7720 · michaelndriscoll81@gmail.com · LinkedIn · GitHub · Portfolio

As a software engineer with proficiency in full stack development I have gained experience working on a team operating in an Agile environment and on solo projects for clients. As a professional in the craft beer industry I was adaptable, good under pressure and invaluable as a team member providing valuable feedback in planning events and creating new, innovative products to create with local companies. I am excited to grow in the tech industry using my talents in software engineering and customer correspondence while continually seeking to keep up with the latest in cutting edge technology.

SKILLS

HTML/CSS

Javascript

Mongoose

Python/Django

React

SQL

Node.js

Express

MongoDB

PROJECTS

FREELANCE PHOTOGRAPHY CLIENT PROJECT

- Took on a client project as a freelance developer where I employed a content management system to allow the client to update the backend using a user friendly, drag-and-drop format
- Deployed: https://www.fragnoli-photography.com/
- Github: https://github.com/mdrisco4/brain-photo-site-frontend

ROCHESTER CRAFT BEER COMMUNITY

- Built a full stack interactive website website with Python and Django for clients to post and edit new breweries, draft lists and menus with full CRUD capability
- Deployed with Amazon Web Services
- Deployed: http://54.161.227.204:8000/breweries/
- Github: https://github.com/mdrisco4/breweries_diango_be

INTERACTIVE NATIONAL PARKS WEBSITE

- Developed a dynamic web platform with React fetching APIs to provide users with contact information, directions and a comprehensive layout of amenities offered by National Parks around the country
- Deployed: https://us-national-parks.netlifv.app/
- Github: https://github.com/mdrisco4/National-Parks

TRIVIA GAME WEBSITE

- Utilized Javascript, HTML and CSS to develop an interactive trivia game for users with a user friendly interface and a variety of features
- Deployed: https://mdrisco4.github.io/Unit-Project-1/
- Github: https://github.com/mdrisco4/Unit-Project-1

EXPERIENCE

GENERAL ASSEMBLY, SOFTWARE ENGINEERING STUDENT, Washington, DC

November 2019 - February 2020

Applied web developer skills in MVC framework to group and individual projects during a 500-hour course

- Developed fundamentals learning coding basics and developing projects using HTML, CSS and Javascript and developing full stack interactive applications with frameworks including React and Django, employing a variety of tools to build and deploy databases including MongoDB, Express and SQL
- Gained real work experience working on a collaborative, open, source client project, providing frontend code to complete assignments on a team working in an Agile environment
- Sought out and completed projects as a freelance developer working with clients to create fullstack applications that fit specifications provided

BEER MARKET ROCHESTER, FRONT END TEAM MEMBER, Rochester, NY

March 2015 - November 2019

 Developed relationships in the industry with brewery owners and distribution representatives to promote 300+ products and host more than 100+ industry events with attendance ranging from 50 to 200+ of customers and craft beer professionals

EXELIS, IMAGE SCIENCE DEPARTMENT INTERN, Rochester, NY

June 2013 - August 2013

 Conducted extensive research on satellite optical systems and GPS synchronization in the Image Science Department at Exelis, a leading aerospace and defense contractor, to develop analytical software tools for deployment in government programs

EDUCATION

Software Engineering Immersive Program, General Assembly, Washington, D.C. November 2019 - February 2020 BA in Physics, University of Rochester, Rochester, NY January 2010 - May 2013