Python Built-in Functions

1. abs()

The abs() function returns the absolute value of a number.

Syntax:

```
abs(number)
```

Example:

```
print(abs(-5)) # Output: 5
```

2. all()

The all() function returns True if all elements in an iterable are true (or if the iterable is empty).

Syntax:

```
all(iterable)
```

Example:

```
print(all([True, True, True])) # Output: True
print(all([True, False, True])) # Output: False
```

3. **any()**

The any() function returns True if any element of an iterable is true. If the iterable is empty, it returns False.

Syntax:

```
any(iterable)
```

```
print(any([False, False, True])) # Output: True
print(any([False, False, False])) # Output: False
```

4. bin()

The bin() function returns the binary representation of an integer.

Syntax:

```
bin(number)
```

Example:

```
print(bin(10))  # Output: 0b1010
```

5. **bool()**

The bool() function returns a boolean value, True or False.

Syntax:

```
bool(value)
```

Example:

```
print(bool(0)) # Output: False
print(bool(1)) # Output: True
```

6. float()

The float() function returns a floating-point number from a number or a string.

Syntax:

```
float(value)
```

Example:

```
print(float(5)) # Output: 5.0
```

7. int()

The int() function returns an integer from a number or string.

Syntax:

```
int(value)
```

Example:

```
print(int(5.8)) # Output: 5
```

8. len()

The len() function returns the length of an object (like a list, string, tuple, etc.).

Syntax:

```
len(object)
```

Example:

```
print(len("Hello")) # Output: 5
```

9. max()

The max() function returns the largest item in an iterable or the largest of two or more arguments.

Syntax:

```
max(iterable, *args)
```

Example:

```
print(max([1, 2, 3, 4])) # Output: 4
```

10. min()

The min() function returns the smallest item in an iterable or the smallest of two or more arguments.

Syntax:

```
min(iterable, *args)
```

Example:

```
print(min([1, 2, 3, 4])) # Output: 1
```

11. **pow()**

The pow() function returns the value of x to the power of y.

Syntax:

```
pow(x, y)
```

Example:

```
print(pow(2, 3)) # Output: 8
```

12. round()

The round() function rounds a number to a specified number of decimals.

Syntax:

```
round(number, digits)
```

Example:

```
print(round(5.5678, 2)) # Output: 5.57
```

13. **sum()**

The sum() function adds all the items in an iterable.

Syntax:

```
sum(iterable)
```

Example:

```
print(sum([1, 2, 3, 4])) # Output: 10
```

14. **type()**

The type() function returns the type of an object.

Syntax:

```
type(object)
```

Example:

```
print(type(5)) # Output: <class 'int'>
```

Number Functions in Python

1. ceil()

The ceil() function returns the smallest integer greater than or equal to a given number. It is part of the math module.

Syntax:

```
import math
math.ceil(x)
```

Example:

```
import math
print(math.ceil(4.2)) # Output: 5
```

2. floor()

The floor() function returns the largest integer less than or equal to a given number.

Syntax:

```
import math
math.floor(x)
```

Example:

```
import math
print(math.floor(4.7)) # Output: 4
```

3. **sqrt()**

The sqrt() function returns the square root of a number.

Syntax:

```
import math
math.sqrt(x)
```

Example:

```
import math
print(math.sqrt(16)) # Output: 4.0
```

4. log()

The log() function returns the logarithm of a number.

Syntax:

```
import math
math.log(x)
```

Example:

```
import math
print(math.log(10)) # Output: 2.302585092994046
```

5. factorial()

The factorial() function returns the factorial of a number.

Syntax:

```
import math
math.factorial(x)
```

Example:

```
import math
print(math.factorial(5)) # Output: 120
```

6. sin()

The sin() function returns the sine of a number in radians.

Syntax:

```
import math
math.sin(x)
```

Example:

```
import math
print(math.sin(math.pi/2)) # Output: 1.0
```

7. cos()

The cos() function returns the cosine of a number in radians.

Syntax:

```
import math
math.cos(x)
```

Example:

```
import math
print(math.cos(0)) # Output: 1.0
```

8. tan()

The tan() function returns the tangent of a number in radians.

Syntax:

```
import math
math.tan(x)
```

Example:

```
import math
print(math.tan(math.pi/4)) # Output: 1.0
```

15. filter()

The filter() function constructs an iterator from elements of an iterable for which a function returns true.

Syntax:

```
filter(function, iterable)
```

Example:

```
def is_even(n):
    return n % 2 == 0

numbers = [1, 2, 3, 4, 5]
even_numbers = list(filter(is_even, numbers))
print(even_numbers) # Output: [2, 4]
```

16. **map()**

The map() function applies a given function to all items in an iterable.

Syntax:

```
map(function, iterable)
```

```
def square(n):
return n ** 2
```

```
numbers = [1, 2, 3, 4]
squared_numbers = list(map(square, numbers))
print(squared_numbers) # Output: [1, 4, 9, 16]
```

17. **reduce()**

The reduce() function applies a rolling computation to sequential pairs of values in a list. It is part of the functools module.

Syntax:

```
from functools import reduce
reduce(function, iterable)
```

Example:

```
from functools import reduce

def add(x, y):
    return x + y

numbers = [1, 2, 3, 4]
sum_result = reduce(add, numbers)
print(sum_result) # Output: 10
```

18. **zip()**

The zip() function returns an iterator of tuples, where the first tuple contains the first elements of each iterable, the second tuple contains the second elements, and so on.

Syntax:

```
zip(*iterables)
```

Example:

```
names = ['Alice', 'Bob', 'Charlie']
ages = [25, 30, 35]

zipped = list(zip(names, ages))
print(zipped) # Output: [('Alice', 25), ('Bob', 30), ('Charlie', 35)]
```

19. enumerate()

The enumerate() function adds a counter to an iterable and returns it as an enumerate object.

Syntax:

```
enumerate(iterable, start=0)
```

Example:

```
fruits = ['apple', 'banana', 'cherry']
for index, fruit in enumerate(fruits):
    print(index, fruit)
# Output:
# 0 apple
# 1 banana
# 2 cherry
```

20. **sorted()**

The sorted() function returns a new sorted list from the elements of any iterable.

Syntax:

```
sorted(iterable, key=None, reverse=False)
```

Example:

```
numbers = [3, 1, 4, 1, 5]
sorted_numbers = sorted(numbers)
print(sorted_numbers) # Output: [1, 1, 3, 4, 5]
```

21. **reversed()**

The reversed() function returns a reversed iterator.

Syntax:

```
reversed(seq)
```

```
numbers = [1, 2, 3, 4]
reversed_numbers = list(reversed(numbers))
```

```
print(reversed_numbers) # Output: [4, 3, 2, 1]
```

22. slice()

The slice() function returns a slice object representing the set of indices specified by the range.

Syntax:

```
slice(start, stop, step)
```

Example:

```
my_list = [0, 1, 2, 3, 4, 5]
sliced_list = my_list[slice(1, 4)]
print(sliced_list) # Output: [1, 2, 3]
```

23. id()

The id() function returns the identity of an object. This is an integer that is unique and constant for the object during its lifetime.

Syntax:

```
id(object)
```

Example:

```
x = 10
print(id(x)) # Output: (Some unique integer)
```

24. input()

The input() function allows user input from the console.

Syntax:

```
input(prompt)
```

```
name = input("Enter your name: ")
print("Hello, " + name)
```

25. **eval()**

The eval() function parses the expression passed to it and executes it as a valid Python expression.

Syntax:

```
eval(expression, globals=None, locals=None)
```

Example:

```
result = eval('3 + 5')
print(result) # Output: 8
```

26. **exec()**

The exec() function executes the dynamically created program, which can either be a string or a code object.

Syntax:

```
exec(object, globals=None, locals=None)
```

```
code = "for i in range(5): print(i)"
exec(code)
# Output:
# 0
# 1
# 2
# 3
# 4
```