Unit – 6 Exception Handling



Exceptions

- An exception is an object that describes an unusual or erroneous situation.
- Exceptions are thrown by a program, and may be caught and handled by another part of the program.
- A program can be separated into a normal execution flow and an exception execution flow.
- An error is also represented as an object in Java, but usually represents a unrecoverable situation and should not be caught.

Exception Handling

- Java has a predefined set of exceptions and errors that can occur during execution.
- A program can deal with an exception in one of three ways:
 - ignore it
 - handle it where it occurs
 - handle it at another place in the program
- The manner in which an exception is processed is an important design consideration.

Using try and catch

Multiple catch:

Nested try statements

```
try
    try
        // code that may cause array index out of bound exception
    catch(ArrayIndexOutOfBoundsException aiobe)
        // code when array index out of bound exception occured
    // other code that may cause arithmetic exception
catch(ArithmeticException ae)
        // code when arithmetic exception occurred
```

throw statement

- it is possible for your program to throw an exception explicitly, using the throw statement.
- The general form of throw is shown here:

throw *ThrowableInstance*;

- Here, ThrowableInstance must be an object of type Throwable or a subclass of Throwable.
- Primitive types, such as int or char, as well as non-throwable classes, such as String and Object, cannot be used as exceptions.
- There are two ways you can obtain a Throwable object:
 - using a parameter in a catch clause,
 - or creating one with the new operator.

Throw (Example)

```
public class DemoException {
    public static void main(String[] args) {
        try {
               // Your Code Here
               throw new Exception("Darshan Custom Exception");
        } catch (Exception e) {
               System.out.println(e.getMessage());
```

The finally statement

- The purpose of the **finally** statement will allow the execution of a segment of code regardless if the try statement throws an exception or executes successfully
- The advantage of the **finally** statement is the ability to clean up and release resources that are utilized in the **try** segment of code that might not be released in cases where an exception has occurred.

The finally statement (Example)

```
public class MainCall {
    public static void main(String args[]) {
        int a,b;
        double c;
        a = Integer.parseInt(arqs[0]);
        b = Integer.parseInt(args[1]);
        try {
            c = a/b;
            System.out.println(c);
        catch(Exception e) {
            System.out.println("Some error occurred");
                                   C:\WINDOWS\system32\cmd.exe
                                  D:\DegreeDemo>javac MainCall.java
```

D:\DegreeDemo>java MainCall 4 0
Some error occured
Release any resources

throws statement

- A throws statement lists the types of exceptions that a method might throw.
- This is necessary for all exceptions, except those of type Error or RuntimeException, or any of their subclasses.
- All other exceptions that a method can throw must be declared in the throws clause. If they are not, a compile-time error will result.

throws statement (Cont.)

This is the general form of a method declaration that includes a throws clause:

```
type method-name(parameter-list) throws exception-list
{
    // body of method
}
```

- Here, exception-list is a comma-separated list of the exceptions that a method can throw.
- Example :

```
void myMethod() throws ArithmeticException, NullPointerException
{
    // code that may cause exception
}
```

Checked Exceptions

- An exception is either checked or unchecked.
- A checked exception either must be caught by a method, or must be listed in the throws clause of any method that may throw or propagate it.
- The compiler will issue an error if a checked exception is not caught or asserted in a throws clause

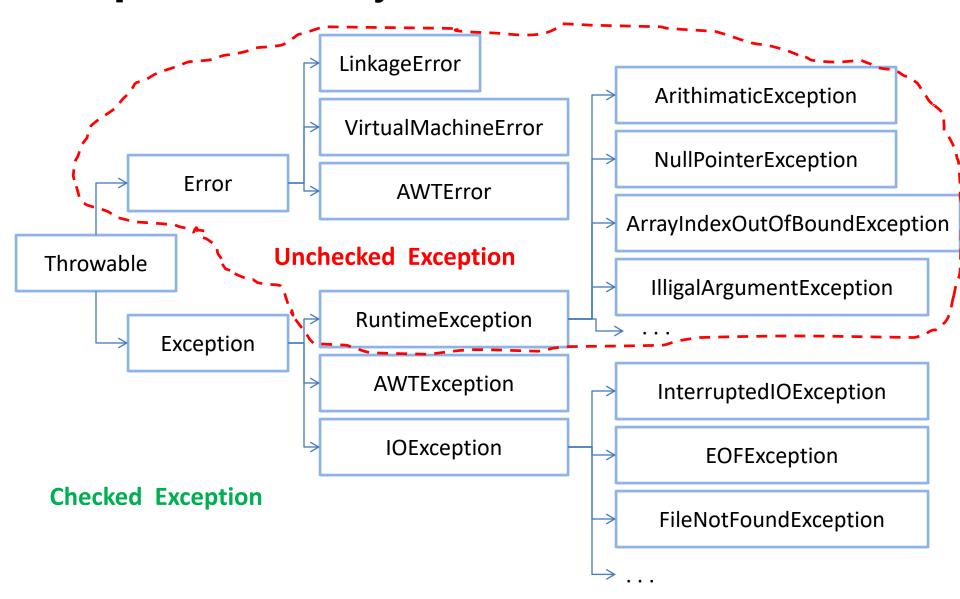
Unchecked Exceptions

- An unchecked exception does not require explicit handling, though it could be processed using try catch.
- The only unchecked exceptions in Java are objects of type RuntimeException or any of its descendants.

The Exception Class Hierarchy

- Classes that define exceptions are related by inheritance, forming an exception class hierarchy.
- All error and exception classes are descendents of the Throwable class
- The custom exception can be created by extending the Exception class or one of its descendants.

Exception Hierarchy



Java's built-in Exceptions

Exception	Meaning
ArithmeticException	Arithmetic error, such as divide-by-zero.
ArrayIndexOutOfBoundsException	Array index is out-of-bounds.
ClassCastException	Invalid cast.
IllegalArgumentException	Illegal argument used to invoke a method.
IllegalThreadStateException	Requested operation not compatible with current thread state.
IndexOutOfBoundsException	Some type of index is out-of-bounds.
NegativeArraySizeException	Array created with a negative size.
NullPointerException	Invalid use of a null reference.
NumberFormatException	Invalid conversion of a string to a numeric format.
StringIndexOutOfBounds	Attempt to index outside the bounds of a string.

Unchecked Exceptions

Java's built-in Exceptions

Exception	Meaning
ClassNotFoundException	Class not found.
IOException	Input Output Exceptions
CloneNotSupportedException	Attempt to clone an object that does not implement the Cloneable interface.
IllegalAccessException	Access to a class is denied.
InstantiationException	Attempt to create an object of an abstract class or interface.
InterruptedException	One thread has been interrupted by another thread.
NoSuchFieldException	A requested field does not exist.
NoSuchMethodException	A requested method does not exist.

Checked Exceptions

Create Your Own Exception

- Although Java's built-in exceptions handle most common errors, you will probably want to create your own exception types to handle situations specific to your applications.
- This is quite easy to do: just define a subclass of Exception (which is, of course, a subclass of Throwable).
- The Exception class does not define any methods of its own. It does inherit those methods provided by Throwable.
- Thus, all exceptions have methods that you create and defined by Throwable.

Create Your Own Exception (Cont.)

Method	Description
Throwable fillInStackTrace()	Returns a Throwable object that contains a completed stack trace. This object can be rethrown.
Throwable getCause()	Returns the exception that underlies the current exception. If there is no underlying exception, null is returned.
String getMessage()	Returns a description of the exception.
StackTraceElement[] getStackTrace()	Returns an array that contains the stack trace, one element at a time, as an array of StackTraceElement.
Throwable initCause(Throwable causeExc)	Associates causeExc with the invoking exception as a cause of the invoking exception. Returns a reference to the exception.
<pre>void printStackTrace()</pre>	Displays the stack trace.
<pre>void printStackTrace(PrintStream stream)</pre>	Sends the stack trace to the specified stream.
<pre>void setStackTrace(StackTraceElement elements[])</pre>	Sets the stack trace to the elements passed in elements.
String toString()	Returns a String object containing a description of the exception.

Custom Exception (Example)

```
// A Class that represents use-defined exception
class MyException extends Exception {
   public MyException(String s) {
        // Call constructor of parent (Exception)
        super(s);
   }
}
```

Custom Exception (Example) (Cont.)

```
class MainCall {
   static int currentBal = 5000;
   public static void main(String args[]) {
       try {
               int amount = Integer.parseInt(args[0]);
              withdraw(amount);
       } catch (Exception ex) {
           System.out.println("Caught");
           System.out.println(ex.getMessage());
   public static void withdraw(int amount) throws Exception
       int newBalance = currentBal - amount;
       if(newBalance<1000) {</pre>
               throw new MyException("Darshan Exception");
                                   D:\DegreeDemo>javac MainCall.java
                                   D:\DegreeDemo>java MainCall 4500
                                   Caught
                                   Darshan Exception
```