

24. System Construction

24.1 System Construction Concepts

24.1.1 Loading

To **load** a *file* is to treat its contents as *code* and *execute* that *code*. The *file* may contain *source code* or *compiled code*.

A *file* containing *source code* is called a *source file*. Loading a *source file* is accomplished essentially by sequentially *reading*[2] the *forms* in the *file*, *evaluating* each immediately after it is *read*.

A *file* containing *compiled code* is called a *compiled file*. Loading a *compiled file* is similar to loading a *source file*, except that the *file* does not contain text but rather an *implementation-dependent* representation of pre-digested *expressions* created by the *compiler*. Often, a *compiled file* can be loaded more quickly than a *source file*. See Section 3.2 (Compilation).

The way in which a *source file* is distinguished from a *compiled file* is *implementation-dependent*.

24.1.2 Features

A *feature* is an aspect or attribute of Common Lisp, of the *implementation*, or of the *environment*. A *feature* is identified by a *symbol*.

A *feature* is said to be *present* in a *Lisp image* if and only if the *symbol* naming it is an *element* of the *list* held by the variable ***features***, which is called the *features list*.

24.1.2.1 Feature Expressions

Boolean combinations of *features*, called *feature expressions*, are used by the **#+** and **#-** *reader macros* in order to direct conditional *reading* of *expressions* by the *Lisp reader*.

The rules for interpreting a *feature expression* are as follows:

feature

If a *symbol* naming a *feature* is used as a *feature expression*, the *feature expression* succeeds if that *feature* is *present*; otherwise it fails.

(not *feature-conditional*)

A **not** *feature expression* succeeds if its argument *feature-conditional* fails; otherwise, it succeeds.

(and *feature-conditional**)

An **and** *feature expression* succeeds if all of its argument *feature-conditionals* succeed; otherwise, it fails.

(or *feature-conditional**)

An **or** *feature expression* succeeds if any of its argument *feature-conditionals* succeed; otherwise, it fails.

24.1.2.1.1 Examples of Feature Expressions

For example, suppose that in *implementation A*, the *features* *spice* and *perq* are *present*, but the *feature* *lisp* is not *present*; in *implementation B*, the *feature* *lisp* is *present*, but the *features* *spice* and *perq* are not *present*; and in *implementation C*, none of the *features* *spice*, *lisp*, or *perq* are *present*. The next figure shows some sample *expressions*, and how they would be *read*[2] in these *implementations*.

```

(cons #+spice "Spice" #-spice "Lispm" x)

in implementation A ... (CONS "Spice" X)
in implementation B ... (CONS "Lispm" X)
in implementation C ... (CONS "Lispm" X)

(cons #+spice "Spice" #+LispM "Lispm" x)

in implementation A ... (CONS "Spice" X)
in implementation B ... (CONS "Lispm" X)
in implementation C ... (CONS X)

(setq a '(1 2 #+perq 43 #+(not perq) 27))

in implementation A ... (SETQ A '(1 2 43))
in implementation B ... (SETQ A '(1 2 27))
in implementation C ... (SETQ A '(1 2 27))

(let ((a 3) #+(or spice lispm) (b 3)) (foo a))

in implementation A ... (LET ((A 3) (B 3)) (FOO A))
in implementation B ... (LET ((A 3) (B 3)) (FOO A))
in implementation C ... (LET ((A 3)) (FOO A))

(cons #+Lispm "#+Spice" #+Spice "foo" #-(or Lispm Spice) 7 x)

in implementation A ... (CONS "foo" X)
in implementation B ... (CONS "#+Spice" X)
in implementation C ... (CONS 7 X)

```