

17. Sequences

17.1 Sequence Concepts

A *sequence* is an ordered collection of *elements*, implemented as either a *vector* or a *list*.

Sequences can be created by the *function* **make-sequence**, as well as other *functions* that create *objects* of *types* that are *subtypes* of **sequence** (e.g., **list**, **make-list**, **mapcar**, and **vector**).

A *sequence function* is a *function* defined by this specification or added as an extension by the *implementation* that operates on one or more *sequences*. Whenever a *sequence function* must construct and return a new *vector*, it always returns a *simple vector*. Similarly, any *strings* constructed will be *simple strings*.

concatenate	length	remove
copy-seq	map	remove-duplicates
count	map-into	remove-if
count-if	merge	remove-if-not
count-if-not	mismatch	replace
delete	notany	reverse
delete-duplicates	notevery	search
delete-if	nreverse	some
delete-if-not	nsubstitute	sort
elt	nsubstitute-if	stable-sort
every	nsubstitute-if-not	subseq
fill	position	substitute
find	position-if	substitute-if
find-if	position-if-not	substitute-if-not
find-if-not	reduce	

Figure 17-1. Standardized Sequence Functions

17.1.1 General Restrictions on Parameters that must be Sequences

In general, *lists* (including *association lists* and *property lists*) that are treated as *sequences* must be *proper lists*.

17.2 Rules about Test Functions

17.2.1 Satisfying a Two-Argument Test

When an *object* *O* is being considered iteratively against each *element* *E_i* of a *sequence* *S* by an *operator* *F* listed in the next figure, it is sometimes useful to control the way in which the presence of *O* is tested in *S* is tested by *F*. This control is offered on the basis of a *function* designated with either a *:test* or *:test-not* *argument*.

adjoin	nset-exclusive-or	search
assoc	nsublis	set-difference
count	nsubst	set-exclusive-or
delete	nsubstitute	sublis
find	nunion	subsetp
intersection	position	subst
member	pushnew	substitute
mismatch	rassoc	tree-equal
nintersection	remove	union
nset-difference	remove-duplicates	

Figure 17-2. Operators that have Two-Argument Tests to be Satisfied

The object O might not be compared directly to Ei. If a `:key argument` is provided, it is a *designator* for a *function* of one *argument* to be called with each Ei as an *argument*, and *yielding* an *object* Zi to be used for comparison. (If there is no `:key argument`, Zi is Ei.)

The *function* designated by the `:key argument` is never called on O itself. However, if the function operates on multiple sequences (e.g., as happens in **set-difference**), O will be the result of calling the `:key` function on an *element* of the other sequence.

A `:test argument`, if supplied to F, is a *designator* for a *function* of two *arguments*, O and Zi. An Ei is said (or, sometimes, an O and an Ei are said) to *satisfy the test* if this `:test function` returns a *generalized boolean* representing *true*.

A `:test-not argument`, if supplied to F, is a *designator* for a *function* of two *arguments*, O and Zi. An Ei is said (or, sometimes, an O and an Ei are said) to *satisfy the test* if this `:test-not function` returns a *generalized boolean* representing *false*.

If neither a `:test` nor a `:test-not argument` is supplied, it is as if a `:test` argument of `#'eql` was supplied.

The consequences are unspecified if both a `:test` and a `:test-not argument` are supplied in the same *call* to F.

17.2.1.1 Examples of Satisfying a Two-Argument Test

```
(remove "FOO" '(foo bar "FOO" "BAR" "foo" "bar") :test #'equal)
=> (foo bar "BAR" "foo" "bar")
(remove "FOO" '(foo bar "FOO" "BAR" "foo" "bar") :test #'equalp)
=> (foo bar "BAR" "bar")
(remove "FOO" '(foo bar "FOO" "BAR" "foo" "bar") :test #'string-equal)
=> (bar "BAR" "bar")
(remove "FOO" '(foo bar "FOO" "BAR" "foo" "bar") :test #'string=)
=> (BAR "BAR" "foo" "bar")

(remove 1 '(1 1.0 #C(1.0 0.0) 2 2.0 #C(2.0 0.0)) :test-not #'eql)
=> (1)
(remove 1 '(1 1.0 #C(1.0 0.0) 2 2.0 #C(2.0 0.0)) :test-not #'=)
=> (1 1.0 #C(1.0 0.0))
(remove 1 '(1 1.0 #C(1.0 0.0) 2 2.0 #C(2.0 0.0)) :test (complement #'=))
=> (1 1.0 #C(1.0 0.0))

(count 1 '((one 1) (uno 1) (two 2) (dos 2)) :key #'cadr) => 2

(count 2.0 '(1 2 3) :test #'eql :key #'float) => 1

(count "FOO" (list (make-pathname :name "FOO" :type "X")
                  (make-pathname :name "FOO" :type "Y")))
      :key #'pathname-name
      :test #'equal)
=> 2
```

17.2.2 Satisfying a One-Argument Test

When using one of the *functions* in the next figure, the elements E of a *sequence* S are filtered not on the basis of the presence or absence of an object O under a two *argument predicate*, as with the *functions* described in Section 17.2.1 (Satisfying a Two-Argument Test), but rather on the basis of a one *argument predicate*.

assoc-if	member-if	rassoc-if
assoc-if-not	member-if-not	rassoc-if-not
count-if	nsubst-if	remove-if
count-if-not	nsubst-if-not	remove-if-not
delete-if	nsubstitute-if	subst-if
delete-if-not	nsubstitute-if-not	subst-if-not
find-if	position-if	substitute-if
find-if-not	position-if-not	substitute-if-not

Figure 17-3. Operators that have One-Argument Tests to be Satisfied

The element E_i might not be considered directly. If a `:key argument` is provided, it is a *designator* for a *function* of one *argument* to be called with each E_i as an *argument*, and *yielding* an *object* Z_i to be used for comparison. (If there is no `:key argument`, Z_i is E_i .)

Functions defined in this specification and having a name that ends in "-if" accept a first *argument* that is a *designator* for a *function* of one *argument*, Z_i . An E_i is said to *satisfy the test* if this `:test function` returns a *generalized boolean* representing *true*.

Functions defined in this specification and having a name that ends in "-if-not" accept a first *argument* that is a *designator* for a *function* of one *argument*, Z_i . An E_i is said to *satisfy the test* if this `:test function` returns a *generalized boolean* representing *false*.

17.2.2.1 Examples of Satisfying a One-Argument Test

```
(count-if #'zerop '(1 #C(0.0 0.0) 0 0.0d0 0.0s0 3)) => 4

(remove-if-not #'symbolp '(0 1 2 3 4 5 6 7 8 9 A B C D E F))
=> (A B C D E F)
(remove-if (complement #'symbolp) '(0 1 2 3 4 5 6 7 8 9 A B C D E F))
=> (A B C D E F)

(count-if #'zerop '("foo" "" "bar" "" "" "baz" "quux") :key #'length)
=> 3
```