

CODING / DSA

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Instagram: code.abhii07 (SYNTAX ERROR)

Top 50 DSA Interview Questions

◆ ARRAY

1. Traverse an Array

```
{  
    // start from first index  
    for i = 0 to n-1  
    {  
        // print element  
        print a[i]  
    }  
}
```

2. Insert Element in Array

```
{  
    // shift elements to right  
    for i = n down to pos  
    {  
        a[i] = a[i-1]  
    }  
  
    // insert new value  
    a[pos] = value  
}
```

3. Delete Element from Array

```
{  
    // shift elements to left  
    for i = pos to n-2  
    {  
        a[i] = a[i+1]  
    }  
}
```

4. Find Maximum Element

```
{  
    // assume first element max  
    max = a[0]  
  
    // check all elements  
    for i = 1 to n-1  
    {  
        if a[i] > max  
            max = a[i]  
    }  
}
```

5. Reverse an Array

```
{  
    // point first index  
    i = 0  
  
    // point last index  
    j = n-1  
  
    // swap till middle  
    while i < j  
    {  
        swap a[i] and a[j]  
        i++  
        j--  
    }  
}
```

◆ SEARCHING

6. Linear Search

```
{  
    // check each element  
    for i = 0 to n-1  
    {  
        if a[i] == key  
            print "Found"  
    }  
}
```

7. Binary Search

```
{  
    // set limits  
    low = 0  
    high = n-1  
  
    // repeat till range exists  
    while low <= high  
    {
```

```
    mid = (low + high) / 2

    if a[mid] == key
        print "Found"
    }
}
```

◆ SORTING

8. Bubble Sort

```
{
// outer loop
for i = 0 to n-1
{
    // inner loop
    for j = 0 to n-i-2
    {
        if a[j] > a[j+1]
            swap a[j] and a[j+1]
    }
}
}
```

9. Selection Sort

```
{
// select position
for i = 0 to n-1
{
    min = i

    // find smallest
    for j = i+1 to n-1
    {
        if a[j] < a[min]
            min = j
    }

    // swap
    swap a[i] and a[min]
}
}
```

10. Insertion Sort

```
{
// start from second element
for i = 1 to n-1
{
    key = a[i]
    j = i - 1
```

```
// shift elements
while j >= 0 and a[j] > key
{
    a[j+1] = a[j]
    j--
}

// insert key
a[j+1] = key
}
```

◆ STACK

11. Stack Push

```
{
    // move top
    top = top + 1

    // insert element
    stack[top] = value
}
```

12. Stack Pop

```
{
    // remove top element
    value = stack[top]

    // decrease top
    top = top - 1
}
```

13. Check Stack Empty

```
{
    if top == -1
        print "Empty Stack"
}
```

◆ QUEUE

14. Queue Enqueue

```
{
    // move rear
    rear = rear + 1

    // insert element
```

```
queue[rear] = value  
}
```

15. Queue Dequeue

```
{  
    // move front  
    front = front + 1  
}
```

◆ LINKED LIST

16. Traverse Linked List

```
{  
    // start from head  
    ptr = head  
  
    // till end  
    while ptr != NULL  
    {  
        print ptr->data  
        ptr = ptr->next  
    }  
}
```

17. Insert at Beginning

```
{  
    // link new node  
    new->next = head  
  
    // update head  
    head = new  
}
```

18. Insert at End

```
{  
    // reach last node  
    while ptr->next != NULL  
        ptr = ptr->next  
  
    // attach new node  
    ptr->next = new  
}
```

19. Delete First Node

```
{  
    // store head  
    temp = head  
  
    // move head  
    head = head->next  
  
    // delete node  
    delete temp  
}
```

20. Reverse Linked List

```
{  
    prev = NULL  
    curr = head  
  
    while curr != NULL  
    {  
        next = curr->next  
        curr->next = prev  
        prev = curr  
        curr = next  
    }  
  
    head = prev  
}
```

◆ TREE

21. Inorder Traversal

```
{  
    if root != NULL  
    {  
        inorder(root->left)  
        print root->data  
        inorder(root->right)  
    }  
}
```

22. Preorder Traversal

```
{  
    if root != NULL  
    {  
        print root->data  
        preorder(root->left)  
        preorder(root->right)  
    }  
}
```

23. Postorder Traversal

```
{  
    if root != NULL  
    {  
        postorder(root->left)  
        postorder(root->right)  
        print root->data  
    }  
}
```

24. Height of Tree

```
{  
    if root == NULL  
        return 0  
  
    return 1 + max(height(left), height(right))  
}
```

◆ GRAPH

25. DFS

```
{  
    visited[node] = true  
  
    for each neighbour  
    {  
        if not visited  
            DFS(neighbour)  
    }  
}
```

26. BFS

```
{  
    enqueue(start)  
    visited[start] = true  
  
    while queue not empty  
    {  
        node = dequeue()  
  
        for each neighbour  
        {  
            if not visited  
            {  
                enqueue(neighbour)  
                visited[neighbour] = true  
            }  
        }  
    }  
}
```

```
}
```

◆ MATHEMATICAL DSA

27. GCD

```
{
    while b != 0
    {
        r = a % b
        a = b
        b = r
    }
}
```

28. LCM

```
{
    lcm = (a * b) / gcd
}
```

29. Fibonacci Series

```
{
    a = 0
    b = 1

    for i = 1 to n
    {
        print a
        c = a + b
        a = b
        b = c
    }
}
```

30. Factorial

```
{
    fact = 1

    for i = 1 to n
        fact = fact * i
}
```

◆ IMPORTANT DSA PROBLEMS

31. Two Sum

```
{  
    for i = 0 to n-1  
    {  
        for j = i+1 to n-1  
        {  
            if a[i] + a[j] == target  
                print "Pair Found"  
        }  
    }  
}
```

32. Kadane Algorithm

```
{  
    current = 0  
    max = 0  
  
    for i = 0 to n-1  
    {  
        current = current + a[i]  
  
        if current > max  
            max = current  
  
        if current < 0  
            current = 0  
    }  
}
```

33. Check Sorted Array

```
{  
    for i = 0 to n-2  
    {  
        if a[i] > a[i+1]  
            print "Not Sorted"  
    }  
}
```

34. Find Missing Number

```
{  
    total = n*(n+1)/2  
    missing = total - arraySum  
}
```

35. Check Duplicate

```
{  
    for i = 0 to n-1  
    {  
        for j = i+1 to n-1  
        {  
    }
```

```
    if a[i] == a[j]
        print "Duplicate"
    }
}
}
```

36. Count Frequency

```
{
    for i = 0 to n-1
        freq[a[i]]++
}
```

37. Remove Duplicates

```
{
    for i = 0 to n-1
    {
        if a[i] not in newArray
            insert a[i]
    }
}
```

38. Balanced Parentheses

```
{
    for each character
    {
        if opening
            push stack
        else
            pop stack
    }
}
```

39. Reverse String

```
{
    i = 0
    j = length - 1

    while i < j
    {
        swap s[i] and s[j]
        i++
        j--
    }
}
```

40. Count Vowels

```
{  
    count = 0  
  
    for each character  
    {  
        if vowel  
            count++  
    }  
}
```

41. Palindrome String

```
{  
    if string == reverse  
        print "Palindrome"  
}
```

42. Palindrome Number

```
{  
    if original == reverse  
        print "Palindrome"  
}
```

43. Power of Number

```
{  
    result = 1  
  
    for i = 1 to p  
        result = result * n  
}
```

44. Armstrong Number

```
{  
    sum = 0  
    temp = n  
  
    while temp > 0  
    {  
        digit = temp % 10  
        sum = sum + digit3  
        temp = temp / 10  
    }  
}
```

45. Count Digits

```
{  
    count = 0
```

```
while n > 0
{
    count++
    n = n / 10
}
}
```

46. Sum of Digits

```
{
    sum = 0

    while n > 0
    {
        sum = sum + n % 10
        n = n / 10
    }
}
```

47. Even or Odd

```
{
    if n % 2 == 0
        print "Even"
    else
        print "Odd"
}
```

48. Prime Number

```
{
    flag = true

    for i = 2 to n-1
    {
        if n % i == 0
            flag = false
    }
}
```

49. Second Largest Element

```
{
    largest = -1
    second = -1

    for i = 0 to n-1
    {
        if a[i] > largest
        {
            second = largest
            largest = a[i]
```

```
    }  
}  
}
```

50. Count Words

```
{  
    count = 1  
  
    for each character  
    {  
        if character == space  
            count++  
    }  
}
```

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