Car.md 6/7/2020

Car

- 1. Create a new class that represents a Car.
- 2. Add a year, make, age, and is classic car property to the Car class:
 - o year: indicates the year that the car was manufactured.
 - o make: indicates the make of the car.
 - o is classic car: indicates if the car is a classic car.
 - o age: indicates the age (in years) of the car from the current year.
- 3. Create a constructor that accepts year, make, and is classic car.
- 4. Instantiate an object, or objects, in Main() and use the object(s) to test your methods.
- 5. Create a method on Car to determine if a car must receive an e-check using an input parameter: int yearToCheck.
 - Return true under the following conditions:
 - Even-model year vehicles must be tested if yearToCheck is even.
 - Odd-model year vehicles must be tested if yearToCheck is odd.
 - Return false if an e-check is not needed or the car is exempt:
 - A vehicle is exempt if it is under 4 years of age.
 - A vehicle is exempt if it is over 25 years of age.
 - Classic cars are always exempt.
- 6. Override the ToString() method and have it return "CAR {year} {make}" where {year}, {make} are placeholders for the actual values. The values from the object should be shown in the string where {variable-name} is indicated.
- 7. Implement unit tests to validate the functionality of:
 - The age calculation
 - o The e-check method
- 8. In the Program class, within the Main method, read in the provided csv file CarInput.csv, and use it to populate a list of *Car* objects.
- 9. Add up the age for all of the cars in the list, and print it to the screen.