ABM Coursework Report

Modelling hospital-acquired infections

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# Introduction

The aim of this report is to describe the work undertaken as a part of the Agent-Based Modelling coursework, and to demonstrate, together with the accompanying MATLAB simulation file, the understanding of the topic. We take the approach learned throughout the course and apply this approach to a real-life situation. We apply the agent-based approach to model spreading of hospital-acquired infections (HAIs). This allows us to better understand the problem, and derive solutions or guidelines that could help in tackling the problem of HAIs in the future. Similarly, the model described in this report can be used to predict the optimal set-up for a set of specific initial conditions.

# Research problem

In this section, we describe the problem selected for the coursework. We define what hospital-acquired infections are. Furthermore, we present the motivation for modelling how hospital-acquired infections spread, and what issues could be solved with modelling in this field.

## What are hospital-acquired infections (HAIs)?

Hospital-acquired infections, also known as HAIs, or nosocomial infections are defined as infections acquired in hospitals and other healthcare facilities. To be classified as a nosocomial infection, the patient must have been admitted for reasons other than the infection. He or she must also have shown no signs of active or incubating infection. (Stubblefield)

## Motivation

Hospital-acquired infections are becoming a major problem for healthcare providers in the developed world. Especially, since patients tend to live longer and attend more procedures than ever at hospitals. As such, the exposure of patients and staff to other patients is increasing. This results in more and more HAIs being contracted by patients while they remain in hospitals for unrelated treatments or tests.

It is estimated that in 2011, 75’000 patients in the US died due to hospital-acquired infections. 4% of all patients admitted to hospitals in the US contract at least one hospital-acquired infection. (Centers for Disease Control and Prevention) These numbers signify that it is not a marginal issue and that significant improvements in preventing hospital-acquired infections can be achieved.

Furthermore, it is widely understood that bedding arrangements in hospital wards have a large influence on how HAIs spread. The number of beds in a ward, and the frequency of turnover of patients both influence the rate of spread of HAIs. (Ellison)

Therefore, we model the spread of HAIs in hospitals based on the bedding arrangement used in the hospital and the ratio of staff to patients. Specifically, we look at how spreading of HAIs changes with varying numbers of beds in hospital wards. This would improve our understanding of how hospital-acquired infections spread, and will allow us to facilitate better hospital design and management strategies.

## Objective

Our objective is to devise an agent-based model that accurately represents spreading of hospital-acquired infections in a hospital. The model does so for a particular, specified design of hospital wards and a given number of beds in each room. This model will then be utilized to see what bedding arrangements in wards are the most beneficial to combating hospital-acquired infections. Furthermore, the simulation could also be compared in the future with empirical data to verify how accurate the model is.

Moreover, this model would allow us to come up with an ideal ratio of staff to patients and an ideal number of beds per ward. Similarly, it would help us to devise an optimal number of sanitary facilities in a hospital and their desired locations.

# Model

In this section, we present the model that we devised and implemented to simulate the spreading of hospital-acquired infections. This is an agent-based model, which uses the cellular automata approach to model HAIs in a given hospital environment. The hospital environment in this case is understood as the outline of a hospital together with a number of beds prescribed to each ward, and total number of staff attending these wards.

To model spreading of infections in a hospital we use a model based on the SIRS (Susceptible-Infected-Recovered-Susceptible) model. This allows us to monitor level of patients that are at any point infected in total, and at the same time patients that are not infected yet, or which have just only recovered.

In our model, we used the following guiding principles and general assumptions about the hospital environment:

* Hospital is modeled as a grid of rooms containing a fixed number of *n* patients and varying number of staff.
* Infection spreads to susceptible patients or staff through interaction i.e. remaining in the same room as an infected person.
* Staff moves between rooms, patients stay immobilized.
* No interaction between separate rooms.
* Recovered patients become susceptible eventually. This happens soon after recovery.
* Staff carries infections between separate rooms.
* Staff should attempt to go through sanitary process to disinfect themselves.

The above assumptions reflect rea-life principles behind infections spreading in a hospital. Hospitals consist of many wards, which consist of different numbers of beds. These wards are attended by various numbers of staff. Persons remaining in the same room can contract infections from each other. This is reflected in the above principles.

Similarly, staff can move between different wards and thus spread infections. Patients remaining in bed can only infect those around them without spreading the infection to other parts of hospital. Rooms are tightly sealed so that there is no possibility of contracting infection from one room to another, other than through a member of staff carrying it on their body or outfit. Recovered patients become susceptible almost immediately, as HAIs are in fact often different unrelated and independent infections.

There is also a sanitary process protocol in place. Staff should attempt to conform to the protocol but this is not always practical and feasible. Therefore, the model reflects the fact that staff members might attend the sanitary room or might decide to skip it. The above principles are graphically presented on Figure 1. We can see on the figure a sample hospital enviornment, where staff can move freely around the hospital, attending patients in wards. The wards have different numbers of beds. Also, there is a sanitary room, where staff can disinfect themselves to prevent them from spreading infections further.

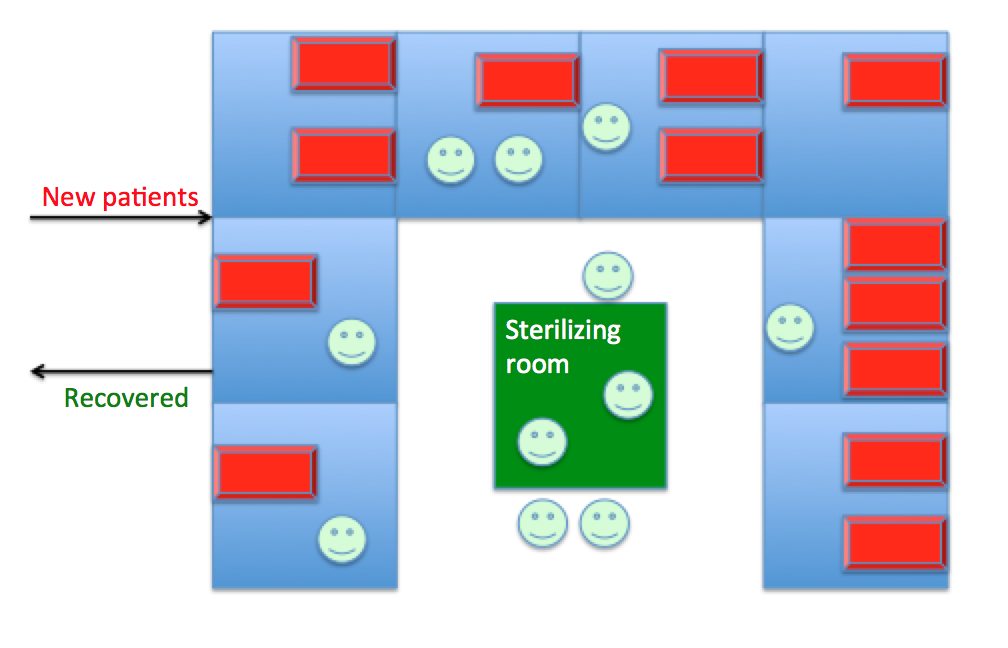


Figure 1: Hospital environment

In our model patients and staff member are both agents. Both these groups have different properties and this is represented in the MATLAB simulation. We use one matrix to keep track of all the agents. The matrix is called *agents* in our MATLAB simulation. Each row of the matrix corresponds to one agent, while columns signify what type is a given agent (patient or staff), their location (room number), and their state (Susceptible, Infected, Recovered). A sample of this matrix can be seen on Figure 2. We see from the figure that the first column signifies whether it is a staff member or a patient, second column states agent’s location, and third column informs us of the agent’s status.

Similarly, an outline of the hospital – a map of the hospital is represented as a matrix stating, which wards contain how many beds and where they are located. This matrix is called *WARDSMAP* in our MATLAB simulation.

To use the agent-based modelling technique, we iterate in the simulation over time. The number of steps is defined by *TIMESTEPS* constant. Subsequently, we iterate over agents. While iterating over agents, the MATLAB script checks for different charactersistics of the agent. Based on these characteristics, the status of infection of the agents is updated. There are distinct probabilities defined in MATLAB file that specify state transition probabilities of agents.

Furthermore, there is a probability specified, with which the staff members enter and perform disinfection in the clean room. Attending the clean room results in immediate transfer from infected to recovered state.

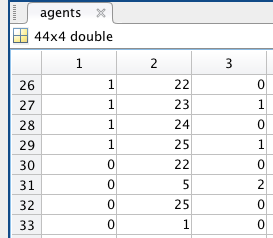
Similarly, there is a probabilities matrix – *movementProbMat* – which defines probabilities of transfer of staff agents from one cell of the map to another. This simulates the hospital staff walking around a hospital attending to various patients.

Figure 2: Matrix keeping track of the agents - *agents* matrix

To sum up, in Table 1, we specify paramters that could be varied in the model with their descriptions. We also specify default values for these parameters that we used in the simulation unless noted otherwise.

Table 1: Simulation parameters

|  |  |  |
| --- | --- | --- |
| **Parameter Name** | **Description** | **Value** |
| TIMESTEPS | How long the simulation runs? | 200 |
| NSTAFF | Number of staff | 15 |
| WARDSMAP | Map of wards in hospital with beds per ward | varied |
| infectionPatient | Probability of patient getting infected | 0.1 |
| infectionStaff | Probability of staff getting infected | 0.05 |
| recoverPatient | Probability of patient recovering | 0.1 |
| recoverStaff | Probability of staff recovering | 0.8 |
| recoverStaffCleanRoom | Probability of staff recovering in clean room | 1 |
| susceptiblePatient | Probability of patient becoming susceptible again | 0.8 |
| susceptibleStaff | Probability of staff becoming susceptible again | 0.92 |
| movementProbMat | Probability of matrix of transitions between wards | random |

# Results

In this section, we present some of the results that we obtained when running the above model with a specific set of paramters. Moreover, we suggest further improvements to the model that could make it more accurate and reliable.

To present the results, we use a heatmap, where colours correspond to different numbers of infected patients in each ward at each given point in time. The heatmap is complemented with a graph of number of agents with each status versus time. This graph is being drawn in real-time, and shows how the number of infected patients varies as simulation progresses.

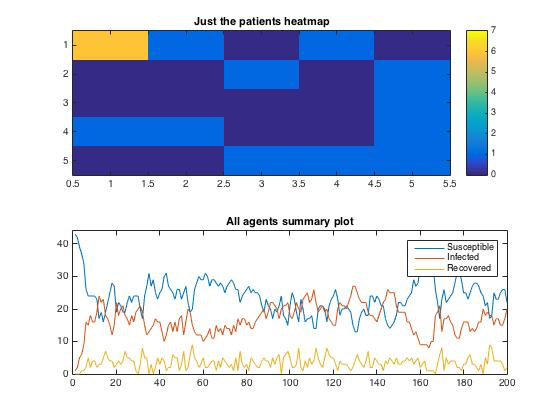


Figure 3: Heatmap and graph of infections vs. time for one large 7-bed ward and rest small 1-bed wards

On Figure 3, we can see how the infection spreads through a hospital, when the map of the hospital is as shown on Figure 4. We can see from Figure 4, that there is one room in the top left corner containing 7 beds, and the other wards contain only one bed per ward. This map allows us to produce the simulation in accordance with principles described in the previous chapter. The results suggest that in such environment, hospital-acquired infections will spread continously with no foreseeable end. We can see that the number of infected patients stabilizes around 20 and remains such for the whole duration of the simulation. Consequently, we can conclude that such a setup will not

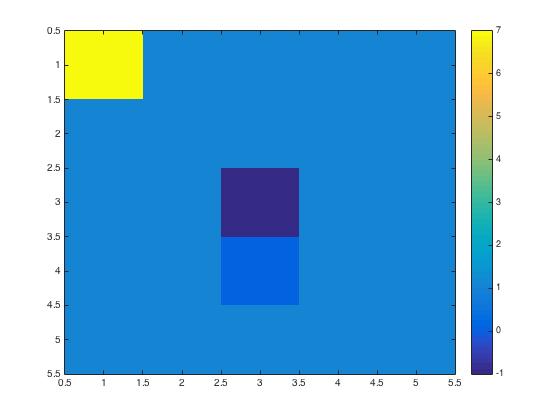


Figure 4: Map of the hospital with one 7-bed ward and rest 1-bed wards

# Conclusions

# Bibliography

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