



# **INDEX**

2D orderings, 230–232 2PC, *see* two-phase commit protocol 3D, *4*, 15, 166, 343 4-intersection model, **106**, 104–106, *357* 9-intersection model, **106** 

A\* algorithm, 212 abduction, 361 absolute location, 291, 294, 299 absolute space, 138, 141 abstract class, 136 abstract graph, see graph accessor, 135 accomplishments, 156 accuracy, see inaccuracy achievements, 156 ACID, 43, 44 activation function, 391 Active Badge, 290 active location sensing, 290 activities, 156 acyclic graph, 66, 380 adjacency graph, 214 adjacency list, 208 adjacency matrix, 207, 207-208 adjacency relationship, 16, 175, 177 aesthetics in data graphics, 310 affine transformation, 82, 120 affordance, 334 agent, 372

agent, 372
agent-based model, 372
agile development, 19
Albers projection, 321
aleatory, 418
algorithm, 167
algorithmic complexity, 168, 168–170
allocentric, 369
α-cut, 416
alteration event, 154
ALU, 25
Amdahl's law, 278
amplitude, 29

angle, 79, 123

angulation, 290

duration, 341

animation, 339, 339-341

frequency, 341 order, 341 anisotropic, 147 ANN, see neural network annexation event, 154 annotation properties, 351 annulus, 101, 102 anonymization, 421, 423, 423 antisymmetric relation, 87, 113, 134, 442 API, 278 application domain model, 18 application layer, 265 arc, 21, 92, 101, 122, 130, 137, 174-175, 177, 181, 183 ARC/INFO, 266 architecture, see computer architecture, system architecture arrangement, 310 artificial intelligence, 349 artificial neural network, see neural network aspect, 10, 16, 143, 151 assignment operator, 182 association, 134 association rule learning, 23 asymptotic behavior, 169 at-least-once delivery, 282 at-most-once delivery, 282 atomicity, 43, 45 attribute, 52, 56 re-expression, 340, 345 type, 47, 351 value, 67 augmented reality, 344 authorization control, 42 autocorrelation, 388, see also spatial, autocorrelation autonomy, 295, 301 axis, 78, 170, see also medial axis

B-tree, **225**, 225–227, 252, 258–259 B+-tree, **227** back-propagation, **395** back-propagation through time, **398** balanced tree, 225, 227, 257 bandwidth, **29** 

Azimuthal Equidistant projection, 320









#### 460 GIS: A COMPUTING PERSPECTIVE

cartography cube, 339 Basic Geo vocabulary, 351 Bayes, Thomas, 419 cause, 158, 159, 309 Bayesian probability, 419-420 census, 424, 424-426 BDI model, 372 census blocks, 424 beacon, 290 census tracts, 426 bearing, 80, 92, 123, 192 center of gravity, 194 behavior, 132, 132-138 centralized system, 296 belief, 372, 411, 419-421 centroid, 137, 194, 378 revision, 412, 412-414 chain coding, 191, 191, 235 bias, 407 change blindness, 341 choropleth map, 317, 317-318, 341 big data, 23, 372, 426 "big-oh" notation, 169 chromatic number, 213 bijection, **89**, 99 Chumash Traditional Owners, 129 BIM, 4 circumcircle, 187, 190, 204, 284-285 binary relation, 86, 370, 442 CISC, 27 binary search, 169, 220, 220-222, 225 Clarke's calculus of individuals, 367 binocular depth cue, 344 class, 132 bit, 218, 382 class diagram, 132 bit interleaving, 238 classification, 132-133, 315, 373 bitemporal model, 162, 162-163, 261-262 client. 271 client-server, 271, 271-277 blancmange function, 145 block, 218 client-side, 272, 274, 276 block pointer, 224 closed blockchain, 305 cell, 101 bona fide boundary, 126, 127 interval, 85 bootstrap sampling, 384 polyline, 81 boundary, 92, 96, 108, 127, see also polyset, 96 closed world assumption, 412 gon, boundary operator, 97 closure, 96, 97, 97-98, 122, 171 branching time, 152, 158 cloud computing, 266, 280, 372 breadth-first traversal, 208, 234, 243 cluster, 373 broker, 278, 297 cluster computing, 279 Brouwer's fixed point theorem, 102 clustering, 373, 378-380 brushing, 346 CNN, see convolutional neural network BSP-tree, 256, 256-258 co-dimension, 106 bucket, 237 Codd, Ted, 52 buffering, 12, 132 code of conduct, 430, 433 bus, 26 codomain, 88, 442 byte, 218 collinearity, 196 color, 310, 347, see also graph coloring combinatorial map, 109, 109-110, 177 CAD, 4 combinatorial topology, 92, 106-110 candidate key, 55 command entry, 331 Cantor-diagonal order, 231 complement, 85, 442 cardinal direction calculus, 368 completeness cardinality, 84, 142, 442 data quality, 407 cardinality conditions, 48, 134 complexity function, 168 CARE, 431 composable system, 278 carrier signal, 29 composite key, 57 Cartesian plane, 78, 85, 86, 170, 442 composition, 364 cartogram, 318 compound key, 57 cartographic abstraction, 315-316, 318 computable, 168

cartography, 307, 314-328









computational geometry, <b>167</b> , 205	hungry, 372
computer architecture, 24, 27, 36	independence, 39, 40, <b>41</b>
computer storage, 2, 24, 26–28, 42, 42,	integrity, 39, 39, 54
217–223, 230, 237	layer, <b>265</b>
conceptual data model, 18, <b>45</b> , 350	mining, 23
conceptual neighborhood, 370	model, 6, 40
conclusion, 358	protection, 422
concurrency, 39, 41, 42–43	quality, <b>407</b> , 407–408
conditional probability, 418	repatriation, 432
confusion matrix, 377	security, 39, 40, 273
congruences, 82	sharing, 5
connected, <b>99</b> , 103–104	sovereignty, 431
graph, <b>65</b> , 112, 208	stream, 283
consistency, 43, 162, 407, 409, 411	wrangling, 374
constraint network, 364	data correspondence, 309, 316
constraint satisfaction problem, <b>365</b>	data definition language, <b>61</b>
consumer, <b>282</b> , 297	data density, <b>308</b> , 316
context, <b>20</b> , 52, <i>384</i>	data graphics, 308
context-aware computing, <b>287</b> , 330	data integrity
continuant, <b>126</b> , 151	in data graphics, <b>309</b> , 316 data-ink ratio, <i>310</i>
continuous, 131, 144, 394, 395	database, <b>2</b> , 37–42, 75, 218
contour, 11, 342 control unit, 25	design, 44–52, 54–58
convergence, 344	performance, 39
converse, 364	scheme, <b>53</b> , 61
convex, 90	self-describing, 39, <b>40</b>
hull, <b>90</b> , 187, 204	datum, <i>136</i> , 291
polygon, <b>81</b> , 195	DBMS, 39, 41, 44, 254
convolutional layer, 396	DBSCAN, <b>379</b> , 379–380
convolutional neural network, <b>396</b> ,	DCEL, <b>180</b> , 180–183, <i>184</i>
396–397	de facto standard, 269
CORBA, 278	de jure standard, 269
count noun, <b>156</b> , 350	De Morgan's laws, 235
CPU, <b>25</b> , 26, 278, 298	dead reckoning, <b>291</b>
creation event, 153	decentralized algorithm, 299–304
credibility, <b>420</b>	decentralized system, <b>296</b> , 295–298
Cree Nation, 429	decision problem, 214
crisp, 404	decision tree learning, <b>380</b> , 380–384
set, <b>404</b> , 415	deduction event, 153
critical GIS, 429	deductive validity, <b>358</b> , <i>361</i>
CRUD, <b>42</b> , 44, 62, 278	deep learning, <b>395</b> , 395–399
currency, 408	default reasoning, 413
cybergeography, 78	degree of belief, 419
cyclic time, <b>152</b> , <i>158</i>	degree theory, 415
Cypher, 72, 354	Delaunay triangulation, <b>186</b> , <i>190</i> , 202–206, 284–285
	constrained, 188
DAG, 113	DEM, <b>142</b> , <i>143</i> , 149, 347
data, <b>20</b> , 269	demographics, 424
capture, 3	Dempster-Shafer theory, 420–421
classification, 317–318, 385	denotational semantics, 358
cleaning, 374	dense index, 225
dictionary, 42	









#### 462 GIS: A COMPUTING PERSPECTIVE

elbow method, 379 dense set, 85 depth cue, 342, 342-344 element, 83, 441 depth-first traversal, 208, 251 elimination, 324 design thinking, 338, 338 embedding space, 129, 243 desktop metaphor, 335 empirical Bayesian Kriging, 387, 387-388 destruction event, 153 empty set, 84 detail, 120 encapsulation, 133 diagonal triangulation, 114 enhancement, 324 dialog, 328 ensemble learning, 385, 387 difference, 58, 84, 234 entity differentiable, 145, 395 instance, 46, 132-133 differential privacy, 426 type, 46, 50, 132-133 differentiated attack, 426 equal interval, 317, 385 digital twin, 14 equality, 84 digitizer, 5 equator, 117 digraph, see directed graph equivalence relation, 88, 406 Dijkstra's algorithm, 210 Erlangen program, 77 dipole relation algebra, 370 error, 403 directed acyclic graph, see DAG of commission, 377, 404 directed graph, 66, 111, 380, 391, 443 of omission, 377, 404 error propagation, 293 disappearance event, 153 discrete Euclidean plane, 79, 99-110, 135, 141, 170 Euclidean plane, 170 topology, 94, 97 space, 78, 78 discretization, 131, 171, 170-174 transformation, 82 displacement, 324 Euler characteristic, 107 display, 329, 331 Euler's formula, 106, 114 distance, 92, 115, 192-193 Eulerian trail, 112 evaluation function, 212 distributed database, 39 distributed system, 270, 270-272 event, 126, 155, 159 divide-and-conquer, 202, 205, 284 event-driven architecture, see also serviceoriented architecture, 283, 297 document store, 42 domain, 52, 61-62, 88, 351, 442 exactly-once delivery, 282 domain grid, 170 exchange format, 268 doubly linked list, 222 explicit input, 330 Douglas-Peucker algorithm, 174 explosive logic, 409 DTM, 143 expressive interface, 331 dual graph, 114, 184, 185 exteroceptor, 329 durability, 44, 45 extremes, 81 dynamic visual variable, 332, 340 F1 score, **377** E-R diagram, 47, 132, 177, 180 face, 108 E-R model, 18, 46, 46-52, 56, 132-134, **FAIR**, 430

E-R diagram, **47**, 132, 177, 180
E-R model, 18, **46**, 46–52, 56, 132–13
350, 351
E911, 287
earcons, 332
Earth observation, **4**, 130, 280
ecological fallacy, 321
EDA, see event-driven architecture edge, **65**, 111, 443
edge computing, **305**egocentric, **369** 

F1 score, 377
face, 108
FAIR, 430
fair information practices, 422
fairness, accountability, transparency, ethics, see FATE
fan-out ratio, 225, 250
FATE, 432
fault tolerance, 297
feature cascade, 335
feed-forward network, 392, 395, 398

feedback, 336









fiat boundary, 126, 127, 157, 403	geodesy, 136
field, 16, <b>139</b> , 141	geographic information science, 4, 32
operations on, 147–151	geographic thinking, 339
properties of, 143–147	geographically weighted regression, 388,
field-based model, 139, 141, 138-143, 170,	388–391
183–184	geohash, 357
FIFO, <b>208</b>	geohashing, 238
file, 218	geoinformatics, 4
field, <b>218</b>	geomasking, see obfuscation
organization, 218, 218-223	geometric
transfer, 267	algorithms, <b>167</b> , <i>168</i> , 191–206
filter/refine, 249, 250, 254	domain, 170
findable, accessible, interoperable,	geometry, 77
reusable, see FAIR	GeoNames, 352
first order predicate logic, 359	georouting, 302
fitness-for-use, 409	geosensor network, 299, 300, 298-300,
five design-sheet methodology, 338	372
fix, 159	geoserver, <b>276</b> , 280
fixed grid, 237	GeoSPARQL, 357
fixed point, 102	geospatial, 2, 4
flash storage, 27	geostatistics, 34
floating-point number, 136	geovisual analytics, <b>344</b>
fly-through, 340	geovisualization, 338
focal operation, 149	GIS, <b>2</b> , 1–7
fog computing, 305	GML, 273
foreign key, 55, 57	GNN, see graph, neural network
forgiveness, 337	GNSS, 290–293, 401, <b>401</b> , 427
fractal, <b>119</b> , 145, 232	goal-directed, 212
dimension, 121	gossiping, 300
generator, 119	GPS, 290, 401
geometry, <b>119</b> , 119–122	GQL, 72
initiator, 119	granularity, <b>405</b> , 407
frame of discernment, <b>406</b>	graph, <b>65</b> , 65–67, 111–114, 206, 380, 397,
Freeman chain coding, <b>191</b> , 235	443
frequency, 29, 32	adjacency, <b>65</b> , 443
function, 82, <b>88</b> , 88–89, 139, 351, 442	coloring, 213
fuzzy	connected, see connected, graph
geometry, 416	cycle, <b>66</b> , 112, 176, 180, 182, <i>214</i>
membership function, <b>415</b>	database, 19, 65–75, 208, 254
region, 416	directed, see directed graph
set, 415	labeled, see labeled graph
set theory, 415–416	neural network, 397
set theory, 113–110	order, <b>65</b> , 443
GAN, see generative adversarial network	planar, 443 plane, 444
Garey et al. algorithm, 200–202	prane, 444 property, <b>67</b> , 351
gazetteer, 116	
generalization, 133	weighted, see weighted graph
generative adversarial network, 398	graph database, 75, 223
generator, 232	GRASS GIS, 266, 401
GeoAI, 32, <b>399</b> , 432	great circle, 117
geodatabase, 4	greedy algorithm, 199
geodesic distance, 116	greedy triangulation, 188, <b>199</b>









0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
Greene-Yao algorithm, 173	inaccuracy, 292, <b>403</b> , 404, 407, 408, 423
grid	incidence matrix, 207
data structures, 237–239	incident, <b>65</b> , 443
directory, 239	incompleteness, 168
file, <b>239</b>	incremental algorithm, 205, <i>205</i> , <b>283</b>
grid computing, 279	index, 176, <b>223</b> , 223–227
Gunditjmara Traditional Owners, 432	index field, 224
gustatory, 329	Indigenous data, <b>431</b>
GWR, see geographically weighted regres-	Indigenous data sovereignty, <b>431</b> , <i>432</i>
sion	indiscernibility, <b>406</b> , 406
	indiscrete topology, 94, 97
half line, 80	induction, 361
Hamiltonian circuit, 214	information, 20, 269, 382, 384
	entropy, <b>382</b> , <i>384</i> , 382–384
haptic, 329	gain, <b>383</b>
display, 331	glut, 420
hard copy, <b>28</b>	privacy, <b>421</b> , 431
hardware, <b>24</b> , <i>27</i> , 289	scarcity, 420
hash	system, 1
field, 223	inheritance, 133, 350
file, 223	injection, <b>89</b> , 443
function, 223	input, 329
hash table, 303	inscribed octahedron, 255
HDD, 27	instruction cycle, 25, 26
heap file organization, 219	
heuristic, 212, 214	integrity, 54
hidden layer, 394	integrity constraint, 40, 43, 45
history graph model, 153	intent, 159
homeomorphism, 83, 91, <b>99</b> , 105, 107	interface, 271, 277
homonymy, 269	interior, 96
horizontal scaling, 277	interleaving, 43, 44
HTTP, 271, 275	Internet, 30
hue, 310, 347	Internet of things, 266, 287, <b>295</b>
human-computer interaction, 158, 328,	interoperability, <b>267</b> , 350, 430
328–332	interposition, 343
hypergraph, 67	intersection, <b>84</b> , 234, 442
hyperparameters, 376	interval, <b>144</b> , 312, 363
hypsometric map, 342	real numbers, 85
	interval algebra, <b>365</b> , 365–367
Lag 280	intractable, <b>169</b> , 214
IaaS, <b>280</b> icon, 313, <i>333</i>	introspection, 412
	intuitive interface, 330
ID3, <b>382</b> , 382–384	invariance, 77
identifier, 47, 55	inverse function, 89, 443
identity, 129, <b>132</b>	IO channel, <b>329</b> , <i>331</i> , 339
image	IoT, see Internet of things
of a function, <b>89</b> , 443	irreflexive relation, 87, 113, 442
image database, 4, 5, 42	irregular tessellation, 143, <b>184</b>
impedance mismatch, 134	"is a" relationship, <b>134</b> , 136, 350, 362
imperfection, <b>403</b> , 405, 427	isochrone, 13, 146
implicit input, 330, 346	isolation, 44, see ACID
imprecision, 35, 292, <b>403</b> , 407, 408, 423,	isoline, 141
427	isomorphism, 66
in-car navigation, 293	•









isotropic, 145	simplification, 174, 323
	line-of-sight, 30
Jenk's natural breaks, 317	lineage, 407, 407
JEPD, see jointly exhaustive pairwise	linear
disjoint	perspective, 343
join operator, <b>60</b>	search, 220
jointly exhaustive pairwise disjoint, 105,	linked list, 208
<b>364</b> , 365	linked list file organization, 222
Jordan curve theorem, 121	linked open data, 68, <b>357</b> , 360, 361
just noticeable difference, 313	linked view, 346
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	list head, 222
Ir an anymistry 127	literal, 129
k-anonymity, 427	local operation, 148
k-means clustering, 378, 378–380	location masking, see obfuscation
Königsberg bridge problem, 112	location privacy, 295, <b>424</b>
kD-tree, 243	location-aware, 286
kernel, 396	location-based services, 10, <b>294</b> , 294–295
kernel bandwidth, 389	330, 428
key field, <b>218</b> , 224	logical data model, <b>19</b> , 44, 219
kinesthesia, 329	longitude, 117
Kleene logic, 414	loop, <b>102</b> , <i>121</i>
Klein, Felix, 77	lost update, <b>43</b> , 44
knowledge, 411	lower approximation, 417
knowledge base, 359	ioner approximation, 127
knowledge graph, <b>354</b> , 357, 397	
knowledge representation and reasoning,	machine learning, <b>349</b> , 371–391
<b>349</b> , 356, 371, 400	magnitude message, see value message
Koch snowflake, 119	magnitude of change, 341
KR <sup>2</sup> , see knowledge representation and	mainframe, <b>272</b> , 295
reasoning	mandatory participation, 49, 51
Kriging, <b>386</b> , 386–388	Mandelbrot, Benoit, 119
	Manhattan distance, 116, 118
labeled graph, 66, 111	many-to-many relationship, 49
labeled property graph, 71	many-to-one relationship, <b>48</b> , 51, 55, 134,
lag, 386	177
LAN, 30	many-valued logic, 415
latency, 282, 297	map, 5, 100
lateration, <b>290</b> , 291	map algebra, 147
latitude, 117	map furniture, 347
layer, 141	map generalization, 120, 174, 316, <b>322</b> ,
leaf, 112	322–325
least-squares adjustment, 408	map labels, 325–328
legacy data, 5	map matching, 294
length, 92	map metaphor, <b>335</b> , 339
levels of measurement, 143–144	map projection, 89, <b>319</b> , 319–322
lexicographic distance, 116	conformal, 321
lifelines, 159	equal-area, 321
LIFO, <b>209</b>	equidistant, <b>320</b> , 323
line, 80	mappings, 334
data structures, 246–247	market basket analysis, 23
of monotonicity, 200	marks, 308, 310
segment, 80	mask, 397
intersection, 197–198	mass noun, <b>156</b> , 350









massively parallel processing, 280	negative introspection, 412
MAUP, see modifiable areal unit problem	neighborhood, <b>92</b> , 148
maximum flow problem, 214	function, 147
mean-standard deviation, 317, 385	nested tessellation, <b>190</b> , <i>190</i>
medial axis, <b>188</b> , 191	network, 8, 16, 111–114, 206–214
transform, 189	analysis, <b>8</b> , 16
membership, <b>83</b> , 441	neural network, 391
MEMS, 4, 298	Nightingale, Florence, 361
menu, 333	node, <b>65</b> , 111, 443
Mercator projection, 89, 136, 321	degree, <b>65</b> , 443
mereology, 155	nominal, <b>143</b> , 363
merge event, 154	non-monotonic logic, 412, 414
meridian, 117	nonstationarity, see statistical stationar-
message broker, 282	ity, 388
metadata, 407, 430	norm, <b>79</b> , 416
catalog, 42	normal form, 53, 56
metaphor, 134, 158, <b>335</b> , 384	1NF, <b>53</b> , 56, 58, 74
metric, 95, <b>115</b>	2NF, 58
space, <b>115</b> , 115–118	normalization, <b>56</b> , <i>58</i> , 228
minimum bounding box, 135, <b>197</b> , 247–	NoSQL, <b>71</b> , 75
252, 261, 378	nowhere differentiable, 121, 145
minimum spanning tree, 213	NP-complete, <b>214</b> , 214
MLP, see multilayer perceptron network	nugget, 386
mobile computing, 287	null, 61
modal operator, 412	
model, 16	obfuscation, 426, <b>427</b>
model parameters, 376	_
modifiable areal unit problem, 321, 425	object, 127, 127–132, 141
modularity, <b>267</b> , 295	object orientation, <b>132</b> , 132–135, 278, 350
moment, 341	object-based model, <b>126</b> , 126–131, <i>141</i> , 170
monocular depth cue, 343	object-oriented model, 18
monotone	object-oriented programming languages,
chain, 81	134
polygon, <b>81</b> , 200	occurrent, <b>126</b> , 151, 155
morphism, 17	octahedral tessellation, 189, 255
Morton order, <b>231</b> , <i>235</i> , 236, <i>238</i> , 252	octree, 236
motion parallax, 343	offline algorithm, 283
motion tracking, 291, 293	OGC, 268
multi-tier client-server, 275	olfactory, 329
multigraph, 67, <b>67</b> , 111	one-to-one relationship, 49, 51
multihop communication, 299	online algorithm, <b>283</b> , 283–285, 300
*	ontology
multilayer perceptron network, 394	an, <b>350</b>
multilevel index, 225	engineering, <b>350</b> , 350–363
multimodal, 330, 331	study of, <b>125</b> , <i>127</i> , 350
multiversion B-tree, 259	open
	ball, 118
n_simpley 109	
<i>n</i> -simplex, 109	cell, 101
NAA, 110, <b>177</b> , 176–180, <i>184</i>	disk, 93
natural join, 60	interval, 85
natural language processing, 399	0(
0.5	set, 96
near, 95 nearest neighbor query, 22	set, <b>96</b> open data, 68, 357, 361, 430 Open Street Map, <i>6</i>









optional participation, 49, 51	set, 80
orchestration, 278	topology, <b>92</b> , 92–93, 99–106
order, <b>168</b>	vector, <b>78</b>
ordered minimum angle vector, 187	point algebra, <b>363</b> , 363–365
ordering field, <b>220</b>	point query, 22, <b>228</b>
ordering key, 220	point-in-polygon, <i>121</i> , 123, 167, <b>194</b>
ordinal, <b>143</b> , 312, 363	pointer, <b>222</b> , 333
orientation, 310	polygon, 81
origin, <b>78</b> , 170	area, 193
out-of-bag estimation, 384	boundary, <b>81</b>
overfitting, 378, 384	triangulation, <b>81</b> , 188, 199–202
overflow, 223, <b>226</b>	vertex, <b>81</b>
overlapping B-tree, 258	polyline, <b>80</b> , 173
overlay, <b>12</b> , 16, 151, 198–199, 278	pooling layer, 396
OWL, 357	position, 310
	positioning, 291
PaaS, 280	positive introspection, 412
PAN, <b>30</b>	positive predictive value, 377
panning, 345	possible worlds, 410, 411
parallel computing, 278	posterior belief, 420
"part of" relationship, <b>134</b> , 155	posting the foreign key, <b>55</b> , 56, 178
partial order, 88, 113	power set, <b>84</b>
partition, <b>84</b> , 378, 442	PPV, see positive predictive value
partition, 61, 576, 112	preattentive features, 311
passive location sensing, 290	precision, see imprecision, see positive
path, <b>65</b> , 111, 443	predictive value
_	preference relation, 413
path consistency, 367	premise, 358
path loss, 30	presentation layer, <b>265</b>
path-connected, 102	primary key, <b>55</b> , 56
pattern, 310, 341 Peano-Hilbert order, <b>231</b>	primary storage, <b>26</b> , 218
	principle of minimal change, 413
peer-to-peer network, 299	prior belief, <b>420</b>
perceptron, 392	privacy, 321, 421
perceptual space, 78	probability, 418–419
perimeter, 92	process, 126, <b>155</b> , <i>159</i>
persistence, 26, <b>42</b> , 217	producer, 281
personal data, 421	product, 58, <b>86</b> , 442
pervasive computing, 287	project operator, 59
Peutinger table, 314	projective transformation, 83, 320
physical data model, <b>19</b> , 219	proof of location, 305
pixels, 20	property, 351
planar	property graph model, <b>68</b> , 354
embedding, 109	proportional symbol map, 316
graph, 113	proprioceptors, 329
plane graph, 113	protocol, <b>271</b> , 277
Platonic solids, 189	prototyping, 338
plausibility, 420	provenance, 407
PM quadtree, 246	proximal polygon, 13, 186
point, <b>78</b> , 78–80, 136	proximity, 290
data structures, 237–245	pseudonym, 423
quadtree, <b>239</b> , 239–242, <i>255</i>	publication channel, 282
query, 247	









publish-and-subscribe model, 282, 281– 283, 297  q-edge, 247 quad-edge representation, 184 quadrree, 190, 232, 252 quadtree addressing, 252 qualitative, 363 spatial reasoning, 363 trajectory calculus, 370 quantiel, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R+-tree, 251, 251–252 R*-tree, 251 RST-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 154 reappearance event, 157 reallocation event, 154 reappearance event, 157 reallocation event, 154 reappearance event, 157 reallocation event, 154 reappearance event, 157 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 reflection, 83 reflexive relation, 87, 442 region region connection calculus, 367 region connection calculus, 367 region connection calculus, 367 region connection calculus, 363 region connection calculus, 364 resultative, 240 polygon, 184, 186 tessellation, 143, 184 regularization, 103, 202 relation, 29, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 darabase, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 103, 202 relation, 19, 103, 202 relation, 19, 31, 346 restellation, 19, 53, 56-62 relational algebra, 58, 58–61, 64, 181 darabase, 19, 53, 5	1.1:: 202	. 1 222 222 227 252 256
q-edge, 247 quad-edge representation, 184 quadtree, 190, 232, 252 qualtree addressing, 252 qualtrative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 33 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 region query, 22 regression, 373 regular closed, 104 polygon, 184, 186 testellation, 193, 184 regularization, 103, 202 relation, 52, 33 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relationship, 48 occurrence, 48 type, 48 relationship, 48 occurrence, 48 repularization, 103, 202 relation, 52, 35 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 reliability, 408 Rel.U., see rectified linear unit function representative fraction, 323, 325 requistreesponse, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 revision	publication topic, 282	quadtree, <b>233</b> , 232–237, 252, 256
q-edge, 247 quad-edge representation, 184 quadtree, 190, 232, 252 qualitative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quaiternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 recond pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 regression, 373 regular closed, 104 polygon, 184, 186 tessellation, 143, 184 regularzation, 193, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relations, 19, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relations, 19, 202 relation, 143, 184 regularzation, 103, 202 relation, 143, 184 regularzation, 103, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relations, 19, 202 relations, 19, 20	_	*
q-edge, 247 quad-edge representation, 184 quadtree, 190, 232, 252 qualitative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R+*-tree, 251, 251–252 R*-tree, 251 R**-tree, 251, 251–252 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 regularization, 103, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relation, 12, 184 regularization, 103, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relationsal algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location,	283, 297	
quad-tege representation, 184 quadtree, 190, 232, 252 qualtree addressing, 252 qualtrative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442		
quadtree, 190, 232, 252 qualitrative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442	q-edge, <b>247</b>	
qualtree addressing, 252 qualitative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitarive, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 251 RST-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 333 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442	quad-edge representation, 184	
qualitative, 363 spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 ressellation, 143, 184 regularization, 103, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relation, 143, 184 regularization, 103, 202 relation, 52, 53 cardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 relative location, 291, 294, 299 relative, 256 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 relative location, 291, 294, 299 relative space, 138 relative location, 13, 384 resource inventor, 8 REST, 278 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rotative factive factory, 201 rotational algebra, 58,	quadtree, 190, <b>232</b> , 252	
spatial reasoning, 363 trajectory calculus, 370 quantile, 317, 385 quantitarive, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 real-time, 15 reallocation event, 154 reappearance event, 154 reappearance event, 157 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442	quadtree addressing, 252	T 11
relation, 52, 53 quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflation, 32, 325 acardinality, 53 degree, 53, 54 in set theory, 86–88, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 relationship, 48 occurrence, 48 type, 48 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 40 occurrence, 48 type, 48 relationship, 40 operator, 54 relational	qualitative, 363	
quantile, 317, 385 quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250-251, 261 R*-tree, 251, 251-252 R*-tree, 251 random forest, 384, 384-385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229-230, 237, 247 raster, 20, 140, 183, 232-237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  cardinality, 53 degree, 53, 54 in set theory, 86-88, 442 scheme, 53, 56, 62 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 58 relative location, 294, 299 relative location, 291, 294, 299 relative location, 291, 294, 299 relative l	spatial reasoning, 363	
quantitative, 363 approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250-251, 261 R*-tree, 251, 251-252 R*-tree, 251 range query, 228, 229-230, 237, 247 raster, 20, 140, 183, 232-237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  degree, 53, 54 in set theory, 86-88, 442 scheme, 53, 56, 62 relational algebra, 58, 58-61, 64, 181 database, 19, 53, 52-64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relaibility, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412-414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417-418 row order, 231 run-length encoding, 235 Russell's paradox, 84 relative location, 80, 442	trajectory calculus, 370	
approaches to uncertainty, 421 quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 251 RST-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relationship, 48 occurrence, 48 type, 48 relationship, 48 occurrence, 48 relationship, 49 relationship, 49 occurrence, 48 relationship, 49 occurrence, 49 relative space, 138 reliability, 408 ReLU, se rectified linear unit function	quantile, 317, 385	
quasimetric, 117 quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R+tree, 251, 251–252 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  scheme, 53, 56, 62 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 re	quantitative, 363	
quaternary triangular mesh, 255, 255 region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 251 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relational algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationslip, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 roughts— relationsal algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventor, 59 retative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 324, 338 resource inventor, 59 rectind database, 19, 50, 50 relative space, 138 reliability, 408 ReLU	approaches to uncertainty, 421	_
region quadtree, 256 query, 21 compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 58, 58–61, 64, 181 database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 relative location, 54 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relationship, 49 relative location, 291, 294, 299 relative space, 138 relationship, 48 occurrence, 48 type, 48 relationship, 49 rela	quasimetric, 117	
database, 19, 53, 52–64, 67, 75 join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 restrict operator, 59 retative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rootation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 230 rough set, 417 theory, 417–418 row order, 231 row prime order, 230 rough set, 417 theory, 417–418 row order, 231 r	quaternary triangular mesh, <b>255</b> , <i>255</i>	
compiler, 42 language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R+tree, 251, 251–252 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  join, see also join operator, 54 operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relaibility, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retative location, 291, 294, 299 relative space, 138 relaibility, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retative location, 291, 294, 299 relative space, 138 relaibility, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retative location, 291, 294, 299 relative space, 138 relaibility, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retaitive location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory restrict operator, 59 retinal disparity, 344 revision, 1	region quadtree, 256	
language, 42 optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  operator, 58 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retiability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 requister space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retrial disparity, 344 revision, 160, 412–414 revision,	query, 21	
optimization, 42, 61 queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R+-tree, 251, 251–252 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 record pointer, 224 record pointer, 224 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 42, 61 relationship, 48 occurrence, 48 type, 48 relative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 relative space, 138 rela	compiler, 42	
queue, 208 quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 row prime order, 231 row prime order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 revision, 160,	language, 42	=
quotient set, 406  R-tree, 250, 250–251, 261 R*-tree, 251 R*-tree, 251 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  respectative location, 291, 294, 299 relative space, 138 relative location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retrial disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84	optimization, 42, 61	_
relative location, 291, 294, 299 relative space, 138 reliability, 408 Reture, 251, 251–252 R*-tree, 251 RST-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive location, 291, 294, 299 relative space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 row prime order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297	queue, <b>208</b>	
relative space, 138 reliability, 408  R*-tree, 251, 251–252  R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive space, 138 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 reliability, 408 ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 run-length encoding, 235 Russell's paradox, 84	quotient set, 406	
R-tree, 250, 250–251, 261 R*-tree, 251, 251–252 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442		
R*-tree, 251, 251–252 R*-tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  ReLU, see rectified linear unit function representative fraction, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 reflection, 83 reflexive relation, 87, 442	R-tree. <b>250</b> , 250–251, 261	
R*-tree, 251 RST_tree, 261 random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 323, 325 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 reflection, 83 reflexive relation, 87, 442		
random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 request-response, 271 requirements analysis, 18, 338 resource inventory, 8 REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297		
random forest, 384, 384–385 range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442		
range, see also semivariogram, range of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 redundancy, 54 reflection, 83 reflexive relation, 87, 442 reflection, 87, 442 restrict operator, 59 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84		_
of a function, 89, 351 range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  REST, 278 restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297		
range query, 228, 229–230, 237, 247 raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  restrict operator, 59 retinal disparity, 344 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297		
raster, 20, 140, 183, 232–237, 396 rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 resision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297		
rasterization, 190 ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 relexive relation, 87, 442 revision, 160, 412–414 RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84		=
ratio, 144, 312, 363 ray, 195 RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  RISC, 27 RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84	rasterization, 190	- ·
RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442  RNN, see recurrent neural network rollback, 45, 161 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84	ratio, 144, 312, 363	
RCC, see region connection calculus RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 root mean square error, 408 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  reflection, 83 saturation, 310 scalability, 297	ray, <b>195</b>	
RDBMS, 53 RDF, 353 real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 reoted tree, 112, 443 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 run-length encoding, 235 Russell's paradox, 84  saaS, 280 saturation, 310 scalability, 297	RCC, see region connection calculus	
real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 rectallocation, 83 rooted tree, 112, 443 rotation, 83 rough set, 417 theory, 417–418 row order, 231 run-length encoding, 235 Russell's paradox, 84  redundancy, 54 SaaS, 280 saturation, 310 scalability, 297	RDBMS, 53	
real-time, 15 reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 rough set, 417 theory, 417–418 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297	RDF, <b>353</b>	
reallocation event, 154 reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 rough set, 417 theory, 417–418 row order, 231 run-length encoding, 235 Russell's paradox, 84  row prime order, 231 run-length encoding, 235 Russell's paradox, 84  ration, 310 saturation, 310 scalability, 297	real-time, 15	
reappearance event, 153 recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 recall, see true positive rate row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  radiancy, 54 saaS, 280 saturation, 310 scalability, 297	reallocation event, 154	
recall, see true positive rate record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 row order, 231 row prime order, 231 run-length encoding, 235 Russell's paradox, 84 resolution, 395 recurrent neural network, 398 redundancy, 54 saaS, 280 saturation, 310 scalability, 297	reappearance event, 153	
record, 67, 218 record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 row prime order, 231 run-length encoding, 235 Russell's paradox, 84  run-length encoding, 235 Russell's paradox, 84  run-length encoding, 235 Russell's paradox, 84  results paradox, 84  saaS, 280 saturation, 310 scalability, 297	recall, see true positive rate	
record pointer, 224 rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 record pointer, 224 run-length encoding, 235 Russell's paradox, 84  Russell's paradox, 84  SaaS, 280 saturation, 310 scalability, 297	record, 67, <b>218</b>	row prime order, 231
rectangle algebra, 366 rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54 reflection, 83 reflexive relation, 87, 442 Russell's paradox, 84 Russell's paradox, 84 readox, 84 reselves paradox, 84 readox,	_	-
rectified linear unit function, 395 recurrent neural network, 398 redundancy, 54	rectangle algebra, <b>366</b>	
redundancy, 54 reflection, 83 reflexive relation, 87, 442 SaaS, 280 saturation, 310 scalability, 297		-
reflection, <b>83</b> saturation, <b>310</b> reflexive relation, <b>87</b> , 442 scalability, 297		
reflexive relation, <b>87</b> , 442 scalability, 297		SaaS, <b>280</b>
region scalar, 16		
	region	scalar, 16









1	
scale, 325	arc, 101
scale dependence, 119	loop, 101
scan conversion, 190	polyline, <b>81</b>
scene, 339	simple feature model, <b>135</b> , 135–138, 178,
scene analysis, 291	269, 274, 357
schematic map, 307, 314, 318, 318–319	simplex
scientific visualization, 338	0-simplex, <b>108</b>
Seacole, Mary, 361	1-simplex, <b>108</b> , 166
secondary storage, <b>26</b> , 218	2-simplex, <b>108</b> , 166
seek time, <b>219</b>	simplicial complex, <b>108</b> , 107–109, 130
segment tree, <b>259</b> , 259–261	dimension, 109
selective inattention, 341 self-affine, 120	simply connected, 101
self-similar, <b>119</b> , 145	single-hop communication, 299 single-layer feed-forward neural network,
semantic heterogeneity, <b>269</b>	
Semantic Web, 68, 269, <b>352</b> , 357, 361	see perceptron single-level index, 224
semantics, 269, <b>358</b>	singly linked list, 222
semi-convex, 90	situation, 156
semi-line algorithm, 195	skeleton, 189
semi-open	small multiples, 317, 318
interval, 86	smart city, 15
region, 368	snapshot, 14, <b>152</b>
semiconnected, <b>66</b>	SOA, see service-oriented architecture
semivariance, 386	SOAP, 278
semivariogram, <b>386</b> , 386–388	soft copy, 28
range, 386	software, <b>24</b> , 27
sensitivity, 377, see true positive rate	sonification, 332
sensor, 3, 289, 291, 293, 298	sorites paradox, 405
sensor mote, 298	sound symbol, 332
sensor network, 4, 266, 298-299	space, 78, 77–78
sentence, 359	space complexity, 168
sequence diagram, 271	space-filling, <b>121</b> , 232
sequential file organization, 220	spaghetti, <b>175</b> , 175–176
server, 271	spanning tree, 212
server-side, <b>272</b> , 274	SPARQL, 72, <b>354</b> , 354–356, 357
service-oriented architecture, 277, 278, see	sparse index, 225
also event-driven architecture	sparse matrix, 208
set, <b>83</b> , <i>84</i> , 441	spatial
theory, 83–89	acuity, 332
Shannon entropy, see information, en-	analysis, <b>15</b> , 373, 391, 426
tropy	autocorrelation, 33, 147, 147, 386, 396,
shape, 310, 313	425
Shapefile, 267, 269	data, <b>2</b> , 20–21
shear, 83	database, 4
shortest path, 210	field, <b>141</b>
all-pairs, 212	framework, <b>139</b> , <i>143</i> , 139–143, 183
single-source, 212	heterogeneity, 34
sigmoid function, 395	information system, 4
sill, 386	join, <b>250</b>
similarity relation, 406	reference system identifier, see SRID
similarity transformation, <b>82</b> , 100, 120	spatialization, 158, <b>344</b>
simple	spatiotemporal system, 14









anagialization 122	tantiany storage 26 27
specialization, 133	tertiary storage, <b>26</b> , 27
speedup, 278	tessellation, <b>183</b> , <i>186</i> , 184–190
spherical data structures, 254–256	of the sphere, 189, 190
spiral order, 231	test data set, <b>376</b> , 377
split event, 153	tetrahedral tessellation, 189
spread spectrum, 32	texture, 310
SQL, <b>61</b> , 61–64, 75, 354	thematic map, 316
SRID, 135	thick
SSD, 27	client, 272
stack, <b>209</b>	server, 272
standard deviation, 408	Thiessen polygon, <b>186</b> , 290, see also
star-shaped polygon, <b>81</b> , 90	Voronoi diagram
state, 132, 156	thin
statistical stationarity, 33, 34, 387	client, 272
Steiner point, <b>82</b> , 114, 199	server, 272
stereoblindness, 344	thinning, 191
stereopsis, 344	three-dimensional display, 342
stereoscopic, 343	three-valued logic, 414
stored data manager, 42	tile index, 231
stream processing, 266	tiling, 183, <i>186</i>
stride, 396	time, 14, 151
strongly connected, <b>66</b> , <b>104</b>	complexity, <b>168</b> , 220, 221
subclass, <b>133</b> , 350	time to first fix, 292
subgraph, 212	timeline, <i>158</i> , 341
subset, <b>84</b> , 441	timeliness, 408
subset sum problem, 214	timestamp, 152
superclass, 133	TIN, 109, <b>184</b> , 183–184
supervenience, 363	Tobler's first law, 386, 425
supervised learning, 375	Tobler, Waldo, 147
support, 140	topographic map, 307, <b>315</b> , 316
surjection, 89, 443	topological
syllogism, 358	algorithm, 194–196
symmetric relation, <b>87</b> , 442	equivalence, 99
synchronization, 341	invariance, 101
synonymy, 269	property, 92
syntactic heterogeneity, <b>268</b>	space, <b>92</b> , <i>94</i> , <i>97</i> , 95–99
syntax, 269, <b>358</b>	topology, 4, <b>91</b> , 91–110, 118, 177
system	toponym, <b>325</b> , 352
analysis, <b>19</b> , 49	TPR, see true positive rate
architecture, 5, <b>265</b>	training, 375
design, 19, 54	training data set, 375
development life cycle, 19, 338	transaction, 42, 43
implementation, 19	time, <b>161</b> , 258–259
maintenance, 19	transformation, 82
requirements, 18	transitive, 113
validation, 19	transitive relation, <b>87</b> , 442
	transparency
t zana 94 118	(in distributed systems), 280, <b>285</b>
t-zone, 94, 118	transperceptual space, 78, <b>125</b>
taxonomy, 134	travel time, 8, 13
temporal index, 258–262	distance, <b>116</b> , 118, 145
terminal, 272	topology, <b>94</b> , 118
ternary relationship, <b>49</b> , 51	









traveling salesperson algorithm, 9, 214 tree, 112, 213, 225, 240, 380, 443 triangle inequality, 115, 416 triangular facets, 189 triangular norm, 416 triangular point quadtree, 255, 256 triangulation algorithms, 199-206 trie, 240, 246, 256 triple, 352, 354 triple store, 68, 72, 354, 357 true positive rate, 377 truth table, 414, 444 tuning, 376 tuple, 52, 67 Turing machine, 350 Turing test, 350 Turing, Alan, 168, 350 Turtle, 352, 352-353 Two Generals Problem, 283 two-phase commit protocol, 45 two-tier client-server, 271 2D-tree, 243, 243-245 typification, 324

ubiquitous computing, 287 UML, 47, 132 UN-GGIM, 268 uncertainty, 402, 402-403 underflow, 226 undirected graph, 66, 111, 443 uniform resource identifier, see URI union, 58, 84, 234 unit disk, 95, 96 square, 86, 231 unsupervised learning, 375 update, 160 upper approximation, 417 upper level ontology, 362 urban canyon, 293 URI, 352 URL, 352 usability engineering, 337 user interface, 39, 328, 328-332 view, 39, 41 user context, 287 user-generated content, 4, 6, 42 usual topology, 93, 94, 94, 117, 135

UTM, 89, 136

vagueness, 404, 405, 407, 414 valid time, 161, 258-262 validation data set, 376 value, 310 value message, 312, 311-312, 316, 327, 347 vector, 21 quantity, 16 vectorization, 190, 191 verbal thinking, 338 versioning, 161 vertex, 108 figure, 184 vertical scaling, 277 vestibular, 329 VGI, see user-generated content viewshed, 10, 10-11 virtual reality, 344 visibility, 334 analysis, 10, 143 visual analytics, 344 visual thinking, 338, 435 visual variable, 310, 310-313 vocabulary, 350 volatile storage, 26 volatility, 42, 218 von Neumann model, 24, 278 Voronoi diagram, 186, 290 voxels, 21

WAN, 30, 303 waterfall model, 19 wavelength, 29 ways of knowing, 429, 433 WCS, 276 weakly connected, 66, 104 wearable computing, 287 web browser, 271, 277, 295 web mapping, 275, 275 web server, 271, 275-277, 295 Weber's law, 313 weeding, 324 weighted graph, 67, 111, 391 well-known text, 135, 269 WFS, **274**, 276 WGS84, 350 WIMP, 332, 333, 335 winding number algorithm, 195 window, 333 winged-edge representation, 184 wireless communication, 29, 298 wireless network, 32, 36 WMS, 273, 276







"main" — 2023/6/10 — 15:53 — page 472 — #492



#### 472 GIS: A COMPUTING PERSPECTIVE

worst-case performance, 169

WWW, 2, 271

XML, 273, 353

Yorta Yorta Nation, 432

z-order, **231** 

z-ordering tree, 252–254 Zhang-Suen algorithm, 191

zonal operation, 150, 278

zooming, 345

Zubin spaces, 78, 125



