

English Premier League Monte Carlo Analysis

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Article

We chose the article “Using Monte Carlo Simulation to Calculate Match Importance: The Case of English Premier League” by Jiri Lahvicka. This article describes the process of using Monte Carlo simulations to predict the outcome of a match given the results of previous matches. It specifically predicts for the Manchester City vs Manchester United game in 2012. It then goes further and uses Monte Carlo simulations to predict the final ranking of the teams in the English Premier League at the end of a season.

Background Information

The English Premier League is regarded as the most popular sports league in the world due to its massive audience views and impressive revenue. There are 20 teams in the English Premier League. Manchester United is considered to be the most popular football club with the Liverpool club in second. In football, a game can result in a tie as well as a win or a loss. Three points are awarded for a win, one for a draw and zero for a loss. At the end of each season, the lowest ranking three teams will be “relegated” or demoted to the lower football league, the English Football League (EFL). The highest three ranking clubs in the English Football League will be “promoted” into the Premier League.

Data and Code Setup

We got our data from football-data.co.uk. We wanted to use the specific variables FTR, FTAG, and FTHG, along with the identifier variables of Date, Away Team, and Home Team. There were no NA values in any of our selected variables.

We used four seasons ranging from years 2011-2015. Each team played 19 away games and 19 home games. We created functions to get the points scored and the outcome of the team for each team over the four years, specifying away or home games.

Monte Carlo Estimation

We estimated the lambda home and lambda away values, which are the expected goals scored by the home and away team respectively, using Monte Carlo. These lambda values are assumed to be independent Poisson distributed variables and are calculated using the last 19 matches for each team. The article ran 10,000,000 simulations, but due to our low computational power, we chose to run 100,000 simulations. The general purpose of Monte Carlo is to model the probability of different outcomes and reduce uncertainty. The specific purpose of the paper’s Monte Carlo simulations is to

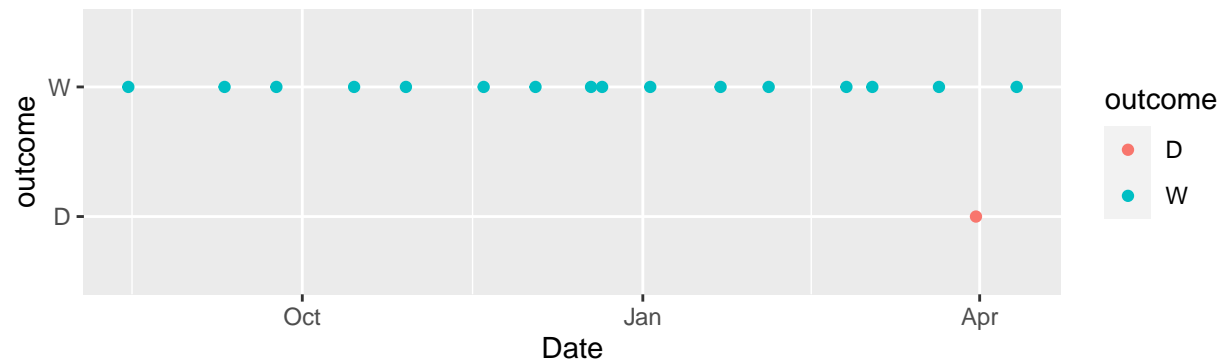
$$\lambda_{home} = \frac{\text{Average goals scored by home team} + \text{Average goals conceded by away team}}{2}$$
$$\lambda_{away} = \frac{\text{Average goals scored by away team} + \text{Average goals conceded by home team}}{2}$$

Replication From Article

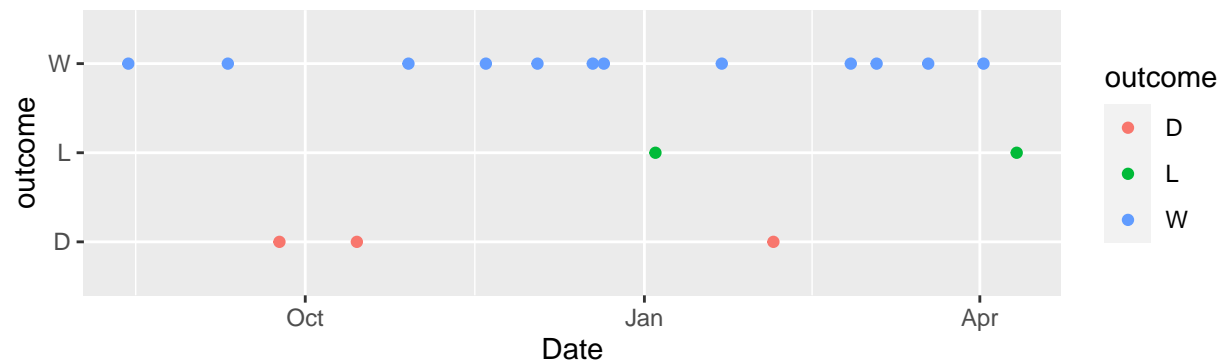
Manchester City (Home) vs Manchester United (Away) 4/30/2012

Exploratory Plot of Outcomes Before Match

A Man City



B Man United



The exploratory plot above, plot A, shows the outcomes of matches for Manchester City as the home team in the 2011-2012 season. Specifically, it includes all of Man City's home games leading up to the match that they played against Manchester United as the away team on April 30, 2012. The outcomes of the matches are measured as a win (three points), loss (one point) or draw (zero points). Manchester City won the vast majority of those matches and had very few losses. It doesn't appear Man City had any draws. The exploratory plot above, plot B, shows the outcomes of matches for Manchester United as the away team in the 2011-2012 season leading up to the team's match at Manchester City on April 30, 2012. Man United won most of those matches, had some losses and very few draws.

Prediction for Match

Predictions are in terms of the home team

Actual result was a home win (1-0)

##	Match Result	Occurrences	Percent	Article	Result
## 1	Win	49059	49.059	51.589	
## 2	Loss	32671	32.671	22.779	
## 3	Draw	18270	18.270	25.632	

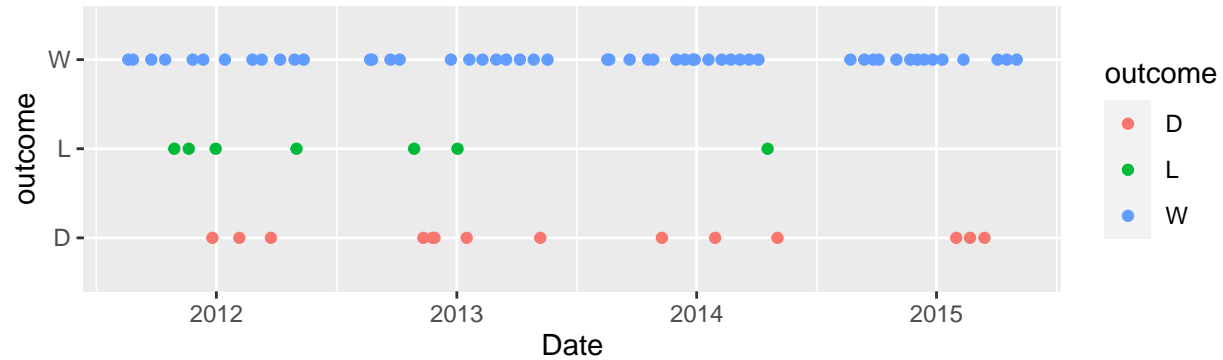
The results of the article differ slightly from the results we found. This is likely due to the randomness of sampling, as well as the increased number of simulations the paper ran.

Further Exploration

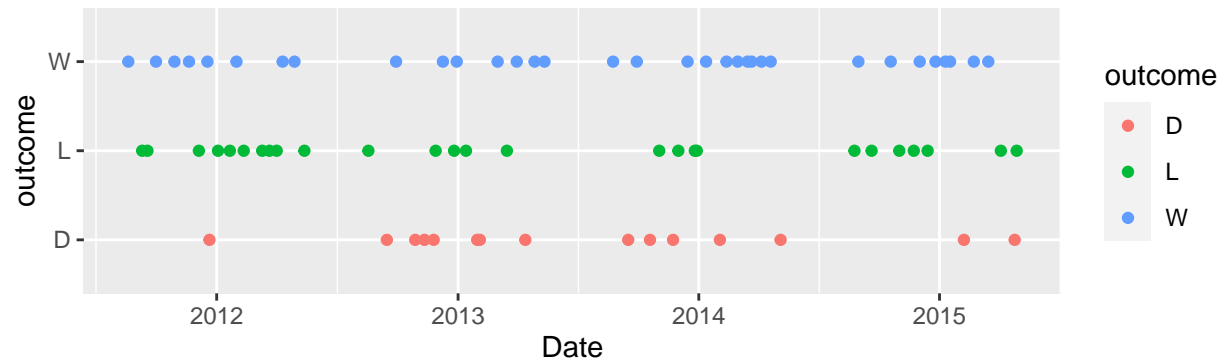
Chelsea (Home) vs Liverpool (Away) 5/10/2015

Exploratory Plot of Outcomes Before Match

A Chelsea



B Liverpool



Prediction for Match

Predictions are in terms of the home team

Actual result was a draw

##	Match	Result	Occurrences	Percent
## 1		Win	51734	51.734
## 2		Loss	29241	29.241
## 3		Draw	19025	19.025

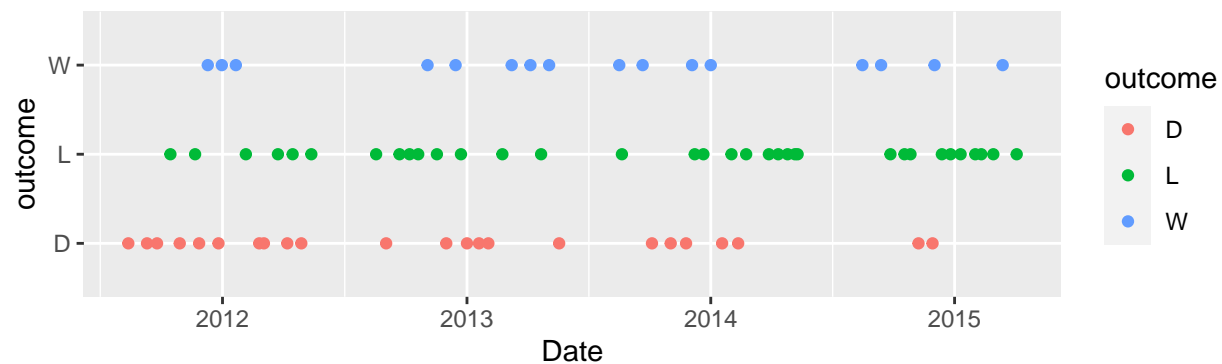
Tottenham (Home) vs Aston Villa (Away) 04/11/2015

Exploratory Plot of Outcomes Before Match

A Tottenham



B Aston Villa



The exploratory plot above, plot A, shows the outcomes of matches for Tottenham as the home team in the 2014-2015 season. Specifically, it includes all of Tottenham's home games leading up to the match that they played against Aston Villa as the away team on April 11, 2015. Tottenham won the vast majority of those matches and had very few losses and draws. The exploratory plot above, plot B, shows the outcomes of matches for Aston Villa as the away team in the 2014-2015 season leading up to the team's match at and against Tottenham on April 11, 2015. Aston Villa won some of its matches, but its matches mainly resulted in draws and losses.

Prediction for Match

Predictions are in terms of the home team

Actual result was a home loss

##	Match Result	Occurrences	Percent
## 1	Win	53091	53.091
## 2	Loss	28584	28.584
## 3	Draw	18325	18.325

Estimating final season ranking

```
teams1415 <- unique(S14_15$HomeTeam)
S14_15$HomePoints <- rep(NA, length(S14_15$Date))
S14_15$AwayPoints <- rep(NA, length(S14_15$Date))
for(i in 1:length(S14_15$HomePoints)){
```

```

if(S14_15$FTR[i] == "H"){
  S14_15$HomePoints[i] <- 3
  S14_15$AwayPoints[i] <- 0
}
if(S14_15$FTR[i] == "A"){
  S14_15$HomePoints[i] <- 0
  S14_15$AwayPoints[i] <- 3
}
if(S14_15$FTR[i] == "D"){
  S14_15$HomePoints[i] <- 1
  S14_15$AwayPoints[i] <- 1
}
}
head(S14_15)

```

```

##      Date   HomeTeam   AwayTeam FTHG FTAG FTR   Id HomePoints AwayPoints
## 1 16/08/14   Arsenal Crystal Palace    2    1    H 1141         3         0
## 2 16/08/14 Leicester   Everton      2    2    D 1142         1         1
## 3 16/08/14 Man United   Swansea     1    2    A 1143         0         3
## 4 16/08/14      QPR      Hull        0    1    A 1144         0         3
## 5 16/08/14      Stoke  Aston Villa    0    1    A 1145         0         3
## 6 16/08/14 West Brom   Sunderland    2    2    D 1146         1         1

```

```

hpts <- S14_15 %>%
  group_by(HomeTeam) %>%
  summarise(HomePoints = sum(HomePoints))

apts <- S14_15 %>%
  group_by(AwayTeam) %>%
  summarise(AwayPoints = sum(AwayPoints))

tpts <- cbind(apts, hpts)

tpts$TotalPoints <- tpts$AwayPoints + tpts$HomePoints
tpts

```

```

##      AwayTeam AwayPoints   HomeTeam HomePoints TotalPoints
## 1      Arsenal         34      Arsenal         41         75
## 2  Aston Villa         17  Aston Villa         21         38
## 3      Burnley         14      Burnley         19         33
## 4      Chelsea         38      Chelsea         49         87
## 5 Crystal Palace        27 Crystal Palace        21         48
## 6      Everton         19      Everton         28         47
## 7      Hull           15      Hull           20         35
## 8      Leicester        15      Leicester        26         41
## 9      Liverpool        27      Liverpool        35         62
## 10     Man City         34     Man City         45         79
## 11     Man United        26     Man United        44         70
## 12     Newcastle        13     Newcastle        26         39
## 13      QPR              7      QPR              23         30
## 14 Southampton         23 Southampton         37         60
## 15      Stoke          21      Stoke          33         54
## 16     Sunderland        18     Sunderland        20         38
## 17     Swansea          24     Swansea          32         56

```

```
## 18      Tottenham      31      Tottenham      33      64
## 19      West Brom      19      West Brom      25      44
## 20      West Ham      16      West Ham      31      47
```

```
tpts <- tpts[order(-tpts$TotalPoints),]
```

```
#match 1501
```

```
Match1501 <- mc_funct(match_id = 1501, home_team = "Liverpool", away_team = "Crystal Palace")
res1501<- table(t(Match1501$ResultH))
res1501 <- as.data.frame(res1501)
res1501$Percent <- res1501$Freq/100000 * 100
order <- c("Win", "Loss", "Draw")
res1501 <- res1501 %>%
  slice(match(Var1, order))
colnames(res1501) <- c("Match Result", "Occurances", "Percent")
res1501
```

```
##      Match Result Occurances Percent
## 1          Win      45592  45.592
## 2          Loss      31690  31.690
## 3          Draw      22718  22.718
```

```
#match 1520
```

```
Match1520 <- mc_funct(match_id = 1520, home_team = "Stoke", away_team = "Liverpool")
res1520<- table(t(Match1520$ResultH))
res1520 <- as.data.frame(res1520)
res1520$Percent <- res1520$Freq/100000 * 100
order <- c("Win", "Loss", "Draw")
res1520 <- res1520 %>%
  slice(match(Var1, order))
colnames(res1520) <- c("Match Result", "Occurances", "Percent")
res1520
```

```
##      Match Result Occurances Percent
## 1          Win      44826  44.826
## 2          Loss      36197  36.197
## 3          Draw      18977  18.977
```

References

“Data Files: England”. *Football-Data.co.uk*, 15 December 2021, <http://www.football-data.co.uk/englandm.php>
 Lahvička, Jiří. “Using Monte Carlo Simulation to Calculate Match Importance: The Case of English Premier League.” *Journal of Sports Economics*, vol. 16, no. 4, May 2015, pp. 390–409, doi:10.1177/1527002513490172.