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I am submitting herewith a thesis written by Mahendra Duwal Shrestha entitled "Analysis and Simulation Of A Simple Evolutionary System." I have examined the final paper copy of this thesis for form and content and recommend that it be accepted in partial fulfillment of the requirements for the degree of Master of Science, with a major in Computer Science.

We have read this thesis and recommend its acceptance:	Michael D. Vose, Major Professor
Michael D. Vose	_
Hairong Qi	_
Judy D. Day	_
	Accepted for the Council:
	Dixie Thompson
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To the Graduate Council:

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(Original signatures are on file with official student records.)

Analysis and Simulation Of A Simple Evolutionary System

A Thesis Presented for

The Master of Science

Degree

The University of Tennessee, Knoxville

Mahendra Duwal Shrestha August 2016 © by Mahendra Duwal Shrestha, 2016 All Rights Reserved. $dedication \dots$

Acknowledgements

I would like to thank...

 $Some\ quotation...$

Abstract

Abstract text goes here...

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Chapter 1

Introduction

This thesis begins with notation that is used throughout this document.

1.1 Notation

Some standard mathematical notations as well as some non-standard mathematical notations are introduced here.

Angle brackets $\langle \cdots \rangle$ denote a tuple which is to be regarded as a column vector. The column vector of all 1s is denoted by **1**. Transpose is indicated with superscript T. The standard vector norm is $||x|| = \sqrt{x^T x}$. Modulus (or absolute value) is denoted by $|\cdot|$. When S is a set, |S| denotes the cardinality of S.

The notation O(f) denotes a function g (with similar domain and codomain as f), such that pointwise $g \leq cf$ for some constant c. The notation $\theta(f)$ is a function g such that pointwise $c_0 f \leq g \leq c_1 f$ for some constants c_0 , c_1 . Curly brackets $\{\cdots\}$ are used as grouping symbols and to specify both sets and multisets. Square brackets $[\cdots]$ are, besides their standard use as specifying a closed interval of real numbers, used to denote an indicator function: if expr is an expression which may be true or false, then [expr] denotes 1 if expr is true, and 0 otherwise; $[\cdots]$ is sometimes referred to as an $Iverson\ bracket$.

The supremum is the least upper bound, and is denoted by sup. The infimum is the greatest lower bound, and is denoted by inf.

The set of length ℓ binary strings is denoted by \mathcal{R} . It is a commutative ring under component-wise addition and multiplication modulo 2. If $x \in \mathcal{R}$, then it may be regarded as the vector $x = \langle x_0, x_1, \cdots, x_{\ell-1} \rangle$. Denote the additive identity of \mathcal{R} by $\mathbf{0}$ and the multiplicative identity by $\mathbf{1}$. Let \overline{g} abbreviate $\mathbf{1} + g$. Except when explicitly indicated otherwise, operations acting on elements of \mathcal{R} are as defined in this paragraph. In particular, $g\overline{g} = \mathbf{0} = g + g$, $g^2 = g$, $g + \overline{g} = \mathbf{1}$ for all $g \in \mathcal{R}$.

1.2 Background

The genetic algorithm (GA) is inspired by nature, and seeks to evolve useful constructs. It is typically population based, and proceeds over a number of generations to evolve solutions to problems not yielding to other known methods. Basic elements of a GA are: selection according to fitness, crossover, and random mutation (see ?). In the simplest case, population members are fixed-length binary strings. The fitness function assigns a score (fitness) to the elements (chromosomes) of the current population.

Selection: select population members in the current population for reproduction; those with higher fitness are more likely to be selected to reproduce.

Crossover: with some probability (the crossover rate), choose a random point in two parents (population members selected for reproduction) and exchanges subsequences after that point to create two offspring.

Mutation: flip bits of an individual with some small probability, the mutation rate.

Figure ?? shows the procedural flow of a basic finite population genetic algorithm.

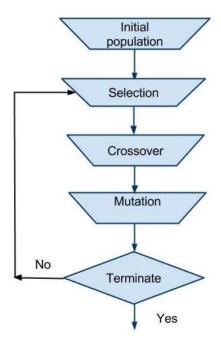


Figure 1.1: Finite GA

A simple Holland style genetic algorithm (see ?): Each iteration of this process

- 1. Start with some initial population P containing r binary strings of length ℓ .
- 2. Choose (with replacement) parents u and v from the current population P (using any selection scheme).
 - a. Cross u and v to produce children u' and v'.
 - b. Mutate u' and v' with some probability to produce u'' and v''.
 - c. Keep, with uniform probability, one of u'' and v'' for the next generation
- 3. If the next generation contains fewer than r members, repeat step 2.
- 4. Replace P by the new generation formed and go to step 2.

produces a generation. The process is repeated until the system stops to improve or some threshold is met.

The infinite population GA models a population as a probability vector \boldsymbol{p} where component \boldsymbol{p}_j can be interpreted as the proportion of string j in the population. If \mathcal{G} is the function mapping infinite population \boldsymbol{p} to the next generation, $\mathcal{G}(\boldsymbol{p})$ is a

probability vector such that

 $\mathcal{G}(\boldsymbol{p})_{j}$ = the probability that string j occurs in the next generation.

The evolution of infinite population p is the sequence

$$oldsymbol{p}
ightarrow \mathcal{G}(oldsymbol{p})
ightarrow \mathcal{G}(\mathcal{G}(oldsymbol{p}))
ightarrow \cdots$$

Several people working in the 1950s and the 1960s – like Box (1957), Friedman (1959), Bledsoe (1961), Bremermann (1962), and Reed, Toombs and Baricelli (1967) - developed evolution-inspired algorithms, but little attention or theoretical analysis was given to them (see?). Genetic algorithms were popularized by Holland and his colleagues in the 1960s and the 1970s. Holland introduced a population-based algorithm with crossover and mutation, and promoted his schema theorem (see?) as a theoretical means to analyze on genetic algorithm dynamics. Holland's Schema theorem provides a lower bound for schema survival in next generation. * The schema theorem is an inequality however, and can not predict which strings are expected in the next generation. Bethke (see?) gave equations computing the expected number of any string in the next generation. Goldberg (see?) used such equations to model the evolutionary trajectory of a two bit GA under crossover and proportional selection. Vose and Liepins (see ?) simplified and extended these equations by integrating mutation into the recombination of arbitrarily long binary strings. Although their model computes infinite population trajectories, given a *finite* population represented by vector \boldsymbol{p} (component \boldsymbol{p}_i is the proportion of string i in the finite population), the infinite population model computes the expected proportion $\mathcal{G}(p)_i$ of string i in the next generation. This is perhaps the most direct connection between the infinite population model and a finite population GA.

^{*}A schema is a template that identifies a set of strings in the population with similarities at certain string positions; it is made up of 1s, 0s, and *s where * is the 'don't care' symbol that matches either 0 or 1.

Nix and Vose (see ?) explored issues regarding the relationship between the finite population GA and the infinite population model. For a positive mutation rate, a finite population GA will form an ergodic Markov chain, visiting every state infinitely often in the long run. The short term trajectory followed by a finite population is related to the evolutionary path determined by the infinite population model. For large populations, the short term trajectory follows closely and with large probability, that path predicted by the infinite population model.

Vose compiled and extended previous work regarding the infinite population model in the book Simple Genetic Algorithm: Foundations and Theory (see?). In particular, he discussed how the Walsh transform can be applied to increase computational efficiency in calculating the infinite population model. There have been previous applications of the Walsh transform to GAs. Bethke first introduced the idea of using Walsh transforms to analyse GA fitness functions in terms of schemata (see ?). The idea was further developed in papers by Goldberg (see?,?). However, such usage did not apply Walsh transforms to crossover, to mutation, or to any of their associated mathematical objects. In contrast, Vose and Liepins applied the Walsh transform directly to mutation and recombination, and proved that the twist M^* of the mixing matrix M is triangularized by the Walsh transform, and related eigenvalues of M^* to the stability of fixed points of \mathcal{G} (see ?). In a related paper, Koehler (see ?) gives a congruence transformation defined by a lower triangular matrix that diagonalizes the mixing matrix (for 1-point crossover and mutation given by a rate) and proved a conjecture of Vose and Liepins concerning eigenvalues of M^* . Koehler, Bhattacharyya and Vose (see?) applied the Fourier transform in generalizing results established for binary GAs to strings over an alphbet of cardinality c (in the binary case, the Fourier transform is the Walsh transform). From a computational perspective, a major contribution of Vose and Wright (see ?) was demonstrating that the mixing

[†]The mixing matrix M has rows and columns indexed by chromosomes; entry $M_{i,j}$ is the probability that mixing parents i and j (mixing is the combined effect of crossover and mutation) will produce a child having all bits zero. The twist (M^*) of the mixing matrix M is defined by $(M^*)_{i,j} = M_{i+j,i}$.

matrix is sparse in the Walsh basis, and the computational efficiency of computing $\mathcal{G}(\boldsymbol{p})$ can thereby be improved from $O(8^{\ell})$ to $O(3^{\ell})$ where ℓ is the chromosome length. The cost of moving from standard coordinates to the Walsh basis need not be a bottleneck; the fast Walsh transform (see ?) does that in $O(\ell 2^{\ell})$ time.

1.3 Random Heuristic Search

The work presented in this thesis is based on Random Heuristic Search (RHS), a general search method, defined upon the central concept of state and transition between states (see ?). The simple genetic algorithm is a particular type of RHS. An instance of RHS is an initial collection of elements P (referred to as the initial population) chosen from some search space Ω , together with a stochastic transition rule τ , which from P will produce another collection P^* ; iterating τ produces a sequence of generations.

Let n be the cardinality of Ω , let **1** denote the column vector of all 1s. The *simplex* is the set of population descriptors:

$$\Lambda = \{ x = \langle x_0, ..., x_{n-1} \rangle : \mathbf{1}^T x = 1, x_j \ge 0 \}$$

Element $\mathbf{p} \in \Lambda$ corresponds to a population; p_j = the proportion in the population of the jth element of Ω . The cardinality of each population is a constant r, called the population size. Given r, a population descriptor \mathbf{p} unambiguously determines a population.

Given current population vector \boldsymbol{p} , the next population vector $\tau(\boldsymbol{p})$ cannot be predicted with certainty because τ is stochastic; it results from r independent, identically distributed random choices. Let $\mathcal{G}:\Lambda\to\Lambda$ be a function that maps current population vector \boldsymbol{p} to a vector whose ith component is the probability that the ith element of Ω is chosen. Thus, $\mathcal{G}(\boldsymbol{p})$ specifies the distribution from which the aggregate of r choices forms the subsequent generation. The probability that

population q is the next population vector given current population (vector) p is (see ?)

$$Q_{\boldsymbol{p},\boldsymbol{q}} = r! \prod \frac{(\mathcal{G}(\boldsymbol{p})_{j})^{r\boldsymbol{q}_{j}}}{(r\boldsymbol{q}_{j})!}$$

$$= \exp\{-r \sum \boldsymbol{q}_{j} \log \frac{\boldsymbol{q}_{j}}{\mathcal{G}(\boldsymbol{p})_{j}} - \sum (\log \sqrt{2\pi r \boldsymbol{q}_{j}} + \frac{1}{12r\boldsymbol{q}_{j} + \theta(r\boldsymbol{q}_{j})}) + O(\log r)\}$$

$$+ O(\log r)\}$$

$$(1.1)$$

where summation is restricted to indices for which $q_j > 0$ and θ is a function such that $0 < \theta < 1$. Each random vector in the sequence $\mathbf{p}, \tau(\mathbf{p}), \tau^2(\mathbf{p}), \ldots$ depends only on the value of the preceding one, which is a special situation. The sequence forms a Markov chain with transition matrix Q. The conceptualization of RHS can be replaced by a Markov chain model which makes no reference to sampling Ω ; from current population \mathbf{p} , produce \mathbf{q} with probability $Q_{\mathbf{p},\mathbf{q}}$. The expected next generation $\mathcal{E}(\tau(\mathbf{p}))$ is $\mathcal{G}(\mathbf{p})$ (see ?). The expression

$$\sum oldsymbol{q}_j \log rac{oldsymbol{q}_j}{\mathcal{G}(oldsymbol{p})!}$$

in (??) is the discrepancy of q with respect to $\mathcal{G}(p)$. It is a measure of how far q is from the expected next population $\mathcal{G}(p)$. Discrepancy is nonnegative and is zero only when q is the expected next population. Hence the first factor

$$\exp\{-r\sum q_j\log rac{q_j}{\mathcal{G}(p)_j}\}$$

in (??) indicates the probability that q is the next generation decays exponentially, with constant r, as the discrepancy between q and $\mathcal{G}(p)$ increases. The expression

$$\sum (\log \sqrt{2\pi r \boldsymbol{q}_j} + \frac{1}{12r \boldsymbol{q}_j + \theta(r \boldsymbol{q}_j)})$$

measures the dispersion of the population vector \mathbf{q} and the second factor in (??)

$$\exp\{-\sum(\log\sqrt{2\pi r\boldsymbol{q}_j}+\frac{1}{12r\boldsymbol{q}_j+\theta(r\boldsymbol{q}_j)})\}$$

indicates the probability that q is the next generation decays exponentially with increasing dispersion. As Vose stated in his book (see ?):

"The combined effect of the two influences of discrepancy and dispersion is that random heuristic search favors a less disperse population near the expected next generation. In particular, if the current population is near the expected next generation, then the first factor does not contribute a strong bias for change. When $\mathcal{G}(p)$ is nearly the initial population p, the influence of discrepancy favors p as the next generation since the alternatives, being lattice points, are constrained to be some distance away from the expected next generation. This phenomenon is expressed quantitivelty by theorem 3.4. Moreover, the second factor may exert a stabilizing effect provided the current population has low dispersion compared to the alternatives."

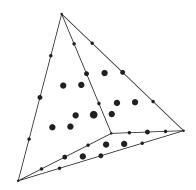


Figure 1.2: Population points

Figure ?? illustrates population points in a simplex for $\ell=2, r=4$. Finite populations are represented by dots, where smaller dots have lower dispersion

and larger dots have higher dispersion. The diagram also illuminates that finite populations are constrained to occupy lattice points within Λ . As population size $r \to \infty$, the lattice points become dense in Λ , which corresponds to the fact that an infinite population can be (represented by) any point of Λ .

The variance of the next generation (with respect to the expected population) (see ?) is

$$\mathcal{E}(\|\tau(\boldsymbol{p}) - \mathcal{G}(\boldsymbol{p})\|^2) = \frac{1 - \|\mathcal{G}(\boldsymbol{p})\|^2}{r}$$
(1.2)

It follows from Chebyshev's inequality (see?) that

$$P(\|\tau(\boldsymbol{p}) - \mathcal{G}(\boldsymbol{p})\| \ge \epsilon) \le \frac{1 - \|\mathcal{G}(\boldsymbol{p})\|^2}{r\epsilon^2}$$
(1.3)

where P above denotes probability and $\epsilon > 0$ is arbitrary.

Let f(r) be a function which grows arbitrarily slowly, such that

$$\lim_{r \to \infty} f(r) = \infty$$

and

$$\lim_{r \to \infty} f(r) / \sqrt{r} = 0.$$

If

$$\epsilon = f(r)/\sqrt{r} \tag{1.4}$$

then (??) becomes

$$\lim_{r \to \infty} P(\|\tau(\boldsymbol{p}) - \mathcal{G}(\boldsymbol{p})\| \ge \epsilon) \le \lim_{r \to \infty} \frac{1 - \|\mathcal{G}(\boldsymbol{p}\|^2)}{f(r)^2} = 0$$

Therefore, $\tau(\boldsymbol{p})$ converges in probability to $\mathcal{G}(\boldsymbol{p})$ as the population size increases, and τ corresponds to \mathcal{G} in the infinite population case. Moreover, ?? suggests that the expected distance between finite and infinite population in the next generation might decrease as $1/\sqrt{r}$.

In figure ??, finite population points can be only at certain points, but infinite population points can be anywhere in the simplex. Theorem 3.1 in 'The Simple Genetic Algorithm: Foundations and Theory' states (see?):

If $p,q \in \Lambda$ are arbitrary population vectors for population size r, and $\boldsymbol{\xi}$ denotes an arbitrary element of Λ , then

$$\inf_{\boldsymbol{p} \neq \boldsymbol{q}} \|\boldsymbol{p} - \boldsymbol{q}\| = \sqrt{2}/r \tag{1.5}$$

$$\inf_{\boldsymbol{p} \neq \boldsymbol{q}} \|\boldsymbol{p} - \boldsymbol{q}\| = \sqrt{2}/r$$

$$\sup_{\boldsymbol{\xi}} \inf_{\boldsymbol{p}} \|\boldsymbol{\xi} - \boldsymbol{p}\| = O(1/\sqrt{r})$$
(1.5)

where the constant (in the "big oh") is independent of the dimension n of Λ.

From ??, the distance between an infinite population ξ and finite population p is $O(1/\sqrt{r})$. This suggests that the distance between $\tau(\mathbf{p})$ and $\mathcal{G}(\mathbf{p})$ might decrease as $1/\sqrt{r}$.

Let η be the random variable $\|\boldsymbol{q} - \mathcal{G}(\boldsymbol{p})\|$, and let $\phi(x) = x^2$. It follows from Jensen's Inequality (see ?) that since ϕ is a convex function,

$$\phi(\mathcal{E}(\eta))) \leq \mathcal{E}(\phi(\eta))$$

Therefore,

$$\mathcal{E}(\|\boldsymbol{q} - \mathcal{G}(\boldsymbol{p})\|) = \mathcal{E}(\eta) \le \sqrt{\mathcal{E}(\eta^2)} = \frac{\sqrt{1 - \|\mathcal{G}(\boldsymbol{p})\|^2}}{\sqrt{\boldsymbol{r}}}$$
(1.7)

This suggests that the distance between $\tau(\mathbf{p})$ and $\mathcal{G}(\mathbf{p})$ might decrease as $1/\sqrt{r}$.

Research Problems 1.4

Equations ??, ??, and ?? all suggest that the distance between τp and $\mathcal{G}(p)$ might decrease as $1/\sqrt{r}$. The first research question to consider is whether that rate of decrease is exhibited in practice. We investigate the rate of decrease with experiments in Chapter 2.

An instance of RHS is focused if \mathcal{G} is continuously differentiable, and for every $\mathbf{p} \in \Lambda$ the sequence

$$oldsymbol{p}, \mathcal{G}(oldsymbol{p}), \mathcal{G}^2(oldsymbol{p}), \dots$$

converges. In this case, \mathcal{G} is also called focused, and the path determined by following at each generation what τ is expected to produce will lead to some fixed point ω

$$G(\omega) = \lim_{n \to \infty} G^n(\mathbf{p}) = \omega.$$

When specialized to a simple GA (the details are explained in Chapter 2), it turns out that \mathcal{G} is focused under certain conditions, but under other conditions the sequence $p, \mathcal{G}(p), \mathcal{G}^2(p), \dots$ converges to a periodic orbit which oscillates between fixed points of \mathcal{G}^2 (see ?). If a finite population GA follows the infinite population GA closely, and if infinite populations oscillate under certain conditions, then finite populations might also show oscillating behavior. The second research question to consider is whether such finite population oscillation is exhibited in practice. We investigate finite population oscillation with experiments in Chapter 3.

The third research question concerns the robustness of finite population oscillation. Consider the lattice points in the simple Λ which represent finite populations (for some fixed population size r) and let P_j denote the jth population represented by the jth lattice point. Let π^k be the probability vector having as jth component the probability that P_j is the kth generation. If π^0 is the initial population distribution, the steady state distribution π is given by (see ?)

$$\pi = \lim_{k \to \infty} \pi^k = \lim_{k \to \infty} \pi^0 Q^k \tag{1.8}$$

assuming the limit exists. The jth component π_j can be interpreted as the proporiton of time that a GA spends in population P_j . If transition matrix Q is irreducible[‡] and aperiodic[§], then the Markov chain is ergodic, the steady state distribution π exists, and it has positive components (see ?). The solution to equation ?? satisfies

$$\pi = \pi Q \tag{1.9}$$

where π is normalized so that its components sum to one. If GA were to perfectly oscillate between two populations P_i and P_j , then $\pi_i^k = 1$ (other components are 0) when k is odd, and $\pi_j^k = 1$ (other components are 0) when k is even. Therefore, perfect oscillation should not occur. In Chapter 4, we investigate oscillation behavior of finite populations when the Markov chain is ergodic. The third research question concerns whether finite population approximate oscillation is exhibited in practice when the Markov chain is ergodic.

[‡]A Markov chain is said to be *irreducible* if it is possible to get to any state from any state.

 $[\]S$ A Markov chain is *aperiodic* if it can return to state *i* at irregular times.

Chapter 2

Extending A Genetic Algorithm Model To The Diploid Case

This chapter describes a simple Markov model for evolution under the influence of crossing over and mutation; it is a non-overlapping, generational, infinite population model under the assumption of *complete panmixia* (random mating) and no selective pressure. This chapter shows how diploid evolution equations can be represented by haploid equations and can be specialized to Vose's infinite population model, which is a haploid model.

A basic syntactic model for haploid and diploid genomes is first considered. Then the mechanics of how next generation is obtained from current generation are defined abstractly in procedural terms, which serves to motivate the equations governing evolution. Next evolution equations are developed corresponding to the procedural description defining evolution for a population of diploid genomes. Observations concerning the form and symmetry of those equations directly lead to decoupling from the diploid case a haploid model sufficient to determine evolutionary trajectories for the diploid case. Mask based mutation and crossover operators are used to specialize haploid equations to Vose's infinite haploid population model. Analytical and computational simplification resulting from specialization to Vose's infinite population

model are explained and used in experimental simulation and study of convergence of finite population short-term behavior to behavior predicted by infinite population model.

2.1 Model

A haploid genome g is defined syntactically as a length ℓ binary string. A collection of h chromosomes may be modeled by partitioning g into h segments (of arbitrary lengths ℓ_1, \ldots, ℓ_h ; thus $\ell = \ell_1 + \cdots + \ell_h$).

A diploid genome $\alpha = \langle \alpha_0, \alpha_1 \rangle$ is likewise defined syntactically as a pair of length ℓ binary strings. Although simple, that syntax is flexible and possesses significant modeling power by means of tailoring partitioning to application. We concentrate on the abstract level, considering the evolution of a non-overlapping, generational, infinite population model assuming panmixia and no selective pressure. We are not concerned with whether and how partitioning is defined as it is irrelevant to the development.

Following Hardy (see ?), the model q^n at generation n is a vector having for component q^n_{α} the prevalence of diploid α (the probability of selecting α at generation n, assuming unbiased selection).* Ordered diploid $\gamma = \langle \gamma_0, \gamma_1 \rangle$ is produced for generation n+1 according to following procedural description.

Assuming independent selection events:

- From parent α selected with probability q_{α}^n obtain gamete γ_0
- From parent β selected with probability q_{β}^n obtain gamete γ_1

Following Gieringer (see ?), let the transmission function $t_{\alpha}(g)$ be the probability that gamete g is produced from parental genome α . It follows from the above that

^{*}The representation here is the conceptual equivalent of Hardy's model.

the equation determining the next generation q^{n+1} is

$$q_{\gamma}^{n+1} = \sum_{\alpha} q_{\alpha}^{n} t_{\alpha}(\gamma_{0}) \sum_{\beta} q_{\beta}^{n} t_{\beta}(\gamma_{1})$$
(2.1)

It should be appreciated that the Mendelian (see ?) laws of segregation[†] and independent assortment[‡] need not be respected by the transmission function.

The right hand side of (??) is invariant under interchange of the summation variables α and β , which is equivalent to interchanging γ_0 and γ_1 . This symmetry reflects the fact that which haploid of γ is designated as γ_0 is arbitrary,

$$q_{\langle \gamma_0, \gamma_1 \rangle}^{n+1} = q_{\langle \gamma_1, \gamma_0 \rangle}^{n+1}$$

The model corresponding to (??) is low-level in the sense that it regards $\langle \gamma_0, \gamma_1 \rangle$ and $\langle \gamma_1, \gamma_0 \rangle$ as distinct when $\gamma_1 \neq \gamma_0$. A higher-level model based on sets is easily obtained,

$$q_{\{\gamma_0,\gamma_1\}} = \begin{cases} 2q_{\langle\gamma_0,\gamma_1\rangle} & \text{if } \gamma_0 \neq \gamma_1 \\ q_{\langle\gamma_0,\gamma_1\rangle} & \text{otherwise} \end{cases}$$

which is in agreement with Hardy (see?).

2.2 Reduction

Evolution equation (??) may be reduced to the haploid case. Its right hand side is the product of two summations; denote the first by $p_{\gamma_0}^{n+1}$ and the second by $p_{\gamma_1}^{n+1}$ so that

$$q_{\langle \gamma_0, \gamma_1 \rangle}^{n+1} = p_{\gamma_0}^{n+1} p_{\gamma_1}^{n+1}$$
 (2.2)

where for any haploid γ_0 ,

$$p_{\gamma_0}^{n+1} = \sum_{\alpha} q_{\alpha}^n t_{\alpha}(\gamma_0) \tag{2.3}$$

[†]Alleles of a given locus segregate into separate gametes.

[‡]Alleles of one gene sort into gametes independently of the alleles of another gene.

It suffices to determine the evolution of the distributions p^n . Uncoupling p from q using $(\ref{eq:condition})$, and equation $(\ref{eq:condition})$ with superscript n — instantiate the n in $(\ref{eq:condition})$ with n-1 — yields the evolution equation

$$p_{\gamma_0}^{n+1} = \sum_{\alpha_0, \alpha_1} q_{\langle \alpha_0, \alpha_1 \rangle}^n t_{\langle \alpha_0, \alpha_1 \rangle}(\gamma_0)$$

$$= \sum_{\alpha_0, \alpha_1} p_{\alpha_0}^n p_{\alpha_1}^n t_{\langle \alpha_0, \alpha_1 \rangle}(\gamma_0)$$
(2.4)

The p^n are in fact distributions; summing equation (??) with superscript n yields

$$1 = \sum_{\alpha} q_{\alpha}^{n} = \sum_{\alpha_{0}, \alpha_{1}} p_{\alpha_{0}}^{n} p_{\alpha_{1}}^{n} = \left(\sum_{\alpha_{0}} p_{\alpha_{0}}^{n}\right)^{2}$$

The weighted count of haploid g in generation n is

$$\sum_{\alpha_0,\alpha_1} q^n_{\langle \alpha_0,\alpha_1 \rangle}([g = \alpha_0] + [g = \alpha_1]) \tag{2.5}$$

$$= \sum_{\alpha_0, \alpha_1} p_{\alpha_0}^n p_{\alpha_1}^n [g = \alpha_0] + \sum_{\alpha_0, \alpha_1} p_{\alpha_0}^n p_{\alpha_1}^n [g = \alpha_1]$$
 (2.6)

$$= 2p_g^n (2.7)$$

Hence the (normalized) prevalence of haploid g in generation n is the gth component of the distribution p^n . Moreover, (??) and (??) show (for n > 0) invertibility of the map

$$\pi: \boldsymbol{q}^n \longmapsto \boldsymbol{p}^n$$

Evolution equation (??) in matrix form is

$$p_q' = p^T M_g p (2.8)$$

where current state p (generation n) and next state p' (generation n+1) are column vectors, and the q th transmission matrix is

$$\left(M_g\right)_{u,v} = t_{\langle u,v\rangle}(g) \tag{2.9}$$

(vectors and matrices are indexed by haploids — length ℓ binary strings).

2.3 Specialization

This section summarizes from the development in Vose (see ?). It specializes the haploid evolution equations in the previous section to a context where mask-based crossing over and mutation operators are used, leading to Vose's infinite population model for Genetic Algorithms. Whereas in previous sections *component* referred to a component of a distribution vector q^n or p^n , in this section a component is either a probability (when when speaking of a component of a distribution vector), or a bit (when speaking of a component of a haploid).

2.3.1 Mutation

Mutation simulates low probability errors in chromosome duplication. Mutation provides a mechanism to inject new strings into the next generation. The symbol μ denotes mutation distribution describing the probability μ_i with which $i \in \Omega$ is selected to be a mutation mask. The result of mutating g is g+i with probability μ_i . Mutating g using mutation mask i alters the bits of g in those positions the mutation mask i is 1. If g should mutate to g' with probability ρ , let

$$\boldsymbol{\mu}_{g+g'} = \rho$$

Given distribution μ , mutation is the stochastic operator sending g to g' with probability $\mu_{g+g'}$. Abusing notation, $\mu \in [0,0.5)$ is regarded as a mutation rate

which implicitly specifies distribution μ according to rule (see ?)

$$\mu_i = (\mu)^{\mathbf{1}^T i} (1 - \mu)^{\ell - \mathbf{1}^T i}$$

2.3.2 Crossover

Crossover refers to crossing over (also termed recombination) between two chromosomes (strings in our case). Crossover like mutation also provides mechanism for injection of new strings into new generation population. Geiringer (see ?) used crossover masks to generate offsprings from parent chromosomes in absence of mutation and selection. Let χ_m be the probability distribution with which m is selected to be a crossover mask. Following Geiringer (see ?), if crossing over u and v should produce u' and v' with probability ρ , let

$$\chi_m = \rho$$

where m is 1 at components which u' inherits from u, and 0 at components inherited from v. It follows that

$$u' = mu + \overline{m}v$$

$$v' = mv + \overline{m}u$$

Given distribution χ , crossover is the stochastic operator which sends u and v to u' and v' with probability $\chi_m/2$.

Abusing notation, χ can be considered as a *crossover rate* that specifies the distribution χ given by rule (see ?)

$$oldsymbol{\chi}_i = egin{cases} oldsymbol{\chi} c_i & ext{if } i > 0. \ 1 - oldsymbol{\chi} + oldsymbol{\chi} c_0 & ext{if } i = 0. \end{cases}$$

where $c \in \Lambda$ is referred to as *crossover type*. Classical crossover types include 1-point crossover and uniform crossover. For 1-point crossover,

$$c_i = \begin{cases} 1/(\ell - 1) & \text{if } \exists k \in (0, \ell). i = 2^k - 1. \\ 0 & \text{otherwise.} \end{cases}$$

and for uniform crossover, $c_i = 2^{-\ell}$.

2.3.3 Mixing Matrix

The combined action of mutation and crossover is referred to as mixing. The mixing matrix M is the transmission matrix corresponding to the additive identity of \mathcal{R} is

$$M = M_0$$

Crossover and mutation are defined in a manner respecting arbitrary partioning and arbitrary linkage to preserve the ability to endow abstract syntax with specialized semantics. Groups of loci can mutate and crossover with arbitrarily specified probabilities as disscussed in above sections. For mutation distribution μ and crossover distribution χ , then transmission function can be expressed as (see ?)

$$t_{\langle u,v\rangle}(g) = \sum_{i\in\mathcal{R}} \sum_{j\in\mathcal{R}} \sum_{k\in\mathcal{R}} \mu_i \mu_j \frac{\chi_k + \chi_{\overline{k}}}{2} \left[k(u+i) + \overline{k}(v+j) = g \right]$$
 (2.10)

Here a child gamete g is produced via mutation and then crossover (which are operators that commute).

The mixing matrix M is a fundamental object, because (??) implies that evolution equation (??) can be expressed in the form

$$p_g' = (\sigma_g p)^T M (\sigma_g p) (2.11)$$

where the permutation matrix σ_g is defined by component equations

$$(\sigma_g)_{u,v} = [u+v=g]$$

2.4 Walsh Transorm

If $n \in \mathcal{R}$ and $t \in \mathcal{R}$, and N is cardinality of \mathcal{R} , the Walsh matrix is defined by

$$W_{n,t} = N^{-1/2}(-1)^{n^T t}$$

where $N^{-1/2}$ is normalization factor.

The matrix is symmetric, i.e.,

$$W_{n,t} = W_{n,t}$$

and it has entries satisfying

$$W_{n,t+k} = N^{1/2} W_{n,t} W_{n,k}; \qquad k \in \mathcal{R}.$$

The practical importance of this symmetry is that the transform and inverse are the same mathematical operation, and *Walsh matrix* is its own inverse,

$$W = W^{-1}$$
.

Given vector w and matrix A, let \widehat{w} and \widehat{A} denote the Walsh transform of w and A respectively. Then $\widehat{w} = Ww$ and $\widehat{A} = WAW$ (see ?).

2.4.1 Fast Walsh Transform

Computation of the discrete Walsh transform given by equation (??) might take n^2 operations (addition or subtraction) if implemented naively. An algorithm using

matrix factorization techniques is found to perform the transformation in $n \log_2 n$ operations. This algorithm is the Fast Walsh transform (FWT). Shanks (see ?) described FWT algorithm which is analogous to Cooley-Tukey algorithm (see ?) for fast Fourier transformation. The algorithm for FWT can be translated into pseudocode as:

```
1: procedure FWT
        n = 2^d \leftarrow \text{size of array } X \text{ where } d \text{ is positive integer}
        for i = 0 to d - 1 do
 3:
            m=n/2^i
 4:
            z = m/2
 5:
            for j = 0 to 2^{i} - 1 do
 6:
                for k = 0 to z - 1 do
 7:
                    t1 = m \times j + k
 8:
                    t2 = m \times j + z + k
 9:
                    a = X[t1]
10:
                    b = X[t2]
11:
                    X[t1] = a + b
12:
13:
                    X[t2] = a - b
                end for
14:
            end for
15:
        end for
16:
        return X
17:
18: end procedure
```

Algorithm 1: FWT pseudocode

2.4.2 Walsh Transform Adaptation

We adapt Walsh transform methods which have already been established for Vose's haploid model (see ?) for computing evolutionary trajectories. Adaptation of Walsh transformation efficiently models infinite diploid population evolution, making feasible comparisons between finite and infinite diploid population short-term evolutionary behavior. Evolution equation (??), specialized to Vose's infinite population model without selection is

$$p_g' = (\sigma_g p)^T M (\sigma_g p)$$

where the permutation matrix σ_g is defined by component equations

$$(\sigma_q)_{u,v} = [u+v=g]$$

The Walsh matrix W is defined by the component equations

$$W_{u,v} = 2^{-\ell/2}(-1)^{u^T v}$$

where the subscripts u, v (which belong to \mathcal{R}) on the left hand side are interpreted on the right hand side as column vectors in \mathbb{R}^{ℓ} . Columns of W form the orthonormal basis — the Walsh basis — which simultaneously diagonalizes the σ_g . Expressed in the Walsh basis (see ?), the mixing matrix takes the form

$$\widehat{M}_{u,v} = 2^{\ell-1} \left[uv = \mathbf{0} \right] \widehat{\boldsymbol{\mu}}_u \widehat{\boldsymbol{\mu}}_v \sum_{k \in \overline{u+v} \mathcal{R}} \boldsymbol{\chi}_{k+u} + \boldsymbol{\chi}_{k+v}$$
 (2.12)

and equation (??) takes the form

$$\widehat{p}_g' = 2^{\ell/2} \sum_{i \in g\mathcal{R}} \widehat{p}_i \, \widehat{p}_{i+g} \, \widehat{M}_{i,i+g}$$

$$\tag{2.13}$$

where $g\mathcal{R} = \{gi \mid i \in \mathcal{R}\}$ (for any $g \in \mathcal{R}$).

The mapping from generation n to generation n + 1, determined in natural coordinates by equation (??) in terms of the transmission function (??), and given in Walsh coordinates by equation (??) in terms of the mixing matrix (??), is Markovian; the next state p' depends only upon the current state p. Let \mathcal{M} represent the mixing transformation,

$$p' = \mathcal{M}(p) \tag{2.14}$$

and let $\mathcal{M}^n(p)$ denote the *n*-fold composition of \mathcal{M} with itself; thus generation n+1 is described by

$$p^{n+1} = \mathcal{M}^n(p^1)$$

where $p^1 = \pi(q^1)$. We have little to say about the matrix of the Markov chain corresponding to the mixing transformation \mathcal{M} , because it is uncountable; each state is a distribution vector p describing a population. However, that is not an obstacle to computing evolutionary trajectories; (??) can be computed in Walsh coordinates relatively efficiently via (??) and (??).

2.5 Distance

Let vector \mathbf{f} represent a finite diploid population; component \mathbf{f}_{α} is the prevalence of diploid α . Let the support $S_{\mathbf{f}}$ of \mathbf{f} be the set of diploids occurring in the population represented by \mathbf{f} ,

$$S_{\boldsymbol{f}} = \{\alpha \mid \boldsymbol{f}_{\alpha} > 0\}$$

Let q similarly represent an infinite diploid population (see section ??). As points in $\mathbb{R}^{2^{\ell} \times 2^{\ell}}$, the Euclidean distance between f and q is

$$\|oldsymbol{f}-oldsymbol{q}\| = \sum_{lpha}^{rac{1}{2}} (oldsymbol{f}_lpha - oldsymbol{q}_lpha)^2$$

Whereas a naive computation of this distance involves $2^{\ell} \cdot 2^{\ell}$ terms, leveraging equation (??) can significantly reduce the number of terms involved. Note that

$$\|\boldsymbol{f} - \boldsymbol{q}\|^2 = \sum_{\alpha \notin S_f} (\boldsymbol{f}_{\alpha} - \boldsymbol{q}_{\alpha})^2 + \sum_{\alpha \in S_f} (\boldsymbol{f}_{\alpha} - \boldsymbol{q}_{\alpha})^2$$
 (2.15)

Using equation (??) — $\mathbf{q}_{\alpha} = \mathbf{p}_{\alpha_0} \mathbf{p}_{\alpha_1}$ (suppressing superscripts to streamline notation) — together with the fact that $\mathbf{f}_{\alpha} = 0$ in every term of the first sum above, the first

sum reduces to

$$\sum_{\langle \alpha_0, \alpha_1 \rangle \notin S_f} (\boldsymbol{p}_{\alpha_0} \boldsymbol{p}_{\alpha_1})^2 = \sum_{\langle \alpha_0, \alpha_1 \rangle} (\boldsymbol{p}_{\alpha_0})^2 (\boldsymbol{p}_{\alpha_1})^2 - \sum_{\langle \alpha_0, \alpha_1 \rangle \in S_f} (\boldsymbol{p}_{\alpha_0} \boldsymbol{p}_{\alpha_1})^2$$

$$= \sum_{g} (\boldsymbol{p}_g)^2 - \sum_{\alpha \in S_f} (\boldsymbol{q}_\alpha)^2 \tag{2.16}$$

It follows from (??) and (??) that

$$\|\boldsymbol{f} - \boldsymbol{q}\|^2 = \sum_{g}^{2} (\boldsymbol{p}_g)^2 + \sum_{\alpha \in S_f} (\boldsymbol{f}_\alpha - \boldsymbol{q}_\alpha)^2 - \sum_{\alpha \in S_f} (\boldsymbol{q}_\alpha)^2$$
$$= \sum_{g}^{2} (\boldsymbol{p}_g)^2 + \sum_{\alpha \in S_f} \boldsymbol{f}_\alpha (\boldsymbol{f}_\alpha - 2\boldsymbol{q}_\alpha)$$
(2.17)

which involves $2^{\ell} + |S_f|$ terms, assuming that S_f is known as a byproduct of computing f. Therefore, (??) computes distance between finite and infinite population efficiently.

2.6 Simplification

Computations in the haploid case are simplified by equations (??) and (??) which follow from specializing to Vose's infinite population model and computing in the Walsh basis. Time switching between the standard basis and the Walsh basis is negligible; the fast Walsh transform (in dimension n) has complexity $n \log n$?.

Only one mixing matrix as opposed to 2^{ℓ} matrices is needed to compute the next generation; evolution equation (??) references the same matrix for every g, whereas evolution equation (??) depends upon a different matrix M_g for each choice of g. The matrix is computed by a single sum as opposed to a triple sum; compare equation (??) with equation (??). Also, the relevant quadratic form is computed with a single sum as opposed to a double sum; computing via (??) is linear time in the size of $g\mathcal{R}$ (for each g) as opposed to the quadratic time computation (for each g) represented by equation (??).

From a computational standpoint, the best-case scenario is where recomputation of the matrices mentioned in the previous paragraph is obviated by sufficient memory. The reduction from 2^{ℓ} matrices to one matrix helps significantly in that regard. To demonstrate this advantage in concrete terms, consider genomes of length $\ell=14$. Using 2^{14} matrices each of which contains $2^{14}\times 2^{14}$ entries of type double requires 32 terabytes, whereas the mixing matrix at 2 gigabytes fits easily within the memory of a laptop. Moreover, for a population size of $N \leq 2^{20}$, the distance computation described in the previous section reduces the number of terms involved by a factor of $2^{28}/(2^{14}+2^N) > 252$.

2.7 Convergence

This section presents a cursory numerical investigation of the convergence of finite diploid population short-term behaviour to that of the infinite diploid population model as described in section 2 (the underlying haploid model for the infinite population case is described in section ??).

Equations (??), (??), (??), (??) were employed to efficiently compute the distance

$$d = \|\boldsymbol{f}^n - \boldsymbol{q}^n\|$$

where f^n and q^n represent finite and infinite diploid populations (respectively) at generation $n \in \{1, 2, 4, 8, 16, 32, 64, 128\}$, beginning from a random initial population $(f^0 = q^0)$. Genome lengths $\ell \in \{4, 6, 8, 10, 12, 14\}$ and population sizes $N = 2^i$ for integer $0 \le i \le 20$ were considered. The crossover distribution χ corresponds to independent assortment of bits, and the mutation distribution μ corresponds to independent bit mutation probability 0.001,

$$\chi_m = 2^{-\ell}, \quad \mu_g = (0.001)^{\mathbf{1}^{\mathrm{T}}g} (0.999)^{\ell - \mathbf{1}^{\mathrm{T}}g}$$

(subscripts above on the left hand side of an equality are interpreted on the right hand side of the equality as column vectors in \mathbb{R}^{ℓ}). The finite population case is computed using the itemized procedural definition given in section ??; the transmission function (??) corresponds to μ and χ above (bits mutate independently and are freely assorted).

The data, presented in six surface graphs in **Figure** ?? and organized by genome length, shows a near linear dependence of $\log d$ on $\log N$. As expected, the graphs show smoothing with increasing genome length (the computation of d involves averaging over ℓ components), and also with increased population size (as explained in ?, the initial transient of a finite haploid population trajectory converges as $N \to \infty$ to the corresponding infinite population model).

Of particular interest is the linear trend exhibited above. The slope m and intercept b of the regression line

$$\log d = m \log N + b \tag{2.18}$$

was computed using the data above; each was plotted against genome length ℓ and organized by generation n. The resulting graphs are displayed below.

Taking the exponential of the regression line (??) yields the estimate $d \approx N^m e^b$.

Slopes of the regression lines shown in **Figure** ?? are approximately -0.5, indicating

$$d \approx k/\sqrt{N}. \tag{2.19}$$

Equation ?? agrees with (??), (??) and theorem 3.1 from 'The Simple Genetic Algorithm: Foundations and Theory' (see ?) which gives the bound for the expected rate of convergence for the single-step haploid case; the distance is inversely proportional to square root of population size. The consistent convergence rate across multiple generations shown in Figure (??) is somewhat surprising, simulation results above indicate it may persist to generation n = 128.



Figure 2.1: Convergence of finite population behaviour: d is distance between finite population f^n and infinite population q^n at generation n, population size N, for genome length ℓ (bits).

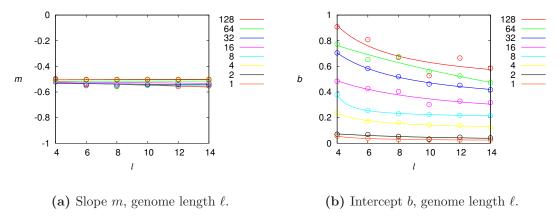


Figure 2.2: Regression parameters: multi-plot of slope m and intercept b for generation $n \in \{1, 2, 4, 8, 16, 32, 64, 128\}$.

The intercept graphs in **Figure ??** b show the constant of proportionality $k = e^b$ decreases monotonically with genome length ℓ , and increases monotonically with generation n. The increase in k for larger n seems to be a manifestation of the growing nonlinearity uniformly exhibited by the plots in **Figure ??** as n increases. It seems likely that the nonlinearity results from genetic drift experienced by finite populations (see ?).

2.8 Summary

We began with a description of simple diploid Markov model under mutation and crossover with no selective pressure. The model was reduced to the haploid case and specialized using mask based recombination operators to show Vose's infinite population model can be extended to the diploid case. Using computational benefits of this reduction, we showed via experiment and regression of the resulting data that distance between finite diploid population and infinite diploid population can indeed decrease like $1/\sqrt{N}$ in practice. That rate of decrease is consistent with the single step-step convergence bounds predicted by Vose's infinite population model for the haploid case.

Chapter 3

Oscillation

This chapter investigates the qualitative similarity between finite population short-term behavior and infinite population evolutionary limits predicted by Vose. It uses computation to verify predicted infinite population limits and presents necessary and sufficient conditions for convergence to periodic orbits. We compute mutation distribution μ and crossover distribution χ to satisfy those conditions. Through experiments, we explore our second research question: can finite populations oscillate in practice?

3.1 Limits

Vose states that under mild assumptions on mutation (explained later), infinite populations converge under repeated application of \mathcal{M} in the absense of selective pressure. Vose mentions that periodic orbits are possible, but populations converge under repeated application of \mathcal{M}^2 and the limits $\boldsymbol{p}^* = \lim_{n \to \infty} \mathcal{M}^{2n}(\boldsymbol{p})$ and $\boldsymbol{q}^* = \lim_{n \to \infty} \mathcal{M}^{2n+1}(\boldsymbol{q})$ exist (see ?).

Following Vose (see ?), let $S_g = g\mathcal{R}/\{0, g\}$, and let |g| be the number of non zero bits in g. If \hat{p} represents the current population in Walsh coordinates, then the next

generation \widehat{p}'_q (expressed in Walsh coordinates) is

$$\widehat{\boldsymbol{p}}_g' = \begin{cases} 2^{\ell/2} & \text{if } g = 0 \\ x_g \widehat{\boldsymbol{p}}_g + y_g(\widehat{\boldsymbol{p}}_g) & \text{otherwise} \end{cases}$$

where

$$x_g = 2\widehat{\mathcal{M}}_{g,0}, \qquad y_g(z) = 2^{\ell/2} \sum_{i \in S_g} z_i z_{i+g} \widehat{\mathcal{M}}_{i,i+g}.$$

Moreover,

$$|g| = 1 \implies y_g = 0$$

 $|g| > 0 \implies |x_g| \le 1$
 $|x_g| = 1 \implies y_g = 0$

With above notations, the limits can be expressed in the Walsh basis by recursive equations (see ?)

$$\widehat{\boldsymbol{p}^*}_g = \begin{cases} (x_g y_g(\widehat{\boldsymbol{p}^*}) + y_g(\widehat{\boldsymbol{q}^*}))/(1 - x_g^2) & \text{if } |x_g| < 0\\ \widehat{p}_g & \text{otherwise} \end{cases}$$
(3.1)

$$\widehat{\boldsymbol{q}^*}_g = \begin{cases} (x_g y_g(\widehat{\boldsymbol{q}^*}) + y_g(\widehat{\boldsymbol{p}^*}))/(1 - x_g^2) & \text{if } |x_g| < 0\\ \widehat{\mathcal{M}(\boldsymbol{p})}_g & \text{otherwise} \end{cases}$$
(3.2)

If $x_g \neq -1$ for all g, then $\mathbf{p}^* = \mathbf{q}^* = \lim_{n \to \infty} \mathcal{M}(\mathbf{p})$ is the limit of mixing. In other cases, mixing converges to a periodic orbit oscillating between \mathbf{p}^* and $\mathbf{q}^* = \mathcal{M}(\mathbf{p}^*)$.

Limits \widehat{p}_g^* and \widehat{q}_g^* can be computed considering gth components in order of increasing |g|. The necessary and sufficient condition for the sequence

$$oldsymbol{p}, \mathcal{M}(oldsymbol{p}), \mathcal{M}^2(oldsymbol{p}), \cdots$$

to converge to a periodic orbit is that for some g

$$-1 = \sum_{j} (-1)^{g^T j} \boldsymbol{\mu}_j = -\sum_{k \in \bar{g}\mathcal{R}} \boldsymbol{\chi}_{k+g} + \boldsymbol{\chi}_k$$
 (3.3)

3.2 Mutation and Crossover Distributions

The following describes the generation of mutation and crossover distributions that satisfy equation ?? for evolution to converge to a periodic orbit. Let μ and χ represent mutation and crossover distributions (respectively), and let U01() return a random number between 0 and 1. For any $g \in \mathcal{R}$, $g \neq 0$, and for all $j \in \mathcal{R}$,

$$\mu_j = \begin{cases} U01() & \text{if } g^T j \text{ is odd} \\ 0 & \text{otherwise} \end{cases}$$
 (3.4)

Normalization yields μ (the mutation distribution),

$$oldsymbol{\mu}_j := oldsymbol{\mu}_j / \sum_{j \in \mathcal{R}} oldsymbol{\mu}_j.$$

Moreover, μ satisfies condition ??.

Condition $k \in \bar{g}\mathcal{R}$ in equation ?? is

$$k = \bar{g}i$$
 for some $i \in \mathcal{R}$

Multiplying through by \bar{q} yields

$$\bar{q}k = \bar{q}\bar{q}i = \bar{q}i = k$$

The crossover distribution can therefore be generated as follows. For all $k \in \mathcal{R}$,

$$\chi_k = U01() \text{ if } \bar{g}k = k$$

$$\chi_{k+g} = U01() \text{ if } \bar{g}k = k$$

$$\chi_k = 0 \text{ otherwise.}$$
(3.5)

Normalization yields χ (the crossover distribution),

$$oldsymbol{\chi}_k := oldsymbol{\chi}_k / \sum_{k \in \mathcal{R}} oldsymbol{\chi}_k.$$

Moreover, χ_k satisfies condition ??.

3.3 Initial Population

To investigate oscillation in infinite population and finite population behavior, it is desirable to have the same or corresponding initial populations.

For string length ℓ , the number of possible haploids is $x = 2^{\ell}$. Let array \boldsymbol{t} represent a population of size N as follows: \boldsymbol{t}_j is the jth population member (some element of $\{0,..,x-1\}$ where elements are base 2 length ℓ binary strings). Array \boldsymbol{t} is generated from a random vector \boldsymbol{u} of size x as follows.

$$u_i = U01(); i = 0,..,x-1$$

 $t_j = randp(u); j = 0,..,N-1$

where randp(u) returns random index i in array u with probability u_i .

Let c_i be the count of haploid member i in population t,

$$c_i = \sum_{j=0}^{N-1} [t_j = i];$$
 $i = 0, ..., x - 1$

The infinite population vector \boldsymbol{p} has ith component

$$p_i = \frac{c_i}{N}.$$

This randomly generated infinite haploid population vector p is used to obtain a diploid infinite population vector q, and finite population vectors s and f as follows.

Infinite diploid population q is calculated corresponding to initial haploid population p as

$$q_{i,j} = p_i p_j;$$
 $(0 \le i, j < x)$

The finite haploid population members are the elements of array \boldsymbol{t} , the corresponding finite haploid population vector \boldsymbol{s} is identical to \boldsymbol{p} . Let \boldsymbol{v} be a finite diploid population member array of dimension two and of size N^2 whose diploid member $\boldsymbol{v}[i][j]$ at index [i][j] is

$$\boldsymbol{v}[i][j] = \langle \boldsymbol{t}_i, \boldsymbol{t}_j \rangle \qquad 0 \leq i, j < N$$

The finite diploid population (proportion) vector \mathbf{f} corresponding to finite diploid population member array \mathbf{v} is identical to \mathbf{q} .

Thus, initial infinite haploid population vector \boldsymbol{p} corresponds to initial infinite diploid population vector \boldsymbol{q} , and to initial finite haploid population vector \boldsymbol{s} with population size N and population member array \boldsymbol{t} , and to initial finite diploid population vector \boldsymbol{f} with population size N^2 and population member array \boldsymbol{v} .

3.4 Oscillation

Crossover distribution χ and mutation distribution μ satisfying condition (??) are considered to investigate oscillating behavior near predicted infinite population evolutionary limits.

Infinite haploid population evolutionary limits p_h^* and q_h^* were computed using equations (??) and (??). Infinite diploid population evolutionary limits p_d^* and q_d^* are obtained as follows

$$egin{array}{lll} (oldsymbol{p}_d^*)_{\langle\gamma_0,\gamma_1
angle} &=& (oldsymbol{p}_h^*)_{\gamma_0} (oldsymbol{p}_h^*)_{\gamma_1} \ (oldsymbol{q}_d^*)_{\langle\gamma_0,\gamma_1
angle} &=& (oldsymbol{q}_h^*)_{\gamma_0} (oldsymbol{q}_h^*)_{\gamma_1} \end{array}$$

where $\gamma = \langle \gamma_0, \gamma_1 \rangle$ is a diploid genome.

For every genome length ℓ , the same initial population (calculated as described in (??)) was used for the infinite population and all sizes of finite populations considered. Genome lengths $\ell \in \{8, 10, 12, 14\}$ were used. Base population size of $N_0 = 64$ was used for the finite haploid case to compute initial population vector. The population sizes considered for plotting graphs were $N \in \{N_0^2, 10N_0^2, 20N_0^2\}$. To study oscillation in finite populations, the distances of p^n and s^n to haploid evolutionary limits p_h^* and q_h^* were plotted and the distances of q^n and s^n to diploid evolutionary limits s_0^* and s_0^* were plotted.

According to the results and conclusions from chapter 2, the expected distance d between finite population of size N and infinite population is

$$d \approx 1/\sqrt{N}$$

Table 3.1: Expected single step distance d for population size N

N	4096	40960	81920
d	0.0156	0.0049	0.0035

The distance between finite population and infinite population, for both haploid and diploid cases, were also plotted.

3.4.1 Haploid Population

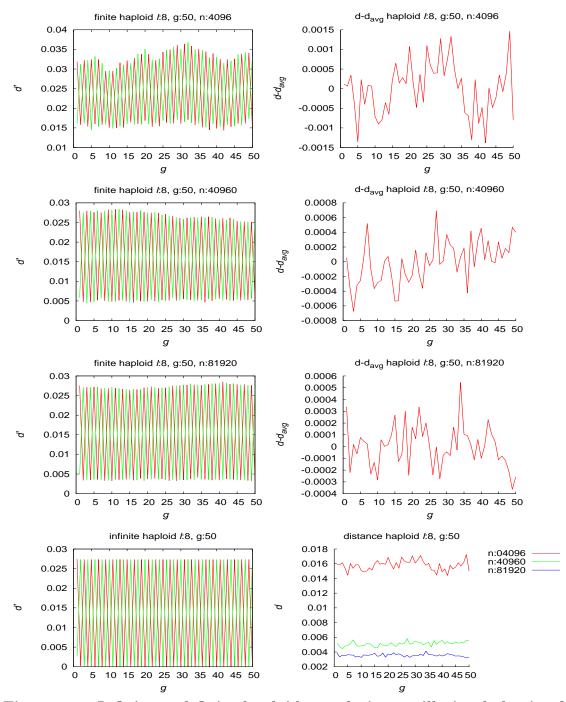


Figure 3.1: Infinite and finite haploid population oscillation behavior for genome length $\ell = 8$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.



Figure 3.2: Infinite and finite haploid population oscillation behavior for genome length $\ell = 10$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.

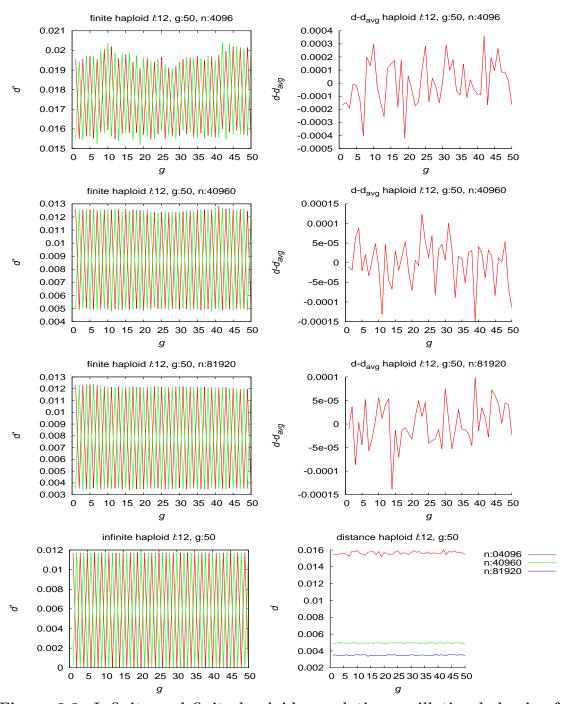


Figure 3.3: Infinite and finite haploid population oscillation behavior for genome length $\ell = 12$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.

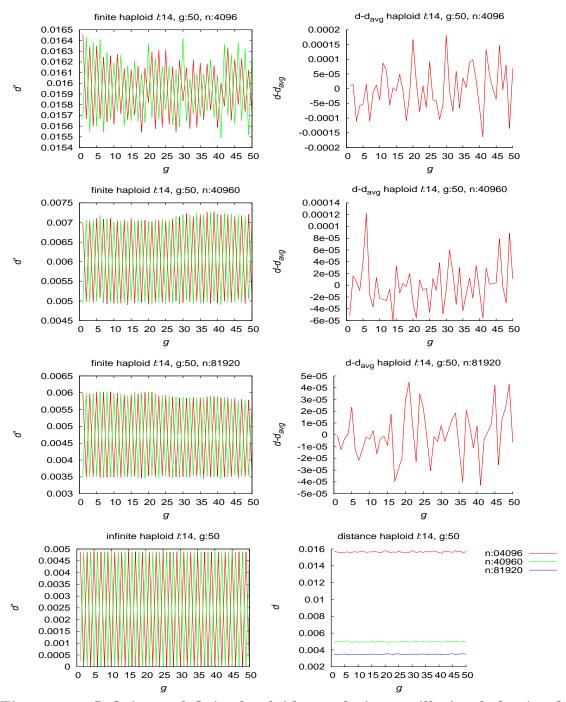


Figure 3.4: Infinite and finite haploid population oscillation behavior for genome length $\ell = 14$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.

Figures ??, ??, ?? and ?? show oscillations in finite haploid populations, and distances between finite haploid populations and infinite haploid populations arranged by genome length ℓ in ascending order. In each figure for unique genome length ℓ , sub-figures are arranged by population size N. In each figure, the first three rows of sub-figures in the left column show distance d' of finite population to limits, the sub-figure in fourth row of the left column shows distance d' of infinite population to limits. These sub-figures depict oscillating behavior of both infinite and finite haploid populations when condition ?? is met. As population size increases, oscillation approaches the behavior exhibited by infinite population.

In each figure (??, ??, ??, and ??), the first three graphs in the right column show distance variation (difference of distance d and average distance d_{avg}) where d is distance between haploid finite and infinite populations and d_{avg} is average value of d. The graph in the fourth row of the right column combines distance plots between finite and infinite populations for sizes $(N = N_0^2, 10N_0^2, 20N_0^2)$. The resulting graphs show distance decreases as population size increases, consistent with results from section ??. The graphs of $d - d_{avg}$ decrease in amplitude as population size increases. For fixed finite population size, as ℓ increases, the distance graphs become smoother, and amplitude of oscillations decrease.

Distance data obtained from simulations for haploid populations are summarized in table ??, which tabulates average distance between finite and infinite populations for population sizes N=4096, N=40960 and N=81920.

Results from table ?? show average distance between finite and infinite population closely follows the expected single step distance. The distance decreases as $1/\sqrt{N}$.

Table 3.2: Distance measured for haploid population: N is population size, ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0158	0.0051	0.0035
10	0.0157	0.0050	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

3.4.2 Diploid Population

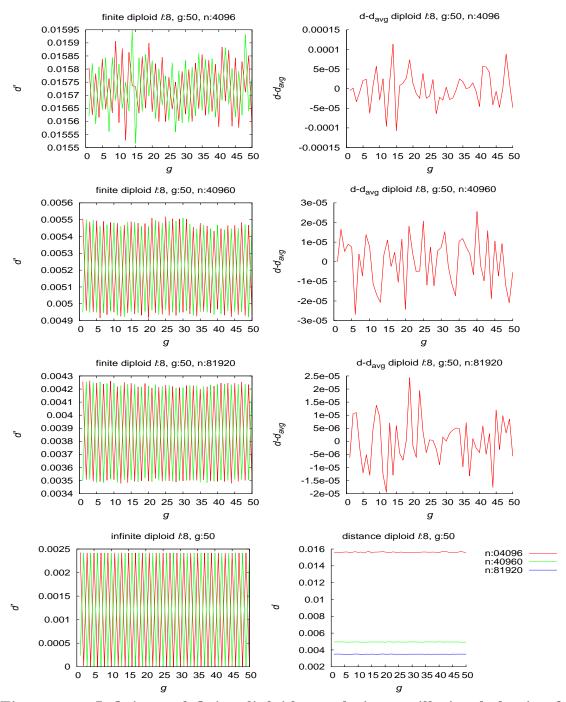


Figure 3.5: Infinite and finite diploid population oscillation behavior for genome length $\ell = 8$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.



Figure 3.6: Infinite and finite diploid population oscillation behavior for genome length $\ell = 10$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.

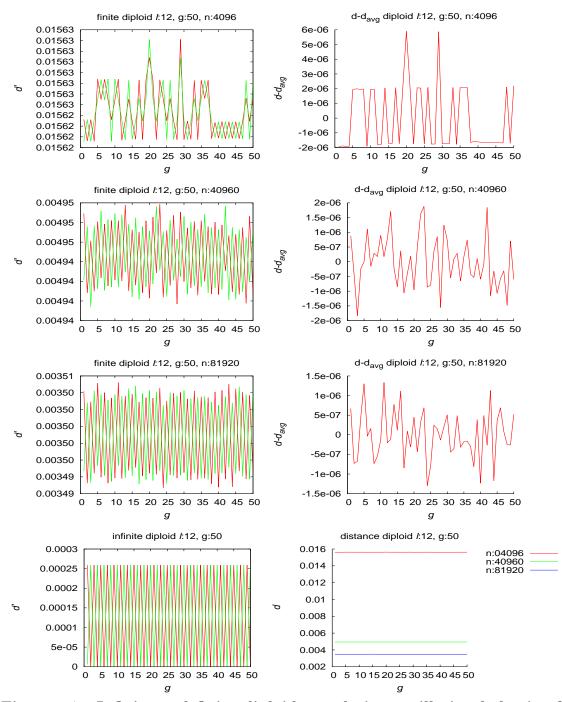


Figure 3.7: Infinite and finite diploid population oscillation behavior for genome length $\ell=12$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.



Figure 3.8: Infinite and finite diploid population oscillation behavior for genome length $\ell = 14$ (bits): In left column, d' is distance of finite population of size n or infinite population to limits for g generations. In right column, d is distance of finite population to infinite population for g generations and d_{avg} is average distance.

Figures ??, ??, ?? and ?? show oscillations in finite diploid populations, and distances between finite diploid populations and infinite diploid populations arranged by genome length ℓ in ascending order. In each figure for unique genome length ℓ , sub-figures are arranged by population size N. In each figure, the first three rows of sub-figures in the left column show distance d' of finite population to limits, the sub-figure in fourth row of the left column shows distance d' of infinite population to limits. These sub-figures depict oscillating behavior of both infinite and finite diploid populations when condition ?? is met. Like in haploid population case, as population size increases, oscillation approaches the behavior exhibited by infinite population.

In each figure (??, ??, ??, and ??), the first three graphs in the right column show distance variation (difference of distance d and average distance d_{avg}) where d is distance between diploid finite and infinite populations and d_{avg} is average value of d. The graph in the fourth row of the right column combines distance plots between finite and infinite populations for sizes $(N = N_0^2, 10N_0^2, 20N_0^2)$. The graphs show distance decreases as population size increases, consistent with results from section ??. The graphs of $d - d_{avg}$ decrease in amplitude as population size increases. For fixed finite population size, as ℓ increases, the distance graphs become smoother, and amplitude of oscillations decrease.

Distance data obtained from simulations for diploid populations are summarized in table ??, which tabulates average distance between finite and infinite populations for population sizes N=4096, N=40960 and N=81920.

Results from table ?? show average distance between finite and infinite population closely follows the expected single step distance. The distance decreases as $1/\sqrt{N}$.

For same genome length ℓ and same size finite populations, graph showing distance between finite diploid population and infinite population is smoother than graph showing distance between finite haploid population and infinite population. Average oscillation amplitude is plotted for both haploid and diploid populations as surface graphs in figures $\ref{eq:total_surface}$ and $\ref{eq:total_surface}$?

Table 3.3: Distance measured for diploid population: N is population size, ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0049	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

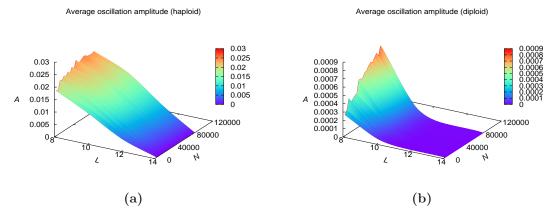


Figure 3.9: Average oscillation amplitude: A is average amplitude of oscillation, L is genome length ℓ , and N is population size

Oscillation amplitude increases with increase in population size for both haploid and diploid populations, and better oscillations are observed with larger population size for a given ℓ . Also amplitude of oscillation decreases with increase in ℓ value for same population size, and since total genome length of diploid population is twice that of haploid population, amplitude of oscillation of diploid population is smaller than haploid population of same population size and same value of ℓ . So, for longer genome length ℓ , larger population size is needed to observe clear oscillations.

For the diploid case, when genome length ℓ is longer ($\ell = 12$ and 14 in our simulation), and population size is small (like N = 4096 in our simulation), finite population has tendency to jump between different levels. Figures ?? and ?? show

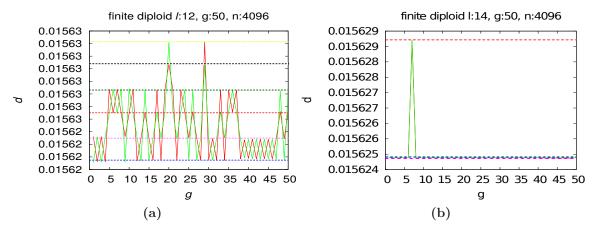


Figure 3.10: Finite diploid population oscillation for $\ell = 12 \& 14$ and N = 4096

such tendency for $\ell=12$ and $\ell=14$. Very good oscillations with tiny amplitude were observed in temporarily stable states in these cases. Figure ?? shows magnified scale oscillations for $\ell=14$ when high peak is omitted from the plot of ??. As string length increases, the number of fixed points also increases, and finite populations tend to stay near fixed points. With many fixed points available, there are several regions for finite populations to prefer. But when population size is large, finite populations intend to follow the infinite population, and infinite population tends to converge to a single fixed point or oscillate between two fixed points, and thus, larger populations have lower tendency to jump between different levels.

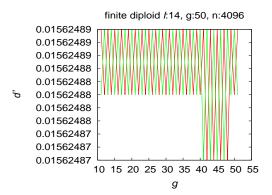


Figure 3.11: Finite diploid population oscillation for $\ell = 14$ and N = 4096 from 10 to 50 generations

3.5 Summary

In this chapter, we described infinite population limits predicted by Vose, and conditions for convergence to periodic orbits. Mutation distributions and crossover distributions were computed to satisfy the conditions for infinite populations to converge to periodic orbits. Through experiment, we showed finite populations can also oscillate. Moreover, the distance between finite populations and infinite populations can in practice decrease as $1/\sqrt{N}$ as the populations size increases, which is in agreement with results from chapter 2.

Chapter 4

Violation

The results from chapter ?? show that oscillation occurs when the crossover distribution χ , and the mutation distribution μ satisfy condition ??. This chapter explores the robustness of finite population oscillation. If the finite population GA is an ergodic Markov chain, then perfect oscillation should not occur. Does approximate oscillation in finite populations occur in practice if condition ?? is violated? This chapter explores the third research question, whether finite populations exhibit approximate oscillation when the Markov chain is ergodic.

Error ϵ is introduced to μ and χ distributions so as to violate condition ??. Consequently, $p^* = q^* = z^*$. Violation of condition ?? in the distributions makes the Markov chain ergodic. The initial population is computed using same procedure as described in section ??. To explore the effects of the degree of violation of condition ?? in μ and χ , different values of ϵ are used in experiments. String length $\ell \in \{8, 10, 12, 14\}$ are considered for simulation. Going forward, we use 'limit z^* ' to denote evolutionary limit when mutation distribution μ or crossover distribution χ violates condition ??, and 'non-violation limits p^* and q^* ' to denote limits without violation.

4.1 Violation in Mutation Distribution

The mutation distribution μ is modified as follows

$$\mu_i = (1 - \epsilon)\mu_i;$$
 $i = \{0, 1, 2, ..., 2^{\ell} - 1\}.$

Thus summing components of μ distribution yields,

$$1 - \boldsymbol{\epsilon} = \sum_{i=0}^{2^{\ell}-1} \boldsymbol{\mu}_i$$

Then set

$$\mu_0 = \epsilon$$

The modified mutation distribution μ is normalized such that $\sum \mu_i = 1$. The modification described above makes it possible for any population member to mutate to any other population member. Let us exlore for two cases of g in ??:

1. When q is all 1s:

Any mask with a 1 at position k ($0 \le k < \ell$) and 0 at all other positions can mutate the kth bit, and since the all 0s mask has positive probability, strings have an option to not mutate. This makes possibile for any string to mutate to any other string. Let us take an example with $\ell = 8$. Let g = 11111111. Then, mask i = 00000100 will have positive probability according to condition ??. Mask i can be used to mutate the sixth bit of a population member. More generally, any bit has the option of mutating or not, so any string can mutate to any other.

2. When g has at least one 0:

Any mask with a 1 at position k and 0 at all other positions will have positive probability if g also is 1 at position k. Thus any bit where g is 1 has the option of mutating or not. Any mask with 1 in just one of the positions where g has 1s and also 1 in just one of the positions where g has 0s can be used to mutate a bit where g is 0. Let us take an example with $\ell=8$. Let g=11001111. Then, mask

i=00000100 will have positive probability according to condition ??. Also mask j=00010100 will have positive probability. Mask i can be used to mutate the sixth bit, and masks i and j will result in mutating the fourth bit. More generally, any bit has the option of mutating or not, so any string can mutate to any other. Since any population can therefore mutate to any other population (this may involve many generations because there are many population members which may need to be mutated), the Markov chain is irreducible.

The Markov chain is also aperiodic. We prove this by simple induction. Let S(n) be the assertion that population P can be returned to in n generations. Our base case is n = 1. The GA can stay in its original state P if no mutation or crossover events occur. Population P has option to not mutate to any other population, since all 0s mutation mask has positive probability. Moreover, the all 0s crossover mask can have positive probability since that is compatible with condition P. So P(n) is true. Now, assume P(n) is true. Therefore, population P(n) can be returned to in P(n) as the option to stay in state P(n). So P(n) is also true and that completes the inductive proof. Since any population state can be returned to in any period of time, the Markov chain is aperiodic.

Because the Markov chain formed by GA is irreducible and aperiodic, the Markov chain is ergodic (see ?), and a steady state distribution with positive components exists for the GA.

Simulations were repeated with the violations in (??) described above for the mutation distribution. The distances of both infinite and finite populations to limit z^* were plotted. The distances of both infinite and finite populations to non-violation limits p^* and q^* were also plotted.

4.1.1 Haploid Population $\sim \epsilon : 0.01$

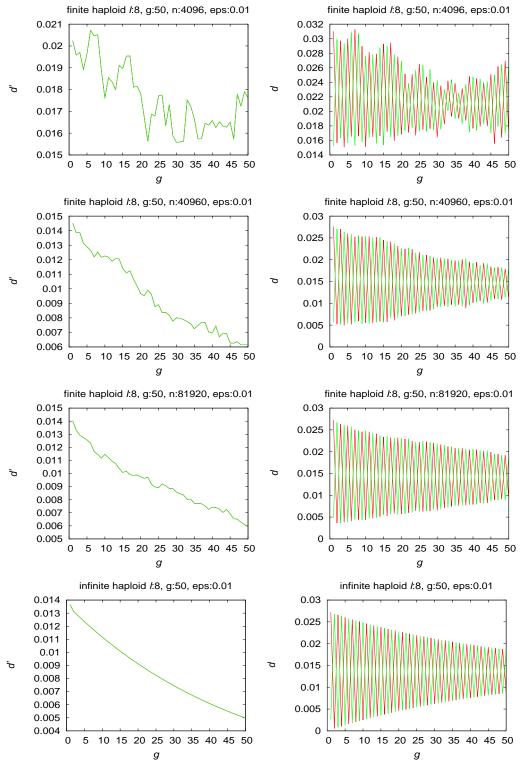


Figure 4.1: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

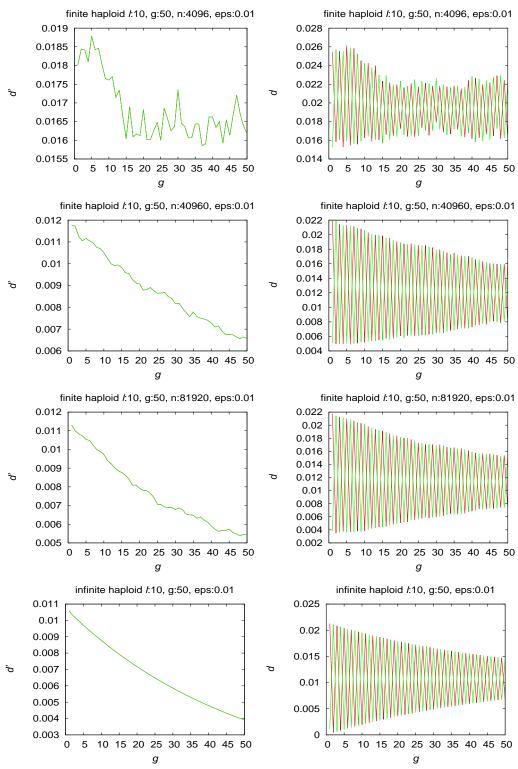


Figure 4.2: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

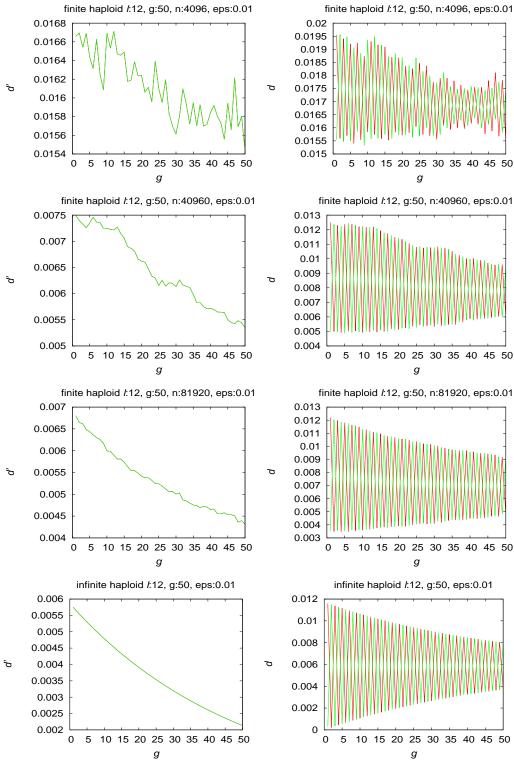


Figure 4.3: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

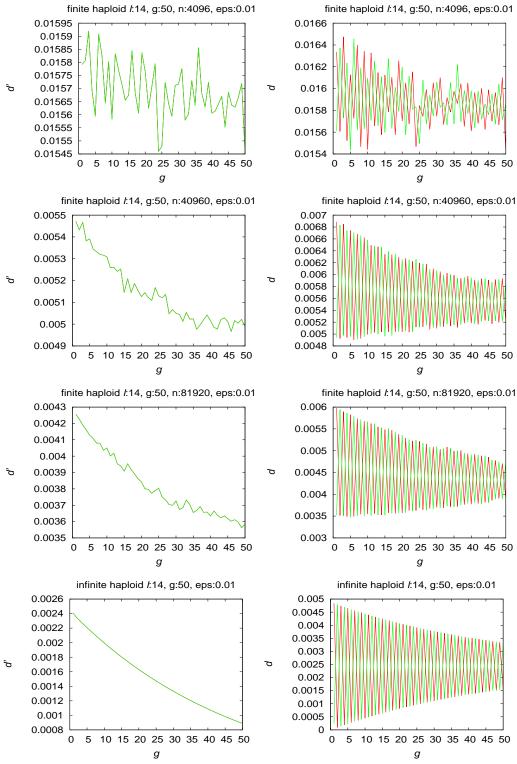


Figure 4.4: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.01$. Those graphs indicate oscillating behavior of haploid population given violation. Both finite and infinite populations oscillate given violation. Oscillations are sharper. Since the value of ϵ is small, damping of ripples is slow. New masks created in mutation distribution with $\epsilon = 0.01$ have small probability of being used during mutation, and when they are not used, behavior should be consistent with the behavior without violation. Moreover, ϵ is so small that infinite population oscillation does not die out completely in 50 generations.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.01$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in μ distribution with $\epsilon = 0.01$ for different finite population size N are tabulated in table ??.

Table 4.1: Distance measured for violation in μ with $\epsilon = 0.01$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0176	0.0094	0.0093
10	0.0168	0.0088	0.0077
12	0.0161	0.0064	0.0053
14	0.0157	0.0051	0.0038
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0165, for size 40960 is 0.0074 and for size 81920 is 0.0065. These results show average distance between finite population and limit z^* closely follows expected single step

distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance decreased as genome length ℓ increased for all sizes of finite haploid populations with $\epsilon = 0.01$.

4.1.2 Haploid Population $\sim \epsilon : 0.1$

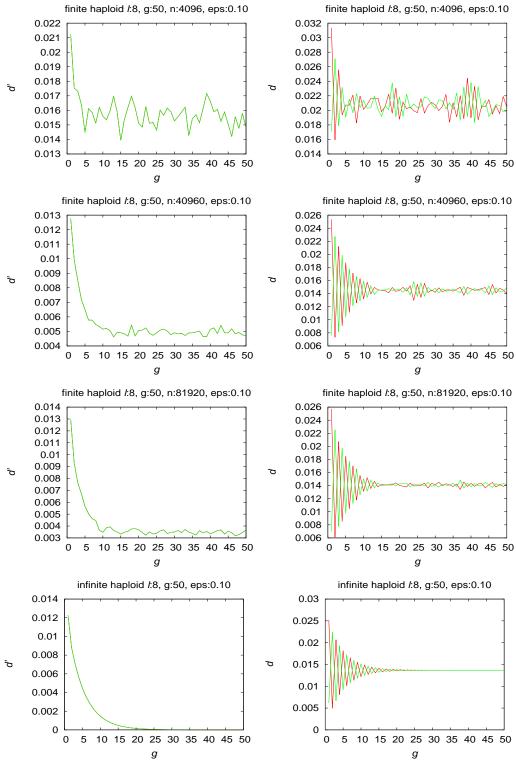


Figure 4.5: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

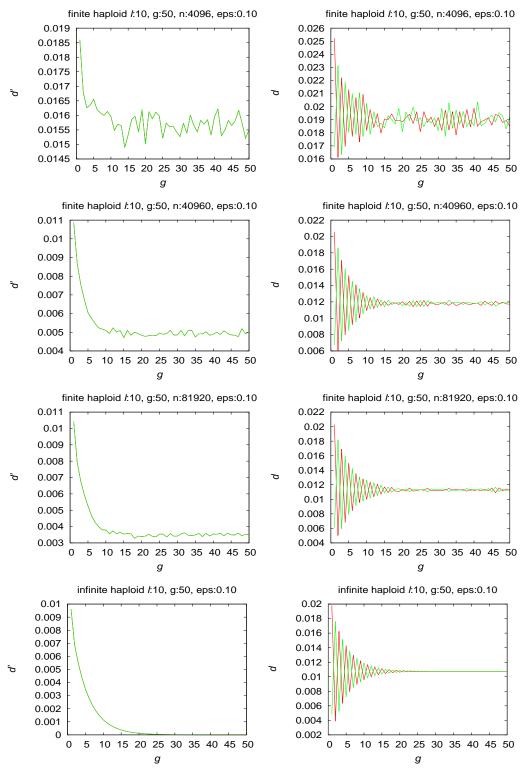


Figure 4.6: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

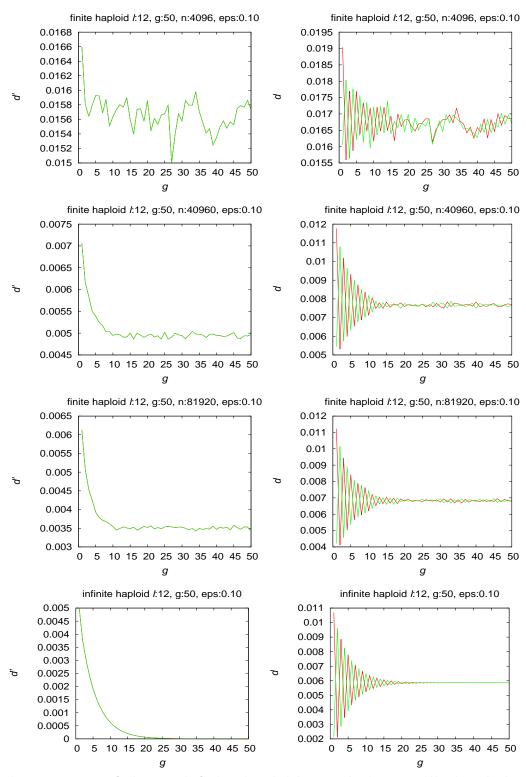


Figure 4.7: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

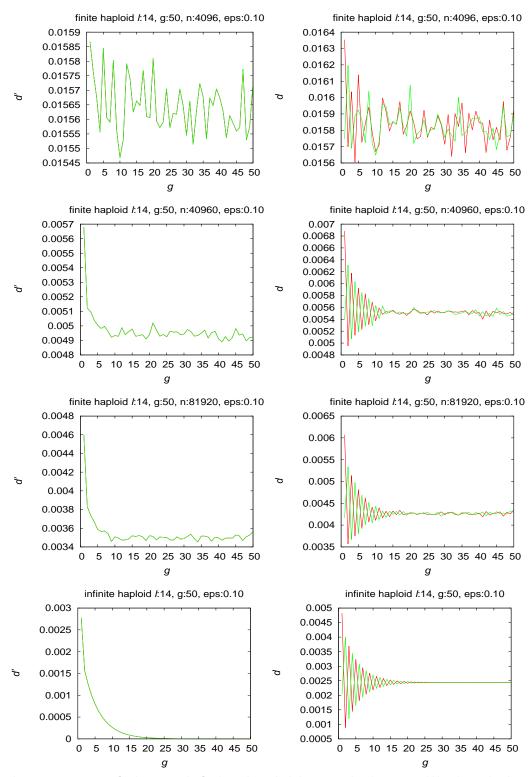


Figure 4.8: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.1$. Those graphs indicate oscillating behavior of haploid population given violation. Both finite and infinite populations oscillate given violation, and oscillations amplitudes decreases with time. However, for $\epsilon = 0.1$, oscillations in infinite populations die out quickly, but oscillations in finite populations does not die out completely. Rate of damping of ripples with $\epsilon = 0.1$ is larger than with $\epsilon = 0.01$. New masks created in mutation distribution with $\epsilon = 0.1$ still have small probability of being used during mutation for oscillation in finite populations to die out completely.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.1$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in μ distribution with $\epsilon = 0.1$ for different finite population size N are tabulated in table ??.

Table 4.2: Distance measured for violation in μ with $\epsilon=0.1$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0158	0.0054	0.0041
10	0.0158	0.0053	0.0039
12	0.0157	0.0051	0.0036
14	0.0156	0.0050	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0157, for size 40960 is 0.0052 and for size 81920 is 0.0038. These results show average distance between finite population and limit z^* closely follows expected single step

distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance decreased as genome length ℓ increased for all sizes of finite haploid populations with $\epsilon = 0.1$.

4.1.3 Haploid Population $\sim \epsilon:0.5$

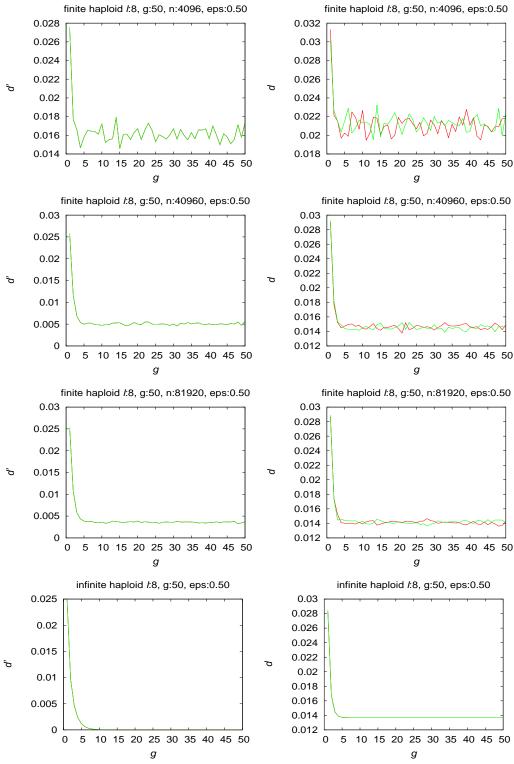


Figure 4.9: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

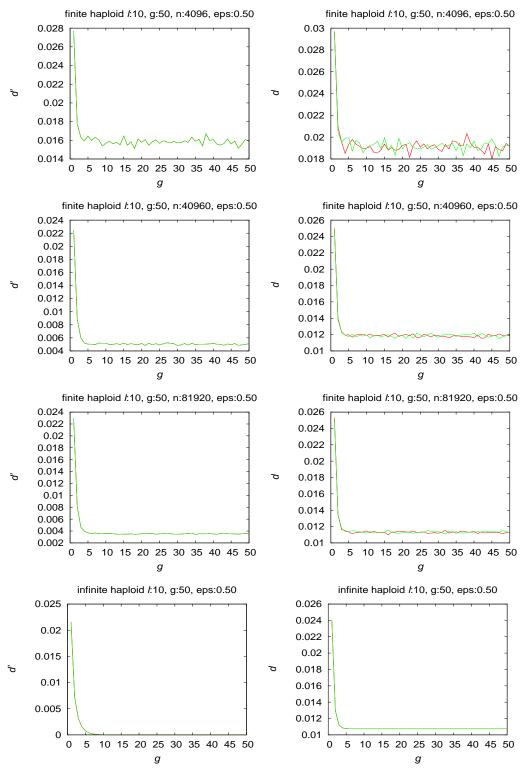


Figure 4.10: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

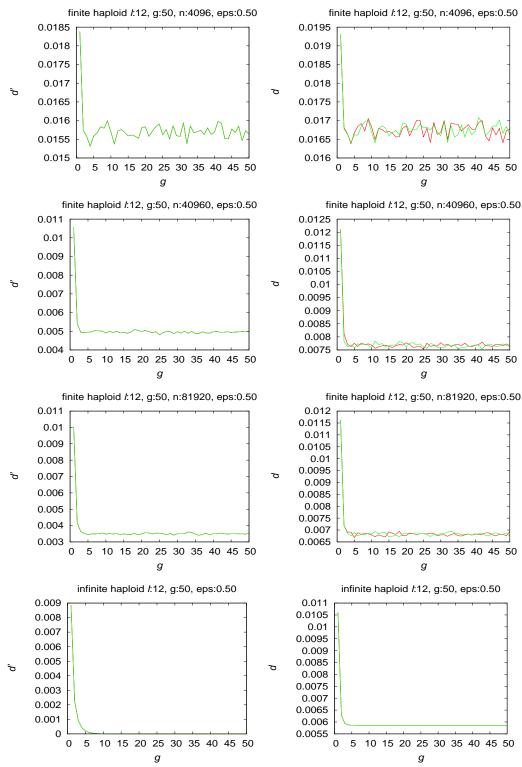


Figure 4.11: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

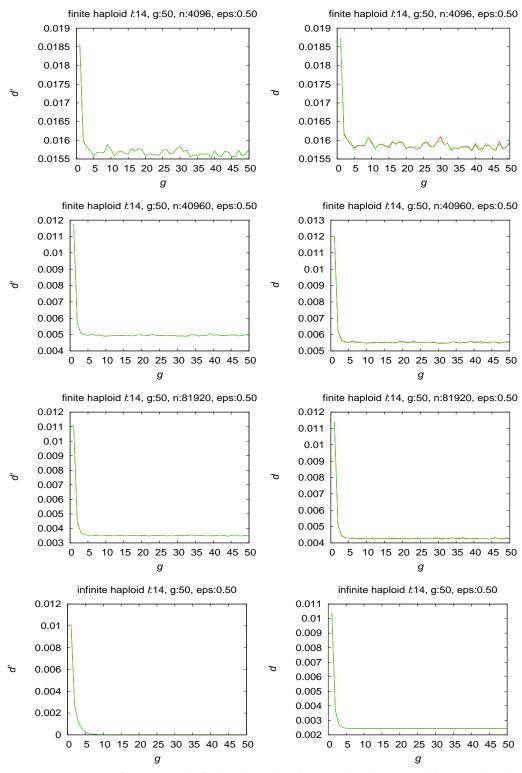


Figure 4.12: Infinite and finite haploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.5$. The graphs indicate oscillating behavior of haploid population given violation. Both finite and infinite populations do not oscillate given violation. New masks created in mutation distribution with $\epsilon = 0.5$ have large probability of being used during mutation, so oscillation does not occur.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.5$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in μ distribution with $\epsilon = 0.5$ for different finite population size N are tabulated in table ??.

Table 4.3: Experimental distance measured for violation in μ with $\epsilon = 0.5$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0161	0.0056	0.0042
10	0.0161	0.0055	0.0040
12	0.0157	0.0051	0.0036
14	0.0157	0.0051	0.0036
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0159, for size 40960 is 0.0053 and for size 81920 is 0.0039. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance decreased as genome length ℓ increased for all sizes of finite haploid populations with $\epsilon = 0.5$.

4.1.4 Diploid Population $\sim \epsilon : 0.01$

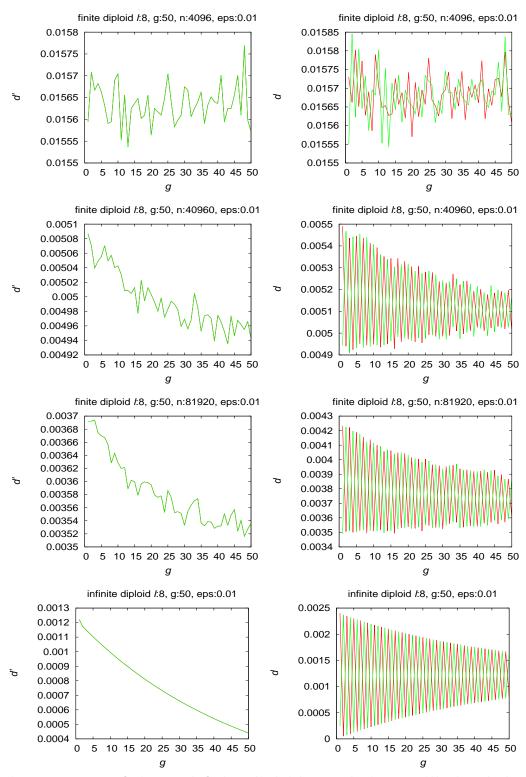


Figure 4.13: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

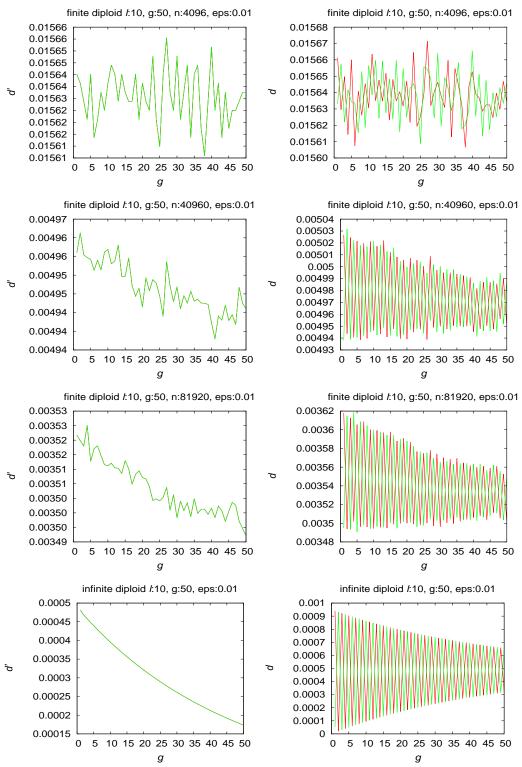


Figure 4.14: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

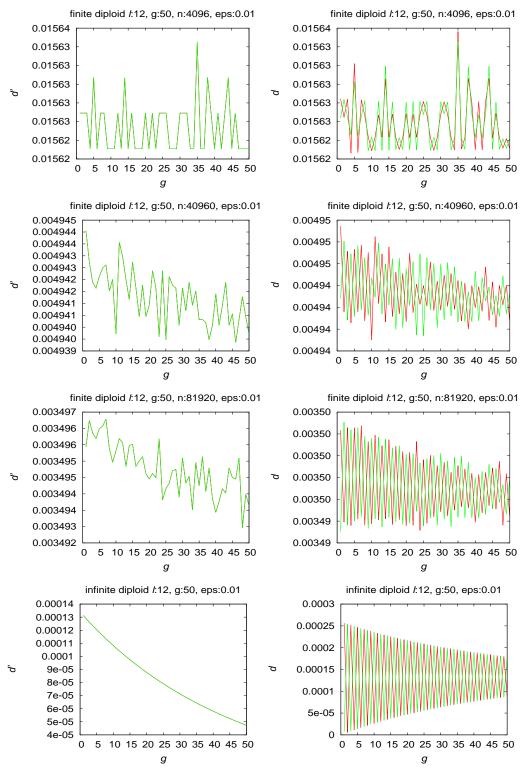


Figure 4.15: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

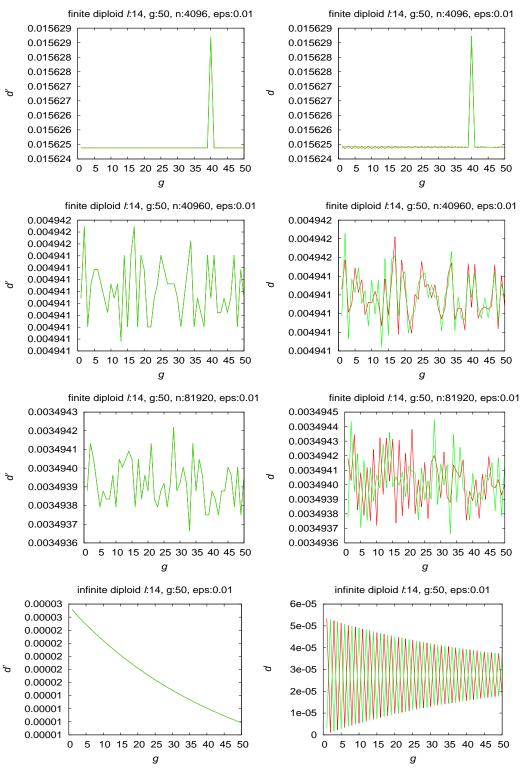


Figure 4.16: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit \boldsymbol{z}^* for g generations. In right column, d is distance of finite population or infinite population to limits \boldsymbol{p}^* and \boldsymbol{q}^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon = 0.01$. Those graphs indicate oscillating behavior of diploid population given violation. Both finite and infinite populations oscillate given violation. Like in haploid case, oscillations are sharper. Since value of ϵ is very small, damping of ripples is slow. New masks created in mutation distribution with $\epsilon = 0.01$ have small probability of being used during mutation. Infinite population oscillation does not die out completely in 50 generations.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.01$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for diploid population in case of violation in μ distribution with $\epsilon = 0.01$ for different finite population size N are tabulated in table ??.

Table 4.4: Distance measured for violation in μ with $\epsilon = 0.01$ for diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0050	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0049 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$.

Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.01.$

4.1.5 Diploid Population $\sim \epsilon : 0.1$

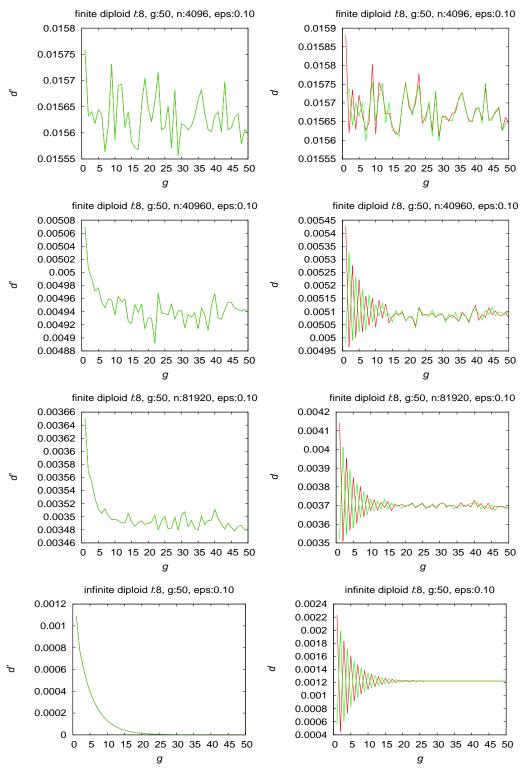


Figure 4.17: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

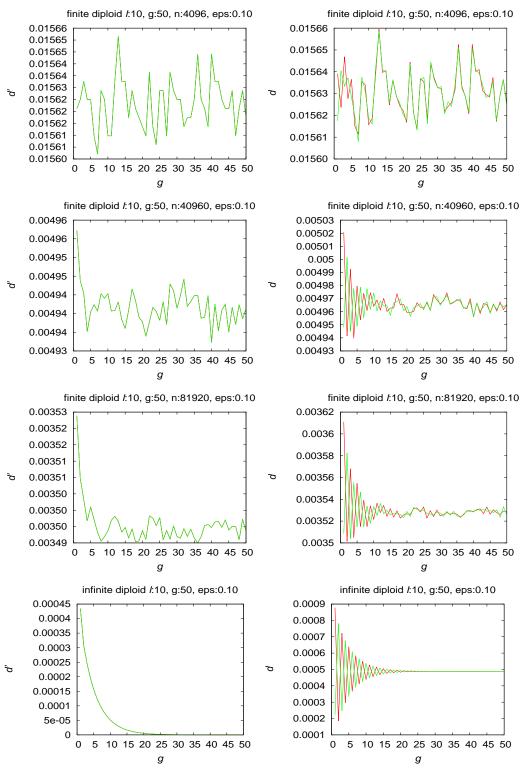


Figure 4.18: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

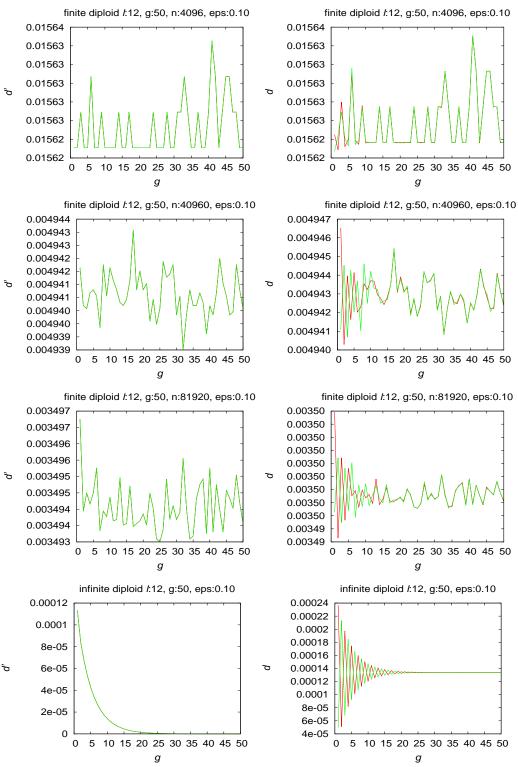


Figure 4.19: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

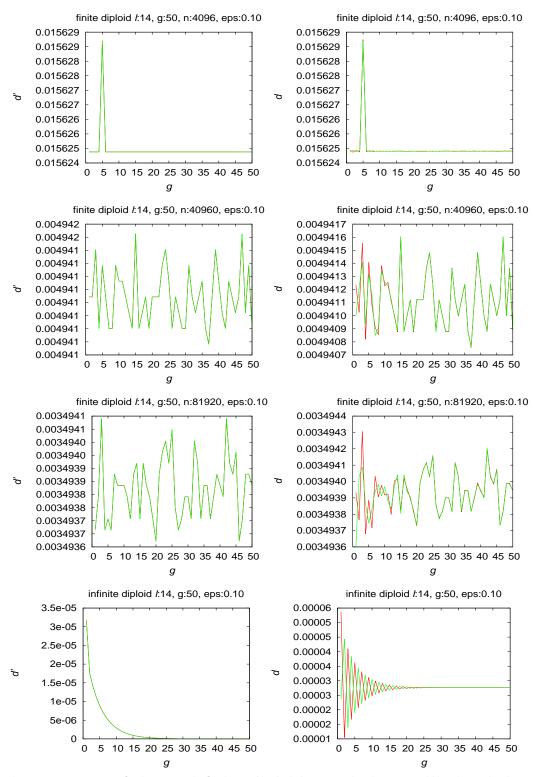


Figure 4.20: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon=0.1$. Those graphs indicate oscillating behavior of diploid population given violation. Both finite and infinite populations oscillate given violation, and oscillations amplitudes decreases with time. Like in haploid case, for $\epsilon=0.1$, oscillations in infinite populations die out quickly, but oscillations in finite populations does not die out completely. Rate of damping of ripples with $\epsilon=0.1$ is larger than with $\epsilon=0.01$. New masks created in mutation distribution with $\epsilon=0.1$ still have small probability of being used during mutation for oscillation in finite populations to die out completely. More random wiggling of finite population are noticed than in case of $\epsilon=0.01$, and as value of ℓ increases, random wiggling increases more for smaller population size.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.1$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for diploid population in case of violation in μ distribution with $\epsilon = 0.1$ for different finite population size N are tabulated in table ??.

Table 4.5: Experimental distance measured for violation in μ with $\epsilon = 0.1$ for diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0049	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0049 and for size 81920 is 0.0035. These results show average

distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.1$.

4.1.6 Diploid Population $\sim \epsilon : 0.5$

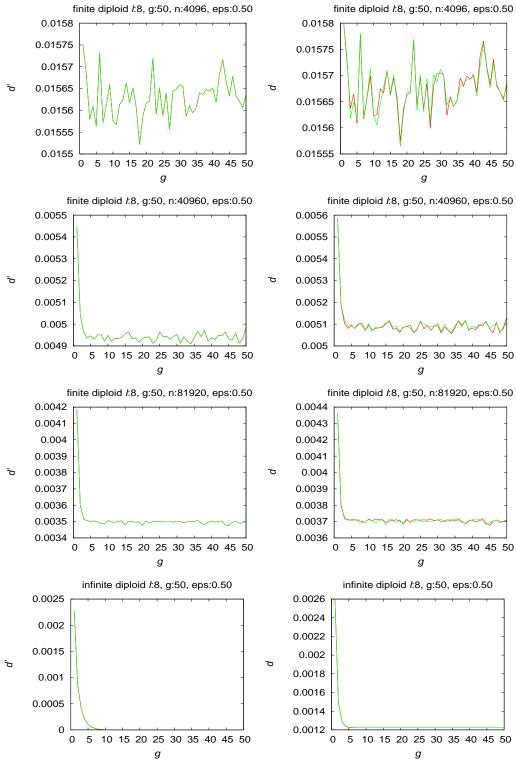


Figure 4.21: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=8$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

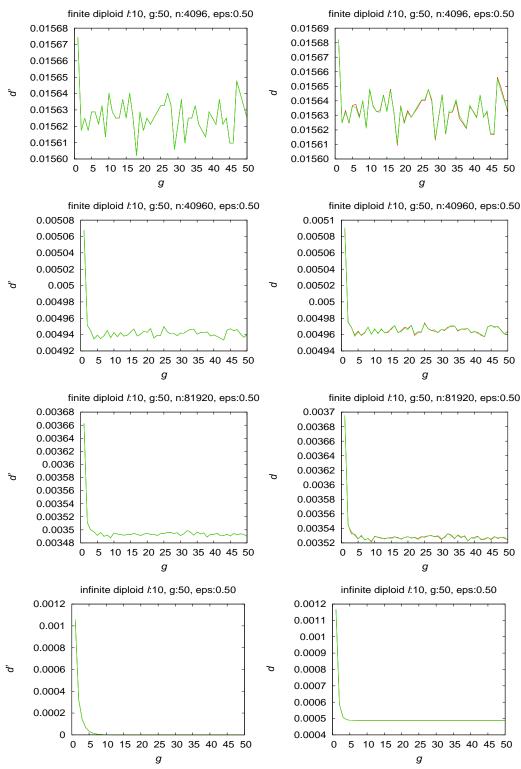


Figure 4.22: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=10$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

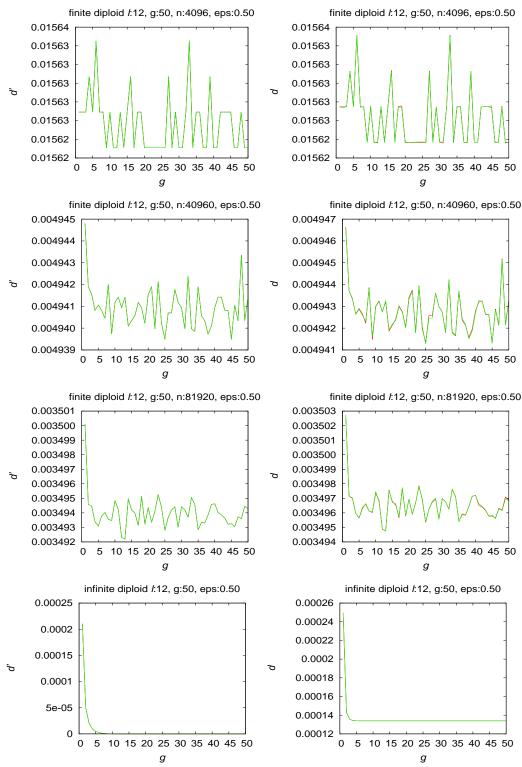


Figure 4.23: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=12$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

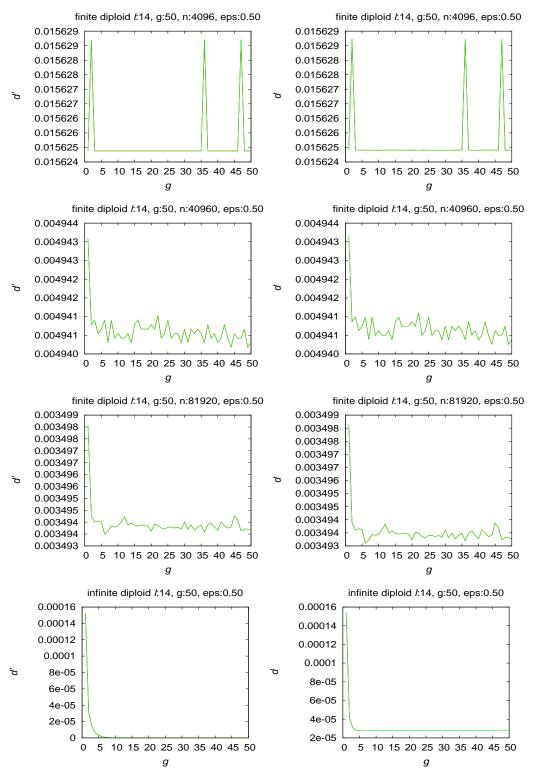


Figure 4.24: Infinite and finite diploid population oscillation behavior in case of violation in μ for genome length $\ell=14$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon = 0.5$. Those graphs indicate oscillating behavior of diploid population given violation. Both finite and infinite populations do not oscillate given violation. New masks created in mutation distribution with $\epsilon = 0.5$ have large probability of being used during mutation, so oscillation does not occur.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in mutation distribution μ) when $\epsilon = 0.5$. The distance between finite population and limit z^* (limit with violation in μ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for diploid population in case of violation in μ distribution with $\epsilon = 0.5$ for different finite population size N are tabulated in table ??.

Table 4.6: Experimental distance measured for violation in μ with $\epsilon = 0.5$ for diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0049	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0049 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.5$.

As value of ℓ increases, amplitude of oscillation decreases. Populations with larger population size, show better oscillations. Diploid populations need larger population size than haploid populations to observe good oscillations. With increase in value of ϵ , oscillation in population diminishes, and oscillation completely ceases after certain threshold value for ϵ . Like in oscillations in non-violation case in chapter ??, diploid populations hopping to other levels are observed for string length ℓ of values 12 and 14 for population size of 4096 in figures ??, ??, ??, ??, ?? and ??, and the behavior is absent when population size is larger.

4.2 Violation in Crossover Distribution

The crossover distribution χ was modified as

$$\chi_i = (1 - \epsilon)\chi;$$
 $i = \{1, 2, ..., 2^{\ell} - 1\}$

So that

$$\chi_i + \chi_{i+g} = 1 - \epsilon;$$
 g is defined in section ??

Then j is chosen where $\chi_j = 0$ and set $\chi_j = \epsilon$.

Simulations were repeated with the violations in (??) described above for crossover distribution. The distances of both infinite and finite populations to limit z^* were plotted. The distances of both infinite and finite populations to non-violation limits p^* and q^* were also plotted.

4.2.1 Haploid Population $\sim \epsilon : 0.01$

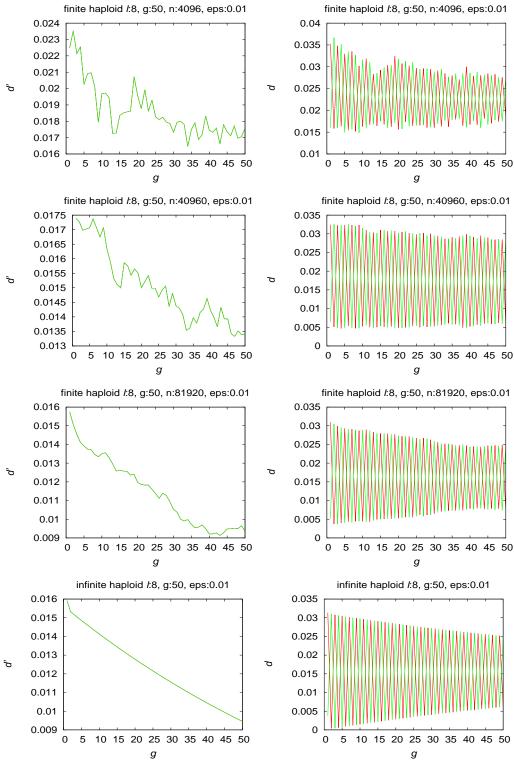


Figure 4.25: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

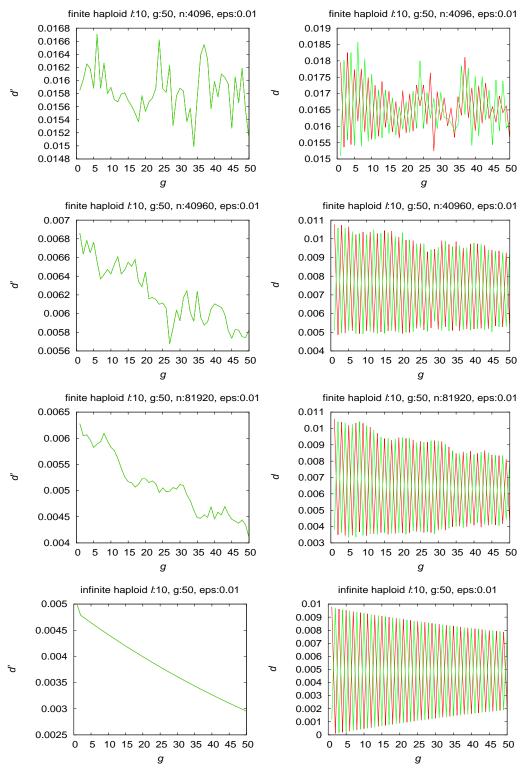


Figure 4.26: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

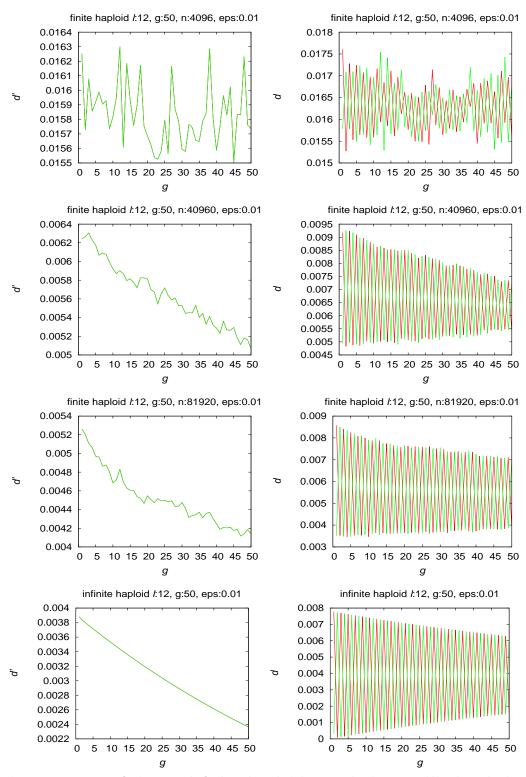


Figure 4.27: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

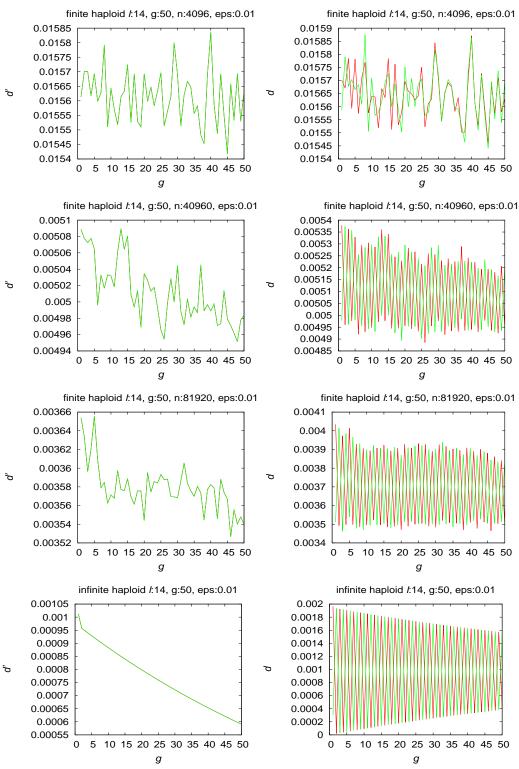


Figure 4.28: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.01$. Those graphs indicate oscillating behavior of haploid populations given violation. Both finite and infinite populations oscillate given violation. Since the value of ϵ is small, damping of ripples is slow. New masks created in crossover distribution with $\epsilon = 0.01$ have small probability of being used during crossover and when they are not used, behavior should be consistent with the behavior without violation in the distribution. Moreover, $\epsilon = 0.01$ is so small that infinite population oscillation does not die out completely in 50 generations.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.01$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in χ distribution with $\epsilon = 0.01$ for different finite population size N are tabulated in table ??.

Table 4.7: Distance measured for violation in χ with $\epsilon = 0.01$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0186	0.0150	0.0115
10	0.0158	0.0062	0.0051
12	0.0158	0.0056	0.0045
14	0.0156	0.0050	0.0036
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0164, for size 40960 is 0.0079 and for size 81920 is 0.0062. These results show average distance between finite population and limit z^* closely follows expected single step

distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance decreased as genome length ℓ increased for all sizes of finite haploid populations with $\epsilon = 0.01$.

4.2.2 Haploid Population $\sim \epsilon : 0.1$

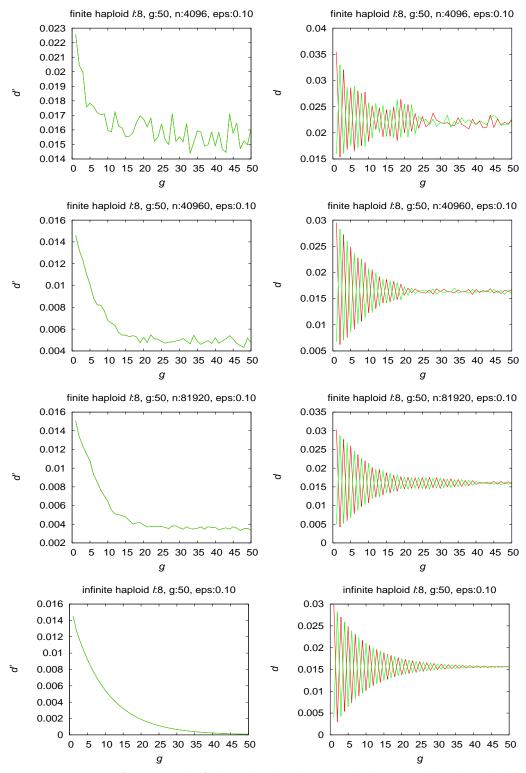


Figure 4.29: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

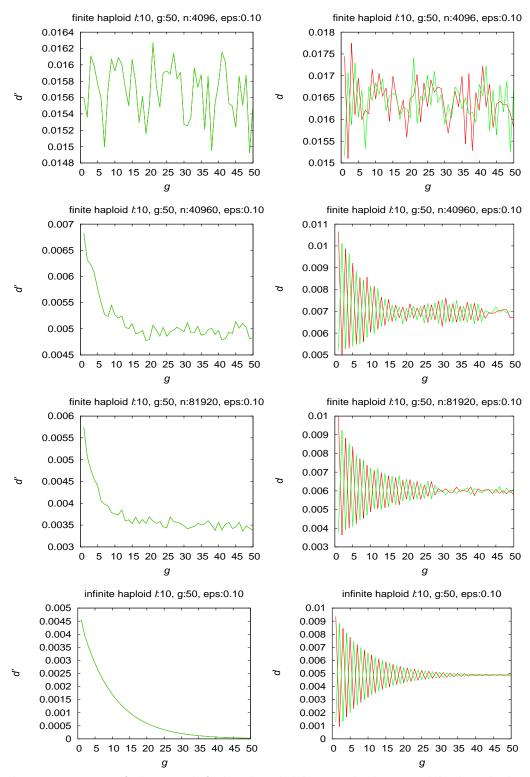


Figure 4.30: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

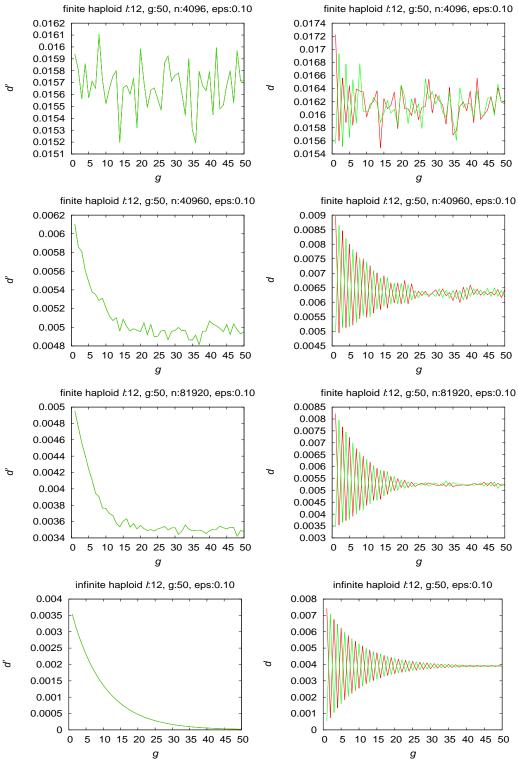


Figure 4.31: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.



Figure 4.32: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.1$. Those graphs indicate oscillating behavior of haploid population given violation. Both finite and infinite populations oscillate given violation, and oscillations amplitudes decreases with time. However, for $\epsilon = 0.1$, oscillations in infinite populations die out quickly, but oscillations in finite populations does not die out completely. Rate of damping of ripples with $\epsilon = 0.1$ is larger than with $\epsilon = 0.01$. New masks created in crossover distribution with $\epsilon = 0.1$ still have small probability of being used during crossover for oscillation in finite populations to die out completely.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.1$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in χ distribution with $\epsilon = 0.1$ for different finite population size N are tabulated in table ??.

Table 4.8: Distance measured for violation in χ with $\epsilon=0.1$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0163	0.0061	0.0051
10	0.0157	0.0051	0.0037
12	0.0157	0.0051	0.0037
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0158, for size 40960 is 0.0053 and for size 81920 is 0.0038. These results show average distance between finite population and limit z^* closely follows expected single step

distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance decreased as genome length ℓ increased for all sizes of finite haploid populations with $\epsilon = 0.1$.

4.2.3 Haploid Population $\sim \epsilon:0.5$

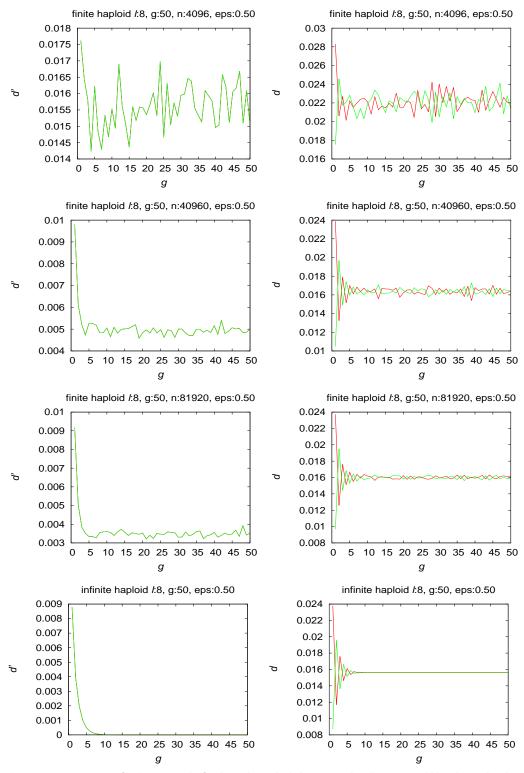


Figure 4.33: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

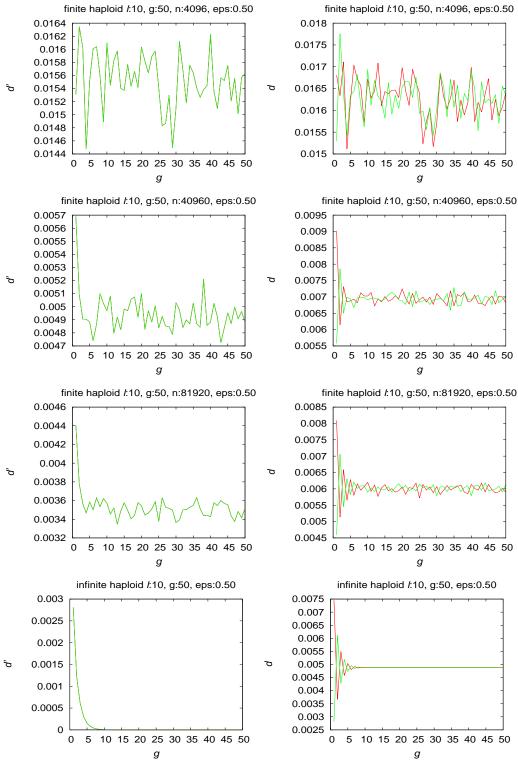


Figure 4.34: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

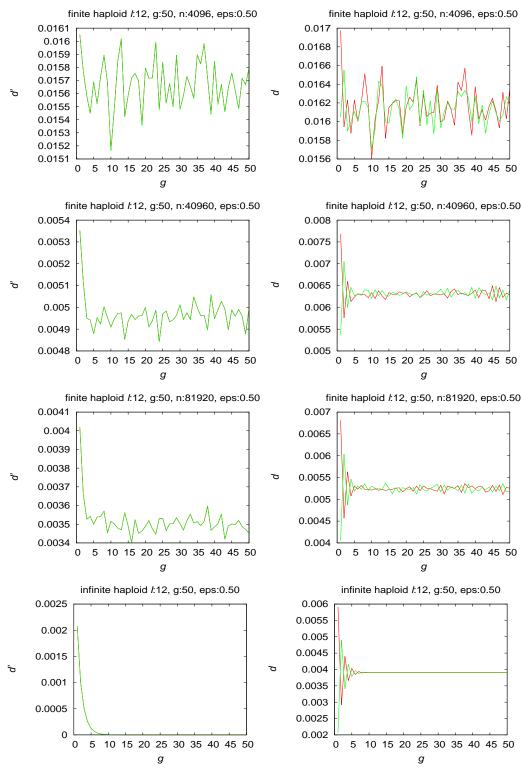


Figure 4.35: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

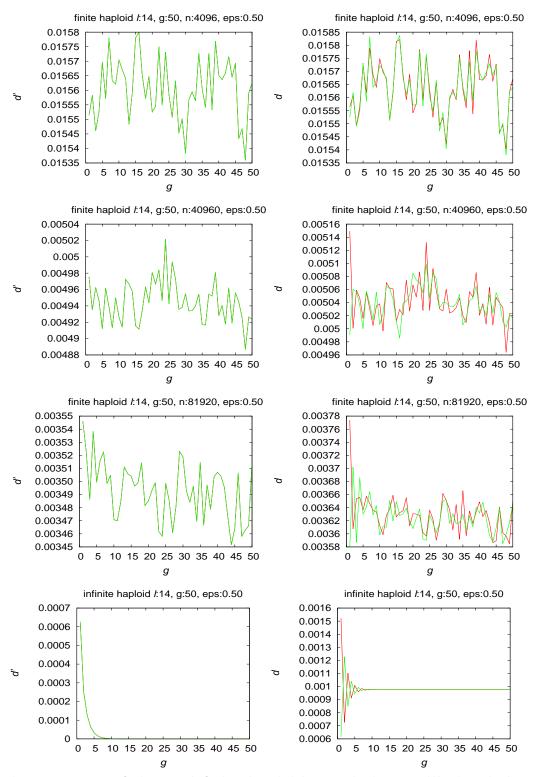


Figure 4.36: Infinite and finite haploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite haploid populations to non-violation limits p^* and q^* with $\epsilon = 0.5$. The graphs indicate oscillating behavior of haploid population given violation. Unlike in case of mutation distribution with violation with $\epsilon = 0.5$, absence of oscillation is not observed. Finite populations still show some oscillation though not very clear oscillations, and infinite populations also oscillate but completely dies out quickly.

The left column of figures ?? through ?? shows distance of finite and infinite haploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.5$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases, and finite population shows behavior similar to infinite population behavior as finite population reach large number. The distance data for haploid population in case of violation in χ distribution with $\epsilon = 0.5$ for different finite population size N are tabulated in table ??.

Table 4.9: Distance measured for violation in χ with $\epsilon=0.5$ for haploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0051	0.0036
10	0.0155	0.0049	0.0035
12	0.0157	0.0050	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0050 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$.

4.2.4 Diploid Population $\sim \epsilon : 0.01$

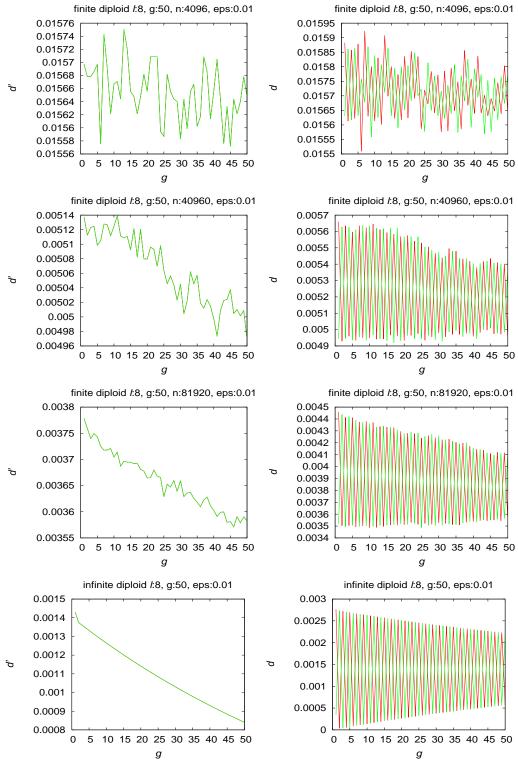


Figure 4.37: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

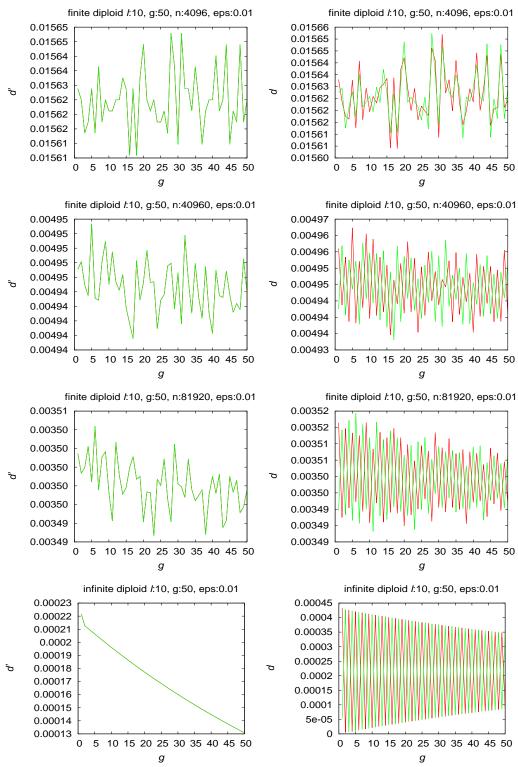


Figure 4.38: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

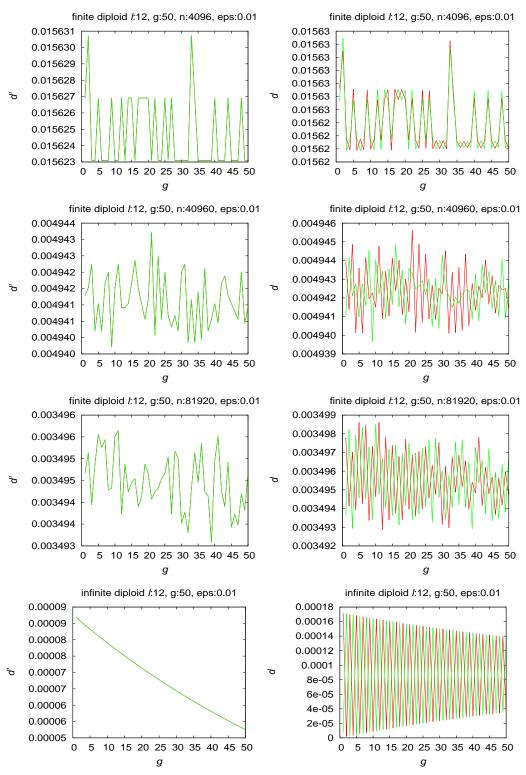


Figure 4.39: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

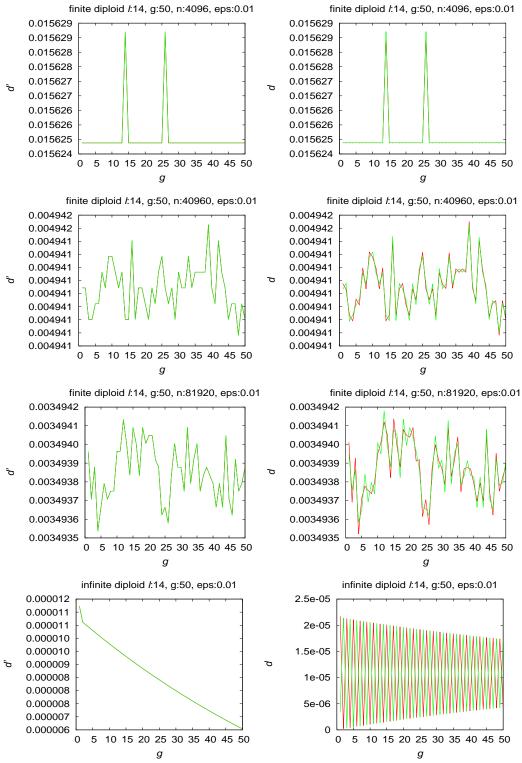


Figure 4.40: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.01$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon = 0.01$. Those graphs indicate oscillating behavior of diploid population given violation. Both finite and infinite populations oscillate given violation. Like in haploid case, oscillations are sharper. Since value of ϵ is small, damping of ripples is slow. New masks created in crossover distribution with $\epsilon = 0.01$ have small probability of being used during crossover. Infinite population oscillation does not die out completely in 50 generations. As value of ℓ increases, random drifting and wiggling of finite population occurs for small population size, and oscillation gets better with increase in population size. These are noticed more clearly in figures ?? and ??.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.01$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases. The distance data for diploid population in case of violation in χ distribution with $\epsilon = 0.01$ for different finite population size N are tabulated in table ??.

Table 4.10: Distance measured for violation in χ with $\epsilon = 0.01$ diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0051	0.0036
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0050 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$.

Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.01.$

4.2.5 Diploid Population $\sim \epsilon : 0.1$

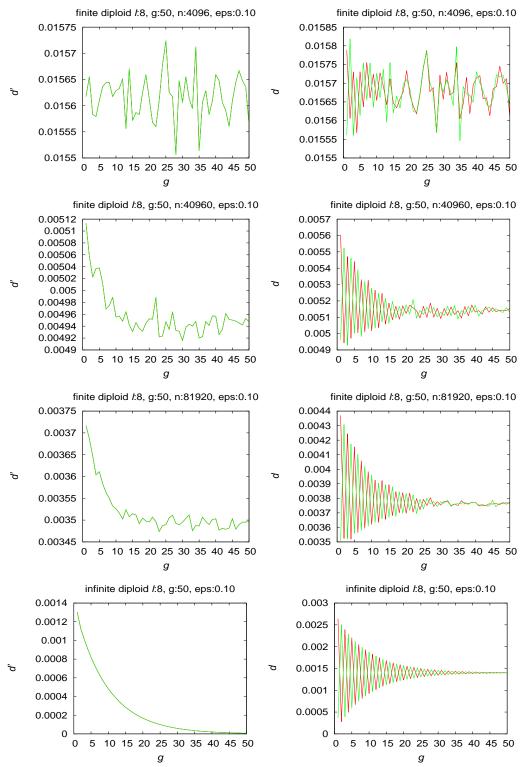


Figure 4.41: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

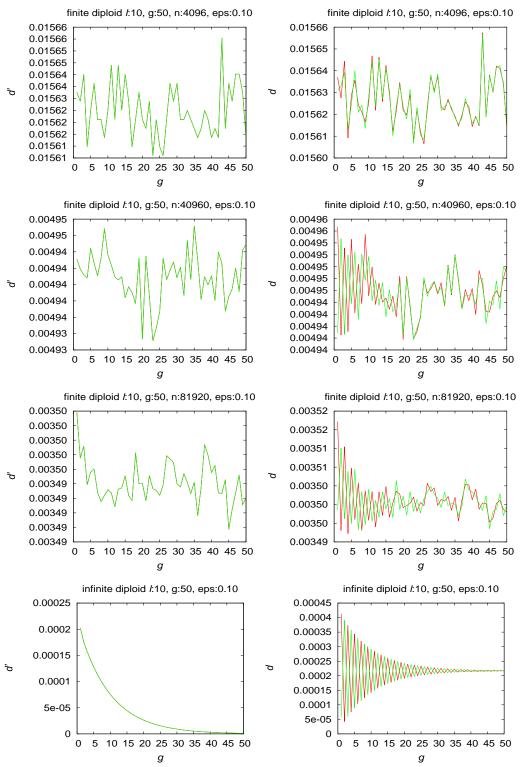


Figure 4.42: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

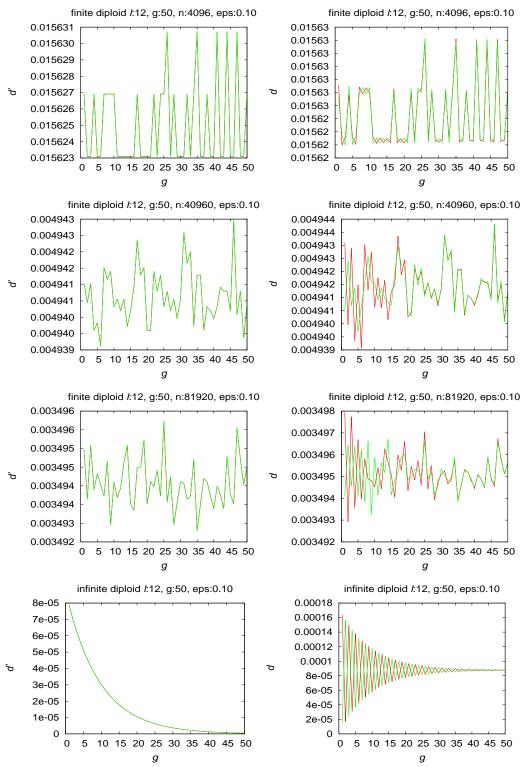


Figure 4.43: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.



Figure 4.44: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.1$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon=0.1$. Those graphs indicate oscillating behavior of diploid population given violation. Both finite and infinite populations oscillate given violation, and oscillations amplitudes decreases with time. Like in haploid case, for $\epsilon=0.1$, oscillations in infinite populations die out quickly, but oscillations in finite populations does not die out completely. Rate of damping of ripples with $\epsilon=0.1$ is larger than with $\epsilon=0.01$. New masks created in crossover distribution with $\epsilon=0.1$ still have small probability of being used during crossover for oscillation in finite populations to die out completely. More random wiggling of finite population are noticed than in case of $\epsilon=0.01$, and as value of ℓ increases, random wiggling increases more for smaller population size.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.1$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases. The distance data for diploid population in case of violation in χ distribution with $\epsilon = 0.1$ for different finite population size N are tabulated in table ??.

Table 4.11: Distance measured for violation in χ with $\epsilon = 0.1$ for diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0050	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0049 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step

distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.1$.

4.2.6 Diploid Population $\sim \epsilon : 0.5$

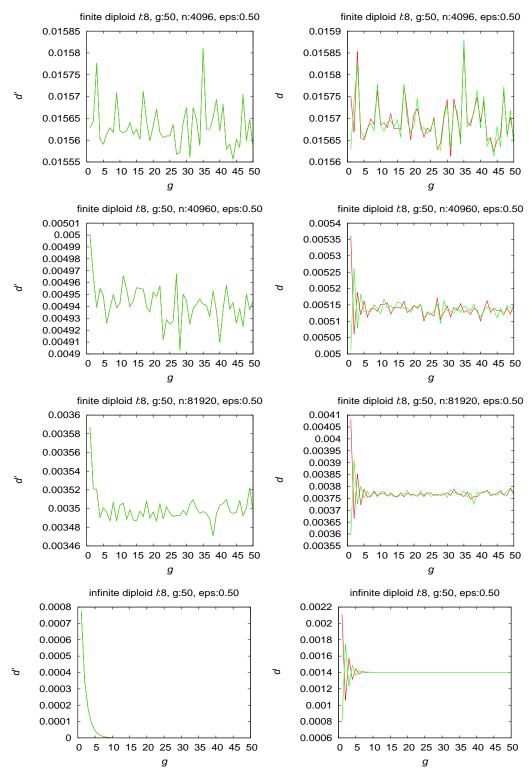


Figure 4.45: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=8$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

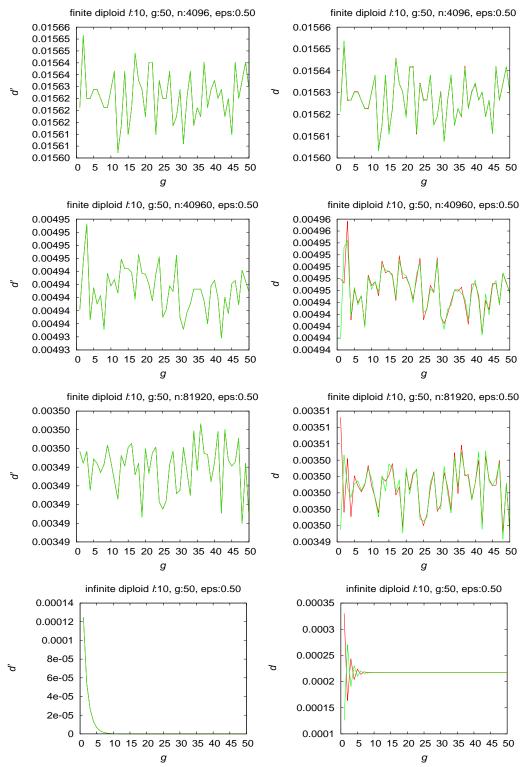


Figure 4.46: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=10$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.



Figure 4.47: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=12$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

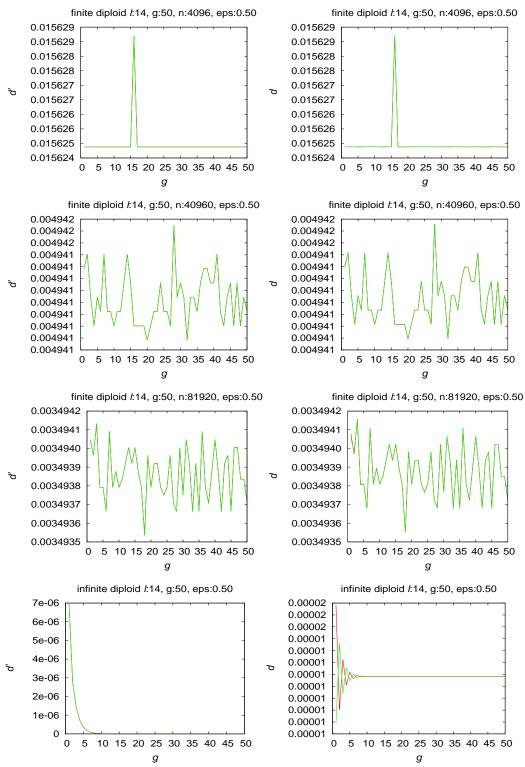


Figure 4.48: Infinite and finite diploid population oscillation behavior in case of violation in χ for genome length $\ell=14$ and $\epsilon=0.5$: In left column, d' is distance of finite population of size n or infinite population to limit z^* for g generations. In right column, d is distance of finite population or infinite population to limits p^* and q^* without violation.

The right column in figures ?? through ?? shows distance of finite and infinite diploid populations to non-violation limits p^* and q^* with $\epsilon = 0.5$. Those graphs indicate oscillating behavior of diploid population given violation. Infinite populations oscillate for some generations, and then cease to oscillate given violation. Finite populations show some oscillations when $\ell = 8$ for higher population size as in figure ??, but for larger ℓ , finite populations show only random wiggles.

The left column of figures ?? through ?? shows distance of finite and infinite diploid populations to limit z^* (limit with violation in crossover distribution χ) when $\epsilon = 0.5$. The distance between finite population and limit z^* (limit with violation in χ distribution) decreases as finite population size increases. The distance data for diploid population in case of violation in χ distribution with $\epsilon = 0.5$ for different finite population size N are tabulated in table ??.

Table 4.12: Distance measured for violation in χ with $\epsilon = 0.5$ for diploids: ℓ is genome length, average distance between finite and infinite population is tabulated in the last three columns, and last row is expected single step distance.

ℓ	N = 4096	N = 40960	N = 81920
8	0.0156	0.0049	0.0035
10	0.0156	0.0049	0.0035
12	0.0156	0.0049	0.0035
14	0.0156	0.0049	0.0035
$1/\sqrt{N}$	0.0156	0.0049	0.0035

From table ??, average distance calculated for finite population size 4096 is 0.0156, for size 40960 is 0.0049 and for size 81920 is 0.0035. These results show average distance between finite population and limit z^* closely follows expected single step distance between finite and infinite population. The distance decreased as $1/\sqrt{N}$. Also, the distance is smaller in diploid populations than in haploid populations with $\epsilon = 0.5$.

As value of ℓ increases, amplitude of oscillation decreases. Populations with larger population size, show better oscillations. Diploid populations need larger population

size than haploid populations to observe good oscillations. With increase in value of ϵ , oscillation in population diminishes, and oscillation completely ceases after certain threshold value for ϵ . Rate of dampening of oscillation in case of violation in χ is slower than in case of violation in μ , and so we see some oscillation even for $\epsilon = 0.5$ for haploid population in this case. Diploid populations jumping to other levels were observed for string length ℓ of values 12 and 14 for population size of 4096 in figures ??, ??, ??, ??, and ??, but unlike in case of violation in μ , the behavior is not completely absent when population size was larger. Random wiggles are seen in populations with larger population size also for $\ell = 12$ and 14. Jumping to other levels are observed for string length $\ell = 10$ when population size is 4096 in figures ?? and ??. For $\ell = 10$, random wiggles are noticeable for larger population also when ϵ value is increased to 0.5 (see figure ??).

4.3 Summary

In this chapter, we violated the condition ?? through violation in mutation and crossover distribution, and studied infinite and finite populations oscillation behavior with the violation through experiments. Infinite population ceases to oscillate when the condition ?? for convergence to periodic orbits is violated, but finite population continued to approximately oscillate for small values of ϵ . For smaller values of ϵ , finite population does not get aware of violation because the probability of using new masks created in the mutation distribution μ and the crossover distribution μ due to violation is very low, and finite population follows behavior of infinite population without violation in the condition for convergence to periodic orbits.

Chapter 5

Conclusion

This research shows how Vose's haploid model for Genetic Algorithms extends to the diploid case, improving the computation of infinite population evolutionary trajectories by significantly reducing the time and space used. Efficiency is achieved through decoupling haploid evolution from the evolution of infinite diploid populations and employing Walsh transform methods to compute the effects of mask-based crossover and mutation.

Simulations are thereby made feasible which otherwise would require excessive resources, as illustrated through computations exploring the convergence rate of finite population short-term behavior to infinite population evolutionary trajectories. Results confirm that distance can be inversely proportional to the square root of population size.

Simulations showed that when the necessary condition for oscillation in infinite populations is met, finite populations can also show oscillating behavior, approximately converging to infinite population evolutionary limits in the short term. When the condition is violated, infinite populations ceases to oscillate, but finite populations may continue to oscillate if the violation is small.

In this research, for simplicity we did not consider fitness factor for selection. In future, we plan to extend our work by accommodating fitness factor in our model and investigate the influence of that change upon the results obtained in the absence of selective pressure.

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Appendix

Vita

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