

### **Laboratory Worksheet -3**

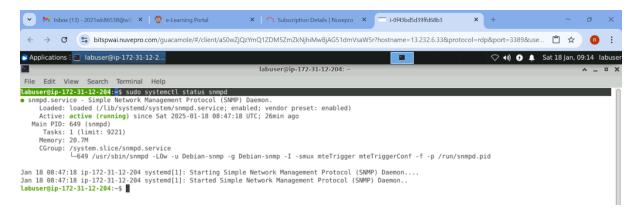
### 4. Lab Exercise:

### **Problem Statement:**

Open the linux terminal and execute the following basic networking tools and utilities. Make your observations and record the output of each command.

Steps to be followed: Open the terminal in Linux and execute the following commands:

- Verify that snmp daemon status run the below command and record the output of each command.
  - sudo systemctl status snmpd

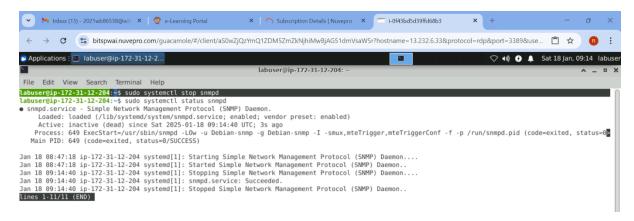


### **Observation:**

This command checks whether the SNMP daemon (snmpd) is active. If it is running, the output shows a green "active (running)" status. If not, it displays "inactive" or "dead."



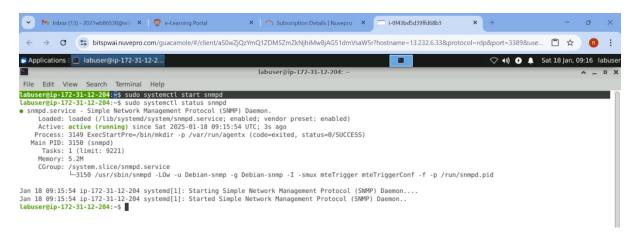
sudo systemctl stop snmpd



### **Observation:**

This stops the SNMP service. Running status snmpd afterward confirms the service has stopped, with the output showing "inactive" or "dead."

• sudo systemctl start snmpd



### **Observation:**

After executing start command, as the system is re-initating daemon services,running sudo systemctl status snmpd should show that the daemon is active and running.

(Make sure that SNMP services are running always)

Note: Write your comments on observation of each command output



- Update SNMP Configuration
  - sudo vi /etc/snmp/snmpd.conf



### Modify the "agentaddress" to your machine in the config file

```
# agentaddress: The IP address and port number that the agent will listen on.
# By default the agent listens to any and all traffic from any
# interface on the default SNMP port (161). This allows you to
# specify which address, interface, transport type and port(s) that you
# want the agent to listen on. Multiple definitions of this token
# are concatenated together (using ':'s).
# arguments: [transport:]port[@interface/address],...
agentaddress 127.0.0.1,[::1]
```

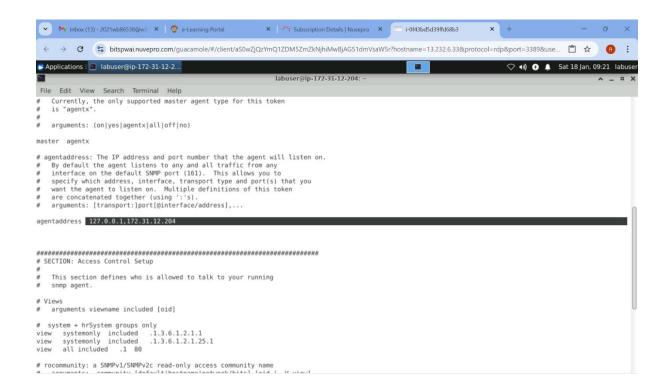
## Make sure to have both <loopback IP address> and <Your\_machine\_IP\_Address> in the configuration file as shown below

```
# agentaddress: The IP address and port number that the agent will listen on.
# By default the agent listens to any and all traffic from any
# interface on the default SNMP port (161). This allows you to
# specify which address, interface, transport type and port(s) that you
# want the agent to listen on. Multiple definitions of this token
# are concatenated together (using ':'s).
# arguments: [transport:]port[@interface/address],...
agentaddress 127.0.0.1,172.31.20.139
```



- **Earlier:** agentaddress 127.0.0.1, [::1]
- We have changed the agentaddress line with our system IP address.

127.0.0.1,172.31.12.204



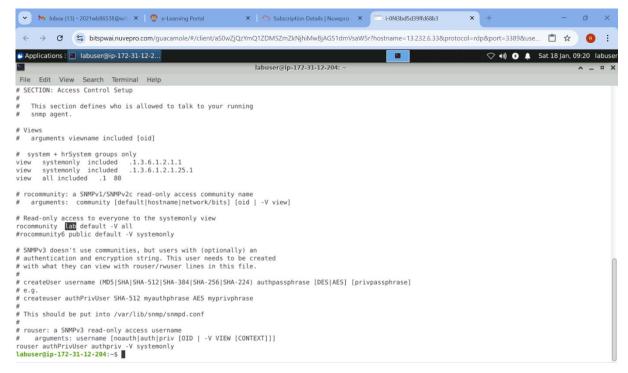
### Modify SNMP community name to your desired community name (replace public) name and comment IPv6 Community

```
# rocommunity: a SNMPv1/SNMPv2c read-only access community name
# arguments: community [default|hostname|network/bits] [oid | -V view]
# Read-only access to everyone to the systemonly view
rocommunity public default -V systemonly
rocommunity6 public default -V systemonly
# SNMPv3 doesn't use communities but users with (optionally) an
```



### In the below system is the SNMP community name (You can use any community name)

```
# rocommunity: a SNMPv1/SNMPv2c read-only access community name
# arguments: community [default|hostname|network/bits] [oid | -V v
# Read-only access to everyone to the systemonly view
rocommunity system default -V systemonly
#rocommunity6 public default -V systemonly
# SNMPv3 doesn't use communities, but users with (optionally) an
# authentication and encryption string. This user needs to be created
# with what they can view with rouser/rwuser lines in this file.
```

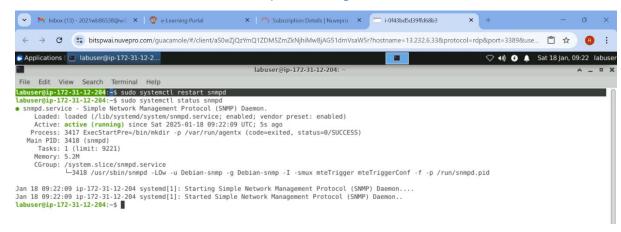


- Update the SNMP community name by replacing public with lab and comment out IPv6
   configurations by adding a # at the beginning of the relevant lines.
- We have changed the name to lab and also commented the IPv6 configuration line.



 On modifying SNMP config file, you need to Restart the SNMP Services with the commands used in beginning.

Restarted the SNMP services and now it's up and running.



- Run the below command and record the output and also explain the usage of the command.
  - sudo netstat -nlpu | grep snmp



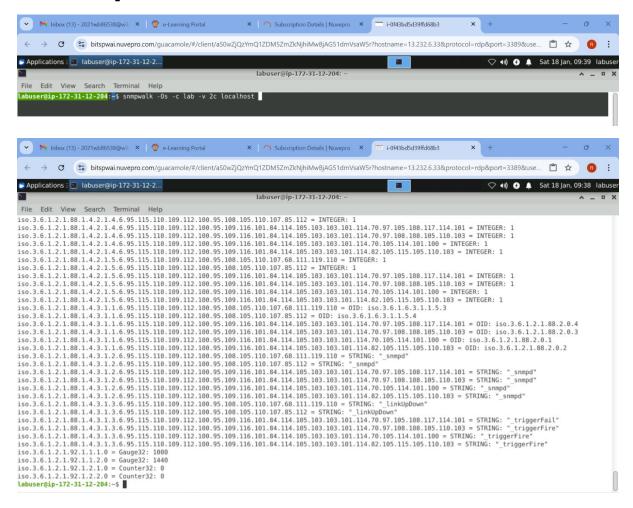
#### Observation:

This command displays all listening UDP ports and filters for SNMP. The output includes the SNMP service's bound addresses (127.0.0.1:161 & 172.31.12.204:161), indicating it is listening on the configured addresses.



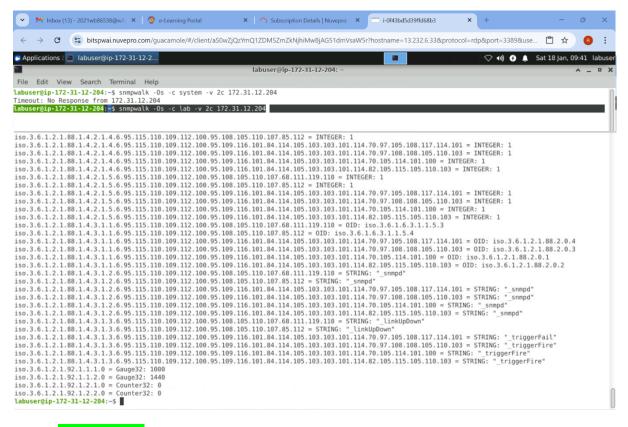
### 2. Explore the usage of snmpwalk command

• snmpwalk -Os -c lab -v 2c localhost





• snmpwalk -Os -c lab -v 2c 172.31.12.204



#### **Observation:**

The snmpwalk command retrieves a tree of SNMP objects. Using localhost fetches data for the local machine. The 172.31.12.204 query ensures SNMP is accessible via the configured IP.

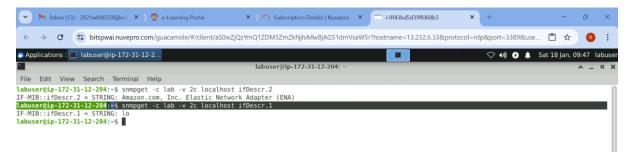
- Run the below snmpget command to get the OID's of the following from your machine/snmp agent and record the output
  - OID of Ethernet interface (ens5)
  - snmpget -c lab -v 2c localhost ifDescr.2



Observation: Retrieves the OID of the Ethernet interface.

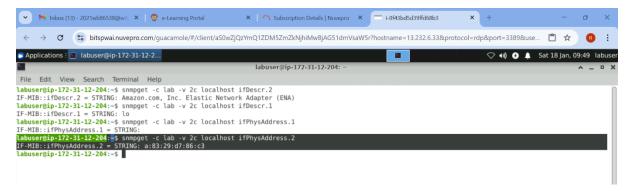


- OID of Loopback interface(lo)
- snmpget -c lab -v 2c localhost ifDescr.1



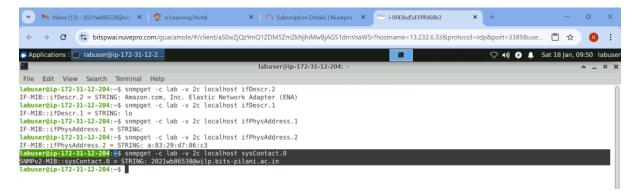
Observation: Retrieves the OID for the loopback interface.

- OID of MAC Address
- snmpget -c lab -v 2c localhost ifPhysAddress.1
- snmpget -c lab -v 2c localhost ifPhysAddress.2



**Observation:** Displays the MAC address for the specified interface.

- OID of sysContact
- snmpget -c lab -v 2c localhost sysContact.0

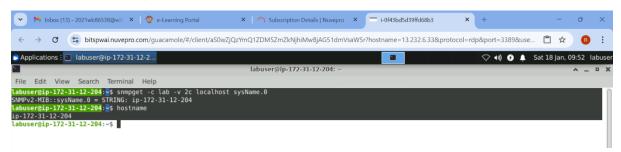




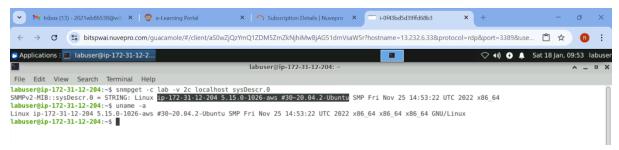
Observation: Displays the contact information configured in the SNMP settings.

### 4. Get the following system Information with the help of snmpget command

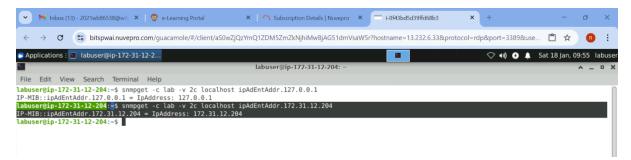
- Host Name
  - > snmpget -c lab -v 2c localhost sysName.0
  - > Equivalent: hostname



- Hostname with kernel version
  - snmpget -c lab -v 2c localhost sysDescr.0
  - Equivalent: uname -a



- IP Address of the Host
  - snmpget -c lab -v 2c localhost ipAdEntAddr.127.0.0.1
  - > snmpget -c lab -v 2c localhost ipAdEntAddr.172.31.12.204
  - > Equivalent: hostname -i



(Note: Verify the ouput of each snmpget command with equivalent Linux command)



# Thank you!