Emotion Classification for Banijay

Enhancing Media Analysis with NLP

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Project objective

Client goals

- Understand what engages the audience
- Content classification tool
- Analyze shows by the minute



Banijay & Expeditie Robinson

Solution

- Build an emotion classification pipeline
 - Speech-to-Text
 - Emotion classification
- Apply to Expeditie Robinson data



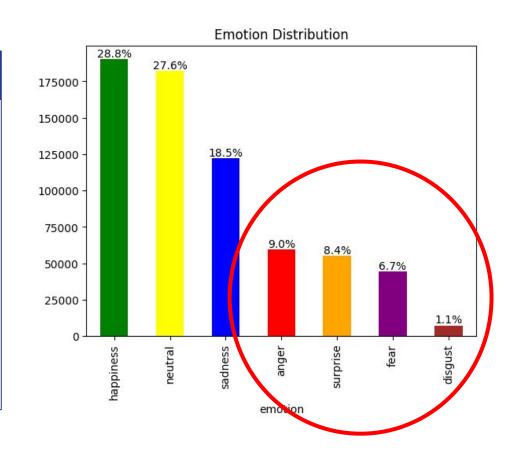
Project Overview



Collecting Data

Internet

- GoEmotions
- SMILE Twitter Emotion Dataset
- Friends emotion-labeled dialogues
- MELD
- CARER
- Affective Text
- Daily Dialogue
- EmoBank
- Affect Data
- Google dataset search

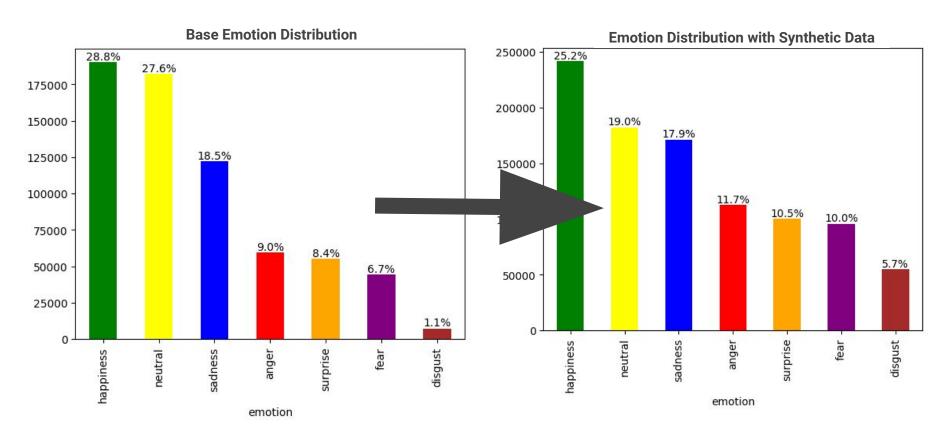


Synthetic Data Generation

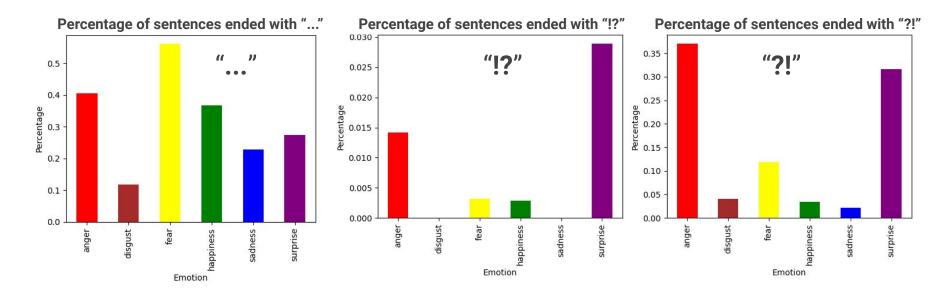
- OpenAl API
 - 200 topics ("The burning anger when someone belittles your dreams")
 - 100 sentences per topic
 - 30k sentences per emotion generated
- Synonym replacement
- Google Translate API (costly)



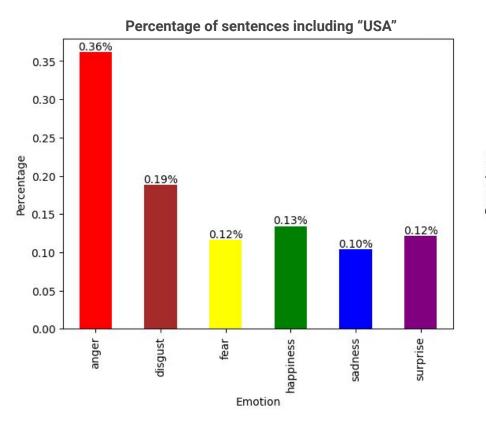
Synthetic Data Generation results

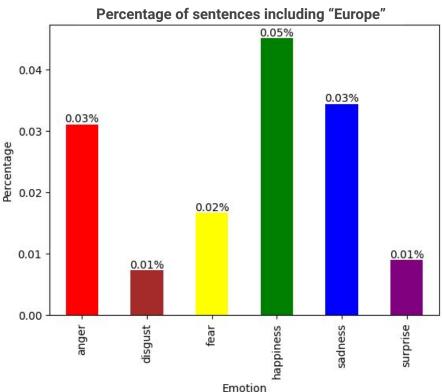


Punctuation's role in conveying emotions



Potential bias in data - region





Processing Data

Cleaning

- Dropping missing values
- Dropping neutral emotions
- Ensure label consistency & cleanup
- Dataset shuffling



Emotion Classification Algorithm

Models

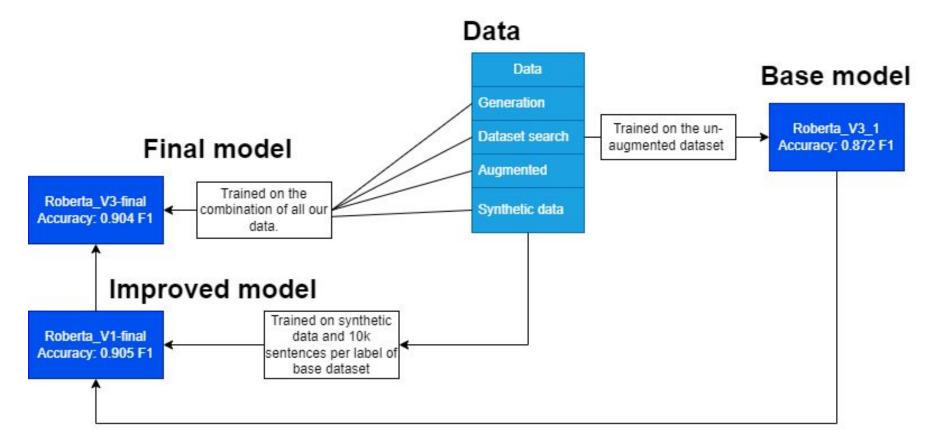
- Ensemble learning
- Traditional ML(Logistic regression NB)
- Neural networks(RNNs, LSTMs and GRUs)
- Transformers(Bert, XLnet etc.)

Feature engineering

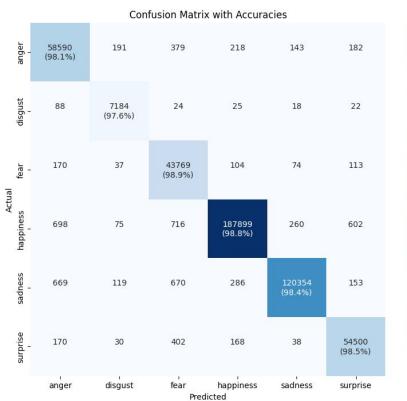
Feature engineering

- Sentiment Intensity (NLTK)
- Part of Speech (Word classes)
- End of sentence punctuation

Emotion Classification Algorithm



Base model



- 175000		precision	recall	f1-score
- 150000	anger 0	0.97	0.98	0.98
	disgust 1	0.94	0.98	0.96
- 125000	fear 2	0.95	0.99	0.97
- 100000	happiness 3	1.00	0.99	0.99
100000	sadness 4	1.00	0.98	0.99
- 75000	surprise 5	0.98	0.99	0.98
- 50000	accuracy			0.99
	macro avg	0.97	0.98	0.98
- 25000	weighted avg	0.99	0.99	0.99

Disgust predicted as anger

Sentence: You raise your naturally high notes so much, that you get covered over.

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Sentence: Dullard! they cried, "that is only an old wooden shoe, and the upper part is missing into the bargain; are you going to give that also to th
e Princess?"
Sentence: What- what were you mere you pleased to ob- stammered he- and all the clerks wrote down, "pleased to ob-" "He is of no use!" said the Princ
ess.
Sentence: 'You are talking too much,' said the tinder-box, and the steel struck against the flint till some sparks flew out, crying, 'We want a merry
evening, don't we?'
                        'Yes, of course,' said the matches, 'let us talk about those who are the highest born.'
52:52 N:N
               N:N
Sentence: 'I think it highly improper,' said the tea-kettle, who was kitchen singer, and half-brother to the tea-urn, 'that a rich foreign bird should
be listened to here.
70:70 N:N
                      Is it patriotic?
               N:N
                     Let the market-basket decide what is right.
71:71
       N:N
               N:N
                       'I certainly am vexed,' said the basket; 'inwardly vexed. more than any one can imagine.
72:72 A:A
               A:N
```

Sentences that contain '!', are predicted as 'surprise', but are not actually 'surprise'

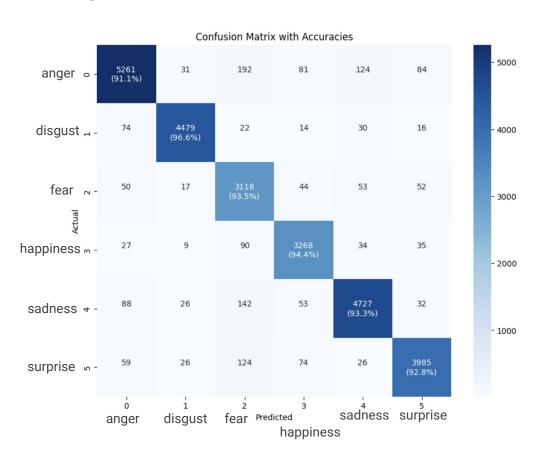
Number of sentences with '!' misclassified as 'surprise': 489

Sentence: There was meat in abundance, and the wolf attacked it instantly and thought, "There is plenty of time before I need leave off!" - **Actual Label:** happiness

Sentence: Our Lord then inquired if he had no wine, and he said, "Alack, sir, the casks are all empty!" - **Actual Label:** sadness

Sentence: Then said Hans to the little mannikin, "What! canst thou not pick up that piece thyself? - **Actual Label:** disgust

Improved model



Anger:

Precision: 94.6% Recall: 91.1%

Disgust:

Precision: 97.6% Recall: 96.6%

Fear:

Precision: 84.5% Recall: 93.5%

Happiness:

Precision: 92.5% Recall: 94.4%

Sadness:

Precision: 94.7% Recall: 93.3%

Surprise:

Precision: 94.8% Recall: 92.8%

Expeditie Robinson

Data

Video data:

- 17 episodes in .mov format of season 22

Tabular data:

- Start and End time of episode fragments
- Emotion labels for fragments



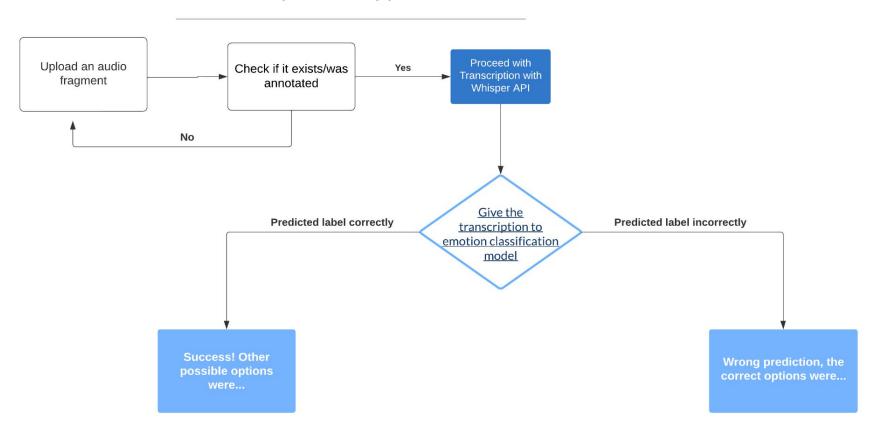
Speech-to-Text

Preprocessing the data

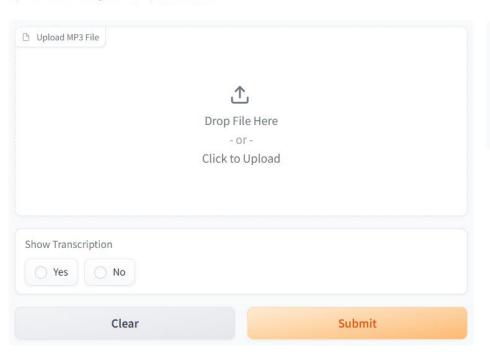
- Converting video files to .mp3
- Segment episode audio into fragments
- Remapping / discarding emotion labels annotated by humans

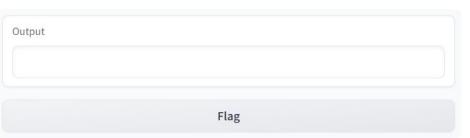
Emotion	Mapped	
Joy	happiness	
Disgust	disgust	
Fear	fear	
Annoyance	anger	
Hunger	no emotion	
Confusion	no emotion	
Gratitude	happiness	

Speech-to-Text pipeline



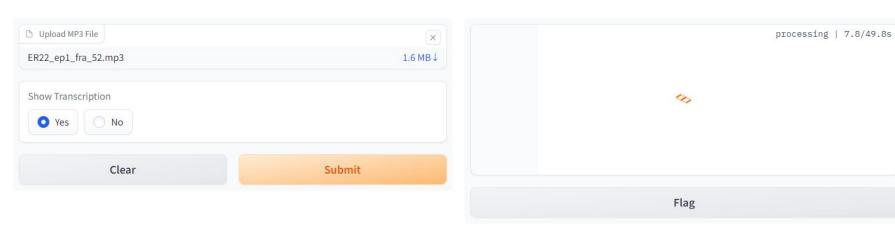
Upload an audio fragment and predict emotion.



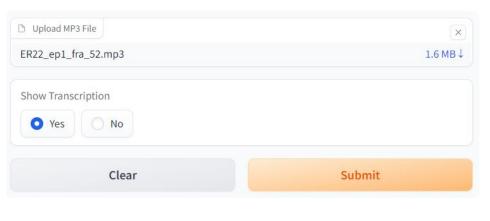


Use via API 🍼 🕟 Built with Gradio 🥯

Upload an audio fragment and predict emotion.



Use via API 🦸 · Built with Gradio 🧇



Output

Transcribed Text:

It's very beautiful. Yes. After a careful start, he has a few long-awaited things to do. We have

a fire. The outside is very beautiful. Yes, it's really good. It's really, really heavy. It's so

beautiful that we have a fire. It's very beautiful to get to the sun. Yes, but you have a very

beautiful fire cone. Also, with the proof of nature. The first time you see that fire is very good. Because you know, I got this. You have a firemeister in your team. It's not worth it. It's a fire.

The men of 10 pairs have started a bit of a choice project. Very good. I expect that we have a really great experience. But half of the time I see this. This is going to be a great guide. With

bamboo. Yes, maybe we have to make the first half of it. And then look how far we come. Because that's really big. We have a very big fire. You know what it is. This is a lot of work.

This is a lot of work. For now. We will do the other way. It will give us a little bit of a dark. And we have no enough time to build a roof. So hopefully the fire will help us. I was a filaboy. But you have to be careful. Sure. Down. Left, left, left. Can do something. Thank you.

Proceeding with emotion prediction

Predicted emotion: happiness

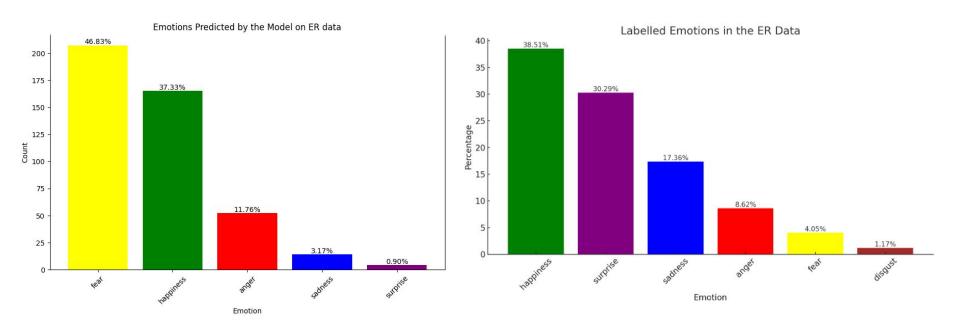
Success! The model correctly predicted that emotion label inside the fragment! Other possible label options were: {'happiness'}

Errors on the Expedite Robinson dataset

Accuracy of 0.38 in a total of 442 fragments

Episode	Fragment	Predicted Emotion	Actual Emotions	Correct
17	14	sadness	['sadness', 'surprise']	True
17	15	happiness	['happiness', 'surprise']	True
17	16	fear	['sadness', 'anger', 'happiness', 'surprise']	False
17	17	happiness	['sadness', 'happiness']	True
17	18	fear	['happiness', 'surprise']	False

Errors on the Expedite Robinson dataset



Improvement and Future Steps

Training data

Model

Speech to Text

Currently:

1 written sentence -> 1 emotion (out of 6)

Currently

Outputs 1 emotion

Future:

Outputs multiple emotions

Currently

Whisper base model -> good accuracy + fast speed

Future:

3+ sentences of speech -> multiple emotions (increase the choice)

Future:

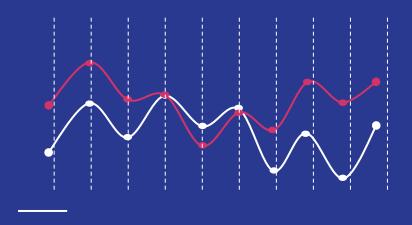
Whisper large model ->

Excellent accuracy + slow speed





Conclusion



Questions?