



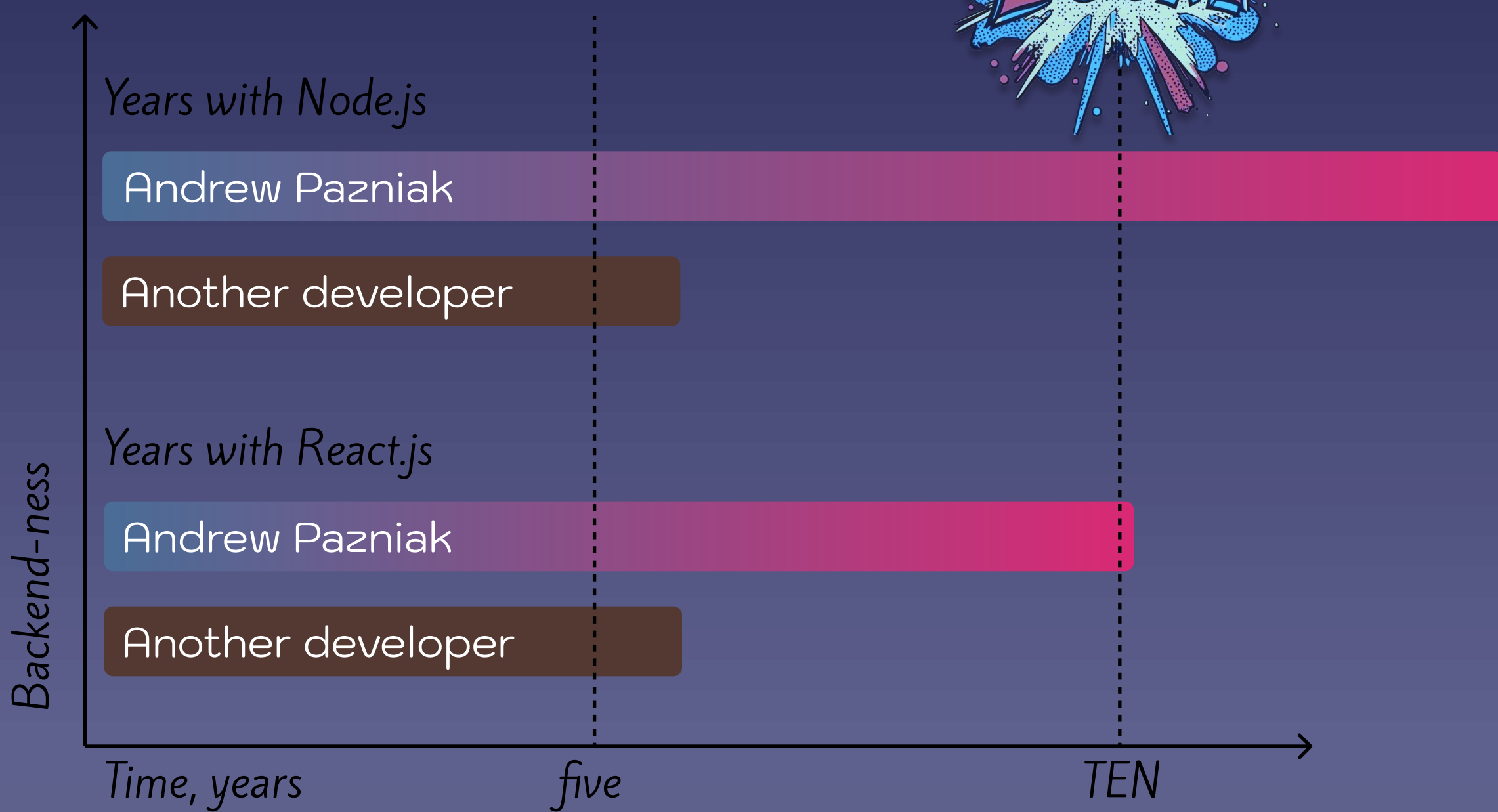
VS



Legend

Andrew Pazniak Another developer

EXPERIENCE



SUMMARY

I make software for around 14 years and I believe I have intuition for great tech. I started advocating Virtual DOM before **React** became a "thing" and I once optimized a **Rails** app with **Node** when Node was *0.4.something*. Most of that time I've been working in startups because I genuinely love purposeful and hate corporate.

Having led multiple projects, one of the most important lessons I've learned is that no matter how tough the challenge, there's always a path forward with the right approach. One of my former bosses, the founder of Digifi, posted on my LinkedIn:

” he is a true engineer capable solving any problem.
He makes decisions that appropriately balance business and technical tradeoffs
<https://www.linkedin.com/in/andrew-pazniak/>

Kraków,
Poland



PROJECTS, HIGHLIGHTS AND STUFF

2024-

CODA100

A logistics system with some advanced features such as realtime online collaboration.

Project.keyTech

Typescript, Node.js, React.js, Angular.js, AWS, AWS Lambda, DynamoDB and more

Project.myRoles

Developing the client app, creating the system design for conflict-less online collaboration and partially doing the implementation itself.

2022-2024

ALKEMIO

An open-source, impact-driven nonprofit organization focused on providing a platform that enables efficient decentralized collaboration within society.

Project.keyTech

Typescript, Node.js, Nest.js, TypeORM, React.js, Material UI, Docker, Kubernetes

Project.myRoles

Lead Client app developer, Co-designing UX, some day to day back-end work

2020-2022

DIGIFI.IO

An online system for loan providers and small banks, offering automated decision-making through a drag-and-drop strategy builder. It integrates with third-party data providers and handles high volumes of requests simultaneously.

Project.keyTech

Typescript, Node.js, Express, React.js, Material UI, MongoDB

Project.myRoles

Lead Engineer

Project.highligts

Accomplished a seamless transition from the POC stage to a production-grade application without any downtime.
Custom authentication system built from scratch.
A lot of integration from configurable data polling to providing an API/SDK to launch us on customer portals.

2018-2020

MISC. SHORT-TERM CONTRACT-BASED WORK

Adform, Inspectorio, InteractiveTranscript

Project.keyTech

Javascript, Ruby, Ruby on Rails, React, Node.js, GraphQL

2014-2018

EYEFITU

An app that helps users find clothes that truly fit, while also assisting sellers in minimizing returns. The project operated as both a B2C app for customers and a B2B system for sellers.

Project.keyTech

Javascript, Node.js, Express, React.js, Backbone and even some Ruby

Project.myRoles

Lead Client app and SDK Developer

Project.highligts

An HTML5 mobile app felt like native back in 2014.
Gradually transitioned from good old Backbone.js to new and neat React.js with both coexisting in the prod app in harmony.
Built an Alexa app before voice assistants were a thing.
Created an SDK for integration into online stores that felt like a part of their UI.

2013-2014

SUGARCRM

A CRM that had a HTML-based mobile version with features such as offline mode with transactional sync and enormous configurability.

Project.keyTech

Javascript, Node.js, Backbone, Objective-C and Android Java

Project.myRoles

Mobile client app developer

2011-2013

GOALS.BY

The most popular online sports media in the country at the moment, with enormous spike loads at the time of sport events.

Project.keyTech

Ruby, Ruby on Rails, Javascript, Node.js, MySQL, Percona DB, Chef

Project.myRoles

Lead developer

Project.highligts

Mastered distributed cache expiration having master-slave SQL replication.
Handled spike loads by building a very custom caching using brand new Node.