

# Find the Point of Intersection of Two Lines

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## 1 Problem

## 2 Solution

Theoretical Solution

Numerical Solution

Gaussian Elimination

Doolittle's Algorithm

Plotting the curve

## Problem Statement

Solve the following set of equations,

$$5x - 3y = 11 \quad (2.1)$$

$$-10x + 6y = -22 \quad (2.2)$$

## Theoretical Solution

By observing the equations, we can tell that they are a pair of co-incident lines.

$$\frac{5}{-10} = \frac{-3}{6} = \frac{11}{-22} = -2 \quad (3.1)$$

Thus there are infinite number of solutions to the given pair of equations.

## Method of solving I

We can solve a given set of linear equation using LU decomposition.

Let,

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = a_0 \quad (3.2)$$

$$b_1x_1 + b_2x_2 + \cdots + b_nx_n = b_0 \quad (3.3)$$

$$\vdots \quad (3.4)$$

$$p_1x_1 + p_2x_2 + \cdots + p_nx_n = p_0 \quad (3.5)$$

Be a system of equations with  $n$  variables and  $n$  equations.  
Then we can write the Given system of equations as,

$$A\mathbf{x} = \mathbf{b} \quad (3.6)$$

## Method of solving II

where,

$$A = \begin{pmatrix} a_1 & a_2 & \dots & a_n \\ b_1 & b_2 & \dots & b_n \\ \vdots & \vdots & \vdots & \vdots \\ p_1 & p_2 & \dots & p_n \end{pmatrix} \quad (3.7)$$

$$\mathbf{b} = \begin{pmatrix} a_0 \\ b_0 \\ \vdots \\ p_0 \end{pmatrix} \quad (3.8)$$

$$(3.9)$$

## Method of solving III

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \quad (3.10)$$

We can decompose,

$$A = LU \quad (3.11)$$

Where  $L$  is a lower triangular matrix and  $U$  is a upper triangular matrix.

Now the equation can be written as,

$$LU\mathbf{x} = \mathbf{b} \quad (3.12)$$

## Method of solving IV

Writing  $U\mathbf{x} = \mathbf{y}$

$$L\mathbf{y} = \mathbf{b} \quad (3.13)$$

Using back Substitution Method we can solve for  $\mathbf{y}$   
Now,

$$U\mathbf{x} = \mathbf{y} \quad (3.14)$$

Using forward Substitution, we can compute  $\mathbf{x}$



## Gaussian Elimination I

One way to perform LU decomposition is using Gaussian Elimination. Gaussian Elimination can be written in the following way.

For a matrix,

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} \quad (3.15)$$

Given that the diagonal elements aren't zero, we can reduce the first column as,

## Gaussian Elimination II

$$R_i = R_i - \frac{a_{i1}}{a_{11}} R_1 \quad (3.16)$$

$$R_i = R_i - l_{i1} R_1 \quad (3.17)$$

where  $i > 1$

Similarly reducing other  $n - 2$  columns,  $A$  is transformed into an upper triangular matrix  $U$ .

In general, we can write it as,

$$R_i = R_i - \frac{a_{ij}}{a_{jj}} R_j \quad (3.18)$$

$$R_i = R_i - l_{ij} R_j \quad (3.19)$$

## Gaussian Elimination III

$L$  is given by,

$$L = \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ l_{21} & 1 & 0 & \dots & 0 \\ l_{31} & l_{32} & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ l_{n1} & l_{n2} & l_{n3} & \dots & 1 \end{pmatrix} \quad (3.20)$$

Where,

$$l_{ij} = \frac{a_{ij}}{a_{ii}} \quad (3.21)$$

If the diagonal elements are zero, then we multiply  $A$  with a permutation matrix  $P$  and pivot it such that the diagonal elements become non-zero.

# Gaussian Elimination Algorithm

```
for  $i$  in range( $n$ ) do  
  for  $j$  in range( $n - 1, i, -1$ ) do  
     $l_{ji} = A_{j,i} / A_{i,i}$   
     $U_{j,:} = A_{j,:} - l_{ji} A_{i,:}$   
     $L_{j,i} = l_{ji}$   
  end for  
end for
```

## Doolittle's Algorithm I

Doolittle's algorithm provides a more elegant and better method to perform LU decomposition.

Doolittle's algorithm is given by,

For  $U$

$$\forall j \quad (3.22)$$

$$i = 0 \rightarrow U_{ij} = A_{ij} \quad (3.23)$$

$$i > 0 \rightarrow U_{ij} = A_{ij} - \sum_{k=0}^{i-1} L_{ik} U_{kj} \quad (3.24)$$

## Doolittle's Algorithm II

For  $L$

$$\forall i \quad (3.25)$$

$$j = 0 \rightarrow L_{ij} = \frac{A_{ij}}{U_{jj}} \quad (3.26)$$

$$j > 0 \rightarrow L_{ij} = \frac{A_{ij} - \sum_{k=0}^{j-1} L_{ik} U_{kj}}{U_{jj}} \quad (3.27)$$

After performing LU decomposition, we get,

$$A = LU \quad (3.28)$$

## Doolittle's Algorithm III

where,

$$L = \begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix} \quad (3.29)$$

$$U = \begin{pmatrix} 5 & -3 \\ 0 & 0 \end{pmatrix} \quad (3.30)$$

## Doolittle Algorithm I

$L, U \leftarrow n \times n$  zero arrays

**for**  $i$  in range( $n$ ) **do**

**for**  $k$  in range( $i, n$ ) **do**

$sum \leftarrow 0$

**for**  $j$  in range( $i$ ) **do**

$sum \leftarrow sum + L_{i,j} U_{j,k}$

**end for**

$U_{i,k} \leftarrow A_{i,k} - sum$

**end for**

**for**  $k$  in range( $i, n$ ) **do**

**if**  $i = k$  **then**

$L_{i,k} \leftarrow 1$

**else**

$sum \leftarrow 0$



## Doolittle Algorithm II

```
for  $j$  in range( $i$ ) do  
     $sum \leftarrow sum + L_{k,j} U_{j,i}$   
end for  
     $L_{k,i} \leftarrow (A_{k,i} - sum) - U_{i,i}$   
end if  
end for  
end for
```

# Plotting the curve

