

# NCERT 10.4.3.6

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**Question:** A letter is chosen in random from the word 'ASSASSINATION'. Find the probability that the letter chosen is

- 1) A vowel
- 2) A consonant

## 1 THEORETICAL SOLUTION

We can count and conclude that,  
The random variable as,

$$X(w) = \begin{cases} 1, & w \text{ is a vowel} \\ 0, & w \text{ is a consonant} \end{cases} \quad (1)$$

And PMF of the above random variable as,

$$f_X(x) = \begin{cases} \frac{6}{13}, & x = 1 \\ \frac{7}{13}, & x = 0 \end{cases} \quad (2)$$

Thus the probability to get a vowel is  $\frac{6}{13}$  and a consonant is  $\frac{7}{13}$

## 2 NUMERICAL SOLUTION

We will use the Monte Carlo method to estimate the probability.

First to choose a random number, we have to make a pseudo-random number generator, as it is not possible for computers to produce true randomness

A commonly used RNG(Random Number Generator) is Linear Congruential Generator(LCG). It's given by the following recurrence relation,

$$X_{n+1} = (aX_n + c) \bmod m \quad (3)$$

where,

$$m, 0 < m < 1 \quad \text{---: the "modulus"} \quad (4)$$

$$a, 0 < a < m \quad \text{---: the "multiplier"} \quad (5)$$

$$c, 0 \leq c < m \quad \text{---: the "increment"} \quad (6)$$

$$X_0, 0 \leq X_0 < m \quad \text{---: the "seed" or "start value"} \quad (7)$$

This algorithm is really useful for general generation of random number as it uses less memory. But it cannot be used for cryptographic encryption because it's simple to crack it.

But we wouldn't need any further complex RNGs as this will suffice for this.

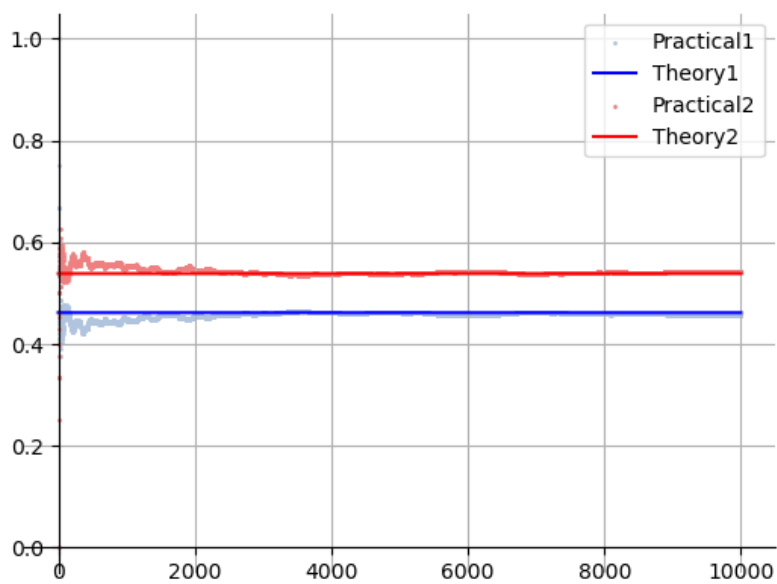


Fig. 2: Verification