

Assignment - 6

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(Q1)

- (1)
- ① \rightarrow logistic regression uses probabilities above, below thresholds to classify, but perceptron after refining from ~~loss~~ ~~error~~ weight optimisation, directly gives output 0 or 1 binary.
- ② \rightarrow weights get updated in perceptron if there is misclassification. In logistic regression there is loss function, it is optimised by gradient descent.

Tweak :

- 1) Change the activation Function : to sigmoid
- 2) Use cross-entropy loss function and reduce the loss to update weights.

(Q2), Email \rightarrow 2 chances of outputs \rightarrow 1 neuron. [0/1]

digit classification \rightarrow 10 possible \rightarrow 10 neurons.

→ Act Fln, At the end, we need to update weights.
 (sigmoid) [0 to 1] will be better and easy to train.
 output
 since differentiable, can use GD. to update.

→ we can use SoftMax, which gives probability per every DIGIT

3) a) input x

$$\Rightarrow (\text{total no. of inputs in the batch}) \times 10 \Rightarrow n \times 10$$

b) $W_n \Rightarrow 10 \times 50$
 $b_n \Rightarrow 1 \times 50$ } $\rightarrow \text{Result } z = xW_n + b_n$

c) $W_o \Rightarrow 50 \times 3$
 $b_o \Rightarrow 3$

d) Output matrix y

$$\hookrightarrow (n \times 10) \times (10 \times 50) \times (50 \times 3) \Rightarrow (n \times 3)$$

e) $y = \text{ReLU}(\text{ReLU}(xW_n + b_n)W_o + b_o)$

84) $E(w) = - \sum_i \{ t_i \ln y_i + (1-t_i) \ln(1-y_i) \}$

$$\frac{\partial E(w)}{\partial a_k} = \frac{\partial E_k}{\partial y_k} \cdot \frac{\partial y_k}{\partial a_k}, \text{ where } y_k = \sigma(a_k) \Rightarrow y_k = \frac{1}{1+e^{-a_k}}$$

1) $\frac{\partial E_k}{\partial y_k} = -\frac{t_k}{y_k} - \frac{1-t_k}{1-y_k}$
 $= \frac{y_k - t_k}{y_k(1-y_k)}$

2) $\frac{\partial y_k}{\partial a_k} = \frac{1}{1+e^{-a_k}} \cdot e^{-a_k} = \frac{e^{-a_k}}{(1+e^{-a_k})^2}$
 $= y_k(1-y_k)$

LHS $\frac{\partial E_k}{\partial a_k} = \frac{y_k - t_k}{y_k(1-y_k)} \cdot y_k(1-y_k) = y_k - t_k$ RHS

5)

Input $\Rightarrow 4 \times 4$ Filter $\Rightarrow 2 \times 2$ Output $\Rightarrow 3 \times 3$ \rightarrow stride = 1.

$$\begin{array}{|c|c|c|}
 \hline
 -4+0+0+3 \cdot 6 & -10+0+2+4 \cdot 0 & 6+0+0+0-24 \\
 \hline
 = 32 & = 14 & = -18 \\
 \hline
 0+0-4-18 & -10+0-12+0 & 0+0+0+12 \\
 \hline
 = -22 & = -24 & = 12 \\
 \hline
 2+0+20+0 & 6+0+0+0 & 0+0+0+18 \\
 \hline
 = 22 & = 6 & = 18 \\
 \hline
 \end{array}
 \Rightarrow
 \begin{array}{|c|c|c|}
 \hline
 32 & 14 & -18 \\
 \hline
 -22 & -24 & 12 \\
 \hline
 22 & 6 & 18 \\
 \hline
 \end{array}$$

Q6) stride = 2

~~Added~~Input-padded = $(0, x_1, x_2, x_3, x_4, 0)$ Filter = (w_1, w_2, w_3) \rightarrow 2 output
Activations

$$\begin{aligned}
 y_1 &= 0 \cdot w_1 + x_1 w_2 + x_2 w_3 \\
 y_2 &= x_2 w_1 + x_3 w_2 + x_4 w_3
 \end{aligned}$$

 \rightarrow we know

$$y = A\tilde{x}$$

$$\tilde{x} = \begin{bmatrix} 0 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \\ 0 \end{bmatrix}$$

$$y = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \Rightarrow A = \begin{pmatrix} w_1 & w_2 & w_3 & 0 & 0 & 0 \\ 0 & 0 & w_1 & w_2 & w_3 & 0 \end{pmatrix}$$

(Transpose) \rightarrow input $y = (y_1, y_2)$
filter (w_1, w_2, w_3)

$$z = A^T y \Rightarrow \begin{bmatrix} w_1 & 0 \\ w_2 & 0 \\ w_3 & w_1 \\ 0 & w_2 \\ 0 & w_3 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} w_1 y_1 \\ w_2 y_1 \\ w_3 y_1 + w_1 y_2 \\ w_2 y_2 \\ w_3 y_2 \\ 0 \end{bmatrix}$$

Q7) $x \Rightarrow \text{input} \Rightarrow$ $\begin{bmatrix} 1 & 1 & 2 & 1 \\ 2 & 1 & 2 & 0 \\ 3 & 2 & 4 & 0 \\ 1 & 1 & 2 & 1 \end{bmatrix}$ $\begin{bmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

Encoder:

$$w_1 = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ -1 & 0 & 1 & 0 \end{bmatrix} \quad w_2 = \begin{bmatrix} 1 & 0 & 1 \\ -1 & 1 & 0 \end{bmatrix}$$

$$b_1 = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} \quad b_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$w_1 x + b_1 = \begin{bmatrix} 2 & 2 & 4 & 2 \\ 5 & 3 & 6 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

$$\text{ReLU}(w_1 x + b_1) = \begin{bmatrix} 2 & 2 & 4 & 2 \\ 5 & 3 & 6 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

$$w_2 p + b_2 = \begin{bmatrix} 3 & 2 & 5 & 2 \\ 3 & 1 & 2 & 0 \end{bmatrix}$$

$$\text{ReLU}(w_2 p + b_2) = \begin{bmatrix} 3 & 2 & 5 & 2 \\ 3 & 1 & 2 & 0 \end{bmatrix}$$

\downarrow \textcircled{Z}

Decoder:

$$w_1 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & -1 \end{bmatrix} \quad b_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$w_2 = \begin{bmatrix} 1 & 0 & -1 \\ 1 & -1 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} \quad b_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ -3 \end{bmatrix}$$

$$\Rightarrow w_1 z + b_1 = \begin{bmatrix} 3 & 2 & 5 & 2 \\ 4 & 2 & 3 & 1 \\ 0 & 1 & 3 & 2 \end{bmatrix}$$

$$\text{ReLU}(w_1 z + b_1) = \begin{bmatrix} 3 & 2 & 5 & 2 \\ 4 & 2 & 3 & 1 \\ 0 & 1 & 3 & 2 \end{bmatrix}$$

\downarrow \textcircled{A}

$$y = w_2 A + b_2 = \begin{bmatrix} 3 & -1 & 2 & 0 \\ -1 & 0 & 2 & 1 \\ 1 & 2 & 4 & 3 \\ 1 & 0 & 3 & 0 \end{bmatrix}$$

\downarrow \textcircled{Y}

$$y - y' = \begin{bmatrix} 3 & 1 & 2 & 0 \\ -1 & 0 & 2 & 1 \\ 1 & 2 & 4 & 3 \\ 1 & 0 & 3 & 0 \end{bmatrix} - \begin{bmatrix} 1 & 1 & 2 & 1 \\ 2 & 1 & 2 & 0 \\ 3 & 2 & 4 & 1 \\ 1 & 1 & 2 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & 0 & 0 & -1 \\ -3 & -1 & 0 & 1 \\ -2 & 0 & 0 & 2 \\ 0 & -1 & 1 & -1 \end{bmatrix}$$

↳ Reconstruction loss

MSE loss

↳ Gradients

$$\frac{\partial L}{\partial y} = (y - y') \times 2$$

$$= \begin{bmatrix} 4 & 0 & 0 & -2 \\ -6 & -2 & 0 & 2 \\ -4 & 0 & 0 & 4 \\ 0 & -2 & 2 & -2 \end{bmatrix}$$