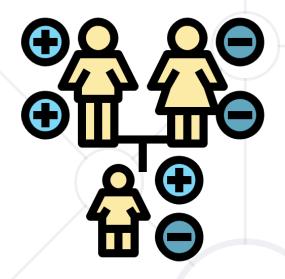
Inheritance

Capability to Inherit Other Properties



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Table of Contents



1. Inheritance

- The super() method
- 2. Forms of Inheritance
 - Single Inheritance
 - Multiple Inheritance
 - Multilevel Inheritance
 - Hierarchical Inheritance
- 3. Mixins





Inheritance

Capability to Inherit Other Properties

The Four Basics Concepts of OOP



- Inheritance extend the functionality of the code's existing classes to eliminate repetitive code
- Encapsulation stop objects from interacting with each other so classes cannot change or interact with the specific variables and functions of an object
- Abstraction isolate the impact of changes made to the code so the change will only affect the variables shown and not the outside code
- Polymorphism allows different classes to have methods with the same name



Inheritance





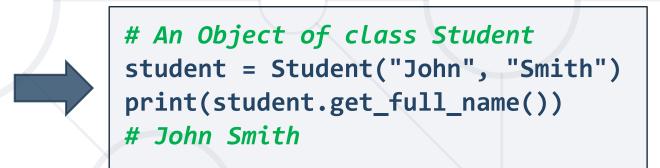
- Benefits of inheritance:
 - Code reusability
 - Add features to a class without modifying it
 - It is transitive in nature



Example: Inheritance



```
class Person:
    def __init__(self, first_name,
last_name):
        self.first name =
first_name
        self.last_name = last_name
    def get_full_name(self):
        return f'{self.first_name}
{self.last_name}'
                Subclassing
class Student(Person):
    pass
```



The super() Method



- Built-in method which returns a temporary object of the superclass
- Allows you to call methods of the superclass in your subclass
- The primary use case of this is to extend the functionality of the inherited method



Example: super() Method



```
class Person:
   def __init__(self, name, age):
        self.name = name
        self.age = age
   def get info(self):
        return f'{self.name} is {self.age} years old.'
class Student(Person):
    def __init__(self, name, age, student_id):
        super().__init__(name, age)
        self.student_id = student_id
    def get_id(self):
        return self.student id
```

```
# Create an object of the
superclass
person = Person("John", 25)
print(person.get_info())
# returns 'John is 25 years
old.'
# Create an object of the
subclass
student = Student("Leo", 20,
10035464)
print(student.get_info())
# returns 'Leo is 20 years old.'
print(student.get_id())
# returns 10035464
```

Problem: Food

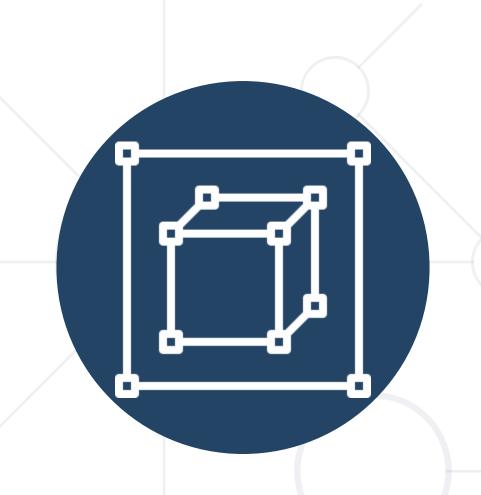


- Create two classes named Food and Fruit
 - Food will receive expiration_date upon initialization
 - Fruit will receive name and expiration_dateupon initialization
- Fruit should inherit from Food

Solution: Food



```
class Food:
    def __init__(self, expiration_date):
        self.expiration date = expiration date
class Fruit(Food):
    def init (self, name, expiration date):
        super().__init__(expiration_date)
        self.name = name
```



Forms of Inheritance

Single, Multiple and Multilevel

Forms of Inheritance



- There are four types of inheritance
 - Single
 - Multiple
 - Multilevel
 - Hierarchical
- Hybrid Inheritance consists of multiple types of inheritance



Single Inheritance



When a child class inherits properties from a single parent class only

```
class Parent:
  def say_hi(self):
      return "Hello!"
class Child(Parent):
    def go_school(self):
       return "I go to school."
child = Child()
print(child.say_hi()) # Hello!
print(child.go_school()) # I go to school.
```

Problem: Single Inheritance



- Create two classes named Animal and Dog
 - Animal with a single method eat() that returns: "eating..."
 - Dog with a single method bark() that returns: "barking..."
- Dog should inherit from Animal

Solution: Single Inheritance



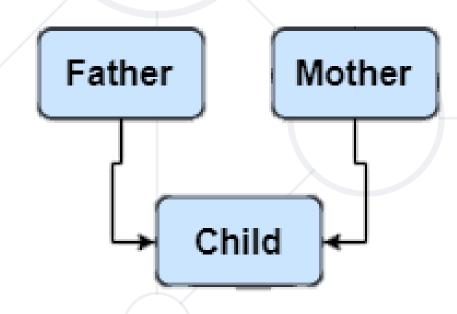
```
class Animal:
  def eat(self):
      return "eating..."
class Dog(Animal):
    def bark(self):
       return "barking..."
\# dog = Dog()
# print(dog.eat())
# print(dog.bark())
```



Multiple Inheritance



- When a child inherits from more than one parent class
- Allows modeling of complex relationships





Example: Multiple Inheritance



```
class Father:
    def __init__(self):
        self.father_name = 'Taylor Evans'
                                                   child = Daughter()
                                                   print(child.get_parent_info())
                                                   # Father: Taylor Evans, Mother: Bet
class Mother:
                                                   Williams
    def __init__(self):
        self.mother_name = 'Bet Williams'
class Daughter(Father, Mother):
    def __init__(self):
                                     Calling constructors of both
        Father.__init__(self)
        Mother. init (self)
                                             parent classes
    def get parent info(self):
        return f'Father: {self.father_name},
Mother: {self.mother_name}'
```

Problem: Multiple Inheritance



- Create three classes named Person, Employee, and Teacher
 - Person with a single method sleep() that

```
returns: "sleeping..."
```

- Employee with a single method get_fired() that returns: "fired..."
- Teacher with a single method teach() that returns: "teaching..."
- Teacher should inherit from Person and Employee

Solution: Multiple Inheritance



```
class Person:
    def sleep(self):
        return "sleeping..."
class Employee:
    def get_fired(self):
        return "fired..."
class Teacher(Person, Employee):
    def teach(self):
        return "teaching..."
```

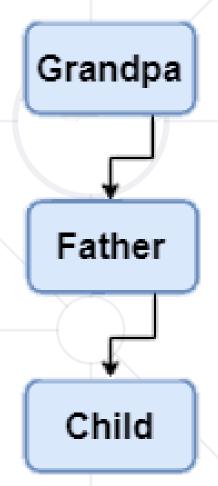


Multilevel Inheritance



 When a child class becomes a parent class for another child class

 In Python, multilevel inheritance can be done at any depth





Example: Multilevel Inheritance



```
class Parent:
   def __init__(self, name):
      self.name = name
   def get_name(self):
      return self.name
class Child(Parent):
   def __init__(self, name, age):
      super().__init__(name)
      self.age = age
   def get_age(self):
      return self.age
```



Example: Multilevel Inheritance



```
class GrandChild(Child):
   def __init__(self, name, age, address):
      super().__init__(name, age)
      self.address = address
   def get_address(self):
      return self.address
grand child = GrandChild("Grand Name", 19, "Address 15-
17")
print(grand_child.name)
                          # Grand Name
print(grand_child.age)
                            # 19
print(grand_child.address) # Address 15-17
```

Problem: Multilevel Inheritance



- Create three classes named Vehicle, Car, and SportsCar
 - Vehicle with a single method move() that returns: "moving..."
 - Car with a single method drive() that returns: "driving..."
 - SportsCar with a single-method race() that returns: "racing..."
- SportsCar should inherit from Car and Car should inherit from Vehicle

Solution: Multilevel Inheritance



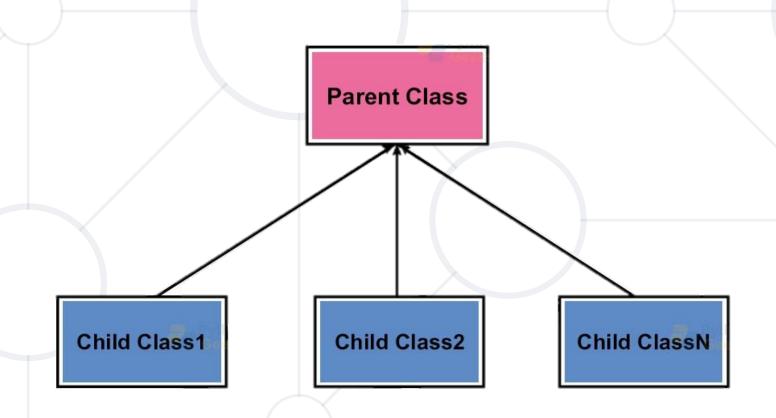
```
class Vehicle:
    def move(self):
        return "moving..."
class Car(Vehicle):
    def drive(self):
        return "driving..."
class SportsCar(Car):
    def race(self):
        return "racing..."
```



Hierarchical Inheritance



 When more than one child classes are created from a single parent class



Example: Hierarchical Inheritance



```
class Parent:
    def init(self, name):
        self.name = name

    def say_hi(self):
        return f"Hi! I am {self.name}"
```

Both child classes reuse the same code

```
class Daughter(Parent):
 def __init__(self, name):
   super().__init__(name)
 def relation(self):
    return "I am my parent's daughter"
class Son(Parent):
def __init__(self, name):
     super().__init__(name)
def relation(self):
    return "I am my parent's son"
```

Problem: Hierarchical Inheritance



- Create three classes named Animal, Dog, and Cat
 - Animal with a single method eat() that returns: "eating..."
 - Dog with a single method bark() that returns: "barking..."
 - Cat with a single method meow() that returns: "meowing..."
- Both Dog and Cat should inherit from Animal

Solution: Hierarchical Inheritance



```
class Animal:
    def eat(self):
        return "eating..."
class Dog(Animal):
    def bark(self):
        return "barking..."
class Cat(Animal):
    def meow(self):
        return "meowing..."
```





Method Resolution Order

In Python 3

MRO in Python 3



- It is the order in which methods should be inherited in the presence of multiple inheritance
- Python 3 uses the C3 linearization algorithm
 for MRO
- It is possible to see the MRO of a class using mro() method of the class



Example: MRO



```
class Parent:
    pass
                                                    The Diamond Problem
class FirstChild(Parent):
    pass
class SecondChild(Parent):
    pass
class GrandChild(SecondChild, FirstChild):
    pass
print(GrandChild.mro())
# [<class '__main__.GrandChild'>, <class '__main__.SecondChild'>, <class</pre>
  __main___.FirstChild'>, <class '___main___.Parent'>, <class 'object'>]
```



"mix in" extra properties and methods

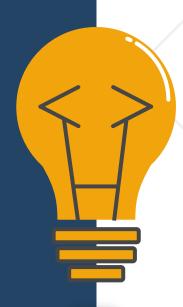
Mixins



 A mixin is a class that is implementing a specific set of features that is needed in many

different classes

- A mixin is a class that has no data, only methods
- Mixins cannot be instantiated by themselves
- We use mixins to extend the functionality



Mixins Advantages



- Provides non-complex mechanisms of multiple inheritance
- Provides code reusability
- Allow inheritance and use of only desired features from the parent class, not all of them



Example: Mixins



```
class Vehicle:
    def init (self, position):
        self.position = position
    def travel(self, destination):
        pass
class Car(Vehicle):
    pass
class Clock():
    pass
```

```
class RadioMixin():
   def play song on station(self,
station frequency):
       return f'playing song on radio frequency
{station_frequency}'
class Car(Vehicle, RadioMixin):
    pass
class Clock(RadioMixin):
    pass
```

```
car = Car('Sofia')
clock = Clock()
print(car.play_song_on_station(95.0))  # playing song on radio frequency 95.0
print(clock.play_song_on_station(100.3))  # playing song on radio frequency 100.3
```

Summary



- Inheritance is the capability to inherit
 the properties from some another class
- super() method allows us to call methods of the superclass in your subclass
- Mixins implement a set of features that are needed in many different classes





Questions?

















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