Lecture 5: Causal Inference - Part 1

LSE ME314: Introduction to Data Science and Machine Learning (https://github.com/me314-lse)

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Where Did We Begin?



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Imagine you're a member of Netflix's c-suite. What kind of questions might you have about Squid Game?

- → Did viewers like Squid Game?
- → Which viewers most liked Squid Game?
- → What types of viewers engaged with Squid Game?
- → Did Squid Game increase Netflix viewership?
- → What was the \$ value of Squid Game?
- → Who should we advertise or push Squid Game to?
- → How many \$ should we spend on advertising Squid Game?
- → Should we invest in Season 4?
- → What can we learn from Squid Game about the types of shows that are successful?

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 - \rightarrow Bivariate: Comparing values of Y for different values of X
 - → Multivariate: Comparing values of Y for different combinations of features
- → We can use regression (bivariate or multivariate) to make these comparisons

Recall that we can use regression in at least three ways:

- 1. As a causal device:
 - → Estimate the effect of a feature on the outcome
 - → Comparison: if *X* changes, does this *change Y*?
 - → E.g. 'Did Squid Game increase Netflix viewership?'

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3. As a predictive device:

- → Fill in 'missing values' (unseen realizations) of Y using X
- → Comparison: if we saw a new value of X, what would we expect Y to be?
- → E.g. 'Who should we advertise or push Squid Game to?'

Goals for Today

- 1. When can we feel comfortable making claims of type 1?
 - \rightarrow The DGP of Y
 - → The assignment mechanism for *D*

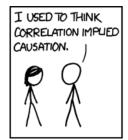
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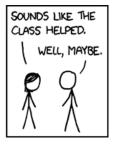
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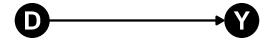






Source: Randall Monroe, https://xkcd.com/552/

Theories of Causation



D: Our 'causal feature/variable,' often called a 'treatment'

Y: Our 'outcome variable', or 'response variable'

Before we can get to the good stuff, we have to do a little theory:

- 1. Define causes and effects in abstract terms
- 2. Build two formal representations of causation:
 - → Potential outcomes
 - → Graphical models

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One important implication is that causal variables must be **manipulable**:

No causation without manipulation. - Holland, 1986

Good Causal Questions

Manipulability means we must think very carefully about causal questions. . .

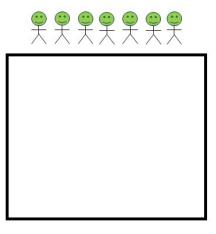
- 1. (Largely) immutable characteristics:
- \rightarrow Customers' sex assigned at birth \rightarrow consumer preferences
- → Race and ethnicity → employment outcomes
- → Country of origin → ideology

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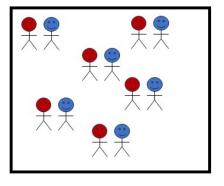
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- 1. (Largely) immutable characteristics:
- → Customers' sex assigned at birth → consumer preferences
- → Race and ethnicity → employment outcomes
- → Country of origin → ideology
- 2. Non-successive chains:
- → Monthly expenditure → monthly savings
- → Platform decision made in 2012 → customer behaviour today

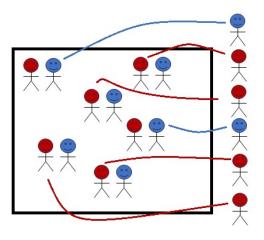
We have six participants in a study with a binary treatment:



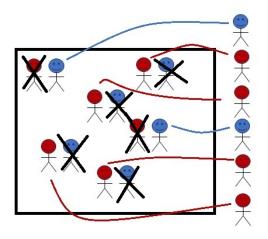
Each has two potential outcomes:



Only one is realised, based on treatment status:



The Fundamental Problem of Causal Inference (FPCI):



Let's do this more formally, assuming some treatment ${\it D}$ on an outcome ${\it Y}$.

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For a binary treatment $(D \in \{0,1\})$, two potential outcomes:

- → $Y_i(0)$: The value Y would take if they did not receive treatment $(D_i = 0)$
- \rightarrow $Y_i(1)$: The value Y would take if they did receive treatment $(D_i=1)$

These are mutually exclusive **counterfactual** quantities: Only one can ever be realized.

Let's go back to the toy example, but this time in R.

We have six students, each with two potential outcomes:

```
    student Headache_0 Headache_1

    1
    Radha
    9
    7

    2
    Pam
    4
    1

    3
    Konstantinos
    8
    9

    4
    Joy
    3
    5

    5
    Shawn
    10
    7

    6
    Brooke
    3
    3
```

So, let's distribute or 'assign' a treatment:

```
students <- students %>%
  mutate(Medicine = sample(c(0, 1), nrow(students), replace = TRUE))
students
```

```
    student Headache_0 Headache_1 Medicine

    1
    Radha
    9
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    1

    2
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    4
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    3
    5
    0

    5
    Shawn
    10
    7
    1

    6
    Brooke
    3
    3
    1
```

The realized outcomes are a function of potential outcomes and treatment:

	student	${\tt Headache_0}$	${\tt Headache_1}$	${\tt Medicine}$	Headache
1	Radha	9	7	1	7
2	Pam	4	1	1	1
3	${\tt Konstantinos}$	8	9	1	9
4	Joy	3	5	0	3
5	Shawn	10	7	1	7
6	Brooke	3	3	1	3

Potential Outcomes to Realized Outcomes

Formally, the realized or observed outcomes are:

$$Y_i = Y_i(1) \times D_i + Y_i(0) \times (1 - D_i)$$

Read:

- \rightarrow When treatment is 1, we get back $Y_i(1)$
- \rightarrow When treatment is 0, we get back $Y_i(0)$.

Potential Outcomes: Estimands

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Let's define the **Individual Treatment Effect (ITE)**:

$$ITE_i = Y_i(1) - Y_i(0)$$

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When i does not respond to treatment for, in other words: $ITE_i = 0$.

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Instead let's focus on two group-level estimands:

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Instead let's focus on two group-level estimands:

Average Treatment Effect (ATE):

$$ATE = \mathbb{E}[Y_i(1)] - \mathbb{E}[Y_i(0)]$$

Average Treatment Effect on the Treated (ATT):

$$ATT = \mathbb{E}[Y_i(1) - Y_i(0) \mid D_i = 1]$$

Let's go back to our toy example to see this more clearly:

```
ATE ATT ATE_hat
1 -0.8333333 2.4 2.4
```

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We call these **Directed Acyclic Graphs** (DAGs).

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For any causal question, we can write down our beliefs about:

- 1. The data generating process for Y
- 2. The data generating process for *D*

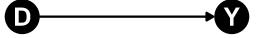
For our purposes, a graphical causal model has four features:

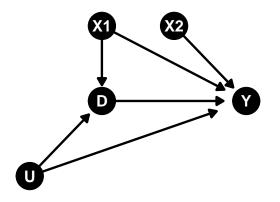
- \rightarrow Nodes: represent features or outcomes (e.g., X, Y)
- \rightarrow Edges: represent causal relationships (e.g., $X \rightarrow Y$)
 - → Note, the *absence* of edges implies an *absence* of a causal relationship
- → Directed: Pairs can be said to have a tail and a head (and in chains, ancestors and descendants)
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One key thing to remember: A graphical model is a *theory of the DGPs of Y and D* that you *assume*.





The Identification Problem

The Identification Problem for Causal Inference

Identification:

In statistics, an **estimand** (parameter) is **identified** if its value can, asymptotically, be uniquely **mapped to** observed data and unidentified otherwise.

If an estimand is not identified, we can say there are alternative explanations (mappings) connecting the observed data and the estimand.

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Let's see this problem formally.

The naïve difference of observed means in the treatment groups:

$$\underbrace{\mathbb{E}[Y_i \mid D_i = 1] - \mathbb{E}[Y_i \mid D_i = 0]}_{} = \mathbb{E}[Y_{1i} \mid D_i = 1] - \mathbb{E}[Y_{0i} \mid D_i = 0]$$

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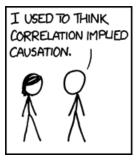
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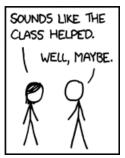
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Correlation (association, observed difference) is not necessarily causation.

Haha!







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Canonical example – those who are more risk averse will be more likely to wear a seatbelt:

$$\mathbb{E}[Y_0 \mid D=1] - \mathbb{E}[Y_0 \mid D=0] > 0$$

The Identification Problem Redux

Identification Strategy:

A combination of **data** and **assumptions** which allows us to **identify** a causal estimand by estimating ("filling in") the missing potential outcomes (usually at a group level) in expectation.

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Today:

- → Randomization
- → Selection on Observables (SOO)

Tomorrow:

- → Instrumental Variables (IV)
- → Regression Discontinuity (RD)
- → Difference-in-Differences (DiD)

Randomization

Randomization: Setup

As before, our setting:

- → Y: Outcome variable
- → $D \in \{0,1\}$: Treatment variable (binary)
- \rightarrow Y(0): Potential outcome if D=0
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There are many ways to do this (simple, complete, clustered, etc.).

Randomization: Independence

Assumption: $D \perp \{Y(0), Y(1)\}$

Read: Treatment status (D) is independent of potential outcomes.

We will call this assumption **independence** (aka ignorability, randomization)

Intuition: By randomizing treatment, we have severed any relationship between **treatment** and **potential outcomes**.

Check: Does the independence assumption imply $D \perp Y$?

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Check: Does the independence assumption imply $D \perp Y$? No!

Randomization: Identification (POs)

How does independence help us? Recall selection bias:

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If $D \perp \{Y(0), Y(1)\}$, then:

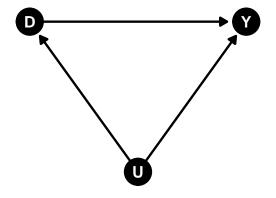
$$\mathbb{E}[Y_{0i} \mid D_i = 1] = \mathbb{E}[Y_{0i} \mid D_i = 0]$$

Thus, the selection bias term is zero and:

$$\mathbb{E}[Y_i \mid D_i = 1] - \mathbb{E}[Y_i \mid D_i = 0] = \mathbb{E}[Y_{1i} \mid D_i = 1] - \mathbb{E}[Y_{0i} \mid D_i = 1]$$

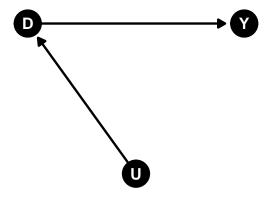
QED

Randomization: Identification (DAGs)



Here U is a canonical **confounder** – it both **selects** individuals into treatment and **affects** the outcome.

Randomization: Identification (DAGs)



Under randomization, the $U \rightarrow D$ is severed – there is no longer confounding.

Randomization: Estimation

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It turns out that because D is randomly assigned, it is *also* an unbiased estimator of the ATE:

$$\begin{split} \mathbb{E}[Y_i \mid D_i = 1] - \mathbb{E}[Y_i \mid D_i = 0] &= \mathbb{E}[Y_i(1) \mid D_i = 1] - \mathbb{E}[Y_i(0) \mid D_i = 0] \\ &= \mathbb{E}[Y_i(1) - Y_i(0) \mid D_i = 1] \quad \text{(by independence)} \\ &= \mathbb{E}[Y_i(1) - Y_i(0)] \end{split}$$

So, in a randomized experiment, you can just calculate the group D-i-M, and use a t-test.

Randomization: Estimation

Welch Two Sample t-test

Let's do just that on a slightly larger dataset than our toy example:

An alternative (but equivalent) estimator is linear regression:

$$\hat{Y}_i = \hat{\beta}_0 + \hat{\beta}_1 D_i$$

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This is not surprising as bivariate regression with a binary explanatory feature *is* the difference-in-means.

Remember: Regression is a tool for comparison!

Intuition check: What does $\hat{\beta}_0$ identify?

An alternative (but equivalent) estimator is linear regression:

$$\hat{Y}_i = \hat{\beta}_0 + \hat{\beta}_1 D_i$$

Under independence, $\hat{\beta}_1$ identifies the ATT and ATE.

This is not surprising as bivariate regression with a binary explanatory feature *is* the difference-in-means.

Remember: Regression is a tool for comparison!

Intuition check: What does $\hat{\beta}_0$ identify? $\mathbb{E}[Y_i(0)]$

Randomization: Asymptotic Inference

In a randomized experiment, we can use the same results we saw last week to do inference on our estimates of the ATE and ATT.

If using regression, use heteroskedasticity-robust (or clustered, if needed) standard errors.

Putting it all together:

3.410

Multiple R-squared: 0.2387 .

Medicine

```
lm_robust(Headache ~ Medicine, data = students_analysis) %>%
summary()
```

0.1931 17.66 6.222e-61

Adjusted R-squared:

3.031

0.2379

3.789 998



SOO: Setup

In a randomized experiment we control the assignment mechanism. Often that is not the case.

As before, our setting:

- → Y: Outcome variable
- → $D \in \{0,1\}$: Treatment variable (binary)
- \rightarrow Y(0): Potential outcome if D=0
- \rightarrow Y(1): Potential outcome if D=1
- → X: A (set of) observable pre-treatment covariate(s)

D is not randomized, so we have to rely on **observed variation in** *D*, and make some assumptions about it.

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D is not randomized, so we have to rely on **observed variation in** D, and make some assumptions about it.

This is called **Selection on Observables** (SOO): We believe the selection process is a function of observed features.

SOO: Conditional Independence

Assumption 1: $D \perp \{Y(0), Y(1)\} \mid X$ for any $x \in \mathcal{X}$

Read: Treatment status (D) is independent of potential outcomes, conditional on X.

We will call this assumption conditional independence (aka conditional ignorability).

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Read: Treatment status (D) is independent of potential outcomes, conditional on X.

We will call this assumption **conditional independence** (aka conditional ignorability).

Intuition: Proposes that within each level of X, there is an 'experiment' such that $D \perp \{Y(0), Y(1)\}$.

SOO: Common Support

Assumption 2: $0 < \Pr(D_i = 1 \mid X_i = x) < 1$ for any $x \in \mathcal{X}$

Read: For any value of X_i , i could have received treatment or control.

Intuition: Proposes that each experiment is 'meaningful'

SOO: Common Support

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Intuition: Proposes that each experiment is 'meaningful'

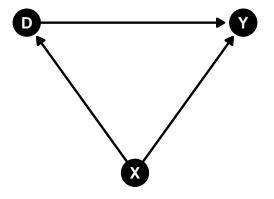
We will omit the proof, but here is the intuition:

- → The effect of D on Y for each value of X is called a Conditional Average Treatment Effect (CATE)
- → Each CATE is identified (by conditional independence)
- → The ATE (or ATT) is just a weighted average of all CATEs (by common support)
- → The ATE is identified as a weighted average of CATEs, where weights \rightarrow $P(X_i = x)$

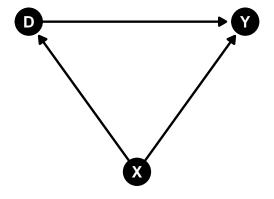
We can use DAGs to learn about identification conditions in SOO settings.

We want to choose a **conditioning set** (X) that **blocks all** back-door paths between D and Y:

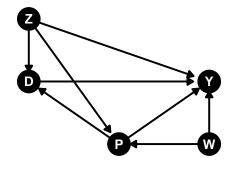
- → Back-door path: A path that starts with an arrow into D and ends with an arrow into Y, includes no descendants of D, and does not have a collider.
- → Collider: A node with two arrows into it, e.g., $D \rightarrow U \leftarrow Y$. This blocks a path.



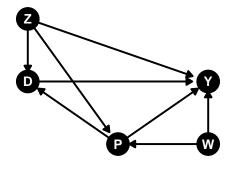
Is $\{X\}$ is a sufficient conditioning set to identify the effect of D on Y.



Is $\{X\}$ is a sufficient conditioning set to identify the effect of D on Y. Yes!

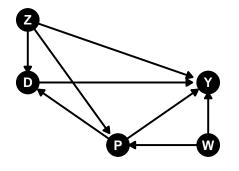


Does $\{Z\}$ identify the effect of D on Y?

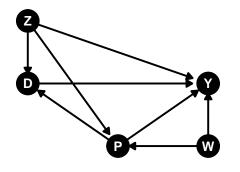


Does $\{Z\}$ identify the effect of D on Y? No!

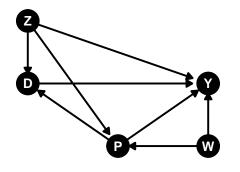
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Does $\{Z\}$ identify the effect of D on Y? No! Does $\{Z, P\}$ identify the effect of D on Y? No! Does $\{Z, W\}$ identify the effect of D on Y?



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Does $\{Z\}$ identify the effect of D on Y? No! Does $\{Z,P\}$ identify the effect of D on Y? No! Does $\{Z,W\}$ identify the effect of D on Y? No! Does $\{Z,P,W\}$ identify the effect of D on Y? Yes!

SOO: Estimation

There are four main ways to estimate the effect of D on Y under SOO:

- 1. Stratification
- 2. Weighting
- 3. Matching
- 4. Weighting

We will have to skip 1 and 2.

Consider the **propensity score**:

$$\pi(X_i) \equiv \Pr(D_i = 1 \mid X_i)$$

It turns out that if we can make our treatment and control groups equal in terms of $\pi(X_i)$, this is sufficient for identification.

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(This is actually amazing)

But we have to **estimate** $\pi(X_i)$.

Once we do that, we can **match** on $\hat{\pi}(X_i)$ – for every treated unit, find a control unit that looks 'the same' in terms of $\hat{\pi}(X_i)$.

Let's estimate the propensity score using a logistic regression model.

It turns out I know that Reactive is the key feature that drives treatment assignment (plus noise):

Let's do this 'properly' with MatchIt (many possible bells and whistles):

```
match_result <- MatchIt::matchit(
  Medicine_Selection ~ Reactive,
  data = students_analysis,
  distance = students_analysis$Propensity_Score
  )
match_result</pre>
```

```
A matchit object
- method: 1:1 nearest neighbor matching without replacement
- distance: User-defined
- number of obs.: 1000 (original), 694 (matched)
- target estimand: ATT
- covariates: Reactive
```

Note: If you just specify 'method = "nearest", it will estimate the propensity score itself and use that!

And now estimate the ATT:

matched data <- match.data(match result)</pre>

7.897594 7.975063

```
t.test(Headache ~ Medicine_Selection, data = matched_data)

Welch Two Sample t-test

data: Headache by Medicine_Selection
t = -0.29067, df = 692, p-value = 0.7714
alternative hypothesis: true difference in means between group 0 and group 1 is
95 percent confidence interval:
-0.6007532  0.4458143
sample estimates:
mean in group 0 mean in group 1
```

SOO: Estimation (Regression)

Finally, let's come back to our old friend, regression:

We can use regression to estimate the effect of D on Y under SOO, but we have to include X as a control:

$$\hat{Y}_i = \hat{\beta}_0 + \hat{\beta}_1 D_i + \hat{\beta}_2 X_i$$

Note that the interpretation of $\hat{\beta}_1$ has not changed!

Note also that $\hat{\beta}_2$ is *not* a causal effect – it is a nuisance parameter.

SOO: Estimation (Regression)

Let's do this in R:

SOO: Estimation (Agnostic Regression)

One well-regarded large-sample linear regression estimator (Lin, 2013):

$$Y_i = \hat{\beta}_0 + D_i \hat{\beta}_{1int} + (X_i - \bar{X})\hat{\beta}_2 + D_i(X_i - \bar{X})\hat{\beta}_3$$

Where X_i are our covariates and \bar{X} is the sample mean of X_i

Read: De-mean X, and interact it with the D.

You can do this in an experiment too – you will potentially gain some efficiency advantages.

SOO: Estimation (Agnostic Regression)

The {estimatr} package gives us a canned function for this:

```
lm lin(Headache ~ Medicine Selection, covariates = ~ Reactive,
        data = students analysis) %>%
 summary()
Call:
lm lin(formula = Headache ~ Medicine Selection, covariates = ~Reactive,
   data = students analysis)
Standard error type: HC2
Coefficients:
                           Estimate Std. Error t value Pr(>|t|) CI Lower
(Intercept)
                           7.26304
                                      0.1372 52.93796 9.100e-292 6.9938
                           Medicine Selection
                           2.59392 0.2361 10.98517 1.407e-26 2.1306
Reactive c
Medicine_Selection:Reactive_c -0.03239
                                      0.8262 -0.03921 9.687e-01 -1.6536
                          CI Upper DF
(Intercept)
                          7.5323 996
Medicine_Selection
                        0.6843 996
Reactive_c
                           3.0573 996
Medicine Selection: Reactive c 1.5888 996
Multiple R-squared: 0.1087, Adjusted R-squared: 0.106
F-statistic: 57.54 on 3 and 996 DF, p-value: < 2.2e-16
```

Wrapping Up

Today we covered:

- 1. Fundamental building blocks for causal inference
- 2. How to 'solve' the FPCI with experiments
- 3. How to 'solve' the FPCI with conditioning

Remember: Both approaches are assumption driven!

Tomorrow:

- 1. Instrumental variables
- 2. Regression discontinuity
- 3. Difference-in-differences