- **What did the team do well?**
  - The team was able to set up everyone's goals at the beginning and get a starter project from the past cssweng class to continue albeit with major problems being figured out after looking at the code.
- **What did not go well?**
  - Scheduling meetings and expectations setup as meetings were pretty infrequent and not much was done to continuously check on progress before the time leading up to the midpoint presentation leading to a product that is not as good as it could've been.
- **What can be improved?**
  - Essentially everything from what did not go well with this being better scheduling as a team and just better communication and coordination to make the workflow more streamlined and easier to do.
- **How did you do this sprint?**
  - As a developer, I helped fix the underlying issues with the code we were given to make it a more stable and usable application compared to what it was before this sprint. We were able to add a database to the application for it to start handling login as before it wouldn't connect to one and would just check hardcoded values to connect to the website.
- **What did you expect, from who?**
  - Devs would be in charge of backend development, Designers for the frontend, QA for testing to make sure the product would be the best it could be, Product Owner to describe to the team how the project in question should look like in specifications with the client and Scrum Master to setup the sprint meetings, scrum pokers and progress reports.
- **What was your biggest impediment?**
  - Other classes especially with the midpoint being close to other classes' mid terms which gave me less time to prepare for the midpoint progress report.
- **Which tools or techniques proved to be useful? Which are not?**
  - Github desktop is a life saver in swapping through different projects as this project needed serious upgrades compared to other projects I have done. Looking back at past projects helped me realize ways of fixing the codes to make it up to standard

For the next sprint and beyond the plan for the team and myself is to do better in scheduling as that was the main issue in making sure we were making our goals in time. We hope that by doing this we will be able to fully complete the product and make it work by the time the final presentation comes to show how far we have come especially to those who had this project during their cssweng period who were not able to complete it due to other circumstances.