

# Mohit Agarwal

Mountain View, CA, USA  
[www.agmohit.com](http://www.agmohit.com)

Email: [me.agmohit@gmail.com](mailto:me.agmohit@gmail.com)  
Phone: +1-404-953-8538

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<b>Research Interests</b>	Factuality in Large Language Models (LLMs), Health/Biomedical Machine Learning, Human-In-The-Loop Learning, Human Experimentation Design, Wearable and Ubiquitous Computing
<b>Education</b>	<div><div><b>Georgia Institute of Technology</b> Aug'14 - Dec'20</div><div>MS and PhD in Computer Engineering, Minor in Computer Science, GPA: 4.0/4.0 Thesis: <a href="#">On The Interplay between Brain-Computer Interfaces and Machine Learning Algorithms</a> Advisor: Prof. Raghupathy Sivakumar</div></div> <div><div><b>Indian Institute of Technology Kanpur</b> July'10 - May'14</div><div>Bachelors in Electrical Engineering, GPA: 8.7/10.0</div></div>
<b>Work Experience</b>	<div><div><b>Google</b> - Research Engineer, Feb'23-Present <a href="#">Machine Learning, Large Language Models</a> at Google Research<ul style="list-style-type: none"><li>Working on improving the Factuality of Gemini and various student- LLMs.</li><li>Released US-wide postal code and county- level embeddings for general geospatial inference, with SOTA performance on 27 tasks including health, socioeconomic and environmental measures.</li><li>Led and designed Graph Neural Network (GNN) based architecture to build Population Dynamics Foundation Model (PDFM) embeddings, combining search, maps and weather data. <a href="#">[Blog]</a></li></ul></div><div><b>Goldman Sachs</b> - Quantitative Stratgeist Feb'21-Present <a href="#">Knowledge Graph, Data Science, Financial Research</a> at Asset Management Division<ul style="list-style-type: none"><li>Building an Investment Research Platform, covering 1.8M+ companies, and 10M+ contacts from multiple data sources to surface investment opportunities and accelerate portfolio value creation</li><li>Leading, designing and developing Knowledge Graph to derive insights from connections with applications in warm introductions, value acceleration, talent management and graph-based search</li></ul></div></div>
<b>Selected Publications</b>	<p><b>Mohit Agarwal*</b>, Duo Xu*, E. Gupta, F. Fekri and Raghupathy Sivakumar, "Accelerating Reinforcement Learning using EEG-based implicit human feedback", <i>NeuroComputing</i>, 2021</p> <p><b>Mohit Agarwal</b> and Raghupathy Sivakumar, "Charge for a whole day: Extending Battery Life for BCI Wearables using a Lightweight Wake-Up Command", <i>ACM CHI 2020</i></p> <p><b>Mohit Agarwal</b> and Raghupathy Sivakumar, "BLINK: A Fully Automated Unsupervised Algorithm for Eye-Blink Detection in EEG Signals", <i>Allerton 2019</i></p> <p><b>Mohit Agarwal</b>, Duo Xu, Faramarz Fekri and Raghupathy Sivakumar, "Playing Games with Implicit Human Feedback", <i>Workshop on Reinforcement Learning for Games at AAAI, 2020</i></p> <p><b>Mohit Agarwal</b>, SK Venkateswaran and R. Sivakumar, "Human-in-the-loop RL with an EEG wearable headset: on effective use of brainwaves to accelerate learning", <i>ACM WearSys'20</i></p> <p>Y. Jian, C-L Tai, Shyam K. Venkateswaran, <b>Mohit Agarwal</b>, Y. Liu, Douglas M Blough, Raghupathy Sivakumar, "Algorithms for addressing line-of-sight issues in mmWave WiFi networks using access point mobility", <i>Journal of Parallel and Distributed Computing 2022</i></p>
<b>Awards and Achievements</b>	<ul style="list-style-type: none"><li><b>Semi-Finalist</b> of Qualcomm Innovation Fellowship 2018, USA<ul style="list-style-type: none"><li>Research Proposal: Enabling Co-Existence of Autonomous and Human-Driven Vehicles</li></ul></li><li>Ranked <b>2nd</b> in worldwide Melanoma Detection Challenge (2016) organized by ISBI</li><li>Awarded NVIDIA Academic Hardware Grant 2018</li></ul>

<b>Technical Skills</b>	Python, Tensorflow, $\text{\LaTeX}$ <b>Databases:</b> MongoDB, ElasticSearch, Neo4J (Graph DB) Prior experience in C/C++, Java, Web, MATLAB/R, Android Development	
<b>Internships</b>	<p><b>Apple, USA</b> - Wireless Technologies Group Summer'18  <a href="#">Wireless Software Development</a>, Mentors: Firouz Behnamfar and Velu Elangovan</p> <ul style="list-style-type: none"> <li>Developed a system-level discrete event simulator in C++ to characterize and optimized the parameters of a radio-access technology (undisclosed, and developed in-house)</li> </ul> <p><b>Lawrence Livermore National Laboratory</b> - CASC Summer'17  <a href="#">Machine Learning Research</a>, Mentor: J. J. Thiagarajan</p> <ul style="list-style-type: none"> <li>Automated the Pair-Correlation Function (PCF) estimation for arbitrary point clouds (which traditionally either require manual tuning for estimation, or takes several days for MD simulation)</li> </ul> <p><b>Cisco Systems, Inc. USA</b> Summer'16  <a href="#">Deep Learning Research</a>, Mentors: Rob Liston and Dan Tan</p> <ul style="list-style-type: none"> <li>Designed DNNs using LSTMs in Tensorflow, for action recognition in video clips using UCF-101</li> <li>The proposed stateful model performed with more than 25% accuracy over the stateless model</li> </ul> <p><b>Syracuse University, USA</b> - Sensor Fusion Lab Summer'13  <a href="#">Wireless Communication Research</a> Mentor: Prof. Pramod Varshney</p> <ul style="list-style-type: none"> <li>Developed algorithm for automatic identification of digital modulation in wireless communication in the presence of noisy environment having unknown channel parameters using Bayesian model</li> <li>Proposed <i>Collapsed Gibbs sampling</i> based approach for channel parameter estimation</li> <li>Performs with more than 90% correct classification probability for higher-order QAMs</li> </ul>	
<b>Relevant Research Projects</b>	<p><b>On Using Brainwaves as Implicit Human Feedback in RL</b> Aug'18 - Dec'20  <a href="#">BCIs, Human-In-The-Loop Experiment Design, RL</a> [NeuroComputing'21] [RL4G, AAAI'20] [ACM WearSys'20]          Prototyped and developed an end-to-end Human-in-the-loop system to accelerate RL algorithms via implicitly generated human feedback (EEG brainwaves)</p> <ul style="list-style-type: none"> <li><i>Human Experiments and Systems Research:</i> Designed experimental protocols and system frameworks to perform IRB approved human experiments and collect high-fidelity EEG data.             <ul style="list-style-type: none"> <li>Conducted in-lab experiments for 25+ users on 5 virtual/robotic spaces, 20k+ stimulations.</li> <li>Benchmarked manual feedback against EEG-based implicit feedback on accuracy and latency.</li> </ul> </li> <li><i>Error-Potentials (ErrP) Research:</i> Experimentally validated and proposed algorithm to learn ErrPs in a zero-shot manner across environments, with 9.61% accuracy improvement.</li> <li><i>Integration with RL Algorithms:</i> Integrated ErrP based feedback to accelerate RL training using action biasing, control sharing and reward shaping approaches (1.52x acceleration on DQN)</li> </ul> <p><b>Low-Power WakeUp Command Detection for BCI Wearables</b> Aug'16 - Aug'18  <a href="#">BCIs, Human Experiment Design, Wearable Computing</a> [ACM CHI'20] [IEEE Allerton'19]</p> <ul style="list-style-type: none"> <li><i>Human Experiments and Systems Research:</i> Created experimental protocols to collect four eye-blink datasets: 2.5k+ eye-blinks, 80+ users, multiple EEG headsets, and user activities.             <ul style="list-style-type: none"> <li>Characterized the battery life of BCI wearables (using OpenBCI) with experimental insights into the energy consumption of control knobs, to determine the low-power mode specifications.</li> </ul> </li> <li><i>EEG Signal Processing Research:</i> Proposed eye-blink detection algorithms, and implemented wake-up command detection on OpenBCI (Arduino, C++) to experimentally validate the system performance for accuracy, latency, power implications and end-user usability.</li> </ul>	

- BLINK - a self-supervised eye-blink detection algorithm (98% accuracy, 0.934 precision)
- Trance - a wake-up command detection strategy and algorithm (2.7x battery life).

## Academic Projects

**VisualAIDS: An Interactive visualization of HIV/AIDS data** Oct'17 - Nov'17  
[Information Visualization Project](#) (Information Visualization: Prof. Alex Endert)

- An interactive visualization designed in d3.js to investigate and explore HIV/AIDS data for various countries over time. More information at [www.agmohit.com/VisualAIDS/](http://www.agmohit.com/VisualAIDS/)

**Modelling the Rehearsal Effect of Humans** Oct'16 - Nov'16  
[Neuroscience and Machine Learning Project](#) (Computation and Brain: Prof. Santosh Vempala)

- Demonstrated the notion of forgetting and rehearsal in humans in the realm of neural networks
- Successfully simulated Ebbinghaus forgetting curve and learning curve, and explored various rehearsal properties by building a Recurrent Neural Net in Tensorflow

**Skin Lesion Analysis towards Melanoma Detection** Mar'16 - Apr'16  
[Deep Learning Project](#) (Deep Learning: Prof. Zsolt Kira)

- Automated skin cancer detection by proposing CNN based architectures for skin lesion segmentation, feature extraction and classification of skin lesion images
- Won 2nd prize for the classification (81.3%) and feature extraction (90.3%) in ISBI 2016 Challenge

**General Game Playing Agent** Jan'13 - Apr'13  
[Artificial Intelligence Project](#) (Artificial Intelligence: Prof. Amitabha Bhattacharaya)

- Developed an artificial gaming agent, capable of playing any game without human intervention
- Selected amongst top 5 projects, to compete on a global scale in GGP competition in AAAI

## Academic Courses

**Computer Science** Machine learning, Deep Learning, Artificial Intelligence, Computation and Brain, Applied Cryptography, Mobile Computing, Advanced Programming Techniques, Android Application Development, Information Visualization, Data Structure and Algorithms

**Mathematics** Probability and Statistics, Linear Algebra, R Programming

**Telecom/SP** Information and Coding Theory, Random Processes, Digital Communication Networks, Communication Systems, Digital Signal Processing, Statistical Signal Processing, Advanced Digital Communications, Wireless Communications and Networks, Convex Optimization in SP/COM

## Grants

NSF Award #1837369, *CPS: Small: Multi-Human Assisted Learning for Multi-Agent Systems using Intrinsically Generated Event-Related EEG Potentials* (\$500,000 PI: Prof. Sivakumar, Co-PI: Prof. Fekri, Jan'19 - Dec'21): Co-authored the awarded proposal with significant technical contribution

## Professional Service

**PC Member** ICWSM 2020

**Session Chair** Allerton 2019: Statistical and Signal Processing

**Reviewer** Neurocomputing'25,24,23,22, IMWUT'23,22,20,19, ACM CHI Play'22, Biomedical Signal Processing and Control'22, ACM CHI'20, , CogSci'24,23,20, ACT'19, MobileHCT'19, ICWSM'20,'19, AutomotiveUI'19, IEEE Transactions on Mobile Computing'17,'18,'19