

Mini Project Report

on

# **BRIDGE**

Student Self Monitoring System

submitted by

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In partial fulfilment of the requirements for the award of degree of  
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SCHOOL OF ENGINEERING  
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TECHNOLOGY

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DIVISION OF COMPUTER ENGINEERING  
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COCHIN UNIVERSITY OF SCIENCE AND  
TECHNOLOGY

*Certificate*

Certified that this is a bonafide record of the Minor Project titled

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Thanking you,

Abin Simon  
Aayisha A A  
Abhai Kollara

# ABSTRACT

We are living in an age where the art of technology and the art of teaching has come a long way. With bridge we intent to interlace those by helping to bridge the communication gap between teachers and students. Currently, even though teachers use technology to reach out to students the solutions are more or less ad-hoc. The communication is spread over different channels, sometimes a phone call, sometimes a text message, and sometimes nothing at all. There lacks an efficient way for teachers to communicate to students directly as a group or individually. Also there is no easy way for the students and teachers to keep track of the tasks they have in hand. It is at times really hard for teachers to reach students most of time and they end up relying on the class representative to deliver the message which in itself is not bad, but is less efficient.

Bridge intents to solve all the above stated problems by implementing a application using which the teachers and students can communicate seamlessly with each other, keep track of everything that they have to do, get replies asap and just about anything that helps make the student teacher communication much more effective and easy.

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# Chapter 1

## Introduction

The most important aspect of a academic studies for a student is the involvement of the teachers in the matters of the students. It is also very vital for the student to stay updated about what is happening in the college. With this project we aim to do just that. We are creating a platform that can help the students to easily stay up to date on what is happening in their academic matters. They have an easy and intuitive way to see what is in their calendar.

Our platform also provides an effective way for the student to track his daily activities at the academic institute by giving then a simple and efficient platform to take notes and track their attendance. This, we think is a great tool that will help the student of the academic institution to be able to track his time at the institution.

The platform with its ability to take down notes for the classes they are attending in the university, in a platform that has their timetable and other data integrated along with it is a huge bonus for the student as it gives them a seamless way to take down notes for a specific period and let them filter it and get all the dada beautifully presented to them which is a huge bonus for a student.



# Chapter 2

## System Analysis

### 2.1 Existing system

The present system is ineffective in maintaining a student centric model. It mainly consisted of web applications and very few mobile applications. The traditional way of maintaining record is time consuming, not easily accessible ,requires a computer, less user friendly, and laborious.

Apart from these all the system we have currently are mostly teacher centric which leads to a hard time for the students to navigate and find what they need.

Here are some disadvantages of existing system:

- Time consuming
- Not easily accessible
- Teacher centric
- Less student friendly
- Laborious

### 2.2 Proposed system

With our solution we are aiming to provide a simple and intuitive interface for the student. We are also looking forward to provide a student

centric model in which the student will be able to track his classes at the university.

Once the user gets registered through their google sign in (which makes the sign in and verification process efficient and easy). The user will be provided with a popup menu in which they could select their respective division head and to which course they are enrolled to. After the completion of sign in process, we will have a wide range of options which include attendance tracking system, notes adding, which could include lecture videos, images and much more feature which make learning easier, it tends to have an added feature of upcoming events which help to clear the backlogs and make the work as timely and as clean as possible.

- This system is developed in such a way that even a naive user can also operate the system easily.
- This system is also secure as the database is managed only by the administrator of the system.
- It has an error free verification mechanism
- Easy way of accessing records and tracking attendance

# Chapter 3

## System Study

### 3.1 Software Requirement Specification

#### 3.1.1 Introduction

##### **Purpose**

The purpose of this document is to present a detailed description of the Web Publishing System. It will explain the purpose and features of the system, the interfaces of the system, what the system will do, the constraints under which it must operate and how the system will react to external stimuli.

##### **Intended Audience and Reading Suggestions**

This document is intended for the understanding of complete functionalities that will be provided by the software. Therefore it may be used by anyone who wishes to further develop this software or anyone who intends to understand the full capabilities of the system.

##### **Scope of the Project**

The software system will be a Student Self Monitoring System intended for the use by students of a college. It is designed so as to help students keep track of their academic activities in college. We include attendance tracking, tasks tracking, notes feature etc for increasing the productivity of students. The attendance tracking mechanism is an extremely useful tool. The notes features allow students to save

notes for each period of a day. The feature also supports markdown text which allows the student to go beyond plaintext for their notes.

It is also intended to to minimize the difficulties of communication between students and college authorities which would otherwise have to be performed manually by phone calls or class representatives. More specifically the system allows teachers to notify the students about upcoming tasks/events increasing the efficiency of communication.

The system also contains a relational database containing Students, Teacher, Departments, Classes, Subjects, Notes, Events.

## **References**

IEEE. IEEE Std 830-1998 IEEE Recommended Practice for Software Requirements Specifications. IEEE Computer Society, 1998.

Django Official Documentation

## **Overview of Document**

The next chapter, the Overall Description section, of this document gives an overview of the functionality of the product. It describes the informal requirements and is used to establish a context for the technical requirements specification in the next chapter.

The third chapter, Requirements Specification section, of this document is written primarily for the developers and describes in technical terms the details of the functionality of the product.

Both sections of the document describe the same software product in its entirety, but are intended for different audiences and thus use different language.

### **3.1.2 Overall Description**

#### **Product Perspective**

The software is designed to be a stand-alone web application that is designed to provide a different approach to current learning management systems like Moodle.

#### **Product Functions**

The primary functions of the software are:

- Let the students store notes of every period
- Let the students store and track their attendance of every period
- Let teachers/admins create and assign events to classes
- Let students view upcoming classes

## **User Classes**

The Student Self Monitoring System has two main actors, the user (Student) and the admin (Teachers/other authorities). The role of the admin is to provide the system with sufficient data about each classes, subjects, departments and teachers involved. The admin has near complete access to the database. It is also the role of the admin(teacher) to add upcoming events/tasks to the software system.

## **Operating Environment**

The software is designed to be platform independent and to work on any major web browser that supports Javascript. The software is also designed responsively so as to run on mobile web browsers.

## **Design and Implementation Constraints**

The major design constraint was to implement the software to run on mobile platforms. The UI should be designed responsively to accommodate mobile view

## **Assumptions and Dependencies**

The software requires a server that supports running Django 1.11 on Python 2.7

### **3.1.3 External Interface Requirements**

#### **User Interface**

The UI must be responsive and must view correctly on mobile views. The UI is intended to be platform independent ie it should be the same irrespective of the OS and web browser. A material design is applied throughout the application

## Hardware Interfaces

From client side, devices with at least 512 MB of RAM is recommended along with a low latency high bandwidth internet connectivity. This is applicable for both desktop and mobile systems.

## Software Interfaces

The software communicates with a MySQL database through the Django interface. Basic built-in python libraries are assumed available.

The software also accesses the Google sign-in API for secure login.

### 3.1.4 System Features

This section outlines the use cases for each of the actors separately; the user and the admin.

#### Admin Use Case

- The admin must be able to add/remove data to/from the following entities :
  - Departments
  - Teachers
  - Subjects
  - Classes
- The admin must also be able to specify the relation between teacher, subject and classes.
- The admin must be able to add new events to the upcoming event list for the users to view

#### User Use Case

- Login – User must be able to login using Google Accounts
- User must be allowed to pick a class of his choice
- Attendance Tracking

- The user must be able to view the current attendance
  - The user must be able to update the attendance on a daily basis
- Notes
  - User must be able to save notes for every period in a day
  - Markdown text should be supported
  - Images should be supported
  - User must be able to view all the notes saved as of yet
- Upcoming Events
  - User must be able to view upcoming events that are added by admins
  - User must have a calendar view of upcoming events

### **3.1.5 Other Non-Functional Requirements**

#### **Safety Requirements**

Logins must be completely secure and only admins must be allowed to access administrator interfaces.

## **3.2 Hardware and Software Requirements**

### **3.2.1 Hardware specification**

- RAM: Recommended 512MB or above
- Storage: 10 GB or above
- Connectivity: Low latency internet with high bandwidth

### 3.2.2 Software specification

- OS: Windows, OSX, or Linux ( or any unix system )
- Env: Python 2.x
- Database: MySQL
- Web browser ( preferable Chrome or Firefox )



# Chapter 4

## System Design

### 4.1 Data Flow Diagrams

The dfd 4.1 below show in the higher level data flow in the project

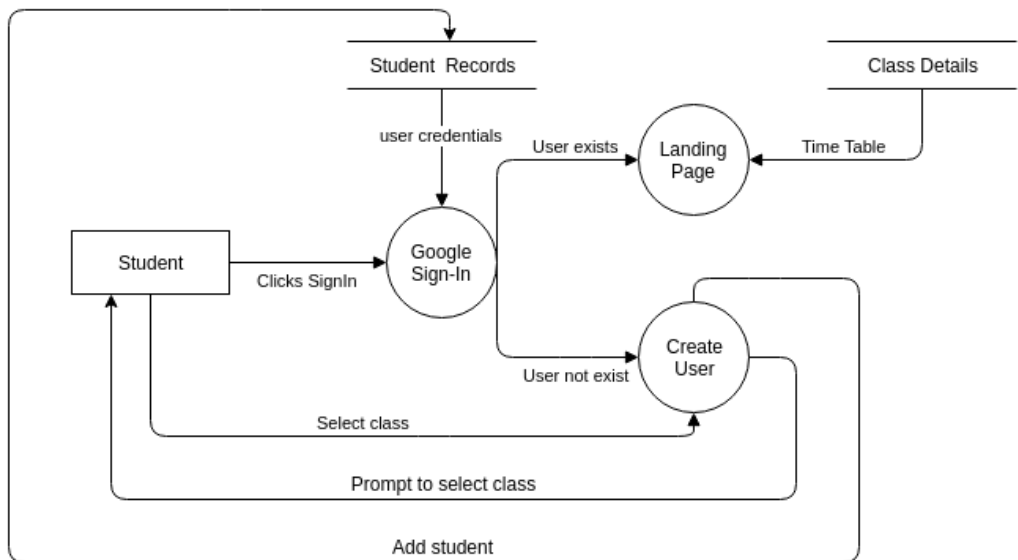


Figure 4.1: First level dfd

This dfd 4.2 shows how the project handles data within

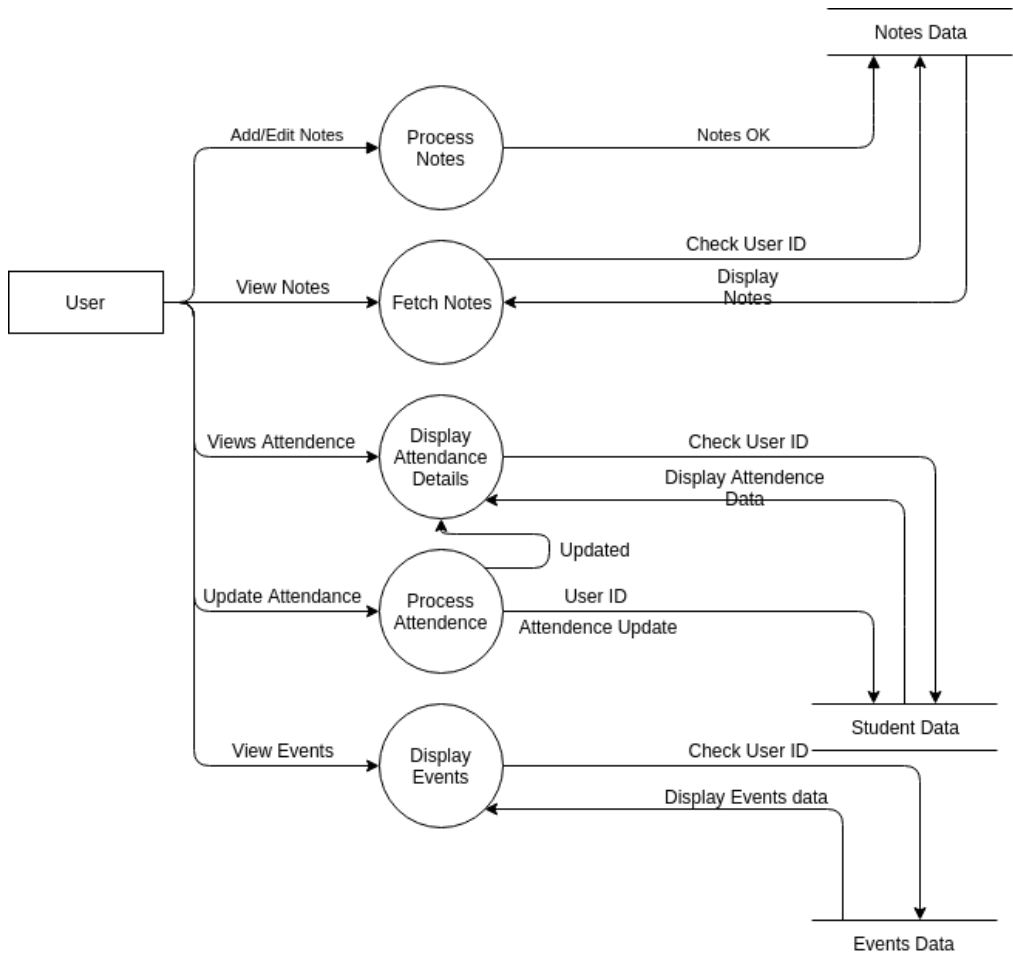


Figure 4.2: Inner dfd

## 4.2 Modular Design

### 4.2.1 Login

This module handles the user authentication and login. The component is dependent on Google login for its authentication, as we leverage Google signin module to make the tradition of the user into our app much more easier and faster.

Initially when the user logs into the application is when we create an account for them and register them. When the user logs into the application, we get the user to login to their Google account and we can use the Google API to get the user details like user-id, name, email, profile-image etc. This makes it easier for the user as do not have to manually add in their name or profile image. Only thing they will have to manually set is which class they are studying in.

Now from the next time the user logs in, we will directly log them into their account ready to go.

### 4.2.2 Landing Page

The landing page is the most important and most viewed part of the whole application. It encompasses details a user would probably need at that time like upcoming events, which data about the class that is currently going on. It also lets them take down notes which they can later view using the notes module.

For each subject of the day we provide the name of the teacher, time of the class, etc which helps the student to plan for their class. The place provided to jot down notes for the subject also helps them to take down notes during the classes which will be really useful for them for later reference.

### 4.2.3 Notes

Notes module is aimed at providing an interface for the student( user ) to view all the notes they have taken in the class and go through them. It is a very useful and powerful utility at the end of a semester as it will let them view all the notes they have in one place and go through them quickly and efficiently.

You can also use the notes view to filter your notes based on the date or the subject which is a really simple but powerful way to summarize a whole semester.

#### **4.2.4 Attendance**

One another very important module is the Attendance module which lets the student track their attendance for each subject they have. The student on attending or not attending a specific subject class can update their attendance using the attendance module. All the user data is saved in real-time with the backed and they will be able to check their any time.

The per subject nature of the attendance module also helps them to know which subjects they have missed the most and concentrate on them individually.

#### **4.2.5 Calendar**

The Calendar module is used to view the overview of all the events. It shows you all the events and submissions you have for the future. While the upcoming events module only shows you the close and upcoming events, in the calendar module we can see all the upcoming events in the future.

It has a normal calendar like interface with events listed under the specific dates which makes it much more intuitive and easy.

### **4.3 Input Output design**

#### **4.3.1 Input design**

The input part of the project includes ways for the user to add data like attendance and notes to the system. It also provides an interface for teacher to add upcoming events for specific classes.

The user can log into our system using their Google account and then start adding up notes and marking their attendance.

### 4.3.2 Output design

The output part of the project is the more important part as the main goal of the project is to provide the user with information about the education institution activities at their fingertips.

Without any effort the user can view upcoming events and today's day in a glance. The main page also gives them a heads up on the upcoming events in the near future which lets them act wisely.

The user can also view all the notes they have taken down during the year, check their attendance.

# Chapter 5

## System Implementation

### 5.1 Sample Code

#### 5.1.1 Sample view handlers

A view handler is a method which is a specification in django which handles a http request and makes the response.

```
def signin(request):
    if request.method == "POST":
        data = json.loads(request.POST.get('data'))
        sid = data['id']
        if Student.objects.filter(SID=sid).exists():
            return HttpResponse(json.dumps({'exists':\
                True}))
        else:
            classes = [name.class_name for name in \
                Class.objects.all()]
            data = json.dumps({'exists': False, \
                'options': classes})
            return HttpResponse(json.dumps(data), \
                content_type="application/json")

def get_attendance(request, user_id):
    user = Student.objects.get(SID=user_id)
```

```

attendance_data = user.get_attendance_data()

print attendance_data
if len(attendance_data) is 0:
    # quick patch ( issue only if new user already
    # created)
    daytable = user.current_class.get_tt()
    subs = {}
    for key in daytable:
        daysubs = daytable[key].split(',')
        for item in daysubs:
            # if item not in subs: ( its a dict, lol )
            subs[item] = {'total':0, 'attended':0 }
    attendance_data = subs

return_data = {}
return_data['data'] = attendance_data
return HttpResponse(json.dumps(return_data), \
    content_type="application/json")

def update_attendance(request):
    if request.method == "POST":
        data = json.loads(request.POST.get('data'))
        user_id = data['id']
        attendance = json.dumps(data['attendance'])

        user = Student.objects.get(SID=user_id)
        user.attendance = attendance
        user.save()
    return_data = { 'status':'OK' }
    return HttpResponse(json.dumps(return_data), \
        content_type="application/json")

```

### 5.1.2 Url defenitions

These define the endpoints fot the backend api

```

from django.conf.urls import url
from . import views

urlpatterns = [
    url(r'^$', views.index, name="index"),
    url(r'^signin/$', views.signin, name='signin'),
    url(r'^create_user/(?P<user_id>[0-9]+)/(?P<user_class>\
        ([a-z])+)$', views.create_new_user, \
        name='new_user'),
    url(r'^timetable/(?P<user_id>[0-9]+)$', \
        views.get_timetable, name='timetable'),
    url(r'^notes/(?P<user_id>[0-9]+)$', \
        views.get_notes, name='notes'),
    url(r'^subject_data/(?P<user_id>[0-9]+)$', \
        views.get_sub_data, name='subject_data'),
    url(r'^events/(?P<user_id>[0-9]+)$', \
        views.get_events_dummy, name='events'),
    url(r'^track_data/$', \
        views.get_track_data, name='events'),
    url(r'^calendar/(?P<user_id>[0-9]+)$', \
        views.get_cal_data_dummy, name='events'),
    url(r'^subject_attendance/(?P<user_id>[0-9]+)$', \
        views.get_attendance, name='get_attendance'),
    url(r'^create_user/$', \
        views.create_new_user, name='new_user'),
    url(r'^update_attendance/$', \
        views.update_attendance, \
        name='update_attendance'),
    url(r'^set_track_data/$', \
        views.set_track_data, name='set_track_data'),
]

```

### 5.1.3 Model defenitions

These contains the database models for the project



```
class Subject(models.Model):
    subject_code = models.CharField(\
        verbose_name="Subject Code", max_length=6,\
        primary_key=True)
    subject_title = models.CharField(\
        max_length=60, verbose_name="Subject Title")
    subject_short_name = models.CharField(\
        max_length=3, verbose_name="Abbreviation")
    subject_dep = models.ForeignKey('Department', \
        on_delete=models.CASCADE, verbose_name="Branch")
    subject_sem = models.SmallIntegerField(\
        choices=sem_choices, null=True)

    def __str__(self):
        return self.subject_title

class Teacher(models.Model):
    teacher_name = models.CharField(max_length=40)
    dept = models.ForeignKey('Department', \
        on_delete=models.CASCADE)
    subjects = models.ManyToManyField('Subject', \
        verbose_name="Subjects")

    def __str__(self):
        return self.teacher_name

class Class(models.Model):
    current_sem = models.PositiveSmallIntegerField(\
        choices=sem_choices)
    branch = models.ForeignKey('Department', \
        on_delete=models.CASCADE)
    batch = models.CharField(max_length=1)
    class_name = models.CharField(max_length=10, blank=True)
    timeTable = models.TextField()
    subjects = models.ManyToManyField('Subject', \
```

```

        verbose_name='Subjects', through='TaughtBy')

def save(self, *args, **kwargs):
    self.class_name = str(self.branch) + " " + \
        str(self.current_sem) + str(self.batch)
    super(Class, self).save(*args, **kwargs)

def get_subs(self):
    subs = [subject.subject_short_name for subject \
        in self.subjects.all()]
    return subs

def get_tt(self):
    tt_string = str(self.timeTable)
    tt_string = tt_string.splitlines()
    days = ['monday', 'tuesday', 'wednesday',
        'thursday', 'friday']
    tt_dict = {}
    for i in range(5):
        tt_dict[days[i]] = tt_string[i]

    return tt_dict

def __str__(self):
    return str(self.class_name)

class Meta:
    verbose_name_plural = "Classes"

```

### 5.1.4 Base html template

A basic html template for a page

```

<div class='fullpage'>
    <div class='leftpane pane'>
        <div class='card small heading' id='lheading'>
            Navigation

```

```

</div>
<div class='navel' id='home'>
  <i class="fa fa-home" aria-hidden="true">
  </i><br>
  Home
</div>
<div class='navel' id='notes'>
  <i class="fa fa-sticky-note" aria-hidden="true">
  </i><br>
  Notes
</div>
<div class='navel' id='attendece'>
  <i class="fa fa-child" aria-hidden="true">
  </i><br>
  Attendance
</div>
<div class='navel' id='calender'>
  <i class="fa fa-calendar" aria-hidden="true">
  </i><br>
  Calender
</div>
<div class='navel' id='about'>
  <i class="fa fa-info-circle" aria-hidden="true">
  </i><br>
  About
</div>
</div>
<div class='midpane pane'>
  <div id='mheading'>
    <i class="fa fa-bars" aria-hidden="true"
      id="hamburger-menu-button"></i>
    <img id="profile-image" src="" alt="profile">
    <div id='profile-name'></div>
    <i class="fa fa-asterisk"
      aria-hidden="true"
      id="upcoming-menu-button"></i>
  </div>
  <div id='mcontent'>
  </div>

```

```

    </div>
    <div class='rightpane pane'>
        <div class='card small heading' id='rheading'>
            Upcoming
        </div>
        <div class='content' id='rcontent'>
        </div>
    </div>
</div>

```

### 5.1.5 Sample module in js

Our js file in a modular design and the below show is the code to initialize a user account.

```

InitializeUser = function(user){
    this.class_name = 'initialize_user';
    this.user = user;
}
InitializeUser.prototype.get_data_from_server =
function(callback){
    var self = this;
    if (callback === undefined) { callback=function(){} }
    $.get(server_address+'/events/'+fuid,
        function(upcoming_events){
            self.events = upcoming_events['data'];
            callback()
        })
}
InitializeUser.prototype.init = function(events){
    var self = this
    this.get_data_from_server(function(){
        self.populate_user_profile();
        self.populate_upcoming();
        self.click_handlers();
    })
}

```

```

InitializeUser.prototype.populate_user_profile = function(){
    $('#profile-name').html(this.user['name']);
    $('#profile-image').attr('src', this.user['photo']);
    $('#popup-profile-name').html(this.user['name']);
    $('#popup-profile-image').attr('src', this.user['photo']);
    $('#popup-profile-email').html(this.user['email']);
}

InitializeUser.prototype.populate_upcoming = function(){
    var self = this;
    htmlstr = '';
    for( var i=0, len=this.events.length; i<len; i++ ){
        htmlstr +=
            "<div class='card small event' data-event="+i+">"+
                "<div class='card tiny date-card'>"+
                    this.events[i]['due']+
                "</div>"+
                "<div class='card tiny subject-card'>"+
                    "<span class='span violet name'>title"+
                "</span><span class='span white span-content'>"+
                this.events[i]['name']+ "</span>"+
                "</div>"+
                "<div class='card tiny subject-card'>"+
                    "<span class='span green name'>subject'+
                "</span><span class='span white span-content'>"+
                this.events[i]['subject']+ "</span>"+
                "</div>"+
                "<div class='card tiny subject-card'>"+
                    "<span class='span blue name'>submission"+
                "</span><span class='span white span-content'>"+
                this.events[i]['to']+ "</span>"+
                "</div>"+
            "</div>"
    }
    $('#rcontent').html(htmlstr);

    // Now set up the click handlers
    event_cards = $('.event');
    for(var i = 0, len = event_cards.length; i<len; i++){
        $(event_cards[i]).click(function(){

```

```

        event_data = self.events[$(this)[0])
            .data('event')]
        el_main = $('#event-popup').children()
        el_date = $(el_main[1]).children()[1]
            .text(event_data['due'])
        el_title = $(el_main[2]).children()[1]
            .text(event_data['name'])
        el_subject = $(el_main[3]).children()[1]
            .text(event_data['subject'])
        el_submission = $(el_main[4]).children()[1]
            .text(event_data['to'])
        el_desc = $(el_main[5]).children()[3]
            .text(event_data['description'])
        $('#event-popup').parent()
            .css('display', 'flex');
    });
}
$('#event-popup').parent().click(function(){
    $('#event-popup').parent()
        .css('display', 'none');
});
}
InitializeUser.prototype.click_handlers = function(){
    // User logout
    $('#popup-profile-signout-button').click(function(){
        var auth2 = gapi.auth2.getAuthInstance();
        auth2.signOut().then(function () {
            console.log('User signed out.');
```

```

        e.stopPropagation();
    });
    // Open up the signout popup
    $('#profile-image').click(function(){
        $('#signout-popup').parent()
            .css('display', 'flex');
    });

    //other handles (menu items)
    $('#home').click(function(){
        new Home().init()
    });
    $('#notes').click(function(){
        new NotesView().init()
    });
    $('#about').click(function(){
        new AboutView().init()
    });
    $('#attendece').click(function(){
        new AttendanceView().init()
    });
    $('#calender').click(function(){
        new CalenderView().init()
    });
}

```

### 5.1.6 Sample CSS file

In here we define the styling for the elements

```

.fullpage{
    width: 100%;
    height: 100%;
    overflow: hidden;
}
.pane{

```

```
padding: 10px;
margin: 10px;
margin-top: 30px;
margin-bottom: 30px;
float:left;
border-radius: 1px;
box-shadow: 0px 0px 2px 0px rgba(0,0,0,0.75);
background-color: #fff;
}
.leftpane{
width: 20vw;
height: calc(100% - 80px);
transition-property: width, visibility;
transition-duration: 0.5s;
z-index: 100;
overflow: auto;
}
.midpane{
width: calc(60vw - 120px);
height: calc(100% - 80px);
transition-property: width;
transition-duration: 0.5s;
overflow: hidden;
}
.rightpane{
width: 20vw;
height: calc(100% - 80px);
transition-property: width;
transition-duration: 0.5s;
z-index: 100;
overflow: auto;
}
@media screen and (max-width: 1050px){
/* Remove navigation */
.leftpane{
display: none;
}
.rightpane{
width: 230px;
}
```



```

}
.midpane{
  /* width: calc(100vw - 40px); */
  width: calc(100vw - 320px);
}
}

```

## 5.2 Screenshots

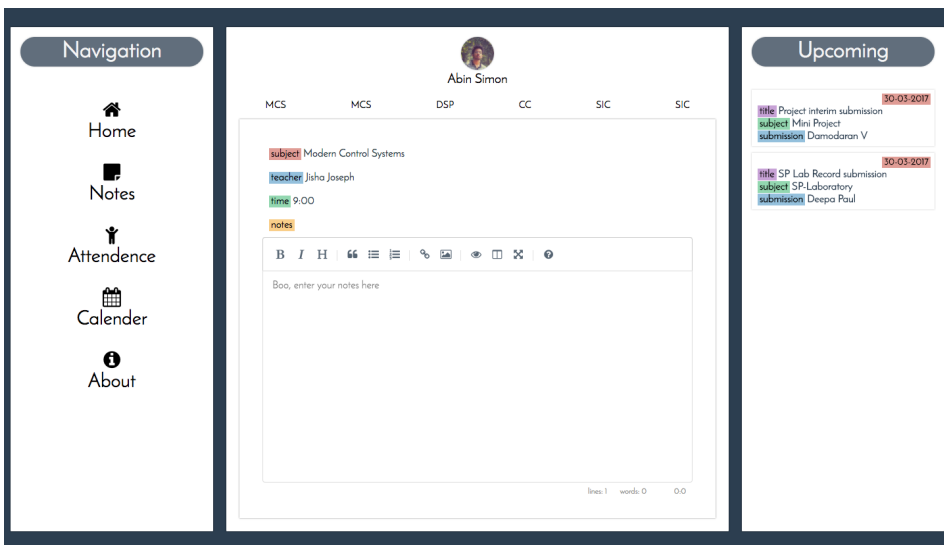


Figure 5.1: Landing page

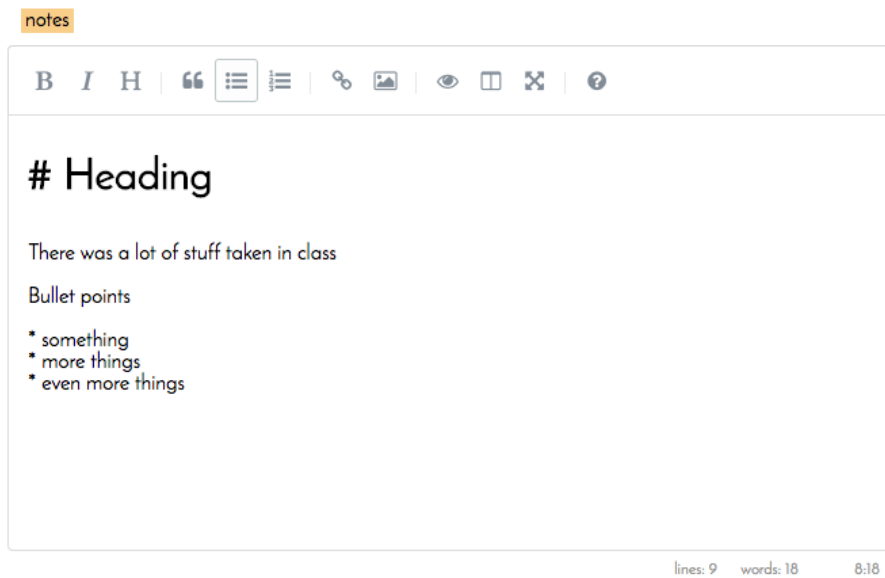


Figure 5.2: Write notes in markdown

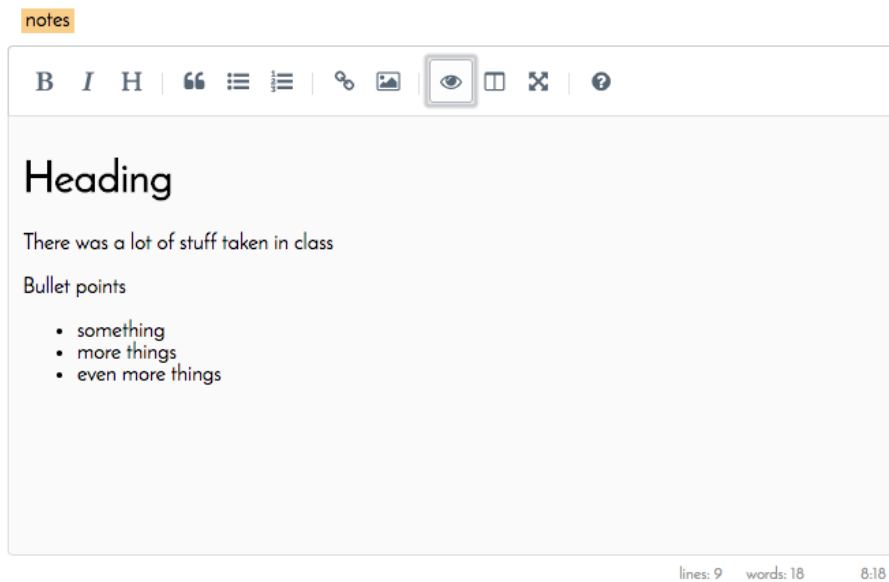


Figure 5.3: Compiled the written notes to actual content in place

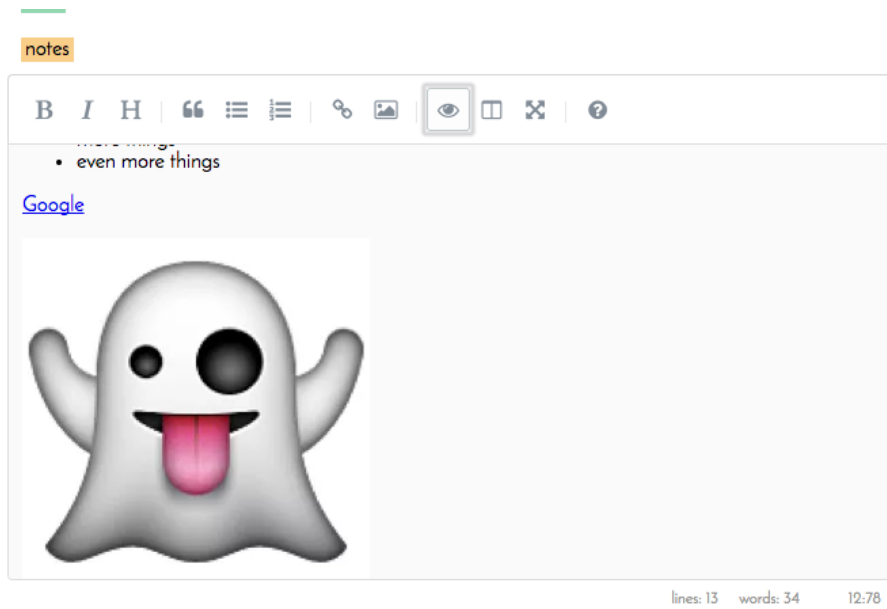


Figure 5.4: You can even have notes with images and links

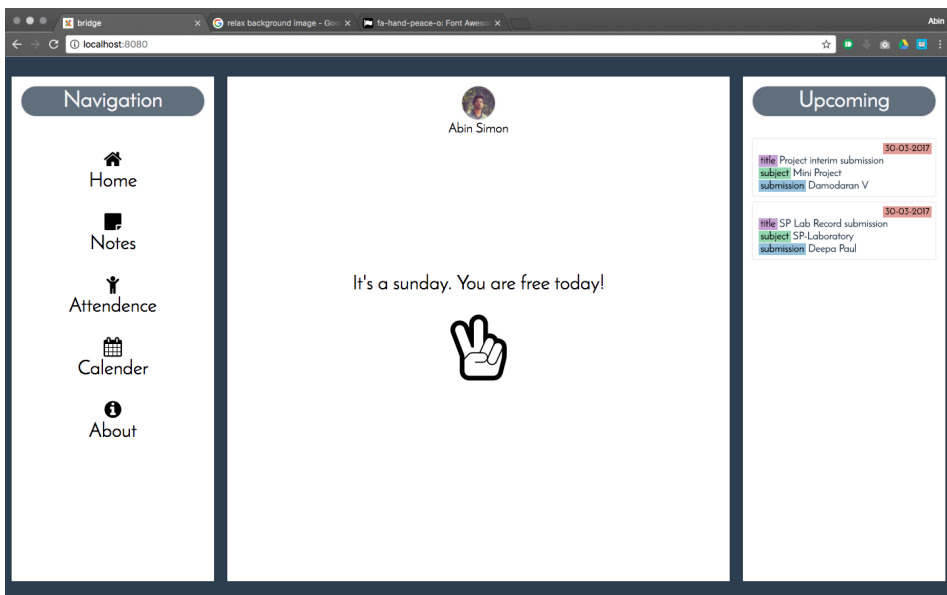


Figure 5.5: Landing page on a holiday

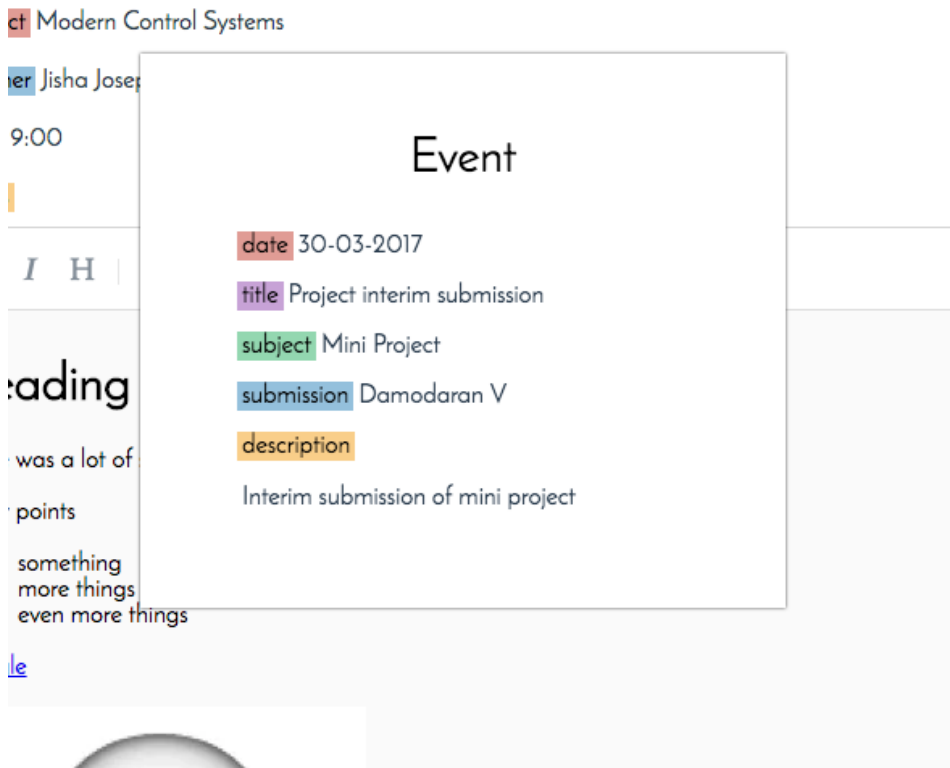


Figure 5.6: Detailed information about upcoming events

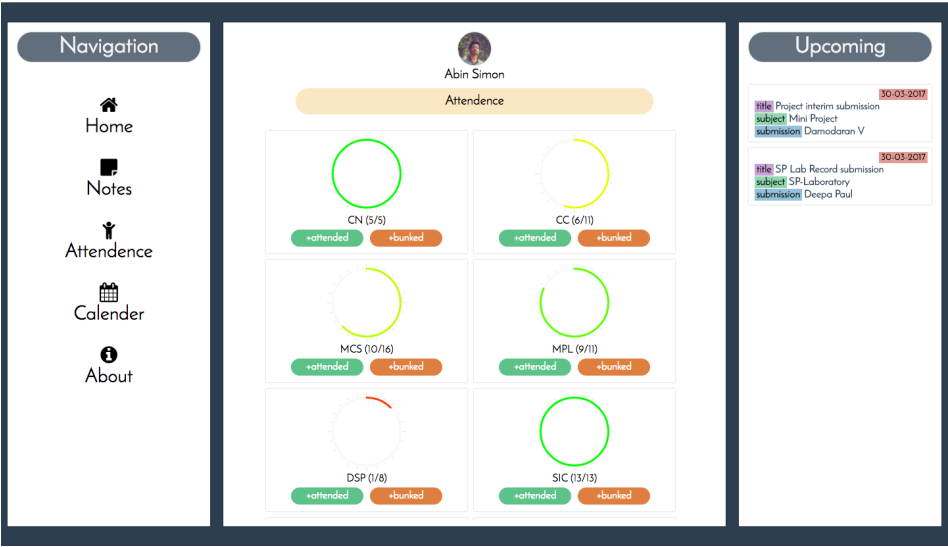


Figure 5.7: View and update attendace

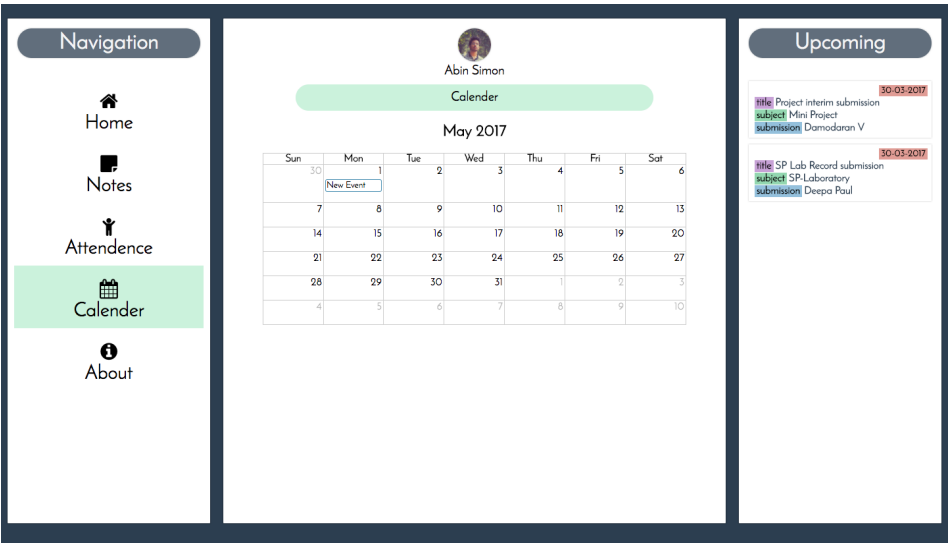


Figure 5.8: Calendar entries for events



Figure 5.9: About page

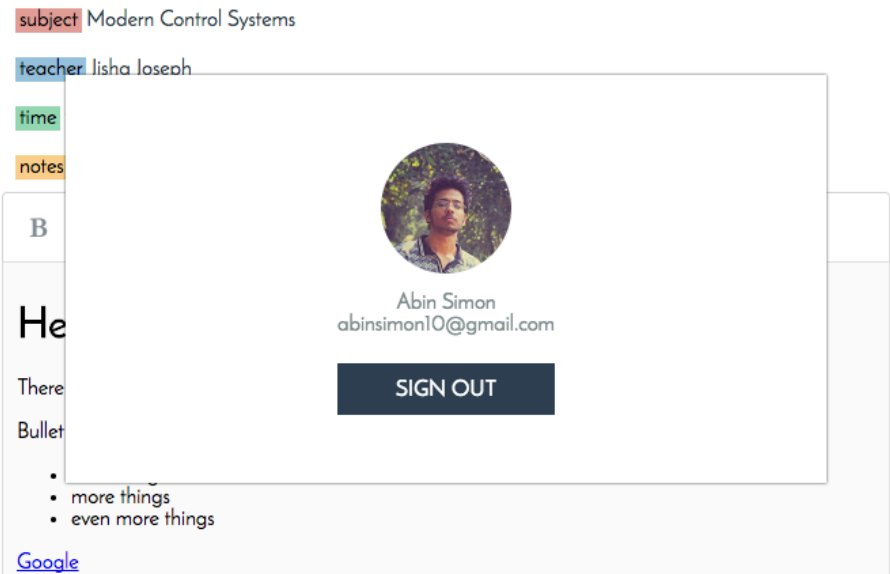


Figure 5.10: Popup to sign out of the system

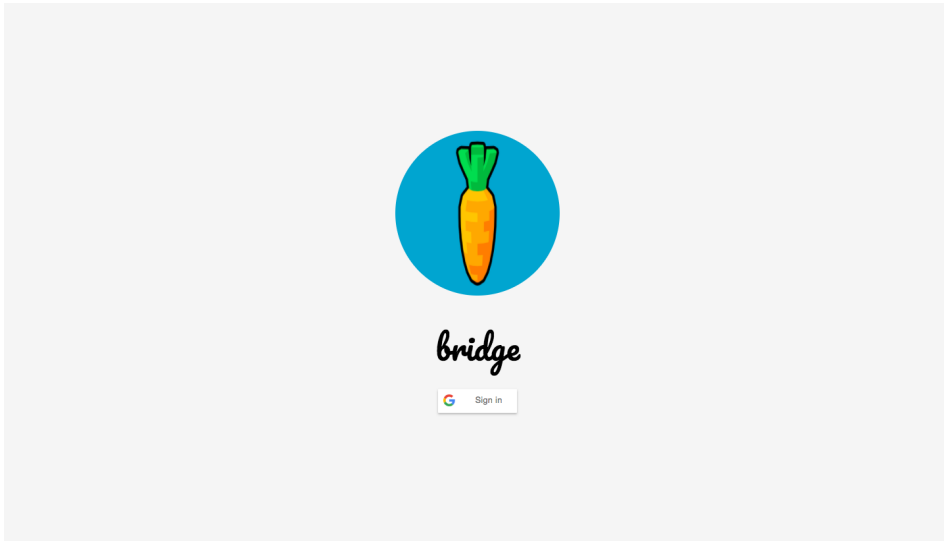


Figure 5.11: Interface for login into the app

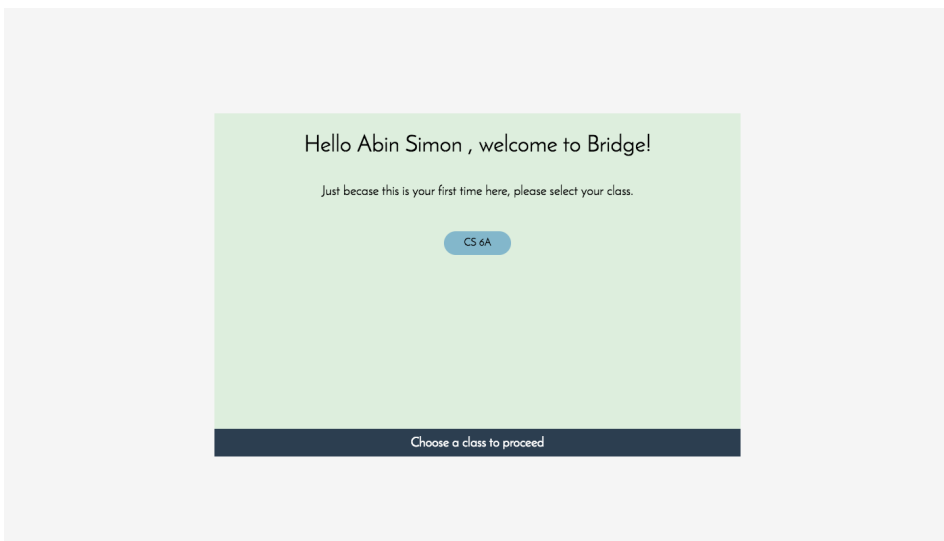


Figure 5.12: Interface if the user is a new one so that he can choose a class

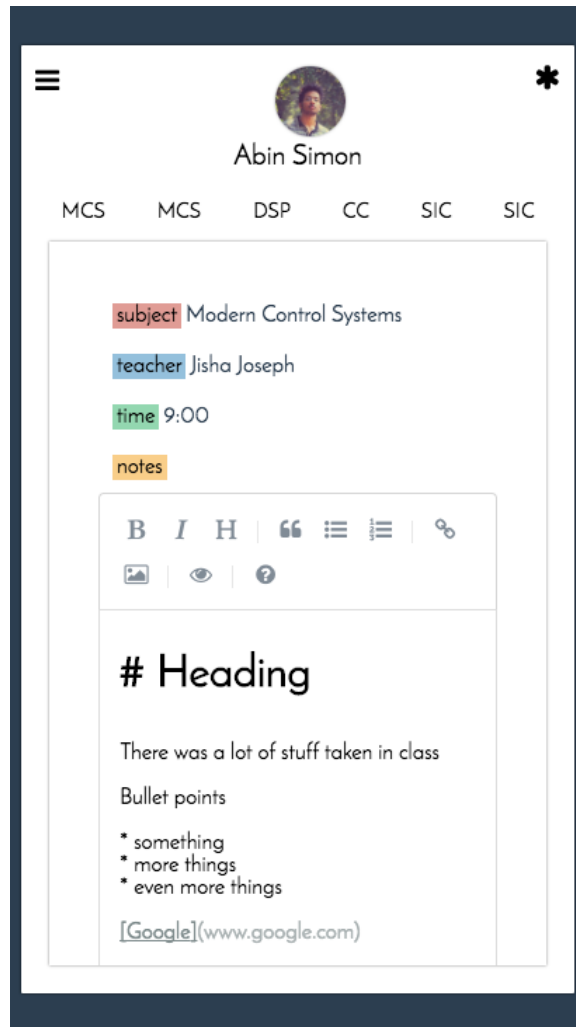


Figure 5.13: Landing page on mobile



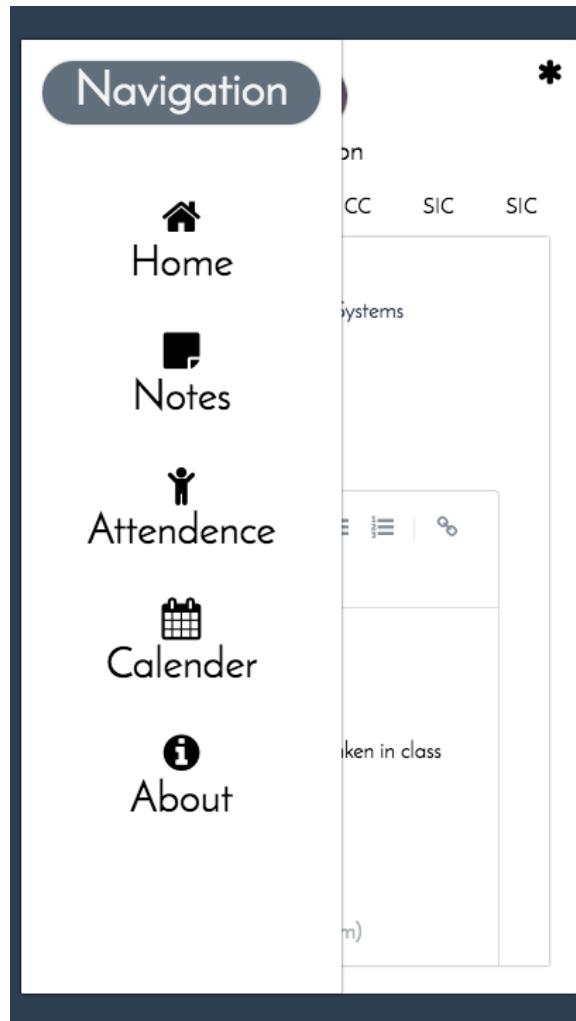


Figure 5.14: Navigation pane on mobile



Figure 5.15: Upcoming event display on mobile

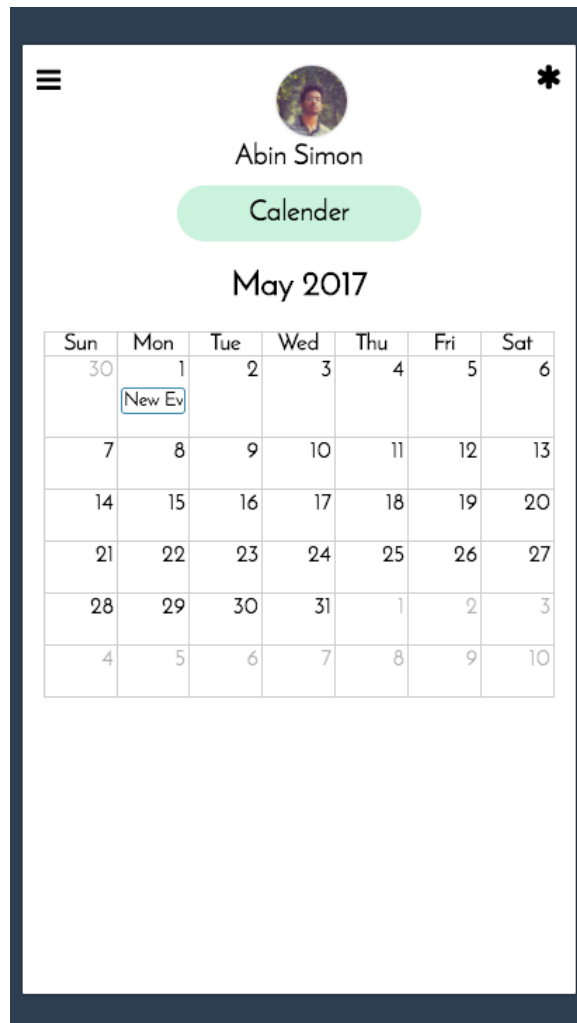


Figure 5.16: Calendar display on mobile

# Chapter 6

## System Testing

The aim of the system testing process was to determine all defects in our project. The program was subjected to a set of test inputs and various observations were made and based on these observations it will be decided whether the program behaves as expected or not.

Our Project went through four levels of testing

- Unit testing
- Integration testing
- System testing
- Component Interface Testing

### 6.1 Unit testing

Unit testing is undertaken when a module has been created and successfully reviewed. In order to test a single module we need to provide a complete environment i.e. besides the module we would require. The procedures which belong to other modules that the module under test calls non local data structures that module access a procedure to call the functions of the module under test with appropriate parameters. Unit testing was done on each and every module that is described under module wise description.

## 6.2 Integration testing

In this type of testing we test various integration of the project module by providing the input. The primary objective is to test the module interfaces in order to ensure that no errors are occurring when one module invokes the other module.

## 6.3 System testing

System testing, or end-to-end testing, tests a completely integrated system to verify that it meets its requirements. For example, a system test might involve testing a logon interface, then creating and editing an entry, plus sending or printing results, followed by summary processing or deletion (or archiving) of entries, then logoff. In addition, the software testing should ensure that the program, as well as working as expected, does not also destroy or partially corrupt its operating environment or cause other processes within that environment to become inoperative (this includes not corrupting shared memory, not consuming or locking up excessive resources and leaving any parallel processes unharmed by its presence).

## 6.4 Component interface testing

The practice of component interface testing can be used to check the handling of data passed between various units, or subsystem components, beyond full integration testing between those units. The data being passed can be considered as "message packets" and the range or data types can be checked, for data generated from one unit, and tested for validity before being passed into another unit. One option for interface testing is to keep a separate log file of data items being passed, often with a timestamp logged to allow analysis of thousands of cases of data passed between units for days or weeks. Tests can include checking the handling of some extreme data values while other interface variables are passed as normal values. Unusual data values in an interface can help explain unexpected performance in the next unit. Component interface testing is a variation of black box testing, with the focus on the data values beyond just the related actions of a

subsystem component.

# Chapter 7

## Future Scope

The project serves all its present requirements. Like any other system, there is always room for improvement. The system in the future expects to be more in every way. Automate more components and also create new components for both teachers and students alike.

# Chapter 8

## Conclusion

A conscious effort has been made while creating and developing the software package ,making use of existing tools, techniques and resource that would cater the demands .The project has shown us the finer aspect of database management system. While making the system, an eye has been kept on making it as user-friendly, as cost-effective as possible. As such one may hope that the system will be acceptable to any user and will adequately meet his/her needs. The entire project is menu assisted and highly interactive. On trial run the performance was found to be satisfactory. But as in case of any system development processes , there were are a number of shortcomings, there have been some shortcomings in the development of this system also. Thus project is still under modification.



# References

- [1] Learn python the hard way, <https://learnpythonthehardway.org/>
- [2] Django official docs, <https://docs.djangoproject.com/en/1.11/>
- [3] Django Girls Tutorial, <https://tutorial.djangogirls.org/en/index.html>
- [4] W3 Schools, <https://www.w3schools.com/>
- [5] Tutorials point, <https://www.tutorialspoint.com/>
- [6] Stack Overflow, <http://stackoverflow.com/>
- [7] Udacity, <https://in.udacity.com/>
- [8] Coursera, <https://www.coursera.org/>