

Last class we discussed the black-box model and quantum query complexity with our first example of a truly quantum elgorithm—

Deutsch's algorithm. To day we continue with query elgorithms, adding more complexity to our functions and the interference patterns leading to the desired answer. Just remember:

Quantum algorithms = Superposition, interference, & entanglement

(Deutsch-Jozsa algorithm)

The next quantum algorithm we're going to see is a straightforward generalization of Deutsch's algorithm to the case when f takes n (rather than 1) inputs.

Let f: {0,13" -> {0,13. We say:

1. f is constant if f(x)=f(y) \times xy \in \solightarrow \tag{80.13}

2. f is balanced if f(x) = 1 for exactly half of the strings $x \in \{0, (\}^h, ghd f(x) = 0\}$ for the other half.

Deutsch-Josza's problem (DJ)

Input: a function f: \$0.13" -> {0.13}

Promise: f is either constant or balanced

Goal: Determine whether f is constant or balanced

Fact: The classical query complexity is 2ⁿ⁻¹+1

Why? suppose the first aⁿ⁻¹ queries

(i.e. half the strings x = {0,13}ⁿ)

give f(x) = 0. Then the other half of

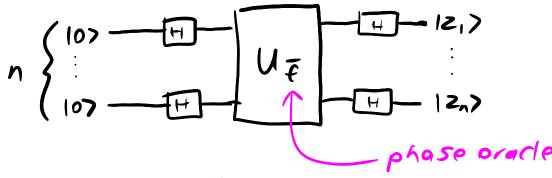
the strings could either all give 0 - hence

f is constant - or could all give 1 - hence

f is belenced.

Deutsch & Jozsa showed that the quantum query complexity of their problem is one!

The Deutsch-Jozsa algorithm works analogously to Deutsch's algorithm, but with n qubits.



(Uniform superposition)

The first stage of the DJ algorithm is so Common and important it deserves a separate analysis.

The state this circuit prepares is $(H10>) \otimes (H10>) = \frac{1}{12}(10>+11>) \otimes \frac{1}{12}(10>+11>)$ $= \frac{1}{2}(100>+101>+110>+111>)$ $= \frac{1}{2} \mathcal{E}_{x \in S011} |X>$

$$H^{\otimes n} = (H \otimes H \otimes \dots \otimes H) = (H \otimes H$$

Son Deatsch-Jozsa first prepares tho uniform superposition then uses UFIX7 = (-1) fa) 1X> to phase each string:

As in the Deutsch elgorithm, the final Han is going to generate interference. But how?

(Hadamard gaten abstractly)

Note that HIX> = 1= (10> + (-1) 11>), X = {0,1} We can write this more compactly as

$$H(x) = \frac{1}{\sqrt{2}} (10) + (-1)^{2} (12)$$

= $\frac{1}{\sqrt{2}} \mathcal{E}_{z \in \{0,1\}} (-1)^{2} (2)$

Now what happens if we do this to an n-bit string?

$$\times \cdot y = x_1 y_1 \oplus \cdots \oplus x_1 y_1$$

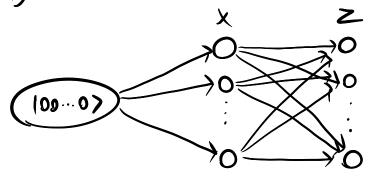
Note: ve'll largely start using = \frac{1}{15} \S_{2...\Zn} \(\text{(integers mod 2) to refer} \) = \frac{1}{15} \S_{2...\Zn} \(\text{(-1)} \)

50, the final state in the DT algorithm is HON (-1 Ex = 801/37 (-1) (XX)

$$= \frac{1}{160} \sum_{x \in \{0\}} (-1)^{f(x)} \left(\frac{1}{160} \sum_{z \in \{0\}} (-1)^{x \cdot z} (2) \right)$$

(Interference analysis)

The algorithm looks like this:



We need to figure out which paths interefere.

Consider a single Z. The amplitude of this Z is

the sum over all paths leading to it:

What is the amplitude of z=00...0?

Case 1: f is constant

Then
$$\frac{1}{2^n} \mathcal{E}_{x \in \{0,1\}} (-v^{f(x)}|00...0) = \frac{1}{2^n} \mathcal{E}_{x} (-v^{f}|00...0)$$

= $\pm 100...07$

(ase 2: f is balanced

The
$$\frac{1}{2} \sum_{x} (-1)^{f(x)} |00\cdots0\rangle = \frac{1}{2} (\sum_{x|f(x)=0} |00\cdots0\rangle + \sum_{x|f(x)=1} |00\cdots0\rangle$$

$$= \frac{2^{n-1}}{2^n} |00\cdots0\rangle - \frac{2^{n-1}}{2^n} |00\cdots0\rangle$$

$$= 0$$

Son if we measure at the end, if f is constant we get 100...o> with 100% probability, and if f is balanced we get 100...o> with 0% probability!

(Bornstein-Vazirani algorithm)

The Doutsch-Jozsa algorithm is not that impressive in reality, because we can solve the problem with 3/3 probability with 2 queries classically using a randomized algorithm. Bornstein & Vazirani came up with the next algorithm that gives a non-trivial speed-up over randomized algorithms too! Their algorithm is identical to Deutsch-Jozsa, but involves a specially-chosen promise on f.

Bernstein-Vazirani problem (BV)

Input: a function f: {0,13} -> {0,13

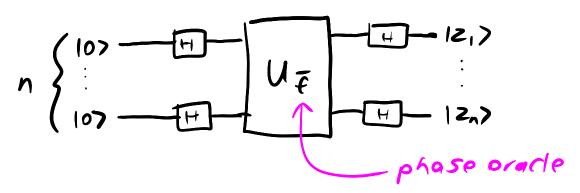
Promise: F(x) = 5.x mod 2 Ux = for 13 for some SEFO13

Goal: find the hidden string 5

Fact

The probabilistic query complexity of BV is at least n. Why? Because we need n bits of information and fonly gives us I bit.

Bornstein & Vazirani's algorithm uses the exact same circuit as Doutsch & Jozsa's, but a different interference analysis



Final state: In ExizE sois (-1) for+x.2 12>

(Interference analysis)

The simple analysis is, just like Deutsch-Jozsa, to look at the amplitude of a well-chosen string. This time, we'll analyze interference when Z = 5.

$$\frac{1}{2^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{f(x) + x \cdot s} |s\rangle = \frac{1}{2^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{s \cdot x + x \cdot s} |s\rangle$$

$$= \frac{1}{2^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{s \cdot x + x \cdot s} |s\rangle$$

$$= (s)$$

So measuring in the compatational basis results in 5 with 100% probability!

Simples right?