Sized Types for low-level Quantum Metaprogramming

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Quantum libraries & Standardization

...additional work will be needed on the sorts of modularity and layering commonly needed for scalable systems. For example, libraries for commonly-used functions will aid development and optimization...

> — Martonosi & Roetteler, CCC report on Next Steps in Quantum Computing

We identified a joint desire for a rich, but machine readable, intermediate language...

— Thomas Parks on the Oxford NQIT First Meeting for the Strategic Initiative in Quantum Software

Circuit families

Basic unit of a quantum circuit library is a circuit family

- ► E.g. arithmetic or algorithm in arbitrary bit sizes
- More efficient to send circuits in batches to QPU
- ► Easier & better optimization available

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Balancing expressivity of circuit generation with ease of use & efficiency is hard!

Host-language metaprogramming

a.k.a. embedded circuit description languages

Standard solution uses convenient features of a **host** language to program **generators** for circuit families

E.g. in Quipper

```
qft_adder :: [Qubit] -> [Qubit] -> Circ ()
qft_adder _ [] = return ()
qft_adder as (b:bs) = do
    qft_adder' as b 1
    qft_adder (tail as) bs
where
    qft_adder' :: [Qubit] -> Qubit -> Int -> Circ [Qubit]
    qft_adder' [] _ _ = return []
    qft_adder' (a:as) b n = do
        b <- controlled (rGate n b) a
    qft_adder' as b (n+1)</pre>
```

Pros: immediately have rich syntax & set of programming tools Cons: not easily portable & restricts features

- ► Typically only in higher-level languages
- Usually via dynamic-length arrays and lists

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```
E.g. in Q#:
operation AddI (
    xs : Microsoft.Quantum.Arithmetic.LittleEndian,
    ys : Microsoft.Quantum.Arithmetic.LittleEndian) : Unit
{ ... }
```

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run-time error if ys is smaller than xs

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operation AddI (
    xs : Microsoft.Quantum.Arithmetic.LittleEndian,
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{ ... }
```

Problems:

- run-time error if ys is smaller than xs
- no semantically consistent & concise method of generating a circuit specialized to particular sizes

metaQASM

A low-level circuit description language extending the Quantum Assembly Language (QASM) with **explicit** specification and specialization of size-parametrized circuit families

Features:

- Lightweight dependent types (sized types) in the vein of Dependent ML/ATS¹
- Statically rules out register out-of-bounds accesses
- Metaprogramming-free fragment allows more concise & expressive QASM programs

¹Xi, Dependent ML An approach to practical programming with dependent types

Introduction

QASM typedQASM

metaQASM Semantics Type system

Conclusion & future work

QASM as an intermediate language

We identified a joint desire for a rich, but machine readable, intermediate language... the format of QASM was viewed positively but a need for extensible classical coroutines and the ability to express large indivisible unitary gates is needed to embrace OpenQASM as a general standard.

— Thomas Parks on the Oxford NQIT First Meeting for the Strategic Initiative in Quantum Software

openQASM specification

```
(mainprogram)
                            OPENGASM (real) ; (program)
      (program) |=
                             (statement) | (program) (statement)
    \langle statement \rangle \models \langle decl \rangle
                                                                                                                                 \langle uop \rangle \models U (\langle explist \rangle) \langle argument \rangle:
                                (gatedecl) (goplist) }
                                                                                                                                                    CX (argument), (argument);
                                (gatedecl) }
                                                                                                                                                    (id) (anvlist); | (id) ( ) (anvlist);
                                opaque (id) (idlist);
                                                                                                                                                    (id) ((explist)) (anylist);
                                opaque (id) ( ) (idlist); | opaque (id) ( (idlist) ) (idlist);
                                                                                                                             \langle \text{anvlist} \rangle \models \langle \text{idlist} \rangle \mid \langle \text{mixedlist} \rangle
                                (qop)
                                if (\langle id\rangle == \langle nninteger \rangle ) \langle qop \rangle
                                                                                                                                                  (id) | (idlist), (id)
                                                                                                                               (idlist) ⊨
                                barrier (anylist);
                                                                                                                         \langle \text{mixedlist} \rangle \models \langle \text{id} \rangle [\langle \text{nninteger} \rangle] | \langle \text{mixedlist} \rangle, \langle \text{id} \rangle
             ⟨decl⟩ |= qreg⟨id⟩ [⟨nninteger⟩]; | creg⟨id⟩ [⟨nninteger⟩];
                                                                                                                                                    (mixedlist), (id) [ (nninteger)]
                                                                                                                                                    (idlist), (id) [ (nninteger) ]
       ⟨gatedecl⟩ ⊨
                             gate (id) (idlist) {
                                gate (id) ( ) (idlist) {
                                                                                                                         \langle argument \rangle \models \langle id \rangle \mid \langle id \rangle \mid \langle nninteger \rangle \mid
                                gate (id) ( (idlist) ) (idlist) {
                                                                                                                             ⟨explist⟩ ⊨
                                                                                                                                                 (exp) | (explist) , (exp)
         ⟨goplist⟩ ⊨
                              (uop)
                                barrier (idlist) ;
                                                                                                                                                 (real) | (nninteger) | pi | (id)
                                (goplist) (uop)
                                                                                                                                                    \langle \exp \rangle + \langle \exp \rangle \mid \langle \exp \rangle - \langle \exp \rangle \mid \langle \exp \rangle * \langle \exp \rangle
                                (goplist) barrier (idlist);
                                                                                                                                                    \langle \exp \rangle / \langle \exp \rangle \mid - \langle \exp \rangle \mid \langle \exp \rangle ^* \langle \exp \rangle
             (qop) ⊨
                                                                                                                                                    ( (exp) ) | (unaryop) ( (exp) )
                                measure (argument) - > (argument) ;
                                reset (argument);
                                                                                                                           (unaryop) |= sin | cos | tan | exp | ln | sqrt
```

Informal specifications:

- Non-parenthesized arguments to gate must be quantum types
- ▶ Quantum arguments can not be dereferenced in gate body
- ► A gate applied to a register is mapped to each qubit of the register

Teleportation example

```
OPENQASM 2.0;
include "qelib1.inc";
qreg q[3];
creg c0[1];
creg c1[1];
h q[1];
cx q[1],q[2];
cx q[0],q[1];
h q[0];
measure q[0] -> c0[0];
measure q[1] -> c1[0];
if(c0==1) z q[2];
if(c1==1) x q[2];
```

typedQASM

- ► Supports registers as parameters
- Supports gates as parameters
- Other features of openQASM easy to add in (barriers, uniform circuits, classical parameters, etc.)

typedQASM semantics

A configuration $\langle S, \sigma, \eta, |\psi\rangle \rangle$ consists of

 \triangleright σ – environment

 $\blacktriangleright |\psi\rangle$ – quantum state

$$\frac{x \in \mathsf{dom}(\sigma)}{\langle x, \sigma, \eta, |\psi\rangle\rangle \Downarrow \sigma(x)} \qquad \frac{\langle x, \sigma, \eta, |\psi\rangle\rangle \Downarrow (I_0, \dots, I_{I'}) \qquad I \leq I'}{\langle x[I], \sigma, \eta, |\psi\rangle\rangle \Downarrow I_I}$$

$$\frac{\langle E_1, \sigma, \eta, |\psi\rangle\rangle \Downarrow l_1 \qquad \langle E_2, \sigma, \eta, |\psi\rangle\rangle \Downarrow l_2}{\langle \text{measure } E_1 \rightarrow E_2, \sigma, \eta, |\psi\rangle\rangle \Downarrow \langle \sigma, \eta[l_2 \leftarrow 0], P_{l_1}^0 |\psi\rangle\rangle}$$

$$\frac{\langle E_1, \sigma, \eta, |\psi\rangle\rangle \Downarrow I_1 \qquad \langle E_2, \sigma, \eta, |\psi\rangle\rangle \Downarrow I_2}{\langle \text{measure } E_1 \rightarrow E_2, \sigma, \eta, |\psi\rangle\rangle \Downarrow \langle \sigma, \eta[I_2 \leftarrow 1], P_h^1 |\psi\rangle\rangle}$$

Possible errors:

- Undefined variable (hard)
- "Regular" type errors (hard or soft)
- Out-of-bounds dereference (hard)

Type system

The Obvious Type SystemTM (+ subtyping on register sizes)

$$\frac{\Gamma \vdash \mathsf{x} : \beta[\mathit{I}'] \qquad \mathit{I} \leq \mathit{I}' - 1}{\Gamma \vdash \mathsf{x}[\mathit{I}] : \beta} \qquad \frac{\Gamma \vdash E : \beta[\mathit{I}'] \qquad \mathit{I} \leq \mathit{I}'}{\Gamma \vdash E : \beta[\mathit{I}]}$$

Theorem (Normalization)

If
$$\vdash C$$
: Unit, then

$$\langle C, \emptyset, \lambda I.0, |00 \cdots \rangle \rangle \Downarrow \langle \sigma, \eta, |\psi \rangle \rangle.$$

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metaQASM

```
\begin{array}{rcll} & \text{Range } \iota & ::= & [I_1,I_2] \\ & \text{Types } \tau & ::= & \dots \mid \text{Family}(y_1,\dots,y_m)(\tau_1,\dots,\tau_n) \\ & & \text{Index } I & ::= & \dots \mid y \mid \infty \mid I_1 + I_2 \mid I_1 - I_2 \mid I_1 \cdot I_2 \\ & \text{Expression } E & ::= & \dots \mid \text{instance}(I_1,\dots,I_m) \mid E \\ & \text{Unitary Stmt } U & ::= & \dots \mid \text{reverse } U \\ & & & \mid \text{for } y = I_1..I_2 \mid \text{do } \{ \ U \ \} \\ & \text{Command } C & ::= & \dots \mid \text{family}(y_1,\dots,y_m) \mid x(x_1:\tau_1,\dots,x_n:\tau_n) \mid \{ \ U \ \} \mid \text{in } \{ \ C \ \} \\ & & & \text{Command } I \mid \text{Types}(x_1,\dots,x_n) \mid \{ \ U \ \} \mid \text{Types}(x_1,\dots,x_n) \mid \text{Types}(x_1,\dots,x_n) \mid \text{Types}(x_1,\dots,x_n) \mid \text{Types}(x_1,\dots,x_n) \mid
```

Extends typedQASM with

- gate inversion
- ► for loops
- ► index abstraction, expressions & application

Example

```
include "toffoli.gasm";
gate maj(a:Qbit, b:Qbit, c:Qbit, res:Qbit) {
   toffoli(b, c, res);
   cx(b, c);
   toffoli(a, c, res);
   cx(b, c)
}
family(n) add(a:Qbit[n], b:Qbit[n], c:Qbit[n], anc:Qbit[n]) {
   cx(a[0], c[0]);
    cx(b[0], c[0]);
    toffoli(a[0], b[0], anc[0]);
   for i=1..n-1 do {
        cx(a[i], c[i]);
        cx(b[i], c[i]);
        cx(anc[i-1], c[i]);
        maj(a[i], b[i], anc[i-1], anc[i])
   }
```

More examples

Multiplication:

```
family(n) mult(x:Qbit[n], y:Qbit[n], z:Qbit[2*n], anc:Qbit,
    ctrlAdd:Family(m)(x:Qbit, y:Qbit[m], z:Qbit[m], c:Qbit))
{
  for i=0..n-1 do {
    instance(n) ctrlAdd(x[i], y, z[i..i+n-1], anc)
  }
}
```

Quantum Fourier Transform:

```
include "cphase.qasm";
family(n) qft(x:Qbit[n]) {
   for i=0..n-1 do {
      h(x[i]);
      for j=i+1..n-1 do {
         cphase(j-1+1)(x[i], x[j])
      }
   }
}
```

Semantics

$$\frac{\langle E, \sigma, \eta, | \psi \rangle \Downarrow \Pi y_1, \dots, y_m.\lambda x_1 : \tau_1, \dots, x_n : \tau_n.U}{\langle \text{instance}(I_1, \dots, I_m) | E, \sigma, \eta, | \psi \rangle \Downarrow \langle \lambda x_1 : \tau_1, \dots, x_n : \tau_n.U \rangle \{I_1/y_1, \dots, I_m/y_m\}}$$

$$\frac{\langle I_1, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_1 \quad \langle I_2, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_2 \quad i_1 > i_2}{\langle \text{for } y = I_1..I_2 \text{ do } \{ U \}, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi \rangle}$$

$$\frac{\langle I_1, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_1 \quad \langle I_2, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_2 \quad i_1 \leq i_2}{\langle U\{i_1/y\}, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi' \rangle}$$

$$\frac{\langle \text{for } y = i_1 + 1..i_2 \text{ do } \{ U \}, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi'' \rangle}{\langle \text{for } y = I_1..I_2 \text{ do } \{ U \}, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi'' \rangle}$$

$$\frac{\langle U, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle}{\langle \text{reverse } U, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi'' \rangle}$$

Semantics (reversal)

$$\frac{\langle E, \sigma, \eta, | \psi \rangle \rangle \Downarrow I}{\langle h(E), \sigma, \eta, | \psi \rangle \rangle \Uparrow H_I | \psi \rangle} \frac{\langle E, \sigma, \eta, | \psi \rangle \rangle \Downarrow I}{\langle t(E), \sigma, \eta, | \psi \rangle \rangle \Uparrow T_I^{\dagger} | \psi \rangle} \frac{\langle E, \sigma, \eta, | \psi \rangle \rangle \Downarrow I}{\langle tdg(E), \sigma, \eta, | \psi \rangle \rangle \Uparrow T_I | \psi \rangle}$$

$$\frac{\langle E_1, \sigma, \eta, | \psi \rangle \rangle \Downarrow I_1 \quad \langle E_2, \sigma, \eta, | \psi \rangle \rangle \Downarrow I_2}{\langle cx(E_1, E_2), \sigma, \eta, | \psi \rangle \rangle \Uparrow CNOT_{I_1, I_2} | \psi \rangle} \frac{\langle E, \sigma, \eta, | \psi \rangle \rangle \Downarrow \lambda x_1, \dots, x_n. U,}{\langle U\{E_1/x_1, \dots, E_n/x_n\}, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle}$$

$$\frac{\langle U_2, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle}{\langle U_1; \ U_2, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi'' \rangle} \frac{\langle U_1, \sigma, \eta, | \psi' \rangle \rangle \Uparrow | \psi'' \rangle}{\langle U_1; \ U_2, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi'' \rangle}$$

$$\frac{\langle U, \sigma, \eta, | \psi \rangle \rangle \Downarrow | \psi' \rangle}{\langle reverse \ U, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle} \frac{\langle I_1, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_1 \quad \langle I_2, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_2 \quad i_2 > i_1}{\langle U\{i_2/y\}, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle}$$

$$\frac{\langle I_1, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_1 \quad \langle I_2, \sigma, \eta, | \psi \rangle \rangle \Downarrow i_2 \quad i_2 \geq i_1}{\langle U\{i_2/y\}, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi' \rangle}$$

$$\frac{\langle for \ y = i_1...i_2 - 1 \ do \ \{ \ U \ \}, \sigma, \eta, | \psi' \rangle \rangle \Uparrow | \psi'' \rangle}{\langle for \ y = I_1...I_2 \ do \ \{ \ U \ \}, \sigma, \eta, | \psi' \rangle \rangle \Uparrow | \psi'' \rangle}{\langle for \ y = I_1...I_2 \ do \ \{ \ U \ \}, \sigma, \eta, | \psi \rangle \rangle \Uparrow | \psi'' \rangle}$$

Type system

TypedQASM + Dependent ML

```
\begin{array}{lll} \text{Range } \iota & ::= & [I_1,I_2] \\ \text{Types } \tau & ::= & \beta \mid \beta[I] \mid \texttt{Circuit}(\tau_1,\ldots,\tau_n) \\ & \mid & \texttt{Family}(y_1,\ldots,y_m)(\tau_1,\ldots,\tau_n) \end{array}
```

Main points:

- ► Two sorts: types and (integer) ranges
- ▶ Quantification of types over ranges (Family type)
- Quantification has fixed bounds
 - ▶ In the sense of subtyping between ranges...
 - lacktriangle ...and all quantified variables have $\mathbb{N}=[0,\infty]$ range

Type system

TypedQASM + Dependent ML

$$\begin{array}{lll} \text{Range } \iota & ::= & [I_1,I_2] \\ \text{Types } \tau & ::= & \beta \mid \beta[I] \mid \texttt{Circuit}(\tau_1,\ldots,\tau_n) \\ & \mid & \texttt{Family}(y_1,\ldots,y_m)(\tau_1,\ldots,\tau_n) \end{array}$$

Main points:

- ► Two sorts: types and (integer) ranges
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- Quantification has fixed bounds
 - ▶ In the sense of subtyping between ranges...
 - lacktriangle ...and all quantified variables have $\mathbb{N}=[0,\infty]$ range

Roughly speaking, Family $(y_1, \ldots, y_m)(\tau_1, \ldots, \tau_n)$ is equivalent to the dependent product type

$$\Pi_{y_1:\mathbb{N},\ldots,y_m:\mathbb{N}}.(\tau_1*\cdots*\tau_n)\to\mathsf{Unit}$$

Index typing

$$\frac{y:[l_{1},l_{2}] \in \Delta}{\Delta \vdash i:[i,i]} \frac{y:[l_{1},l_{2}] \in \Delta}{\Delta \vdash y:[l_{1},l_{2}]} \frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \models l'_{1} \leq l_{1} \quad \Delta \models l'_{2} \geq l_{2}}{\Delta \vdash I:[l'_{1},l'_{2}]}$$

$$\frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \vdash l':[l'_{1},l'_{2}]}{\Delta \vdash I+l':[l_{1}+l'_{1},l_{2}+l'_{2}]} \frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \vdash l':[l'_{1},l'_{2}]}{\Delta \vdash I-l':[l_{1}-l'_{1},l_{2}-l'_{2}]}$$

$$\frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \vdash l':[l'_{1},l'_{2}]}{\Delta \vdash I-l':[l'_{1},l'_{2}]} \frac{\Delta \vdash l':[l'_{1},l'_{2}]}{\Delta \vdash l-l':[l'_{1},l'_{2}-l'_{2}]}$$

$$\frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \vdash l':[l'_{1},l'_{2}]}{\Delta \vdash l':[l'_{1},l'_{2}-l'_{2}-l'_{2}]}$$

$$\frac{\Delta \vdash I:[l_{1},l_{2}] \quad \Delta \vdash l':[l'_{1},l'_{2}-l'_$$

- \triangleright Δ (index context) maps variables to range types
- ▶ Judgements $\Delta \models P$ for a predicate P state that in the theory of integer arithmetic, P holds under the constraints in Δ

Regular typing

$$\frac{\Delta; \Gamma \vdash x : \beta[I'] \qquad \Delta \models 0 \leq I < I'}{\Delta; \Gamma \vdash x[I] : \beta}$$

$$\frac{\Delta; \Gamma \vdash E : \mathsf{Family}(y_1, \dots, y_m)(\tau_1, \dots, \tau_n)}{\Delta \vdash I_1 : [0, \infty] \qquad \dots \qquad \Delta \vdash I_m : [0, \infty]}$$

$$\frac{\Delta; \Gamma \vdash \mathsf{instance}(I_1, \dots, I_m) \quad E : \mathsf{Circuit}(\tau_1\{I_1/y_1, \dots, I_m/y_m\}, \dots, \tau_n\{I_1/y_1, \dots, I_m/y_m\})}{\Delta; \Gamma \vdash \mathsf{instance}(I_1, \dots, I_m) \quad E : \mathsf{Circuit}(\tau_1\{I_1/y_1, \dots, I_m/y_m\}, \dots, \tau_n\{I_1/y_1, \dots, I_m/y_m\})}$$

$$\frac{\Delta \vdash I : [I_1, I_2] \qquad \Delta \vdash I' : [I'_1, I'_2]}{\Delta; \Gamma \vdash \mathsf{tortim}} \qquad \frac{\Delta \vdash I : [I_1, I_2] \qquad \Delta \vdash I' : [I'_1, I'_2]}{\Delta; \Gamma \vdash \mathsf{tortim}} \qquad \frac{\Delta, y_1 : [I_1, I_2] \qquad \Delta \vdash I' : \mathsf{Unit}}{\Delta; \Gamma \vdash \mathsf{tortim}} \qquad \frac{\Delta, y_1 : [I_1, I_2] \qquad \Delta \vdash I' : \mathsf{Unit}}{\Delta; \Gamma \vdash \mathsf{tortim}} \qquad \frac{\Delta, y_1 : [I_1, I_2] \qquad \Delta \vdash I' : \mathsf{Unit}}{\Delta; \Gamma, x : \mathsf{Family}(y_1, \dots, y_m) : [I_1, X_1] : I_1, \dots, I_m : I$$

- ► Γ (type context) maps variables to types
- ▶ Judgements $\Delta \vdash \tau :: *$ assert that τ is "well typed" under index context Δ

Normalization

Theorem

If \cdot ; $\cdot \vdash C$: Unit, then

$$\langle C, \emptyset, \lambda I.0, |00 \cdots \rangle \rangle \Downarrow \langle \sigma, \eta, |\psi \rangle \rangle.$$

- ► Termination is easy
 - No recursion
 - ► No index variables in evaluation contexts
- ► Semi-difficult part is ruling out out-of-bounds access
 - ▶ Via $\Delta \models P$ judgments, substitution & inversion

Introduction

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Conclusion & future work

Conclusion

In this talk...

- A typed dialect of QASM
 - ► Allows register & gates as parameters
 - ► Statically checks register accesses
- An extension of typedQASM supporting circuit family definitions & circuit reversal
 - ► Simple syntax, (relatively) simple & erasable type theory
 - Statically checks register accesses

Conclusion

In this talk...

- ► A typed dialect of QASM
 - ► Allows register & gates as parameters
 - ► Statically checks register accesses
- An extension of typedQASM supporting circuit family definitions & circuit reversal
 - ► Simple syntax, (relatively) simple & erasable type theory
 - Statically checks register accesses

Future work

- ► Implementation
- Decidability of type checking

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
   for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
   toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                               // 7
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                               // 7
                                               // 0
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                               // 7
                                               // 0
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  //(n-2)*
        toffoli(x[i], ctrl, y[i]);
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
                                                  // (n-2)*
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
                                                  // (n-2)*
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
                                                  // (n-2)*
    for i=1..n-2 do {
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                 // 7
    cx(x[0], c);
                                                 // 0
    toffoli(c, y[0], x[0]);
                                                 // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                  // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
                                                 // 14(n-2)
    toffoli(c, y[0], x[0]);
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                 // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
                                                // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                // 7
    cx(x[0], c);
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                 // 7
    cx(x[0], c);
                                                 // 0
    toffoli(c, y[0], x[0]);
                                                 // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                 // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
                                                 // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, ctrl, y[0])
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, y[0], x[0]);
                                                // 7
    for i=1..n-2 do {
                                                  // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                 // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
                                                // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                // 7
    cx(x[0], c);
                                                // 0
    toffoli(c, ctrl, y[0])
                                                // 7
}
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                 // 7
    cx(x[0], c);
                                                 // 0
    toffoli(c, y[0], x[0]);
                                                 // 7
    for i=1..n-2 do {
                                                   // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                  // 7
        cx(x[i-1], x[i]);
                                                  // 0
                                                 // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                 // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                 // 7
    toffoli(x[n-2], ctrl, y[n-1]);
                                                 // 7
    for i=2..n-1 do {
                                                  // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                  // 7
        cx(x[n-i-1], x[n-i]);
                                                  // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                  // 7
    }
                                                 // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                 // 7
    cx(x[0], c);
                                                 // 0
    toffoli(c, ctrl, y[0])
                                                 // 7
}
                                               // 28n - 14
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                  // 7
                                                  // 0
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
                                                  // 7
    for i=1..n-2 do {
                                                    // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                    // 7
        cx(x[i-1], x[i]);
                                                    // 0
                                                    // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                  // 14(n-2)
    toffoli(x[n-1], ctrl, y[n-1]);
                                                 // 7
    toffoli(x[n-2], ctrl, v[n-1]);
                                                 // 7
    for i=2..n-1 do {
                                                    // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                    // 7
        cx(x[n-i-1], x[n-i]);
                                                    // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                    // 7
    }
                                                  // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                  // 7
    cx(x[0], c);
                                                  // 0
    toffoli(c, ctrl, y[0])
                                                  // 7
}
                                                // 28n - 14
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                  // 7
                                                  // 0
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
                                                  // 7
    for i=1..n-2 do {
                                                    // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                    // 7
        cx(x[i-1], x[i]);
                                                    // 0
        toffoli(x[i-1], y[i], x[i])
                                                    // 7
    }
                                                  // 14(n-2)
    tof_opt(x[n-1], ctrl, y[n-1]);
                                                 // 4
    tof_opt(x[n-2], ctrl, y[n-1]);
                                                 // 4
    for i=2..n-1 do {
                                                    // (n-2)*
        toffoli(x[n-i-1], y[n-i], x[n-i]);
                                                    // 7
        cx(x[n-i-1], x[n-i]);
                                                    // 0
        toffoli(x[n-i-1], ctrl, y[n-i])
                                                    // 7
    }
                                                  // 14(n-2)
    toffoli(c, y[0], x[0]);
                                                  // 7
    cx(x[0], c);
                                                  // 0
    toffoli(c, ctrl, y[0])
                                                  // 7
}
                                                // 28n - 8
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                   // 7
                                                   // 0
    cx(x[0], c);
    toffoli(c, y[0], x[0]);
                                                   // 7
    for i=1..n-2 do {
                                                     // (n-2)*
        toffoli(x[i], ctrl, y[i]);
                                                     // 7
        cx(x[i-1], x[i]);
                                                     // 0
                                                     // 7
        toffoli(x[i-1], y[i], x[i])
    }
                                                   // 14(n-2)
    tof_opt(x[n-1], ctrl, y[n-1]);
                                                  // 4
    tof_opt(x[n-2], ctrl, y[n-1]);
                                                  // 4
    for i=2..n-1 do {
                                                     // (n-2)*
        tof_opt(x[n-i-1], y[n-i], x[n-i]);
                                                     // 6
        cx(x[n-i-1], x[n-i]);
                                                     // 0
        tof_opt(x[n-i-1], ctrl, y[n-i])
                                                     // 6
    }
                                                   // 12(n-2)
    toffoli(c, y[0], x[0]);
                                                   // 7
    cx(x[0], c);
                                                   // 0
    toffoli(c, ctrl, y[0])
                                                   // 7
}
                                                 // 26n - 10
```

```
include "toffoli.qasm";
family(n) ctrlAdd(ctrl:Qbit, x:Qbit[n], y:Qbit[n], c:Qbit) {
    toffoli(x[0], ctrl, y[0]);
                                                    // 7
                                                    // 0
    cx(x[0], c);
    tof_opt(c, y[0], x[0]);
                                                    // 4
    for i=1..n-2 do {
                                                      // (n-2)*
         toffoli(x[i], ctrl, y[i]);
                                                      // 7
         cx(x[i-1], x[i]);
                                                      // 0
                                                      // 7
         toffoli(x[i-1], y[i], x[i])
    }
                                                    // 14(n-2)
    tof_opt(x[n-1], ctrl, y[n-1]);
                                                   // 4
    tof_opt(x[n-2], ctrl, y[n-1]);
                                                   // 4
    for i=2..n-1 do {
                                                      // (n-2)*
        tof_opt(x[n-i-1], y[n-i], x[n-i]);
                                                      // 6
         cx(x[n-i-1], x[n-i]);
                                                      // 0
        tof_opt(x[n-i-1], ctrl, y[n-i])
                                                      // 6
    }
                                                    // 12(n-2)
    tof_opt(c, y[0], x[0]);
                                                    // 4
    cx(x[0], c);
                                                    // 0
    toffoli(c, ctrl, y[0])
                                                    // 7
}
                                                  // 26n - 16
```

Thank you!