CMPT 409/981: Quantum Circuits and Compilation Assignment 2

Due October 28th at the start of class on paper or by email to the instructor

In this assignment we will investigate efficient implementation of the quantum Fourier transform over Clifford+T via an alternative to gate approximation called catalytic embedding.

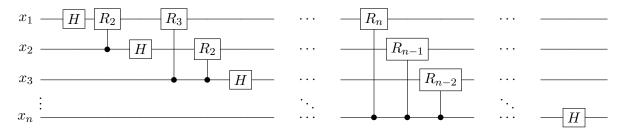
The quantum Fourier transform is a crucial building block of many quantum algorithms. It can be defined as the unitary transformation on n qubits

$$QFT_n: |\vec{x}\rangle \mapsto \frac{1}{\sqrt{2^n}} \sum_{\vec{y} \in \{0,1\}^n} e^{\frac{2\pi i}{2^n} \vec{x} \vec{y}} |\vec{y}\rangle$$

where $\vec{x}\vec{y}$ is interpreted as integer multiplication, which can be expanded explicitly as

$$\vec{x}\vec{y} = (2^{n-1}x_1 + \dots + 2x_{n-1} + x_n)(2^{n-1}y_1 + \dots + 2y_{n-1} + y_n).$$

The QFT can be implement via a circuit over H gates and controlled $R_k := \begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{2\pi i}{2^k}} \end{bmatrix}$ gates with quadratic gate complexity. In particular, the circuit can be written as



or in pseudo-code,

- 1. for i from 1 to n:
 - (a) For j from i to n
 - i. Apply a controlled- R_{j-i+1} to qubits j and i
 - (b) Apply H to qubit i

Sinse the QFT is important in many algorithms suited to Fault-tolerant quantum computation, including Shor's algorithm, we wish to gain an understanding of how expensive it is to compute. We will assume in this assignment that our fault-tolerant quantum computer can implement gates from the Clifford+T gate set, that is

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}, \qquad T = \begin{bmatrix} 1 & 0 \\ 0 & \omega := e^{i\pi/4} \end{bmatrix}, \qquad CNOT = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

Note that the controlled R_k gate is symmetric in the target and control, and that

$$= \begin{array}{c} & & & \\ \hline R_{k+1} \\ \hline R_{k+1} \\ \hline \end{array}$$

Question 1 [3 points]: Concrete resource estimates

While R_k is not in Clifford+T for any $k \geq 4$, we can implement the QFT over Clifford+T by approximating R_k gates. The Ross-Selinger algorithm produces ϵ -approximations of diagonal gates (e.g. R_k) over Clifford+T with (approximately) $3\log_2(1/\epsilon)$ T gates. How many T gates would be used to implement the QFT on n qubits to **overall precision** 10^{-7} if the Ross-Selinger algorithm is used for single-qubit gate approximations? This is called a **resource estimate**, and is important in quantifying how much quantum advantage there is for real-world problems, and at what point we may start to see real advantage from quantum computers.

Do NOT simply give the big-O complexity — the (leading) constants are the important factor here!

Question 2 [10 points]: Catalytic QFT

The previous resource estimate seems a little high. We'll now develop a technique which can get our resource counts down to something more manageable.

Recall the T gate teleportation circuit from class using the resource state $|A\rangle = TH|0\rangle$:

$$|\psi\rangle \longrightarrow S \longrightarrow T|\psi\rangle$$

$$|A\rangle \longrightarrow C$$

1. Verify that if measurement is deferred and the classically-controlled S gate is replaced with a quantum controlled S, then the final state is $(T|\psi\rangle) \otimes |A\rangle$. That is,

$$|\psi\rangle$$
 S $T|\psi\rangle$ $|A\rangle$

This is an example of a more general technique called *catalytic embedding*, whereby a unitary over a ring extension $R[\alpha]$ is embedded into a unitary over the base ring R together with a resource state. Likewise, catalytic embedding generalizes the classic representation of \mathbb{C} using \mathbb{R} -valued matrices.

2. Give a circuit using a single $|A\rangle$ state to perform 2 T gates using only CNOT and CS gates. Note that with gate teleportation, a single $|A\rangle$ state can only be used to perform one T gate, as it is destroyed at the end.

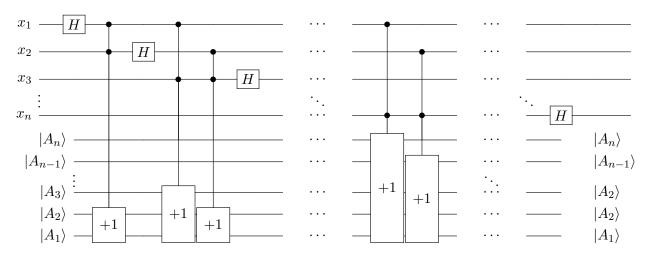
Note: this doesn't help us a whole lot at this point, because the controlled-S gate is non-Clifford, and in fact requires 3 T gates to implement.

3. Show that this construction generalizes to all R_k gates with the resource state $|A_k\rangle = R_k H|0\rangle = \begin{bmatrix} 1 \\ e^{2\pi i/2^k} \end{bmatrix}$.

Explicitly, show that the R_k gate can be constructed from $|A_k\rangle$ states, CNOT and controlled- R_{k-1} gates.

- 4. Does the T-gate teleportation circuit also generalize to allow the teleportation of R_k gates given an $|A_k\rangle$ state and fault-tolerant $CNOT, CR_{k-1}$ gates?
- 5. Try to implement a $R_4 := \sqrt{T}$ gate over Clifford+T using the construction from the previous question and the fact that $CT = (\sqrt{T} \otimes \sqrt{T})CNOT(I \otimes \sqrt{T}^{\dagger})CNOT$. What is the problem?
- 6. Extend your R_k construction to a construction of the multiply-controlled R_k gate using $|A_k\rangle$ states, multiply-controlled Toffolis and multiply-controlled R_{k-1} gates.
- 7. Now use your construction recursively to give an explicit circuit implementing a controlled- R_4 (controlled- \sqrt{T}) gate using **only multiply-controlled Toffoli gates and ancillary resource states** $|A_k\rangle$ **for any** k. It may help to note that $R_1 := Z, R_0 := I$.

At this point we have shown that the QFT can be implemented as follows, where +1 denotes the *increment* function on a binary register, which we will explore in the next question...



Question 3 [8 points]: Reversible increment

1. Design an **efficient** reversible circuit performing the *in-place modular increment* function

$$(+1): |\vec{x}\rangle \mapsto |\vec{x}+1 \mod 2^n\rangle$$

That is, (+1) adds 1 to a positive integer represented as an *n*-bit string $\vec{x} \in \{0,1\}^n$ ignoring overflow (i.e. $\vec{x} + 1 \mod 2^n$). Your implementation should use a **linear** number (i.e. O(n)) of Toffoli gates and as many clean ancillas and X and CNOT gates as needed. The ancillas **must be returned to their initial state**. Note that since this is an **in-place** increment (i.e. the input register is modified directly), this means you cannot uncompute your ancillary states with the Bennett trick.

You may describe your circuit via pseudo-code rather than a circuit diagram if you prefer.

Hint: try incrementing a binary number $\vec{x} = x_1 x_2 \cdots x_n$ by hand and see if you can replicate this process in a reversible circuit.

2. Observe that a doubly-controlled increment is just a (modular) addition of a 2-bit number into an *n* bit number. What modifications would you have to make to your circuit to efficiently implement the doubly-controlled increment? You do not need to give a circuit (but you can).

Question 4 [4 points]: Resource estimate redux

Questions 2 and 3 together give an implementation of the QFT on n qubits using O(n) Toffoli gates and n resource states. Recalling that the resource states may be implemented as $|A_k\rangle := R_k H|0\rangle$, we can obtain a fault-tolerant circuit over Clifford+T gates by approximating one R_k gate for each resource state, and then expanding the Toffoli gates over Clifford+T.

Calculate the approximate number of T gates this implementation of the QFT on n qubits uses and compare to the estimate you calculated in question 1. Can you see any further benefit from this implementation if multiple QFTs are needed within a single algorithm?