

Manual for

vFavorites 2

[Menu](#)

[Add items](#)

[Use items](#)

[Use pages](#)

[Keyboard navigation](#)

[Locking vFavorites](#)

[vHierarchy integration](#)

[vFolders integration](#)

Thanks for purchasing! Also check out:

[vHierarchy 2](#)

[vFolders 2](#)

[vTabs 2](#)

[vInspector 2](#)

If you have any questions or feedback, please reach out:

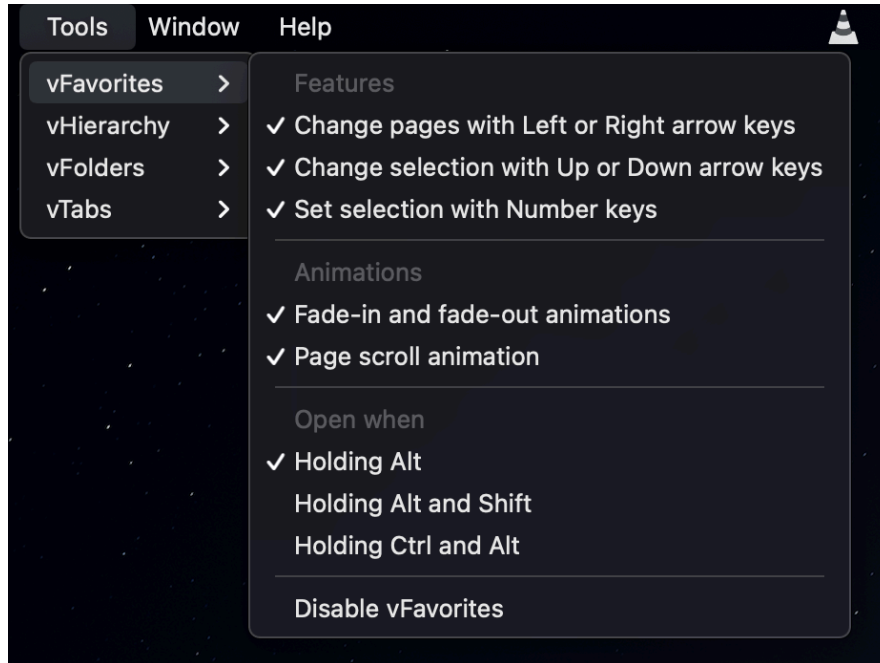
 kubacho.lab@gmail.com

 discord.gg/4dG9KsbspG

Also it would be nice if you could [leave a review](#) 😊

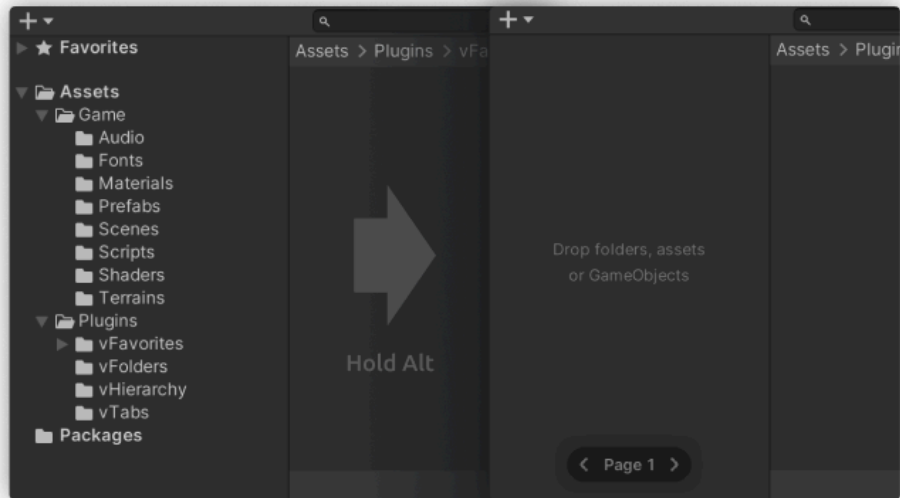
Menu

Open Tools/vFolders menu to customize the settings:

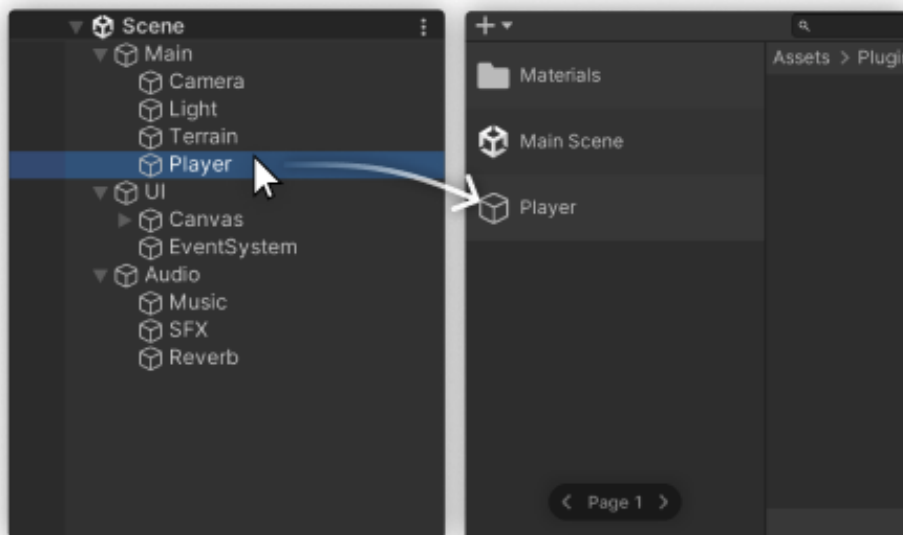


Add items

Hold Alt while mouse is over Project window to open vFavorites:



Add folders, assets or GameObjects with Drag-and-Drop:

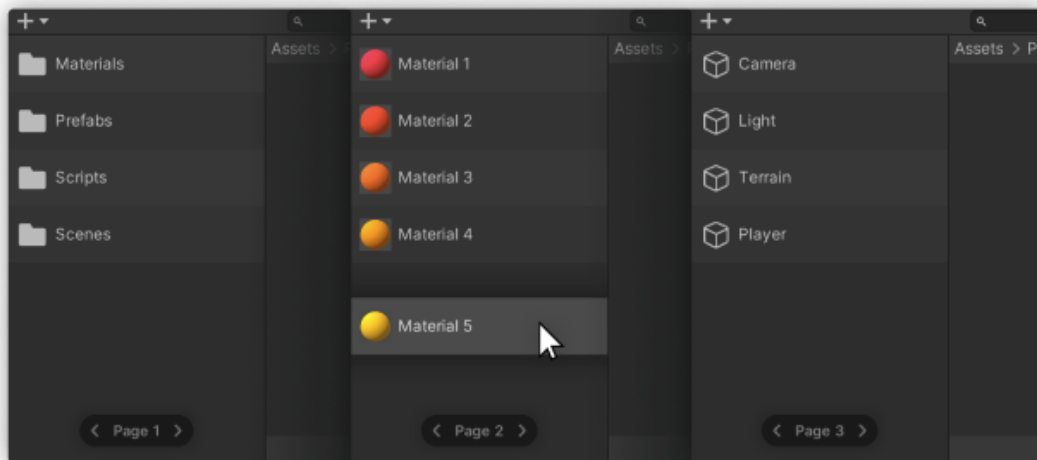


Use items

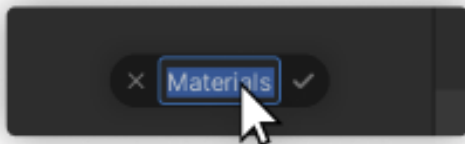
Interact with items like with any other item in Project window - click to select, double-click to open, drag-and-drop to apply

Use pages

You can group items into pages for better organization:



Click page name to rename it:



Keyboard navigation

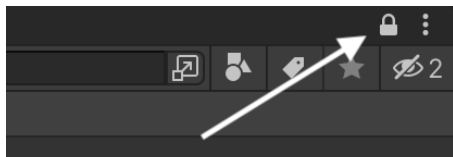
Use Left or Right arrow keys to change pages

Use Up or Down arrow keys to change selection

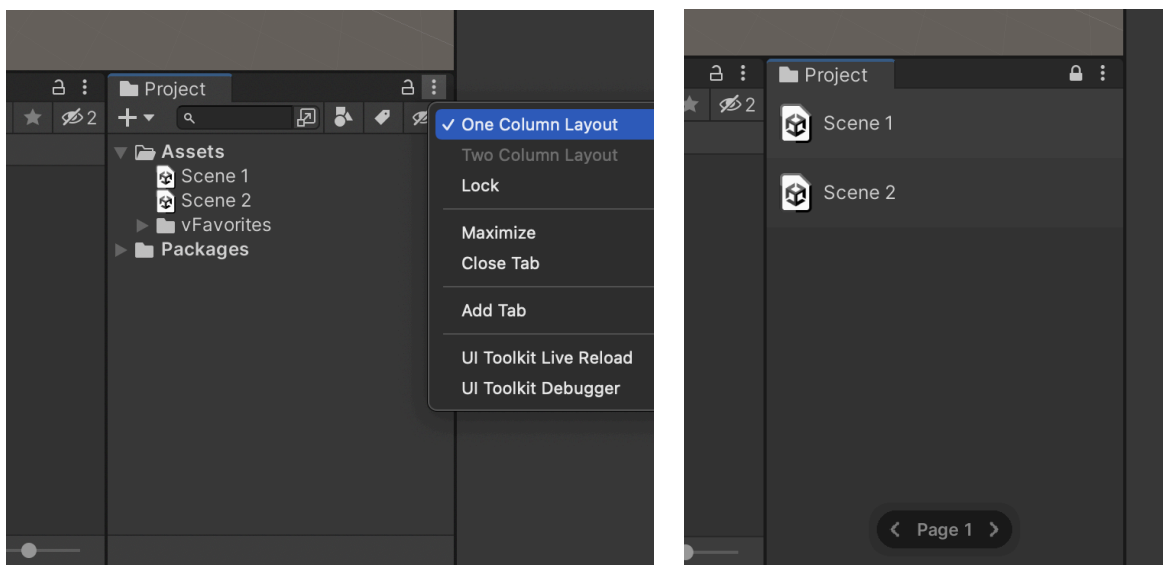
Use 1-9 number keys to select respective item on the page

Locking vFavorites

You can make vFavorites stay open without holding Alt by clicking this lock button:

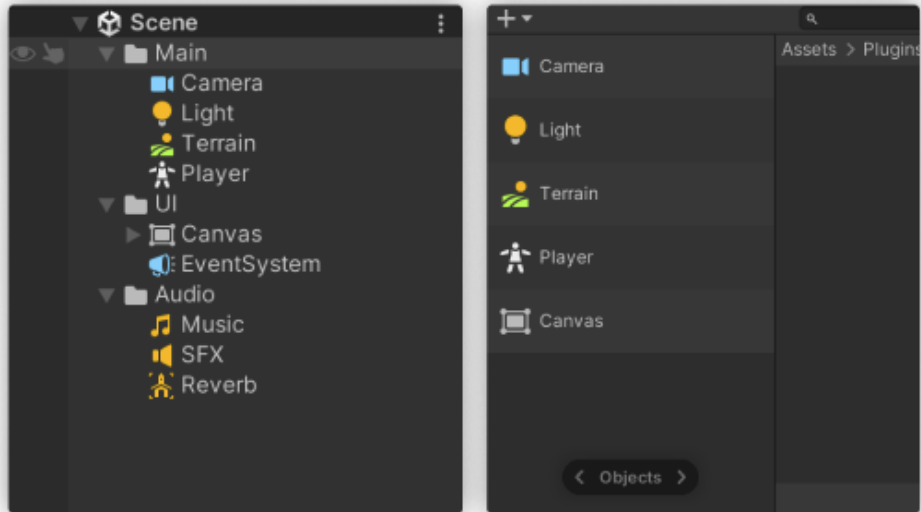


This feature can be used to create a dedicated vFavorites tab by locking vFavorites in a Project window with one column layout:



vHierarchy integration

Icons that you set with **vHierarchy 2** will appear in vFavorites:



vFolders integration

Icons that you set with **vFolders 2** will appear in vFavorites:

