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22nd May 2000

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https://github.com/meangpu

★ Website

Profile

As a recent graduate in Digital Media Engineering with two years of experience in Unity game development, I am seeking employment opportunities that utilize my expertise in game programming and Unity development.



Education

BACHELOR OF ENGINEERING (DIGITAL MEDIA ENGINEERING) INTERNATIONAL PROGRAM, FIRST CLASS HONOURS

Khon Kaen University □ August 2018 - June 2022 | KhonKaen, Thailand UniversityWebsite ☑



Languages

English

TOEIC score 840

Thailand

Native language



Projects

VR Horse leg [EQUINE DISTAL LIMB ANATOMY] ☑

August 2022 - March 2023

A virtual reality simulation aimed at recreating a horse leg. It is a result of a collaborative between the veterinary faculty at KKU and me.

STORE: storelink 🛮

VR simulation for surgical practice ☑

2021 - 2022

A virtual reality (VR) game designed to incorporate gamification principles into surgical tool training, utilizing the bomb model to simulate the practice on human subjects

SPOLS 🗷

May 2022 - July 2022

SPOLS is a simple math game design to educate children on the fundamental concept of multiplication. The main focus of this project is to make it playable on all devices, (Phones, IPads, PC)

Certificates

- \bullet Certificate of Metaverse Bootcamp 2022 by Terosoft $\ensuremath{\square}$
- Digital Content Lab certificate 2023 by PTT ☑
- Complete the final round of Digital Content Lab 2023 by PTT 🛮



Skills

Game Development using Unity

Familiar with the unity engine and coding using unity C#

Unity AR/VR/XR

Familiar with unity XR development (made VR game as the final project)

Using Git

Know how git system work and can use it to work as team



Extra skill

VIM editor

Can code using vim extension in vs code

Design pattern / OOP

Understand the concept of design pattern and OOP

Clean code concept

Understand the importance of clean code. "The only way to go fast is go well" - Robert C. Martin

Html CSS JavaScript (ReactJS)

Have some experience creating a website using reactJS

Create tools using Python / AutoHotkey

Use Python and AutoHotkey to help streamline some workflow of the project

ChatGPT / Al art

Knows how to use new AI tools like ChatGPT, Midjourney, and Stable Diffusion to get work done faster.



Awards

Got in to the 2nd Round in the Isan_NSC contest 2022 🗷

2022

Project link 🛮

1th place in 24th Engineering Senior Project Contest Academic Year 2021 🛮

2021

Video Link ☑ at 32:47