

Mason Eastman

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EDUCATION

The University of Texas (Class of '22) -- Computer Science Major. Cumulative GPA: 3.62.

Lake Highlands Highschool (Dallas, Tx) (Class of '18) -- Graduated 7th out of 562 Students.

TECHNICAL SKILLS

Programming Languages -- Java, C, C++, C#, Javascript, Python, Swift/SwiftUI, (basic) Haskell.

Video-game Engines -- Unity, Bethesda's Creation Kit (for Skyrim).

Web-Development -- HTML5, CSS3, React framework.

Miscellaneous -- Git, Linux Bash Shell, Docker (the basics), Lex, Yacc, x86-64 assembly.

COURSEWORK

Computer Science and Logic -- Data Structures (Java), Object-Oriented Programming (C++), Operating Systems (C), Compilers (C, Lex, Yacc, x86-64), Programming Languages (Haskell, Javascript), Computer Architecture (C, x86-64), Algorithms and Complexities, Discrete Math.

Math -- Advanced Calculus 1 and 2, Vector Calculus, Linear Algebra, Differential Equations, Probability and Statistics.

WORK EXPERIENCE

Federal Reserve Bank, Dallas Branch (6/2021-8/2021) -- Worked as a computer science summer intern on the Mobile Team (in the End User Services department) and participated within the Bank's overall internship program and activities.

Sprouts Farmers' Market (7/2019-8/2019) -- Worked as a front-end courtesy clerk assisting all customers, and frequently helped close; also completed specific tasks for department managers.

My Office (7/2018-8/2018 and 1/2019) -- Worked as a general employee (one of five) at a corner office store. I ran the register, shipped packages, printed/faxed, took calls, and frequently helped open and close.

ACTIVITIES

Electronic Game Developers' Society at UT (EGaDS!) -- Member my freshman year; junior officer my sophomore year (shadowing the industry relations officer); president my junior year and senior year.

Lake Highlands Tennis Team -- Varsity player and captain (picked by coach) my senior year of highschool.

AWARDS

UT Game Jam (Fall 2019) -- Best Sound/Music out of 10+ submissions at this 36-hour jam.

Global Game Jam (Spring 2020) -- Best Multiplayer/Cooperative Game out of 30+ submissions at the Austin site of this 48-hour jam.