

# TEMPI-CHEAT SHEET

[BUTTONS IN BRACKETS ARE HELD]

## Div / Mult

Coarse Div	<b>[A] + CH (/n) + B (^n)</b>
Fine Div	<b>[CH] + A</b>
Coarse Mult	<b>[B] + CH (*n) + A (^n)</b>
Fine Mult	<b>[CH] + B</b>

## Phase $\rightarrow$ **A+B**

Coarse -	<b>[A] + CH</b>
Fine -	<b>[CH] + A</b>
Coarse +	<b>[B] + CH</b>
Fine +	<b>[CH] + B</b>

## Mute $\rightarrow$ **A**

<b>Muted</b> Mod	<b>Muted</b> Mod	<b>Muted</b> Mod
<b>Active</b> Mod	<b>Active</b> Mod	<b>Active</b> Mod
<b>Muted</b> Mod	<b>Muted</b> Mod	<b>Muted</b> Mod
<b>Active</b> Mod	<b>Active</b> Mod	<b>Active</b> Mod

## Mod $\rightarrow$ **B**

<b>On</b> Muted	<b>On</b> Muted	<b>On</b> Muted
<b>Off</b> Muted	<b>Off</b> Muted	<b>Off</b> Muted
<b>On</b> Muted	<b>On</b> Muted	<b>On</b> Muted
<b>Off</b> Muted	<b>Off</b> Muted	<b>Off</b> Muted

## State Edit $\rightarrow$ **[A+B]**

<b>Recall</b>	<b>Store</b>	<b>Recall Bank</b>
<b>Copy</b>	<b>Paste</b>	<b>Mutate</b>

## Bank Edit $\rightarrow$ **A A**

<b>Toggle Bank</b>	<b>Store Banks</b>	<b>Bus Ctrl</b>
Bank 1		On
Bank 2		Off
Bank 3		
Bank 4		
<b>Copy</b>	<b>Paste</b>	<b>Mutate</b>

## PGM Edit $\rightarrow$ **B B**

100% Human	50% Human	25% Human
Off	Off	Off
<b>Shift CW</b>	<b>Run / Stop</b>	<b>Jumbled Shift</b>
<b>Shift CCW</b>	<b>Run / Stop All</b>	Off
<b>Shift Random</b>	<b>Alt Run</b>	
Off	Off	

## Clock Edit $\rightarrow$ **A+B A+B**

<b>Tap &amp; Gate</b>	<b>Gate</b>	<b>Gate</b>
<b>Tap &amp; Trig</b>	<b>Trig</b>	<b>Trig</b>
<b>Gate</b>		
<b>Trig</b>		
<b>Gate</b>	<b>Gate</b>	<b>Gate</b>
<b>Trig</b>	<b>Trig</b>	<b>Trig</b>