

There are a total of five problems. You have to solve **all** of them.

**Problem 1 (CO2): Designing Context-Free Grammar (10 points)**

Let  $\Sigma = \{0, 1, 2\}$ . Consider the following languages over  $\Sigma$ .

$$L_1 = \{1^i 0 2^j 1^k \mid i, j, k \geq 0, i = k\}$$
$$L_2 = \{1^i 0 2^j 1^k \mid i, j, k \geq 0, k = i + 2j\}$$

Now solve the following problems.

- (a) **Give** a context-free grammar for the language  $L_1$ . (5 points)
- (b) **Give** a context-free grammar for the language  $L_2$ . (5 points)

**Problem 2 (CO2): Derivations, Parse Trees and Ambiguity (10 points)**

Take a look at the grammar below and solve the following problems.

$$S \rightarrow aaS \mid abS \mid baS \mid bbS \mid X$$
$$X \rightarrow aaY \mid baY$$
$$Y \rightarrow aY \mid bY \mid \varepsilon$$

- (a) **Give** a leftmost derivation for the string **abbabbaa**. (3 points)
- (b) **Sketch** the parse tree corresponding to the derivation you gave in (a). (2 points)
- (c) **Demonstrate** that the given grammar is ambiguous by showing one more parse tree (apart from the one you already found in (b)) for the same string. (4 points)
- (d) **Find** a string  $w$  of length nine such that  $w$  has exactly one parse tree in the grammar above. (1 point)

**Problem 3 (CO2): Chomsky Normal Form (10 points)**

- (a) **List** the rules that violate the conditions of Chomsky Normal form in the following grammar. Here **a**, **b**, and **c** are terminals and the rest are variables.

$$A \rightarrow BC \mid bB \mid a$$
$$B \rightarrow bb \mid Cb \mid b \mid C$$
$$C \rightarrow c$$

- (b) **Write** down the additional rules that need to be added to the following grammar if the production,  $B \rightarrow \varepsilon$  is removed. Here **0** and **1** are terminals and the rest are variables.

$$S \rightarrow AB \mid 1$$
$$A \rightarrow BAB \mid ABA \mid B \mid 11$$
$$B \rightarrow 00 \mid \varepsilon$$

- (c) **Write** down the additional rules that need to be added to the following grammar if the unit productions are removed. Here **0** and **1** are terminals and the rest are variables.

$$S \rightarrow XYX \mid YX \mid X \mid Y$$
$$Y \rightarrow XY \mid X0 \mid 0$$
$$X \rightarrow 1 \mid Y$$

**Problem 4 (CO4): The CYK Algorithm (10 points)**

**Apply** the CYK algorithm to determine whether the string **baaab** can be derived in the following grammar. You must show the entire CYK table. Here **a** and **b** are terminals and the rest are variables.

$$\begin{aligned} S &\rightarrow CA \mid DB \mid \mathbf{a} \mid \mathbf{b} \\ Z &\rightarrow CA \mid DB \mid \mathbf{a} \mid \mathbf{b} \\ C &\rightarrow AZ \\ D &\rightarrow BZ \\ A &\rightarrow \mathbf{a} \\ B &\rightarrow \mathbf{b} \end{aligned}$$

**Problem 5 (CO2): Constructing Pushdown Automata (10 points)**

Let  $\Sigma = \{0, 1\}$ . Consider the following pair of languages over  $\Sigma$ .

$$\begin{aligned} L_1 &= \{w \mid \text{the length of } w \text{ is divisible by four}\} \\ L_2 &= \{w \mid w = 0^{n+2}1^{2n}, n \geq 0\} \end{aligned}$$

Now solve the following problems.

- (a) **Construct** a pushdown automaton that recognizes  $L_1$ . (4 points)
- (b) **Construct** a pushdown automaton that recognizes  $L_2$ . (6 points)

**Problem 6: (Bonus) Closed Under Intersection? (5 points)**

(Note that this is a bonus problem. Attempt it only after you are done with everything else. Even if you do not attempt it, you can get a perfect score. So, do not worry if you find it too hard!)

Consider the language  $L = L_1 \cap L_2$  where  $L_1$  and  $L_2$  were defined in Problem 5. **Construct** a pushdown automaton that recognizes  $L$ . Describe what your automaton is doing in two or three sentences.

After you are done with the test, please indicate where you stand on the smiley face spectrum.

