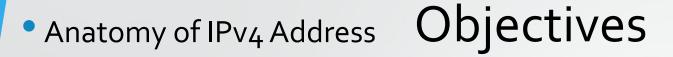


# Network Layer: IPv4 Addressing

Lecture 6 | CSE421 – Computer Networks

Department of Computer Science and Engineering School of Data & Science



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- Subnet/Prefix Mask
- Types of Address
  - Network
  - Host
  - Broadcast
- Specific Address
  - Unicast
  - Multicast
  - Broadcast

#### Classful IP Addressing

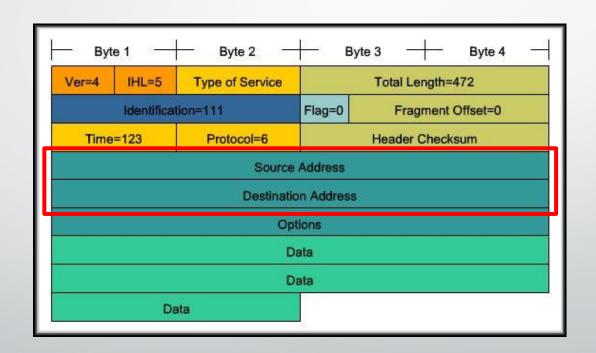


# Anatomy of IPv4

## Anatomy of an IPv4 Address



- Each device on a network must be uniquely identified at the Network layer.
- For IPv4, a 32 bit source and destination address is contained in each packet.



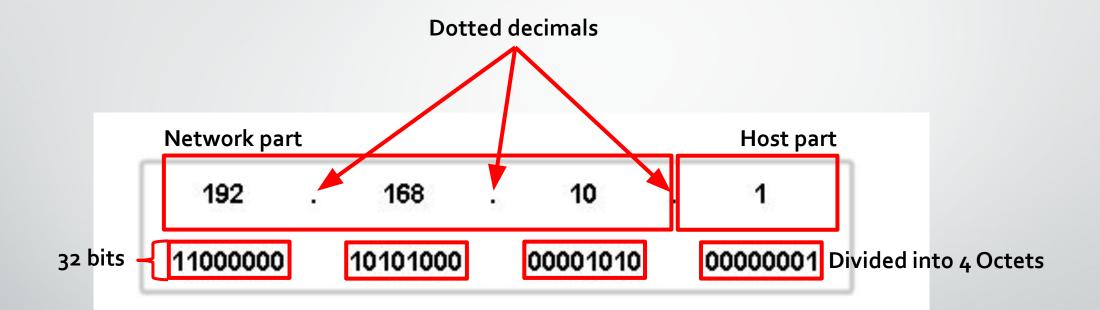




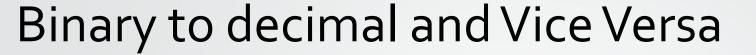
eneral		I see you have assigned me
ou can get IP settings assigned :	automatically if your network supports	an IP address
nis capability. Otherwise, you nee	d to ask your network administrator for	11000000.1010
ne appropriate IP settings.		1000.00000001.
Obtain an IP address automo	atically	00000101
<ul> <li>Use the following IP address</li> </ul>	:	Now other
IP address:	192 . 168 . 1 . 5	hosts can find
Subnet mask:		me!
Default gateway:		
C Obtain DNS server address	automatically	
<ul> <li>Use the following DNS serve</li> </ul>	er addresses:	
Preferred DNS server:		
Alternate DNS server:		
	Advanced	-
	OK Cancel	

## Anatomy of an IPv4 Address

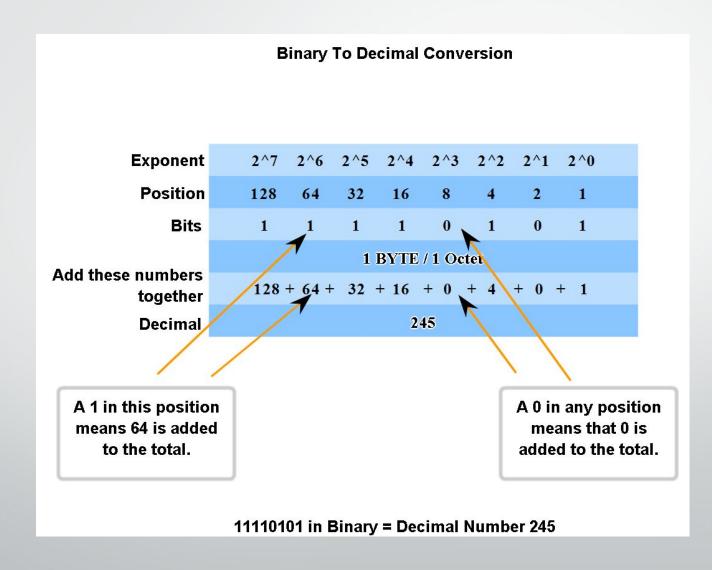




The computer using this IP address is on network 192.168.10.0.







### Networks and Hosts



- To identify a path or "route" through a network, the address must be composed of two parts:
  - Network portion

Host portio

1			1.2
ı	Network	Host	
ı	1	1	1.1 2.1
ı		2	1.1 / 2.1
ı	2	3	
ı		2	1.3
ı	3	1	3.1
ı		2	3.2
ı			

## **Network Portion**



- Network Portion:
  - Some portion of the high-order bits

 A network can be defined as a group of hosts that have identical bit patterns in the network address portion of their addresses

IP Address	192.	168.	1.	2
Binary IP Address	11000000	10101000	0000001	00000010

192.168.1.2	11000000	10101000	0000001	00000010
192.168.1.67	11000000	10101000	0000001	01000011
192.168.1.204	11000000	10101000	0000001	11001100

## **Network Portion**



- Host Portion:
  - A variable number of least significant bits that are called the **host portion** of the address.
  - The number of bits used in this host portion determines the number of hosts that we

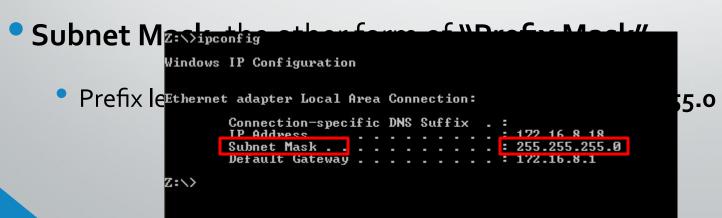
can	IP Address	192.	168.	1.	2
	Binary IP Address	11000000	10101000	00000001	00000010

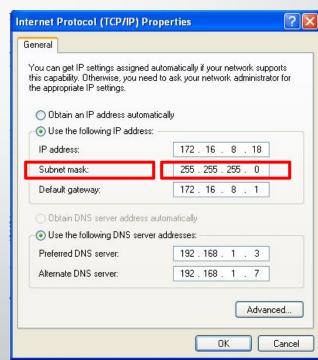
192.168.1.2	11000000	10101000	0000001	00000010
192.168.1.67	11000000	10101000	0000001	01000011
192.168.1.204	11000000	10101000	0000001	11001100

### Prefix Mask



- How do we or devices identify the network part or the host part?
- Answer: Using the "Prefix Mask".
- **192.168.10.2**/24
  - Means that the first 24 bits are the network portion.
  - The last 8 bits are the host portion.





### Subnet Mask



- The Prefix Mask and the Subnet Mask are different ways of representing the same information.
- Examples:
  - Prefix Mask of /24 or a subnet mask of 255.255.250
  - Prefix Mask of /16 or a subnet mask of 255.255.0.0
  - Prefix Mask of /8 or a subnet mask of 255.0.0.0
- Conversion:
  - Subnet mask has the same format as an IP address. Hence, it has 32 bits divided into
     8 bits (octets)

Decimal: 255 . 255 . 255 . 0

Prefix mask of /24 means, the first (MSB) 24 bits of subnet mask would be 1

### Exercise



• What's the subnet mask of the following?

• **IP Address:** 10.24.36.2 / 4

• **IP Address:** 10.24.36.2 / 12

• **IP Address:** 10.24.36.2 / 16

• **IP Address:** 10.24.36.2 / 23

• What's the prefix mask of the following?

• IP Address: 10.24.36.2; Subnet Mask: 255.255.224.0

• IP Address: 10.24.36.2; Subnet Mask: 255.255.255.192

• IP Address: 10.24.36.2; Subnet Mask: 255.255.255.252

IP Address: 10.24.36.2; Subnet Mask: 255.254.0.0

## ANDing the Binaries



- Inside data network devices, digital logic is applied for their interpretation of the addresses.
- AND is used in determining the network address.
  - o AND o = o
  - 1 AND 0 = 0
  - 1 AND 1 = 1

	Decimal	Binary		
IP Address	135.15.2.1	10000111 00001111 00000010 00000001		
Subnet Mask	255.255.0.0	1111111 1111111 00000000 00000000		
Network Address	135.15.0.0			

## But Why AND?



- Routers use the ANDing process to determine the route a packet will take.
- The network number of the destination address is used to find the network in the routing table.
- The router then determines the best path for the frame.



# Types of Addresses

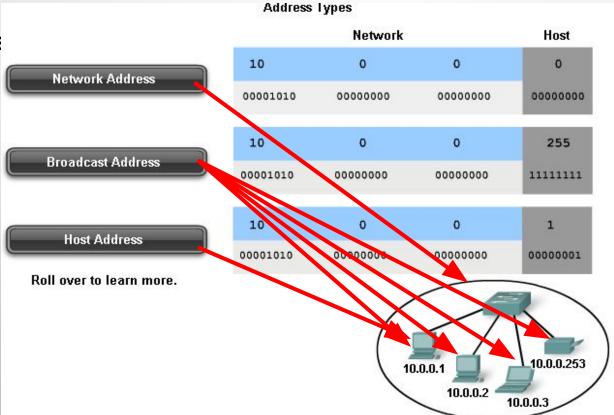
## Types of address

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- Every network has
  - Network Address The first IP in the range
  - Broadcast Address The last IP in the range

Host Address



### The Addresses



#### Network Address

- All hosts in the network will have the same network bits.
- Cannot be assigned to a device.
- Each host bit in this address will be o.

#### Broadcast Address

- Cannot be assigned to a device.
- Each host bit in this address will be 1.

#### Host Address

The unique address assigned to each device on the network.

For a network of 192,168,10,0/2/

## The Addresses at a Glance



• Say, you have a random IP address 192.168.10.193/24

## **Network Prefix**



• The network prefix is not always /24.

letwork address	Host range	Broadcast address
172.16.4.0	172.16.4.1 - 172.16.4.254	172.16.4.255
172.16.4.0	172.16.4.1 - 172.16.4.126	172.16.4.127
172.16.4.0	172.16.4.1 - 172.16.4.62	172.16.4.63
172.16.4.0	172.16.4.1 - 172.16.4.30	172.16.4.31
	172.16.4.0 172.16.4.0 172.16.4.0	172.16.4.0



# Special Addresses

# Special Addresses



#### Unicast

A message addressed to one host

#### Broadcast

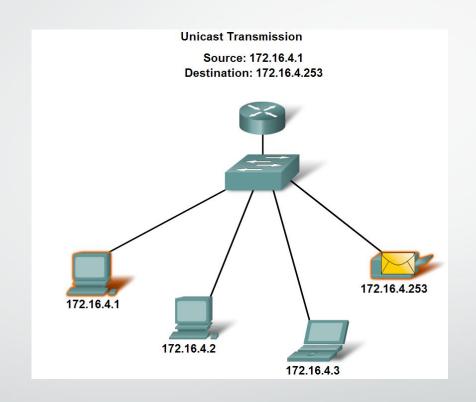
- A message addressed to all hosts on a network.
- Uses network's broadcast address or 255.255.255 locally

#### • Multicast

- A message addressed to a group of hosts.
- Uses an IP address starting with 224 239

## Unicast

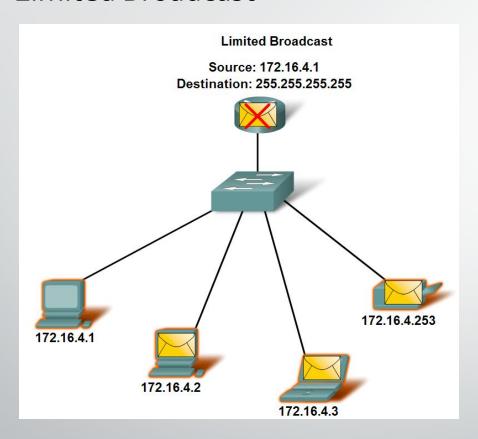




### **Broadcast Address**



Limited Broadcast



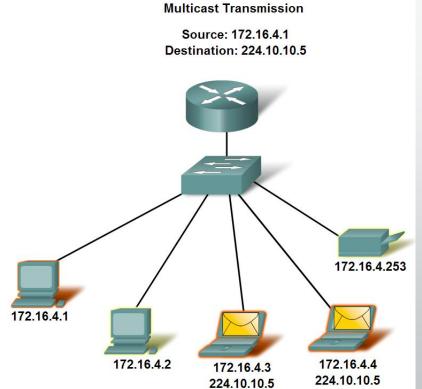
- Directed Broadcast
  - For a host outside of the network to communicate with the hosts within the 172.16.4.0 /24 network, the destination address of the packet would be 172.16.4.255.

## Multicast

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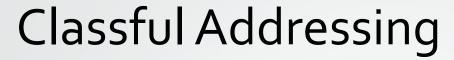
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- Examples of Multicast Application
  - Video and audio broadcasts
  - Routing information exchange
  - Distribution of software
  - News feeds





# Classful Addressing





Class	High Order Bits	Start	End
Class A	0	0.0.0.0	127.255.255.255
Class B	10	128.0.0.0	191.255.255.255
Class C	110	192.0.0.0	223.255.255.255
Multicast	1110	224.0.0.0	239.255.255.255
Experimental	1111	240.0.0.0	255.255.255.255

#### **Class and Subnet Mask**

	Octet 1	Octet 2	Octet 3	Octet 4	Subnet mask
Class A	Network	Host	Host	Host	255.0.0.0 or /8
Class B	Network	Network	Host	Host	255.255.0.0 or /16
Class C	Network	Network	Network	Host	255.255.255.0 or /24

# Classful Networks : Range



Address class	First octet range	Number of networks	Hosts per network
Class A	o to 127	128 (less o and 127)	16,777,214
Class B	128 to 191	16,384	65,534
Class C	192 to 224	2,097,152	254



# The End