BRAC UNIVERSITY Department of Computer Science and Engineering

Examination: Quiz 4 Duration: 15 min Semester: Fall 2024 Full Marks: 10

CSE 470: Software Engineering

Name: ID: Section:

Mita was excited to start her new job as a software engineer at a tech startup. She was given a task to develop a feature for the company's app. However, after finishing her code, her senior found several code smells. She spent time researching and learning about best coding practices, and how to eliminate code smells. Lastly, she worked on refactoring her code.

Write down any code smells that may have caught the attention of Mita's boss.
 Refactor the program as needed.
 What is the purpose of code refactoring?

```
//calculating the Surface of Cylinder with the
public class Calculator {
  //calculating the perimeter of Circle with the
                                                         radius and height
radius
                                                           public double calCSA (double r, double h) {
  public double calPC(double r) {
                                                            double pi = 3.14;
  double pi = 3.14;
                                                           double result= (2 * pi * r * h) + (2 * pi * r * r);
  double result = 2 * pi * r;
                                                           return result;
  return result;
   //calculating the Area of Sphere with the radius
                                                          //calculating the Surface area of Cone with the
  public double calSSA(double r) {
                                                         radius and height
  double pi = 3.14;
                                                          public double calCSA (double r, double h, int v,
  double result= 4 * pi * r * r;
                                                         int t, int g) {
  return result;
                                                            double pi = 3.14;
                                                           double s = Math.sqrt((r * r) + (h * h));
                                                           double result= pi * r * s + pi * r * r;
                                                           return result;
```

1) in approopriate method naming
2) poor parameter/argument/variable
naming
3) unused / dead parameters than once is
4) repeated statements/more than once is
preferably should have different names