# Язык Python

Евгений Борисов

# Python: реализации языка



**IronPython** 



**Cpython** 

Cythone

**Jython (Java)** 





IronPython (.NET)

PyPy (compiler)

#### Python: дистрибутивы



## **CPython**

Anaconda (Miniconda)



# Python: IDE

iPython / Jupyter

**PyCharm** 

**Visual Studio Code** 

**Eclipse + PyDev** 

Vim

**Apache Zeppelin** 















## Python: про версии

CPython — стандарт де-факто

2.7 vs 3.8

PEP (Python Enhancement Proposals) предложения по улучшению Python

РЕР 8: руководство по написанию кода

# Python: что почитать?

SoloLearn: Python

**Python Help: Tutorial** 

Sebastian Raschka Python Machine Learning

# Python: типы данных

Логические Списки

Числовые Множества

Строки Словари

None

# Python: тип данных логический

**Boolean Type:** 

**True** 

**False** 

## Python: типы данных числовые

**Numeric Type:** 

int – целое число

7

float – число с плавающей точкой

7.5, 75e-1

# Python: тип данных строки

**Text Sequence Type** 

'привет'

"медвед"

'''превед Медвед'''

# Python: типы данных списки

**Sequence Type:** 

list – список

[ 1, 2, 'a', [ 4,'a', 5,],]

tuple – кортеж

(1, 2, 'a', )

## Python: типы данных множества

# **Set Types:**

set - множество

 $set([1,2,2,3,4,2,3,4]) \rightarrow \{1,2,3,4\}$ 

frozenset – неизменяемое множество

## Python: типы данных словарь

# **Mapping Types:**

dict – словарь

{'a':1, 'b':2, 'zzz':7,}

## Python: изменяемые типы данных

#### всё есть объекты

присваивание создаёт новый объект

immutable:

int float bool string tuple frozenset

mutable:

list dict set

## Python: операции

Операции с данными: арифметические, логические, строковые, битовые

управление

циклы

ввод / вывод

#### присваивание, арифметика и сравнения

#### логические

a = Trueb = False

a or b a and b not b

#### битовые

$$a = 255$$
  
 $b = 7$ 

#### строковые

$$s = 'abc'$$

s\*3 → 'abcabcabc'

# Python: операции управления

```
if not x:
    print('x')
elif y:
    print('y')
else:
    print('z')
```

# Python: цикл while

```
i=0
while i<5:
    print(i)
    i+=1</pre>
```

```
i=0
while i<5:
i+=1
if i<3:
    continue
print(i)</pre>
```

```
i=0
while True:
   print(i)
   i+=1
   if i>5:
        break
```

# Python: цикл for

```
for x in [1,2,3,4]: print(x)
```

# Python: списки (list)

$$s=[1,7,3,4,['a','b']]$$

s.append(9)

$$s=[1,5,3,4,]$$

s.**insert**(5,'a')

len(s) sorted(s)

s.index(2)

s[2] s[2:] s[2:4]

2 **in** s

$$s = list(range(10))$$

$$s = [i/2 \text{ for } i \text{ in range}(10) \text{ if } i!=3]$$

# Python: кортежи (tuple)

$$c = (1,2,3,5)$$

# Python: словари (dict)

```
d = \{ 'a':1, 'b':44, 'c':45, 'cvc':-1, \}

d['c'] \rightarrow 45

d.keys() d.values()
```

# Python: множества (set)

```
s = \mathbf{set}([1,2,3,1,3,4,5]) \{1,2,3,4,5\} \{1,2,3,4,5\} s[2] \rightarrow \text{error} операции: & | -
```

# Python: менеджер контекстов (with)

```
with open('temp.txt','r') as f:
    x = f.read()

with open('temp.txt','r') as f:
    x = [ s for s in f.read().split('\n') if s ]
```

# Python: функции

```
def myfunc(x,y=1):
    print(x)
    return x+1,y/2
```

a,b = myfunc(y=5,x=-1)

# Python: итераторы

```
объект перечислитель
реализует навигацию по элементам другого объекта
выдаёт следующий элемент __next__()
если элементов больше нет
то бросает исключение
```

```
s='abcdef'
it_s = iter(s)
it_s.__next__()
for c in it_s:
    print(c)
```

s='abcdef' for c in s: print(c)

## Python: генераторы

```
генерирует последовательность

def ones(n):
  while n > 0:
    n -= 1
    yield 1

for o in ones(4):
  print(o)
```

## Python: функциональное программирование

squares = map(lambda x: x \* x, [0, 1, 2, 3, 4])sum = reduce(lambda a, x: a + x, [0, 1, 2, 3, 4])

# Python: ΟΟΠ

```
class Animal:
 def init (self, name, color):
  self.name = name
  self.color = color
                                class Wolf(Animal):
class Dog(Wolf):
                                 def bark(self):
  def bark(self):
                                  print("Grr...!")
   super().bark()
   print("Woof!")
  def repr (self):
   return "Dog({})".format(self.name)
```

# Python: ООП декораторы

```
class Rectangle:
                                             @property
  def init (self, width, height):
                                             def allowed(self):
     self.width = width
                                              return self. allowed
     self.height = height
     self. allowed = False
                                             @allowed.setter
                                             def allowed(self, value):
  def calculate area(self):
                                              self. allowed = not(value)
     return self.width * self.height
  @classmethod
                                            sq = Rectangle.new square(5)
  def new square(cls, side length):
     return cls(side length, side length)
                                            print(sq.calculate area())
                                            # 25
  @staticmethod
                                            sq.allowed=0
  def square(a):
                                            print(sq.allowed)
     return a**2
                                            # True
                                            print(Rectangle.square(4))
                                            # 16
```

# Python: модули

import numpy as np

```
help(np)
np.__name__
np.__version__
```

from numpy.random import rand

# Python: менеджер пакетов pip

# pip search pep8
# pip install autopep8
# pip list
# pip uninstall autopep8

# Python: утилиты

# показывает места нарушения стиля **pep8** --first main.py

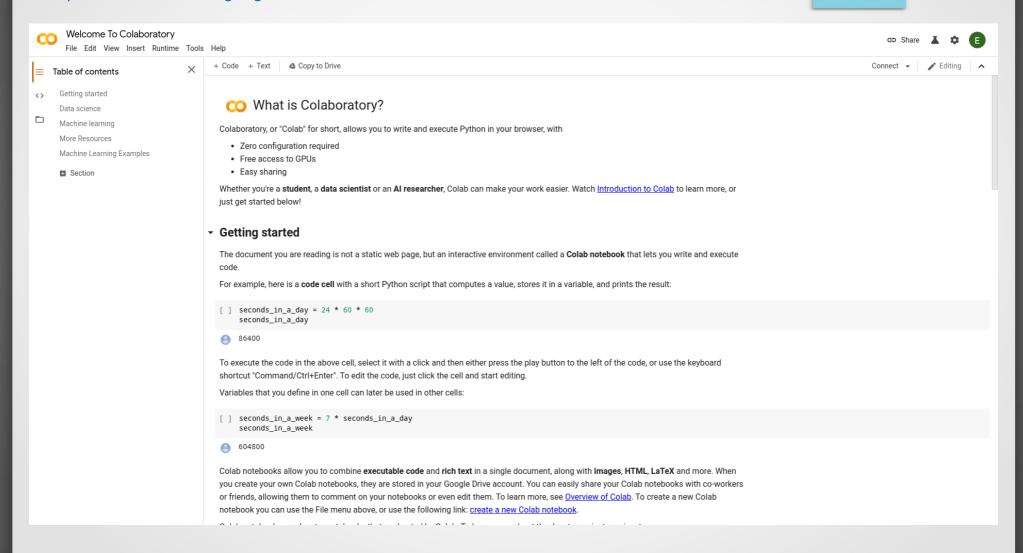
# определяет и исправляет нарушения стиля autopep8 ./ --recursive --in-place -a

# форматирует комментарии docformatter --in-place example.py

# универсальная утилита приведения кода к PEP pyformat

# Python: Google Colab

https://colab.research.google.com/



# Python: Google Colab

https://colab.research.google.com/

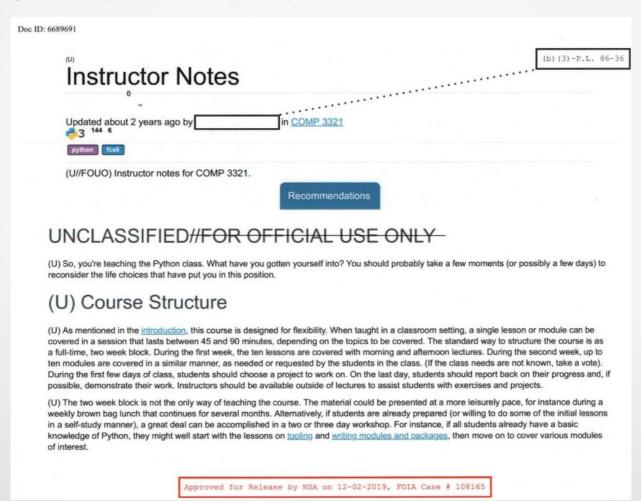
```
📤 test1.ipynb 🛚 🌣
       File Edit View Insert Runtime Tools Help All changes saved
     + Code + Text
<>
          import tensorflow as tf
           from tensorflow import keras
           from tensorflow.python.client import device_lib
print('tensorflow:', tf.__version__)
           print('keras:', keras.__version__)
           if tf.test.is_built_with_cuda():
               print('GPU devices:\n ',
                   [ [x.name, x.physical_device_desc]
                     for x in device_lib.list_local_devices()
                     if x.device_type == 'GPU' ]
               print('default GPU device:', tf.test.gpu_device_name() )
           else:
               print('no GPU device found')
       r→ tensorflow: 1.15.0
           keras: 2.2.4-tf
           GPU devices:
              [['/device:GPU:0', 'device: 0, name: Tesla T4, pci bus id: 0000:00:04.0, compute capability: 7.5']]
           default GPU device: /device:GPU:0
```

## **Python**

#### В сети появился курс по Python от Агентства нацбезопасности США

https://dev.by/news/v-seti-poyavilsya-kurs-po-python-ot-anb

https://nsa.sfo2.digitaloceanspaces.com/comp3321.pdf



## Python: упражнения numpy

https://github.com/rougier/numpy-100

#### 100 numpy exercises

This is a collection of exercises that have been collected in the numpy mailing list, on stack overflow and in the numpy documentation. The goal of this collection is to offer a quick reference for both old and new users but also to provide a set of exercises for those who teach.

If you find an error or think you've a better way to solve some of them, feel free to open an issue at <a href="https://github.com/rougier/numpy-100">https://github.com/rougier/numpy-100</a>.

File automatically generated. See the documentation to update questions/answers/hints programmatically.

Run the initialize.py module, then for each question you can query the answer or an hint with hint(n) or answer(n) for n question number.

In [ ]: %run initialise.py

## Python: упражнения pandas

https://github.com/ajcr/100-pandas-puzzles/

#### 100 pandas puzzles

Inspired by 100 Numpy exerises, here are 100\* short puzzles for testing your knowledge of pandas' power.

Since pandas is a large library with many different specialist features and functions, these excercises focus mainly on the fundamentals of manipulating data (indexing, grouping, aggregating, cleaning), making use of the core DataFrame and Series objects.

Many of the excerises here are stright-forward in that the solutions require no more than a few lines of code (in pandas or NumPy... don't go using pure Python or Cython!). Choosing the right methods and following best practices is the underlying goal.

The exercises are loosely divided in sections. Each section has a difficulty rating; these ratings are subjective, of course, but should be a seen as a rough guide as to how inventive the required solution is.

If you're just starting out with pandas and you are looking for some other resources, the official documentation is very extensive. In particular, some good places get a broader overview of pandas are...

- · 10 minutes to pandas
- pandas basics
- tutorials
- · cookbook and idioms

# Python: что почитать?

http://www.sololearn.com/Course/Python/

http://github.com/mechanoid5/ml\_lectorium

# Python: почти последний слайд...



Вопросы?

# Python: последний слайд...





IP[y]:

практика ....