CS 440 Meeting Minutes

Group 9 Date: September 13, 2023 Time: 12:00 Duration: 60 minutes

Present, on time: Nicholas Tryba, Marcos Echevarria, Christian Garcia, Jose Cuellar-Aguirre

Present, not on time: None

Absent: None

Synopsis:

-We discussed different parts of the GUIs, specifically the fact that each scene would need to be implemented differently for different galaxies. Nick mentioned that having it populate the GUI based on the image data may be above our skill level, so instead we will have to implement unique scenes manually for each galaxy. Marcos also added that adding backgrounds may be tough in terms of consistency. Grabbing images from google is easier, but all images may not share the same resolution and may lead to varied user experiences in terms of visual fidelity. An idea was proposed by Nick that we can implement self dev drawn backgrounds of different galaxies. Allowing the user to choose between googled images and dev drawn images as backgrounds. These ideas may be implemented down the line in scenario 3 after implementing the foundation of the 2 modes and startup screen.

Recent Accomplishments: A development project was chosen from everyone's ideas. The project that was chosen was Marcos's Conservatory project. Nothing else to report on since sprints have just begun this week, should be more to report on at the next meeting.

Current Activities: Everyone continues working on their sprint objectives, Nicholas continues maintaining the weekly minutes.

Action Items:

Nick: Weekly minutes, startup GUI

Marcos: Exploration GUI

Christian: User Classes

Jose: Button implementation for GUIs, (scene swap between Startup and Exploration mode, and Exit)