

## CS 440 Meeting Minutes

Group 9 Date: November 15, 2023 Time: 12:00 Duration: 60 minutes

Present, on time: Nicholas Tryba, Christian Garcia, Jose Cuellar-Aguirre, Marcos Echevarria Present,  
not on time:

Absent: \_\_\_\_\_

### Synopsis:

- We discussed any final plans for the project before Friday's presentation as well as what we had accomplished in the past week. Nicholas implemented a fueling minigame, which allows the player to regain lost fuel. Marcos implemented individual planet scenes for each Milky Way planet, and added a Simon Says minigame for scanning planets. Christian showed off his work on the individual planet scenes for the Kepler system. Jose discussed final plans for his Andromeda system that he would implement before Friday.

### Recent Accomplishments:

Nick has implemented a playable fueling minigame that can be called from individual planets. Marcos added individual planet scenes in the Milky Way, and implemented a scanning Simon Says minigame. Christian made progress on his individual planet scenes, which included animated backgrounds.

**Current Activities:** Marcos will polish smaller details of the game before Friday. Jose will complete his Andromeda system along with a minigame. Nicholas will add more sound effects and implement a scoring system. Christian will finish his scenes for the Kepler planets, as well as game over screens.

### Action Items:

Nick: Sound effects, scoring, and clean up

Marcos: Cleanup on smaller details, Weekly Minutes [:o]

Christian: Kepler Scene Enhancement, Game Over Scenes

Jose: Andromeda Galaxy scene polishing, Survival minigame