

## Access Matrix.

Domain \ Object	F1	F2	printer	F3
D1	read			read
D2		read	print	
D3	read write			read write

## Implementation: of Access matrix.

### 1) Global Table

- Simplest method, Stores Domain, Object and access right in table.

E.g.,  $\langle \text{Domain, Object, Access-Right} \rangle$

Domain	Object	Access-Right
D1	F1	Read
D1	F3	read
D2	F2	read
D2	printer	print
D3	F1	write
D3	F3	write.

### 2) Access List for Objects

- per object list is constructed which consists of  $\langle \text{domain, Right-set} \rangle$

E.g.,

(F1)

D1 - read  
D3 - write

(F2)

D2 - read

(printer)

D2 - print

(F3)

D1 - read  
D3 - write.



### 3) Capability list for domains

- Instead of object based, list is domain based.

Ex-

(D1)

F1 - read, ~~write~~  
F3 - read

(D2)

F2 - read  
printer - print

(D3)

F1 - read, write  
F3 - read, write

### 4) Lock-key mechanism

- Compromise access list & capability list.

Object



list of unique bit patterns



~~key~~ locks

Domain



list of unique bit patterns



keys



must match  
to access any  
object.