Computer Graphics and Animation

Assignment: 2 (Unit TWO) 2D and 3D Geometric Transformation Deadline: 28 Bhadra 2079 (Late submission is not entertained)

- 1. Find the transformation of a triangle A (1, 0), B (0, 1) and C (1, 1) by rotating 90 degree about the origin and then translating one unit in X and Y direction.
- 2. Find out the final coordinates of an image of a triangle ABC with vertices A (2, 0), B (3, 1) and C (1, 1) which is rotated about the arbitrary point (1, 1) through 30 degree.
- 3. Consider a triangle ABC with vertices A (3, 4), B (4, 7) and C (5, 8). What is the transformation if the triangle is to be doubled in size keeping A (3, 4) fixed? Obtain new vertices of the triangle.
- 4. Translate the given triangle A (1, 3), B (-2, -1), C (6, -2) with the translation vector T (-2, -6) and then reflect with y = x axis.
- 5. Reflect a triangle ABC with vertices A (1, 9), B (3, 3) and C (1, 6) about the line y = x+2.
- 6. A triangle A (4, 5), B (2, 1) and C (6, 1) is required to enlarge with scaling factors S (2, 2) and S (2, 0.5). Find the new vertices of the triangle.
- 7. Find the transformation matrix that transforms the given square ABCD to half its size with centre still remaining at the same position. The coordinates of the square are: A (1, 1), B (3, 1), C (3, 3), D (1, 3) and centre at (2, 2). Also find the coordinates of the square.
- 8. A 3D object with vertices A (-2, -4, 4), B (3, -6, -8), C (-6, 1, 0) and D (3, -6, 2) is required to be scaled with scale factor S (2, 4, 6) about origin. Find the final coordinates.
- 9. Given a 3D triangle with points (0, 0, 0), (1, 1, 2) and (1, 1, 3). Apply shear parameter 2 on X axis, 2 on Y axis and 3 on Z axis and find out the new coordinates of the object.
- 10. Given a 3D triangle with coordinate points A(3, 4, 1), B(6, 4, 2), C(5, 6, 3). Apply the reflection on the XY plane and find out the new coordinates of the object.
- 11. Given a 3D triangle with coordinate points A(3, 4, 1), B(6, 4, 2), C(5, 6, 3). Apply the reflection on the XZ plane and find out the new coordinates of the object.
- 12. Given a 3D object with coordinate points A(0, 3, 1), B(3, 3, 2), C(3, 0, 0), D(0, 0, 0). Apply the translation with the distance 1 towards X axis, 1 towards Y axis and 2 towards Z axis and obtain the new coordinates of the object