

# **Mechi Multiple Campus**

(Tribhuvan University)

Bhadrapur, Jhapa



## **Lab Report of Data Structures and Algorithm (CACS-201)**

### **Implementation of Searching Algorithm**

Faculty of Humanities & Social Sciences

Tribhuvan University

Kritipur, Nepal

#### **Submitted By**

**Name:** Santosh Bhandari

**Roll No:** 58

#### **Submitted To**

Mechi Multiple Campus

Department of Bachelor in Computer Application

Bhadrapur, Jhapa, Nepal

## Introduction to Searching and Searching Algorithms

Searching is the process of finding out whether the required data is available in the given list or not. If the searched data is available in the list, it will return the location of the data, otherwise the search will be unsuccessful.

### Searching Algorithms

Some of the common Searching Algorithms are; -

- Sequential Search
- Binary Search
- Tree Search
- Hashing

## Algorithm, Program Code and Output

### Linear Search

#### Algorithm

① [Initialize]

Set  $i = 0$  and  $loc = -1$

② Repeat step 3 and 4 while  $loc = -1$  and  $i \leq N-1$

③ If  $Data = A[i]$ , then Set  $loc = i$

④  $i = i + 1$

⑤ If  $loc = -1$  then

Print Search is Unsuccessful

Else

Print the required data is at Location =  $loc$

⑥ EXIT

### Program Code

```
#include<stdio.h>
void main(){
    int n,num[50],i,loc=-1,data;
    printf("How many Data You Want to Insert: ");
    scanf("%d",&n);
    for(i=0;i<n;i++){
        printf("Enter a Number: ");
        scanf("%d",&num[i]);
    }
    printf("Enter a Search Number: ");
    scanf("%d",&data);
    i=0;
    while(loc==-1 && i<=n-1){
        if(num[i]==data)
            loc=i;
        i++;
    }
    if(loc==-1)
        printf("Search is Unsuccessful");
    else
        printf("Search is Successful at Location = %d",loc);
}
```

### Output of the Program

```
How many Data You Want to Insert: 5
Enter a Number: 10
Enter a Number: 2
Enter a Number: 15
Enter a Number: 35
Enter a Number: 30
Enter a Search Number: 35
Search is Successful at Location = 3
```

## Binary Search

### Algorithm

The following algorithm search DATA in the array  $a[p \dots q]$  with  $N$  elements and return location (loc) of the search data if search = Successful.

- ① Set:-  $BEG = p$ ,  $END = q$  and  $MID = \text{int}((BEG + END)/2)$
- ② Repeat steps 3 and 4 while  $BEG \leq END$  and  $a[MID] \neq DATA$
- ③ If  $DATA < a[MID]$ , then  
     Set  $END = MID - 1$   
     else  
     Set  $BEG = MID + 1$
- ④ Set  $MID = \text{int}((BEG + END)/2)$
- ⑤ If  $a[MID] = DATA$ , then  
     Set  $loc = MID$  and print Search is Successful at location =  $MID$   
     else  
     Set  $loc = 1$  and print Search is Unsuccessful
- ⑥ EXIT



Program Code

```

#include<stdio.h>
void main(){
    int n,num[50],i,data,beg,mid,end;
    printf("How many Data You Want to Insert: ");
    scanf("%d",&n);
    for(i=0;i<n;i++){
        printf("Enter a Number: ");
        scanf("%d",&num[i]);
    }
    printf("Enter a Search Number: ");
    scanf("%d",&data);
    beg=0;
    end= n-1;
    mid=(beg+end)/2;
    while(beg<=end && num[mid]!=data){
        if(data<num[mid])
            end=mid-1;
        else
            beg=mid+1;
        mid=(beg+end)/2;
    }
    if(num[mid]!=data)
        printf("Search is Unsuccessful");
    else
        printf("Search is Successful at Location = %d",mid);
}

```

Output of the Program

```

How many Data You Want to Insert: 5
Enter a Number: 10
Enter a Number: 20
Enter a Number: 30
Enter a Number: 40
Enter a Number: 50
Enter a Search Number: 40
Search is Successful at Location = 3

```

Conclusion

Searching is the process of finding out whether the required data is available in the given list or not. In Searching, if the search data is available, the search will be successful otherwise it will be unsuccessful.