

Vectors

Learning Outcomes:

After the completion of this unit, the students will be enable to

- (i) introduce vectors in space
- (ii) operate the algebra of vectors in space
- (iii) to find length(magnitude/modulus valu), Dinstance between two points, unit vector direction cosines and define null vector,
- (iv) find scalars and vector product of two vectors.
- (v) find the angle between two vectors,
- (vi) apply properties of scalar product of vectors in trigonometry and
- (vii) define and find the scalar and vector tripple product of three vectors

Vectors

Physical Quantities:— Those quantities which can be quantified with measurement or measurable quantities are called physical quantities. A physical quantity can be expressed as the combination of a numerical value and a unit. For example, mass can be quantified as n Kg where n is the numerical value (or magnitude) and Kg is the unit.

Regarding **magnitude** and **direction**, physical quantities can be classified into two categories:

- i) Scalars
- ii) Vectors.

Scalars :— Physical quantities having magnitude but no direction are called scalars. For example: mass, length, distance, time, temperature, volume, density, work etc.

Vectors:— Physical quantities having both the magnitude and direction are called vectors. For example: force, velocity, acceleration, displacement, momentum etc.

Representation of a vector

A vector is represented by a directed line segment such that the length of the line segment represent the magnitude of the vector in a certain scale and the direction of arrow marked at one end denotes the direction of the vector.



In above figure, the directed line segment from A to B represents a vector and it is written as \overrightarrow{AB} . A is the initial point and B is the terminal point of the vector \overrightarrow{AB} .

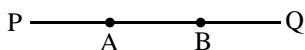
The **modulus or module or magnitude** of a vector \vec{AB} is the positive number which is the measure of its length and is denoted by $|\vec{AB}|$ or AB.

Every vector has **three characteristics**:

- i) **Magnitude**:- Magnitude \vec{AB} is the measure of the length of vector \vec{AB} and it is denoted by $|\vec{AB}|$ or AB. So, $|\vec{AB}| = |\vec{BA}|$ or $AB = BA$.

But, $\vec{AB} = -\vec{BA}$

- ii) **Direction**:- The direction of a vector \vec{AB} is parallel to a given line. The line parallel to \vec{AB} is called parallel support. In the following figure, OQ is support of AB,



- iii) **Sense**:- The sense of \vec{AB} is from P to Q and that of \vec{BA} is from Q to P. Thus, the sense of a directed line segment is from its initial point to the terminal point.

Types of vectors

- 1) **Zero vector or Null vector**:- A vector whose initial and terminal points are coincident is called the null vector. The **magnitude of the zero vector is zero** and it can have any arbitrary direction and any line as its line of support. In other words, the direction of a zero vector is indeterminate. It is denoted by $\vec{0}$. In a plane $\vec{0} = (0, 0)$ and in a space $\vec{0} = (0, 0, 0)$.
- 2) **Proper vector**:- A vector which is not a zero vector is called a proper vector.
- 3) **Unit vector**:- A vector whose modulus (magnitude) is unity is called a unit vector. The unit vector in the $\left(\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}\right)$ direction of a non-zero vector \vec{a} is

denoted by \hat{a} and read as a cap. eg:- The vectors $(1, 0)$, $(0, 1)$ are examples of a unit vector in a plane, Similarly, $(1, 0, 0)$, $(0, -1, 0)$, $\left(\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}\right)$ are unit vectors in a space.

4) Equal vectors:- Two vectors \vec{a} and \vec{b} are said to be equal if they have (i) same (equal) length (magnitude), (ii) same direction and sense and written as $\vec{a} = \vec{b}$.

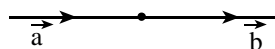
5) Negative (opposite) of a vector:- A vector having same magnitude as that of a given vector but opposite direction is called the negative vector of the given vector. e.g.:- If \vec{AB} is a given vector then $-\vec{BA}$ is negative of \vec{AB} .

6) Parallel vector(Important):- Two vectors \vec{a} and \vec{b} are said to be parallel to each other if $\vec{a} = \lambda \vec{b}$ or $\vec{b} = \lambda \vec{a}$, where, λ is any real number.

There are two types of parallel vectors:

7) Collinear vector:- Two or more vectors are said to be collinear if they are parallel to the same straight line (support). (**Parallel Vector जस्तै ल ।**)

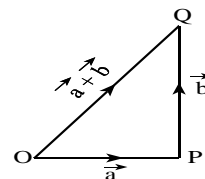
Collinear vectors are parallel to the same vector and the initial point of one vector coincides with the terminal point of another vector in a common point.



Triangle Law of Vector Addition

$$\vec{OQ} = \vec{OP} + \vec{PQ} = \vec{a} + \vec{b}$$

Also, \vec{OQ} is resultant vector of \vec{a} and \vec{b} .



PROPERTIES OF ADDITION OF VECTORS

Some properties of addition of vectors are as follows:

i) Commutativity: For any two vectors \vec{a} and \vec{b} we have $\vec{a} + \vec{b} = \vec{b} + \vec{a}$

ii) Associativity: For any three vectors \vec{a} , \vec{b} , \vec{c} we have,

$$(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$$

iii) Existence of additive identity: For every vector, we have the zero vector $\vec{0}$ such that $\vec{a} + \vec{0} = \vec{a} = \vec{0} + \vec{a}$.

iv) Existence of additive inverse: For every vector \vec{a} , there corresponds its negative $-\vec{a}$ such that $\vec{a} + (-\vec{a}) = \vec{0} = (-\vec{a}) + (\vec{a})$

SUBTRACTION OF VECTORS

If \vec{a} and \vec{b} are two vectors, then the subtraction of \vec{b} from \vec{a} is defined as the vector sum of \vec{a} and $-\vec{b}$ is denoted by $\vec{a} - \vec{b}$, i.e., $\vec{a} - \vec{b} = \vec{a} + (-\vec{b})$.

Example

For any two vectors \vec{a} and \vec{b} , prove that

i) $|\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}|$

ii) $|\vec{a} - \vec{b}| \leq |\vec{a}| + |\vec{b}|$

iii) $|\vec{a} - \vec{b}| \geq ||\vec{a}| - |\vec{b}||$

PROPERTIES OF MULTIPLICATION OF VECTORS BY A SCALAR

The following are properties of multiplication of vectors by scalars.

For vectors \vec{a}, \vec{b} and scalar m, n we have

$$\text{i) } m(-\vec{a}) = (-m)\vec{a} = -(m\vec{a})$$

$$\text{ii) } (-m)(-\vec{a}) = m\vec{a}$$

$$\text{iii) } m(n\vec{a}) = (mn)\vec{a} = n(m\vec{a})$$

$$\text{iv) } (m+n)\vec{a} = m\vec{a} + n\vec{a}$$

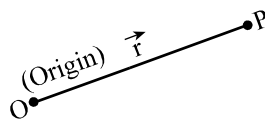
$$\text{v) } m(\vec{a} + \vec{b}) = m\vec{a} + m\vec{b}$$

POSITION VECTOR

Definition: If a point 'O' is fixed as the origin in space (or plane) and P is any point, then \vec{OP} is called the position vector of P with respect to O.

If we say that the position vector of P is \vec{r} with respect to some origin O.

Then $\vec{OP} = \vec{r}$.



\vec{AB} in Terms of Position Vector of A and B

Let, $\vec{OA} = (x_1, y_1, z_1)$ and $\vec{OB} = (x_2, y_2, z_2)$, then

$$\Rightarrow \vec{AB} = \vec{OB} - \vec{OA} = (x_2 - x_1, y_2 - y_1, z_2 - z_1)$$

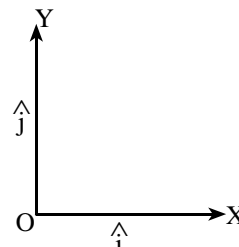
Unit vectors along mutually perpendicular co-ordinate axis:

- i) Unit vectors along mutually perpendicular co-ordinate axes **in plane(in two dimension):**

Let \hat{i} and \hat{j} be two unit vectors along positive x-axis (i.e. OX) and along y-axis (i.e. OY) respectively.

Then, $\hat{i} = (1,0)$ and $\hat{j} = (0,1)$

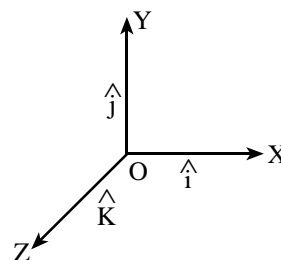
Where, \hat{i} and \hat{j} are read as i cap and j cap respectively.



- ii) Unit vectors along mutually perpendicular co-ordinate axes **in space(in three dimensions)**

Let \hat{i} , \hat{j} and \hat{k} be three unit vectors along positive x-axis (i.e. OX) along y-axis (i.e. OY) and along z-axis (i.e. OZ) respectively.

Then, $\hat{i} = (1,0,0)$, $\hat{j} = (0,1,0)$ and $\hat{k} = (0,0,1)$



Components of a Vector in Plane(Two Dimensions) (Position Vector)

Let $P(x, y)$ be a point in a plane with reference to OX and OY as the coordinate axes as shown in the given figure. Then $OM = x$ and $PM = y$. Let \hat{i} , \hat{j} be unit vectors along OX and OY respectively. Then $\overrightarrow{OM} = x\hat{i}$ and $\overrightarrow{MP} = y\hat{j}$ vectors, \overrightarrow{OM} and \overrightarrow{MP} are known as the components of \overrightarrow{OP} along x-axis and y-axis respectively.

- i. Position Vector

$$\overrightarrow{OP} = \overrightarrow{OM} + \overrightarrow{MP}$$

$$\Rightarrow \overrightarrow{OP} = x\hat{i} + y\hat{j} = (x, y)$$

ii. Magnitude/modulus value

$$\therefore |\vec{OP}| = OP = \sqrt{x^2 + y^2}$$

Thus, if a point P in a plane has coordinates (x, y), then

i) $\vec{OP} = x\hat{i} + y\hat{j} = (x, y)$, it is position vector.

ii) $|\vec{OP}| = \sqrt{x^2 + y^2} = OP$, it is magnitude.

Vector and Distance(Length) Joining Two Points in Plane (Two Dimension)

Let A(x₁, y₁) and B (x₂, y₂) be any two points, then

$$\vec{AB} = (x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j} = (x_2 - x_1, y_2 - y_1)$$

Also, $|\vec{AB}| = AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} = \text{Distance or Length or Magnitude}$

Example: 1

Let 'O' be the origin and let P (−4, 3) be a point in the xy-plane. Express \vec{OP} in terms of vectors \hat{i} and \hat{j} . Also, find $|\vec{OP}|$

Solution:

The position vector of point P is $-4\hat{i} + 3\hat{j}$

$$\therefore \vec{OP} = -4\hat{i} + 3\hat{j}$$

$$\Rightarrow |\vec{OP}| = \sqrt{(-4)^2 + 3^2} = 5$$

Example: 2

If the position vector \vec{a} of a point (12, n) is such that $|\vec{a}| = 13$, find the value of n.

Solution:

The position vector of the point (12, n) is $12\hat{i} + n\hat{j}$

$$\therefore \vec{a} = 12\hat{i} + n\hat{j}$$

$$|\vec{a}| = \sqrt{12^2 + n^2}$$

Given,

$$|\vec{a}| = 13$$

$$\Rightarrow \sqrt{12^2 + n^2} = 13$$

Squaring,

$$\Rightarrow 144 + n^2 = 169$$

$$\Rightarrow n^2 = 25$$

$$\Rightarrow n = \pm 5$$

Position Vector of a Point in Space(Three Dimension)

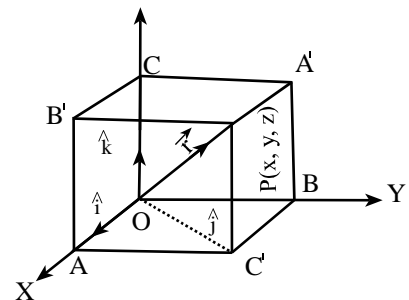
i. The position vector of a point P(x, y, z) in space is given by

$$\vec{OP} = \vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

ii. Magnitude/Modulus Value

$$\therefore OP = \sqrt{x^2 + y^2 + z^2}$$

$$\Rightarrow |\vec{OP}| = \sqrt{x^2 + y^2 + z^2}$$



Distance/Length between Two Points in Space

Let P (x, y, z) and Q (x₂, y₂, z₂) be two points. Then,

\vec{PQ} = Position vector of Q - position vector of P

$$= (x_2\hat{i} + y_2\hat{j} + z_2\hat{k}) - (x_1\hat{i} + y_1\hat{j} + z_1\hat{k})$$

$$= (x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j} + (z_2 - z_1)\hat{k}$$

$$\therefore PQ = |\vec{PQ}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} = \text{Magnitude/Modulus value}$$

Thus, the distance between the points P (x₁, y₁, z₁) and Q = (x₂, y₂, z₂)

$$\text{is given by: } |\vec{PQ}| = PQ = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Unit vector along a vector (Important)

a) In Plane:-

Let, P(x, y) be any point in a plane then

$$\vec{OP} = (x, y) = x\vec{i} + y\vec{j}$$

$$\text{and } |\vec{OP}| = \sqrt{x^2 + y^2} = OP = \text{magnitude}$$

The unit vector along \vec{OP} is denoted by \hat{OP} and defined by

$$\hat{OP} = \frac{\vec{OP}}{|\vec{OP}|} \Rightarrow \hat{OP} = \frac{x\hat{i} + y\hat{j}}{\sqrt{x^2 + y^2}} = \left(\frac{1}{\sqrt{x^2 + y^2}}, \frac{1}{\sqrt{x^2 + y^2}} \right)$$

Where, \hat{OP} is read as OP cap.

b) In space:–

Let, $P(x, y, z)$ be any point in a space then

$$\vec{OP} = (x, y, z) = x\vec{i} + y\vec{j} + z\vec{k}$$

$$\text{and } |\vec{OP}| = \sqrt{x^2 + y^2 + z^2} = OP = \text{mgnitude}$$

Then unit vector along \vec{OP} is denoted by \hat{OP} is denoted by \hat{OP} and defined by

$$\hat{OP} = \frac{\vec{OP}}{|\vec{OP}|}$$

$$\Rightarrow \hat{OP} = \frac{x\vec{i} + y\vec{j} + z\vec{k}}{\sqrt{x^2 + y^2 + z^2}}, \text{ where, } \hat{OP} \text{ in read as OP cap.}$$

$$\Rightarrow \hat{OP} = \left(\frac{x}{\sqrt{x^2 + y^2 + z^2}}, \frac{y}{\sqrt{x^2 + y^2 + z^2}}, \frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)$$

Direction cosines of a vector.

Let $\vec{OP} = (x, y, z) = x\vec{i} + y\vec{j} + z\vec{k}$.

Let α, β and γ be respectively be the angles made by the line OP with three mutually perpendicular straight lines OX, OY, OZ respectively then $\cos \alpha, \cos \beta$ and

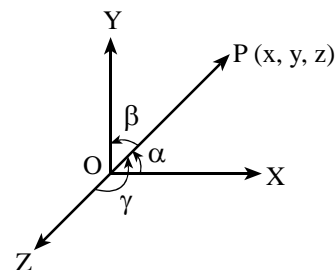
$\cos \gamma$ are said to be direction cosines of \vec{OP} and these cosines are also respectively denoted by ℓ, m, n .

Then,

$$\ell = \cos \alpha = \frac{x}{|\vec{OP}|} = \frac{x}{\sqrt{x^2 + y^2 + z^2}}$$

$$m = \cos \beta = \frac{y}{|\vec{OP}|} = \frac{y}{\sqrt{x^2 + y^2 + z^2}}$$

$$\text{and } n = \cos \gamma = \frac{z}{|\vec{OP}|} = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$



are the direction cosines (d.c's) of \vec{OP} . In fact, ℓ, m and n are the components of \hat{OP} .

$$\begin{aligned}\text{Also, } \ell^2 + m^2 + n^2 &= \frac{x^2}{x^2 + y^2 + z^2} + \frac{y^2}{x^2 + y^2 + z^2} + \frac{z^2}{x^2 + y^2 + z^2} \\ &= \frac{x^2 + y^2 + z^2}{x^2 + y^2 + z^2} = 1.\end{aligned}$$

This means that $|\hat{OP}| = 1$.

Illustrative Examples:

Example 1: Find the magnitude of the vector $\vec{a} = 3\vec{i} - 2\vec{j} + 2\hat{k}$.

Solution:

$$\text{We have, } |\vec{a}| = \sqrt{(3)^2 + (-2)^2 + (2)^2} = \sqrt{9 + 4 + 4} = \sqrt{17} = \sqrt{17}.$$

Example 2: Find the unit vector in the direction of $3\vec{i} - 6\vec{j} + 2\hat{k}$.

Solution:

$$\text{Let } \vec{a} = 3\vec{i} - 6\vec{j} + 2\hat{k}$$

$$|\vec{a}| = \sqrt{3^2 + (-6)^2 + 2^2} = 7.$$

So, the unit vector in the direction of \vec{a} is given by

$$\hat{a} = \frac{1}{|\vec{a}|} \vec{a} = \frac{1}{7} (3\hat{i} - 6\hat{j} + 2\hat{k})$$

$$= \frac{3}{7}\hat{i} - \frac{6}{7}\hat{j} + \frac{2}{7}\hat{k}$$

Worked Out Example:

If $\vec{OP} = \hat{i} - 3\hat{j} + 7\hat{k} = (1, -3, 7)$ and $\vec{OQ} = 5\hat{i} - 2\hat{j} + 4\hat{k} = (5, -2, 4)$, find

- i) \vec{PQ} (Position vector) (ii) magnitude of \vec{PQ}
 iii) unit vector along \vec{PQ} and (iv) direction cosines of \vec{PQ} .

Solution:

i) $\vec{PQ} = \vec{OQ} - \vec{OP} = (5, -2, 4) - (1, -3, 7) = (4, -5, 11) = 4\hat{i} - 5\hat{j} + 11\hat{k}$

ii) Magnitude of \vec{PQ} (or, modulus of \vec{OP})

$$= |\vec{PQ}| = \sqrt{(4)^2 + (-5)^2 + (11)^2} = 9\sqrt{2}.$$

iii) Unit vector along $\vec{PQ} = \frac{\vec{PQ}}{|\vec{PQ}|}$

$$= \frac{(4, -5, 11)}{9\sqrt{2}} = \left(\frac{4}{9\sqrt{2}}, \frac{-5}{9\sqrt{2}}, \frac{11}{9\sqrt{2}}\right)$$

iv) Direction cosines of \vec{PQ} are $\frac{4}{9\sqrt{2}}$, $\frac{-5}{9\sqrt{2}}$ and $\frac{11}{9\sqrt{2}}$.