

1. Write a PHP program which includes a function sum(). This function sum() should be designed to add an arbitrary list of parameters.(For Example: If you call the function sum() as sum(1,2) it should return the result 3 and if again you call the function sum() as sum(1,3,4) it should return the result 8.)

Index.html

```
<html>
  <head>
    <title>Arbitrary Function</title>
  </head>
  <script>
    function sum(...number){
      let sum=0;
      for(let n of number){
        sum=sum+n;
      }
      return sum;
    }
    console.log("Sum: "+sum(1,2))
    console.log("Sum: "+sum(1,2,6,8,10))
    console.log("Sum: "+sum(1,2,8,6))
  </script>
</html>
```

2. Write a program that displays the continuous time in the web page. The Time should be in format of HH:MM:SS.

Index.html

```
<html>
  <head>
    <title>Clock</title>
  </head>
  <body>
    <h1>Clock</h1>
    <h2>00:00:00</h2>
  </body>
  <script>
    let hrs=document.querySelector('#hrs');
    let min=document.querySelector('#min');
    let sec=document.querySelector('#sec');
    setInterval(()=>{
      let date = new Date();
      date=date.toLocaleTimeString();
      document.querySelector('h2').textContent=date;
    },1000)
  </script>
</html>
```

3. Write a Program to Create Chess Board in JavaScript Using Loop.

Index.html

```
<html>
  <head>
    <title>Chess Board</title>
  </head>
  <style>
    td{
      height: 50px;
      width: 50px;
      background: white;
    }
    tr:nth-child(odd) td:nth-child(even){
      background: black;
    }
    tr:nth-child(even) td:nth-child(odd){
      background: black;
    }
  </style>
  <body>
  </body>
  <script>
    document.write("<table border='1'>");
    for(let i=0;i<=8;i++){
      document.write("<tr>");
      for(let j=0;j<=8;j++){
        document.write("<td></td>")
      }
      document.write("</tr>");
    }
    document.write("</table>");
  </script>
</html>
```

Index.html

```
<html>
  <head>
    <title>Chess Board</title>
  </head>
  <style>
    td{
      height: 50px;
      width: 50px;
      background: white;
    }
    tr:nth-child(odd) td:nth-child(even){
      background: black;
    }
  </style>
  <body>
  </body>
  <script>
    document.write("<table border='1'>");
    for(let i=0;i<=8;i++){
      document.write("<tr>");
      for(let j=0;j<=8;j++){
        document.write("<td></td>")
      }
      document.write("</tr>");
    }
    document.write("</table>");
  </script>
</html>
```

```

    }
    tr:nth-child(even) td:nth-child(odd){
        background: black;
    }
</style>
<body>
</body>
<script>
    let board="<table border='1'>";
    for(i=0;i<=8;i++){
        board+="<tr>";
        for(j=0;j<=8;j++){
            board=board+"<td></td>"
        }
        board+="</tr>";
    }
    board+="</table>";
    document.querySelector("body").innerHTML=board;
</script>
</html>

```

4. Write JavaScript Code to Change Background Color of Web Page Every Second.

Index.html

```

<html>
<head>
    <title>Changing Background Color</title>
</head>
<body>
</body>
<script>
    let Random=(min,max)=> Math.floor(Math.random()*(max-min)+min);
    setInterval(function(){
        document.querySelector("body").style.backgroundColor =
`rgb(${Random(0,255)},${Random(0,255)},${Random(0,255)})`;
    },1000);
</script>
</html>

```

5. Write a JavaScript Code to Calculate Factorial of Given Number Using arrow function.

Index.html

```

<html>
<head>
    <title>Factorial</title>
</head>
<body>
</body>
<script>
    let factorial=(num)=>{

```

```

        let fact=1;
        for(i=1;i<=num;i++)
        fact*=i;
        return fact;
    }
    let number=Number(prompt("Enter a Number: "));
    alert(`Factorial of ${number} = ${factorial(number)}`);
</script>
</html>

```

6. Write a JavaScript Program to retrieve any value from server site scripting using Ajax.

index.html

```

<html>
<head>
    <title>AJAX</title>
</head>
<body>
    <p id="result">Loading....</p>
</body>
<script>
    let xhr=new XMLHttpRequest();
    xhr.open("GET","Data.php");
    xhr.onreadystatechange=()=>{
        if(xhr.readyState===4 && xhr.status===200){
            document.getElementById("result").innerHTML=xhr.responseText;
        }
    }
    xhr.send();
</script>
</html>

```

Data.php

```

<?php
    if($_SERVER["REQUEST_METHOD"]=="GET"){
        echo "Fetching Data Using AJAX";
    }
?>

```