

Programs Chapter 1

A Simple Framed Window

```
import java.awt.*;

import javax.swing.*;

public class SwingTest {

    public static void main(String[] args) {

        JFrame frame = new JFrame("Test Frame");

        frame.setSize(new Dimension(300,200));

        frame.setLocation(100,100);

        frame.setVisible(true);

    }

}
```

Changing Background Color

```
import java.awt.*;

import javax.swing.*;

public class SwingTest {

    public static void main(String[] args) {

        JFrame frame = new JFrame("Test Frame");

        frame.setSize(new Dimension(300,200));

        frame.setLocation(100,100);

        Container contentPane = frame.getContentPane();

        contentPane.setBackground(Color.red);

        frame.setVisible(true);

    }

}
```

Adding Check Box and Slider

```
public class SwingTest {  
    public static void main(String[] args) {  
        JFrame frame = new JFrame("Test Frame");  
        frame.setSize(new Dimension(400,200));  
        frame.setLocation(100,100);  
        Container contentPane = frame.getContentPane();  
        JLabel label = new JLabel("HERE IS A LABEL");  
        contentPane.add(label, BorderLayout.NORTH);  
        JButton button = new JButton("BUTTON");  
        contentPane.add(button, BorderLayout.SOUTH);  
        String[] options = {"Option 1", "Option 2", "Option 3"};  
        JList list = new JList(options);  
        contentPane.add(list, BorderLayout.CENTER);  
        JCheckBox cbox = new JCheckBox("Check");  
        contentPane.add(cbox, BorderLayout.WEST);  
        JSlider slider = new JSlider();  
        contentPane.add(slider, BorderLayout.EAST);  
        frame.setVisible(true);  
    }  
}
```

Displaying a String:

```

import javax.swing.*;
import java.awt.*;
class MyComponent extends
    JComponent{ public void
    paint(Graphics g) {
        //setting font color
        g.setColor(Color.RED);
        //setting font
        g.setFont(new Font("Verdana",Font.BOLD,22));
        //displaying string
        g.drawString("Hello World!", 100, 50);
    }
}

public class ShapesEx {
    public static void main(String[] args) {
        JFrame jf=new JFrame("My Frame");
        jf.setSize(400, 300);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLocationRelativeTo(null);
        MyComponent comp=new MyComponent();
        jf.add(comp);
        jf.setVisible(true);
    }
}

```

Working with 2D Shapes:

Drawing a line

```

import javax.swing.*;
import java.awt.*;

class MyComponent extends
    JComponent{ public void paint(Graphics
        g) {
        //casting graphics to graphics 2d object
        //needed for more effects...on shapes
        Graphics2D g2=(Graphics2D)g; //setting color
        g2.setColor(Color.RED);
        //changing width
        g2.setStroke(new BasicStroke(10));
        //drawing a line

```

```
        g2.drawLine(120, 30, 50, 140); //x1,y1,x2,y2
    }
}
```

```

public class MyTest {
    public static void main(String[] args) {
        JFrame jf=new JFrame("Drawing Line");
        jf.setSize(300, 200);          //width,height
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        /*MyComponent draw=new MyComponent();
        jf.add(draw);*/
        jf.add(new MyComponent());
        jf.setVisible(true);
    }
}

```

Drawing a Rectangle

```

import javax.swing.*;
import java.awt.*;

    class MyComponent extends
JComponent{ public void paint(Graphics
                                g) {
        //casting graphics to graphics 2d object
        //needed for more effects...on shapes
        Graphics2D g2=(Graphics2D)g; //changing
        width
        g2.setStroke(new BasicStroke(10));
        //setting background color
        g2.setColor(Color.GREEN);
        g2.fillRect(30, 40, 120, 60);
        //drawing a rectangle
        g2.setColor(Color.RED);
        g2.drawRect(30, 40, 120, 60); //x,y,width,height
    }
}

```

```

public class MyTest {
    public static void main(String[] args) {
        JFrame jf=new JFrame("Drawing Rectangle");
        jf.setSize(300, 200);          //width,height
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        /*MyComponent draw=new MyComponent();
        jf.add(draw);*/
        jf.add(new MyComponent());
        jf.setVisible(true);
    }
}

```

```
}  
}
```

Drawing a Square:

```
g2.drawRect(30, 40, 120, 120); //x,y,width,height  
//height & width Same
```

Drawing a Circle:

```
g2.drawOval(30, 40, 120, 120); //x,y,width,height  
//height & width Same
```

Drawing an Ellipse:

```
g2.drawOval(30, 40, 150, 80); //x,y,width,height  
//height & width Different
```

Drawing an Arc:

```
public void paint(Graphics g) {  
    Graphics2D g2=(Graphics2D)g;  
    g2.setColor(Color.RED);  
    g2.setStroke(new BasicStroke(10));  
    //g2.drawArc(x, y, width, height, startAngle, arcAngle);  
    g2.drawArc(30, 50, 100, 140, 130, 150);  
}
```

Drawing a Polygon

```
public void paint(Graphics g) {  
    Graphics2D g2=(Graphics2D)g;  
    g2.setColor(Color.RED);  
    g2.setStroke(new BasicStroke(5));  
    //drawing a polygon  
    int xPoly[] = {100, 150, 200, 175, 250}; int yPoly[] =  
    {150, 100, 125, 225, 100}; g2.drawPolygon(xPoly,  
    yPoly, 5); //g2.drawPolyline(xPoints, yPoints,  
    nPoints);  
}
```

Using Special Font and Color for Text:

```
JLabel lbl=new JLabel();
lbl.setText("This is a text!");
lbl.setSize(100, 50);
//setting color
lbl.setForeground(Color.RED);
//setting font
lbl.setFont(new Font("Verdana",Font.BOLD,22));
```

Displaying Images:

```
import java.awt.Image;
import javax.swing.*.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(350, 350);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        ImageIcon image=new ImageIcon
            ("/Users/Desktop/test.jpg");
        Image newimg=image.getImage().getScaledInstance(200, 200,
            Image.SCALE_SMOOTH);
        ImageIcon newImg=new
            ImageIcon(newimg); JLabel lbl=new
            JLabel(newImg); lbl.setLocation(60, 50);
        lbl.setSize(200, 200); jf.add(lbl);

        jf.setVisible(true);
    }
}

public class Example {
    public static void main(String[] args) { new
        SwingEx();
    }
}
```

Mouse Events:

```
import java.awt.event.*;
import javax.swing.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(350, 350);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        JButton btn=new JButton("Click Me!");
        btn.setSize(100, 50); btn.setLocation(100,
        50); jf.add(btn);

        JLabel lbl=new JLabel("Result");
        lbl.setSize(100, 50);
        lbl.setLocation(100, 100);
        jf.add(lbl);

        //adding mouse click event
        btn.addMouseListener(new MouseListener() {
            public void mouseClicked(MouseEvent e) {
                lbl.setText("Mouse Clicked!");
            }
            public void mousePressed(MouseEvent e) {
                lbl.setText("Mouse Pressed!");
            }
            public void mouseReleased(MouseEvent e) {
                lbl.setText("Mouse Released!");
            }
            public void mouseEntered(MouseEvent e) {
                lbl.setText("Mouse Entered!");
            }
            public void mouseExited(MouseEvent e) {
                lbl.setText("Mouse Exited!");
            }
        });

        jf.setVisible(true);
    }
}
```



```

    }
}

public class Example {
    public static void main(String[] args) { new
        SwingEx();
    }
}

```

Key Events:

```

import java.awt.event.*;
import javax.swing.*.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(350, 350);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        JTextField txt=new JTextField();
        txt.setSize(200, 50);
        txt.setLocation(60, 100);
        jf.add(txt);

        JLabel lbl=new JLabel("Event Result");
        lbl.setSize(100, 50); lbl.setLocation(100,
        150); jf.add(lbl);

        //adding Key Event
        txt.addKeyListener(new KeyListener() {
            public void keyTyped(KeyEvent e) {
                lbl.setText("Key Typed!");
            }

            public void keyPressed(KeyEvent e) {
                lbl.setText("Key Pressed!");
            }

            public void keyReleased(KeyEvent e) {
                lbl.setText("Key Released!");
            }
        }
    }
}

```

```

        });

        jf.setVisible(true);
    }
}

public class Example {
    public static void main(String[] args) {
        new SwingEx();
    }
}

```

Example of ItemListener:

Event triggered on Combo Box item selection.

```

import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(400,350);
        jf.setLocationRelativeTo(null);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        JComboBox cmb=new JComboBox();
        cmb.addItem("BCA");
        cmb.addItem("BBA");
        cmb.addItem("MCA");
        cmb.addItem("MBA");
        cmb.setSize(120, 60);
        cmb.setLocation(100,60);
        cmb.setFocusable(false);
        jf.add(cmb);

        cmb.addItemListener(new ItemListener() {
            public void itemStateChanged(ItemEvent e) {
                if(e.getStateChange()==ItemEvent.SELECTED) {
                    //getting selected Item
                    String item=cmb.getSelectedItem()
                        .toString();

                    //displaying
                    System.out.println("Selected Item: "+item);
                }
            }
        });
    }
}

```

```

        }
    }
});

jf.setVisible(true);
}
}

public class Example {
    public static void main(String[] args) { new
        SwingEx();

    }
}

```

Using Mouse Adapter Class

```

import java.awt.*;
import javax.swing.*;
import java.awt.event.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(400,350);
        jf.setLocationRelativeTo(null);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);

        JButton btn=new JButton("Click Me!");
        btn.setSize(120, 50); btn.setLocation(100,
        50); jf.add(btn);

        //Using mouse adapter class
        btn.addMouseListener(new MouseAdapter() {
            //we don't need to implement all methods of MouseListener
            //we can use method as per the requirement
            public void mouseEntered(MouseEvent e) {
                btn.setText("Mouse Entered!");
            }
        });

        jf.setVisible(true);
    }
}

```

```

public class ExampleA {
    public static void main(String[] args) { new
        SwingEx();

    }
}

```

Using Key Adapter Class

```

import java.awt.*;
import javax.swing.*;
import java.awt.event.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(400,350);
        jf.setLocationRelativeTo(null);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);

        JTextField txt=new JTextField();

        txt.setSize(120, 50);
        txt.setLocation(100, 50);
        jf.add(txt);

        txt.addKeyListener(new KeyAdapter() {
            public void keyTyped(KeyEvent e) {
                JOptionPane.showMessageDialog(null,"Key Typed!");
            }
        });

        jf.setVisible(true);
    }
}

public class Example {
    public static void main(String[] args) { new
        SwingEx();

    }
}

```

Using Window Adapter Class

```
import java.awt.*;
import javax.swing.*;
import java.awt.event.*;

class SwingEx{
    SwingEx(){
        JFrame jf=new JFrame("My Frame");
        jf.setSize(300,250);
        jf.setLocationRelativeTo(null);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);

        //adding window event to jframe
        jf.addWindowListener(new WindowAdapter() {
            public void windowOpened(WindowEvent e) {
                System.out.println("Frame Opened!");
            }
        });

        jf.setVisible(true);
    }
}

public class Example {
    public static void main(String[] args) { new
        SwingEx();

    }
}
```

MVC design Pattern

**3 classes for model, view and controller required + 1 class for startup.
So, in total 4 classes are required.**

Source Code

StudentView.java

```
import javax.swing.*;

public class StudentView {
    public JLabel lbl1, lbl2, lbl3;
    public JTextField txt1, txt2;
    public JButton btn1, btn2;
```

```
public StudentView() {  
    JFrame jf=new JFrame("Student Form");  
    jf.setSize(400, 300);  
    jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);  
    jf.setLayout(null);  
    jf.setLocationRelativeTo(null);  
  
    lbl1=new JLabel("Enter Sid:");  
    lbl1.setSize(100, 30);  
    lbl1.setLocation(20, 20);  
    jf.add(lbl1);  
  
    txt1=new JTextField();  
    txt1.setSize(120, 30);  
    txt1.setLocation(100, 20);  
    jf.add(txt1);  
  
    lbl2=new JLabel("Enter Name:");  
    lbl2.setSize(100, 30);  
    lbl2.setLocation(20, 60);  
    jf.add(lbl2);  
  
    txt2=new JTextField();  
    txt2.setSize(120, 30);  
    txt2.setLocation(100, 60);  
    jf.add(txt2);  
  
    btn1=new JButton("Save");  
    btn1.setSize(100, 20);  
    btn1.setLocation(50, 110);  
    jf.add(btn1);  
  
    btn2=new JButton("Display");  
    btn2.setSize(100, 20);  
    btn2.setLocation(160, 110);  
    jf.add(btn2);  
  
    lbl3=new JLabel("Result:");  
    lbl3.setSize(200, 30);  
    lbl3.setLocation(20, 140);  
    jf.add(lbl3);  
  
    jf.setVisible(true);  
}
```

```
}
```

StudentModel.java

```
public class StudentModel {  
    private int sid;  
    private String name;  
  
    public void setId(int sid) {  
        this.sid=sid;  
    }  
  
    public int getId() {  
        return sid;  
    }  
  
    public void setName(String name) {  
        this.name=name;  
    }  
  
    public String getName() {  
        return name;  
    }  
}
```

StudentController.java

```
import javax.swing.*.*;  
public class StudentController {  
    StudentView v;  
    StudentModel m;  
    public void initController() {  
        //initializing view  
        v=new StudentView();  
        //initializing model  
        m=new StudentModel();  
        //registering events  
        v.btn1.addActionListener(e->saveClicked());  
        v.btn2.addActionListener(e->displayClicked());  
    }  
    public void saveClicked() {  
        int sid=Integer.parseInt(v.txt1.getText());  
        String name=v.txt2.getText();  
        m.setId(sid);  
    }  
}
```

```

        m.setName(name);
        JOptionPane.showMessageDialog(null, "Saved Successfully!");
    }

    public void displayClicked() {
        v.lbl3.setText("Sid: "+m.getId()+" Name: "+m.getName());
    }
}

```

And finally,
Driver Class...

Example.java

```

//Driver Class
public class Example {
    public static void main(String[] args) { StudentController
        cont=new StudentController(); cont.initController();
    }
}

```

(Displaying Multiple Rows using JList)

StudentView.java

```

import javax.swing.*.*;
public class StudentView {
    public JLabel lbl1, lbl2, lbl3;
    public JTextField txt1, txt2;
    public JButton btn1, btn2;
    //required for creating a empty list
    DefaultListModel lmodel;

    public StudentView() {
        JFrame jf=new JFrame("Student Form");
        jf.setSize(400, 300);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        lbl1=new JLabel("Enter Sid:");
        lbl1.setSize(100, 30);
        lbl1.setLocation(20, 20);
    }
}

```



```

        jf.add(lbl1);

        txt1=new JTextField();
        txt1.setSize(120, 30);
        txt1.setLocation(100, 20);
        jf.add(txt1);

        lbl2=new JLabel("Enter Name:");
        lbl2.setSize(100, 30);
        lbl2.setLocation(20, 60);
        jf.add(lbl2);

        txt2=new JTextField();
        txt2.setSize(120, 30);
        txt2.setLocation(100, 60);
        jf.add(txt2);

        btn1=new JButton("Save");
        btn1.setSize(100, 20);
        btn1.setLocation(50, 110);
        jf.add(btn1);

        btn2=new JButton("Display");
        btn2.setSize(100, 20);
        btn2.setLocation(160, 110);
        jf.add(btn2);

        //creating a JList
        lmodel=new DefaultListModel();

        JList jl=new JList(lmodel);
        jl.setSize(200, 100);
        jl.setLocation(20, 140);
        jf.add(jl);

        jf.setVisible(true);
    }
}

```

StudentModel.java

```

public class StudentModel {
    private int sid;
    private String name;

```

```

    public void setId(int sid) {
        this.sid=sid;
    }

    public int getId() {
        return sid;
    }

    public void setName(String name) {
        this.name=name;
    }

    public String getName() {
        return name;
    }
}

```

StudentController.java

```

import java.util.*;
import javax.swing.*.*;
public class StudentController {
    StudentView v;
    //for storing multiple data
    ArrayList<StudentModel> data;

    public void initController() {
        //model initialization not required & will be initialized
        //in add button clicked
        //initializing view
        v=new StudentView();
        //initializing ArrayList
        data=new ArrayList<>();

        //registering events
        v.btn1.addActionListener(e->saveClicked());
        v.btn2.addActionListener(e->displayClicked());
    }

    public void saveClicked() {
        int sid=Integer.parseInt(v.txt1.getText()); String
        name=v.txt2.getText(); //transferring to model
        StudentModel m=new StudentModel();
    }
}

```

```

        m.setId(sid);
        m.setName(name);
        //adding model to ArrayList
        data.add(m);
        JOptionPane.showMessageDialog(null, "Saved Successfully!");
    }

    public void displayClicked() {
        //clearing previous data'
        v.lmodel.clear();
        //getting data from ArrayList
        for(StudentModel st:data) {
            //System.out.println(st.getId()+" "+st.getName());
            v.lmodel.addElement(st.getId()+" "+st.getName());
        }
    }
}

```

Example.java

```

//Driver Class
public class Example {
    public static void main(String[] args) {
        StudentController cont=new StudentController();
        cont.initController();
    }
}

```

(Using JTable for Displaying Multiple Rows)

StudentView.java

```

import javax.swing.*.*;
import javax.swing.table.*;
public class StudentView {
    public JLabel lbl1, lbl2, lbl3;
    public JTextField txt1, txt2;
    public JButton btn1, btn2;
    //required for creating a empty list
    DefaultTableModel tmodel;

    public StudentView() {
        JFrame jf=new JFrame("Student Form");
    }
}

```

```
jf.setSize(400, 300);
jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
jf.setLayout(null);
jf.setLocationRelativeTo(null);

lbl1=new JLabel("Enter Sid:");
lbl1.setSize(100, 30);
lbl1.setLocation(20, 20);
jf.add(lbl1);

txt1=new JTextField();
txt1.setSize(120, 30);
txt1.setLocation(100, 20);
jf.add(txt1);

lbl2=new JLabel("Enter Name:");

lbl2.setSize(100, 30);
lbl2.setLocation(20, 60);
jf.add(lbl2);

txt2=new JTextField();
txt2.setSize(120, 30);
txt2.setLocation(100, 60);
jf.add(txt2);

btn1=new JButton("Save");
btn1.setSize(100, 20);
btn1.setLocation(50, 110);
jf.add(btn1);

btn2=new JButton("Display");
btn2.setSize(100, 20);
btn2.setLocation(160, 110);
jf.add(btn2);

//creating empty table with default table model
String cols[]= {"Sid","Name"};
tmodel=new DefaultTableModel(cols,0); //0 rows
JTable jt=new JTable(tmodel);
JScrollPane jp=new JScrollPane(jt);
jp.setLocation(50, 150); jp.setSize(200,
100); jf.add(jp);

jf.setVisible(true);
```

```
    }  
}
```

StudentModel.java

```
public class StudentModel {  
    private int sid;  
    private String name;  
  
    public void setId(int sid) {  
        this.sid=sid;  
    }  
  
    public int getId() {  
        return sid;  
    }  
  
    public void setName(String name) {  
        this.name=name;  
    }  
  
    public String getName() {  
        return name;  
    }  
}
```

StudentController.java

```
import java.util.*;  
import javax.swing.*;  
public class StudentController {  
    StudentView v;  
    //for storing multiple data  
    ArrayList<StudentModel> data;  
  
    public void initController() {  
        //initializing ArrayList  
        data=new ArrayList<>();  
        //initializing view  
        v=new StudentView();  
        //registering events  
        v.btn1.addActionListener(e->saveClicked());  
        v.btn2.addActionListener(e->displayClicked());  
    }  
}
```

```

public void saveClicked() {
    int sid=Integer.parseInt(v.txt1.getText()); String
    name=v.txt2.getText(); //transferring to model
    StudentModel m=new StudentModel();

    m.setId(sid);
    m.setName(name);
    //adding model to ArrayList
    data.add(m);
    JOptionPane.showMessageDialog(null, "Saved Successfully!");
}

public void displayClicked() {
    //clearing all rows
    v.tmodel.setRowCount(0);
    //getting data from ArrayList
    for(StudentModel st:data) {
        //putting data in Object
        Object[] obj= {st.getId(),st.getName()};
        v.tmodel.addRow(obj);
    }
}
}
}

```

Example.java

//Driver Class

```

public class Example {
    public static void main(String[] args) { StudentController
        cont=new StudentController(); cont.initController();
    }
}

```

Designing a JTable

```

import java.awt.*;
import javax.swing.*;
import javax.swing.table.*;
//Driver Class
public class Example {
    public static void main(String[] args) {
        JFrame jf=new JFrame("Student Form");
        jf.setSize(400, 300);
    }
}

```

```

        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        //creating a JTable
        String cols[]= {"Sid","Name","Address"}; DefaultTableModel
        tmodel=new DefaultTableModel(cols,0); JTable jt=new
        JTable(tmodel);
        tmodel.addRow(new Object[] {101,"Ram","Btm"});
        tmodel.addRow(new Object[] {102,"Shyam","Btm"});
        tmodel.addRow(new Object[] {103,"Hari","Btm"});
        tmodel.addRow(new Object[] {104,"Sita","Ktm"});

        //designing JTable
        //designing headings
        jt.getTableHeader().setBackground(Color.DARK_GRAY);
        jt.getTableHeader().setForeground(Color.WHITE);
        jt.getTableHeader().setFont(new Font(null,Font.BOLD,16));
        //designing rows
        jt.setBackground(Color.CYAN);
        jt.setFont(new Font("Consolas",Font.ITALIC,15));
        JScrollPane jp=new JScrollPane(jt);
        jp.setSize(300, 150);
        jp.setLocation(50, 50);
        jf.add(jp);

        jf.setVisible(true);
    }
}

```

Getting a Selected Row From JTable

```

import java.awt.*;
import javax.swing.*;
import javax.swing.table.*;
//Driver Class
public class Example {
    public static void main(String[] args) {
        JFrame jf=new JFrame("Student Form");
        jf.setSize(400, 300);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);

        //creating a JTable

```

```

String cols[]= {"Sid", "Name", "Address"}; DefaultTableModel
tmodel=new DefaultTableModel(cols,0);
JTable jt=new JTable(tmodel);
tmodel.addRow(new Object[] {101,"Ram", "Btm"});
tmodel.addRow(new Object[] {102,"Shyam", "Btm"});
tmodel.addRow(new Object[] {103,"Hari", "Btm"});
tmodel.addRow(new Object[] {104,"Sita", "Ktm"});
//designing JTable
//designing headings
jt.getTableHeader().setBackground(Color.DARK_GRAY);
jt.getTableHeader().setForeground(Color.WHITE);
jt.getTableHeader().setFont(new Font(null,Font.BOLD,16));
//designing rows
jt.setBackground(Color.CYAN);
jt.setFont(new Font("Consolas",Font.ITALIC,15));
JScrollPane jp=new JScrollPane(jt);
jp.setSize(300, 150);
jp.setLocation(50, 50);
jf.add(jp);

JButton btn=new JButton("Click Me");
btn.setSize(100, 30); btn.setLocation(50,
200); jf.add(btn);

btn.addActionListener(e->{
    //getting row number
    int row=jt.getSelectedRow();
    if(row==-1) {
        JOptionPane.showMessageDialog(null, "Please Select
            Row!");
    }else {
        //getting data
        int sid=Integer.parseInt(tmodel.getValueAt(row, 0)
            .toString());
        String name=tmodel.getValueAt(row, 1).toString();
        String address=tmodel.getValueAt(row, 2).toString();
        JOptionPane.showMessageDialog(null, sid+" "+name+"
            "+address);
    }
});

jf.setVisible(true);
}

```



```
}
```

Getting a Selected Row from JList

```
import java.awt.*;
import javax.swing.*;
//Driver Class
public class Example {
    public static void main(String[] args) {
        JFrame jf=new JFrame("Student Form");
        jf.setSize(400, 300);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLayout(null);
        jf.setLocationRelativeTo(null);
        DefaultListModel lmodel=new DefaultListModel();
        JList jl=new JList(lmodel);
        lmodel.addElement("101 Ram");
        lmodel.addElement("102 Shyam");
        lmodel.addElement("103 Hari");
        jl.setSize(200, 100);
        jl.setLocation(50, 50);
        jf.add(jl);
        JButton btn=new JButton("Click Me");
        btn.setSize(100, 30); btn.setLocation(50,
        200); jf.add(btn);

        btn.addActionListener(e->{
            int index=jl.getSelectedIndex();
            if(index!=-1) {
                JOptionPane.showMessageDialog(null, "Please select item!");
            }else {
                String data=jl.getSelectedValue().toString();
                JOptionPane.showMessageDialog(null, data);
            }
        });
        jf.setVisible(true);
    }
}
```

demonstrate FlowLayout

```
import java.awt.*;
import javax.swing.*;
```

```

public class FlowLayoutDemo
{
    JFrame f;
    FlowLayoutDemo ()
    {
        f = new JFrame ();
        JLabel l1 = new JLabel ("Enter Name");
        JTextField tf1 = new JTextField (10);
        JButton b1 = new JButton ("SUBMIT");
        f.add (l1);
        f.add (tf1);
        f.add (b1);
        f.setLayout (new FlowLayout (FlowLayout.RIGHT));

        //setting flow layout of right alignment
        f.setSize (300, 300); f.setVisible (true);
    }
    public static void main (String[] args)
    {
        new FlowLayoutDemo ();
    }
}

```

Border Layout

```

import java.awt.*;
public class BorderLayoutDemo
{
    public static void main (String[] args)
    {
        Frame f1 = new Frame ();
        f1.setSize (250, 250);
        Button b1 = new Button ("Button1");
        Button b2 = new Button ("Button2");
        Button b3 = new Button ("Button3");
        Button b4 = new Button ("Button4");
        Button b5 = new Button ("Button5");
        f1.add (b1, BorderLayout.NORTH);
        f1.add (b2, BorderLayout.EAST);
        f1.add (b3, BorderLayout.WEST);
        f1.add (b4, BorderLayout.SOUTH);
    }
}

```

```

        f1.add (b5);
        f1.setVisible (true);
    }
}

```

Grid Layout

```

import java.awt.*;
import javax.swing.*;
public class GridLayoutDemo
{
    public static void main (String[] args)
    {
        Frame f1 = new Frame ();
        f1.setSize (250, 250);
        GridLayout ob = new GridLayout (2, 2);
        f1.setLayout (ob);
        Panel p1 = new Panel ();
        Label l1 = new Label ("Enter name");
        TextField tf = new TextField (10);
        Button b1 = new Button ("Submit");
        p1.add (l1);
        p1.add (tf);
        p1.add (b1);
        f1.add (p1);
        Panel p2 = new Panel ();
        f1.add (p2);
        Panel p3 = new Panel ();
        f1.add (p3);
        Label l2 = new Label ("Welcome to Java");
        f1.add (l2);
        f1.setVisible (true);
    }
}

```

Card Layout

```

import java.awt.*;
import javax.swing.*;
//Driver Class
public class Example {
    public static void main(String[] args) {
        JFrame jf=new JFrame("My Frame");
        jf.setSize(400, 300);
    }
}

```

```

        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLocationRelativeTo(null);
        jf.setLayout(null);

        //creating jpanel to demonstrate cardlayout
        JPanel jp=new JPanel();
        jp.setSize(200, 80);
        jp.setLocation(80, 40);
        jp.setBackground(Color.CYAN);
        //adding cardlayout
        CardLayout card=new CardLayout(40,30);
        jp.setLayout(card);
        JLabel lbl1=new JLabel("Label 1");
        JLabel lbl2=new JLabel("Label 2");
        JLabel lbl3=new JLabel("Label 3");
        //adding level to cards
        jp.add("card1",lbl1);
        jp.add("card2",lbl2);
        jp.add("card3",lbl3);

        //creating another JPanel for buttons
        JPanel jp1=new JPanel();
        jp1.setSize(300, 100);
        jp1.setLocation(40, 120);
        jp1.setLayout(new FlowLayout());

        JButton prev=new JButton("Previous");
        JButton next=new JButton("Next");
        JButton first=new JButton("First");
        JButton last=new JButton("Last");
        JButton show=new JButton("Show Card");
        jp1.add(prev);
        jp1.add(next);
        jp1.add(first);
        jp1.add(last);
        jp1.add(show);

        //adding panels to frame
        jf.add(jp);
        jf.add(jp1);

        //adding click event to buttons
        prev.addActionListener(e->{
            //previous
            card.previous(jp);

```

```

});

next.addActionListener(e->{
    //next
    card.next(jp);
});

first.addActionListener(e->{
    card.first(jp);
});

last.addActionListener(e->{
    card.last(jp);
});

show.addActionListener(e->{
    card.show(jp, "card2");
});

jf.setVisible(true);
}
}

```

Spring Layout:

```

import java.awt.*;
import javax.swing.*;
//Driver Class
public class Example {
    public static void main(String[] args) {
        JFrame jf = new JFrame("Spring Layout Example");
        jf.setSize(300, 200);
        jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        jf.setLocationRelativeTo(null);

        Container cp = jf.getContentPane();
        //adding spring layout
        SpringLayout spl=new SpringLayout();
        cp.setLayout(spl);

        //creating buttons

        JButton btn1=new JButton("Button 1");
        JButton btn2=new JButton("Button 2");
        JButton btn3=new JButton("Button 3");
    }
}

```

```

        cp.add(btn1);
        cp.add(btn2);
        cp.add(btn3);

        //adding constraints
        //for button 1
        spl.putConstraint(SpringLayout.WEST, btn1,
                           24, SpringLayout.WEST, cp);
        spl.putConstraint(SpringLayout.NORTH, btn1,
                           9, SpringLayout.NORTH, cp);

        //for button 2
        spl.putConstraint(SpringLayout.WEST, btn2,
                           49, SpringLayout.WEST, cp);
        spl.putConstraint(SpringLayout.NORTH, btn2,
                           10, SpringLayout.SOUTH, btn1);

        //for button 3
        spl.putConstraint(SpringLayout.WEST, btn3,
                           45, SpringLayout.EAST, btn1);
        spl.putConstraint(SpringLayout.NORTH, btn3,
                           9, SpringLayout.NORTH, cp);

        jf.setVisible(true);
    }
}

```

Message Dialog

A message dialog shows information with the OK button. The method does not return any value.

```

import javax.swing.*;

public class Example {
    public static void main(String[] args) {
        JOptionPane.showMessageDialog(null, "Test Message",
                                     "Title",JOptionPane.WARNING_MESSAGE);
    }
}

```

Confirm Dialog

We can display a confirmation dialog box by using the `showConfirmDialog()` method. The user's response is indicated by the return value.

```

import javax.swing.*;

```

```

public class Example {
    public static void main(String[] args) {
        int res = JOptionPane.showConfirmDialog(null,
            "Save the file?",
            "Title Message",
            JOptionPane.YES_NO_OPTION,
            //JOptionPane.YES_NO_OPTION
            //JOptionPane.OK_CANCEL_OPTION
            JOptionPane.QUESTION_MESSAGE);
        System.out.println(res);
        //yes/ok=0, no=1, cancel=2
    }
}

```

Input Dialog

```

import javax.swing.*;
public class Example {
    public static void main(String[] args) {
        String res=JOptionPane.showInputDialog(null,
            "Enter any value");
        System.out.println(res);
    }
}

```

Example 2:

```

import javax.swing.*;
public class Example {
    public static void main(String[] args) {
        /*Object res = JOptionPane.showInputDialog(parentComponent,
            message,
            title,
            messageType,
            icon,
            selectionValues,
            initialSelectionValue);
        */
        Object res = JOptionPane.showInputDialog(null,
            "Select a Value:",
            "Title",
            JOptionPane.INFORMATION_MESSAGE,
            null,
            new String[] {"BCA", "BBA", "MCA"},

```

```

        "BBA");
        System.out.println(res);
    }
}

```

Option Dialog

```

import javax.swing.*;
public class Example {
    public static void main(String[] args) {
        int res = JOptionPane.showOptionDialog(null,
            "Do you want to Exit?", "Title",

            JOptionPane.DEFAULT_OPTION,
            JOptionPane.QUESTION_MESSAGE,
            null,
            new String[] {"YES", "NO"},
            "NO");

        System.out.println(res);
    }
}

```

JFileChooser Dialog

A JFileChooser lets the user select a file from the file system. We can create an object of the JFileChooser class. It allows the user to choose only files, only directories, or both.

Example:

```

import javax.swing.*;
import java.io.*;
public class Example {
    public static void main(String[] args) {
        //display file chooser
        JFileChooser fch=new JFileChooser();
        fch.setDialogTitle("Open a    picture file");
        int res = fch.showDialog(null,"Attach");

        if (res == JFileChooser.APPROVE_OPTION) { File selectedFile
            = fch.getSelectedFile(); System.out.println("we selected:
            " + selectedFile);
        }
    }
}

```



```
}  
}
```

JColorChooser Dialog

A JColorChooser is a Swing component that lets we choose a color graphically in a JDialog.

```
import javax.swing.*;  
import java.awt.*;  
public class Example {  
    public static void main(String[] args) { //  
        Display a color chooser dialog  
        Color color = JColorChooser.showDialog(null,  
            "Select a color", Color.BLACK);  
        //parent,message,initial color  
  
        System.out.println("Selected Color: "+color);  
    }  
}
```

Custom JDialog

We can create custom JDialog as per our requirement and place different components on it as follows:

```
JDialog dialog=new JDialog();
```

Example:

```
import javax.swing.*;  
public class Example {  
    public static void main(String[] args) {  
        JDialog jd=new JDialog();  
        jd.setSize(200, 150);  
        jd.setModal(true);  
        jd.setTitle("Custom Dialog");  
  
        JLabel lbl=new JLabel("I am Label");  
        jd.add(lbl);  
  
        jd.setVisible(true);  
    }  
}
```

