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## How to Setup Bridge Networking with KVM on Ubuntu 20.04

How to get your VMs seen by your home network.

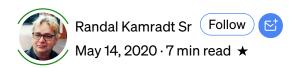




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The default networking that KVM provides is a private bridge that uses NAT to allow the guest VMs to talk to the outside world. This works for a lot of use-cases and is probably the best default setup. But sometimes I need the VMs to share the network with the host. In many of my past <u>articles</u> that created VMs, I've been able to get

away with the default networking. But a future project I'm working on will need VMs operating on the host network, so I wanted to document how to do that here.

There are a lot of articles on setting up a public bridge; it seems like a popular topic. But many of the articles are old and don't use the latest networking configuration software available with Ubuntu or they manage networking and KVM with a GUI interface. I will be using only command-line tools, as I don't actually have monitors for my servers.

So here is my take on setting up KVM to use a public bridge by default. To follow along, you should have good knowledge of Linux, KVM, and modern Linux networking. We will be using Ubuntu 20.04 which uses the iproute2 package for command-line access, and netplan for configuration. Ubuntu 20.04 was released in April 2020 (hence the version number 20.04) but I have been using the daily builds since the beginning of the year to get familiar with it.

First, I'm going to install KVM, the virtual machine manager. For Ubuntu 20.04 The installation is easy:

```
sudo apt-get install qemu-kvm libvirt-daemon-system \
   libvirt-clients virtinst bridge-utils
```

Test that it's working with virsh list --all this should show you an empty listing, but a listing none-the-less:

```
rkamradt@artful:~$ virsh list --all
Id Name State
```

The next thing we're going to do is replace the default bridging. As mentioned above, KVM installs a virtual bridge that all the VMs connect to. It provides its own subnet and DHCP to configure the guest's network and uses NAT to access the outside world. We're going to replace that with a public bridge that runs on the host network and uses whatever external DHCP server is on the host network.

For performance reasons, it is recommended to disable netfilter on bridges in the

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host. To do that, create a file called /etc/sysctl.d/bridge.conf and fill it in with this:

```
net.bridge.bridge-nf-call-ip6tables=0
net.bridge.bridge-nf-call-iptables=0
net.bridge.bridge-nf-call-arptables=0
```

Then create a file called /etc/udev/rules.d/99-bridge.rules and add this line:

```
ACTION=="add", SUBSYSTEM=="module", KERNEL=="br_netfilter", \
RUN+="/sbin/sysctl -p /etc/sysctl.d/bridge.conf"
```

That should all be on one line. That will set the flags to disable netfilter on bridges at the proper place in system start-up. Reboot to take effect.

Next, we need to disable the default networking that KVM installed for itself. You can use ip to see what the default network looks like:

```
rkamradt@beast:~$ ip link
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state
UNKNOWN mode DEFAULT group default qlen 1000
        link/loopback 00:00:00:00:00 brd 00:00:00:00:00:00
2: eno1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc mq state
UP mode DEFAULT group default qlen 1000
        link/ether d4:be:d9:f3:1e:5f brd ff:ff:ff:ff:ff
6: virbr0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc
noqueue state UP mode DEFAULT group default qlen 1000
        link/ether 52:54:00:1d:5b:25 brd ff:ff:ff:ff:ff
7: virbr0-nic: <BROADCAST,MULTICAST> mtu 1500 qdisc fq_codel
master virbr0 state DOWN mode DEFAULT group default qlen 1000
        link/ether 52:54:00:1d:5b:25 brd ff:ff:ff:ff:ff
```

The entries virbro and virbro-nic are what KVM installs by default.

Because this host just had KVM installed, I don't have to worry about existing VMs. If you have existing VMs, you will have to edit them to use the new network setup. It's possible you can have both public and private VMs, but I'd just as soon have only one type of network per host to avoid confusion. Here's how to remove the default KVM network:

```
virsh net-destroy default
virsh net-undefine default
```

Now you can run ip again and the virbro and virbro-nic should be gone.

```
rkamradt@beast:~$ ip link
1: lo: <LOOPBACK, UP, LOWER_UP> mtu 65536 qdisc noqueue state
UNKNOWN mode DEFAULT group default glen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
2: eno1: <BROADCAST, MULTICAST, UP, LOWER_UP> mtu 1500 qdisc mq state
UP mode DEFAULT group default glen 1000
    link/ether d4:be:d9:f3:1e:5f brd ff:ff:ff:ff:ff
```

If they are not, you can remove them with ip link delete virbro type brigge and ip link delete virbro-nic.

Next, we will need to set up a bridge to use when we create a VM. Edit your /etc/netplan/00-installer-config.yaml (after making a back-up) to add a bridge.

This is what mine looks like after editing:

```
network:
  ethernets:
    enp0s7:
      dhcp4: false
      dhcp6: false
  bridges:
    br0:
      interfaces: [ enp0s7 ]
      addresses: [192.168.0.104/24]
      gateway4: 192.168.0.1
      mtu: 1500
      nameservers:
        addresses: [8.8.8.8,8.8.4.4]
      parameters:
        stp: true
        forward-delay: 4
      dhcp4: no
      dhcp6: no
  version: 2
```

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In my case enpos7 is the name of my NIC, 192.168.0.104 is the IP address of my host, and 192.168.0.1 is my home router. I've set up my home router to reserve 192.168.0.104 for this host by associating the MAC address to the IP address. The bridge bro is attached to the enpost interface, the physical network card on the host. Notice that the enpos7 interface is not configured, the bridge now has the network configuration that used to be specified in the enpos7 section. I'm not sure about the parameters section, I copied them straight from an example setup and I may want to play with them later.

Now run sudo netplan apply to apply your new configuration. You can use the ip command to inspect that it looks correct:

```
1: lo: <LOOPBACK, UP, LOWER_UP> mtu 65536 qdisc noqueue state
UNKNOWN group default glen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
   inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
       valid_lft forever preferred_lft forever
2: enp0s7: <BROADCAST, MULTICAST, UP, LOWER_UP> mtu 1500 qdisc
fq_codel master br0 state UP group default glen 1000
    link/ether 00:1d:72:ac:d9:95 brd ff:ff:ff:ff:ff
13: br0: <BROADCAST, MULTICAST, UP, LOWER_UP> mtu 1500 qdisc noqueue
state UP group default glen 1000
    link/ether 00:1d:72:ac:d9:95 brd ff:ff:ff:ff:ff
    inet 192.168.0.104/24 brd 192.168.0.255 scope global br0
       valid_lft forever preferred_lft forever
    inet6 fe80::21d:72ff:feac:d995/64 scope link
       valid_lft forever preferred_lft forever
```

Note that the bro entry now has the IP address and the enpos7 entry now has master bro to show that it belongs to the bridge.

Now we can make KVM aware of this bridge. create a scratch XML file called hostbridge.xml and insert the following:

```
<network>
  <name>host-bridge</name>
  <forward mode="bridge"/>
```

```
<bridge name="br0"/>
</network>
```

Use the following commands to make that our default bridge for VMs:

```
virsh net-define host-bridge.xml
virsh net-start host-bridge
virsh net-autostart host-bridge
```

And then list the networks to confirm it is set to autostart:

```
rkamradt@artful:~$ virsh net-list --all
Name State Autostart Persistent
-----host-bridge active yes yes
```

Now that we have a bridge configured, we can make a VM. Here is the template I use:

```
virt-install --name vm1 --ram=8192 --disk size=10 --vcpus 1 --os-type linux --os-vari

# When prompted, use the vm name for the host name, and be sure to add openssh when a

# otherwise take defaults or most reasonable options. Follow install instructions til

virsh domifaddr vm1 # get ip address

ssh-copy-id rkamradt@192.168.122.95 # use ip address from previous step

installVM.sh hosted with ♥ by GitHub

view raw
```

Once the virt-install program is running, you'll see the installation program running in your terminal. Install it however you like, but make sure you install OpenSSH when it prompts for additional software to install as that is what we'll use to communicate with our new VM. Now have a cup of coffee while you wait for the installation.

One thing that was inconvenient was that it configured the VM's network with DHCP instead of asking if you want to do it manually. With servers, it's nice to configure manually with a static IP address drawn from outside DHCP's pool. Even the virsh tool is unaware of the new guest's network.

```
rkamradt@artful:~$ virsh domifaddr node1
Name MAC address Protocol Address
------
```

The only way I could find out the address was to go on my home router and look for <code>node1</code>. My home router tries to keep IP addresses the same based on MAC addresses, but it's not guaranteed, so I added it to the list of static IPs. Each router is different, so you'll have to figure out how to do that with your own router. Add the new VM to the <code>/etc/hosts</code> file on whatever hosts you plan to access it on, so you can refer to it by name instead of remembering the IP address.

Use the ip command again to view your network on the host:

```
rkamradt@artful:~$ ip link
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state
UNKNOWN mode DEFAULT group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
2: enp0s7: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc
fq_codel master br0 state UP mode DEFAULT group default qlen 1000
    link/ether 00:1d:72:ac:d9:95 brd ff:ff:ff:ff:ff
13: br0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue
state UP mode DEFAULT group default qlen 1000
    link/ether 00:1d:72:ac:d9:95 brd ff:ff:ff:ff:ff
15: vnet0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc
fq_codel master br0 state UNKNOWN mode DEFAULT group default qlen
1000
    link/ether fe:54:00:a3:0d:ee brd ff:ff:ff:ff:ff
```

It added vneto to the network. For each VM you install, it adds a new vnet# I'm not exactly sure why, and I hope I've done this right, but it seems to work.

Once your VM is configured, you'll have to pass your ssh credentials to it. The easiest way is with ssh-copy-id <username>@<guestname> If your username is the same between the host computer and the guest computer, you don't need the <username>@ part. Then you should be able to connect with ssh <username>@<guestname>.

Once in the guest, you can use the ip command to view the network:

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```
rkamradt@node1:~$ ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state
UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: enp1s0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc
fq_codel state UP group default qlen 1000
    link/ether 52:54:00:a3:0d:ee brd ff:ff:ff:ff:
    inet 192.168.0.166/24 brd 192.168.0.255 scope global enp1s0
        valid_lft forever preferred_lft forever
    inet6 fe80::5054:ff:fea3:dee/64 scope link
        valid_lft forever preferred_lft forever
```

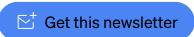
I used the ip addr subcommand this time to see the IP address instead of just the MAC addresses. Notice that the IP address is in the same network as the host, in this case 192.168.0.0/24 You should be able to access it anywhere in the network.

I'm not a network expert by any means, but I can usually struggle through getting things to work. Hopefully, this will help you get a handle on networking and the new generation of commands and configurations. If you're only working on cloud-provider VMs much of this is done for you with (hopefully) easy UIs. But if you're just a hobbyist like me wanting to create VMs on bare-metal to try out different Thanks to Zack Shapiro. Software, and have the ease of bringing them up and taking them down at will, it's

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