

## Assignment-1

Based on your understanding identify a recent business trend has influenced the android platform. explain how this trend impacts Android app developers and business in the mobile app industry.

One of the significant business trends influencing the android platform was the rise of progressive web apps and the increasing focus on cross-platform development. While users don't have access to real-time information, I can provide insights into how this trend was likely impacting android app developers and business in the mobile app industry up to that point.

Progressive web apps are web applications that offer a mobile app-like experience but are built using web technologies like HTML, CSS, and JS. These PWA's can be accessed through web browsers but can also be added to user's home screen, making:

1. cost-efficiency
2. broader reach
3. Improved user-experience

4. Reduce App store dependencies
5. Easier maintenance

Q.2 what is the purpose of the Inflater in Android development and how does it fit into the architecture of Android layout?

→ In Android development an Inflater is a component used to create view objects from XML layout resource file. It plays a significant role in the process of converting XML definition into actual view objects that are displayed on the screen. Here's breakdown of its purpose and how it fits into the architecture of Android layouts.

### \* Purpose of a Layout Inflater.

1. Dynamic UI creation: The primary purpose of a Layout Inflater is to dynamically create view objects at runtime based on the layout XML files you define in your app resources. This allows you to create and modify the user interface of your Android application programmatically.

2. Resource separation: It helps separate the presentation from the logic (Java / Kotlin code). You can define the structure and appearance of your UI in XML files, making it easier to maintain and change the UI without modifying the code.

3. Reuse and modularity : Layout inflation facilities the reuse of UI in XML file and reuse it in multiple activities, fragments, or custom views.

\* How LayoutInflater fits into the architecture :

1: XML Layout files : In Android, you define the structure and appearance of your UI components using XML layout files (e.g., activity\_main.xml). These files contain XML tags representing various UI elements like buttons, text, images, and views.

2: Layout resources : These XML layout files are placed in the 'res/layout' directory of your Android project resources.

3: Layout Inflation : When your app runs, and you want to display a UI on the screen, you use the LayoutInflater's 'inflate' method. Creating the view objects described in your XML layout files, you typically obtain a reference to the LayoutInflater from the 'Context'.

LayoutInflater inflater = LayoutInflater.from(context);

C) :

view rootView = inflater.inflate(R.layout.  
main; null);

5) Display: Finally, you can add the inflate view to your app's UI hierarchy, usually by setting it as the content view on the Activity, adding it to a fragment, or moving it to a custom ViewGroup.

Q.3. Explain the concept of a custom dialog in Android applications. Provide examples to illustrate its use.

→ In android application, a custom dialog is a user interface component that is used to display information, prompt the user for input, or perform specific actions within a window. Unlike standard dialogs provided in android, which have predefined layouts and functionality, customized user interface to their app's requirements.

\*concepts of custom dialogbox:

1) Custom UI's custom dialogbox enable developer to design a dialog's appearance and content according to their specific needs. This includes the layout, adding widgets, and styling the dialog to match the app's design.

2) Programmatic control: Developers have full programmatic control over custom dialogs.

them to define the behaviour and interaction of elements within the dialog.

### Example of DialogBox

#### LinearLayout

```
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="vertical">
```

#### TextView

```
<TextView
    android:id="@+id/dialog_message"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="This is a customer!"/>
```

#### Button

```
<Button
    android:id="@+id/dialog"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="close!"/>
```

#### AlertDialog

```
import android.app.AlertDialog
import android.content.Context
import android.os.Bundle
```

```
import android.view.View  
class CustomDialog(context: Context): Dialog() {  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.custom_dialog)  
        setTitle("Custom Dialog")  
    }  
    fun onCloseButtonClicked(view: View) {  
        dismiss()  
    }  
}
```

Q4: How do activities, services and the Android manifest file work together to provide a basic example of how they cooperate to design an app.

→ In an Android app, Activities, services, and the Android manifest file together to provide core structure and functionality of the app. Each component plays a specific role in defining the user interface, managing background tasks, and configuring the app's behaviour.

## 1 Activities

Role: Activities represent the UI components in an Android app. Each screen or user interface is typically implemented as an activity.

2 Services: Roles: services are components run in the background and perform

- running tasks or handle background operations independently of the UI.

Example: suppose your app needs to download data from a server periodically. you could create a service to handle this background task.

### 3: Android manifest file:

Role: The Android manifest file is a configuration file that provides essential information about the app to the android system. It defines the app's components, permissions and other settings.

example: In the Androidmanifest.xml file you specify the activities and services, define permission, and configure various app-related settings.

How does the android manifest file impacts the development of an android app? provide an example to demonstrate its significance.

→ The Android manifest file is a crucial component of android app development as it serves important purposes that impact the development and behaviour of an android application.

Here's an explanation of how the Android manifest file impacts app development and can be used to illustrate its significance.

- 2 Permissions: you specify the permissions your app requires in the manifest file. Android enforces these permissions to ensure that your app operates securely and that sensitive files are uploaded.
- 3 Intent Filters: you can implement filters in manifest file to specify how your app responds to implicit intents. This is how other apps or system components can interact with your app. Intent filters specify which actions your app can handle (certain types of actions, such as opening a particular file type or going to a specific URL).
- 4 App Configuration: you can specify various settings and configurations for your app in the manifest file, such as the displayable; theme and supported screen orientation.
- 5 App entry point: you specify the main activity in the manifest file. This is the activity that the Android system launches when the user opens your app. It serves as the entry point for your app.

#### \* manifest declarations:

In your `:AndroidManifest.xml`, you declare the two activities and any required permissions. Here's simplified example:

<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
package="com.example.mynotesapp">

<uses-permission android:name="android.permission.WRITE\_EXTERNAL\_STORAGE"/>

### <application>

    <activity android:icon="@mipmap/ic\_launcher"  
        android:label="@string/app\_name">

### <activity>

    <activity android:name=".MainActivity"  
        android:label="my notes">

### <intent-filter>

    <action android:name="android.intent.action.MAIN"/>

    <category android:name="android.intent.category.LAUNCHER"/>

### <intent-filter>

    </activity>

<activity android:name=".EditNote"/>

    </activity>

</manifest>

6. Permissions: The manifest also declares the 'WRITE\_EXTERNAL\_STORAGE' permission, indicating that the app needs permission.

to write to external storage to save notes.

### E Intent filters:

If your app needs to respond to specific actions like opening a note file, you can declare in filters the relevant activities in the manifest file.

Q6 cohort is the role of resources in Android development. Discuss the various types of resources and their significance in creating well-structured applications, provide examples to clarify your points.

→ Resources in Android development play a significant role in creating well-structured applications. They are essential for separating various aspects of an Android app, such as layout, strings, images, and more. From the source code separation enhances code maintainability, organization, and overall development efficiency.

Here's an overview of the role of resources in Android development, along with various types and examples.

#### \* Roles of Resources:

- Separation of concerns: Resources separate int. aspects of an app, making it easier to manage and maintain each aspect.
- This separation follows the principle of separation of concerns.

2 Localization and Internationalization: Resources facilitate localization by allowing developers to provide alternate versions of their app for different languages and regions. This is crucial for creating a globally accessible app.

3 Adaptations to various device configurations: Android devices come in various sizes, resolutions, and screen densities. Resources enable the adaptation of layouts, images, and other assets to different device configurations, ensuring a consistent user experience.

4 Code Reusability: By using resources, you can reuse layouts, styles, and assets across multiple parts of your app, reducing redundancy in your codebase.

### 7 Layout Resources:

significance: Layout resources define the structure and appearance of UI elements in XML format, separating the UI design from the code.

Example: Consider a layout XML for a login screen.

Linear layout.

```
xmlns:android="http://schemas.android.com  
    android:res/layout/\"
```

```
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:layout_orientation="vertical">
```

### 2 Edit Text

```
    android:id="@+id/et1"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:layout_hint="@string/wername"
```

### 2 EditText

```
    android:id="@+id/et2"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:text="Click!"/>
```

```
</LinearLayout>
```

### 2 String Resources:

• Significance of string resources: store text + display in the UI or used in the app you can enable easy translation and localization of the app.

Example: In res/values/string.xml

```
<string name="wername_hint">res<br/>  
<string>
```

String name = "Login\_button\_Label" > Login  
String

3) Drawable resources:  
significance, string resources store text  
that is displayed in the UI or used in  
the app code. This enables easy translation  
and localization of the app.

Example: storing an image in 'res/drawable'  
res/drawable/ic\_app\_icon.png

How does an Android service contribute  
to the functionality of a mobile application?  
Describe the process of developing  
an Android service.

An Android service plays a crucial role  
in enhancing the functionality and capabilities  
of a mobile application. It allows  
you to perform background tasks and  
long-running operations, ensuring that  
your app remains responsive and efficient.  
Here's how an Android service contributes  
to the functionality of a mobile application.

Developing an Android service.  
To create a service class:

start by creating a Java or Kotlin class that extends the `IService` class. This class will contain the logic for your service you can override methods like `onCreate()`, `onStart()`, and `onDestroy()` to manage the services lifecycle.

```
class myservice : Service()
```

```
override fun onCreate()
```

override fun onStartCommand(intent: Intent, flags: Int, startId: Int)

```
return Service.START_STICKY
```

```
}
```

```
override fun onDestroy()
```

cleaner, and release resources

2 declare the service in the manifest:  
In your android manifest.xml, declare service to make it known to the Android system. You specify the service's name and any permissions.

```
<service android:name=".myservice" />
```

3 foreground service = If your service should be in the foreground, create a notification and use `startForeground()` to place it in the foreground state.

(Optional)  
④