

Mohamed Azzouni

SENIOR SOFTWARE ENGINEER · LINUX - STB/DRM/OTT - J2EE/SPRING - ANGULAR - DEVOPS

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Skills

Programming	C, C++, JAVA, PYTHON, PERL, SHELL , Makefiles, HTML, PHP, XML, Javascript
Versioning & CI	SVN, Jenkins, Jenkins pipeline, Git, Github CI, MERCURIAL
Web & OTT	nodejs ,dashjs , angular , shaka player , Packet Video, GUPNP, Lib Platinum, REST, SOAP
J2ee & DB	Java Jersey Rest , J2ee , Spring , Rest, PostgresQl , Mongo db , Hbase
others	Agile, Android: NDK/SDK/JNI, STB:Middleware & Drivers, HDCP, MPEGDASH, HLS , VOD, OTT,Playready, UPNP, Yocto, Bitbacke
Languages	Arabic, French, English

Education

ENSI(National School of Computer Sciences of Tunis)

Tunis, Tunisia

ENGINEERING DEGREE IN COMPUTER SCIENCE

2004 - 2007

speciality in open systems and networks

Experience

ELEKTROBIT

Carrières-sur-Seine, France

LINUX ARCHITECTE

August. 2018 - PRESENT

- Architecture on EB-Linux : an Automotive Linux distrubution for EB , based on Yocto Open-embedded tools
- This linux distrubution is for auto and will manage containers to run app and shall be on a hypervised environnement by a L4 (Fiasco) Microkernel ..
- Also Responsible for supporting Main client project based on product delivery
- **Environment :** Linux,Yocto, Renesas ,L4 Microkernel, CI, Jenkins, RobotFramework

CI TEAM MANAGER

Carrières-sur-Seine, France

Sep. 2018 - August. 2019

- Responsible for Continous Integration Team: plan, support and follow activity
- The team I was responsible of was six engineer in Croatia
- Team goals was to plan testing nightly , weekly .. unit testing , integrations .. Merging verifications
- CI also include managing testing of the EBLinux using Robot Framewirk and LTP tests ..
- CI is based on Githubb and Jenkins using Merging Trigger no Pull Requests
- **Environment :** Linux,Yocto, python, xml, CI, Jenkins, RobotFramework

EXPWAY

PARIS, France

LINUX/ANDROID DEVELOPMENT ENGINEER

Jan. 2018 - Jui. 2018

- Development of Solution for Public Gateway EMBMS Live Services WIFI multicast
- LTE eMBMS (evolved Multimedia Broadcast Multicast Service) are used to drive live multicast service to end userphones.
- An LTE Outdoor unit is connected to a Gateway, the soft to be developed will be deployed on PG to activate dash live services and forward multicast packet to WIFI.
- based on Expway Library a service will be developped and installed as daemon onBroadcom based public Gateway
- **Environment :** Modem AT-Command, Broadcom ,Gateway, WIFI, Multicast, dash, EXPWAY Middleware , redmine , C, C++, Android

SFR-Numericable

Saint-Denis, France

SOFTWARE DRM/HDCP ENGINEER

Feb. 2016 - Dec. 2017

- Integration of Netflix nrd 4.3 within new 4K STB .
- Concept and develop a library HDCPmanager that provides interface to manage hdcp link in 1.X and 2.x protocole versions.
- Concept and develop a library DrmManager that provides interfaces to manager Playready 2.5 and eventually Widevine for SFR new Box used for VOD playing
- Concept and develop a library that will install provisioning Data on STB : On factory for SFR new Box (data : Nagra, HDCP, DRM and SFR keys)
- Integration of STMicroelectronics PlayReady SDK in SFR Set Top Boxes products
- Developing a library interface of STM PlayReady SDK , to be used by SFR Middleware on Set Top Box .
- **Environment :** STB, STM, Broadcom , Middleware WYPLAY, MW SFR , C, C++, PlayReady 1.2/2.5,TEE, Gentoo, mercurial, Git
- **References :** Sbastien Keller(SFR), François Delavaud , Anouar Chelbia (SFR), Vishal Sharma (Netflix)

NETFLIX INTEGRATION

Aug. 2014 - Jan.2016

- Integration of Netflix Partner Client Code in Middleware code on Set Top Box Based on 7105 Chip of STM.
- Porting some parts of Netflix client code (audio and video driver and some Direct FB code) to work on 7105 based Set Top Box
- Realization of automatic Netflix tests and certification
- Monitoring with Netflix partner via weekly conferences calls between team in US and France and daily coordination integration
- **Environment :** STM, MW SFR , C, C++, PlayReady 1.2, DirectFb ,TEE, Gentoo, mercurial, Git
- **References :** François Delavaud , Anouar Chelbia (SFR), Vishal Sharma (Netflix)

Bouygues télécom

Vélizy-villacoublay, France

SOFTWARE INTEGRATION & DEVELOPPING ENGINEER

Feb. 2014 - Jun. 2014

- Development of software module that use a cloud client (based on PogoPug Fuse solution); So the user could connect , mount and use his pogo cloud files on her STB
- Development and integration of Media Center new features on Middleware.
- **Environment :** STB, Middleware Sagem ,Product Bouygues Sensation Box, C, C++, Linux, UPNP, DLNA, POGOCLOUD Cloud, Fuse File system, PacketVideo
- **References :** Sandrine Figard (Bouygues telecom), Majed Jabri (Bouygues telecom)

ARCHITECTE STB FOR PVR SHARING SERVICE

Jun. 2013 - Jan. 2014

- Writing of SSA (Software Specification Architecture) of service STB PVR sharing (PVR: Personnel Video Recording) : secured solution based on Protocol HLS to play STB recorded movies on LAN and WAN devices ; records will be transcoded , segmented , encrypted and served to clients).
- Writing of STS (Software tests Specifications) of PVR Sharing service on STB part of Service.
- **Environment :** STB, Middleware Sagem, LibPlatinum, C, C++, Linux, UPNP, HTTP, HTTPS,SSL
- **References :** Nicolas Gaude (Bouygues telecom), Jabri Majed(Bouygues telecom)

SOFTWARE ENGINEER

Sep. 2011 - May. 2013

- Develop Web Services STB Export module that will export multiple STB features (Remote Control, Pairing, PVR, EPG ..) via HTTP Rest and UPNP.
- Develop STB DMR : module proposing DLNA DMR service UPNP and HTTP Rest.
- Develop MediaPlayer : module STB, for mixed playlist media managements
- Develop Receiver Expo STB : module that serves as a asynchronous full duplex communication library between the Middleware and Web Services Export Binary
- Develop PfsProxy : module on multiple platforms (STB, Android and IOS) of for connection and communication with Bouygues plat-forms (EPG, PVR, OAuth, Smartvision ..) with automatic authentication tokens management.
- Develop DMC : module on multiple platforms (STB, Android and IOS) it's a UPnP control point
- Development of a Native Middleware on Android (NDK / C / C ++ / JNI / JAVA and JAVASCRIPT) composed from DMC, DMS and PF-SPROXY : JNI , JAVA and JavaScript Layers for each library ..
- **Environment :** Middleware Sagem, STB, C, C++, Java, JNI, JavaScript, Android, Linux, UPNP,DLNA, SOAP, REST, LibPlatinum...
- **References :** Nicolas Gaude (Bouygues telecom), Jabri Majed(Bouygues telecom), Pascal Souveaux(Bouygues telecom), Joël Motoumassy (Bouygues telecom)

NDS-CISCO

Issy les Moulineaux, France

CONSULTING ENGINEER

March 2010 - Aug. 2011

- Development and integration of a module within Middleware STB ; it's a MediaCenter module that allow the sharing and control of medias over networks via Upnp/Dlna Protocol.
- DMS (Digital Media Server) solution is Twonky from PacketVideo company
- Development of a module in C for control and management of the Twonky server via RPC and for sharing FTA PVR and media content from USB drives connected to the STB
- Development and JAVA JNI layer of the module to be exploited later by the UI in JAVA
- **Environment** : Middleware MHP de NDS-CISCO, languages C and JAVA, Shell, Makefiles, UPNP, PV Twonky API, PV Twonky Server.
- **References** : Hassen Taleb (NDS-CISCO) , Eric Delaunay (NDS-CISCO)

Sagem Défense

Massy-Palaiseau, France

SOFTWARE ENGINEER DEVELOPMENT

Dec. 2009 - Feb. 2010

- TMA : Third Maintenance Application of Network Server System on aircraft Airbus A380
- **Environment** : C, C++, Java, Perl, Python, SGBD MYSQL, Linux ..

Eurogiciel

Tunis, Tunisia

SOFTWARE ENGINEER

May. 2009 - Nov. 2009

- Design and implementation of an application that manage a Switch via i2C in the NSS (Network System Server) for the Airbus A380
- The PSM, interfaces with LDAP, VPN, an I2C interface to control the Switch and a Flight switches.
- Test are automatized in virtual environment using Perl scripting and shared memory C programs .
- **Environment** : C, tested and integrated under Linux FreeBSD 5.3. , perl ..

STMicroelectronics

Tunis, Tunisia

SET TOP BOX LOW LAYER DEVELOPMENT ENGINEER,

Out. 2007 – Apr. 2009

- Engineer in STAPI (ST-API) team : responsible for development, maintenance and support for VOUT (Video Output Stage) and HDMI (High Definition Multimedia Interface) drivers for STM socks.
- Bug fixing and support for various clients.
- Porting of drivers code on new chips and update documentation of drivers for new socks
- **Environment** : C, OS21, STLinux, Clear Case, socks: ST7100, ST7109, ST7200 et ST7105.

Internal Projects

Internal development for my account

[Github Project Link](#)

OPEN SOURCE SPRING REST GENERATOR

- This is an npm binary module that will generate a rest spring server with multiple features :
 - jwt token is ready to use with authentication
 - security can be enabled role based
 - dev and prod profiles with different database types
 - ...

Internal development for my account

[BitBucket Project Link](#)

REALIZATION OF EASIN SALES SERVER

Nov. 2018 - PRESENT

- The ESS is three part project, containing :
 - A J2ee rest spring java server with a PostgreSQL Database behind called ESServer
 - An Angular 7 Server based Angular Material UI called EBILL
 - A phone App still to come
- ESServer :
 - The FJServer will save and manage invoices created by user from EBILL
 - manage also clients , company ..
 - It propose a Rest Api protected by json Token mechanism.
- EBILL :
 - It's the Server Front END , A Web applications based on Angular 7 , and on Angular Material.
 - It will allow User to connect to ESServer
 - It will allow User to define invoices and manages saved invoices, export them in pdf ...

Internal development for my account

[BitBucket Project Link](#)

REALIZATION OF FJ STREAMING ENGINE

Jun. 2012 - Jan. 2017

- The FJSE is three part project, containing :
 - A J2ee rest java server with a mongodb Database called FJServer
 - An AngularJS 5 Server UI called FJUI
 - A html 5 Js dash player called FJPlayer
- FJServer :
 - The FJServer will upload video content , transcode it(using ffmpeg) to 5 bitrates h264 video (from 360kb/s to 4500kb/s) and 3 bitrates aac audio(from 128kb/s to 450 kb/s , then dash and encrypt it using Bento4 framework for vod and Googlepackager for Live (packaging is done with python scripts and CENC clear key is used). once done , the movie is available to FJSE client to be streamed as dash protected content .
 - this FJServer is used by manager user to connect using oauth2 protocol (login/password), then he can upload medias and define streams, also define app or web site allowed to access this stream , once dashed streams will be availables to allowed app or web sites for streaming
- FJUI :
 - it the Server Angular 5 UI , which allow User to connect to FJServer , define stream and upload movies or define live streams , user also can define app/webSite that are allowed to use his streams .. streaming
 - The UI contains also a dashboard that presents statistics about streams regarding number of watches , clients IP ..
- FJPLAYER :
 - The FJPlayer Html 5 Js player based on Video Balise
 - The FJPlayer also is based On Dashjs player
 - Once we ask to play a media content on website , the player will ask the encryption key of the media presenting the web site AppID, then get the mpd and start streaming , decrypting and playing..

Internal development for my account

[Easy Upnp on Google Play Link](#)

REALIZATION OF AN ANDROID APPLICATION

Nov. 2012

- The application is an upnp control point what allow to discover and control upnp devices on a lan network.
- This app was completely developed with Java code.
- This app also contains advertisement , it's done with google AdsMob..
- This app is no more maintained