

SENIOR SOFTWARE ENGINEER · LINUX - STB/DRM/OTT - J2EE/SPRING - ANGULAR - DEVOPS

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Skills

Programming C, C++, JAVA, PYTHON, PERL, SHELL, Makefiles, HTML, PHP, XML, Javascript

Versioning & CI SVN, Jenkins, Jenkins pipeline, Git, Github CI, MERCURIAL

Web & OTT nodejs, dashjs, angular, shaka player, Packet Video, GUPNP, Lib Platinum, REST, SOAP

J2ee & DB Java Jersey Rest, J2ee, Spring, Rest, PostgresQl, Mongo db, Hbase

Agile, Android: NDK/SDK/JNI, STB:Middleware & Drivers, HDCP, MPEGDASH, HLS, VOD, OTT, Playready, UPNP, Yocto, others

Bitbacke

Languages Arabic, French, English

Education

ENSI(National School of Computer Sciences of Tunis)

Tunis, Tunisia

2004 - 2007

ENGINEERING DEGRE IN COMPUTER SCIENCE

speciality in open systems and networks

Experience _____

ELEKTROBITCarrières-sur-Seine, France

EBLINUX-3 ARCHITECTE

September. 2020 - PRESENT

- · Architect: EBLinux-3 is a safe Linux Automotive distribution for EB, based on Open Build Service and Suse Delivery
- Responsible for setting tests environment and coverage to argument safety.
- Environment: Linux, Yocto, Renesas, L4 Microkernel, CI, Jenkins, Robot Framework

Carrières-sur-Seine, France August. 2018 - August. 2020

LINUX ARCHITECTE

- · Architecte on EB-Linux: EB-Linux is an Automotive Linux distribution for EB, based on Yocto Open-embedded tools
- This Linux distribution will manage containers to run user applications and shall be on a supervised environment by an L4 (Fiasco) Microkernel...
- Environment: Linux, Yocto, Renesas, L4 Microkernel, CI, Jenkins, RobotFramework

Carrières-sur-Seine, France

Sep. 2018 - August. 2019

CI TEAM MANAGER

- Responsible for Continous Integration Team: plan, support and follow activity
- The team I was responsible of was six engineer in Croatia
- Team goals was to plan testing nightly, weekly.. unit testing, integrations.. Merging verifications
- CI also include managing testing of the EBLinux using Robot Framewirk and LTP tests ..
- CI is based on Githuib and Jenkins using Merging Trigger no Pull Requests
- Environment: Linux, Yocto, python, xml, CI, Jenkins, RobotFramework

EXPWAY PARIS, France

LINUX/ANDROID DEVELOPMENT ENGINEER

Jan. 2018 - Jui. 2018

- Development of Solution for Public Gateway EMBMS Live Services WIFI multicast
- LTE eMBMS (evolved Multimedia Broadcast Multicast Service) are used to drive live multicast service to end userphones.
- An LTE Outdoor unit is connected to a Gateway, the soft to be developed will be deployed on PG to activate dash live services and forward multicast packet to WIFI.
- · based on Expway Libarary a service will be developped and installed as daemon on Broadcom based public Gateway
- $\bullet \ \ \, \textbf{Environment:} \ \, \textbf{Modem AT-Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, redmine, C, C++, Android and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, redmine, C, C++, Android Middleware, and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, redmine, C, C++, Android Middleware, and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, and Command, Broadcom, Gateway, WIFI, Multicast, dash, EXPWAY Middleware, and Command, Command,$

SFR-Numericable Saint-Denis, France

SOFTWARE DRM/HDCP ENGINEER

- Integration of Netflix nrd 4.3 within new 4K STB.
- Concept and develop a library HDCPmanager that provides interface to manage hdcp link in 1.X and 2.x protocole versions.
- Concept and develop a library DrmManager that provides interfaces to manager Playready 2.5 and eventually Widevine for SFR new Box used for VOD playing
- Concept and develop a library that will install provisioning Data on STB: On factory for SFR new Box (data: Nagra, HDCP, DRM and SFR keys)
- Integration of STMicroelectronics PlayReady SDK in SFR Set Top Boxes products
- Developing a library interface of STM PlayReady SDK, to be used by SFR Middleware on Set Top Box.
- Environment: STB, STM, Broadcom, Middleware WYPLAY, MW SFR, C, C++, PlayReady 1.2/2.5,TEE, Gentoo, mercurial, Git
- References: Sbastien Keller(SFR), François Delavaud, Anouar Chelbia (SFR), Vishal Sharma (Netflix)

Netflix integration Aug. 2014 - Jan.2016

- Integration of Netflix Partner Client Code in Middleware code on Set Top Box Based on 7105 Chip of STM.
- Porting some parts of Netflix client code (audio and video driver and some Direct FB code) to work on 7105 based Set Top Box
- Realization of automatic Netflix tests and certification
- Monitoring with Netflix partner via weekly conferences calls between team in US and France and daily coordination integration
- Environment: STM, MW SFR, C, C++, PlayReady 1.2, DirectFb, TEE, Gentoo, mercurial, Git
- References: François Delavaud, Anouar Chelbia (SFR), Vishal Sharma (Netflix)

Bouygues télécom Vélizy-villacoublay , France

SOFTWARE INTEGRATION & DEVELOPPING ENGINEER

Feb. 2014 - Jun. 2014

Feb. 2016 - Dec. 2017

- Development of software module that use a cloud client (based on PogoPug Fuse solution); So the user could connect, mount and use his pogo cloud files on her STB
- Development and integration of Media Center new features on Middleware.
- Environment: STB, Middleware Sagem, Product Bouygues Sensation Box, C, C++, Linux, UPNP, DLNA, POGOCLOUD Cloud, Fuse File system, PacketVideo
- References: Sandrine Figard (Bouygues telecom), Majed Jabri (Bouygues telecom)

ARCHITECTE STB FOR PVR SHARING SERVICE

Jun. 2013 - Jan. 2014

- Writing of SSA (Software Specification Architecture) of service STB PVR sharing (PVR: Personnel Video Recording): secured solution based on Protocol HLS to play STB recorded movies on LAN and WAN devices; records will be transcoded, segmented, encrypted and served to clients).
- Writing of STS (Software tests Specifications) of PVR Sharing service on STB part of Service.
- Environment: STB, Middleware Sagem, LibPlatinum, C, C++, Linux, UPNP, HTTP, HTTPS, SSL
- References: Nicolas Gaude (Bouygues telecom), Jabri Majed(Bouygues telecom)

Software Enginner Sep. 2011 - May. 2013

- Develop Web Services STB Export module that will export multiple STB features (Remote Control, Pairing, PVR, EPG ..) via HTTP Rest and UPNP.
- Develop STB DMR: module proposing DLNA DMR service UPNP and HTTP Rest.
- Develop MediaPlayer: module STB, for mixed playlist media managements
- Develop Receiver Expo STB: module that serves as a asynchronous full duplex communication library between the Middleware and Web Services Export Binary
- Develop PfsProxy: module on multiple platforms (STB, Android and IOS) of for connection and communication with Bouygues platforms (EPG, PVR, OAuth, Smartvision ..) with automatic authentication tokens management.
- Develop DMC: module on multiple platforms (STB, Android and IOS) it's a UPnP control point
- Development of a Native Middleware on Android (NDK / C / C ++ / JNI / JAVA and JAVASCRIPT) composed from DMC, DMS and PF-SPROXY: JNI, JAVA and JavaScript Layers for each library...
- Environment: Middleware Sagem, STB, C, C++, Java, JNI, JavaScript, Android, Linux, UPNP, DLNA, SOAP, REST, LibPlatinum...
- References: Nicolas Gaude (Bouygues telecom), Jabri Majed(Bouygues telecom), Pascal Souveaux(Bouygues telecom), Joël Motoumassy (Bouygues telecom)

NDS-CISCO Issy les Moulineaux, France

Consulting Engineer March 2010 - Aug. 2011

 Development and integration of a module within Middleware STB; it's a MediaCenter module that allow the sharing and control of medias over networks via Upnp/Dlna Protocol.

- DMS (Digital Media Server) solution is Twonky from PacketVideo company
- Development of a module in C for control and management of the Twonky server via RPC and for sharing FTA PVR and media content from USB drives connected to the STB
- Development and JAVA JNI layer of the module to be exploited later by the UI in JAVA
- Environment: Middleware MHP de NDS-CISCO, languages C and JAVA, Shell, Makefiles, UPNP, PV Twonky API, PV Twonky Server.
- References: Hassen Taleb (NDS-CISCO), Eric Delaunay (NDS-CISCO)

Sagem Défense Massy-Palaiseau, France

SOFTWARE ENGINEER DEVELOPMENT

Dec. 2009 - Feb. 2010

- TMA: Third Maintenance Application of Network Server System on aircraft Airbus A380
- Environment: C, C++, Java, Perl, Python, SGBD MYSQL, Linux..

Eurogiciel Tunis, Tunisia

SOFTWARE ENGINEER May. 2009 - Nov. 2009

- Design and implementation of an application that manage a Switch via i2C in the NSS (Network System Server) for the Airbus A380
- The PSM, interfaces with LDAP, VPN, an I2C interface to control the Switch and a Flight switches.
- Test are automatized in virtual environment using Perl scripting and shared memory C programs .
- Environment: C, tested and integrated under Linux FreeBsd 5.3., perl..

STMicroelectronics Tunis, Tunisia

SET TOP BOX LOW LAYER DEVELOPMENT ENGINEER,

Out. 2007 - Apr. 2009

- Engineer in STAPI (ST-API) team: responsible for development, maintenance and support for VOUT (Video Output Stage) and HDMI (High Definition Multimedia Interface) drivers for STM socks.
- Bug fixing and support for various clients.
- Porting of drivers code on new chips and update documentation of drivers for new socks
- Environment: C, OS21, STLinux, Clear Case, socks: ST7100, ST7109, ST7200 et ST7105.

Internal Projects

Internal development for my account

Github Project Link

OPEN SOURCE SPRING REST GENERATOR

- This is and npm binary modules that will generate a rest spring server with multiple features:
 - jwt token is ready to sued with authentication
 - security can be enabled role based
 - dev and prod profiels with different database types
 - **–** ..

Internal development for my account

BitBucket Project Link

Nov. 2018 - PRESENT

REALIZATION OF EASIN SALES SERVER

- The ESS is three part project, containing:
 - A J2ee rest spring java server with a PostgreSQL Database behind called ESServer
 - An Angular 7 Server based Angular Material UI called EBILL
 - A phone App still to come
- ESServer:
 - The FJServer will save and manage invoices created by user from EBILL
 - manage also clients, company...
 - It propose a Rest Api proteted by json Token mechanism.
- FRILL ·
 - It's the Server Front END , A Web applications based on Anuglar 7 , and on Angular Matriel.
 - It will allow User to connect to ESServer
 - It will allow User to define invoices and manages saved invoices, export them in pdf ...

Internal development for my account

BitBucket Project Link

Jun. 2012 - Jan. 2017

REALIZATION OF FJ STREAMING ENGINE

- The FJSE is three part project, containing:
 - A J2ee rest java server with a mongodb Database called FJServer
 - An AngularJs 5 Server UI called FJUI
 - A html 5 Js dash player called FJPlayer
- · FJServer:
 - The FJServer will upload video content, transcode it(using ffmpeg) to 5 bitrates h264 video (from 360kb/s to 450kb/s) and 3 bitrates aac audio(from 128kb/s to 450 kb/s, then dash and encrypt it using Bento4 framework for vod and Googlepackager for Live (packaging is done wi python scripts and CENC clear key is used). once done, the movie is available to FJSE client to be streamed as dash protected content.
 - this FJServer is used by manager user to connect using oauth2 protocol (login/password), than he can upload medias and define streams, slso define app or web site allowed to access this stream, once dashed streams will be availables to allowed app or web sites for streaming
- FJUI:
 - it the Server Angular 5 UI, which allow User to connect to FJServer, define stream and upload movies or define live streams, user also can define app/webSite that are allowed to use his streams.. streaming
 - The UI contains also a dashboard that presents statistics about streams regarding number of watches, clients IP...
- FJPLAYER:
 - The FJPlayer Html 5 Js player based on Video Balise
 - The FJPlayer also is based On Dashjs player
 - Once we ask to play a media content on website, the player will ask the encryption key of the media presenting the web site AppID, then get the mpd and start streaming, decrypting and playing..

Internal development for my account

Easy Upnp on Google Play Link

REALIZATION OF AN ANDROID APPLICATION

Nov. 2012

- The applicartion is an upnp control point wthat allow to discover and control upnp devices on a lan network.
- This app was completly developpend with Java code.
- This app also contains advertissment , it's done with google ${\sf AdsMob}..$
- This app is no more maintained