

slide 1: motivation - why we care about git?

- u edit a file → u change it some more → u mess it up → **ur in shambles** 😭
 - git lets u **rewind time** and go back to a working version 🪄
 - makes teamwork **less chaotic** (no more overwriting each other's code)
 - flex factor: knowing git = **instant cs girly street cred** 😏
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slide 2: version management

✅ **version control** = keeps track of all changes in files over time (code, docs, configs, etc.)
✅ **rollback functionality** = undoes mistakes, lets u go back to a good version ✅
branching = lets u test new features without messing up main code ✅ **merging** = combines different changes smoothly
✅ **traceability** = logs who changed what and why (no more "who broke the code??" drama 🧟)

slide 3: centralized vs distributed version control

💻 **centralized (cvs, svn)** → one server, if it dies, ur all doomed 🧟
🌐 **distributed (git, darcs)** → every user has a full copy, if the main server dies, repo still survives 😊

slide 4: repos & working directory

📁 **repository (repo)** = storage for all versions of ur files 📝 **working directory** = where u actually edit files
✅ **commit** = saves current version to repo
✅ **checkout** = restores a previous version

slide 5: git architecture

🏠 **local repo** = stored on ur machine 🌐 **origin repo** = remote repo (github, gitlab, etc.)
📤 **push** = send changes from local to remote repo 📥 **fetch** = get updates from remote repo (but doesn't apply them yet) 🔊 **pull** = fetch + apply updates (most common)

slide 6: what is origin?

- "origin" = the default name for ur remote repo
 - remote repo can be **github, gitlab, bitbucket, aws codecommit, etc.**
 - lets multiple ppl work on the same code without overwriting each other
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slide 7: staging (why git has a waiting room for files)

- commit applies to **all changes** in working directory
 - but what if u only wanna commit some files? **staging area exists for this**
 - `git add file` → moves file to staging
 - `git commit` → only commits staged files
-

slide 8: creating a git repo

```
git config --global user.name "your name"
git config --global user.email "your@email.com"
```

sets ur identity so commits show **ur name, not "unknown user"** 😊

```
git init
```

creates a new git repo in the current folder

`.gitignore` → a file that tells git **what to ignore** (like temp files, logs, compiled code)

slide 9: git status (seeing what's going on in ur repo)

```
git status
```

- shows what branch ur on
 - tells u which files are modified, staged, or untracked
 - files in `.gitignore` don't show up here
-

slide 10: git add (preparing files to commit)

```
git add file.txt # add a specific file
```

```
git add .          # add all changed files
git add -A         # add all files, including deletions
```

adds files to **staging area** so they're ready for commit

slide 11: git commit (actually saving changes)

```
git commit -m "commit message"
```

saves staged changes as a new version in git **(like a checkpoint in a game)**

```
git commit --amend
```

edits last commit instead of making a new one (if u forgot something)

slide 12: git log (checking commit history)

```
git log
```

- shows all past commits
 - commit id (hash) = unique id for each commit
 - `git log --oneline` → shorter version of log
 - `git log --graph --decorate --all` → pretty visual of branches
-

slide 13: git diff (seeing what changed)

```
git diff
```

- shows line-by-line differences between file versions
 - `git diff HEAD` → compares current work to last commit
 - `git diff commit1 commit2` → compares two commits
-

slide 14: git show (seeing details of a commit)

```
git show <commit>
```

- displays details of a specific commit (message, changes, author, date)
 - `git show HEAD` → shows last commit
-

slide 15: git checkout & git restore (undoing changes)

```
git checkout commit-id # go back in time
```

- replaces current files with an old commit (detached HEAD state)
- use `git checkout main` to return to latest version

```
git restore filename # undo changes in a file
```

- use this instead of checkout in newer git versions
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slide 16: branching (parallel universes for code)

```
git branch new-feature # create a new branch
```

```
git switch new-feature # move to that branch
```

```
git checkout -b new-feature # create & switch at the same time
```

- each branch = independent version of code
 - main branch stays clean while u experiment
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slide 17: merging (bringing branches together)

```
git checkout main # switch to main
```

```
git merge new-feature # merge the branch into main
```

- keeps main updated with new changes
 - sometimes causes merge conflicts (which u have to fix manually)
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slide 18: syncing with remote repos (github, gitlab, etc.)

```
git remote add origin your_repo_link
```

```
git push -u origin main
```

- pushes local commits to github
 - `git pull origin main` → pulls latest changes from github
-

slide 19: git reset & git revert (undoing commits)

```
git reset --hard HEAD~1 # erase last commit completely  
git revert HEAD # undo last commit, but keep a history of it
```

- reset = **fully delete a commit**
 - revert = **makes a new commit that undoes the last one**
-

ok bestie this is now ur ultimate git study guide 🤗👉 go be the realest cs girlie in that lab and flex ur git knowledge 🥺💖