

SPRAWOZDANIE

Zajęcia: Grafika komputerowa

Prowadzący: prof. dr hab. Vasyl Martsenyuk

Laboratorium 1

22.02.2022

Temat: "Przekształcenia 2D w bibliotece Java2D "

Wariant ??

Bartosz Medoń
Informatyka I stopień,
stacjonarne,
4 semestr,
Gr.1a

1. Polecenie: Dodać opcję przekształceń do klasy Transforms2D oraz dodać wyświetlanie odpowiedniego wielokąta zamiast obrazka. Wyświetlić odpowiedni wariant obrazka.

2. Wykorzystane komendy:

a) Wielokąt (14kąt)

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.imageio.ImageIO;
import java.awt.image.BufferedImage;
import java.io.IOException;

public class Transforms2D extends JPanel {

    private class Display extends JPanel {
        protected void paintComponent(Graphics g) {
            super.paintComponent(g);
            Graphics2D g2 = (Graphics2D)g;
            g2.translate(300,300);
            int whichTransform = transformSelect.getSelectedIndex();
            double pi = Math.PI;

            switch(whichTransform){
                case 0:
                    g2.rotate(0);
                    break;
                case 1:
                    g2.scale(0.5,0.5);
                    break;
                case 2:
                    g2.rotate(pi/4);
                    break;
                case 3:
                    g2.scale(-0.4,1);
                    g2.rotate(pi);
                    break;
                case 4:
                    g2.shear(0.5,0);
                    break;
                case 5:
                    g2.scale(1,0.4);
                    g2.translate(0,-620);
                    break;
                case 6:
                    g2.rotate(pi/2);
                    g2.shear(0.5,0);
                    break;
                case 7:
                    g2.scale(0.4,1);
                    g2.rotate(pi);
            }
        }
    }
}
```

```

        break;
    case 8:
        g2.rotate(pi/6);
        g2.scale(1,0.4);
        g2.translate(25,350);
        break;
    case 9:
        g2.rotate(pi);
        g2.shear(0, 0.5);
        g2.translate(-159,50);
        break;
    default:
        g2.rotate(0);

    }

    Polygon p = new Polygon();

    for (int i=0;i<14;i++)
    {
        p.addPoint((int)(150*Math.cos(i*2*pi/14)),(int)(150*Math.sin(i*2*pi/14)));
    }

    g.drawPolygon(p);
    g2.fill(p);
}

private Display display;
private BufferedImage pic;
private JComboBox<String> transformSelect;

public Transforms2D() throws IOException {
    display = new Display();
    display.setBackground(Color.YELLOW);
    display.setPreferredSize(new Dimension(600,600));
    transformSelect = new JComboBox<String>();
    transformSelect.addItem("None");
    for (int i = 1; i < 10; i++) {
        transformSelect.addItem("No. " + i);
    }
    transformSelect.addActionListener( new ActionListener() {

        public void actionPerformed(ActionEvent e) {
            display.repaint();
        }

    });
    setLayout(new BorderLayout(3,3));
    setBackground(Color.GRAY);
    setBorder(BorderFactory.createLineBorder(Color.GRAY,10));
    JPanel top = new JPanel();
    top.setLayout(new FlowLayout(FlowLayout.CENTER));
    top.setBorder(BorderFactory.createEmptyBorder(4, 4, 4, 4));
    top.add(new JLabel("Transform: "));
    top.add(transformSelect);
    add(display,BorderLayout.CENTER);
    add(top,BorderLayout.NORTH);
}

```

```

    public static void main(String[] args) throws IOException {
        JFrame window = new JFrame("2D Transforms");
        window.setContentPane(new Transforms2D());
        window.pack();
        window.setResizable(false);
        window.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        Dimension screen = Toolkit.getDefaultToolkit().getScreenSize();
        window.setLocation( (screen.width - window.getWidth())/2,
        (screen.height - window.getHeight())/2 );
        window.setVisible(true);
    }
}

```

b) Grafika (wariant 2)

```

package lab1a;

import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.awt.geom.AffineTransform;

public class TransformedShapes extends JPanel {

    private Graphics2D g2;
    private void resetTransform() {
        g2.setTransform(new AffineTransform());
    }

    private void square() {
        g2.fillRect(-50,-50,100,100);
    }

    private void triangle() {
        g2.fillPolygon(new int[] {-50,50,0}, new int[] {50,50,-50}, 3);
    }

    //-----

    protected void paintComponent(Graphics g) {
        super.paintComponent(g);
        g2 = (Graphics2D)g.create();
        g2.setRenderingHint(RenderingHints.KEY_ANTIALIASING,
        RenderingHints.VALUE_ANTIALIAS_ON);

        g2.translate(300,300);
        g2.scale(2, 2);
    }
}

```

```

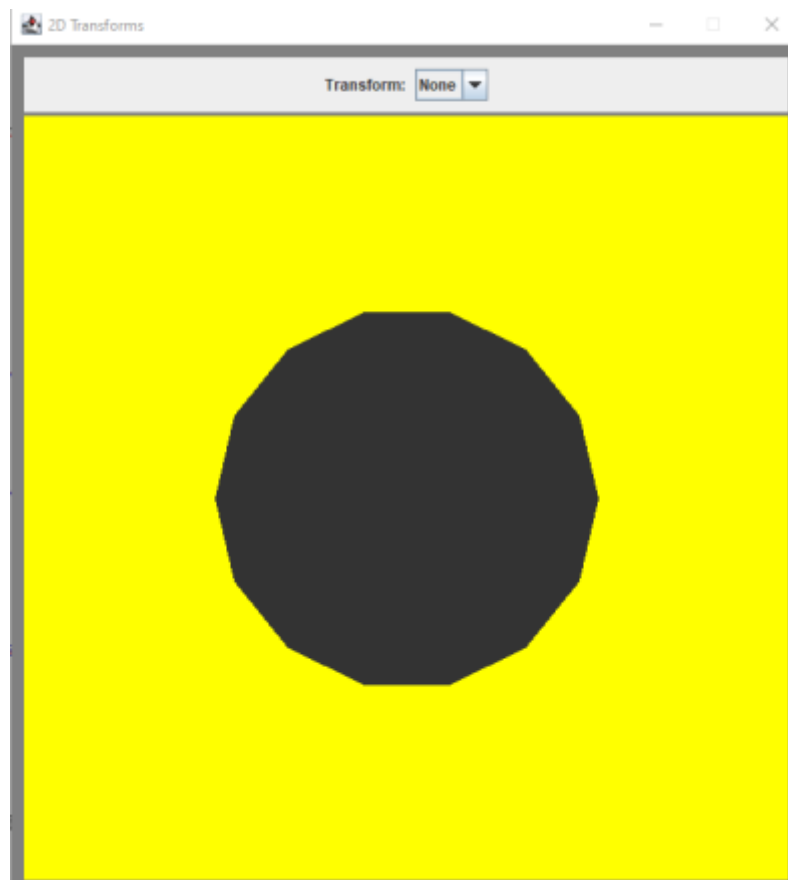
        g2.setColor(Color.green);
        square();
        g2.translate(0, 25);
        g2.scale(1,0.5);
        g2.setColor(Color.white);
        triangle();
    }

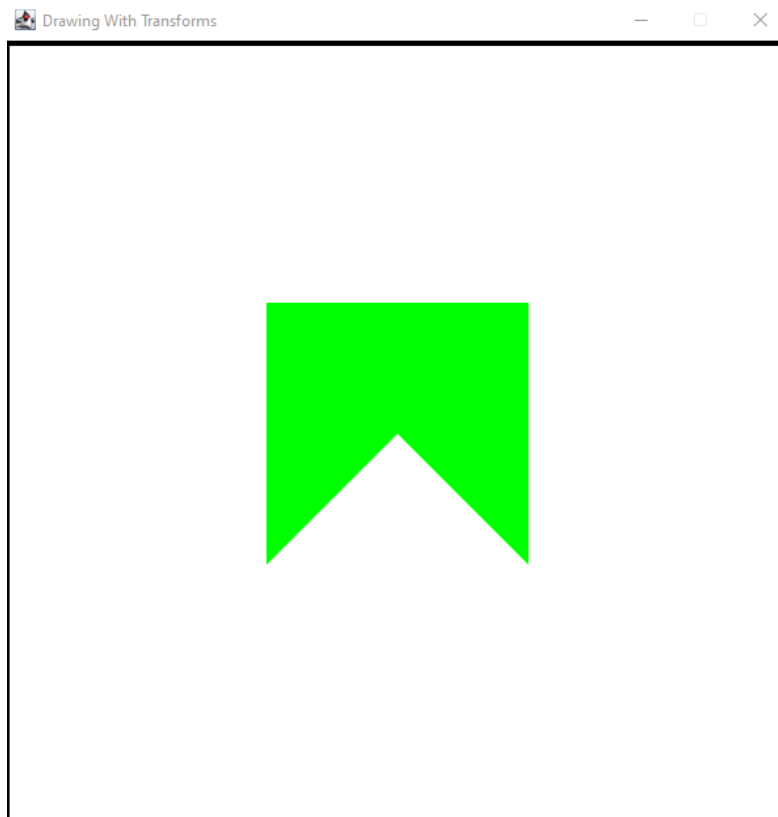
    public TransformedShapes() {
        setPreferredSize(new Dimension(600,600) );
        setBackground(Color.WHITE);
        setBorder(BorderFactory.createLineBorder(Color.BLACK,4));
    }

    public static void main(String[] args) {
        JFrame window = new JFrame("Drawing With Transforms");
        window.setContentPane(new TransformedShapes());
        window.pack();
        window.setResizable(false);
        window.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        Dimension screen = Toolkit.getDefaultToolkit().getScreenSize();
        window.setLocation( (screen.width - window.getWidth())/2,
(screen.height - window.getHeight())/2 );
        window.setVisible(true);
    }
}

```

4. Wynik działania:





5. Wnioski: Na podstawie otrzymanego wyniku można stwierdzić, że biblioteka java 2D umożliwia tworzenie obrazów 2D.