# Popup, Popover, Action Sheet, Loading, Spinners ang Gestures

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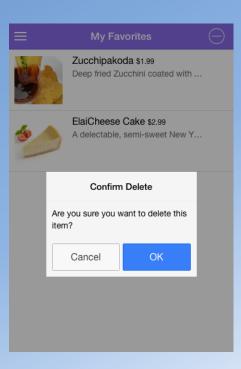


## Popup, Popover, Action Sheet, Loading

- All of these involve overlaying content on top of the screen
- Provide a means of showing and hiding
- Allow for user interaction and handle it
- Content may be described using a template
- DI as a service: \$ionicPopup, \$ionicPopover, . . .
- Supported in JavaScript

#### Popup Example

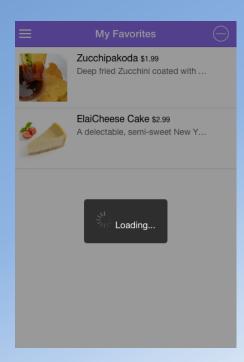
```
var confirmPopup = $ionicPopup.confirm({
      title: 'Confirm Delete',
      template: 'Are you sure you want to delete this item?'
});
confirmPopup.then(function (res) {
       if (res) {
         console.log('Ok to delete');
         favoriteFactory.deleteFromFavorites(index);
       } else {
         console.log('Canceled delete');
```



## Loading Example

```
$ionicLoading.show({
          template: '<ion-spinner></ion-spinner> Loading...'
});
$ionicLoading.hide();
```

Also can see the use of Spinner



#### Gestures

- Many gestures supported on various elements:
  - on-hold, on-tap, on-double-tap, on-touch, on-release
  - on-drag-up, on-drag right, ...
  - on-swipe-left, on-swipe-right, ...
- Given as attributes to elements
  - Invoke a function to handle gesture: <ion-item...on-swipe-left="deleteFavorite(dish.id)">

#### Exercise: Popups, Loading, Spinner and Gestures

- Use popups to show messages to the users for confirmation
- Use a loading message together with a spinner to show the user while the app is downloading information from a server
- Use gestures within your app