

Web Tools: Task Runners: Gulp

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Gulp

- Gulp: Task runner based on code over configuration approach
 - Uses Node.js streams to build complex pipelines, avoiding creation of intermediate files
 - Plugins are simple and do one thing well
 - Tasks are executed with maximum concurrency possible

Installing Gulp

- Installing Gulp
 - Gulp Command Line tool (install globally)

```
npm install –g gulp (use sudo on OSX, Linux)
```

Install Grunt locally

```
npm install gulp -save-dev
```

• need to setup *package.json* file

Gulpfile.js

Install gulp plugins:

```
npm install

gulp-jshint jshint-stylish

gulp-imagemin gulp-concat gulp-uglify gulp-minify-css gulp-usemin
gulp-cache gulp-rev gulp-rename gulp-notify
browser-sync del

--save-dev
```

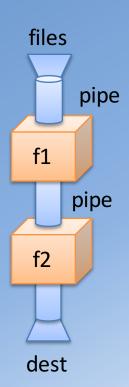
Load in the Plugins

```
var gulp = require('gulp'),
  jshint = require('gulp-jshint'),
  stylish = require('jshint-stylish'),
  minifycss = require('gulp-minify-css'),
  uglify = require('gulp-uglify'),
  usemin = require('gulp-usemin'),
  imagemin = require('gulp-imagemin'),
  rename = require('gulp-rename'),
  concat = require('gulp-concat'),
  notify = require('gulp-notify'),
  cache = require('gulp-cache'),
  changed = require('gulp-changed'),
  rev = require('gulp-rev'),
  browserSync = require('browser-sync'),
  del = require('del');
```

Can also use gulp-load-plugins to load all plugins specified in package.json

Gulp Streams

- gulp.src(): function that takes file globs and creates a stream of objects that represent the files
- pipe(): Allows the stream to be piped through a function
- gulp.dest(): specifies the destination of the changed files



JSHint

Defining the JSHint Task:

```
gulp.task('jshint', function() {
    gulp.src('app/scripts/**/*.js')
    .pipe(jshint())
    .pipe(jshint.reporter(stylish));
});
```

Imagemin

 Defining the Image Minification Task gulp.task('imagemin', function() { return gulp.src('app/images/**/*') .pipe(cache(imagemin({ optimizationLevel: 3, progressive:true, interlaced: true }))) .pipe(gulp.dest('dist/images')) .pipe(notify({ message: 'Images task complete' })); **})**;

Cleaning Up

Makes use of the Node module named del:

```
gulp.task('clean', function() {
    return del(['dist']);
});
```

usemin

```
gulp.task('usemin',['jshint'], function () {
   return gulp.src('./app/menu.html')
   .pipe(usemin({
       css:[minifycss(),rev()],
        js: [uglify(),rev()] }))
   .pipe(gulp.dest('dist/'));
});
```

BrowserSync

```
gulp.task('browser-sync', ['default'], function () {
     var files = [ 'app/**/*.html', 'app/styles/**/*.css', 'app/images/**/*.png',
          'app/scripts/**/*.is', 'dist/**/*' ];
     browserSync.init(files, {
          server: { baseDir: "dist", index: "menu.html"}
     });
     // Watch any files in dist/, reload on change
     gulp.watch(['dist/**']).on('change', browserSync.reload);
});
```

Watch

Watch keeps a watch on the files: gulp.task('watch', ['browser-sync'], function() { gulp.watch('{app/scripts/**/*.js,app/styles/**/*.css,app/**/*.html}', ['usemin']); gulp.watch('app/images/**/*', ['imagemin']); **})**;

Default Task

```
// Default task
gulp.task('default', ['clean'], function() {
    gulp.start('usemin', 'imagemin', 'copyfonts');
});
```

Exercise: Web Tools: Gulp

- Install Gulp CLI and Gulp plugins in your project
- Configure a Gulp file with a set of tasks to build a web project from a source, and serve the built project using a server