HTML5 A CSS3

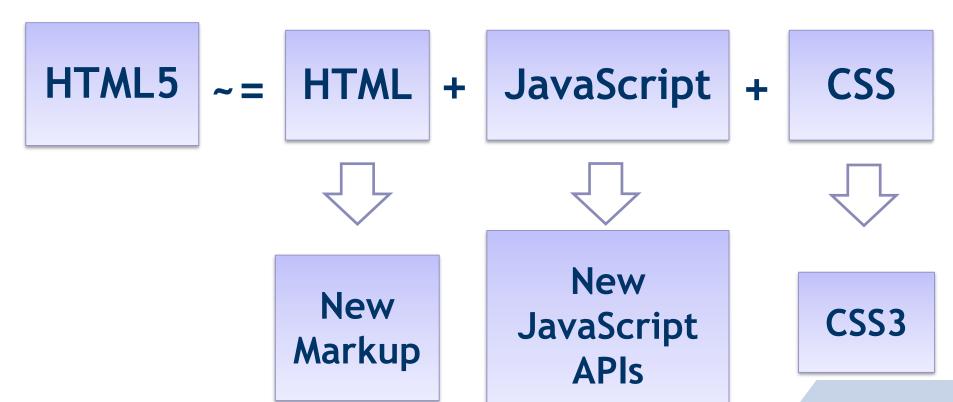
A chance to Do things Differently

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Day 1

What is HTML5

HTML5 is a Constellation of technology



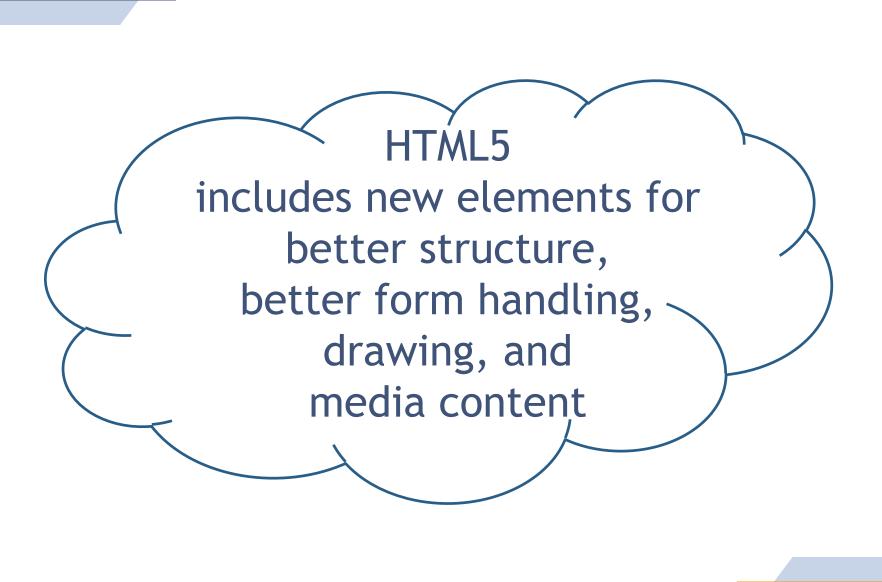
HIML5

A Record of Tomorrow

Overview of Enhancements

- Structure and Semantics
- Forms
- Microdata
- CSS
- Embedded Content and Multimedia
- DOM APIs drag and drop
- Web Storage
- Web worker

•••



New Elements

<meter>

- Representing scalar measurements or fractional values
- Meter is also known as a gauge
- It should not be used to indicate progress
- Attributes:
 - value

 - high
 - low
 - optimum

Using <meter>

```
<meter value="0.6"
    min=""
    max=""
    optimum =" "
    low=" "
    high ="0.6" >
    Medium
```

https://css-tricks.com/html5-meter-element/

</meter>

- Show completion progress of a task
- Progress bars are widely used in other applications
- Works with scripted applications

Attributes

- value : Specifies how much of the task has been completed
- max : Specifies how much work the task requires in total

Useful for:

- Indicate loading progress of an AJAX application
- Show user progress through a series of forms
- Making impatient users wait


```
cprogress max="20">
                            Add 10%
         Step 3 of 6
    cogress value="0.5" >
 Half way!
cogress id="pBar" max="100" value="0">
```

<mark>

- Marked or Highlighted text
- Indicates point of interest or relevance
- Useful for:
 - Highlighting relevant code in a code sample
 - Highlighting search keywords in a document

Using <mark>

The highlighted part below is where the error lies:

```
var i: Integer;
begin
   i := 1.1;
end.
```

The highlighted part below is
 where the error lies:
 <code>var<var> i</var>: Integer;
 begin
 i := <mark>1.1</mark>;
 end.</code>
 is used

is used for computer code

is used to indicate a variable within code.

Forms

Other Form's Controls

- HTML 4 controls are too limited
- Several new types added

http://www.coreservlets.com/html5-tutorial/input-types.html

- New Input type:

 - date
 - datetime
 - datetime-local
 - time

 - week

- ⊳ email
- number
- range
- search
- > tel
- □ url

https://www.wufoo.com/html5/

Other Form's Controls

- <input type="tel">
- <input type="time">
- <input type="color">
- <input type="month">
- <input type="search">
- <input type="number">

- <input type="email">
- <input type="range">
- <input type="date">
- <input type="time">
- <input type="url">
- -

Other Form's Controls

Form's new Attributes

- <input type="" required>
 - Required: We also have required attribute to mark this field as mandatory.
- <input type="" autocomplete="off">
 - Autocomplete: tells the browser whether or not the value of this input should be saved for future, should be used to protect sensitive user data
- <input type="" pattern="[0-9][A-Z]{3}">
 - Pattern: custom validate, A part number is a digit followed by three uppercase letters.
- input type="" placeholder="">
 - Placeholder: add a hint inside the text-field, but where the hint automatically disappears when clicking inside it.

Form Validation

Form Validation

- We can present Form Validation using
 - JavaScript Custom Validation
 - HTML Built-in Form Validation
 - CSS rule Validation

Semantics & Structured Data

Semantic HTML

- Semantic HTML is the idea of using HTML elements for what they are rather than how they may appear in the browser by default.
- It is HTML that introduces meaning to the web page rather than just presentation.
- Semantic tags make it clear to the browser what the meaning of a page and its content is.

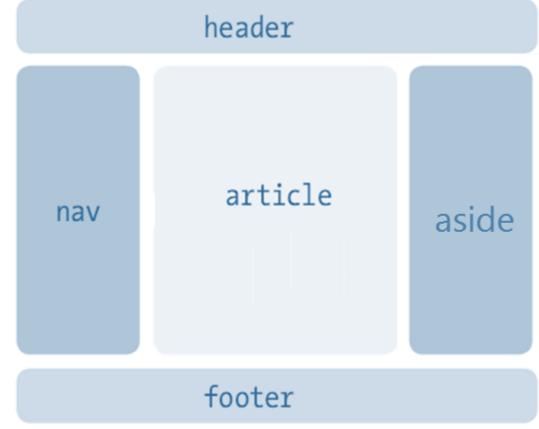
Elements clearly describes its meaning to both browser & developer

New Semantic Elements

 Markups that describe its content without presenting it e.g.

- <header>

- <section>
- < <article>
- < <footer>
- > etc.



Structured Data

https://developers.google.com/se arch/docs/guides/intro-structured-data?visit_id=636758461413700 902-4066872858&rd=1

- Structured data is a standardized format for providing information about a page and classifying the page content
- Search engines use structured data to
 - understand the content of the page
 - gather information about the web and the world in general.
 - enable special search result features and enhancements like appear in a graphical search result.

Structured Data Supported formats

JSON-LD (<u>https://json-ld.org/</u>)

- JavaScript Object Notation for Linked Data
- JSON-LD uses a JavaScript object in your HTML page to define data.
- JavaScript notation embedded in a <script> tag in the page head or body.

Microdata

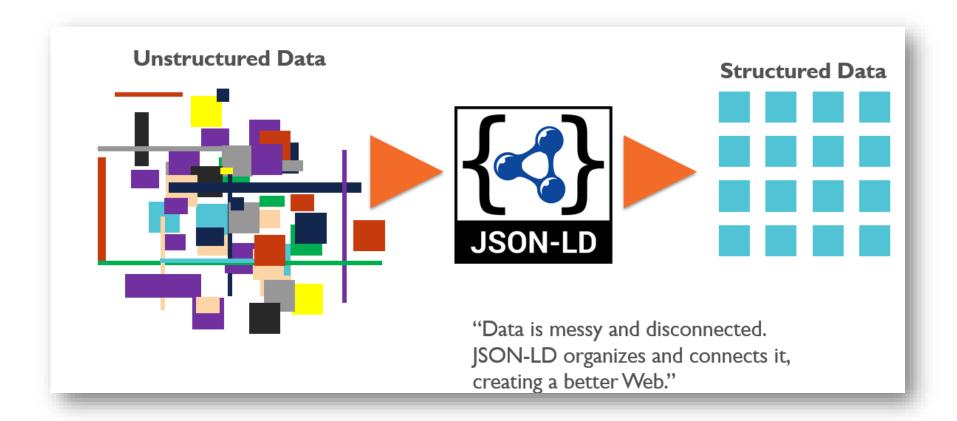
https://developers.google.com/ search/docs/guides/sd-policies

- Microdata uses HTML tags and attributes to define data like RDFa.
- It nests the structured data within HTML content
- It is typically used in the page body, but can be used in the head.

RDFa

- Resource Description Framework in Attributes
- Commonly used in both the head and body sections of the HTML page.

JSON-LD



Microdata

https://www.w3.org/TR/microdata/

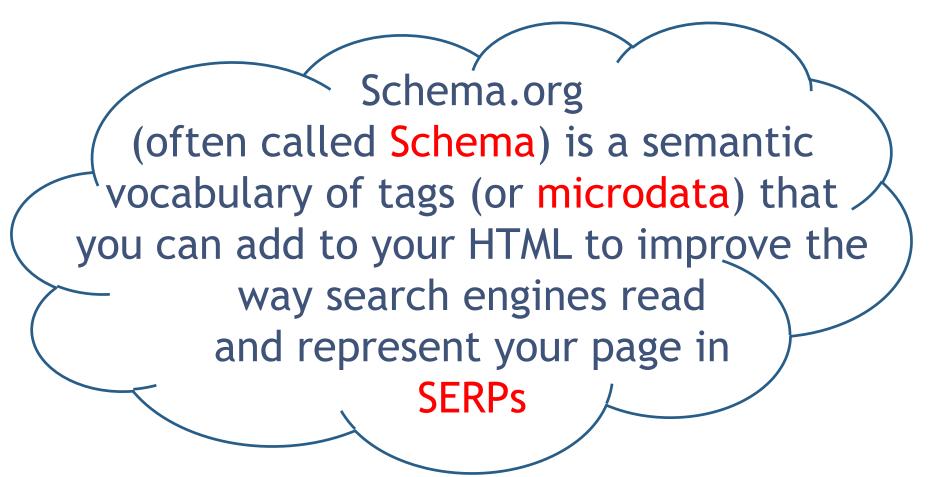
- Microdata a new lightweight semantic meta-syntax.
- Microdata defines five HTML attributes that can be applied to any HTML5 tag.
- It helps search engines and other applications better understand our content and display it in a useful, relevant way.
- It gives us a whole new way to add extra semantic information and extend HTML5.
- It provides a meaning of an Item.

Microdata

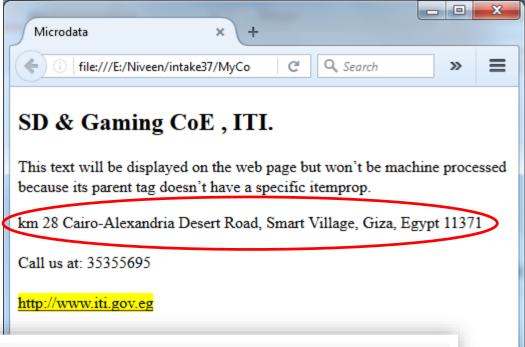
- Instead of elements, these name-value pairs are defined via attributes:
 - itemscope
 - Indicates the element is a microdata element and its child elements are part of its microdata format.
 - itemprop="property-name"
 - An individual data element that adds a property to a microdata item
 - itemtype="URL"

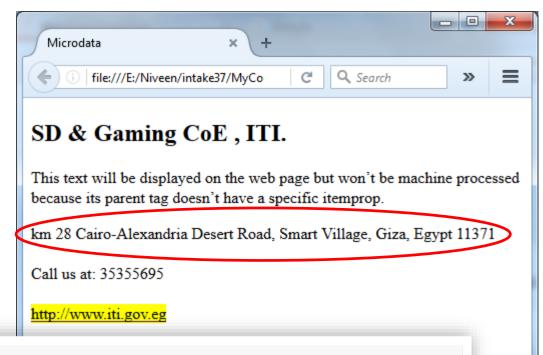
http://schema.org/docs/gs.html -http://data-vocabulary.org/-

Defines the vocabulary to be used by the microdata format.

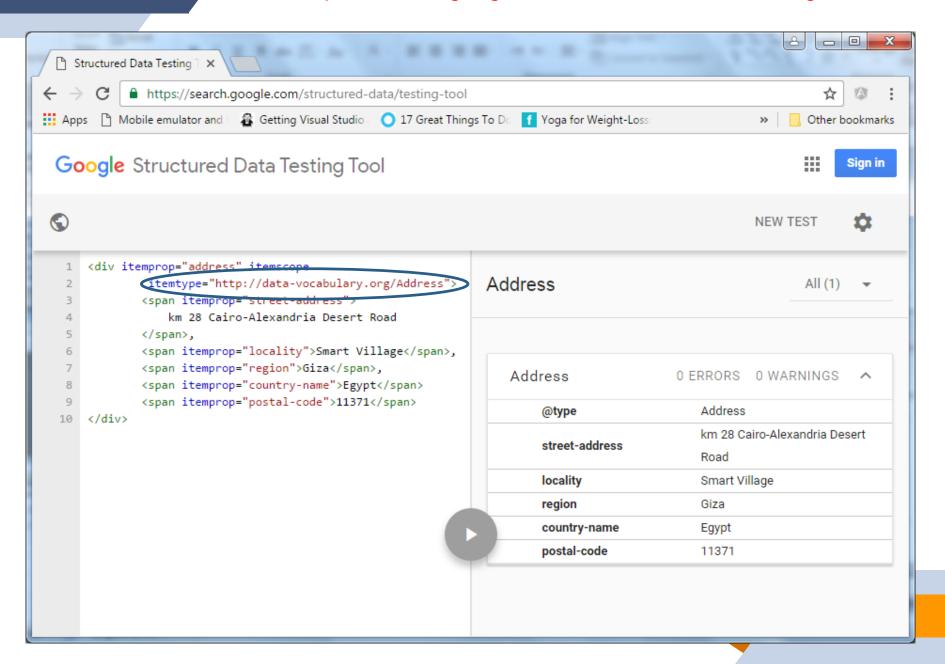


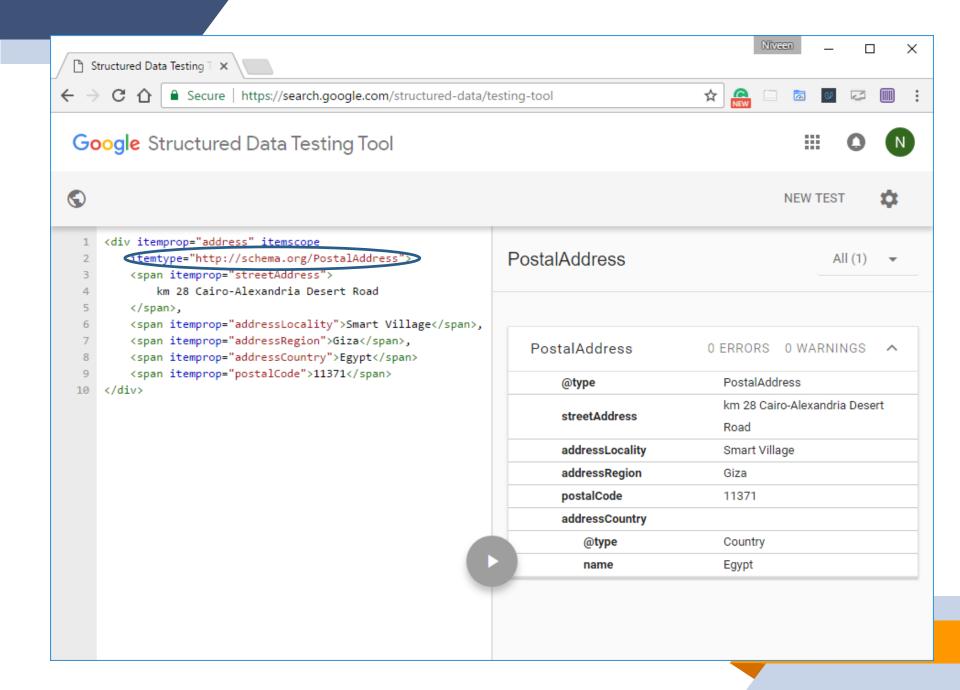
Web designers and site owners use search engine optimization (SEO) methods to make their sites & pages appear at or near the top of a SERP.





https://search.google.com/structured-data/testing-tool





Developers can test pages containing Microdata using Google's Rich Snippet Testing Tool

HTML5 data Attributes

- Store some extra information that doesn't have any visual representation.
- The name of a custom data attribute begins with data-*, and must be at least one character long after this prefix.
- The attribute value can be any string that contains only [a-z], [0-9], (-), (.), (:), (_).
- It should not contain ASCII capital letters (A to Z).

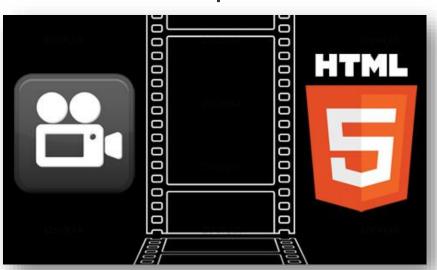
Embedded Content & Multimedia

Multimedia

No need for plugin to play video and audio HTML 5 will do it for you

Video & Audio

- HTML5 offers the ability to easily embed media into HTML documents.
- Media playback can be controlled via JavaScript and media events.





- Nothing to install.
- Works in all browsers and phones (adding native support to browsers).

Native Media format for HTML5

- Video
 - ▷ webM
 - ► H.264(mp4)
 - oggTheora

- Audio
 - ▷ wav
 - ⊳ mp3
 - oogVorbis
- No common format to use.
- We have to encode in different multiple formats.
- Need of converter to convert into different format.

Native Video Browser Support

https://en.wikiped ia.org/wiki/HTML 5_video



Native Audio Browser Support



Media Attributes

Attribute	Description
src	Specifies the URL of the media source file
controls	Specifies whether or not to display media controls (such as a play/pause button etc).
autoplay	Specifies whether or not to start playing the media as soon as it has been loaded. Depending on browser policy
loop	Specifies whether to keep re-playing the media once it has finished.
poster=""	display a frame of the video (as a .jpg, .png)
width=""	Specifies the width, in pixels, to display the video.
height=""	Specifies the height, in pixels, to display the video.

NOTE:

- ☐ HTML5 isn't extension for XHTML
 - There is no need to have a value for each attribute, otherwise set its value either to true or its name

Media Methods & Properties

Method	Description
load()	Re-loads the audio/video element
play()	Starts playing the audio/video
pause()	Pauses the currently playing audio/video

- controls
- loop
- autoplay
- played
- paused
- ended

- playbackRate → range [0, 16]
- currentTime
- duration
- src
- muted
- volume \rightarrow range [0, 1]

Assignments