



Functional Programming

Lecture 7: Lambda calculus

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Acknowledgement

Lecture based on:

Raúl Rojas: *A Tutorial Introduction to the Lambda Calculus*, FU Berlin, WS-97/98.

<https://arxiv.org/abs/1503.09060>

Link is also provided in courseware.

Lambda calculus

Theory developed for studying properties of effectively computable functions

Formal basis for functional programming

- as Turing machines for imperative programming

Smallest universal programming language

- function definition scheme
- variable substitution rule

Introduced by Alonzo Church in 1930s

Why to care?

- Understand that lambda and application is enough to build any program
 - without mutable state, assignment, define, etc.
 - useful for proving program properties
- Understand how numbers, conditions, recursion can be created in a purely functional way
- Think about programming yet a little differently
- Have a clue when someone mentions λ -calculus
- Understand that scheme syntax is not the worst

Syntax

A program in λ -calculus is an expression

$\langle \text{expression} \rangle := \langle \text{name} \rangle \mid \langle \text{function} \rangle \mid \langle \text{application} \rangle$

$\langle \text{function} \rangle := \lambda \langle \text{name} \rangle . \langle \text{expression} \rangle$

$\langle \text{application} \rangle := \langle \text{expression} \rangle \langle \text{expression} \rangle$

Names, also called a variables, will be x, y, z, \dots

By convention

$E_1 E_2 E_3 \dots E_n$ is interpreted as $(\dots (E_1 E_2) E_3) \dots E_n$

Free and bound variables

A variable in a body of a function is **bound** if it is under the scope of λ and **free** otherwise.

$\lambda x. x\mathbf{y}$, $(\lambda x. x)(\lambda y. y\mathbf{x})$ - bold variables are free

Bound variable names can be renamed anytime

$$\lambda x. x \equiv \lambda y. y \equiv \lambda z. z$$

An expression is **closed** if it has no free variables; otherwise it is **open**.

β -reduction

Lambda term represents a function:

Argument \swarrow \nwarrow Body
 $\lambda x. e_1$

In scheme `(lambda (x) e1)`

Function can be applied to an expression e_2

$(\lambda x. e_1)e_2$ redex

It is applied by substituting free x 's in e_1 by e_2

$$(\lambda x. e_1)e_2 = [e_2/x]e_1$$

Examples of β -reduction

- $(\lambda x. x) (\lambda y. y) \equiv [(\lambda y. y)/x] x \equiv (\lambda y. y)$
- $(\lambda x. x x) (\lambda y. y) \equiv [(\lambda y. y)/x] (x x)$
 $\equiv (\lambda y. y) (\lambda y. y)$
- $(\lambda x. x (\lambda x. x)) y \equiv [y/x] (x (\lambda x. x))$
 $\equiv y (\lambda x. x)$

Name conflicts

Avoid name conflicts by renaming bound variables

1) do not let a substituent become bound

$(\lambda x. (\lambda y. xy))y$ does **not** yield $\lambda y. yy$

$$[y/x](\lambda z. xz) = \lambda z. yz$$

2) substitute only free occurrences of argument

$\left(\lambda x. \left(\lambda y. (x(\lambda x. xy)) \right) \right) z$ is **not** $(\lambda y. (z(\lambda z. zy)))$

$$[z/x](\lambda y. (x(\lambda x. xy))) = (\lambda y. (z(\lambda x. xy)))$$

Reduction orders

Expression may contain several redexes.

- Normal-order reduction: reduce left-most first
- Applicative-order reduction: reduce right-most first

Expression with no redex is in **normal form**.

Reduction process need not terminate!

$$(\lambda x. (x x))(\lambda x. (x x)) \equiv (\lambda x. (x x))(\lambda x. (x x))$$

Church-Rosser Theorem:

1. Normal forms are unique (independently of reduction order).
2. Normal order always finds normal form if it exists.

Non-naming of functions

Function in λ -calculus do not have names

We apply a function by writing its whole definition

We use capital letters and symbols to abbreviate this

These function names are not a part of λ -calculus

The identity function is usually abbreviated by I

$$I \equiv (\lambda x. x)$$

Conditionals

Lambda term of the form $\lambda x. \lambda y. e$ is abbreviated $\lambda xy. e$

$$T \equiv \lambda xy. x$$

$$F \equiv \lambda xy. y$$

The T and F functions directly serve as If

$$Tab = a$$

$$Fab = b$$

Logical operations

AND

$$\wedge \equiv \lambda xy. xy(\lambda uv. v) \equiv \lambda xy. xyF$$

OR

$$\vee \equiv \lambda xy. x(\lambda uv. u)y \equiv \lambda xy. xTy$$

Negation

$$\neg \equiv \lambda x. x(\lambda uv. v)(\lambda ab. a) \equiv \lambda x. xFT$$

$$\wedge TF \equiv (\lambda xy. xyF)TF \equiv TFF \equiv (\lambda ab. a)FF \equiv F$$

$$\wedge FT \equiv (\lambda xy. xyF)FT \equiv FTF \equiv (\lambda ab. b)TF \equiv F$$

Numbers

We define a "zero" and a successor function representing the next number

$$0 \equiv \lambda s. (\lambda z. z) \equiv \lambda sz. z$$

$$1 \equiv \lambda sz. s(z)$$

$$2 \equiv \lambda sz. s(s(z))$$

$$3 \equiv \lambda sz. s(s(s(z)))$$

Functional alternative of binary representation

Successor function

Increment a number by one

$$S \equiv \lambda w y x. y(w y x)$$

Increment zero to get one

$$\begin{aligned} S0 &\equiv (\lambda w y x. y(w y x))(\lambda s z. z) = \\ &\lambda y x. y((\lambda s z. z) y x) = \\ &\lambda y x. y((\lambda z. z) x) = \\ &\lambda y x. y(x) \equiv 1 \end{aligned}$$

Try: $S1, S2, \dots$

Addition

$x + y$ is applying the successor x times to y

Meaning of number n is just "apply the first argument n times to the second argument"

$$\lambda sz. s(\dots s(s(z)) \dots)$$

Therefore $2+3$ is just:

$$\begin{aligned} 2S3 &\equiv \\ (\lambda sz. s(sz))(\lambda wyx. y(wyx))(\lambda uv. u(u(uv))) \\ &\equiv S(S3) \equiv S4 \equiv 5 \end{aligned}$$

Multiplication

We can multiply two numbers using

$$* \equiv (\lambda x y z. x(yz))$$

$$\begin{aligned} * 23 &\equiv (\lambda x y z. x(yz))23 = (\lambda z. 2(3z)) = \\ &(\lambda z. (\lambda x y. x(x(y)))(3z)) = \\ &(\lambda z. (\lambda y. (3z)((3z)(y)))) = \\ &\left(\lambda z. (\lambda y. \left(z \left(z \left(z((3z)(y)) \right) \right) \right) \right) \right) = \\ &\left(\lambda z y. \left(z \left(z \left(z(z(z(z(y)))) \right) \right) \right) \right) = 6 \end{aligned}$$

Conditional tests

Test if a given number is the 0

$$Z \equiv \lambda x. xF \neg F$$

$$Z0 \equiv$$

$$(\lambda x. xF \neg F)0 = 0F \neg F = \neg F = T$$

$$ZN \equiv$$

$$\begin{aligned} (\lambda x. xF \neg F)N &= NF \neg F \\ &= F(\dots F(\neg) \dots)F = IF = F \end{aligned}$$

Pairs

The pair $[a, b]$ can be represented as
 $(\lambda z. zab)$

We can extract the first element of the pair by
 $(\lambda z. zab)T$

and the second element by
 $(\lambda z. zab)F$

Predecessor

We want to create a function, which applied N times to something returns $N - 1$

The function modifies a pair (x, y) to $(x + 1, x)$

$$\Phi \equiv (\lambda pz. z(S(pT))(pT))$$

Calling Φ on $[0,0]$ N times yields $[N, N - 1]$

$$\Phi[0,0] = [1,0] \quad \Phi[1,0] = [2,1] \quad \dots$$

Finally, we take the second number in the pair

The predecessor function is

$$P \equiv \lambda n. n\Phi(\lambda z. z00)F$$

Note than the predecessor of 0 is 0

Equality and inequality

$x \geq y$ can be represented by

$$G \equiv (\lambda xy. Z(xPy))$$

Equality is then defined based on the above as

$$\begin{aligned} E &\equiv \lambda xy. \wedge (Gxy)(Gyx) \\ &\equiv (\lambda xy. \wedge (Z(xPy))(Z(yPx))) \end{aligned}$$

Other inequalities can be defined analogically using the previously defined logical operations

Recursion

Can we create recursion without function names?

$$Y \equiv (\lambda y. (\lambda x. y(xx))(\lambda x. y(xx)))$$

Now apply Y to some other function R

$$YR \equiv (\lambda x. R(xx))(\lambda x. R(xx)) \equiv$$

$$R((\lambda x. R(xx))(\lambda x. R(xx))) \equiv$$

$$R(YR) \equiv R(R(YR)) \equiv R(\dots (R(YR) \dots))$$

Function R is called with YR as the first argument

Recursion

We can recursively sum up first n integers as

$$\sum_{i=0}^n i = n + \sum_{i=0}^{n-1} i$$

In scheme

```
(define (sum-to n)
  (if (= n 0) 0
      (+ n (sum-to (- n 1)))))
```

A corresponding recursive function is

$$R \equiv (\lambda r n. Zn0(nS(r(Pn))))$$

Recursion

$$R \equiv (\lambda r n. Z n 0 (n S (r (P n))))$$

$$Y R 3 \equiv$$

$$\begin{aligned} R(Y R) 3 &\equiv Z 3 0 \left(3 S (Y R (P 3)) \right) \equiv \\ F 0 \left(3 S (Y R (P 3)) \right) &\equiv \left(3 S (Y R (P 3)) \right) \equiv \\ 3 S (Y R 2) &\equiv 3 S (2 S (Y R 1)) \equiv 3 S 2 S 1 S 0 \equiv 6 \end{aligned}$$

Turing completeness

Turing machine

- a standard formal model of computation
- B4B01JAG Jazyky, automaty a gramatiky
- what can be solved by TM, can be solved by standard computers

A programming language Turing complete, if it can solve all problems solvable by TM

Lambda calculus is Turing complete

Summary

- Lambda calculus is formal bases of FP
- Simplest universal programming language
- Everything using lambda and application
 - conditions
 - numbers
 - pairs
 - recursion