



MOHAMED NOUR BEN SALAH

Computer Engineering Student

PROFILE

Final-year computer engineering student with a strong interest in game development, AR/VR technologies, and software development. Solid technical background built through academic projects and multiple internships.

EDUCATION

Computer Engineering Degree

ESPRIT-Tunis
Final Year (In progress) 2023-2026

Bachelor's Degree in Management Information Systems (E-Business)

ESEN-Manouba
Completed 2019-2022

SOFT SKILLS

Teamwork	<div style="width: 80%;"></div>
Creativity	<div style="width: 75%;"></div>
Autonomy	<div style="width: 85%;"></div>
Time management	<div style="width: 70%;"></div>
Adaptability	<div style="width: 80%;"></div>
Technical curiosity	<div style="width: 75%;"></div>

LANGUES

- French: Good proficiency
- English: Intermediate level

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Tunisia

EXPERIENCE

Final Year Project Intern (Bachelor's)

2022

STB Bank – 3 months

- Designed and developed a professional web application.
- Requirements analysis and implementation.

Integration Internship

2024

Tunisie Télécom – 6 weeks

- Exposure to IT environments and telecom systems.

Engineering Internship

2025

Nyxion – 2 months

- Video game development using Roblox Studio.
- Gameplay mechanics implementation.

TECHNICAL SKILLS

- **Game Dev & AR/VR:** Unity (C#), Unreal Engine (Blueprints, C++) , Roblox Studio
- **Web :** HTML, CSS, JavaScript , React.js
- **Backend & Software Development :** Java / Spring Boot , C# / .NET (.NET Core)
- **Mobile Development:** Flutter , Android
- **Databases :** MySQL , SQL

INTERESTS

Video Games, Game Design, Virtual & Augmented Reality, Emerging Technologies