

MOHAMED NOUR BEN SALAH *COMPUTER ENGINEERING STUDENT*

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Tunis
<https://my-portfolio-theta-eight-50.vercel.app/>

PROFILE

Final-year computer engineering student with a strong interest in game development, AR/VR technologies, and software development. Solid technical background built through academic projects and multiple internships

LANGUAGES

- French: Good proficiency
- English: Intermediate level
- Arabic : native language

TECHNICAL SKILLS

- Game Dev & AR/VR: Unity (C#), Unreal Engine (Blueprints, C++) , Roblox Studio
- Web : HTML, CSS, JavaScript , React.js
- Backend & Software Development : Java / Spring Boot , C# / .NET (.NET Core)
- Mobile Development: Flutter , Android
- Databases : MySQL , SQL

SOFT SKILLS

- Teamwork
- Creativity
- Autonomy
- Time management
- Adaptability
- Technical curiosity

EXPERIENCE

Nyxion – 2 months

2025

Engineering Internship

- Video game development using Roblox Studio.
- Gameplay mechanics implementation.

Tunisie Télécom – 6 weeks

2024

Integration Internship

- Exposure to IT environments and telecom systems.

STB Bank – 3 months

2022

Final Year Project Intern (Bachelor's)

- Designed and developed a professional web application.
- Requirements analysis and implementation.

EDUCATION

Computer Engineering Degree

ESPRIT-Tunis

Final Year (In progress) 2023-2026

Bachelor's Degree in Management Information Systems (E-Business)

ESEN-Manouba

Completed 2019-2022

INTERESTS

Video Games, Game Design, Virtual & Augmented Reality, Emerging Technologies