

# MOHAMED NOUR BEN SALAH COMPUTER ENGINEERING STUDENT

+216-29057872  
nourbnbs@gmail.com  
Tunis  
<https://my-portfolio-theta-eight-50.vercel.app/>

## PROFILE

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*Final-year computer engineering student with a strong interest in game development, AR/VR technologies, and software development. Solid technical background built through academic projects and multiple internships*

## LANGUAGES

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- French: Good proficiency
- English: Intermediate level
- Arabic : native language

## TECHNICAL SKILLS

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- Game Dev & AR/VR: Unity (C#), Unreal Engine (Blueprints, C++) , Roblox Studio
- Web : HTML, CSS, JavaScript , React.js
- Backend & Software Development : Java / Spring Boot , C# / .NET (.NET Core)
- Mobile Development: Flutter , Android
- Databases : MySQL , SQL

## SOFT SKILLS

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- Teamwork
- Creativity
- Autonomy
- Time management
- Adaptability
- Technical curiosity

## EXPERIENCE

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### Nexion - 2 months

2025

*Engineering Internship*

- Video game development using Roblox Studio.
- Gameplay mechanics implementation.

### Tunisie Télécom - 6 weeks

2024

*Integration Internship*

- Exposure to IT environments and telecom systems.

### STB Bank - 3 months

2022

*Final Year Project Intern (Bachelor's)*

- Designed and developed a professional web application.
- Requirements analysis and implementation.

## **EDUCATION**

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### **Computer Engineering Degree**

ESPRIT-Tunis  
Final Year (In progress) 2023-2026

### **Bachelor's Degree in Management Information Systems (E-Business )**

ESEN-Manouba  
*Completed 2019-2022*

## **INTERESTS**

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*Video Games, Game Design, Virtual & Augmented Reality, Emerging Technologies*