PRINCIPLES OF MICROSERVICES

THE TWELVE FACTORS

I. Codebase

One codebase tracked in revision control, many deploys

II. Dependencies

Explicitly declare and isolate dependencies

III. Config

Store config in the environment

IV. Backing Services

Treat backing services as attached resources

V. Build, release, run

Strictly separate build and run stages

VI. Processes

Execute the app as one or more stateless processes

VII. Port binding

Export services via port binding

VIII. Concurrency

Scale out via the process model

IX. Disposability

Maximize robustness with fast startup and graceful shutdown

X. Dev/prod parity

Keep development, staging, and production as similar as possible

XI. Logs

---- . . .

Treat logs as event streams

Strategic Goals

Enable scalable business

More customers/transactions Self-service for customers

Support entry into new markets

Flexible operational processes New products and operational processes

Support innovation in existing markets

Flexible operational processes New products and operational processes

Architectural Principles

Reduce inertia

Make choices that favour rapid feedback and change, with reduced dependencies across teams.

Eliminate accidental complexity

Aggressively retire and replace unnecessarily complex processes, systems, and integrations so that we can focus on the essential complexity.

Consistent interfaces and data flows

Eliminate duplication of data and create clear systems of record, with consistent integration interfaces.

No silver bullets

Off the shelf solutions deliver early value but create inertia and accidental complexity.

Design and Delivery Practices

Standard REST/HTTP

Encapsulate legacy

Eliminate integration databases

Consolidate and cleanse data

Published integration model

Small independent Services

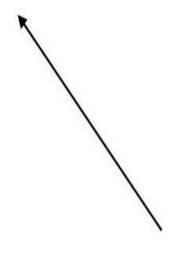
Continuous deployment

Minimal customisation of COTS/SAAS

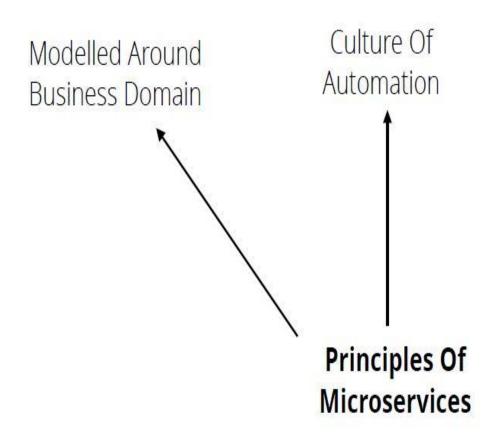
Small Autonomous services that work together

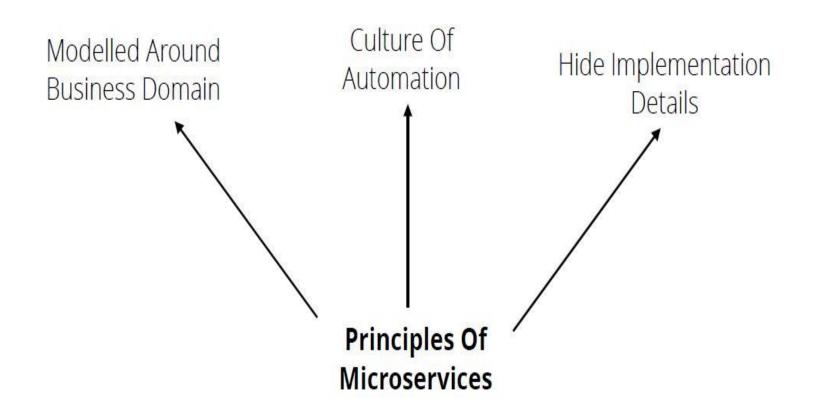
Principles Of Microservices

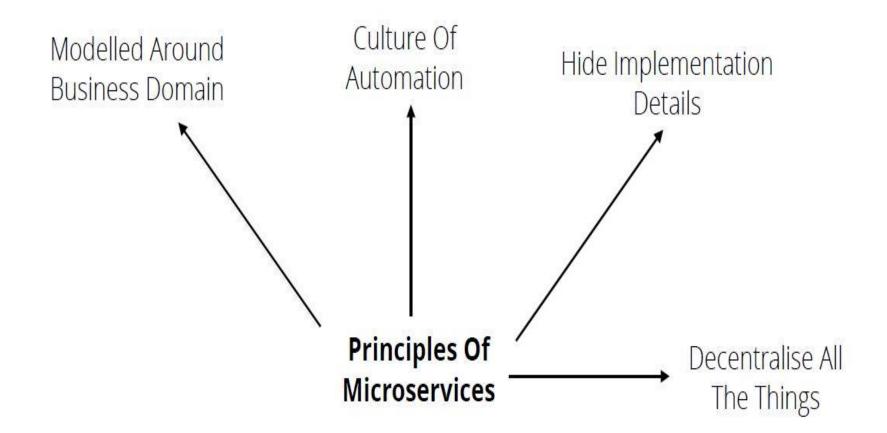
Modelled Around Business Domain

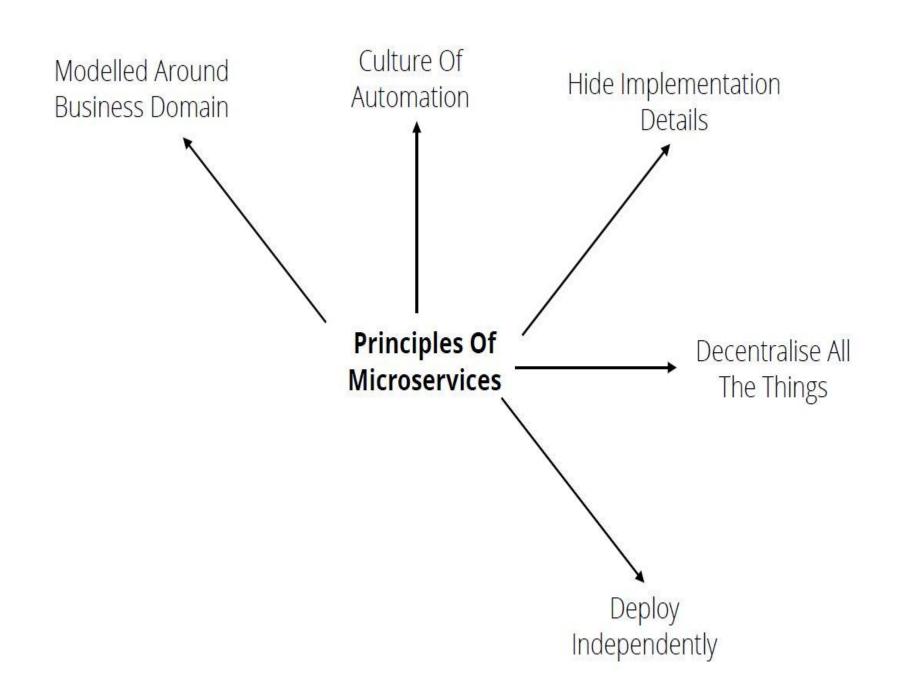


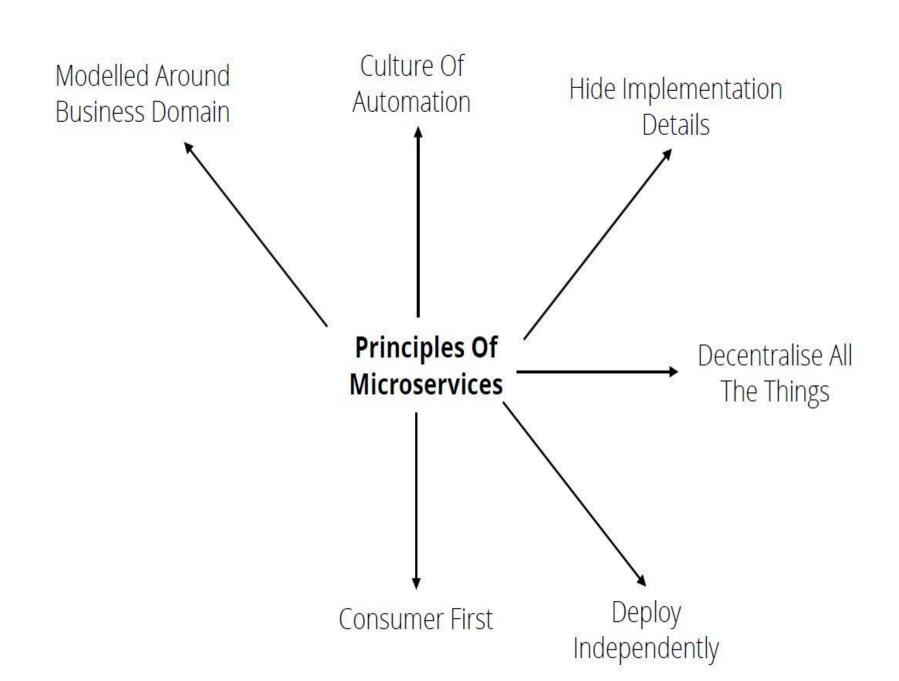
Principles Of Microservices

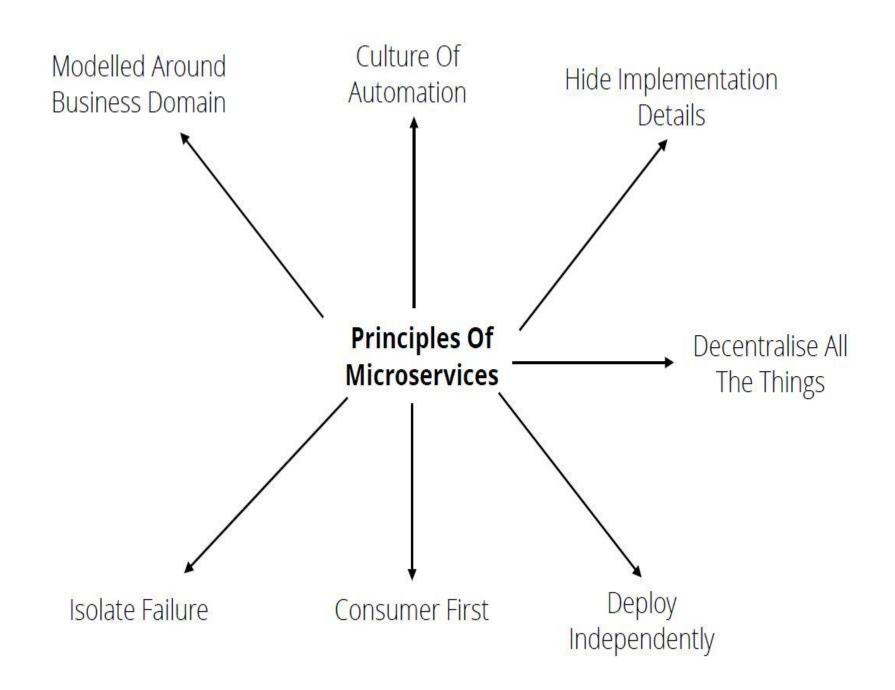


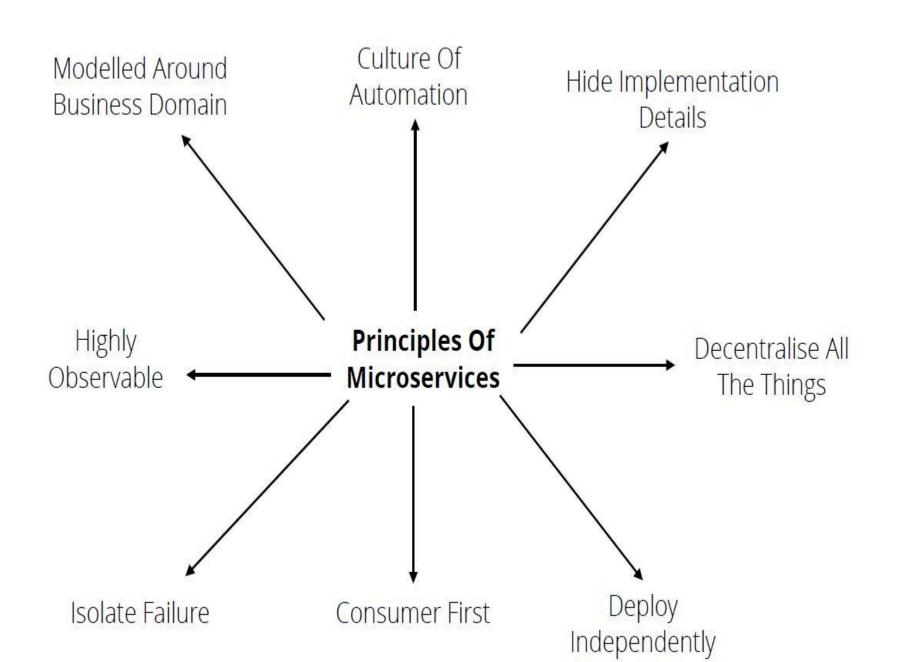


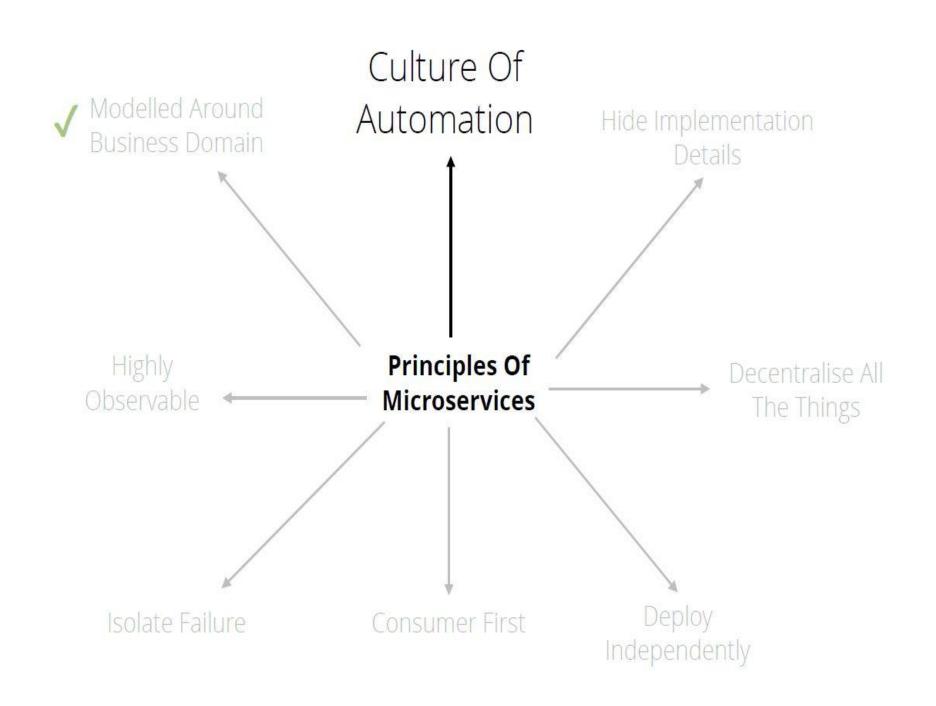












2 Microservices



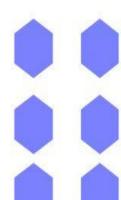
3 Months

10 Microservices

2 Microservices

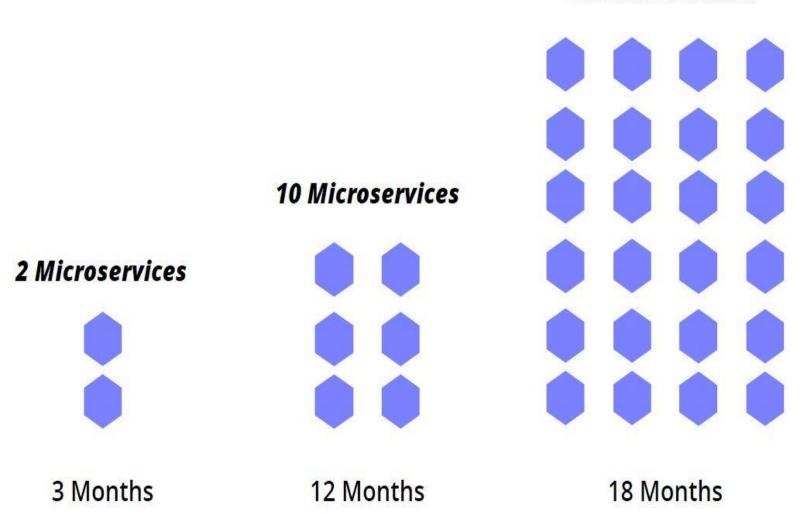


3 Months



12 Months

60 Microservices



Infrastructure Automation

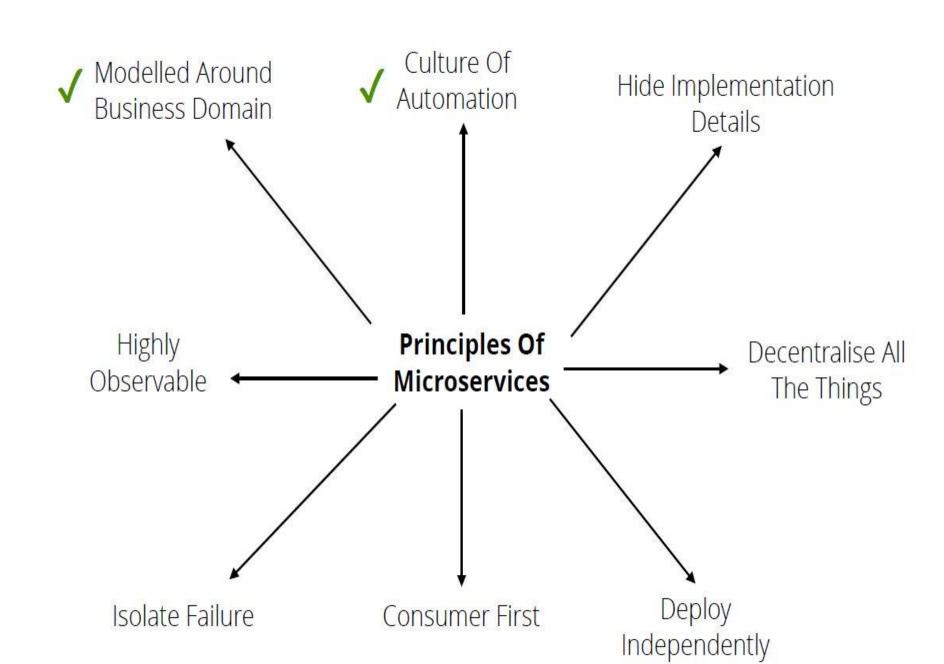
Infrastructure Automation

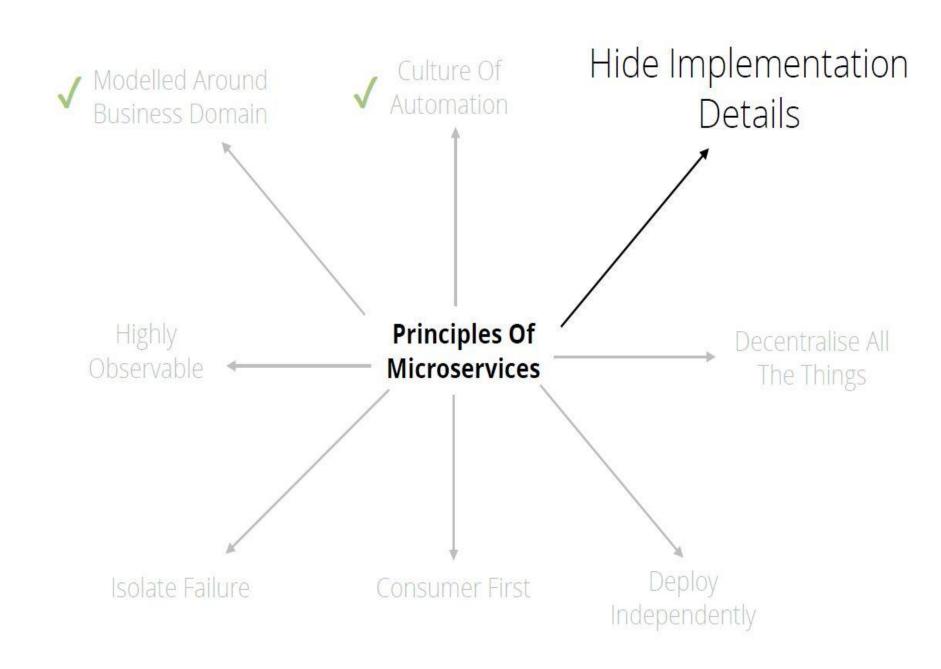
Automated Testing

Infrastructure Automation

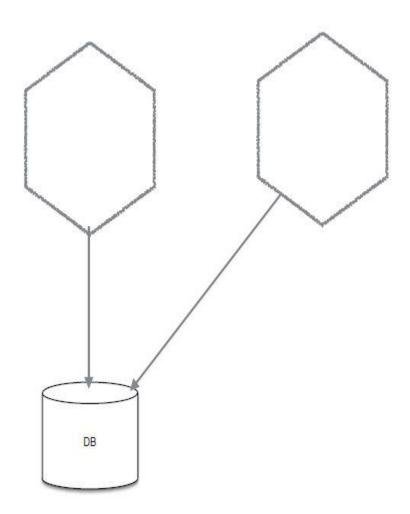
Automated Testing

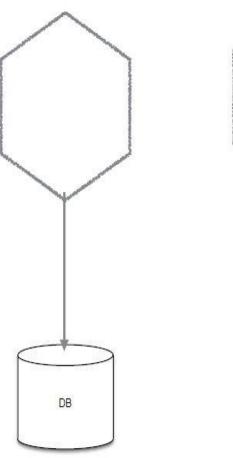
Continuous Delivery

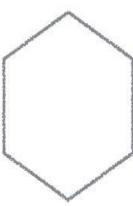


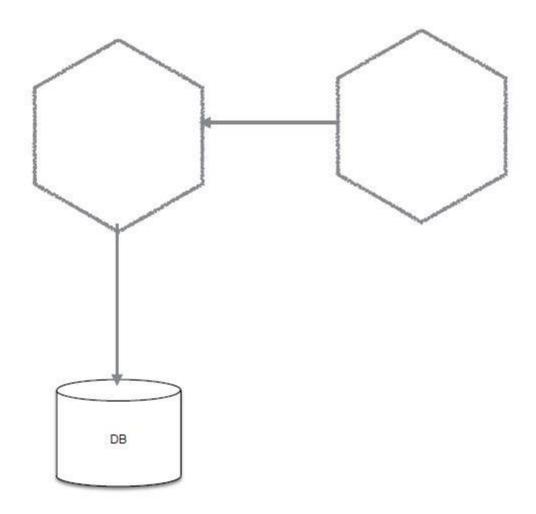




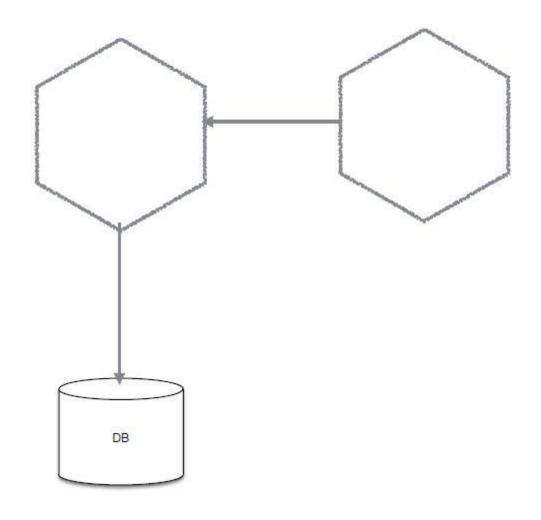




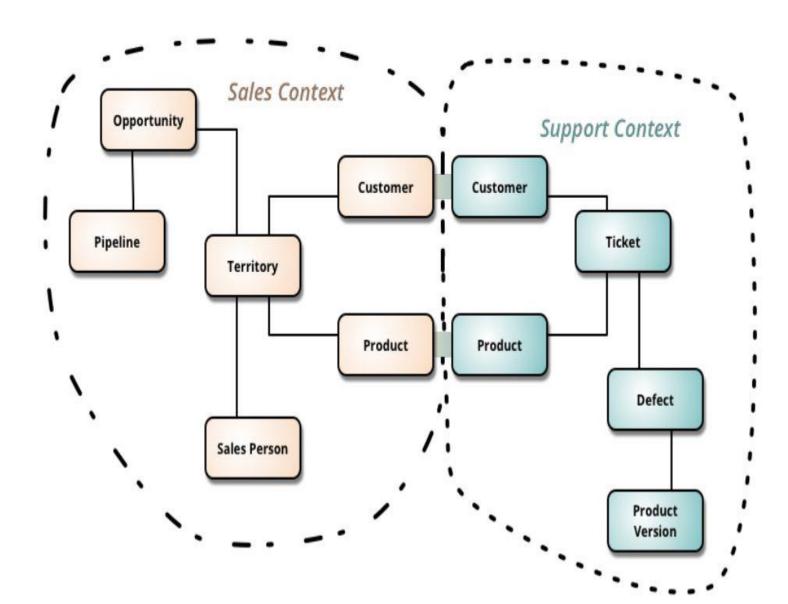




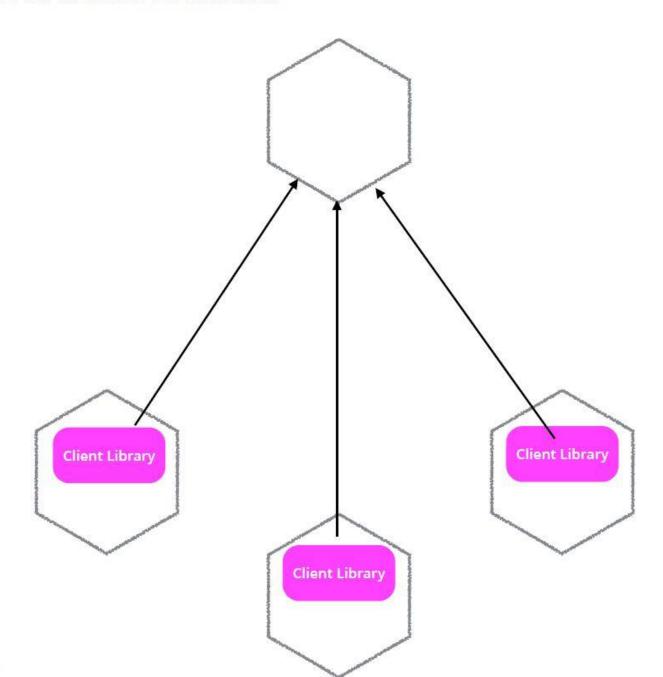
HIDE YOUR DATABASE

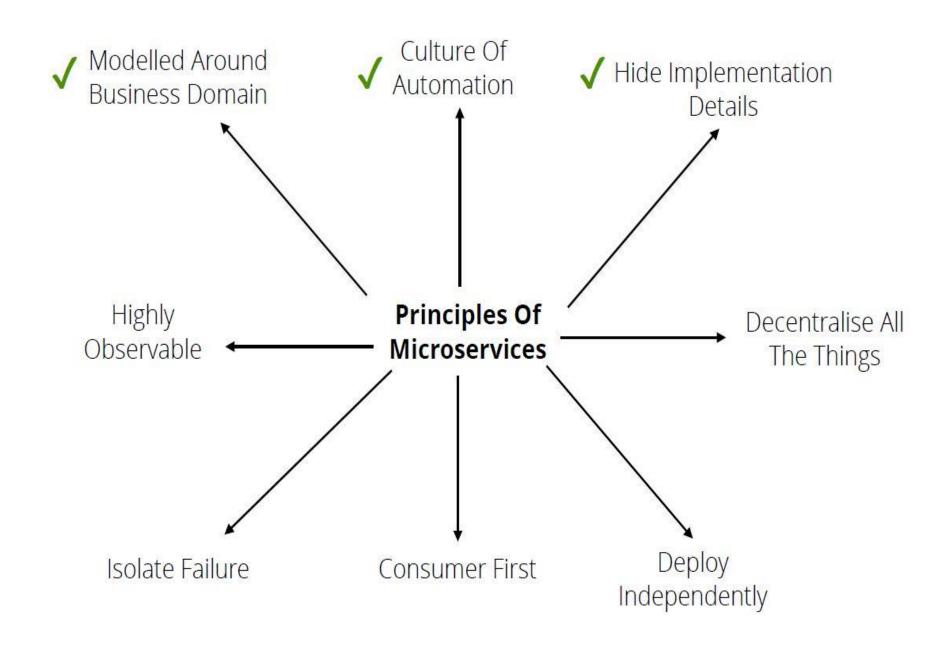


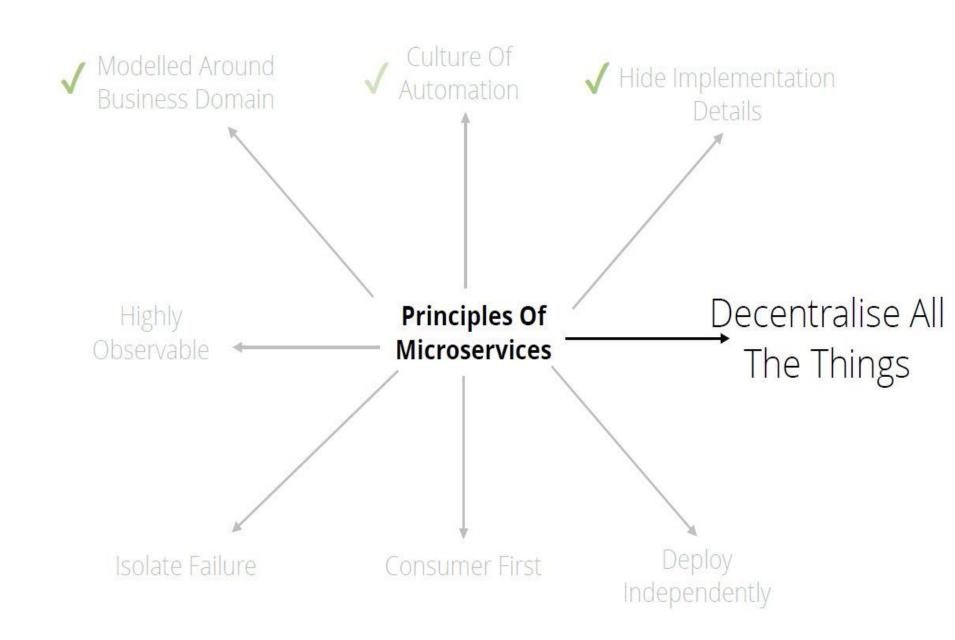
BOUNDED CONTEXTS



BE CAREFUL OF CLIENT LIBRARIES



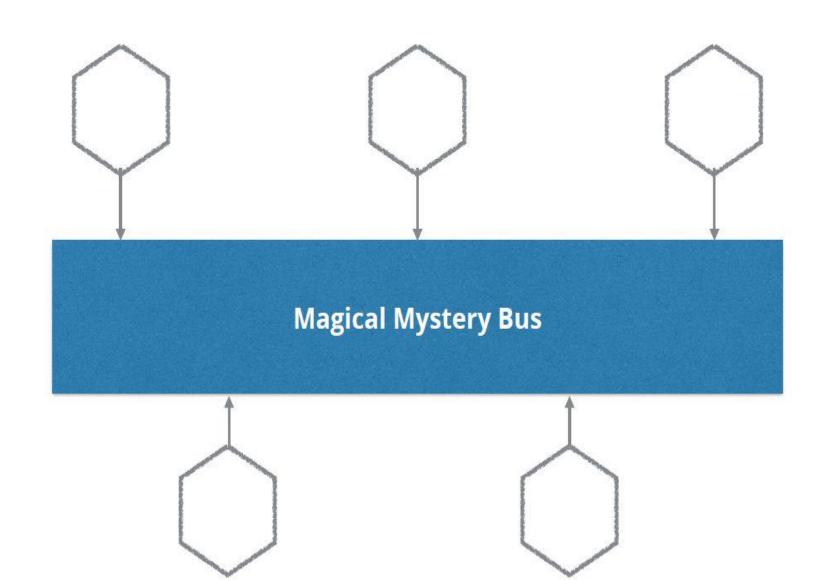


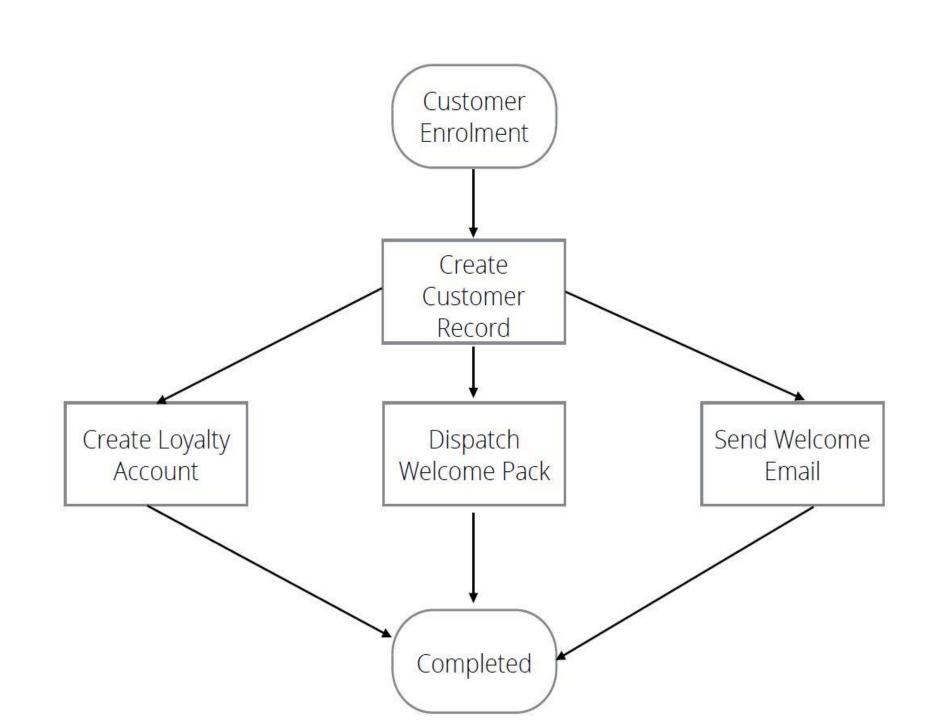


What is autonomy?

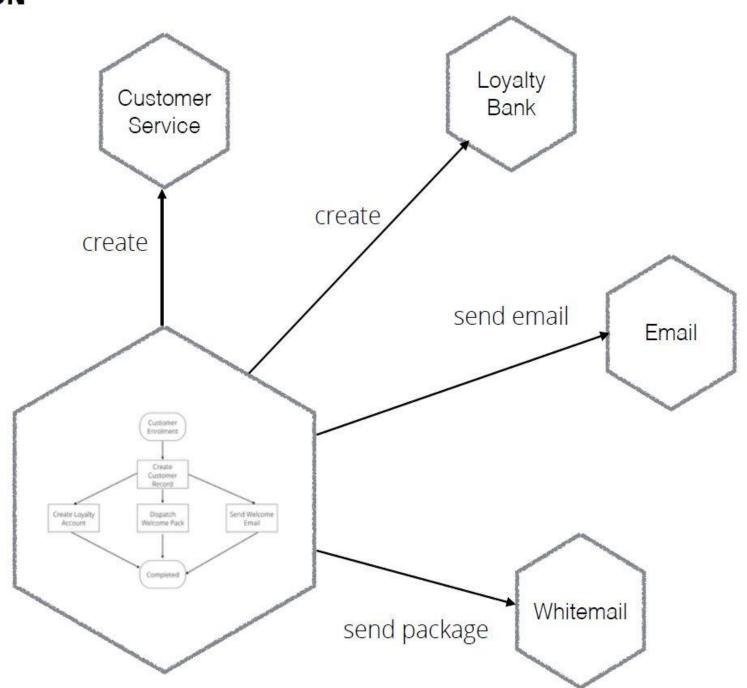
Giving people as much freedom as possible to do the job at hand

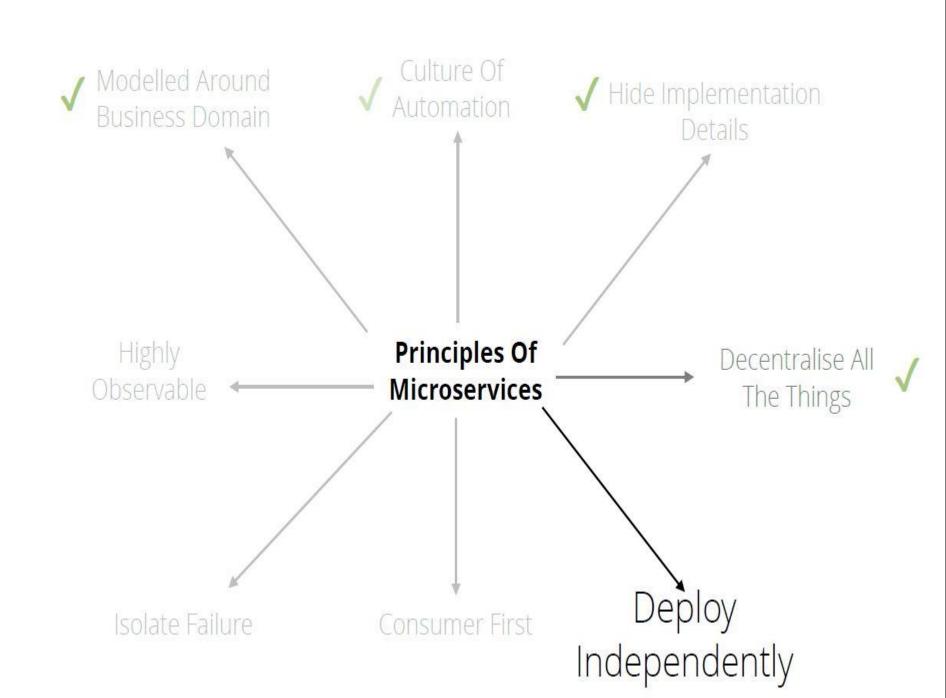
DUMB-PIPES, SMART ENDPOINTS



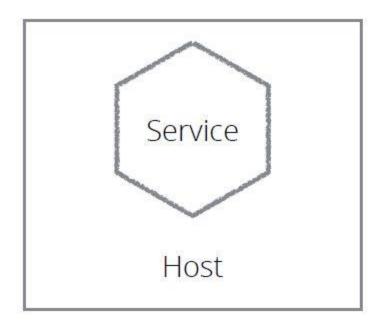


ORCHESTRATION

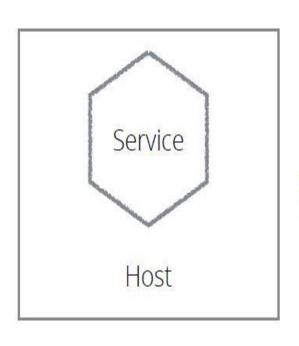




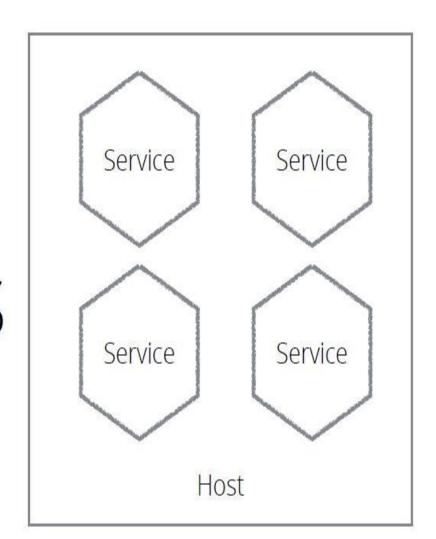
ONE SERVICE PER-HOST



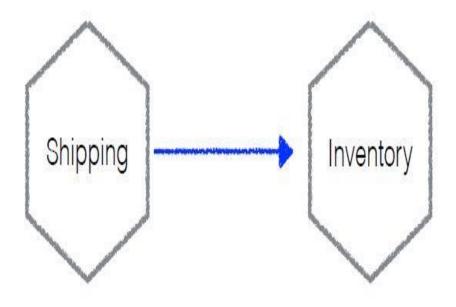
ONE SERVICE PER-HOST

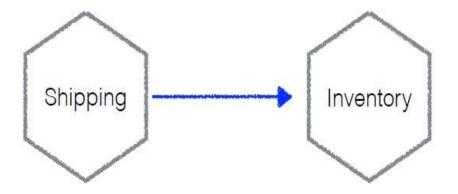


VS



CONSUMER-DRIVEN CONTRACTS



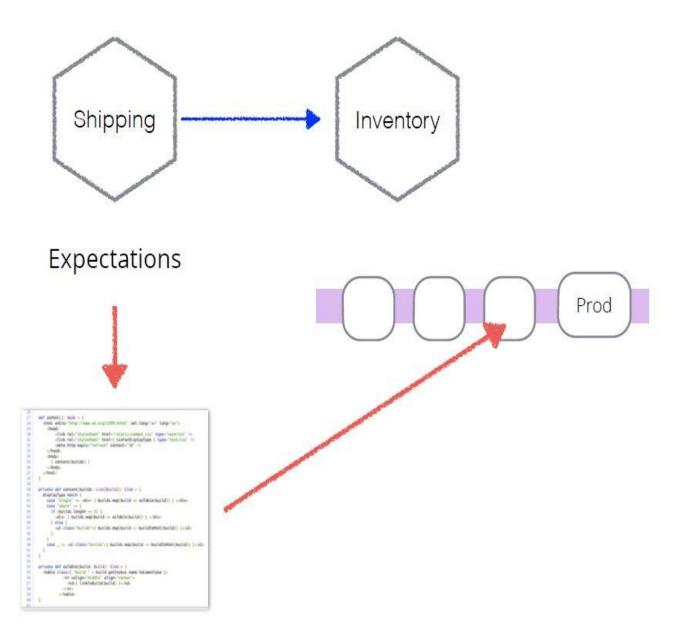


Expectations



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and account is taken to the contract of the co
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CONSUMER-DRIVEN CONTRACTS



III README.md

Pact

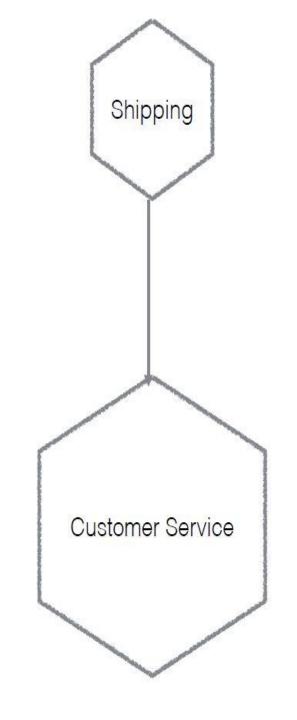
Define a pact between service consumers and providers, enabling "consumer driven contract" testing.

Pact provides an RSpec DSL for service consumers to define the HTTP requests they will make to a service provider and the HTTP responses they expect back. These expectations are used in the consumers specs to provide a mock service provider. The interactions are recorded, and played back in the service provider specs to ensure the service provider actually does provide the response the consumer expects.

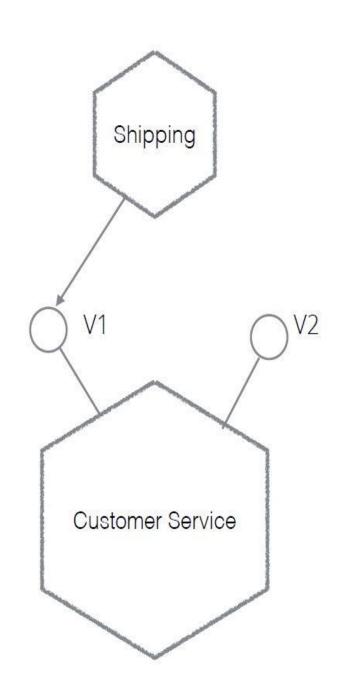
This allows testing of both sides of an integration point using fast unit tests.

This gem is inspired by the concept of "Consumer driven contracts". See http://martinfowler.com/articles/consumerDrivenContracts.html for more information.

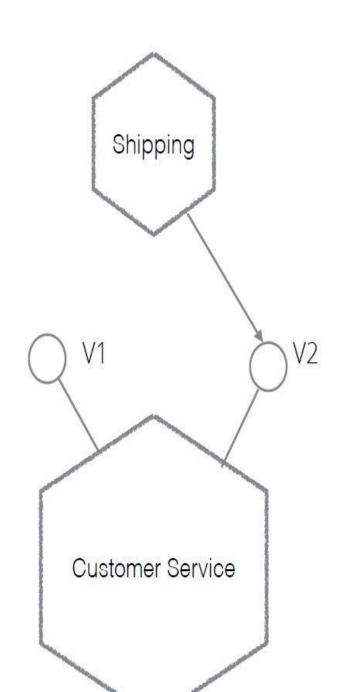
Travis CI Status: build passing



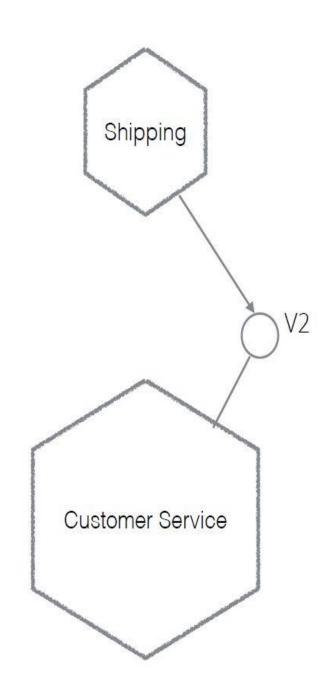
CO-EXIST ENDPOINTS

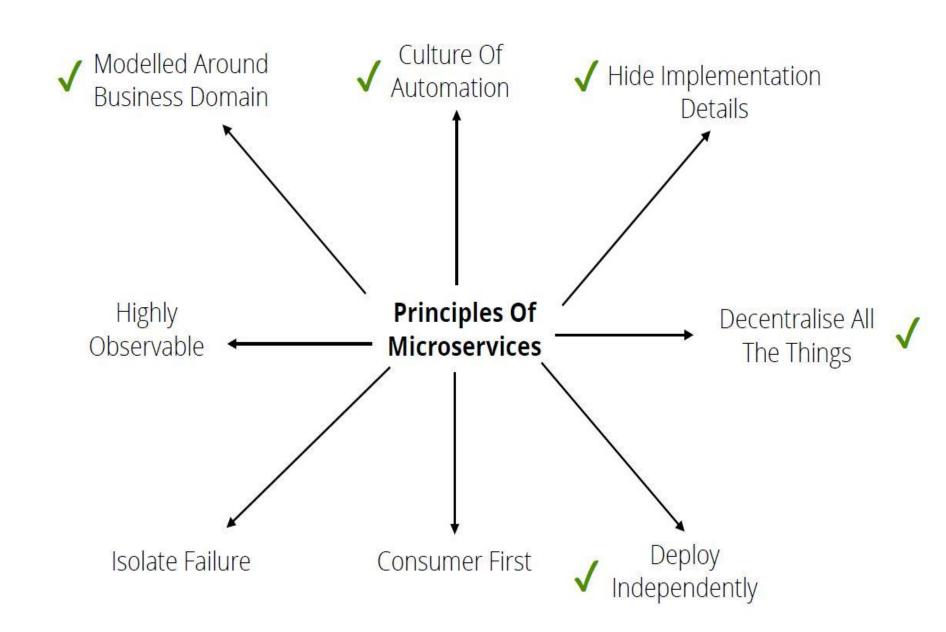


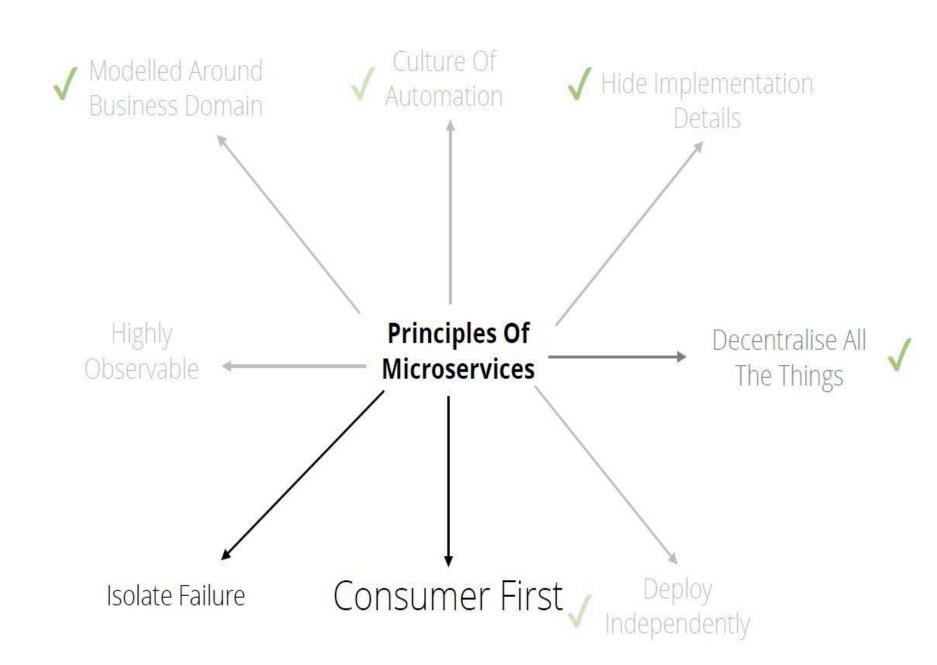
CO-EXIST ENDPOINTS



CO-EXIST ENDPOINTS





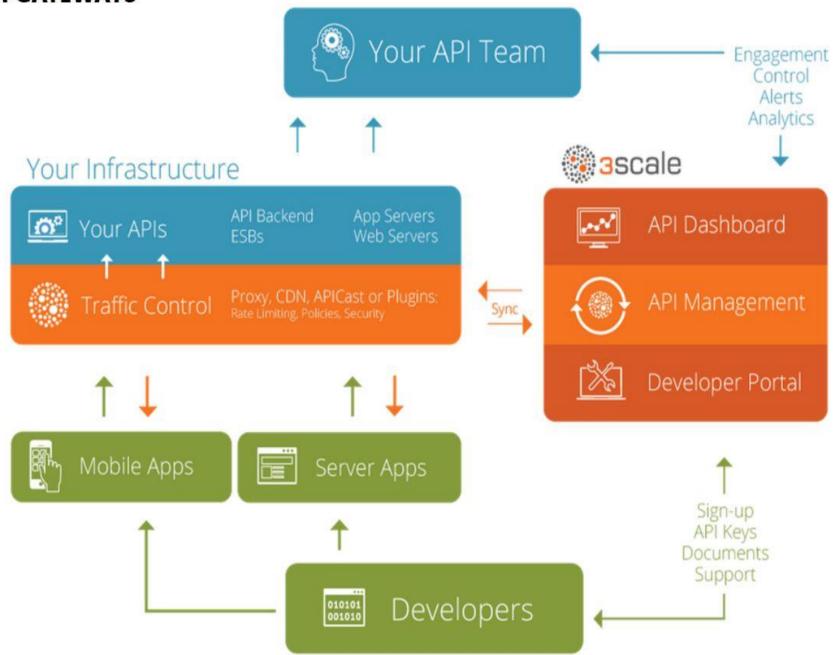




A POWERFUL INTERFACE TO YOUR API

Swagger is a simple yet powerful representation of your RESTful API. With the largest ecosystem of API tooling on the planet, thousands of developers are supporting Swagger in almost every modern programming language and deployment environment. With a Swagger-enabled API, you get interactive documentation, client SDK generation and discoverability.

API GATEWAYS

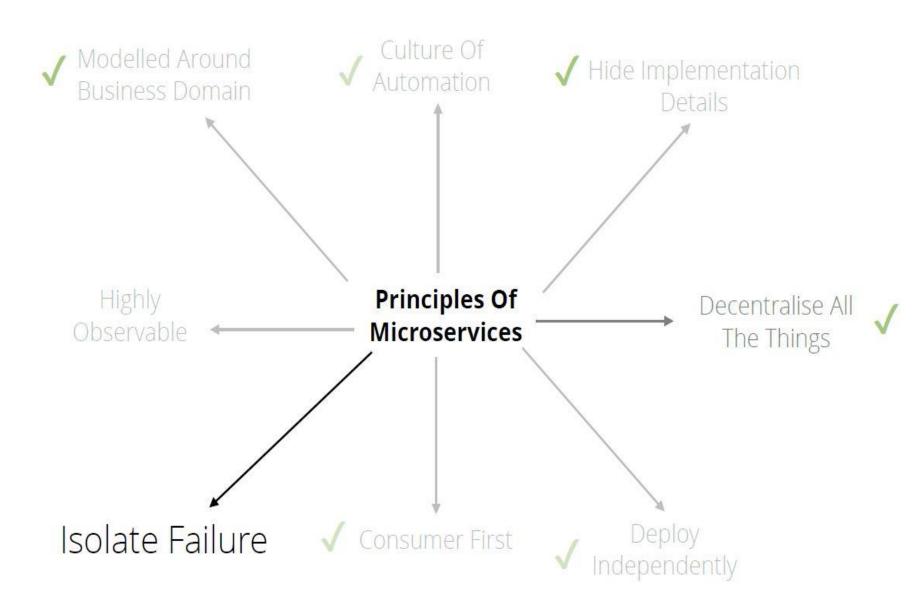


SERVICE DISCOVERY















If 1 service dies and your whole system breaks, you don't have SOA. You have a monolith whose brain has been chopped up and stuck in jars.











FAVORITES

856

456







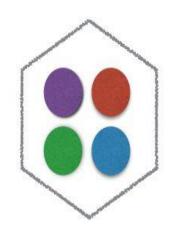


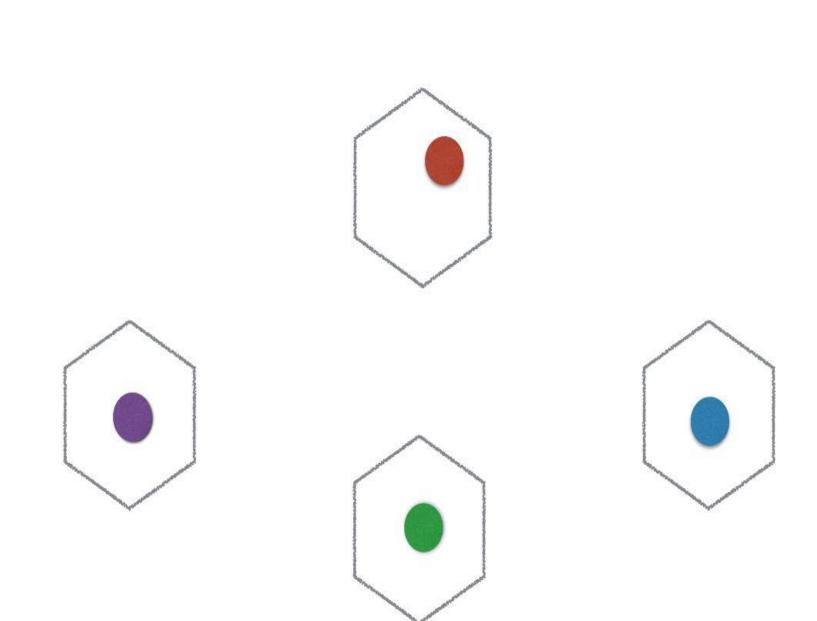


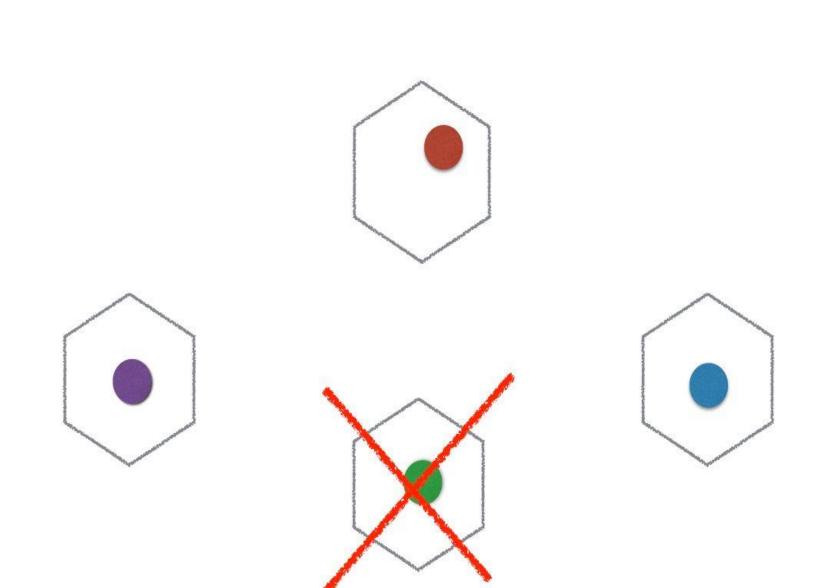


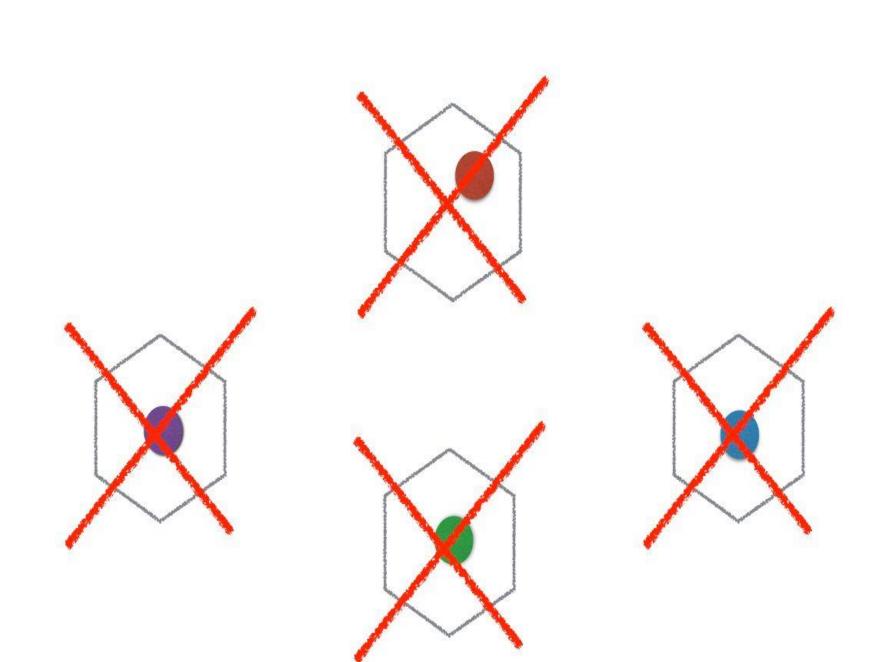




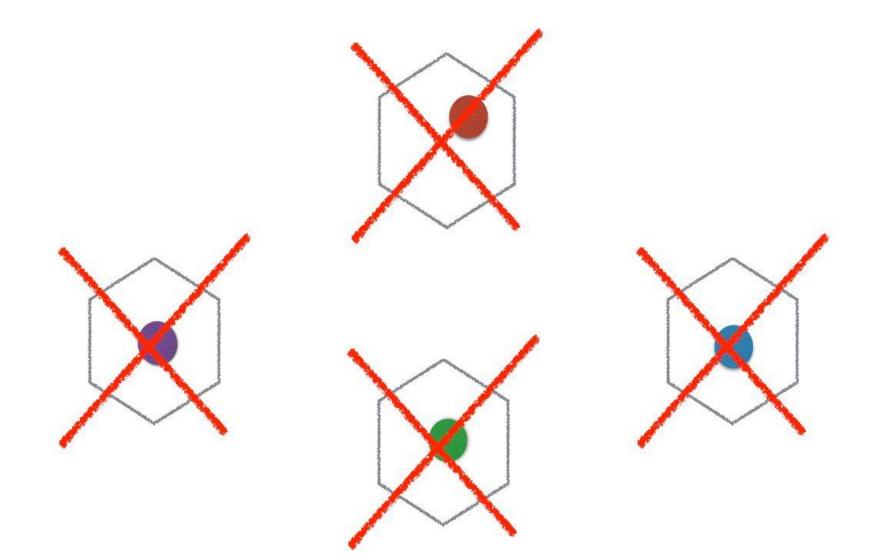


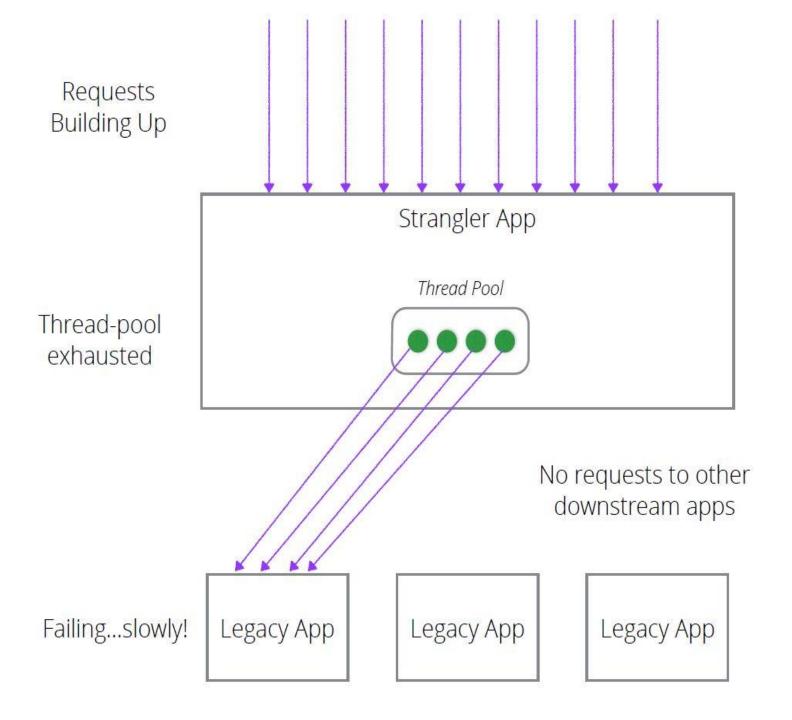






AVOID THE DISTRIBUTED SINGLE POINT OF FAILURE!

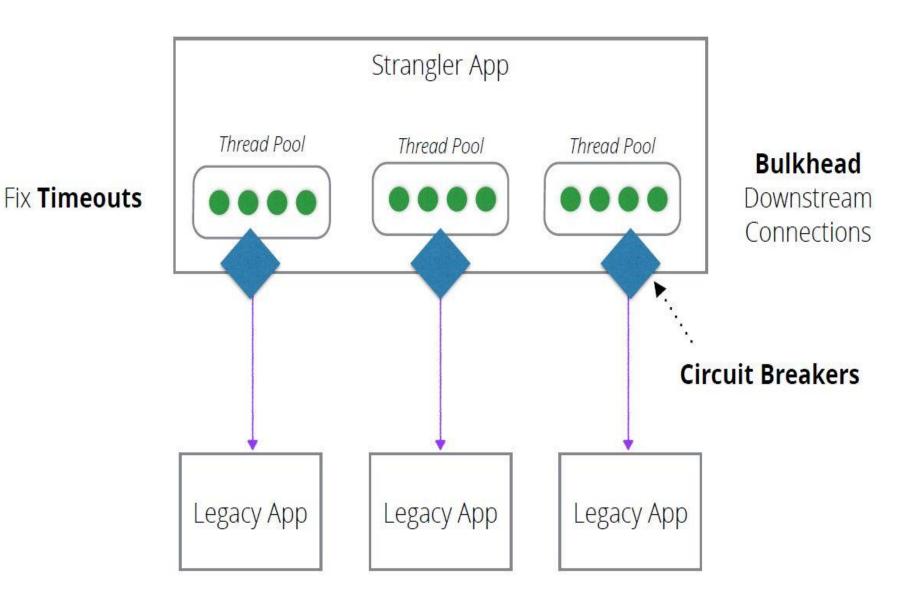


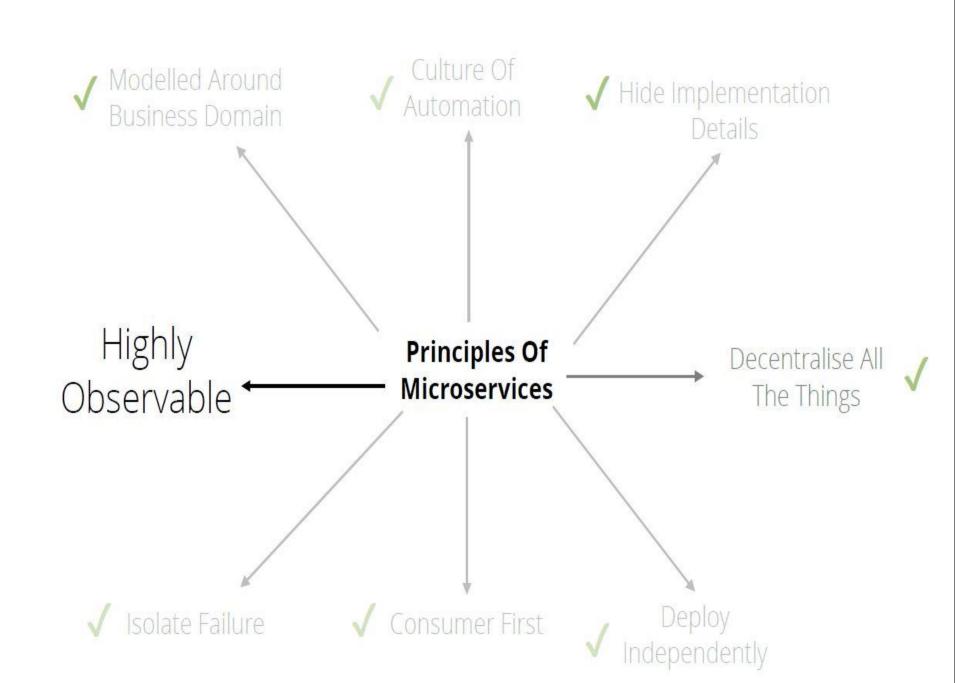


Strangler App Thread Pool Thread Pool Thread Pool Legacy App Legacy App Legacy App

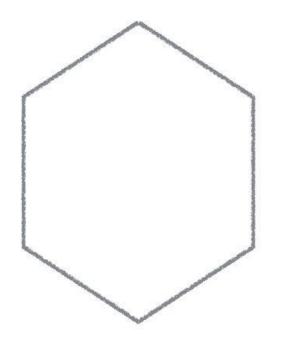
Fix **Timeouts**

BulkheadDownstream
Connections





STATS PAGES



numberOfApplicationErrors 57

numberOfServicedRequestsWithResponse200 136711

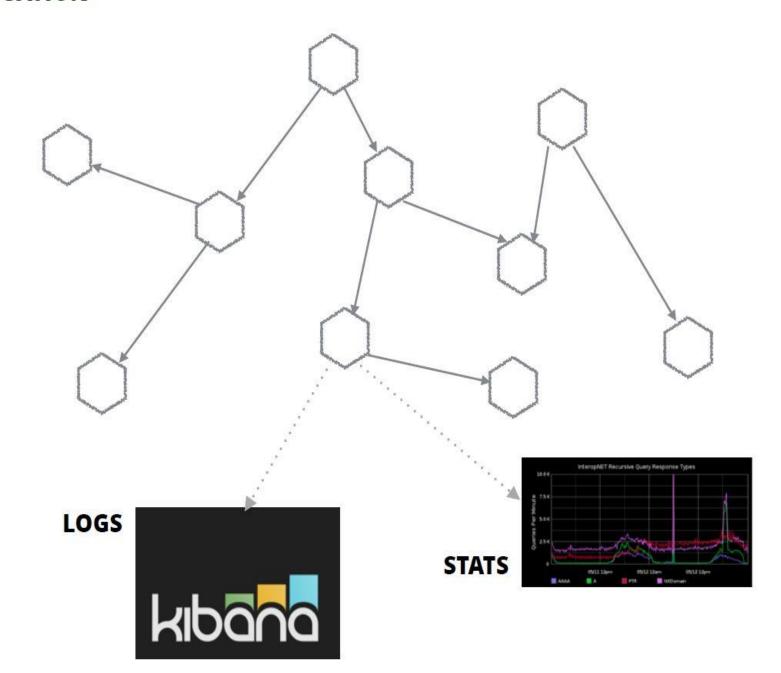
numberOfServicedRequestsWithResponse304 27782

numberOfServicedRequestsWithResponse404 303

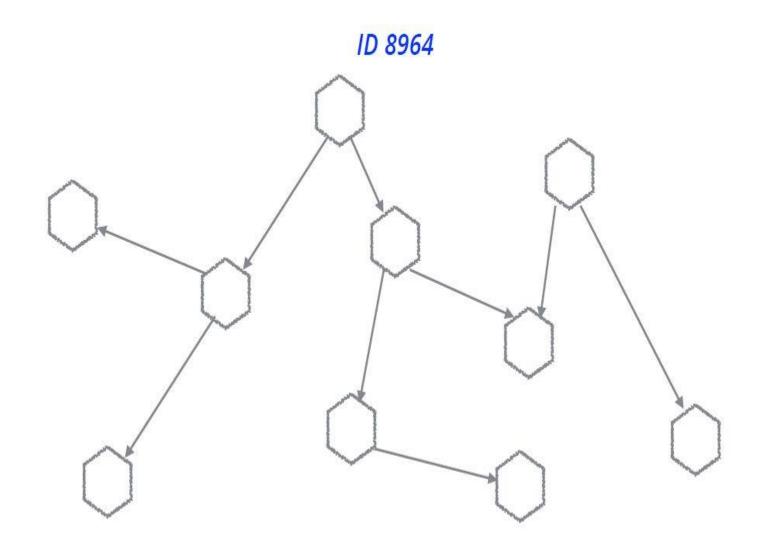
numberOfServicedRequestsWithResponse500

totalNumberOfServicedRequests 172383

AGGREGATION



CORRELATION IDS



CORRELATION IDS

