

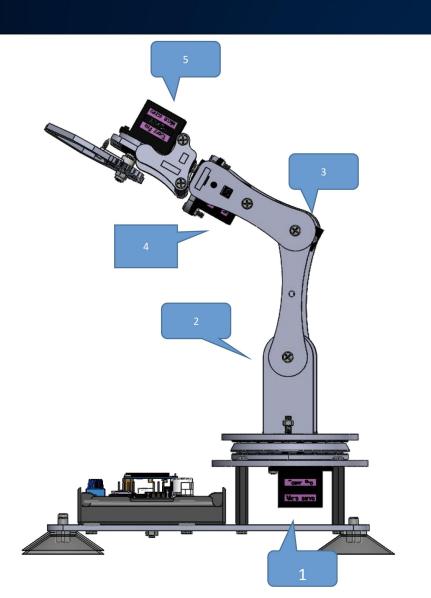
CIS 375 Prof. Abou - Nasr Adeept Robot Arm

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Introduction

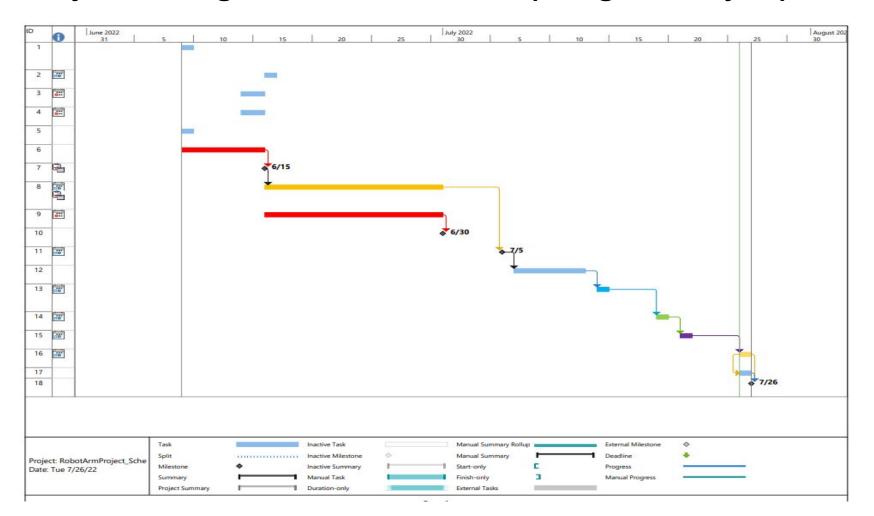
- What is Adeept Robotic Arm?: Programming Robot Arm Kit with handle PC software and App control.
- The difference between robotic and human arm: is flexibility and strength which it can repeat the same motion without feeling tired.
- The advantage of this robotic learning kit: that we learned how to assemble a robotic arm, how to write the code to control the arm to perform the specific motion, how to write PC software and send motion commands to the robotic arm with Processing and how to write the motion of the servo of the robotic arm with Arduino

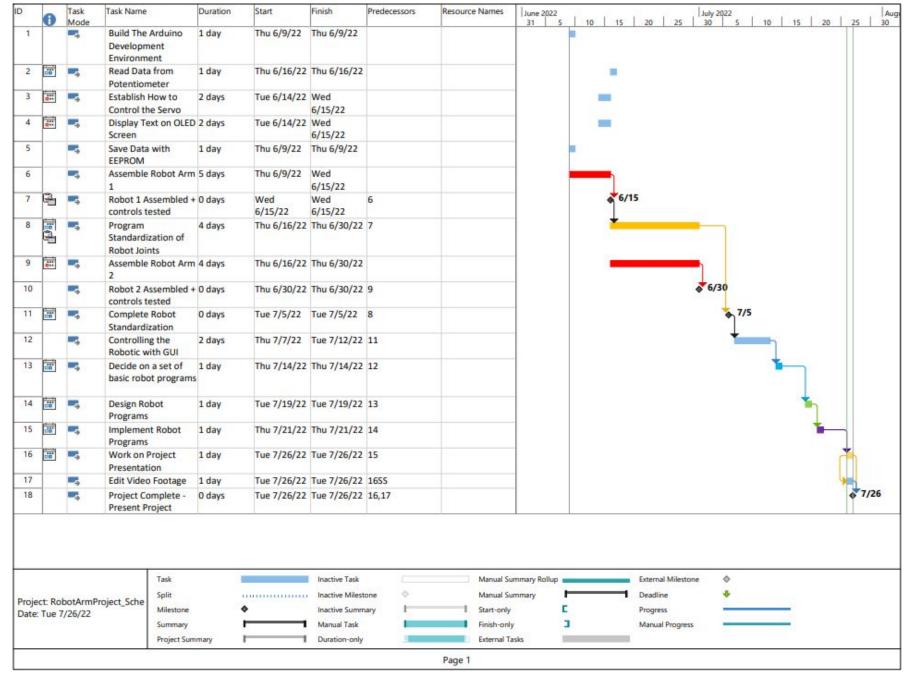
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Standardization of Adeept Robot Arm Pin 11 end of arm tooling – jaw → Pin 3 wrist joint → Pin 5 middle joint (above hip joint) → Pin 6 Hip Joint (above base) → Pin 9 rotating BASE →

Project Management and Timeline (using MS Project)





Building the Robot





Controlling the Robot via Knobs



Controlling the Robot via Software



Some Source Code Explanations

```
//SET UP SERVOS //servo.attach(int pin) or servo.attach(pin, minPulseVal, maxPulseVal)
 base d9.attach(9, pulse width min, pulse width max);//base rotator / rotator cuff!
  shoulder d6.attach(6);//bottom joint / shoulder!
 elbow d5.attach(5);//middle joint / elbow!
 wrist d3.attach(3);//top rotator / wrist
  claw dll.attach(ll);//claw / fingers!
                                                                   void reset()
                                                                     write set speed(base d9, 180, delay val resetfx);//180
//SETUP OLED SCREEN
                                                                    // delay(delay val resetfx);
display.begin(SSD1306 SWITCHCAPVCC, 0x3C);
                                                                     write set speed(shoulder d6, 0, delay val resetfx);//0
display.setTextColor(WHITE); //Sets the font display color
                                                                     //delay(delay val resetfx);
display.clearDisplay();//cls
                                                                     write set speed(elbow d5, 15, delay val resetfx);;//15
//Set the font size
                                                                     //delay(delay val resetfx);
display.setTextSize(2);
                                                                     write set speed(wrist d3, 90, delay val resetfx);;//90
                                                                     //delay(delay val resetfx);
//Set the display location
                                                                     write set speed(claw dll, 180, delay val resetfx);//180 to
display.setCursor(30,30);
//String displayed
display.print("TEST");
//Began to show
```

display.display();

Some Source Code Explanations

```
//joint == name of the servo you want to move,
//angle == the angle you want to move the servo to,
//execSpeed ms == total time (in ms)
//the move should take to complete
//written by Demetrius Johnson
void write set speed (Servo &joint, int angle, int execSpeed ms)
  //read(); function gives current angle of the motor (0 to 180).
  int angle difference = angle - joint.read();
  if (angle difference == 0) //divide by 0 case and no need to do this function since no motion required.
  int pulse ms = execSpeed ms / angle difference;
  if (pulse ms < 0)
    pulse ms *= -1; //make sure pulse time is positive or else delay() function will fail.
  //if difference > 0, we need to use addition to get to goal;
  //if difference < 0, we need to use subtraction to get to goal.
  if(angle difference > 0)
    for(int i = joint.read(); i < angle; i++)
      joint.write(i); //write one degree
      delay(pulse ms); //delay for necessary ms so that when loop finally exits: speed of move == execSpeed ms
  else if (angle difference < 0)
    for(int i = joint.read(); i > angle; i--)
      joint.write(i);
      delay (pulse ms);
```

Some Source Code Explanations

```
//display a timer on the OLED screen.
//Time seconds == the amount of time (in seconds)
//you want on the countdown timer.
void OLED timer countdownDelay(int time seconds)
  for(int i = time seconds; i >= 0; i--)
 //Set the display location
  display.setCursor(30,30);
 //String displayed
 display.print("TEST");
  display.print(i);
 //Began to show
  display.display();
  delay(1000);
  display.clearDisplay();
  count--;
```

Source Code (Program) Live Demonstration

Showing the countdown timer.

2. Showing the angle and speed of execution function.

The Team

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Any Questions?